

### Hyntrospect: a Fuzzer for Hyper-V Devices

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### Whoami

- Security Engineer at Google
- Research project done as a 20% with Project Zero
- Passionate about vulnerability research on systems
- Active member of Women in Security networks
- 🔰 @ 0xdidu

### Why Hyper-V?



- **Project Zero mission**
- Running on





- ... and because virtualization is a fun topic
  - Multiple layers from hardware to high level software
  - Complex implementations

### Goals

- Instrumenting Hyper-V for vulnerability research
  - Fuzzer called Hyntrospect: https://github.com/googleprojectzero/Hyntrospect
- Finding vulnerabilities and reporting them to Microsoft

### Agenda

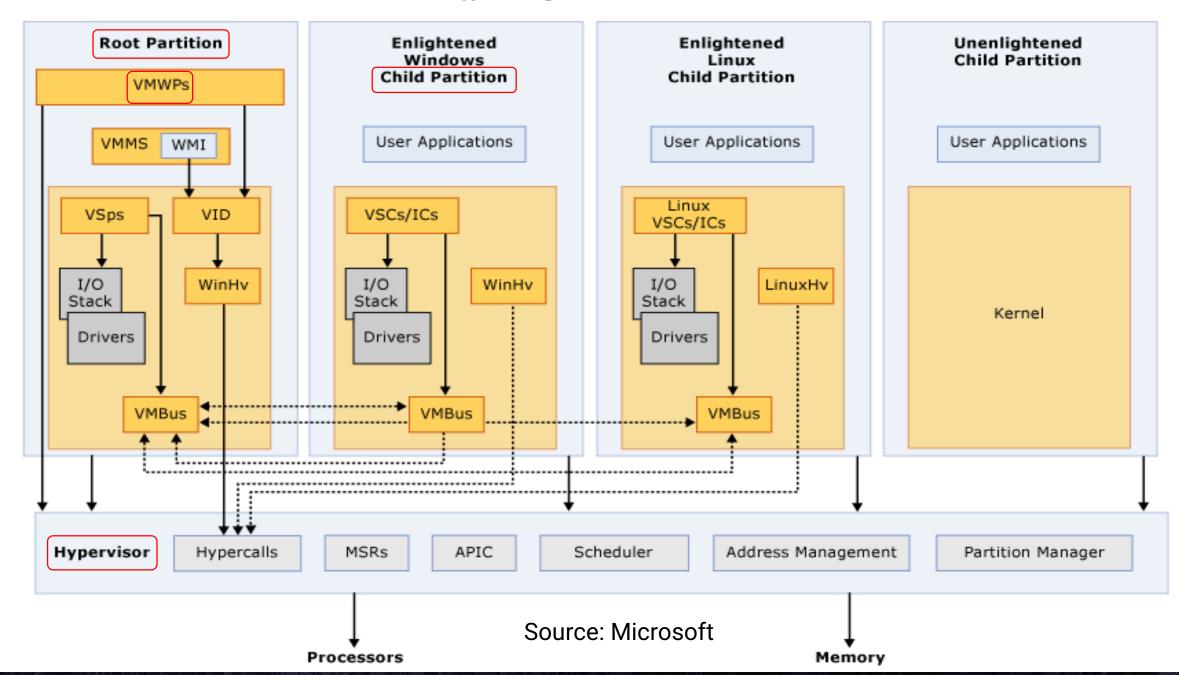
- Background on Hyper-V
- The Research Target
- Hyntrospect Fuzzer
- Current Results
- Future Endeavors

