#### CS151 Intro to Data Structures

**Trees** 

#### Announcements

- Lab7 and HW5 due next Friday (Nov 7th)
  - START EARLY

#### Outline

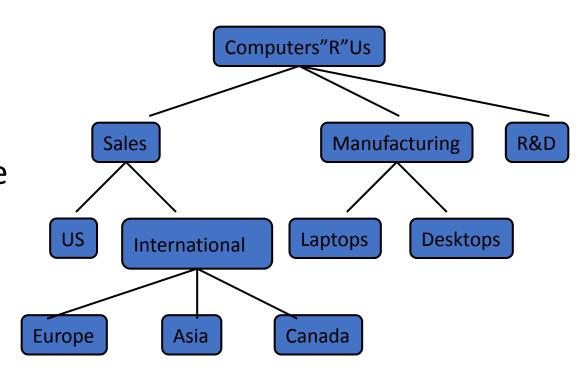
- Trees:
  - Binary Trees
  - Binary Search Trees
    - Inserting
    - Searching

#### Tree

A tree is a **hierarchical** data structure

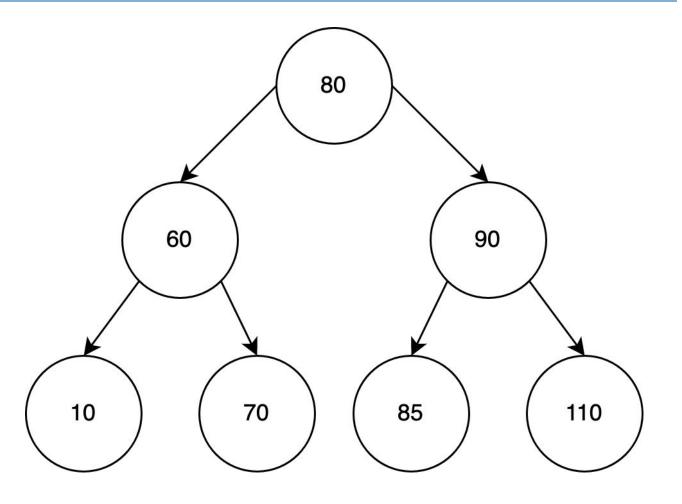
Node: individual elements in the tree

Nodes have a parent-child relation



#### Trees: Nodes

```
class Node {
    int key;
    Node left;
    Node right;
    public Node(int item) {
        key = item;
        left = null;
        right = null;
```



#### Terminology

root: no parent

A

external/leaf node: no children

E, I, J, K, G, H, D

internal node: - node with at least
one child

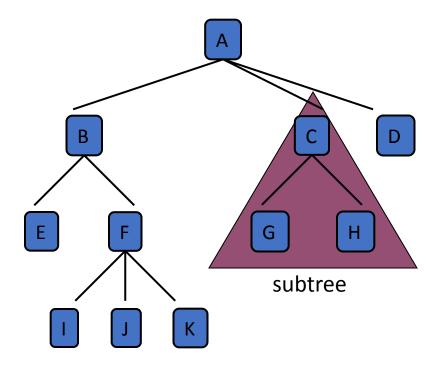
A, B, C, F

parent/child

depth - # of ancestors

**Height** - Maximum number of edges from a leaf node to the root

 Subtree: tree consisting of a node and its descendants



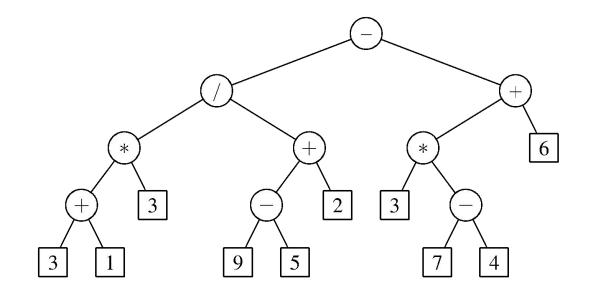
#### Binary Tree

Each node in a **binary tree** has at most two children

Recursive definition:

Each node has at most two children

- Both subtrees are binary trees

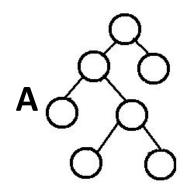


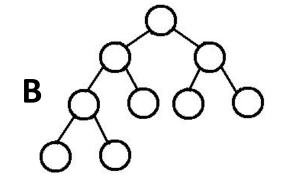
#### Types of Binary Trees

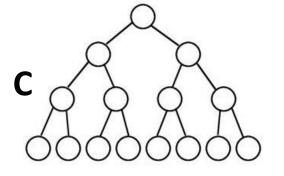
A binary tree is full (or proper) if each node has zero or two children

