

CS340 - Analysis of Algorithms

Basics of Algorithm Analysis part 2

Logistics:

HW1 was due today

HW2 is released

Upcoming deadlines:

Lab1 due Thursday

HW2 due next Monday (9/22)

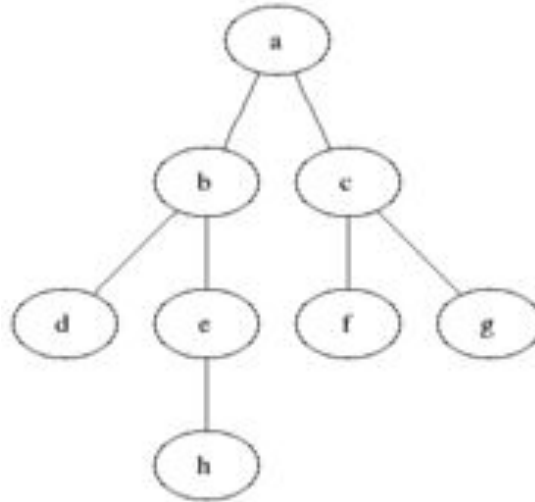
Quiz today

Agenda

1. Quiz
2. Graphs pt 2
3. Basics of Analysis of Algorithms pt 2
 - a. Complexity with limits
 - b. Asymptotic lower bound
 - c. Asymptotic equal bound

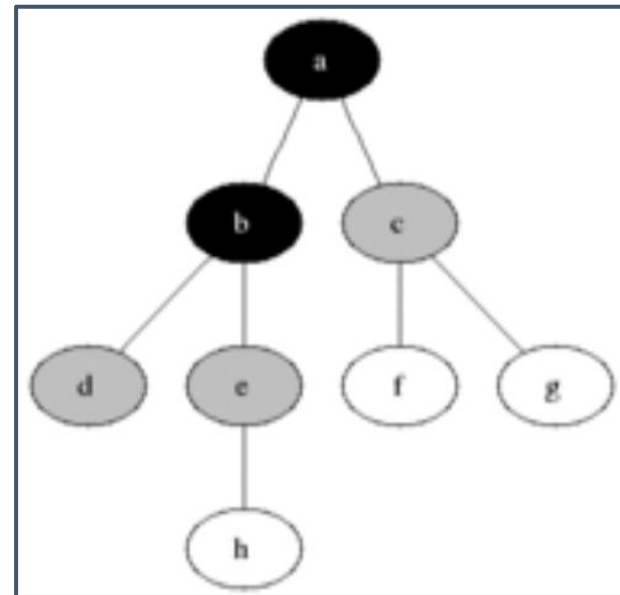
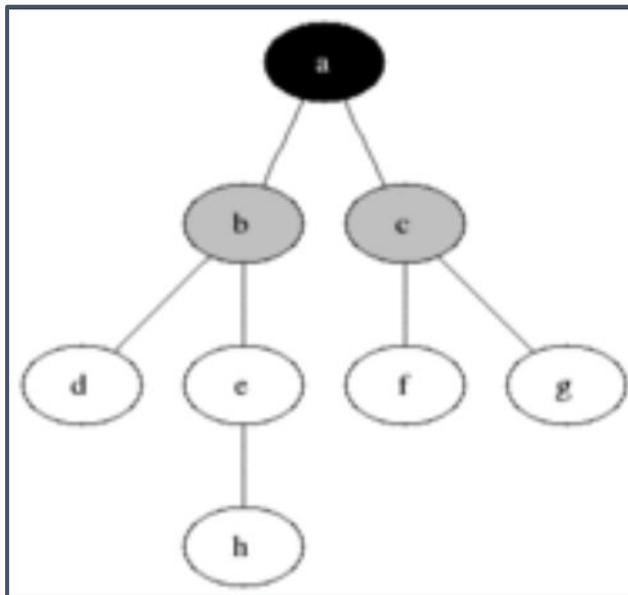
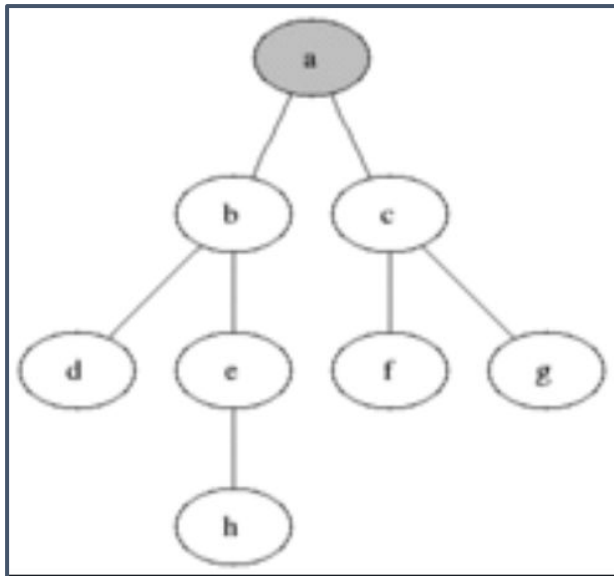
Breadth First Search (BFS)

