Dictionary

+ adjectivesList : ArrayList<String>
+ foodList : ArrayList<String>
+ fruitsList : ArrayList<String>
+ vegetablesList : ArrayList<String>

+ adjectives() : String
+ foods() : String
+ fruits() : String
+ vegetables() : String

Main

+ Dictionary : dictionary

+ outputRandom() : String
+ outputMama() : String
+ outputDad() : String
+ outputSelf() : String

InsultGUI

- panel1 : JPanel
- ALLFOODSCheckBox : JCheckBox
- VEGETABLESCheckBox : JCheckBox
- FRUITSCheckBox : JCheckBox
- textArea1 : JTextArea
- YOMAMAButton : JButton
- YODADButton : JButton
- iNSUButton : JButton

+ InsultGUI()
- main(String[] args)
- $$$setupUI$$$() : void
- $$$getFont$$$(): Font