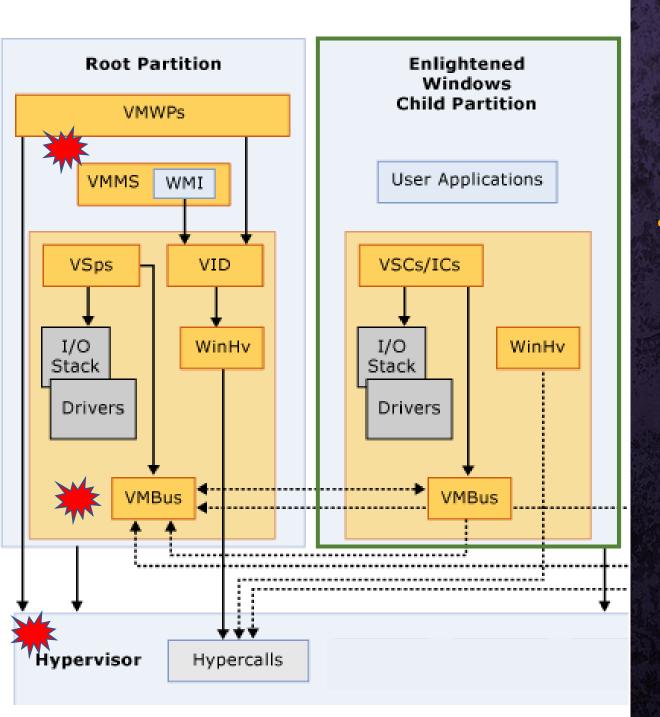




# Background on Hyper-V

Hyper-V High Level Architecture

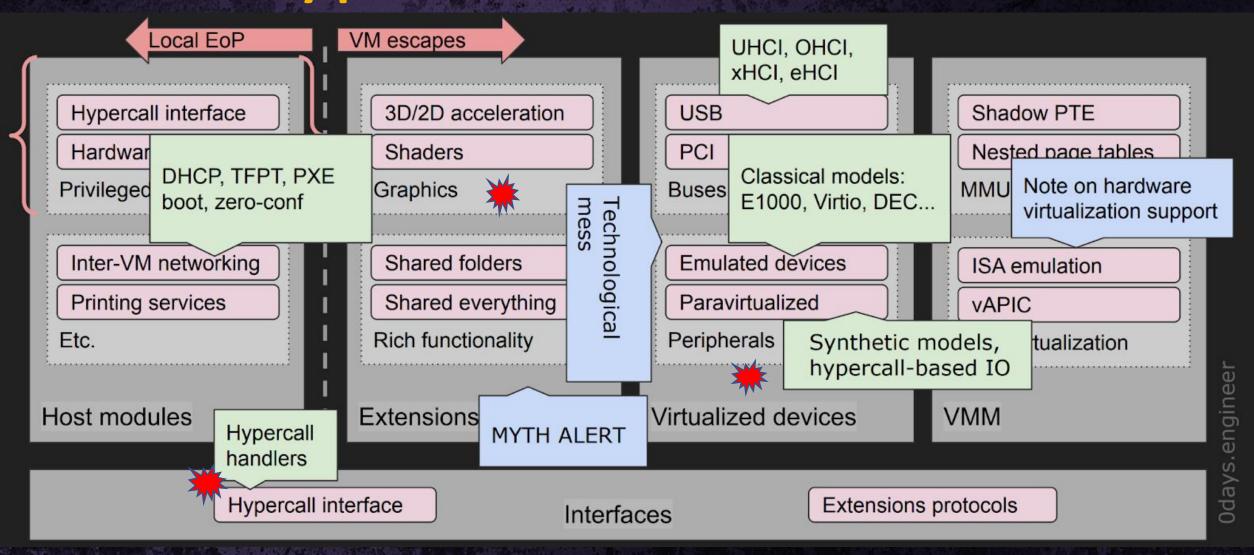




### What is a Guest to Host Escape?

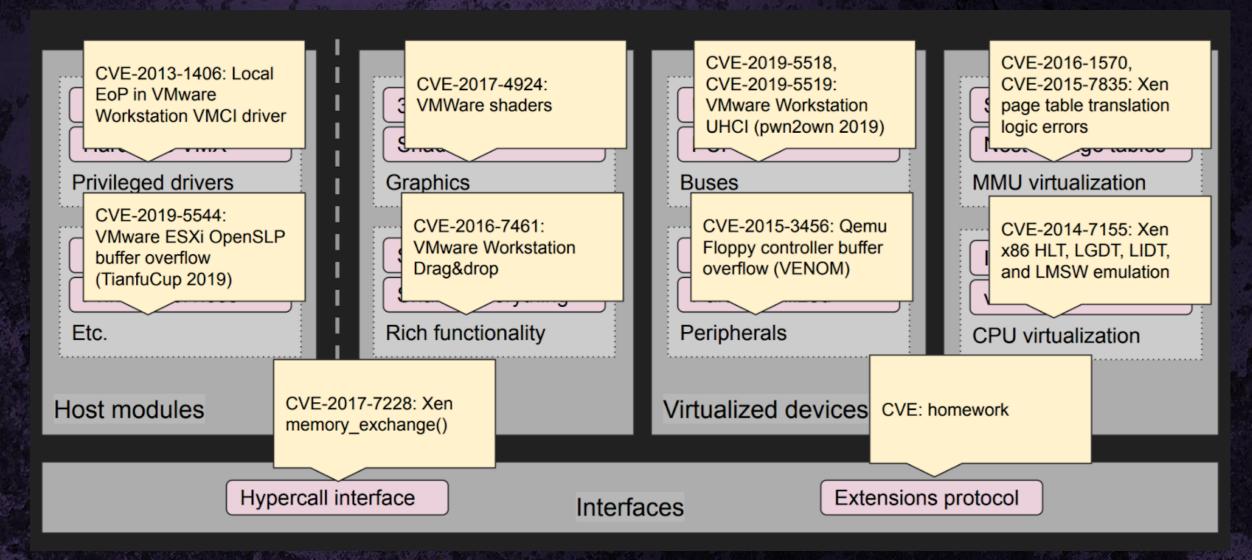
- Gaining code execution on one of the hypervisor layers from a virtual machine
- On Hyper-V: several layers
- Also Host denial of service, leaks ...

#### The Hypervisors' Attack Surface



As defined by Alisa Esage (Zer0Con 2020)

### ...and in practice



### Hyper-V Attack Surface

#### Hypervisor

- Hypercall handlers
- Faults
- Instruction emulation
- Intercepts
- Register access (MSRs...)

#### Root partition

- Kernel
  - VMBus
  - Drivers (storage...)
- Userland
  - Emulated devices
  - Integration components

... and this list is not exhaustive

MSRC: first-steps-in-hyper-v-research

### Research - State of the Art

- MSRC and Microsoft publish on Hyper-V
  - Security blog posts: e.g. First Steps in Hyper-V research
  - Posts on Hyper-V components
  - Talks on vulnerabilities found internally
     e.g. Breaking VSM by Attacking SecureKernel at BlackHatUSA 2020
  - Symbols for some key components
- Active external contributors: @gerhart\_x, @alisaesage, @OphirHarpaz, @peleghd...
  - And many more (GitHub/gerhart01/Hyper-V-Internals)

### The Research Target

Guest
Unmodified image



**Drivers** 

Another guest

### The Emulated Devices Controllers

- Access by the VM to the hardware
- Emulation of hardware controller by the hypervisor
  - Hypervisor as a proxy
  - Guest operating systems unmodified
- Called "virtual devices" or "VDEVs" at Microsoft

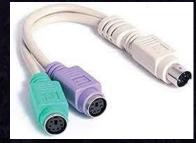
**Hypervisor** 

Hardware

#### Child partition Root partition vmwp.exe Clients Controllers in DLLs Kernel Kernel **Hypervisor**

### ...on Hyper-V

- Generation 1 VMs
  - Azure mostly uses this generation
- Userland of the root partition
- DLLs loaded by the worker process

