Assignment

FileHandling-Object Serialization

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```
using System;
using System.Collections.Generic;
using System.Ling;
using System.Text;
using System.IO;
using Microsoft.Office.Interop.Excel;
using System.Runtime.Serialization.Formatters.Binary;
using Newtonsoft.Json;
namespace ConsoleApplication3
public class Accounts
private int AccountId { get; set; }
private string acc_HolderName { get; set; }
private string acc_type { get; set; }
private double RateOfInterest { get; set; }
public Accounts(int id, string name, string type, double interest)
{
this.AccountId = id;
this.acc_HolderName = name;
this.acc_type = type;
this.RateOfInterest = interest;
void Getinfo()
Console.WriteLine("Account Holder ID:" + AccountId);
Console.WriteLine("Account Holder Name: " + acc_HolderName);
Console.WriteLine("Account type: " + acc_type);
Console.WriteLine("Rate of interest:" + RateOfInterest);
```

```
class main
static void Main(String[] args)
Accounts a = new Accounts(001, "priya", "savings", 0.75);
a.printinfo();
//Seralization
/* BinaryFormatter bser1 = new BinaryFormatter();
FileStream fs = new
FileStream(@"D:\Hello\EmpBinSer",FileMode.Create,FileAccess.Write,FileShare.Read);
bser1.Serialize(fs, a);
fs.Close();*/
//Deseralization
BinaryFormatter bser2 = new BinaryFormatter();
FileStream fs2 = new FileStream(@"D:\Hello\EmpBinSer", FileMode.Open,
FileAccess.Read, FileShare.Read);
Accounts a2 = bser2.Deserialize(fs2) as Accounts;
fs2.Close();
Console.WriteLine(a2);
//jsonserialization
JsonSerializer serializer = new JsonSerializer();
StreamWriter sw = new StreamWriter(@"D:\Hello\EmpJSONSer.txt");
JsonWriter writer = JsonTextWriter(sw);
serializer.Serialize(writer,a);
writer.Close();
sw.Close();
//XMLSerialization
XmlSerializer x = new XmlSerializer(typeof(Accounts));
TextWriter writer = new StreamWriter(@"D:\Hello\EmpXMLSer.txt");
x.Serialize(writer, a);
writer.Close();
```

```
x.Close();
}
}
```