- Starts at the root and explores all nodes at the present “depth” before moving to nodes on the next level
- Extra memory is usually required to keep track of the nodes that have not yet been explored



Breadth-First Traversal

pseudo-code?



Runtime Analysis of BFS

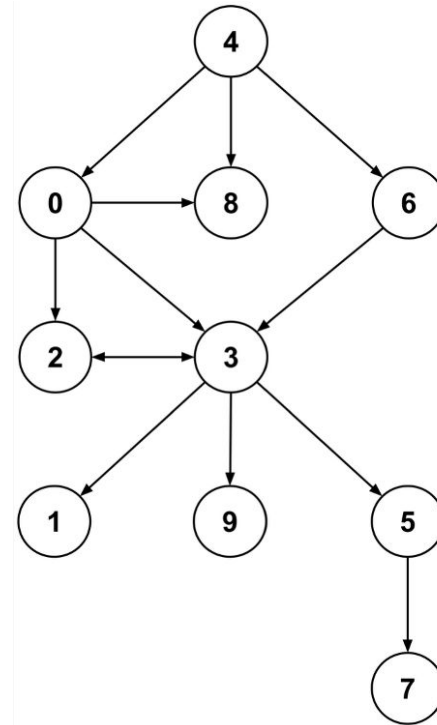
$|V| = n, |E| = m$

1. Initialization:
 - a. $O(n)$
2. Traversal
 - a. While-loop: we visit each vertex once
 - b. Nested for-loop: we visit each child of that vertex
 - i. Number of iterations depends on the *degree*

$$\begin{aligned} T(n) &= n + \sum_{u \in V} (\deg(u) + 1) \\ &= n + (\sum_{u \in V} \deg(u)) + n = 2n + \sum_{u \in V} \deg(u) \\ &= 2n + 2m \\ &= O(n + m) \end{aligned}$$