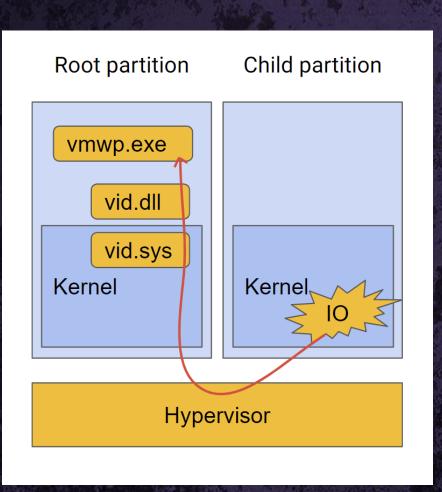




## Why Choose the Emulated Devices

- Complex (state machines)
  - For example: enable / disable ports, update a status register, wait for a command
- Several bugs on several hypervisors
- Azure mostly uses Generation 1 VMs
- Hyper-V is developed in C++
- Potential "guest to root partition" escapes

### Life of a Request

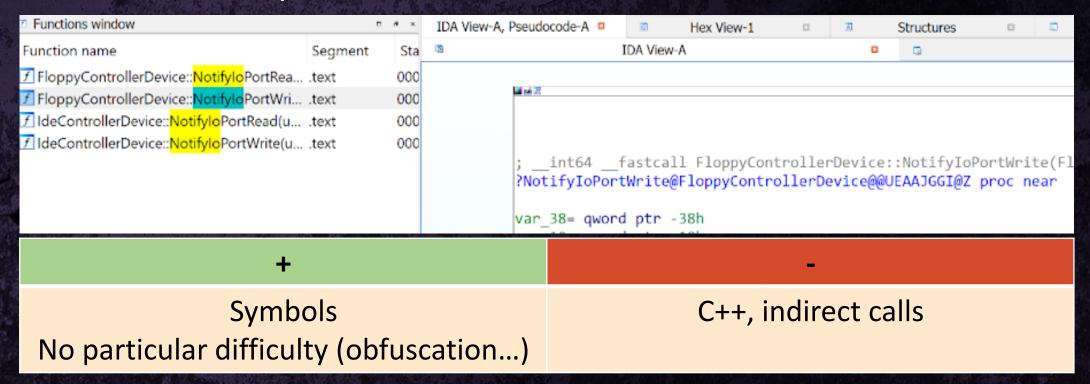


- Communication through IO ports
  - CPU instructions: IN / OUT
    - "IN EAX, DX"
    - "OUT DX, EAX"
- Communication through the hypervisor, the VID, and callbacks
- Some VDEVs are more complex
  - MMIO handling
  - Use of the VMBus
- More on MSRC blogpost "Attacking the VM worker process"

#### Some Reverse Engineering

- DLL implementing the controllers
- Typical IO handlers
  - \$Device::NotifyIOPortRead
  - \$Device::NotifyIOPortWrite

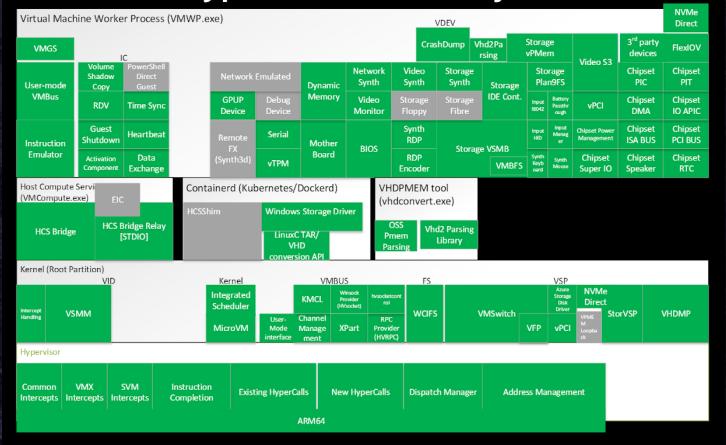
Example: VmEmulatedStorage.dll



# Hyntrospect: A Fuzzer for the Emulated Devices

https://github.com/googleprojectzero/Hyntrospect

#### Hyper-V: a case study



#### Inspiration

- libFuzzer:
  - Coverage-guided approach
- Microsoft publication on their coverage (Keeping Windows Secure - Bluehat IL 2019)
- CVE-2018-0959 + Dedicated MSRC blogpost
  - How to do the same, closed source?

