```
1 C:\Users\Nackshayan\.jdks\openjdk-17.0.2\bin\java.exe
    "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA
    Community Edition 2021.2.3\lib\idea_rt.jar=64967:C:\
   Program Files\JetBrains\IntelliJ IDEA Community
   Edition 2021.2.3\bin" -Dfile.encoding=UTF-8 -
   classpath C:\Users\Nackshayan\Desktop\bluej-apps21-
   Nackshayan\app216-zuul\out\production\App06-Zuul Main
 2
 3 Welcome to the World of Zuul!
 4 This adventure game will take you through a
   university campus setting.
 5 Wandering lost, trying to find your way around,
   navigate through the campus, exploringeach room and
   locating items to increase your score and make your
   way out of it.
 6 Type 'help' if you need help.
 7
8
9 Current Status
10 Name: Nackshayan
11 Score: 0
12 Energy: 100
13
14 You are outside the main entrance of the university.
15 Exits: east south north west
16 > take backpack
17 Item picked up: BACKPACK
18
19 > take
20 Take what?
21 > take mouse
22 Invalid choice. This item does not exist in this room
23 > drop backpack
24 Item dropped: BACKPACK
25 > drop
26 Drop what?
27 > drop mouse
28 Don't recognise that item.
29 > items
30 Items in your inventory:
```

```
File - Main
31 > take backpack
32 Item picked up: BACKPACK
33
34 > items
35 Items in your inventory: BACKPACK,
36 > drop packback
37 Don't recognise that item.
38 > drop backpack
39 Item dropped: BACKPACK
40 > items
41 Items in your inventory:
42 > look
43 Items in this room: BACKPACK
44 > take backpack
45 Item picked up: BACKPACK
46
47 > look
48 Items in this room: NONE
49 >
```