BFS trace

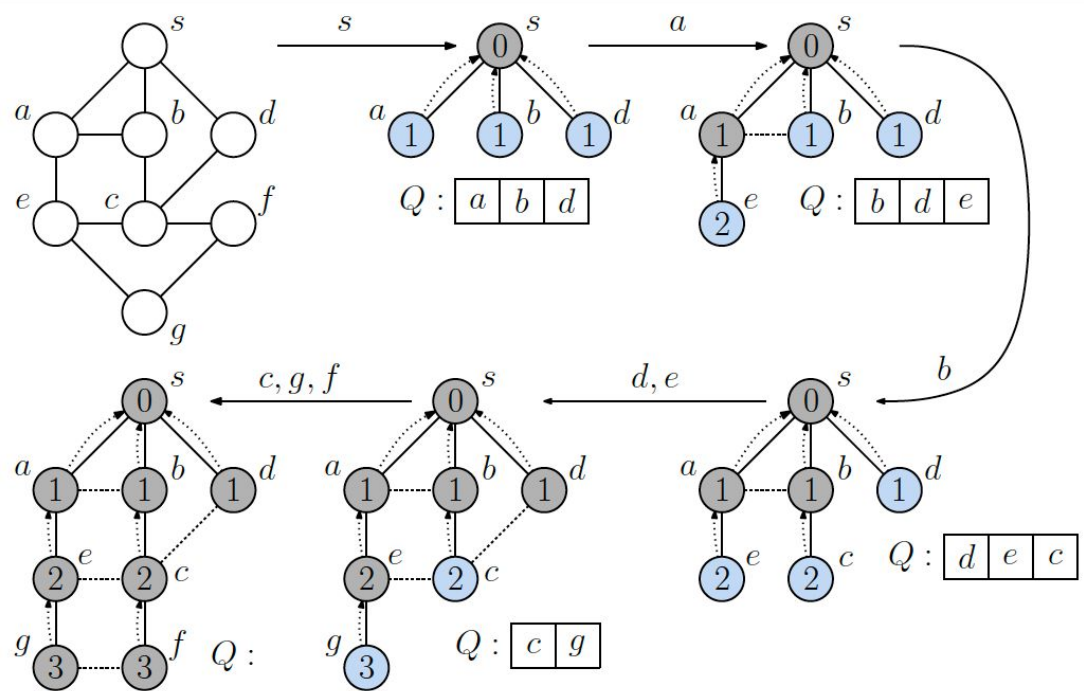
```
BFS(G, s) {  
  set mark to all false  
  mark[s] = true //print s  
  Q = {s}  
  while (Q is not empty) {  
    u = dequeue of Q  
    for each (v in Adj[u]) {  
      if (!mark[v]){  
        mark[v]=true //print v  
        append v to Q  
      }  
    }  
  }  
}
```



BFS on an undirected graph

```

BFS(G, s) {
  set mark to all false
  mark[s] = true //print s
  Q = {s}
  while (Q is not empty) {
    u = dequeue of Q
    for each (v in Adj[u]) {
      if (!mark[v]){
        mark[v]=true //print v
        append v to Q
      }
    }
  }
}
    
```



BFS with more record keeping

Let's add code to track:

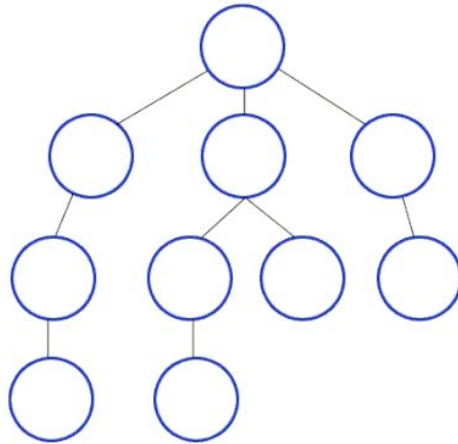
1. The distance from the start node
2. The predecessor (parent) of each node

BFS with more record keeping

```
BFS(G, s) {  
  for each (u in V) {  
    mark[u] = false, d[u] = infinity, pred[u] = null  
  }  
  mark[s] = true, d[s] = 0, Q = {s}  
  while (Q is not empty) {  
    u = dequeue of Q  
    for each (v in Adj[u]) {  
      if (!mark[v]){  
        mark[v] = true  
        d[v] = d[u]+1  
        pred[v] = u  
        append v to Q  
      }  
    }  
  }  
}
```