## Existing Tools for Windows Binaries Fuzzing

<b>Gathering Coverage</b>	Fuzzers	Memory Corruption Detection
<ul> <li>DynamoRIO</li> <li>Intel Pin</li> <li>Intel PT</li> <li>Mesos</li> <li>QDBI for Windows</li> <li>TinyInst</li> </ul>	<ul> <li>WinAFL +     DynamoRIO</li> <li>Jackalope</li> <li>whvp</li> </ul>	PageHeap

### So Why Another Tool?

- The target is a DLL
- Emulating only the relevant functions is hard
- vmwp binary and the DLL cannot be restarted with instrumentation
- The runtime operations are specific: IOs injections
- Some tools were developed during Hyntrospect development
- Managing all the blocks with a minimal set of languages is hard
- The fuzzer will be ported to similar use cases

### Scope

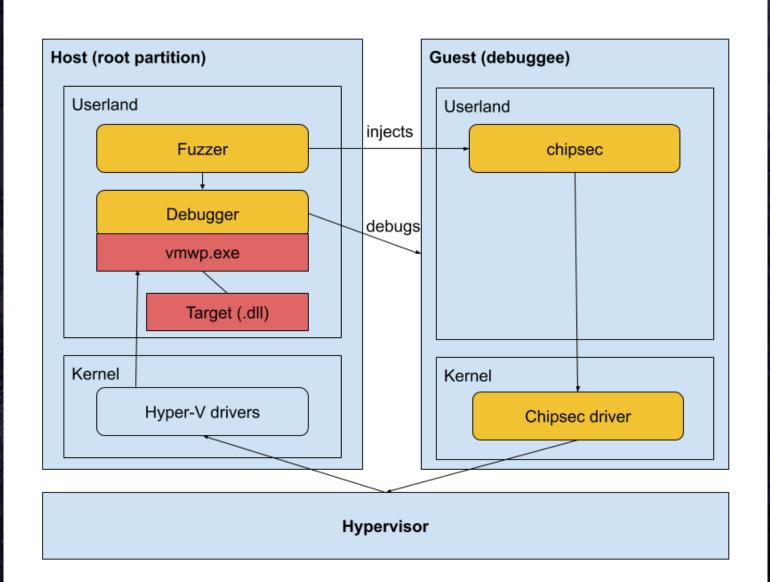
- Windows guest VM
- Intel CPU
- Generation 1VMs
- Binaries (DLLs/EXEs) in the userland of the root partition

### Design Choices at a Glance

Emulation vs execution	Execution of a VM through a debugger (DbgShell) at runtime
Coverage	Tracked with the int3 technique described by @5aelo for TrapFuzz / @gamozolabs mesos
Memory corruption detection	Pageheap (gflags)
Type of bugs	Memory corruption State machine logic errors [Use after free] Race conditions

### Design Choices at a Glance

Environment reset	Hyper-V checkpoints = snapshots
Mutation strategy	Custom
Language	PowerShell (except for the IDA scripts)
External dependencies	DbgShell, CHIPSEC, [pageheap], [LightHouse], [IDA]



