

# DATA SCIENCE FUNDAMENTALS

## LESSON 3

Hay Kranen  
Monday October 1st, 2018







# TODAY'S PROGRAMME

Recap

Variables and memory in Python

Break

Lists

Exercise

Advanced use of lists

Exercise

Lunch break

RECAP

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Course materials for the HU course Data Science Fundamentals

31 commits1 branch0 releases2 contributors


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hay Merge pull request #2 from yvonnebutselaar/masterLatest commit 96050cb a minute ago

assets	Completely updating README and adding a fancy image	2 days ago
examples	Moving notebooks to examples, adding exercises and slides	7 days ago
exercises	Adding more exercises by students	7 minutes ago
slides	Adding week 1, lesson 2 slides	2 days ago
.gitignore	Moving notebooks to examples, adding exercises and slides	7 days ago
README.md	Changing 'week' to 'lesson'	4 minutes ago
cheatsheet.md	Adding more terminal things to the cheatsheet	2 days ago
students.md	Update students.md	a day ago

README.md

Data Science Fundamentals



Real weeks	Master weeks	DSI weeks	Lesson
Week 40	Week 5	Week 2	Lesson 3

## Examples

For every week there is a Jupyter Notebook containing examples relating to the subjects of that week

- Lessons 1 & 2: Math, variables, `print()` , `input()` , comparisons, types, `if` , string methods
- Lessons 3 & 4: Lists, `for` , `while` , files, `csv`
- Lessons 5 & 6: dicts, `json` , f-strings, HTTP api's
- Lessons 7 & 8: Reddit / `praw` , Pandas
- Lessons 9 & 10: Web scraping

## Exercises

These are optional exercises you can make during the lesson to test your knowledge. You **don't** need to submit these with the final assignment.


- Lesson 1: [Myfitnesspal](#)
- Lesson 2: [Lovetest](#)

## Slides

These are PDF versions of the slides i use during classes.

- [Lesson 1](#)
- [Lesson 2](#)
- [Lesson 3](#)
- [Lesson 4](#)
- [Lesson 5](#)
- [Lesson 6](#)
- [Lesson 7](#)
- [Lesson 8](#)
- [Lesson 9](#)
- [Lesson 19](#)

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Branch: master hu-dsf / students.md

Find fileCopy path

yvonnebutselaar Update students.md5a5c502 a day ago

3 contributors

31 lines (22 slcc) | 913 Bytes

RawBlameHistory

This is a list of students and teachers of the HU master Data Driven Design with their Github accounts

## Teachers

- Aletta
- Erik
- Hay
- Jonas

## Students

- Alex
- Arjen
- Bente
- Bob
- Chrisje
- Denilo
- Jorn
- Koen
- Kolien
- Leon



## Exercises

## Assignment

For practice

To pass the course

Optional

Mandatory

Work on in class

Work on in your own time

Share during class on Slack

Deliver all before deadline

# Build your own love test



```
#asking for the names
name_1 = input("What is your name?")
name_2 = input("What is your lovers name?")

#make the names all lowercase
name_1 = name_1.lower()
name_2 = name_2.lower()

#delete spaces around the names
name_1 = name_1.strip()
name_2 = name_2.strip()
```

```
name1 = input("What is your name?").lower().strip()
name2 = input("What the name of the second person?").lower().strip()
```



```
#the comments below is the code for the basic assignment
#if name_1 == name_2:
#    print("You are in love with yourself")
#elif name_1 > name_2:
#    print("It's a match!")
#else:
#    print("You are not a match, go dating again")
```

```
# this is the basic assignment
"""
if name_1 == name_2:
    print("Match made in heaven")

elif name_1 > name_2:
    print("Matchiematchie")

else:
    print ("Neup, download tinder")
"""
```

