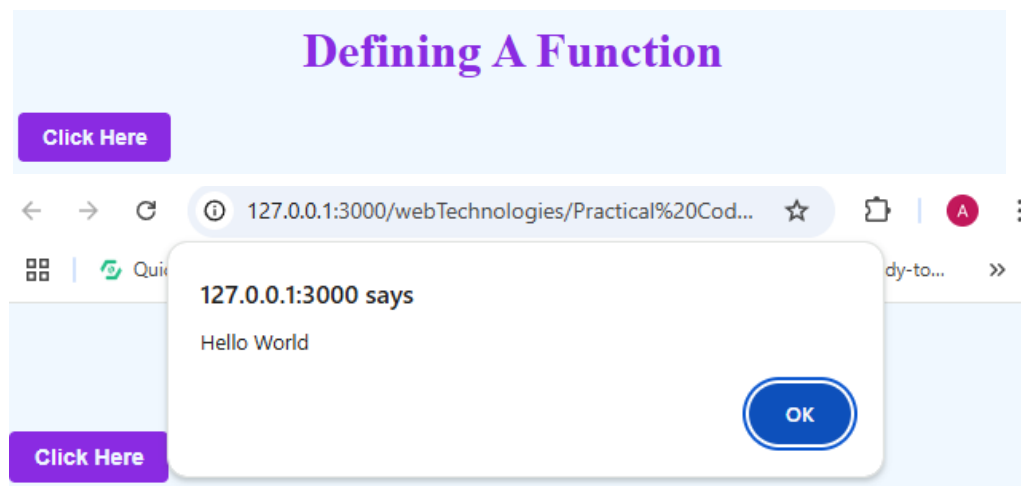


Practical No 3

Aim : Function In JavaScript

A. Defining And Invoking A Function

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Defining A Function</title>
  <style>
    body {
      background: aliceblue;
      color: blueviolet;
    }
    h1 {
      text-align: center;
    }
    .button {
      margin: 0 auto;
      padding: 8px 16px;
      font: bold 14px sans-serif;
      color: aliceblue;
      background: blueviolet;
      border: none;
      border-radius: 4px;
    }
  </style>
</head>
<body>
  <h1>Defining A Function</h1>
  <input type="button" value="Click Here" class="button" onclick="showMsg()">
  <script>
    function showMsg() {
      alert("Hello World");
    }
  </script>
</body>
</html>
```



B. Defining Function Argument

```
<!DOCTYPE html>
<html lang="en">

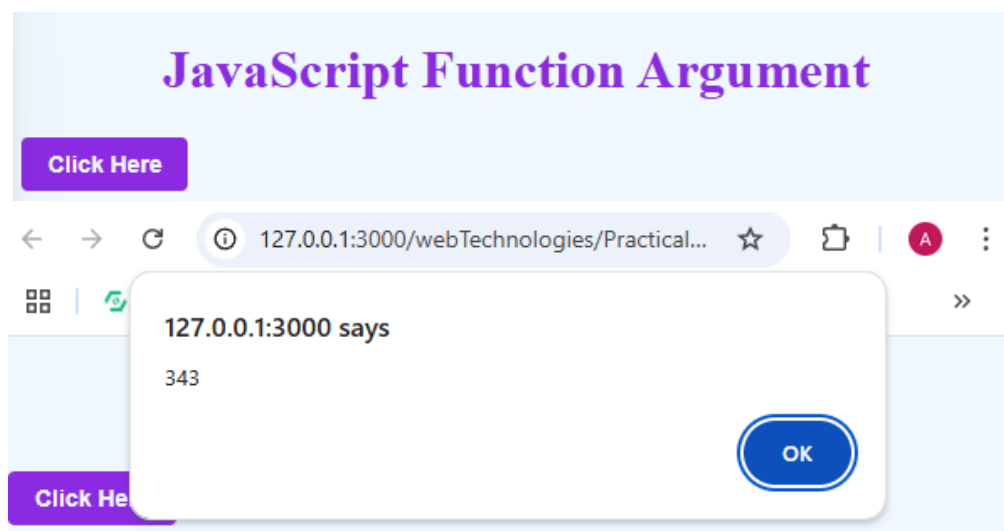
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Function Argument</title>
  <style>
    body {
      background: aliceblue;
      color: blueviolet;
    }

    h1 {
      text-align: center;
    }

    .button {
      margin: 0 auto;
      padding: 8px 16px;
      font: bold 14px sans-serif;
      color: aliceblue;
      background: blueviolet;
      border: none;
      border-radius: 4px;
    }
  </style>
</head>

<body>
  <h1>JavaScript Function Argument</h1>
  <input type="button" value="Click Here" class="button" onclick="showCube(7)">
  <script>
    function showCube(num) {
      alert(num*num*num);    }
  </script>
</body>

</html>
```



C. Defining A Return Statement

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Return Statement</title>
  <style>
    body {
      background: aliceblue;
      color: blueviolet;
    }
    h1 {
      text-align: center;
    }
    .button {
      margin: 0 auto;
      padding: 8px 16px;
      font: bold 14px sans-serif;
      color: aliceblue;
      background: blueviolet;
      border: none;
      border-radius: 4px;
    }
  </style>
</head>
<body>
  <h1>JavaScript Return Statement</h1>
  <p>This Code Does A Calculation And Returns The Result</p>
  <script>
    // JavaScript Return Statement
    // Return Statement Is Used To Exit From A Function
    function add(a, b) {
      return a + b;
    }
    document.write(add(2, 3));
    document.write("<br>");
    document.write(add(4, 5));
    document.write("<br>");
    document.write(add(6, 7));
    document.write("<br>");
    document.write(add(8, 9));
  </script>
</body>
</html>
```

JavaScript Return Statement

This Code Does A Calculation And Returns The Result

5
9
13
17

D. Calling Function With Timer

1. setTimeout

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Set Timeout</title>
  <style>
    body {
      background: aliceblue;
      color: blueviolet;
    }
    h1 {
      text-align: center;
    }
    .button {
      margin: 0 auto;
      padding: 8px 16px;
      font: bold 14px sans-serif;
      color: aliceblue;
      background: blueviolet;
      border: none;
      border-radius: 4px;
    }
  </style>
</head>
<body>
  <h1>Set Timeout</h1>
  <button class="button" onclick="myFunction()">Click Me</button>
  <script>
    function myFunction() {
      setTimeout(function() { alert("Hello World") }, 2000);
    }
  </script>
</body>
</html>
```



2. setInterval

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Set Interval</title>
  <style>
    body {
      background: aliceblue;
      color: blueviolet;
    }
    h1 {
      text-align: center;
    }
    .button {
      margin: 0 auto;
      padding: 8px 16px;
      font: bold 14px sans-serif;
      color: aliceblue;
      background: blueviolet;
      border: none;
      border-radius: 4px;
    }
  </style>
</head>
<body>
  <h1>Set Interval</h1>
  <button class="button" onclick="myFunction()">Click Me</button>
  <script>
    let count = 0;
    function myFunction() {
      setInterval(function () {
        alert("Hello World " + count)
        count++;
      }, 3000);
    }
  </script>
</body>
</html>
```