### Overview of Hyntrospect

Blocks' addresses

config.json

Main.ps1

Blocks' addresses

config.json

Main.ps1

fuzzer-master.ps1

helper.psm1

Blocks' addresses

config.json

Main.ps1

fuzzer-master.ps1

inputgenerator.ps1

corpus

input

helper.psm1

Blocks' addresses

config.json

Main.ps1 fuzzer-master.ps1

debugger.ps1

debugs

vmwp.exe

VM

inputgenerator.ps1

corpus

input

helper.psm1

Blocks' addresses

config.json

Main.ps1 fuzzer-master.ps1

debugger.ps1

vm-monitoring.ps1

inputgenerator.ps1

corpus

input

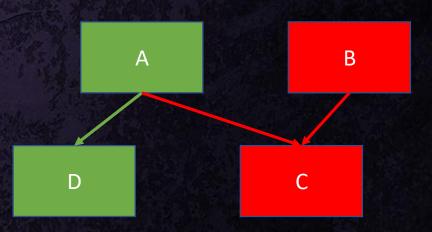
vmwp.exe

monitors

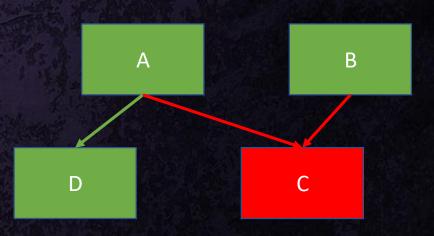
debugs

VM

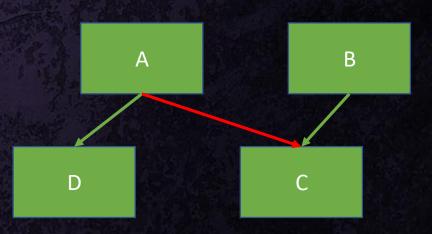
Block coverage



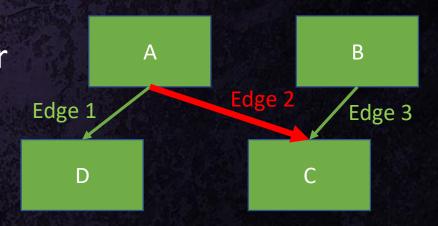
Block coverage



Block coverage



- Block coverage
  - Versus edge coverage: easier to implement but does not promote rare paths
  - No counter



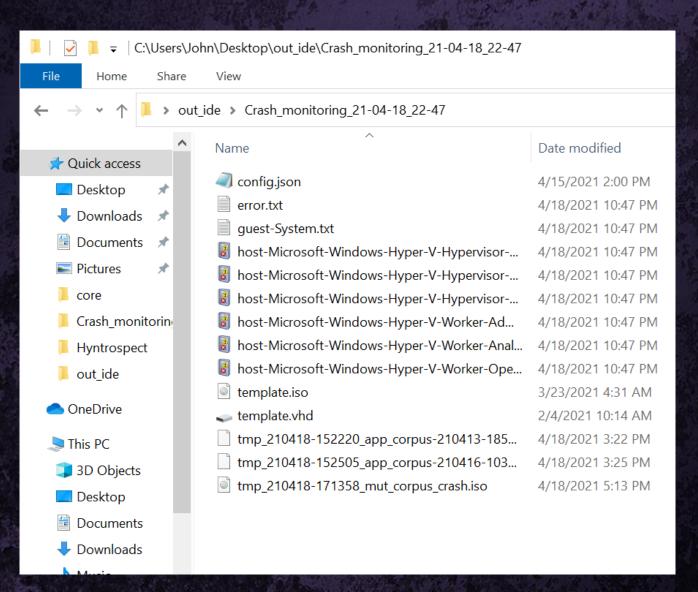
## int3 technique

- Pre-compute the list of targeted blocks' addresses
- Set int3 at the beginning of each block
- Each int3 reached = coverage increase
- The int3 is removed, input file handled, execution resumes
- Faster over time

