

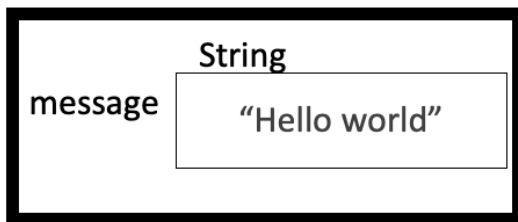
Name:

```
(a) 1 public static void printMessage(String str) {
    2
    3     System.out.println(str);
    4     printMessage(str);
    5 }
    6
    7 public static void main(String[] args) {
    8     String message = "hello world";
    9     printMessage(message);
    10
    11 }
```

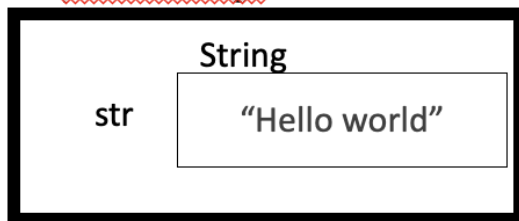
Imagine the code above is in a file called Hello.java. and we compiled the file, created a class called Hello, and then ran the program.

Below, please draw a stack diagram. If your diagram has 5 frames, you can stop.

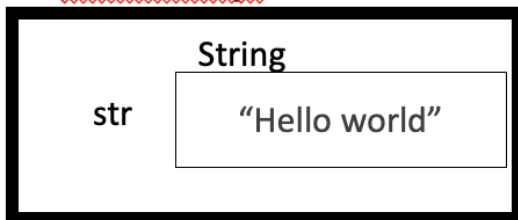
main



printMessage



printMessage



printMessage

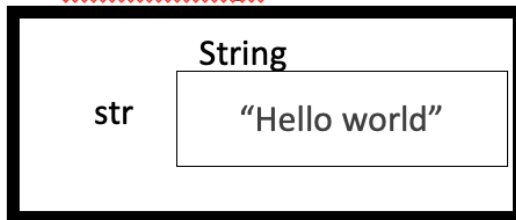


Figure 1: This solution has just four frames. We would continue adding `printMessage` frames indefinitely since there is no return statement and we keep on calling `printMessage`.