95 lines (94 sloc) | 2 KB

Raw

Blame

History



```
1  {
2    "cells": [
3      {
4        "cell_type": "code",
5        "execution_count": 62,
6        "metadata": {},
7        "outputs": [],
8        "source": [
9          "# variable names\n",
10         "name1 = input(\"First name \")\n",
11         "name2 = input(\"Second name \")"
12       ]
13     },
14     {
15       "cell_type": "code",
16       "execution_count": 63,
17       "metadata": {},
18       "outputs": [
19         {
```

```
#Giving the difference a percentage outcome
if positive_difference == 0:
    print("You are a 100% match made in heaven!")
elif positive_difference == 0.5:
elif positive_difference == 1:
    print("You are a 90% match, you will be a good couple!")
elif positive_difference == 1.5:
elif positive_difference == 2:
    print("You are a 80% match, you will be a good couple!")
```

```
if count_dif == 0:
    print("You are a 100% match!")
elif count_dif == 1:
    print("You are a 80% match")
elif count_dif == 2:
    print("You are a 60% match")
```

```
if difference_two < 1:
    print("Perfect match, 100% match")
elif difference_two < 1.5:
elif difference_two < 2:
    print("Almost a perfect match, keep working on your relation, 80% match")
elif difference_two < 2.5:
elif difference_two < 3:
    print("You have to work harder to get a good relationship, 60% match")
elif difference_two < 3.5:
elif difference_two < 4:
```



```
#function to compare the names
def compare_names():
    name_length = len(name)
    lover_name_length = len(lover_name)
    count = 0

    if name_length == lover_name_length:
        while count < (name_length * lover_name_length) + 2:
            print(count)
            count += 1
    elif name_length != lover_name_length:
        while count < (name_length * lover_name_length) * 2:
            print(count)
            count += 1
    else:
        print("0...")
```

```
def print(text):
    # Print the text to the screen

print("Hello, world")

def say_hello():
    print("Hello!")

say_hello()
```

```
#Count the letters
count_name_1 = len(name_1)
count_name_2 = len(name_2)
count_dif = abs(count_name_1 - count_name_2)
```

Function	Description	Example
abs ()	Returns the absolute value: makes any number positive	abs (-20) # 20
len ()	Returns the length of a string	len ("Hello") # 5
round ()	Rounds up to the nearest integer	round (1.2) # 1 round (1.5) # 2
max ()	Returns the largest number from a series	max (4, 20, 1) # 20
min ()	Returns the lowest number from a series	max (-20, 1, -3) # -20

```
#counting the characters in both names
count_name_1 = len(name_1)
count_name_2 = len(name_2)

#because the difference between the amount of cha
count_dif = abs(count_name_1 - count_name_2)

#if the difference between the amount of characte
if count_dif == 0:
    print("You are a 100% match!")
elif count_dif == 1:
    print("You are a 80% match")
elif count_dif == 2:
    print("You are a 60% match")
elif count_dif == 3:
    print("You are a 40% match")
elif count_dif == 4:
    print("You are a 20% match")
elif count_dif == 5:
    print("You are a 10% match")
else:
    print("You are a 0% match")
```

```
#Count the letters
count_name_1 = len(name_1)
count_name_2 = len(name_2)
count_dif = abs(count_name_1 - count_name_2)

#turning it into %
if count_dif == 0:
    print("You're a 100% match")
elif count_dif == 1:
    print("You're a 80% match")
elif count_dif == 2:
    print("You're a 60% match")
elif count_dif == 3:
    print("You're a 40% match")
elif count_dif == 4:
    print("You're a 20% match")
elif count_dif == 5:
    print("You're a 10% match")
else:
    print("Download Tinder,Grindr or She")
```



# VARIABLES AND MEMORY IN PYTHON

```
name = "Barrie"
```

```
name.upper()
```

```
print(name) # "Barrie"
```

```
print(name.upper()) # "BARRIE"
```

```
name = name.upper()
```

```
print(name) # "BARRIE"
```

```
hay_name = "Hay Kranen"  
hay_age = 35  
hay_is_male = True
```

