

Working Prototype

Web Audio Editor

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Functions not working correctly

Loading Audio file :

Failure:

- Audio overlaps, and cannot be stopped

Action that cause failure:

- Loading audio file on top of already playing track.

Possible Solution:

- Pause the original audio track when clicking “file” button

Downloading audio buffer from server :

Failure:

- User cannot download audio file from the server

Action that cause failure:

- User modify the audio track, and click “download” button. It downloads only the original file.
- User opens track from library and tries to download the audio file.

Possible Solution:

- Convert audio buffers to proper audio file

Upload audio buffer to library :

Failure:

- User cannot upload audio buffer to user library

Action that cause failure:

- User modify audio track, and click "upload" button. It uploads only the original file
- User opens track from library or sample tracks and tries to upload to the library.
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Possible Solution:

- Convert audio buffers to proper audio file