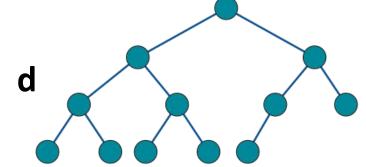
A binary tree is **complete** if every level (except possibly the last) is fully filled and, if the last level of the tree is not fully filled, the nodes of that level are filled from left to right

If a complete binary tree is filled at every level, it is perfect









#### Types of Binary Trees

A binary tree is **full** (or proper) if each node has **zero or two children** 

A binary tree is **complete** if every level (except possibly the last) is fully filled and leftmost aligned

If a complete binary tree is filled at every level, it is perfect

Q1: Is every full binary tree a complete binary tree?

Q2: Is every complete binary tree a full binary tree?

Q3: Is every perfect binary tree a full binary tree?

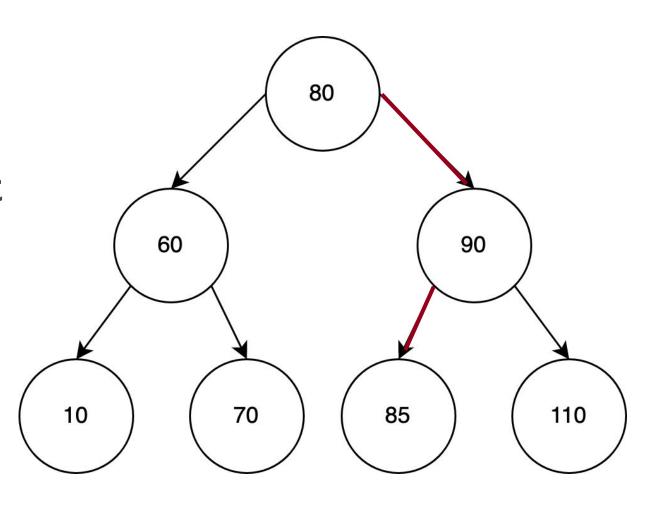
# Binary Trees: Height

#### Height of a tree:

Maximum number of edges from a leaf node to the root

Height? 2

 $\log_2(7) \approx 2$ 

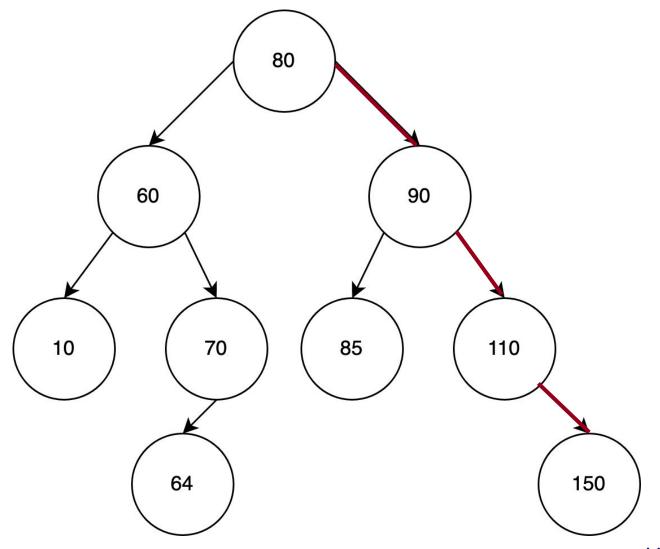


#### Tree Review

Height? 3

$$\log_2(9) \approx 3$$

Height of a binary tree is roughly log(n) where n is number of nodes



#### Binary Tree Interface

```
public interface BinaryTree<E extends
Comparable<E>> {
  int size();
  boolean isEmpty();
  void insert(E element);
  boolean contains(E element);
  ...
}
```

#### Node Implementation

```
public class Node<E> {
  private E element;
  private Node<E> left;
  private Node<E> right;
  //constructors, getters, setters
                   element
            left
                            right
```

#### Class

```
public class LinkedBinaryTree<E extends
Comparable<E>> implements BinaryTree<E> {
    // what instance variables?
    // nested Node class
}
```