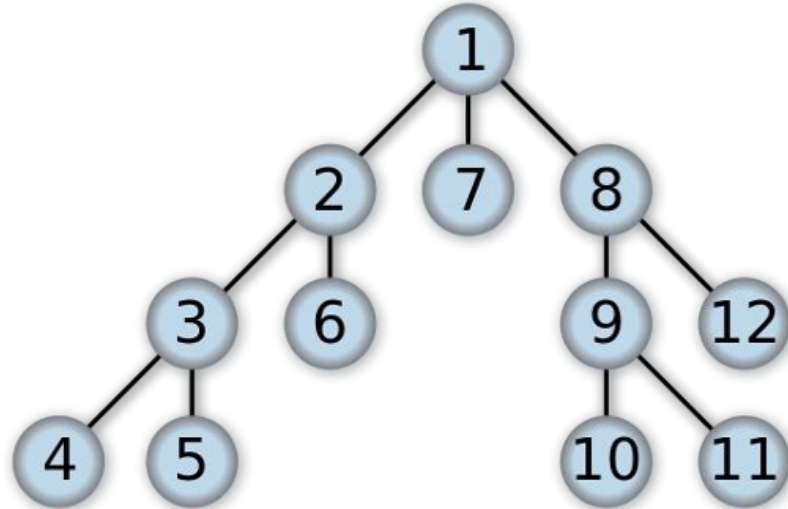
Depth First Search (DFS)

- start at root node and explore as far as possible along each branch
- Recursive algorithm



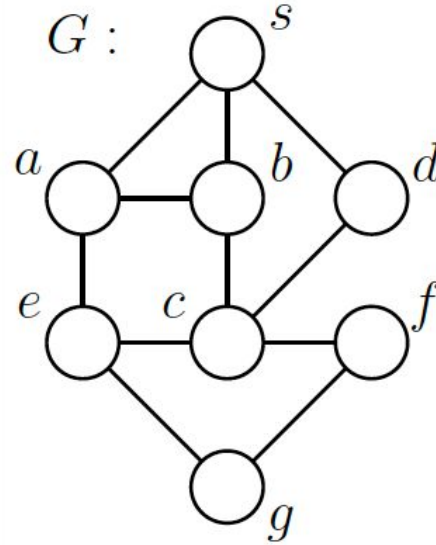
DFS Trace 1

```
DFSG(G) {  
    set mark to all false  
    for each (v in V) {  
        if (!mark(v))  
            DFS(v)  
    }  
}  
  
DFS(u) {  
    mark[u] = true // print u  
    for each (v in Adj[u]) {  
        if (!mark[v]){  
            DFS(v)  
        }  
    }  
}
```

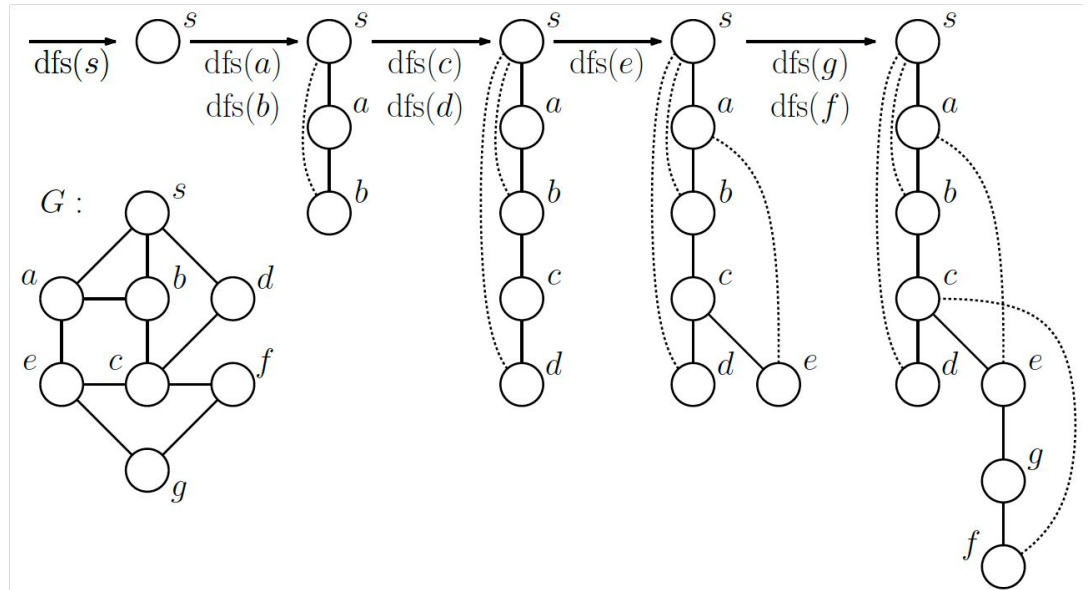
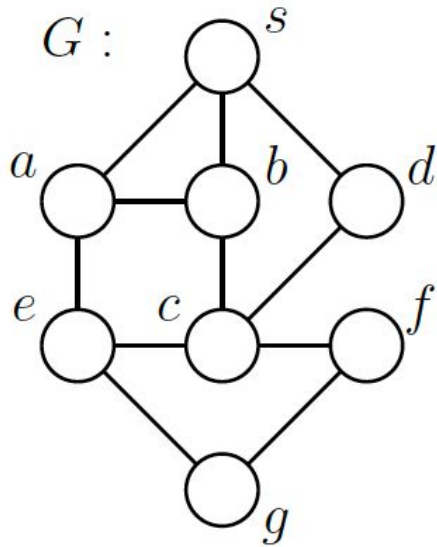