### Generation of the Input File

- Record of seeds at the beginning [optional]
- Corpus of "interesting files"
- Coverage increase -> truncated input file added to the corpus
- 3 strategies: mutate, append, generate randomly
- Format of input files
  - Byte 0 % 2 -> IN / OUT operation
  - Byte 1 % (number of ports) -> selected IO port
  - Byte 2 % 3 -> length
  - If OUT and based on length -> value

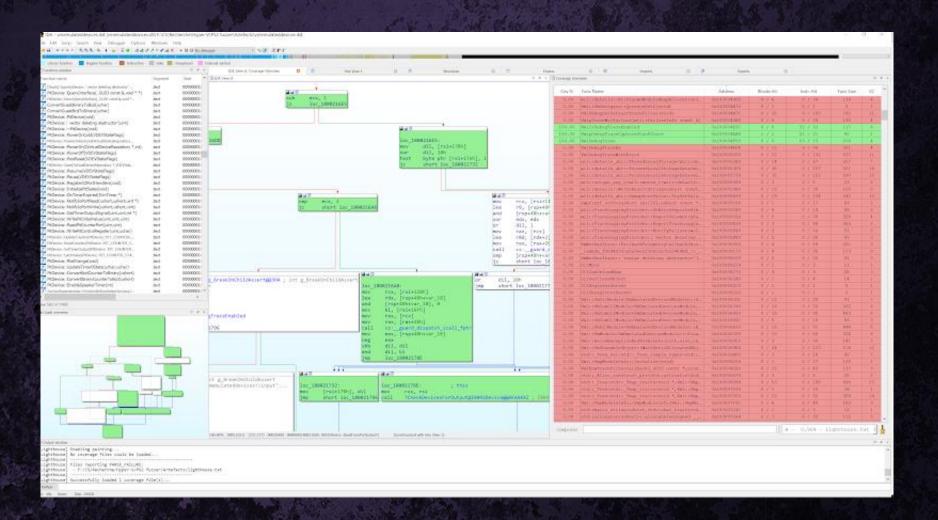
#### Crash Qualification



- 2 levels of monitoring:
  - Debugger level
  - Monitoring process
- Tip: track the VM uptime

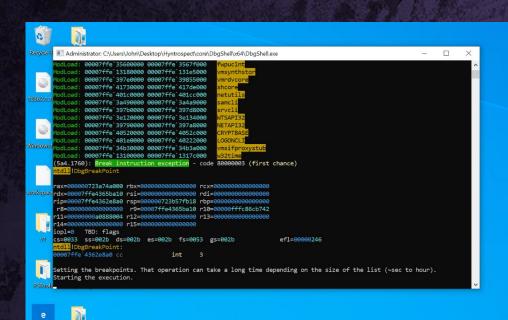
 Crash folder created with logs and artefacts to re-run the case