# Binary Search Trees

### Binary Search Trees

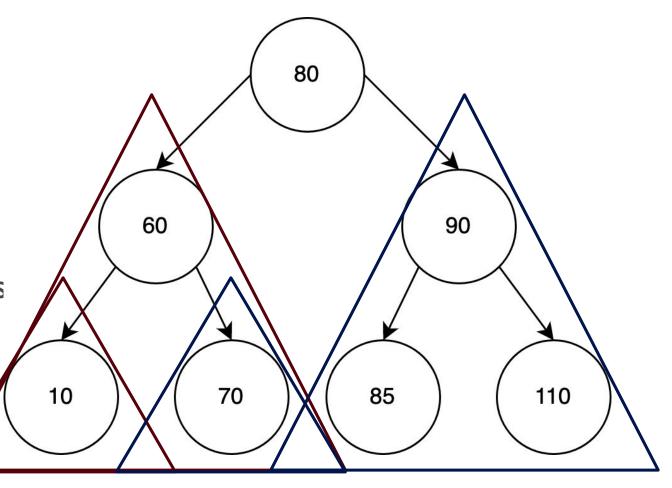
#### Definition:

At each node with value k

Left subtree contains only nodes
 with value lesser than k

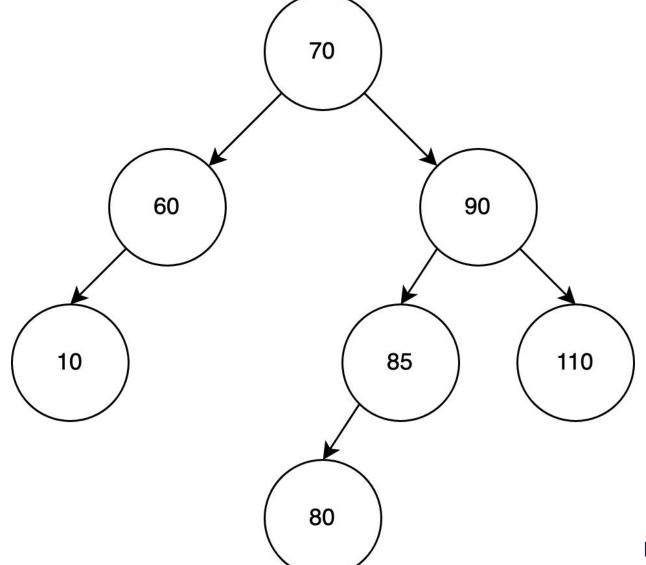
Right subtree contains only nodes
 with value greater than k

Both subtrees are a binary search tree



# Exercise One: Binary Search Trees

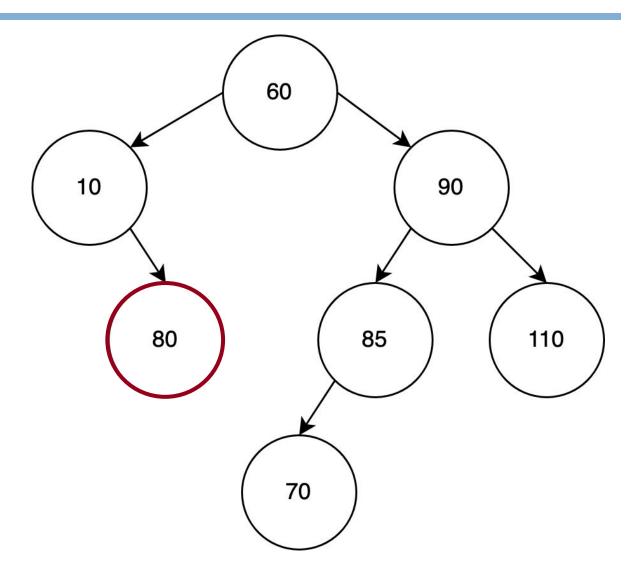
Is this a binary search tree?



### Exercise One: Binary Search Trees

Is this a binary search tree?

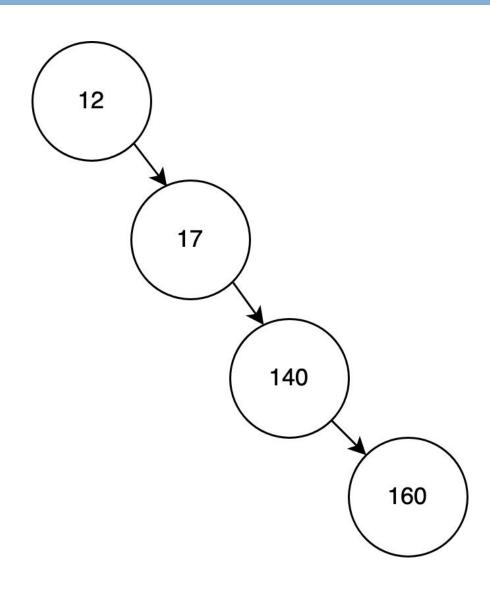




# Exercise One: Binary Search Trees

Is this a binary search tree?





