## 1 CS 1656 – Introduction to Data Science

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## 1.2 ## Lab 5: Networks in Python - NLTK and Stemming

The first part of the lab focuses on managing and querying graphs. We will use material from https://networkx.github.io/documentation/stable/tutorial.html

```
In [2]: import networkx as nx
```

Let's first create a simple unidirectional graph

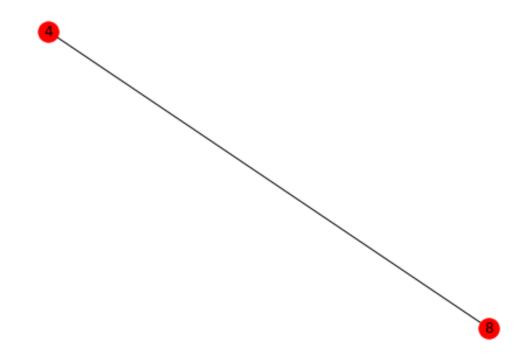
```
In [10]: G = nx.Graph()
```

Let's add two nodes, labeled 4 and 8

Let's add an edge connecting these two nodes

```
In [12]: G.add_edge(4,8)
```

Let's see what we have done.



We can also add nodes and edges in bulk

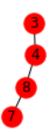
```
In [14]: mynodes = [1,2,3,5,6,7]
          myedges = [(1,2),(3,4),(5,6),(7,8)]
          G.add_nodes_from(mynodes)
          G.add_edges_from(myedges)
```

Let's see what we have.

```
In [15]: nx.draw(G, with_labels=True)
    plt.show()
```







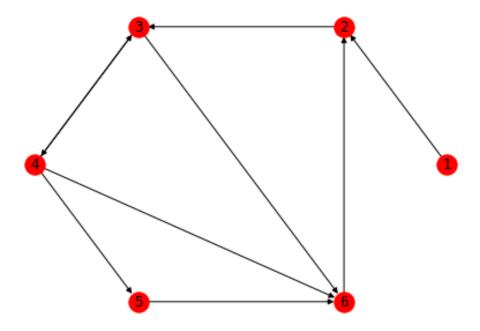
Some simple statistics on our graph

Let's see a list of all the nodes and of all the edges.

```
In [17]: print("Nodes:", list(G.nodes()))
         print("Edges:", list(G.edges()))
Nodes: [4, 8, 1, 2, 3, 5, 6, 7]
Edges: [(4, 8), (4, 3), (8, 7), (1, 2), (5, 6)]
   We can also get the lists of edges from a specific node or specific nodes.
In [18]: print("Edges in/out of node 4:", list(G.edges(4)))
Edges in/out of node 4: [(4, 8), (4, 3)]
In [19]: print("Edges in/out of nodes 4 and 5:", list(G.edges([4,5])))
Edges in/out of nodes 4 and 5: [(4, 8), (4, 3), (5, 6)]
   Let's add a few more edges, to make it more interesting.
In [20]: myedges2 = [(1,3),(1,4),(2,5),(2,6),(2,7),(2,8)]
         G.add_edges_from(myedges2)
In [21]: print("Nodes:", list(G.nodes()))
         print("Edges:", list(G.edges()))
Nodes: [4, 8, 1, 2, 3, 5, 6, 7]
Edges: [(4, 8), (4, 3), (4, 1), (8, 7), (8, 2), (1, 2), (1, 3), (2, 5), (2, 6), (2, 7), (5, 6)]
In [22]: print("Nodes adjacent to node 1:", list(G.adj[1]))
Nodes adjacent to node 1: [2, 3, 4]
In [23]: print("Nodes neighboring to node 1:", list(G.neighbors(1))) # Same as .adj[]
Nodes neighboring to node 1: [2, 3, 4]
In [24]: print("Degree of node 1:", G.degree(1))
Degree of node 1: 3
In [25]: print("Degree of nodes 1,2:", G.degree([1,2]))
Degree of nodes 1,2: [(1, 3), (2, 5)]
```

