

Homework 22

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March 15, 2018

36

In an MAM protocol, Arthur makes the wrong decision on the first round with probability $\frac{1}{3}$. But this probability can be as low as $\frac{1}{4^m}$, where m is the number of bits that Merlin sends over. For proving some strings, Merlin may only need to send over 1 bit of information (like when proving an instance of GRAPH-NON-ISO). But Merlin can send m bits instead as a proof against m different tests. (In GRAPH-NON-ISO, Arthur sends over m relabeled graphs, each randomly corresponding to either G_0 or G_1 , to which Merlin responds with m bits where the i th bit of m corresponds to the i th graph that Arthur sent over). So Arthur has up to m proofs to check against, giving him m opportunities to reject, whereas before he may have only had just one. This lowers the probability of a wrong decision in GRAPH-NON-ISO from $\frac{1}{2}$ to $\frac{1}{2^m}$.

37

a

1

Since the assignment of $x = 1, y = 0/1, z = 1$ will satisfy this boolean formula, Merlin will send true answers for each function and integer. In the first step, Merlin will send the function:

$$\begin{aligned}
 s(x) &= \prod_{y=0}^1 \sum_{z=0}^1 (1 - (1-x)(1-y)z)(1 - xy(1-z)) \\
 &= \prod_{y=0}^1 (1 - (1 - (1 - (1-x)(1-y)0)(1 - xy(1-0))))(1 - (1 - (1-x)(1-y)1)(1 - xy(1-1)))) \\
 &= \prod_{y=0}^1 (1 - (xy)(1-x)(1-y)) \\
 &= (1 - (x0)(1-x)(1-0)) * (1 - (x1)(1-x)(1-1)) \\
 &= (1)
 \end{aligned}$$

Alternative idea for 37.a.1:

Merlin will construct a function $s(x)$ as follows:

$$\begin{aligned}
 s(x) &= \prod_{y=0}^1 \sum_{z=0}^1 (1 - (1-x)(1-y)z)(1 - xy(1-z)) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - z(1-x)(1-y) - xy(1-z) + xyz(1-x)(1-y)(1-z) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - (z - xz)(1-y) - xy + xyz + (xyz - x^2yz)(1-y)(1-z) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - (z - xz)(1-y) - xy + xyz + (xyz - x^2yz)(1-y)(1-z) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - (z - xz) - y(z - xz) - xy + xyz + (xyz - x^2yz)(1-y)(1-z) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - z - xz - yz + xyz - xy + xyz + xyz - x^2yz - y(xyz - x^2yz)(1-z) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - z - xz - yz + 2xyz - xy - x^2yz - (xy^2z + x^2y^2z)(1-z) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - z - xz - yz + 2xyz - xy - x^2yz - (xy^2z + x^2y^2z - z(xy^2z + x^2y^2z)) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - z - xz - yz + 2xyz - xy - x^2yz - (xy^2z + x^2y^2z - xy^2z^2 - x^2y^2z^2) \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - z - xz - yz + 2xyz - xy - x^2yz - xy^2z - x^2y^2z + xy^2z^2 + x^2y^2z^2 \\
 &= \prod_{y=0}^1 \sum_{z=0}^1 1 - z - xy - xz - yz + 2xyz - x^2yz - xy^2z - x^2y^2z + xy^2z^2 + x^2y^2z^2
 \end{aligned}$$

2

3

b

1

Merlin will construct a linearized function $s(x)$ as follows:

$$\begin{aligned} s(x) &= \Pi_{y=0}^1 \Sigma_{z=0}^1 (1 - (1-x)(1-y)z)(1 - xy(1-z)) \\ &= \Pi_{y=0}^1 \Sigma_{z=0}^1 1 - z(1-x)(1-y) - xy(1-z) + xyz(1-x)(1-y)(1-z) \\ &= \Pi_{y=0}^1 \Sigma_{z=0}^1 1 - (z - xz)(1-y) - xy + xyz + (xyz - xyz)(1-y)(1-z) \\ &= \Pi_{y=0}^1 \Sigma_{z=0}^1 1 - (z - xz)(1-y) - xy + xyz + (0)(1-y)(1-z) \\ &= \Pi_{y=0}^1 \Sigma_{z=0}^1 1 - (z - xz)(1-y) - xy + xyz \\ &= \Pi_{y=0}^1 \Sigma_{z=0}^1 1 - (z - xz) - y(z - zx) - xy + xyz \\ &= \Pi_{y=0}^1 \Sigma_{z=0}^1 1 - z + xz - yz + xyz - xy + xyz \\ &= \Pi_{y=0}^1 \Sigma_{z=0}^1 1 - z + xz - yz - xy + 2xyz \end{aligned}$$

2

3