#### **Today's Lecture**

- 1. Binary Search Trees
- 2. Search
- 3. Insertion
- 4. Removal
- 5. Summary

### Binary Search Trees: Efficient Search

Goal: Report if a value exists in the tree

Target: 85

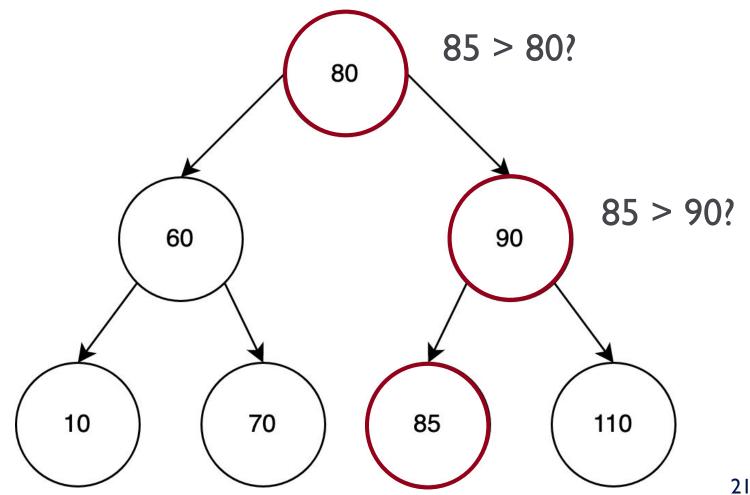
if target > k:

Move right

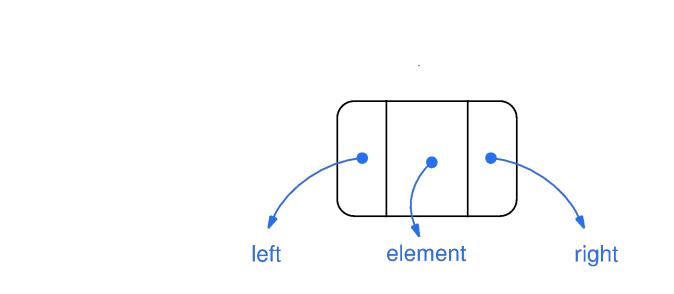
else:

Move Left

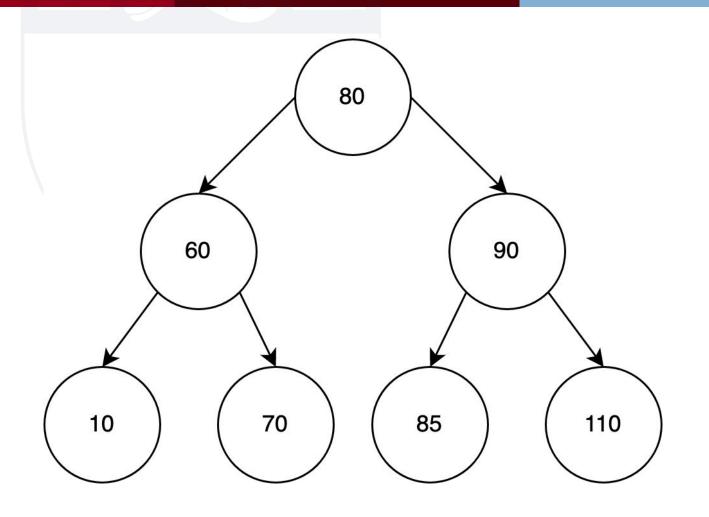
Complexity? O(log n)



# BSTs: Search Implementation



### BSTs: Search Implementation



search(Node(80), 85) search(Node(90), 85) search(Node(85), 85)

