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 1 C:\Users\Nackshayan\.jdks\openjdk-17.0.2\bin\java.exe
   "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA
    Community Edition 2021.2.3\lib\idea_rt.jar=64949:C:\
   Program Files\JetBrains\IntelliJ IDEA Community
   Edition 2021.2.3\bin" -Dfile.encoding=UTF-8 -
   classpath C:\Users\Nackshayan\Desktop\bluej-apps21-
   Nackshayan\app216-zuul\out\production\App06-Zuul Main
 2
 3 Welcome to the World of Zuul!
 4 This adventure game will take you through a
   university campus setting.
 5 Wandering lost, trying to find your way around,
   navigate through the campus, exploringeach room and
   locating items to increase your score and make your
   way out of it.
 6 Type 'help' if you need help.
 7
 8
 9 Current Status
10 Name: Nackshayan
11 Score: 0
12 Energy: 100
13
14 You are outside the main entrance of the university.
15 Exits: east south north west
16 > go south
17 Energy level decreased by 10. Energy remaining: 90
18 You are in a computing lab.
19 Exits: east north west
20 > go north
21 Energy level decreased by 10. Energy remaining: 80
22 You are outside the main entrance of the university.
23 Exits: east south north west
24 > go west
25 Energy level decreased by 10. Energy remaining: 70
26 You are in the campus pub.
27 Exits: east west
28 > go east
29 Energy level decreased by 10. Energy remaining: 60
30 You are outside the main entrance of the university.
31 Exits: east south north west
```

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32 > go east
33 Energy level decreased by 10. Energy remaining: 50
34 You are in the university reception area.
35 Exits: east north west
36 > go west
37 Energy level decreased by 10. Energy remaining: 40
38 You are outside the main entrance of the university.
39 Exits: east south north west
40 > go north
41 Energy level decreased by 10. Energy remaining: 30
42 You are on the university fields.
43 Exits: east south north
44 > go south
45 Energy level decreased by 10. Energy remaining: 20
46 You are outside the main entrance of the university.
47 Exits: east south north west
48 > go above
49 Invalid direction entered. Please try again.
50 > go
51 Go where?
52 >
53 I don't know what you mean...
54 > help
55 You are lost. You are alone. You wander
56 around at the university.
57
58 Your command words are:
59 drop  help  take  go  quit  look  items  status
60
61 Your energy level will decrease by 5 each time you go
    into a room.
62 If your energy level reaches 0, you can no longer
   proceed and the game will end.
63 However, you can increase energy after picking up
   snacks/drinks you find (e.g. water).
64
65 Picking up certain items will increase your score.
66 Should you reach the score of 200 points, you will
   complete the game.
67 > look
68 Items in this room: BACKPACK
```

69 >

69 >