Git: Fetch, Pull Rebase, Merge

Lauren Billington

Legislative Information Services
Colorado State Legislature

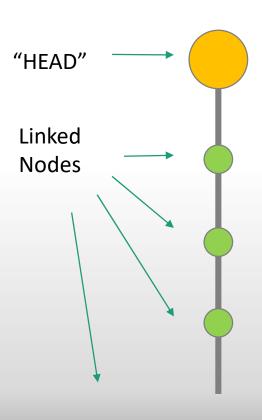
My Team's recent Gitastrophy

a PERFECT example!

Learned to code: Use 'git merge'

First dev job:
Use rebase workflow

The Classic Visualization

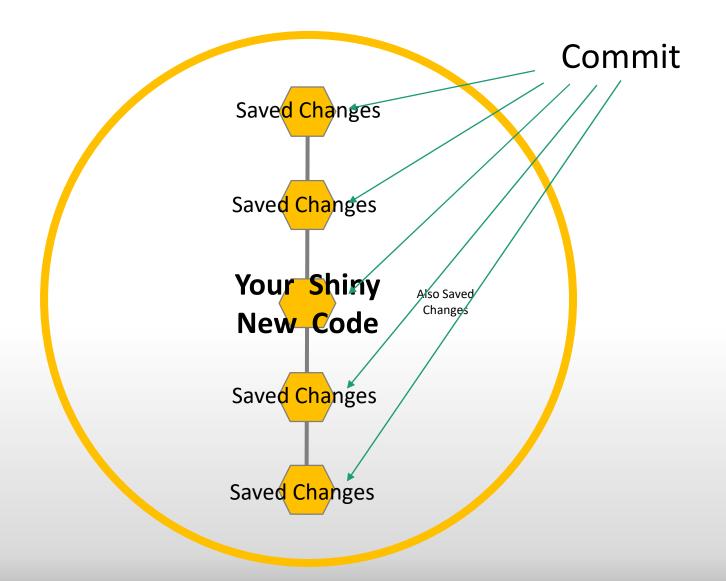


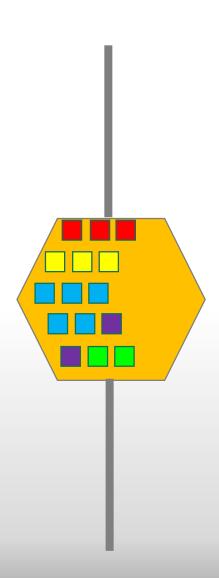
Git Version Control is basically a Singly Linked List

The most up-to-date Dot is always named "Head"

Your code is actually a Linked List



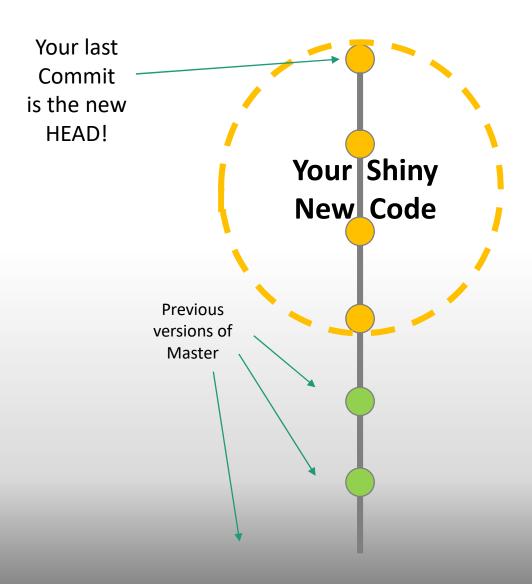




1 Commit =

1 copy of the **whole codebase** *including* your new changes

The simplest use case



Rebasing vs Merge

- Rebasing
 - Forces us to treat integration like a Singly Linked List

Rebasing vs Merge

- 'git merge' (no args)
 - 'hey Git make decisions for me plz'
 - Attempts one of 6 merging strategies:
 - Fast Forward
 - Recursive
 - Ours

- Octopus
- Resolve
- Subtree

Flash Forward: Gitastrophy

- Sole developer
- Using rebase workflow
- Lots of refactors and new features

Flash Forward: Gitastrophy

- Test suite passed
- Code passed QA

Flash Forward: Gitastrophy

- Test suite passed
- Code passes QA
- Prod. Blows. Up.

What Happened?

- Server logs
- Commits and git history
- Terminal command history

Repo Master != Prod Master

Culprit?

'git pull'

Culprit?