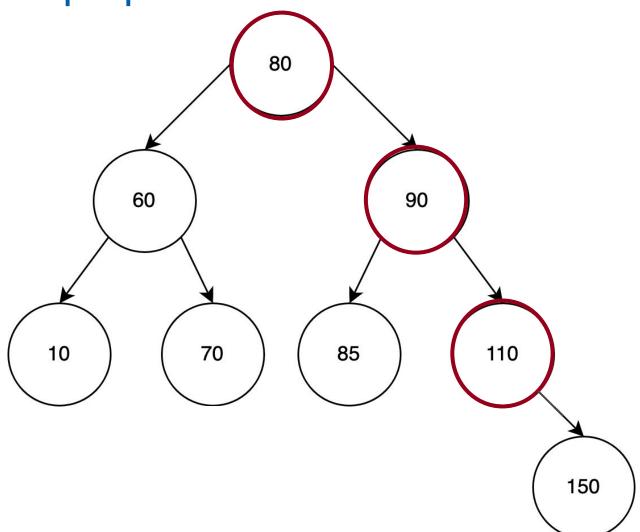
#### **Today's Lecture**

- 1. Binary Search Trees
- 2. Search
- 3. Insertion
- 4. Removal
- 5. Summary

# Binary Search Trees: Insertion

Insertion must maintain the properties of a BST!

**Insert**: <u>150</u>

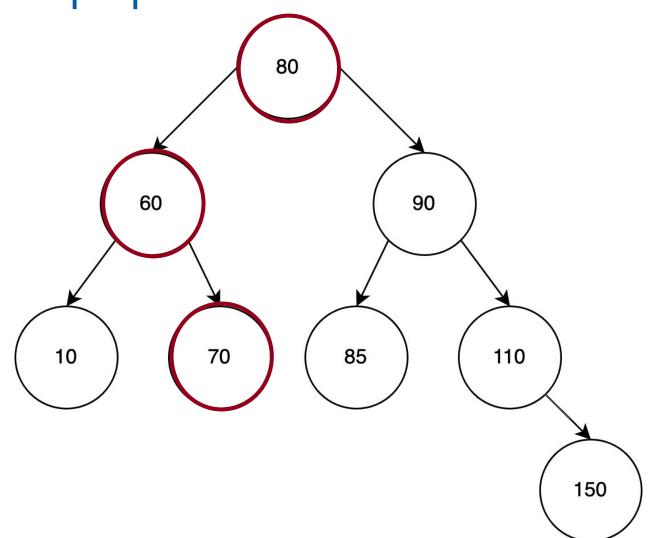


### Binary Search Trees: Insertion

Insertion must maintain the properties of a BST!

Insert: 64

Complexity?
O(log n)

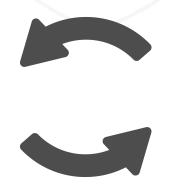


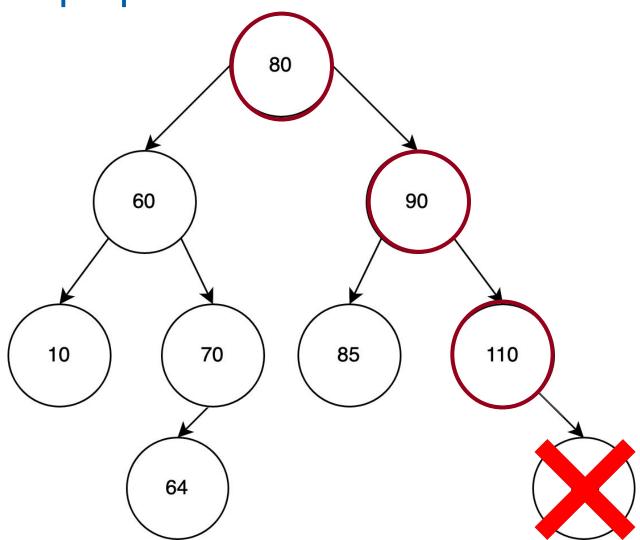
#### **Today's Lecture**

- 1. Binary Search Trees
- 2. Search
- 3. Insertion
- 4. Removal
- 5. Summary

Deletion must maintain the properties of a BST!

**Delete**: <u>150</u>

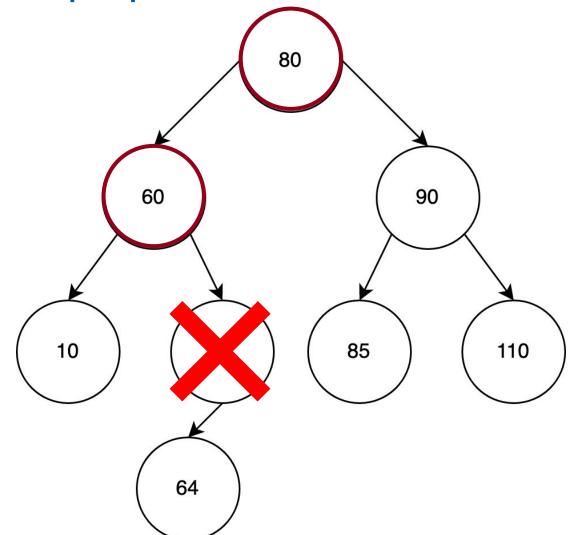




Deletion must maintain the properties of a BST!

