

Optimisation methodology

Theory

The following methodology can be used to reduce the time complexity of any code:

1. Evaluate the total running time (timing)
2. Sort each function f by running time (profiling)

$$t(f)$$

3. Estimate for each function the possible room for improvement

$$\Delta t(f)$$

4. Optimize the function f for which $t(f) \times \Delta t(f)$ is the smallest.
5. Check that the code is still operating properly
6. Go back to step 1 if running time is still too high

If running time is still not satisfactory and no more room exists for improvement, **you must think of another formulation of your scientific problem.** This is very time consuming, that's why you must wonder whether your formulation is adapted **before** writing any code line.

Example

Let's assume we have some code that calls 3 functions:

- the first function call is 90% of total running time
- the second function call is 1%
- the third is 9%

Achieving a 10% time reduction on the first function call (which seems possible) will have more effect than a 90% time reduction on the third call (which seems difficult)

Tools

Presentation

Python comes with some tools to measure the running time of some code instructions. There are 2 steps:

1. Measuring the total running time: **timing**.

This can be done using the `timeit` package.

2. Measuring the running time of each function call: **profiling**.

This can be done using the `cProfile` package.

iPython

Instead of directly using `timeit` and `cProfile`, it is recommended to use the magick commands `%timeit` and `%prun`.

These commands require the Python shell to be a *iPython* shell.

iPython can be used:

- by installing the `ipython` package and by opening a shell using the `ipython` command
- by installing either Jupyter notebook or Jupyter lab

In addition to the magic commands, *iPython* shells come with a better color code and indentation handling.

Example

Case study definition

Let's define a very naive function and analyse its algorithmic complexity. **This function is designed specifically not to be efficient**, it must not be used.

```
In [1]: def build_list(k):
        result = []
        for j in range(1, k):
            result.append(j)
        return result

    def sum_list(var):
        s = 0
        for e in var:
            s += e
        return s

    def f(n):
        assert n >= 3
        result = []
        for j in range(3, n):
            var = build_list(j)
            s = sum_list(var)
            result.append(s)
        prod = 1
        for e in result:
            prod *= e
```

What does this function do? It computes the product of the sum of $q - 1$ first non zero integers, for $q \in [3, n - 1]$:

$$f: n \rightarrow \prod_{q=3}^{n-1} \sum_{p=1}^{q-1} p$$

Running time: timing

Let's measure the total running time using `%timeit`. The percent sign `'%'` describes *iPython* magic commands: it tells the Python interpreter that this is not a common variable.

`timeit` measures the running time several times in a row in order to remove statistical noise.

`f` function expects a value for variable `n`. Let's suppose `n=10000` is a typical value for the problem we want to solve.

```
In [14]: %timeit f(10000)
```

5.84 s \pm 404 ms per loop (mean \pm std. dev. of 7 runs, 1 loop each)

The command described above performs 7 runs (`-r 7`) of calling `f(10000)` 1 time (`-n 1`). Average is done and the mean and std of running time among the different runs is returned. `%timeit` decides alone what are the good values for `-r` and `-n`, but it can also be specified:

```
In [16]: %timeit -r 2 -n 2 f(10000)
```

5.7 s \pm 195 ms per loop (mean \pm std. dev. of 2 runs, 2 loops each)

An object mode also exists: instead of printing the results, they are stored in a dedicated instance:

```
In [17]: running_time = %timeit -o -r 2 -n 2 f(10000)
print(running_time.all_runs)
print(running_time.best)
print(running_time.worst)
```

```
5.75 s ± 54.6 ms per loop (mean ± std. dev. of 2 runs, 2 loops each)
[11.390800094988663, 11.609388401004253]
5.695400047494331
5.8046942005021265
```

Running time: profiling

Profiling is done using `%prun`. The result is saved in a file (`-T` option).

```
In [ ]: %prun -T prun_results.txt f(10000)
```

```
50014995 function calls in 10.999 seconds

Ordered by: internal time

ncalls  tottime  percall  cumtime  percall filename:lineno(function)
 9997    5.946    0.001    8.356    0.001 3227873083.py:1(build_list)
49994997  2.411    0.000    2.411    0.000 {method 'append' of 'list' objects}
 9997    2.353    0.000    2.353    0.000 3227873083.py:7(sum_list)
   1    0.289    0.289   10.999   10.999 3227873083.py:13(f)
   1    0.000    0.000   10.999   10.999 <string>:1(<module>)
   1    0.000    0.000   10.999   10.999 {built-in method builtins.exec}
   1    0.000    0.000    0.000    0.000 {method 'disable' of '_lsprof.Profiler' objects}
```

There are several columns:

- on the right, the executed function (file name:line number)
- 1st column on the left (`ncalls`): number of times this function is called
- 2nd column (`tottime`): the time spent in this function (excluding the time spent in subfunctions)
- 3rd column (`percall`): the sum of `tottime` divided by `ncalls`

Optimize the relevant code section

The profiling results show that the most time-consuming function is `build_list`. And this part seems easy to optimize. Thus, optimization of time complexity starts here.

Reminder

Optimization is always done at **the very last moment**, once the code is stable and no functionalities are to be added.