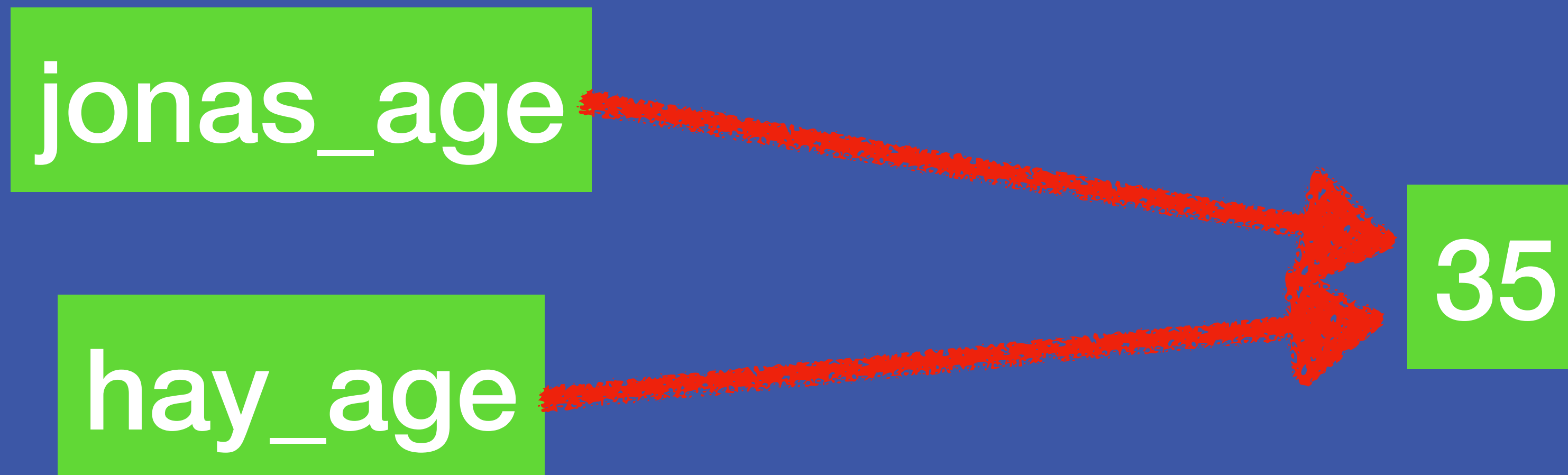
```
jonas_name = "Jonas Moons"  
jonas_age = 35  
jonas_is_male = True
```



Variable name	Value
hay_name	"Hay Kranen"
hay_age	35
hay_is_male	True

Variable name	Value
jonas_name	"Jonas Moons"
jonas_age	35
jonas_is_male	True

How many variables?  
How many values?