**Delete**: <u>70</u>



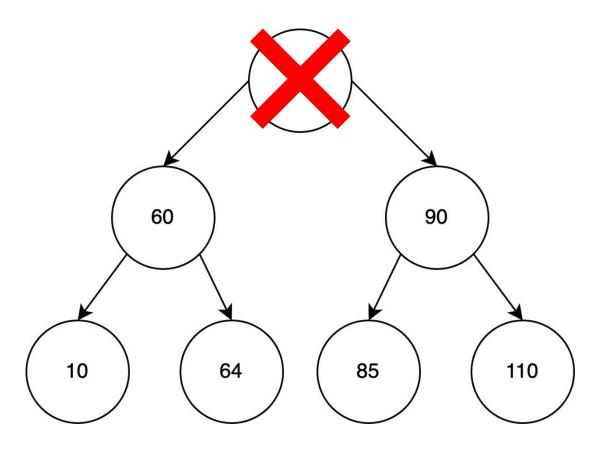


#### Deletion must maintain the properties of a BST!

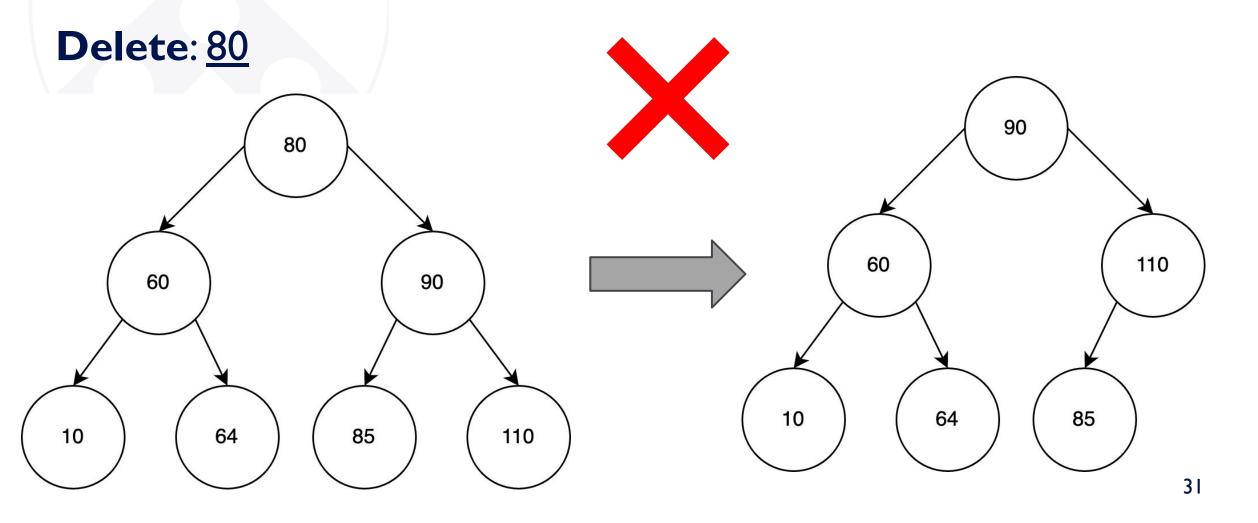
**Delete**: <u>80</u>

At each node with value k

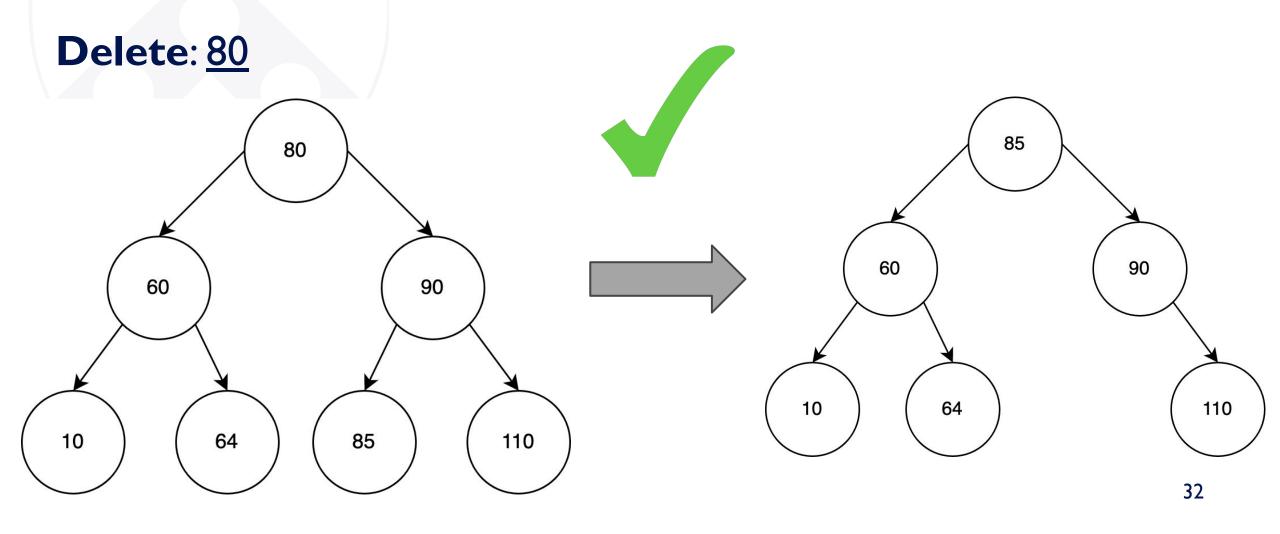
