

Project Title: Hyperlocal Community Exchange Platform

Problem Statement:

Hyperlocal communities often face issues such as inefficient resource sharing, lack of trust, and limited economic opportunities. This project aims to develop a decentralized community exchange platform to solve these problems and foster collaboration within hyperlocal communities.

Technologies:

- Ethereum blockchain
- Solidity smart contracts
- Truffle framework
- Web3.js for interacting with the blockchain
- React.js for the front-end development
- MetaMask for wallet integration

Project Outline:

- Smart Contract Development:
- Develop smart contracts for the community exchange platform.
- Define data structures for user profiles, listings, transactions, and reputation scores.
- Implement functions for creating listings, making offers, accepting/rejecting offers, and managing transactions.

Blockchain Integration:

- Set up a local development blockchain environment using tools like Ganache.
- Deploy smart contracts on the Ethereum network.
- Establish connections with the Ethereum network using Web3.js.
- Integrate MetaMask to enable users to interact with the platform using their Ethereum wallets.

```
// Example smart contract code
```

```
pragma solidity ^0.8.0;
```

```
contract CommunityExchangePlatform {
```

```
    struct Listing {
```

```
        address owner;
```

```
        string title;
```

```
        uint price;
```

```
        bool isSold;
```

```
    }
```

```
    struct Transaction {
```

```
        address buyer;
```

```
        address seller;
```

```
        uint amount;
```

```
        bool isCompleted;
```

```
    }
```

```
    mapping(uint => Listing) public listings;
```

```
    mapping(uint => Transaction) public transactions;
```

```
    uint public listingCounter;
```

```
    uint public transactionCounter;
```

```
    event ListingCreated(uint listingId, address owner, string title, uint price);
```

```
event OfferMade(uint transactionId, address buyer, address seller, uint
amount);

event TransactionCompleted(uint transactionId, address buyer, address seller,
uint amount);
```

```
function createListing(string memory _title, uint _price) external {
    listings[listingCounter] = Listing(msg.sender, _title, _price, false);
    emit ListingCreated(listingCounter, msg.sender, _title, _price);
    listingCounter++;
}
```

```
function makeOffer(uint _listingId, uint _amount) external payable {
    require(!listings[_listingId].isSold, "Listing is already sold");
    require(_amount >= listings[_listingId].price, "Offered amount is less than
the listing price");
```

```
    transactions[transactionCounter] = Transaction(msg.sender,
listings[_listingId].owner, _amount, false);
    emit OfferMade(transactionCounter, msg.sender, listings[_listingId].owner,
_amount);
    transactionCounter++;
}
```

```
function completeTransaction(uint _transactionId) external payable {
    require(!transactions[_transactionId].isCompleted, "Transaction is already
completed");
    require(msg.sender == transactions[_transactionId].seller, "Only the seller
can complete the transaction");
```

```
payable(transactions[_transactionId].seller).transfer(transactions[_transactionId]
.amount);

    transactions[_transactionId].isCompleted = true;
    listings[_transactionId].isSold = true;

    emit TransactionCompleted(_transactionId,
transactions[_transactionId].buyer, transactions[_transactionId].seller,
transactions[_transactionId].amount);
}
}
```

JavaScript: -

// Example code to interact with the blockchain using Web3.js

```
import Web3 from 'web3';
import contractAbi from './contractAbi.json';

const web3 = new Web3(Web3.givenProvider);
const contractAddress = 'YOUR_CONTRACT_ADDRESS';
const
```