- 'git pull'
COMMUNICATION

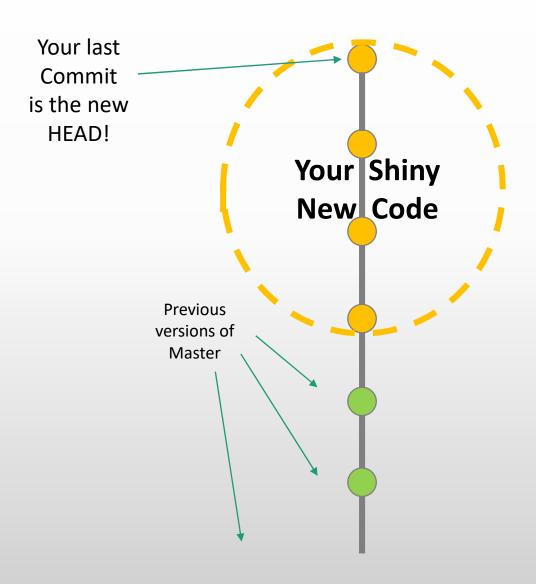
Culprit (technically)?

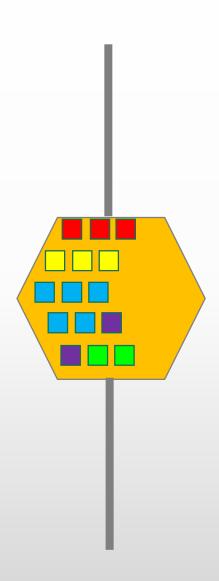
'git pull'

"In its default mode, git pull is shorthand for 'git fetch' followed by 'git merge FETCH_HEAD'."

- Git Documentation

Using 'git rebase -i'

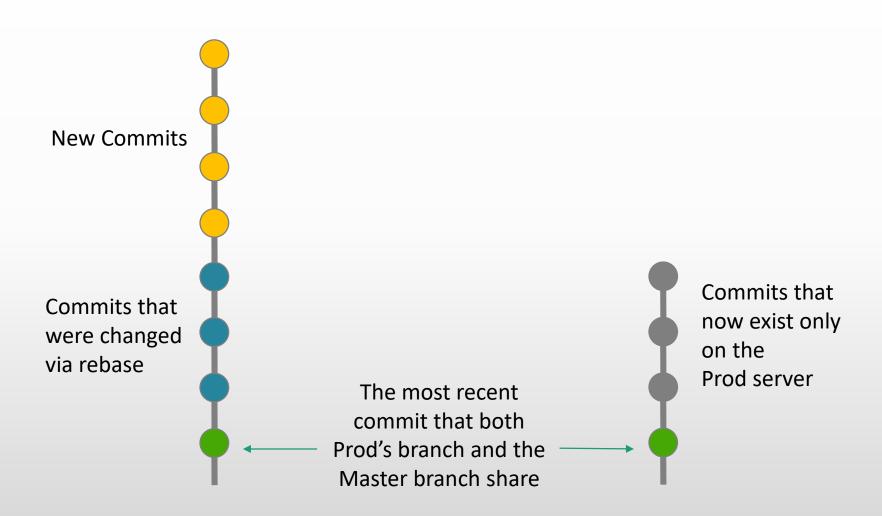




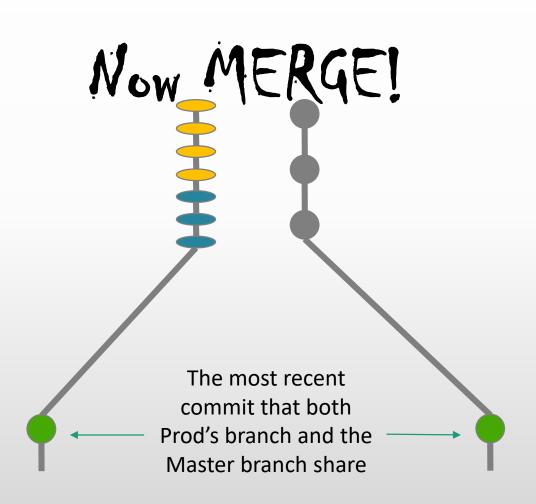
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Repo vs Prod



Repo vs Prod



The Fix

'git fetch upstream master &&
git reset --hard upstream/master'

Kinda anticlimactic ending...

Fetch, Pull Rebase, Merge

...And also team communication...

I hope you know a bit more than you did before

Thank you!