35

Memory address #1

jonas\_age

Memory address #1

hay\_age

Memory address #1

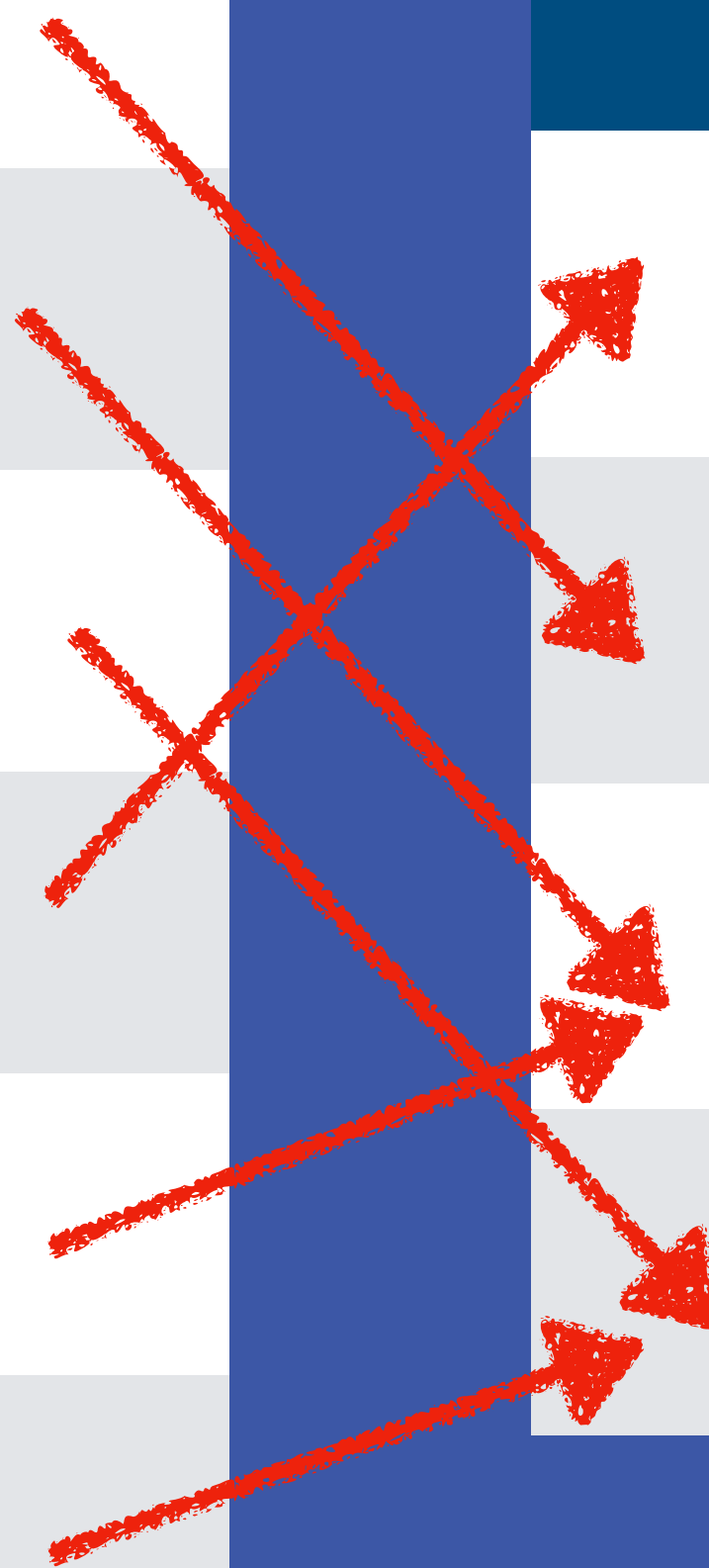


Variable name	Value
hay_name	"Hay Kranen"
hay_age	35
hay_is_male	True

Variable name	Value
jonas_name	"Jonas Moons"
jonas_age	35
jonas_is_male	True

Variable name	Address
hay_name	#2
hay_age	#3
hay_is_male	#4
jonas_name	#1
jonas_age	#3
jonas_is_male	#4

Address	Value
#1	"Jonas Moons"
#2	"Hay Kranen"
#3	35
#4	True



```
hay_age = 35
jonas_age = hay_age
hay_age = hay_age + 1
```

```
hay_age = 35
jonas_age = 35
hay_age = hay_age + 1
```

```
jonas_age = 35
hay_age = jonas_age
hay_age = 36
```

```
graph LR; A["hay_age = 35<br/>jonas_age = hay_age<br/>hay_age = hay_age + 1"] --> B["hay_age = 35<br/>jonas_age = 35<br/>hay_age = hay_age + 1"]; B --> C["Put integer 35 in memory location #1<br/>Point variable 'hay_age' to memory location #1<br/>Point variable 'jonas_age' to memory location #1<br/>Put integer 36 in memory location #2<br/>Point variable 'hay_age' to memory location #2"]; C --> D["jonas_age = 35<br/>hay_age = jonas_age<br/>hay_age = 36"];
```

Put integer 35 in memory location #1  
Point variable 'hay\_age' to memory location #1  
Point variable 'jonas\_age' to memory location #1  
Put integer 36 in memory location #2  
Point variable 'hay\_age' to memory location #2



```
name = "Barrie"
```

```
name.upper()
```

```
print(name) # "Barrie"
```

```
print(name.upper()) # "BARRIE"
```

```
name = name.upper()
```

```
print(name) # "BARRIE"
```

name → Memory address #1

Memory address #1 → ~~“Barrie”~~

# *In Python, everything is an object*

value	"Barrie"
lower()	"barrie"
upper()	"BARRIE"
length	6
size in memory	55
type	str





value	"Barrie"
lower()	"barrie"
upper()	"BARRIE"
length	6
size in memory	55
type	str

*Lets write this out*

```
name = "Barrie"  
name = name.upper()  
print(name)
```

LISTS



Address	Value
#1	"Jonas Moons"
#2	"Hay Kranen"
#3	35
#4	True

## Reference

Use the **examples-2 notebook** from the Github repo and try out everything until you get to “the ‘in’ operator”

## Basic

Write a program that loops through the names of three friends you predefine in a list. Print out the names and the length of the name.

## Advanced

Extend the program so that after printing the name the program asks for their favourite snack. After completing the loop, loop through the names again and print the name and their favourite snack.

```
names.py
names = ["Barrie", "Tinus", "Hans"]

index = 0
for name in names:
    print(name)
    print(index)
    index = index + 1
```