DFS Trace 2

```
DFSG(G) {  
    set mark to all false  
    for each (v in V) {  
        if (!mark(v))  
            DFS(v)  
    }  
}  
  
DFS(u) {  
    mark[u] = true // print u  
    for each (v in Adj[u]) {  
        if (!mark[v]){  
            DFS(v)  
        }  
    }  
}
```



DFS Trace 2



DFS Runtime Analysis

$|V| = n, |E| = m$

1. Wrapper:
 - a. $O(n)$
2. Traversal:
 - a. DFS is called once per vertex
 - b. for-loop: we visit each child of that vertex
 - i. Number of iterations depends on the *degree*

$$\begin{aligned} T(n) &= n + \sum_{u \in V} (\deg(u) + 1) \\ &= n + (\sum_{u \in V} \deg(u)) + n = 2n + \sum_{u \in V} \deg(u) \\ &= 2n + 2m \\ &= O(n + m) \end{aligned}$$

DFS with more record keeping

Let's add code to track:

1. The start and finish time of node processing
 - a. Time is the iteration # (kind of...)
 - i. Time increases before and after node is processed
 - b. Start is the node is printed / marked
 - c. End is when all of its children have been processed
2. The predecessor (parent) of each node

DFS with more record keeping

- start times array: s
- finish times array: f
- predecessors array: $pred$

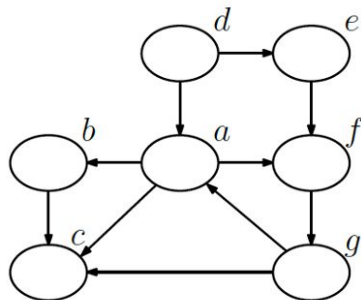
```
DFS(G) {  
    time = 0  
    for each (u in V) {  
        mark[u] = unseen  
    }  
    for each (u in V) {  
        if (mark[u] == unseen)  
            DFS(u)  
    }  
}
```

```
DFS(u) {  
    mark[u] = seen  
    s[u] = time++  
    for each (v in Adj[u]) {  
        if (mark[v] == unseen) {  
            pred[v] = u  
            DFS(v)  
        }  
    }  
    mark[u] = finished  
    f[u] = time++  
}
```

