System and Unit Test Report

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System Test Scenarios

Sprint 1:

- A. User story 1 from sprint 1: As a user, I want to access the editor through web so that I can edit
- B. User story 2 from sprint 1: As a user, I want to load an audio file
- C. User story 3 from sprint 1: As a user, I want to save an audio file
- D. User story 4 from sprint 1: As a user, I want to be able to view my loaded audio file as waveform or as spectrum

Scenario 1: $A \rightarrow B \rightarrow D \rightarrow C$

- 1. start web browser. Access "Web Audio Editor" though "13.56.79.76"
- 2. click "Add Track" button to add a track
- 3. click "File" button to popup a window
- 4. select an audio file to load the audio
- 5. click open button to load the selected audio file
- 6. check loaded file in spectrum
- 7. click 'Download' button to popup a window
- 8. select a directory and write a file name
- 9. click save button to successfully download the file

Sprint 2:

- E. User story 1 from sprint 2: As a user, I want to click and drag over the waveform so that I can select and perform actions on parts of the waveform loaded on tracks.
- F. User story 2 from sprint 2: As a user, I want to cut and paste my audio files
- G. User story 3 from sprint 2: As a user, I want to fade in and fade out my audio files
- H. User story 4 from sprint 2: As a user, I want to change volume and speed of my audio files
- I. User story 5 from sprint 2 : As a user, I want to selectively listen to tracks
- J. User story 6 from sprint 2 : As a user, I want to zoom in and out of my audio waveforms

Scenario 2: $A \rightarrow B \rightarrow E \rightarrow F$

- 1. start web browser. Access "Web Audio Editor" though "13.56.79.76"
- 2. click "Add Track" button to add a track
- 3. click "File" button to popup a window
- 4. select an audio file to load
- 5. click open button to load the selected audio file
- 6. click and drag over the spectrum to select part of the spectrum.
- 7. click "Cut" button to cut the part selected.
- 8. click "Paste" button to paste the part.

Scenario 3: $A \rightarrow B \rightarrow G \rightarrow J$

- 1. start web browser. Access "Web Audio Editor" though "13.56.79.76"
- 2. click "Add Track" button to add a track
- 3. click "File" button to popup a window
- 4. select an audio file to load
- 5. click open button to load the selected audio file
- 6. click "Fade In" button to insert fade in effect.
- 7. click "Fade In" button to insert fade in effect.
- 8. click "Zoom Mode" button, click spectrum and drag up or down to zoom in and out spectrum.

Scenario 4 : $A \rightarrow B \rightarrow H \rightarrow I$

- 1. start web browser. Access "Web Audio Editor" though "13.56.79.76"
- 2. click "Add Track" button to add a track
- 3. click "File" button to popup a window
- 4. select an audio file to load
- 5. click open button to load the selected audio file
- 6. click and drag over the spectrum to select parts of the spectrum.
- 7. slide up or down of "volume" to change volume.
- 8. slide up or down of "playrate" to change speed.
- 9. click play icon to listen to selected track

Sprint 3:

- K. User story 1 from sprint 3: As a user, I want to have login authentication system
- L. User story 2 from sprint 3: As a user, I want to save my personal Library

M. User story 3 from sprint 3: As a user, I want to insert sound effect

Scenario 5 : $A \rightarrow K \rightarrow B \rightarrow L$

- 1. start web browser. Access "Web Audio Editor" though "13.56.79.76"
- 2. Click "Sign Up" button to register
 - User Name = <<u>test@test.com</u>>
 - \circ Password = <test>
 - \circ Name = <Test>
 - o Click "Sign Up" button
- 3. User should see "Hello, test2" alert pop-up
- 4. Click "Sign In" button to log-in
 - User Name = <<u>test@test.com</u>>
 - \circ Password = <test>
 - \circ Name = <Test>
 - o Click "Sign In" button
- 5. User should see "test" next to "logout" button
- 6. Click "Add Track" button to add a track
- 7. Click "File" button to popup a window
- 8. Select an audio file to load
- 9. Click open button to load the selected audio file
- 10. Click "Upload" button to upload to user library
 - Type in description of the audio file = <Test>
 - o Click "OK"
- 11. Refresh the webpage
- 12. Click "Library" button
- 13. User should see "Test" in the library pop-up
- 14. Click "Test" file
- 15. User should see previously saved audio file loaded.

Scenario 6 : $A \rightarrow B \rightarrow M$

- 1. start web browser. Access "Web Audio Editor" though "13.56.79.76"
- 2. click "Add Track" button to add a track
- 3. click "File" button to popup a window
- 4 select an audio file to load
- 5. click open button to load the selected audio file
- 6. click a track you want to have sound effect on
- 7. click "Sound effect" button to insert sound effect on the track
- 8. confirm the effect is on by checking modified spectrum

Non functional User Scenarios

- N. User story 4 from sprint 3: As a user, I want to use webpage regardless of server's being updated (continuous integration)
- O. User story 5 from sprint 3 : As a user, I want webpage to have little or no error (unit testing, system testing)

Unit Tests

Sign up

Equivalence classes:

Username in email form(@), password, name

Username not in email form(@), password, name

Test cases:

Username in email form(@), password, name: "Hello" alert with id
Username not in email form(@), password, name: message to user that he/she
needs to include @ in username; "Please include an '@' in the email
address. (email) is missing an '@'."

Sign in

Equivalence classes:

Correct username/password Incorrect username/password

Test cases:

Correct username/password: popup alert 'Welcome' with id Incorrect username/password: popup alert with message 'undefined'

Upload file

Equivalence classes:

Audio file

Non audio file

Test cases:

Audio file \rightarrow upload audio file and show spectrum of the audio file Non audio file \rightarrow cannot upload the file

Copy Button

Equivalence classes:

Click "Copy" Button

Test cases:

Click "Copy" Button: alert showing the selected section is successfully copied

Cut Button

Equivalence classes:

Click "Cut" Button

Test cases:

Click "Cut" Button: selected audio spectrum disappears

Paste Button

Equivalence classes:

Click "Paste" Button with audio file "cut" or "copied" beforehand Click "Paste" button with no "cut" or "copy" operation beforehand

Test cases:

"Paste" without "cut" or "copy" beforehand: Nothing happens

"Paste" with "cut" or "copy" beforehand: previously saved audio spectrum is pasted in the select area.

Fade In Button

Equivalence classes:

Click "Fade In" Button

Test cases:

Click "Fade In" Button: insert fade in effect in the beginning of track

Fade Out Button

Equivalence classes:

Click "Fade Out" Button

Test cases:

Click "Fade Out" Button: insert fade out effect in the last part of track

Zoom mode Button

Equivalence classes:

Click "Zoom mode" Button

Test cases:

Click "Zoom mode" Button: turn "Zoom mode" button to blue

Selection mode Button:

Equivalence classes:

Click "Selection mode" Button

Test cases:

Click "Selection mode" Button: turn "Zoom mode" button to blue

Waveform mode:

Equivalence classes:

Zoom mode

Scroll up

Scroll down

Scroll left

Scroll right

Selection mode

Drag yellow section

Extend yellow section

Test cases:

Zoom mode

Drag up: zoom out the selected track's spectrum

Drag down: zoom in the selected track's spectrum

Drag left: move the selected track's spectrum to left direction

Drag right: move the selected track's spectrum to right direction

Selection mode

Drag yellow block: move the yellow block

Extend yellow block: extend the yellow block