

# C4GC: 5 P guidelines

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# CORE GUIDELINES

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## **P.9: Don't waste time or space**

**Reason: This is C++**

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## P.1: Express ideas directly in code

**Reason:** Compilers don't read comments  
and neither do programmers

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## **P.13: Use support libraries as appropriate**

**Reason:** Do not reinvent the wheel

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## **P.5: Prefer compile-time checking to run-time checking**

**Reason:** Code clarity and performance

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## **P.6: What cannot be checked at compile time should be checkable at run time**

**Reason:** Leaving hard-to-detect errors in a program is asking for crashes and bad results

# Summary

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**P.9: Don't waste time or space**

**P.1: Express ideas directly in code**

**P.13: Use support libraries as appropriate**

**P.5: Prefer compile-time checking to run-time checking**

**P.6: What cannot be checked at compile time should be checkable at run time**