Homework 32

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60

 \mathbf{a}

The following assignment satisfies the equation: $u_1 = 1, u_2 = 0, u_3 = 1$.

$$(1)(1) + (1)(0) + (1)(1) = 1 + 0 + 1 = 0$$

$$(1)(1) + (0)(0) = 1 + 0 = 1$$

$$(1)(1) + (1)(0) = 1 + 0 = 1$$

$$(0)(0) + (0)(1) = 0 + 0 = 0$$

$$(0)(1) + (1)(1) + (1)(0) = 0 + 1 + 0 = 1$$

b

See attached hw32.py file.

C

All 520 bits (80 per row):

\mathbf{d}

The first 8 bits represent the Walsh-Hadamard encoding f := WH(u = 101), the next 512 bits represent the Walsh-Hadamard encoding of $g := WH(u \times u)$. When looking up bits in f, the first bit will be $000 \odot u$ and the last bit $111 \odot u$.

When looking up the bits in g, consider $u \times u = (u_1u_1, u_1u_2, u_1u_3, u_2u_1, u_2u_2, u_2u_3, u_3u_1, u_3u_2, u_3u_3)$. To find the value of $u_1u_2 + u_2u_2 + u_3u_3$ consider the binary number formed when making bits $u_1u_2, u_2u_2, u_3u_3 = 1$ and the rest 0 in the tuple $u \times u$. This would give us the binary value $010010001_b = 145_d =: g_{index}$. Finally add $g_{index} + 8 + 1$ to account for the 8 bits in f and the offset of 1 to put it in the range of [1, 520]. Thus to find the value of $u_1u_2 + u_2u_2 + u_3u_3$, look at bit 154 (from the left, in range [1, 520]) to find the value (in this case it's 0).