DFS with more record keeping

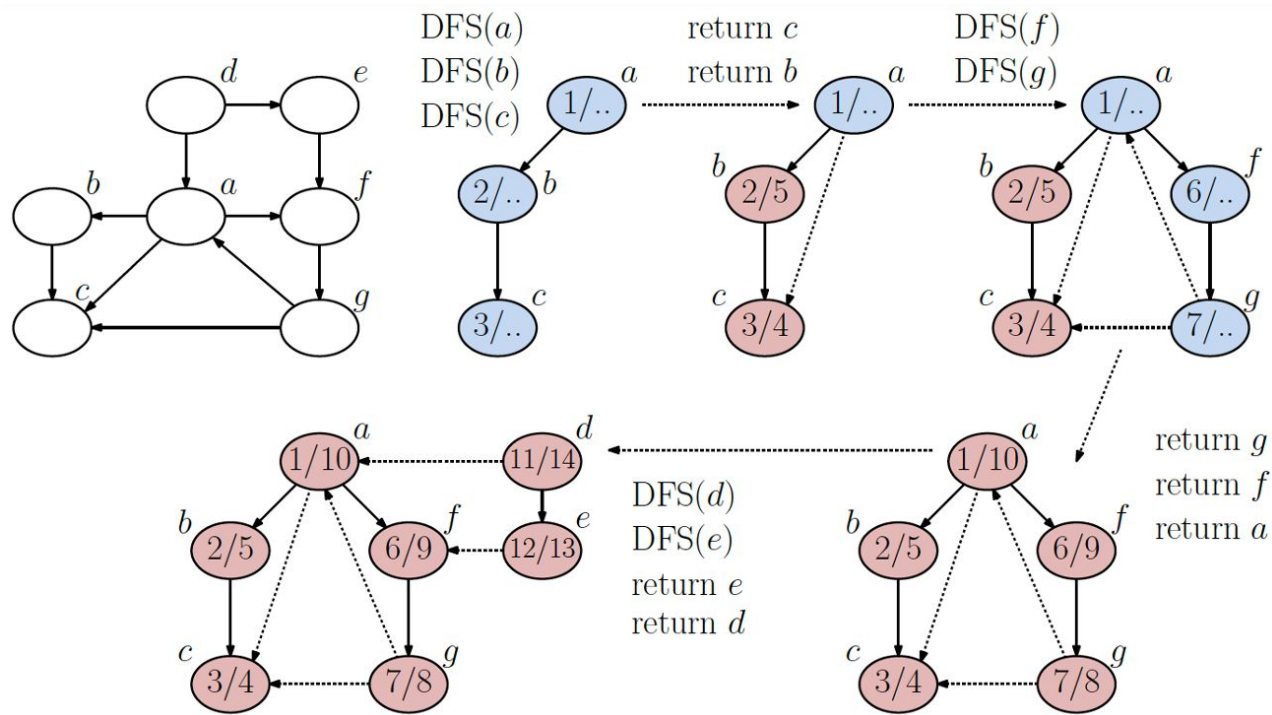
- start times array: s
- finish times array: f
- predecessors array: $pred$

```
DFS(G) {  
    time = 1  
    for each (u in V) {  
        mark[u] = unseen  
    }  
    for each (u in V) {  
        if (mark[u] == unseen)  
            DFS(u)  
    }  
}
```

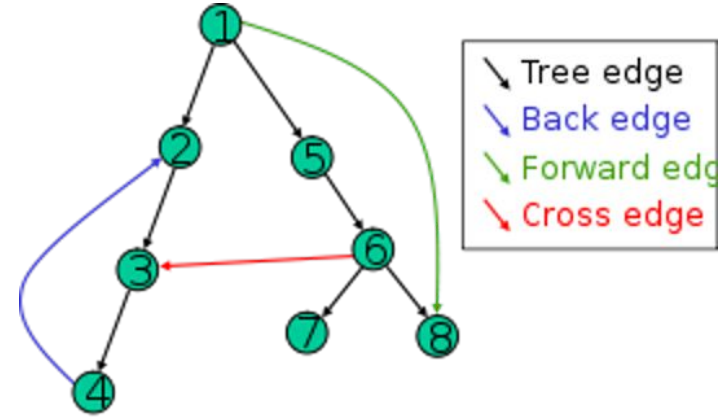


```
DFS(u) {  
    mark[u] = seen  
    s[u] = time++  
    for each (v in Adj[u]) {  
        if (mark[v] == unseen) {  
            pred[v] = u  
            DFS(v)  
        }  
    }  
    mark[u] = finished  
    f[u] = time++  
}
```

