

# CS340 Analysis of Algorithms

**Handout:** 2

**Title:** Dijkstra's Shortest Path

**Date:**

**Professor:** Dianna Xu

**E-mail:** dxu@cs.brynmawr.edu

**URL:** <http://cs.brynmawr.edu/cs340>

Sample description, pseudo code and proof of correctness for Dijkstra's shortest path algorithm. Please refer to lecture notes for details of the algorithm design and time analysis. Recall that given a directed graph  $G=(V,E)$ , with associated edge weights  $w(u,v)$  for each edge  $(u,v) \in E$ , and a source vertex  $s \in V$ , we want to compute the shortest path from  $s$  to all vertices in  $V$ .

## 1 Description

The key idea of Dijkstra's is to maintain an estimate of the shortest path length  $d[v]$  for each vertex  $v$  from  $s$ , stored in an array  $d$  indexed by the vertices. The algorithm updates these estimates as it processes more and more vertices, a process known as relaxation. Every iteration, the algorithm will select the unvisited vertex  $u$  with the smallest known distance from  $s$ , i.e.  $d[u]$  is minimum, mark it visited, and update the estimate of all of its neighbors, by comparing the existing estimate  $d[v]$  of a neighbor  $v$  (note that  $d[v]$  currently stores the best known shortest path from  $s$  to  $v$  without going through  $u$ ) with the distance of going from  $s$  through  $u$  to  $v$  and update if necessary. A priority queue keyed by each  $d[u]$  is used to keep track of which vertex to process next.

## 2 Pseudocode

```

Function Dijkstra( $G=(V,E),s$ )
  for each  $u \in V$  do
     $d[u] = \infty$ 
  end
   $d[s] = 0$ 
   $Q$  = priority queue of all vertices  $u$  keyed by  $d[u]$ 
  while  $Q$  is not empty do
     $u$  = extractMin from  $Q$ 
    for each  $v \in \text{Adj}[u]$  do
      // if going through  $u$  to  $v$  is shorter
      if  $d[u] + w(u, v) < d[v]$  then
         $d[v] = d[u] + w(u, v)$ 
        decrease  $v$ 's key value in  $Q$  to  $d[v]$ 
      end
    end
  end

```

## 3 Correctness Proof

Termination is easily argued because the set  $Q$  is finite and we delete at least one vertex in each iteration of the **while** loop. The inner **for** loop also terminates because  $G$  is finite.

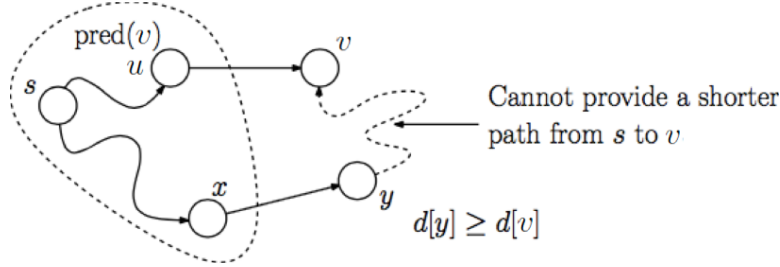
We prove the optimality of Dijkstra's by showing that the estimates are computed correctly for all processed (visited) vertices. Let  $\delta(s,v)$  denote the length of the true shortest path from  $s$  to  $v$ .

**Lemma:**  $d[v] = \delta(s,v)$ ,  $\forall v \in S$ , where  $S$  is the visited/processed set by Dijkstra's

**Proof:** by induction.

- Base case:  $|S|=1$ ,  $S$  consists of only the source vertex  $s$ . We set  $d[s]$  to 0 and  $\delta(s,s)=0$ .
- IH: assume that  $d[v] = \delta(s,v)$ ,  $\forall v \in S$ , where  $|S|=k$
- Want to show: lemma holds for  $|S|=k+1$ , that is, the  $d[v]$  of the next vertex added to  $S$  is also computed correctly.

Let  $v$  be the next vertex added to  $S$ , along with edge  $(u,v)$ . Note that  $u$  must be a vertex already in  $S$ , because otherwise the shortest path will be disconnected. We argue that the true shortest path from  $s$  to  $v$  must be  $d[u] + w(u,v)$ . Suppose this is not true, and let us consider any other  $s \rightarrow v$  path  $P$ . Note that no matter which edges  $P$  uses, because  $v \notin S$ ,  $P$  must have an edge that goes across the cut from  $S$  to  $V \setminus S$ . Let  $(x,y)$  be the first edge taken by  $P$  where  $x \in S$  and  $y \in V \setminus S$ . Note that it may be that  $x=s$  and/or  $y=v$ , but  $u$  and  $x$  must be distinct.



By the IH,  $u$  and  $x$  are both correctly processed and therefore  $d[u] = \delta(s,u)$  and  $d[x] = \delta(s,x)$ . In addition, because relaxations were applied when processing  $u$  and  $x$ , (recall Dijkstra's relaxes all neighbors when processing a vertex), and we are specifically deciding between adding  $v$  to  $S$  via the  $(u,v)$  edge or  $y$  to  $S$  via the  $(x,y)$  edge, it must be that  $d[v]$  was updated to  $d[u] + w(u,v)$  when relaxing along  $(u,v)$  and  $d[y]$  was updated to  $d[x] + w(x,y)$  when relaxing along  $(x,y)$ . By construction, because Dijkstra's selected  $v$  and not  $y$  as the next vertex to process, we must have  $d[v] \leq d[y]$ . Therefore, we have

$$\delta(s,v) \leq d[v] \leq d[y]$$

With a  $d[y]$  already greater than  $d[v]$ , and we know that  $G$  does not contain any edges with negative weights, there is no way for us to construct a  $P$  that connects  $s$  to  $y$  then to  $v$  that can achieve a total length shorter than  $d[v]$ . Thus we have our contradiction. ■