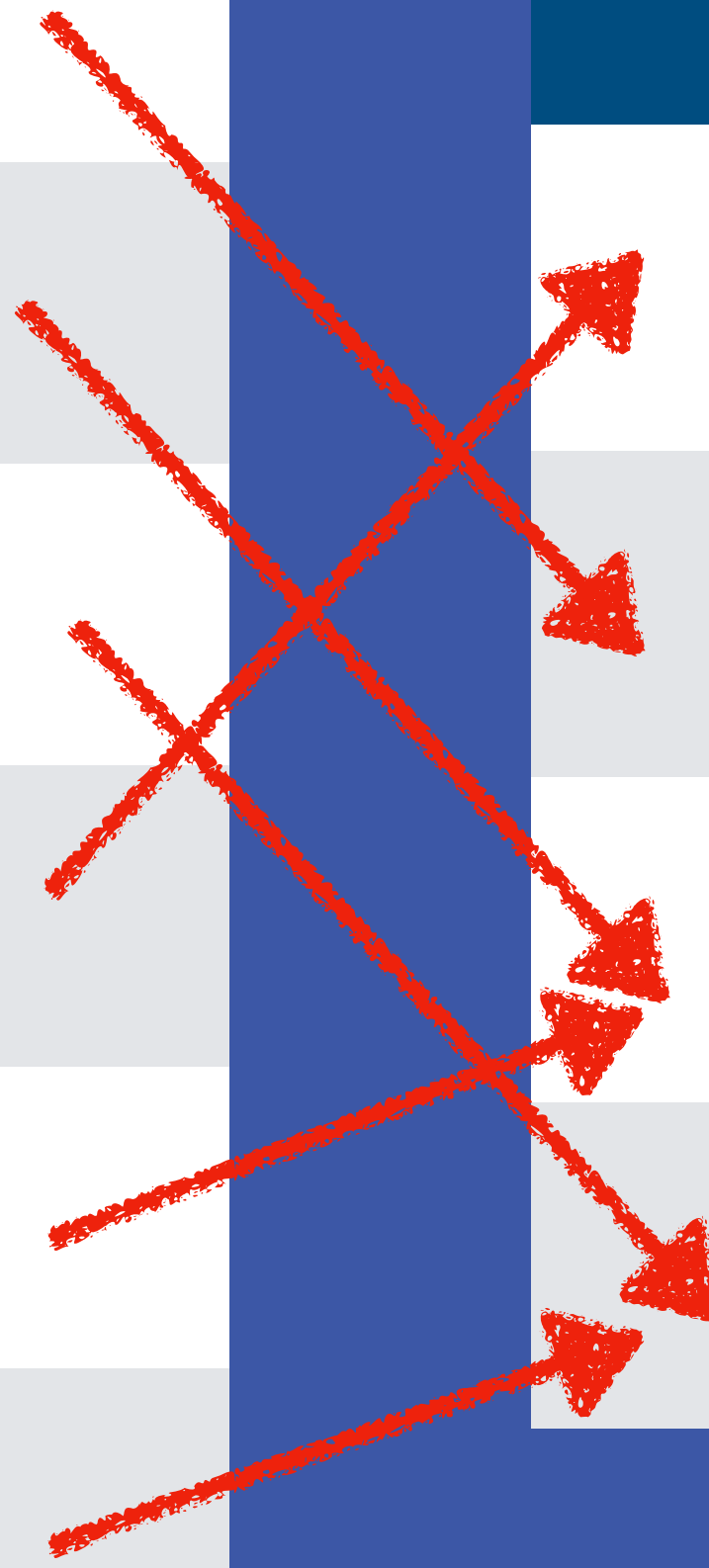
```
name = "Barrie"  
name.upper()  
print(name) # "Barrie"  
  
names = []  
names.append("Barrie")  
print(names) # ["Barrie"]
```

Type	Storage	Updates
int	literal	immutable
str	literal	immutable
<b>list</b>	<b>container</b>	<b>mutable</b>



Variable name	Address
hay_name	#2
hay_age	#3
hay_is_male	#4
jonas_name	#1
jonas_age	#3
jonas_is_male	#4

Address	Value
#1	"Jonas Moons"
#2	"Hay Kranen"
#3	35
#4	True



```
jonas_age = 35  
hay_age = 35
```

jonas\_age

hay\_age

35



```
graph LR; jon[jonas_age] --> val[35]; hay[hay_age] --> val;
```

```
letters = ["a", "b", "c"]  
chars = ["a", "b", "c"]
```

letters

chars

["a", "b", "c"]

letters

chars

["a", "b", "c"]

["a", "b", "c"]

# ADVANCED LISTS



# Spell checker

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum.

## Reference

Use the **examples-2 notebook** from the Github repo and try out everything you haven't done until 'Day 2'

## Basic

Write a program that has a short list of words (around 5 to 10) that are considered 'wrong'. Ask the user for a sentence. Loop through all the words in the sentence, check if the word is 'wrong', and if so, display an error.

- 1 Define a **list** of words
- 2 Ask for a sentence using **input()**
- 3 **split()** that sentence in a new list of words
- 4 Loop through the new sentence list using the **for** statement
- 5 In the for loop, check if your word is **in** the list you defined in step 1
- 6 If that is the case, **print** a warning

## Advanced

Apart from warning the user when looping through the sentence print back a 'corrected' sentence at the end where you replace all the 'wrong' words with 'corrected' words.