DFS with more record keeping



DFS Edge Classification



- If v is visited for the first time as we traverse (u, v) , then (u, v) is a tree edge
- else, v has already been visited
 - if v is an ancestor of u , (u, v) is a back edge
 - if v is a descendent of u , then (u, v) is a forward edge
 - if v is neither, then (u, v) is a cross edge

Agenda

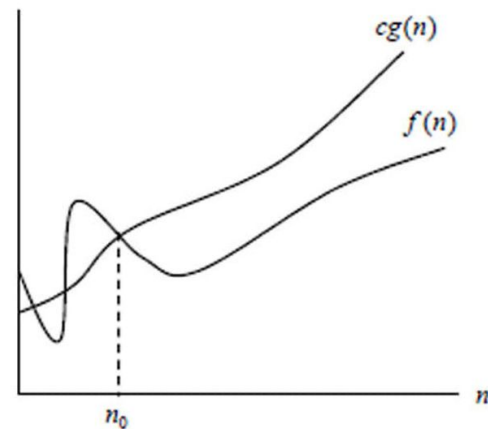
1. Quiz
2. Graphs pt 2
3. **Basics of Analysis of Algorithms pt 2**
 - a. Complexity with limits
 - b. Asymptotic lower bound
 - c. Asymptotic equal bound

Big O

Big O notation expresses **Asymptotic Upper Bounds**

“If $f(n)$ doesn't grow faster than $g(n)$, up to a constant factor, for large enough n .”

If $\exists n_0 \geq 0, c > 0 : f(n) \leq c \cdot g(n) \forall n \geq n_0$ then $O(f(n)) = g(n)$



Big Ω

Big Ω notation expresses **Asymptotic Lower Bounds**

“If $f(n)$ is at least a constant multiple of $g(n)$ for large enough n ,
then “ $\Omega(f(n)) = g(n)$ ”

If $\exists n_0 \geq 0, c > 0 : f(n) \geq c \cdot g(n) \forall n \geq n_0$ then $\Omega(f(n)) = g(n)$

Big Θ

Big Θ notation expresses **Asymptotically Tight Bounds**

“If $f(n)$ is both $O(f(n))$ and $\Omega(f(n))$, then $\Theta(f(n)) = f(n)$ ”

From a limits POV: If the ratio of functions $f(n)$ and $g(n)$ converges to a positive constant as n goes to infinity, then $\Theta(f(n)) = g(n)$

From the limits POV

Notation	Relational Form	Limit Definition
$f(n) = O(g(n))$	$f(n) \leq g(n)$	$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c, 0$
$f(n) = \Theta(g(n))$	$f(n) \approx g(n)$	$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c$
$f(n) = \Omega(g(n))$	$f(n) \geq g(n)$	$\lim_{n \rightarrow \infty} \frac{f(n)}{g(n)} = c, \infty$

How are these $f(n)$ and $g(n)$ asymptotically related?

$$f(n) \prec \approx \succ g(n)?$$

- $f(n) = 3^{\frac{n}{2}}, g(n) = 2^{\frac{n}{3}}$
- $f(n) = \log(n^2), g(n) = (\log n)^2$
- $f(n) = n^{\log 4}, g(n) = 2^{2 \log n}$
- $f(n) = \max(n^2, n^3), g(n) = n^2 + n^3$
- $f(n) = \min(2^n, 2^{1000}n), g(n) = n^{1000}$

Summary

1. Summary

- a. Graph Traversals - DFS and BFS
 - i. DFS recursive
 - ii. BFS requires additional memory (queue)
 - iii. Both $O(m+n)$
- b. Asymptotic bounds can be found by computing limits
 - i. $\lim f(n) / g(n) = 0$ then $f(n) = O(g(n))$
 - ii. $\lim f(n) / g(n) = \inf$ then $f(n) = \Omega(g(n))$
 - iii. $\lim f(n) / g(n) = c$ then $f(n) = \Theta(g(n))$

2. Upcoming deadlines:

- a. Lab 1 due thursday
- b. HW2 due Sep 22nd (next Monday)
- c. Continue reading textbook

3. Next class: greedy algorithms