```
 1 C:\Users\jason\.jdks\openjdk-15.0.1\bin\java.exe -
   javaagent:C:\Users\jason\AppData\Local\JetBrains\
   Toolbox\apps\IDEA-U\ch-0\203.5981.155\lib\idea_rt.jar
   =52282:C:\Users\jason\AppData\Local\JetBrains\Toolbox
   \apps\IDEA-U\ch-0\203.5981.155\bin -Dfile.encoding=
   UTF-8 -classpath "D:\Documents\Bucks New Uni\Year 1\
   CO452 - Programming Concepts\Local Repositories\App06
   -Zuul\out\production\App06-Zuul" Main
 2
 3 Welcome to the World of Zuul!
 4 This adventure game will take you through a
   university campus setting.
 5 Wandering lost, trying to find your way around,
   navigate through the campus, exploringeach room and
   locating items to increase your score and make your
   way out of it.
 6 Type 'help' if you need help.
 7
 8
 9 Current Status
10 Name: Jason
11 Score: 0
12 Energy: 100
13
14 You are outside the main entrance of the university.
15 Exits: east south north west
16 > look
17 Items in this room: BACKPACK
18 > go north
19 Energy level decreased by 10. Energy remaining: 90
20 You are on the university fields.
21 Exits: east south north
22 > look
23 Items in this room: NECKLACE
24 > take necklace
25 Item picked up: NECKLACE
26 Score increased by 45. Current score: 45
27
28 > go south
29 Energy level decreased by 10. Energy remaining: 80
30 You are outside the main entrance of the university.
31 Exits: east south north west
32 > go west
33 Energy level decreased by 10. Energy remaining: 70
```

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34 You are in the campus pub.
35 Exits: east west
36 > look
37 Items in this room: WATCH
38 > take watch
39 Item picked up: WATCH
40 Score increased by 35. Current score: 80
41
42 > go west
43 Energy level decreased by 10. Energy remaining: 60
44 You are in the campus shop.
45 Exits: east west
46 > look
47 Items in this room: KEY
48 > take key
49 Item picked up: KEY
50 Score increased by 50. Current score: 130
51
52 > go west
53 Energy level decreased by 10. Energy remaining: 50
54 You are on the university fields.
55 Exits: east south north
56 > go north
57 Energy level decreased by 10. Energy remaining: 40
58 You are in the gym.
59 Exits: south
60 > look
61 Items in this room: ENERGYBAR
62 > take energybar
63 Item picked up: ENERGYBAR
64 Energy increased by 50. Energy remaining: 90
65
66 > go south
67 Energy level decreased by 10. Energy remaining: 80
68 You are on the university fields.
69 Exits: east south north
70 > go south
71 Energy level decreased by 10. Energy remaining: 70
72 You are outside the main entrance of the university.
73 Exits: east south north west
74 > go south
75 Energy level decreased by 10. Energy remaining: 60
76 You are in a computing lab.
77 Exits: east north west
```

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 78 > go west
 79 You use the key to unlock the classroom door.
 80 Energy level decreased by 10. Energy remaining: 50
 81 You are in a standard classroom.
 82 Exits: east west
 83 > look
 84 Items in this room: IDCARD
 85 > take idcard
 86 Item picked up: IDCARD
 87 Score increased by 25. Current score: 155
 88
 89 > go west
 90 Energy level decreased by 10. Energy remaining: 40
 91 You are in a music studio.
 92 Exits: east
 93 > look
 94 Items in this room: PHONE
 95 > take phone
 96 Item picked up: PHONE
 97 Score increased by 45. Current score: 200
 98
 99 Congratulations! You have successfully beaten the
    game.
100 Your final player status for this session will be
    shown below.
101
102 Current Status
103 Name: Jason
104 Score: 200
105 Energy: 40
106
107 The game has now been exited. Thank you for playing
    ! Goodbye!
108
109 Process finished with exit code 0
110
```