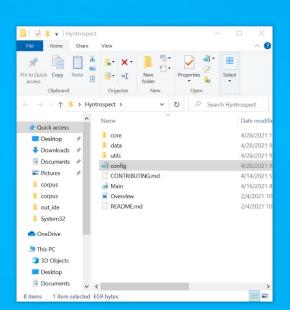
### Coverage Visualization in IDA



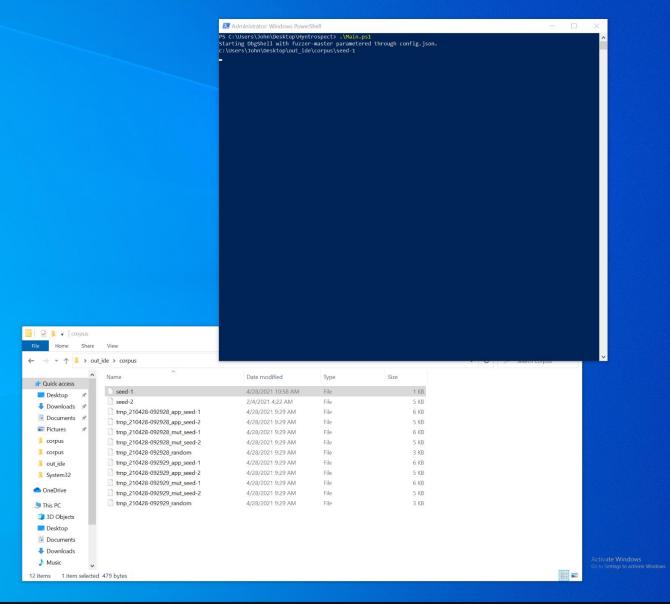
Optionally, using a helper and IDA

+ LightHouse





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Microsoft Hyntrospecti



## Current results

#### Local runs

- First targets: i8042 (PS/2), videoS3, floppy, IDE
  - Example: 18042 device with IO ports 0x60, 0x61, 0x62, 0x64
- Local setup:
  - Dedicated workstation
  - 32 GB RAM and Intel Core i9 CPU
  - 8 GB per VM, 1 or 2 vCPUs
  - Windows 10
- Speed limitation
  - Main factor: number of breakpoints
  - Time to set them / update them in DbgShell
  - Not linear
- Next goal: port the fuzzer to GCP/Azure

Number of breakpoints	Time to set up the breakpoints in DbgShell at each iteration
150	immediate
500	6 seconds
1000	20 seconds
2000	1 minute 15 seconds

## Coverage (3 days run)

vmemulateddevices.dll	Current coverage
VideoS3Device	42.7%
i8042Device	40%

VmEmulatedStorage.dll	Current coverage
FloppyControllerDevice	43.3%
IdeControllerDevice	28.8%

- Start / init / stop functions not called
  - Attaching to a running VM
- Debug strings blocks skipped

#### Guest VM Crash found

- On i8042 device
- Reproducible
- BSOD of the VM with different error messages at each run
  - SYSTEM\_SERVICE\_EXCEPTION (0x3b)
  - PFN\_LIST\_CORRUPT (4e)
  - ATTEMPTED\_WRITE\_TO\_READONLY\_MEMORY (0xbe)
  - KERNEL\_SECURITY\_CHECK\_FAILURE (0x139)
  - •
- Memory corruption error

#### Some more investigation

```
int64 fastcall PciBusDevice::HandleA20GateChange(PciBusDevice * hidden this)
?HandleA20GateChange@PciBusDevice@@AEAAJXZ proc near
var 38= gword ptr -38h
var 30= gword ptr -30h
var 18= gword ptr -18h
var 10= gword ptr -10h
arg 8= qword ptr 10h
        [rsp+arg_8], rbx
push
        rdi
sub
        rsp, 50h
xor
        edi, edi
        rbx, rcx
        [rcx+14Fh], dil
        short loc 180018AC5
```

- Narrowed down the case
  - Sequence of 2 OUT operations
  - State machine, path accessible in 2 steps
- PciBusDevice::HandleA20GateChange
  - Legacy A20 device
  - Updates the host memory mapping
  - ... but the guest keeps the same mapping
- Question: possible compromise of VBS?

## Follow-up

- In practice, impossible to exploit
- Not a security bug
- Shared with MSRC
- Validates the behavior of the fuzzer, crash handling and reproduction scripts
- Highlights that this surface has probably been well covered

## Future Endeavours

## Design Limitations

- Space: Restricted to the userland of the root partition
- Time: Not optimized for speed

#### Future Work

- Development of the fuzzer internals
  - Mutation strategy
  - Redevelop some parts in C++ or C# for performance
  - Speed-related updates: towards a minimal debugger?
  - [not prioritized] Userland vs kernel (or hAFL1?)
- Porting to GCP / Azure
  - Port to new devices
  - Run faster and longer
- Adapting to other root partition targets
  - Keeping the frame and "basic blocks"
  - Changing the commands and input consumption
  - Other interesting dlls loaded in vmwp.exe (generation 2).

# Conclusion

#### https://github.com/googleprojectzero/Hyntrospect