- Left subtree contains only nodes
   with value lesser than k
- Right subtree contains only nodes with value **greater** than **k**
- Both subtrees are a binary search tree



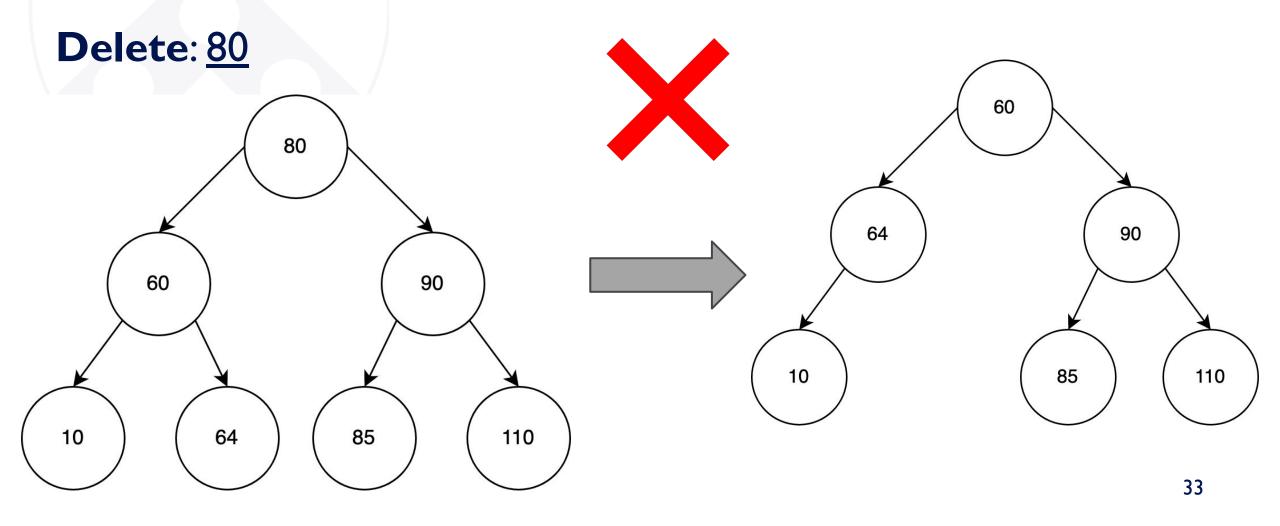
#### Replace with 90?