Add an attribute to every node in the graph.

```
In [26]: for i in list(G.nodes()):
             print ("Node:",i)
             G.node[i]['color'] = 'Blue'
             print ("Node:",G.node[i])
Node: 4
Node: {'color': 'Blue'}
Node: 8
Node: {'color': 'Blue'}
Node: 1
Node: {'color': 'Blue'}
Node: 2
Node: {'color': 'Blue'}
Node: 3
Node: {'color': 'Blue'}
Node: 5
Node: {'color': 'Blue'}
Node: 6
Node: {'color': 'Blue'}
Node: 7
Node: {'color': 'Blue'}
   Let's now create a directed graph.
In [27]: DG = nx.DiGraph()
         newnodes = (1,2,3,4,5,6)
         newedges = [(1,2),(2,3),(3,4),(4,3),(4,5),(5,6),(4,6),(3,6),(6,2)]
         DG.add_nodes_from(newnodes)
         DG.add_edges_from(newedges)
         print("Nodes:", list(DG.nodes()))
         print("Edges:", list(DG.edges()))
Nodes: [1, 2, 3, 4, 5, 6]
Edges: [(1, 2), (2, 3), (3, 4), (3, 6), (4, 3), (4, 5), (4, 6), (5, 6), (6, 2)]
   Let's print the directed graph. Note the thicker parts at the edges, indicating arrows.
In [28]: nx.draw_shell(DG, with_labels=True)
         plt.show()
```



Networkx supports many different algorithms, directly on the specified graphs. For more information go to https://networkx.github.io/documentation/stable/reference/algorithms/traversal.html Let's do a breadth-first traversal of the graph above, starting from node 1.

```
In [33]: root = 1
         all_edges = nx.bfs_edges(DG,root) # all edges during breadth-first traversal of graph,
         edgelist = list(all_edges)
         print ("Edge List :",edgelist)
Edge List: [(1, 2), (2, 3), (3, 4), (3, 6), (4, 5)]
In [22]: # easy to understand version
         print (root)
         for u, v in edgelist:
             print (v)
         # compact version
         nodes = [root] + [v for u, v in edgelist]
         print (nodes)
1
2
3
4
```

```
6
5
[1, 2, 3, 4, 6, 5]
In [39]: print (dict(nx.bfs_successors(DG,root)))
{1: [2], 2: [3], 3: [4, 6], 4: [5]}
```

## 1.3 NLTK and Stemming:

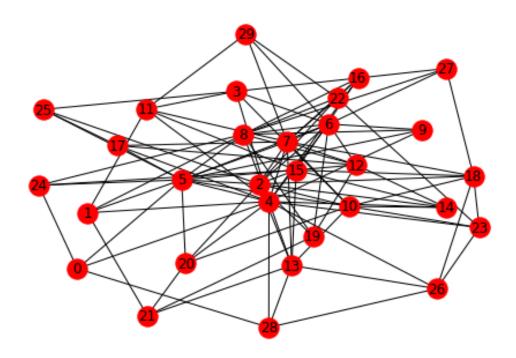
Stemming usually refers to a crude heuristic process that chops off the ends of words in the hope of achieving this goal correctly most of the time, and often includes the removal of derivational affixes.

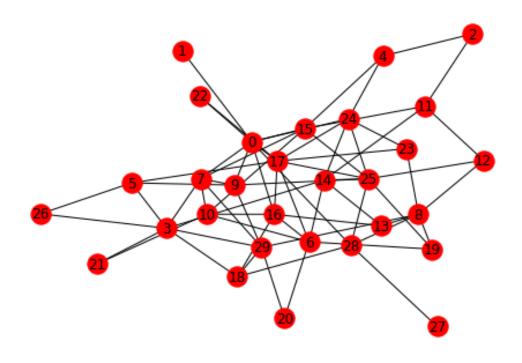
## 1.4 Tasks

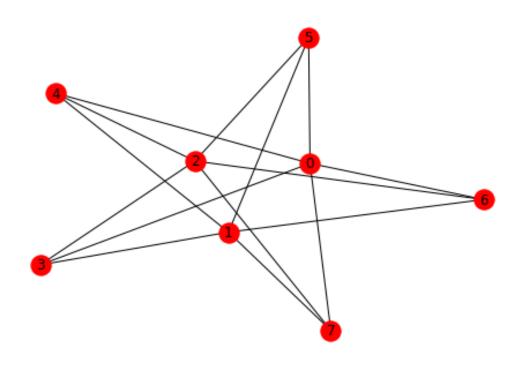
You should do the following tasks on your own.

Task 1 Given the following code that generates three different graphs (graph1, graph2, graph3), compute the degree for each node and report the highest and the lowest degree over all nodes for each of the graphs.

graph3 = nx.complete\_bipartite\_graph(3, 5)
nx.draw(graph3, with\_labels=True)
plt.show()







**Task 2** Create a directional graph with 5 nodes and 10 edges. Make sure to include at least one node that has a single outgoing edge and no incoming edges.

Task 3 For each node in the graph that you generated in task 2, compute how many nodes are reachable using a BFS traversal starting at that node. Report these for all nodes in the graph.