Practical No 1

Aim: Write A Program To Find Area Of Circle Using Obejct Oreinted Programming Such That The Class Circle Must Have Three Member Functions Namely: (read,compute,display).

```
#include <iostream>
using namespace std;
// Defining The Class
class Circle
public:
   // Attributes
   double radius, circumference, area;
   // Getting The User Variable
   void read()
     cout << "Enter the radius of the circle: ";</pre>
     cin >> radius;
   }
   // Computing The Output
   void compute()
     circumference = 2 * 3.14 * radius;
     area = 3.14 * radius * radius;
   }
   // Displaying The Output
   void display()
   {
     cout << "Circumference Of The Circle: " << circumference << endl;</pre>
     cout << "Area Of The Circle : " << area << endl;</pre>
   }
 };
int main()
   // Creating An Object
   Circle c;
   // Assigning The Value
   c.read();
   // Computing The Answer
   c.compute();
   // Printing The Answer
   c.display();
   return 0;
 }
Enter the radius of the circle: 45
```

Circumference Of The Circle: 282.6

Area Of The Circle: 6358.5

Practical No 2

Aim: Program Based On Branching And Looping Statement Using Class.

A. Series

```
#include <iostream>
using namespace std;
class Sum
public:
   // Declaring Variable
   int num, sum = 0, squareSum = 0;
   void read()
     cout << "Enter A Number : ";</pre>
     cin >> num;
   // Taking User Input
   void calculate()
     for (int i = 1; i \le num; i++)
        squareSum += i * i;
     for (int i = 1; i \le num; i++)
        sum += i;
   // Displaying The Values
   void display()
     cout << "Sum Of Number Till " << num << " Is : " << sum << endl;
     cout << "Sum Of Square Of Number Till " << num << " Is : " << squareSum << endl;</pre>
};
int main()
   // Creating Object
   Sum sum;
   sum.read();
   sum.calculate();
   sum.display();
   return 0;
}
Enter A Number: 45
```

Enter A Number : 45 Sum Of Number Till 45 Is : 1035 Sum Of Square Of Number Till 45 Is : 31395

B . Switch

```
#include <iostream>
using namespace std;
int main()
  int day = 1;
  cout << "Enter A Number In Between (1-7) To Get Day : ";</pre>
  cin >> day;
  while (day > 7 \& day < 0)
     cout << "Invalid Input Please Enter A Number In Between (1-7) To Get Day : ";</pre>
     cin >> day;
  }
  switch (day)
  case 1:
     cout << "Monday";</pre>
     break;
  case 2:
     cout << "Tuesday";</pre>
     break;
  case 3:
     cout << "Wednessday";</pre>
     break;
  case 4:
     cout << "Thursday";</pre>
     break;
  case 5:
     cout << "Friday";</pre>
     break;
  case 6:
     cout << "Saturday";</pre>
     break;
  case 7:
     cout << "Sunday";</pre>
     break;
  default:
     break;
   }
  return 0;
}
```

Enter A Number In Between (1-7) To Get Day : 5 Friday

Practical No 3

Aim: Write A Program To Print 2x2 Matrices And Array String Function.

A. Matrix

```
#include <iostream>
using namespace std;
int main()
   int row = 3, col = 3;
   int matrix[row][col];
   // Input
   for (int i = 0; i < row; i++)
     for (int j = 0; j < col; j++)
        cout << "Enter Element At " << "a" << i + 1 << j + 1 << " : ";
        cin >> matrix[i][j];
      }
   }
   // Display
   for (int i = 0; i < row; i++)
     for (int j = 0; j < col; j++)
        cout << matrix[i][j] << " ";
     cout << endl;</pre>
   return 0;
Enter Element At a11:1
Enter Element At a12:2
Enter Element At a21:3
Enter Element At a22:4
1 2
3 4
```

B . String Function

```
#include <iostream>
#include <stdio.h>
using namespace std;
int main()
   char name[100];
   cout << "Enter Your Name : ";</pre>
   gets(name);
   cout << "Your Name Is : " << name;</pre>
   return 0;
}
Enter Your Name: Ashif
Your Name Is : Ashif
#include <iostream>
#include <stdio.h>
using namespace std;
int main()
   char name[100];
   int size;
   cout << "Enter The Length Of The Name : ";</pre>
   cin >> size;
   // User Input
   cout << "Enter Name : ";</pre>
   for (int i = 0; i < size; i++)
      cin >> name[i];
      if (!name[i])
        break;
   cout << "Your Name Is : ";</pre>
   for (int i = 0; i < size; i++)
      cout << name[i];</pre>
   return 0;
```