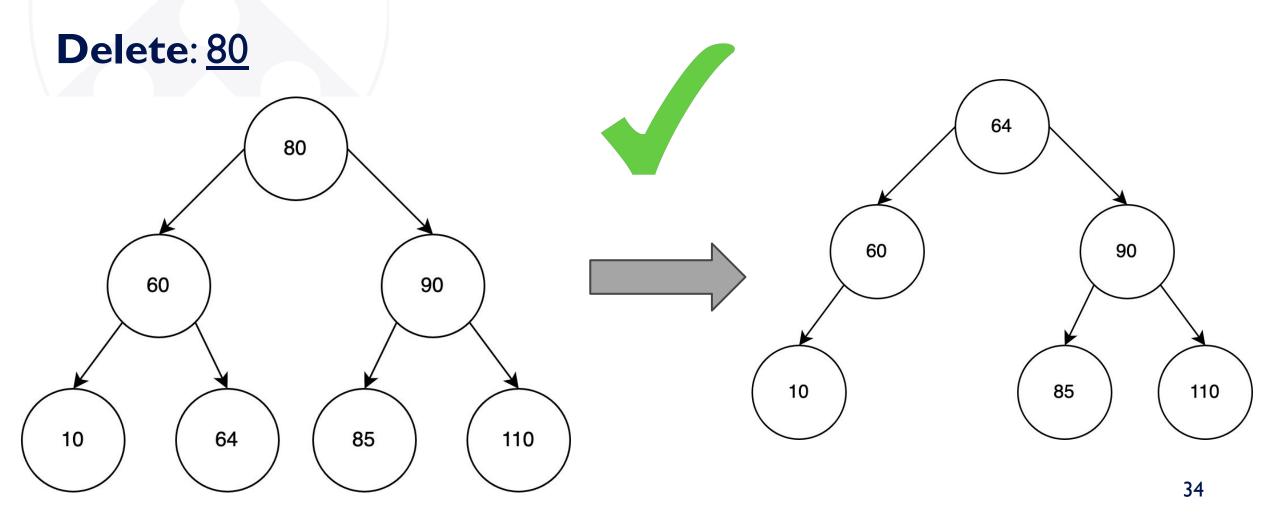
#### Replace with 85?



#### Replace with 60?



#### Replace with 64?

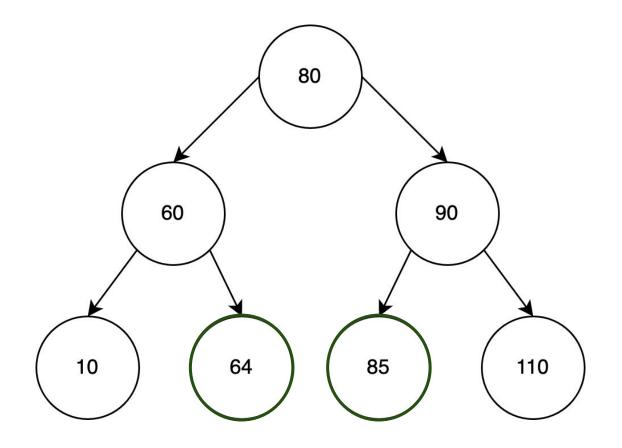


Deletion must maintain the properties of a BST!

**Delete**: <u>80</u>

Replace deleted node with either:

- 1. Smallest value in right subtree
- 2. Largest value in left subtree



Complexity?

Case I: Removing a **leaf node**O(log n)

Case 2: Removing a **node with one child**O(log n)

Case 3: Removing a **node with two children** O(log n)

# What can go wrong?

Complexity?

Search

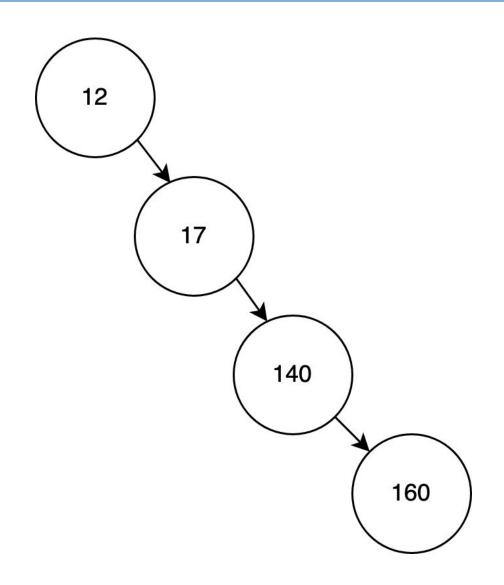
O(n)

**Insertion:** 

O(n)

**Deletion:** 

O(n)



#### **Today's Lecture**

- 1. Binary Search Trees
- 2. Search
- 3. Insertion
- 4. Removal
- 5. Summary

# Summary

#### Takeaways:

Binary search trees are an efficient data structure for search

#### For a balanced binary search tree:

- Search: O(log n)
- Insertion: O(log n)
- Removal: O(log n)