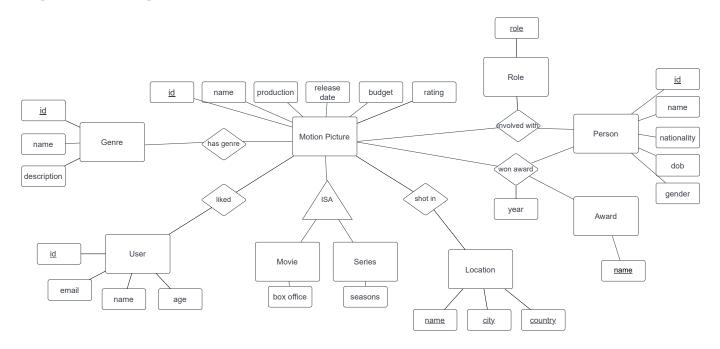
### **Project 1.1 Part 1**

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## A) ER Diagram



### **ER Diagram Details**

This project's **ER** diagram was made through draw.io

#### **Primary keys**

Motion Picture: id

Genre: idUser: idPerson: idRole: roleAward: name

Location: (name, city, country)

# Candidate Keys

Motion Picture: potentially some combination of (name, production, release date)

Genre: name

User: potentially (email)

#### **Key Constraints**

Movie, Series ISA Motion Picture: covering constraint (yes), overlap constraint (disallowed)

#### **Assumptions**

• The system stores the rating of a movie as a single float (0-10), not as individual ratings.

## B) MySQL Schema

```
-- Entity: MotionPicture
CREATE TABLE IF NOT EXISTS motion picture (
   id INTEGER AUTO_INCREMENT PRIMARY KEYNOT NULL,
    name VARCHAR(255) NOT NULL,
    -- genres Genre[]
    production VARCHAR(255) NOT NULL,
    release_date DATETIME NOT NULL,
    budget FLOAT NOT NULL,
    -- awards Award[]
    -- shooting_locations ShootingLocation[]
    rating FLOAT NOT NULL,
   ADD CONSTRAINT RatingBetween0And10
    CHECK ( rating >= 0 AND rating <= 10 )
);
-- Entity: Movie
CREATE TABLE IF NOT EXISTS movie (
   id INTEGER PRIMARY KEYNOT NULL,
   box_office_collection FLOAT,
    FOREIGN KEY(id) REFERENCES motion_picture(id) ON DELETE CASCADE
);
-- Entity: TvSeries
CREATE TABLE IF NOT EXISTS tv_series (
   id INTEGER PRIMARY KEYNOT NULL,
   no_seasons INTEGER,
   FOREIGN KEY(id) REFERENCES motion_picture(id) ON DELETE CASCADE
);
-- Entity: Genre
CREATE TABLE IF NOT EXISTS genre (
    id INTEGER AUTO_INCREMENT PRIMARY KEYNOT NULL,
    name VARCHAR(32) NOT NULL,
    description VARCHAR(255) NOT NULL,
    -- motion_pictures MotionPicture[]
```

```
UNIQUE (name)
 );
 -- Relation: MotionPicture + Genre
 CREATE TABLE IF NOT EXISTS motion picture genre association (
     motion_picture_id INTEGER NOT NULL,
     genre id INTEGER NOT NULL,
     PRIMARY KEY(motion_picture_id, genre_id),
     FOREIGN KEY(motion_picture_id) REFERENCES motion_picture(id) ON DELETE CASCADE,
     FOREIGN KEY(genre id) REFERENCES genre(id) ON DELETE CASCADE
 )
 -- Entity: Person
 CREATE TABLE IF NOT EXISTS person (
     id INTEGER AUTO_INCREMENT PRIMARY KEYNOT NULL,
     name VARCHAR(255) NOT NULL,
     nationality VARCHAR(255) NOT NULL,
     dob DATE NOT NULL,
     gender VARCHAR(32) NOT NULL,
     -- roles Role[]
     -- awards Award[]
 );
 -- Entity: Role
 CREATE TABLE IF NOT EXISTS role (
     person_id INTEGER NOT NULL,
     motion_picture_id INTEGER NOT NULL,
     role VARCHAR(255) NOT NULL,
     PRIMARY KEY(person_id, motion_picture_id, role),
     FOREIGN KEY(person_id) REFERENCES person(id) ON DELETE CASCADE,
     FOREIGN KEY(motion_picture_id) REFERENCES motion_picture(id) ON DELETE CASCADE
 );
 -- Entity: Award
 CREATE TABLE IF NOT EXISTS award (
     person_id INTEGER NOT NULL,
     motion_picture_id INTEGER NOT NULL,
     name VARCHAR(255) NOT NULL,
     year_received INTEGER NOT NULL,
     PRIMARY KEY(person_id, motion_picture_id, name),
     FOREIGN KEY(person_id) REFERENCES person(id) ON DELETE CASCADE,
     FOREIGN KEY(motion_picture_id) REFERENCES motion_picture(id) ON DELETE CASCADE
 );
 -- Entity: ShootingLocation
 CREATE TABLE IF NOT EXISTS shooting_location (
```

```
motion_picture_id INTEGER NOT NULL,
    name VARCHAR(255) NOT NULL,
    city VARCHAR(255) NOT NULL,
    country VARCHAR(255) NOT NULL,
    FOREIGN KEY(motion_picture_id) REFERENCES motion_picture(id) ON DELETE CASCADE,
    PRIMARY KEY(motion_picture_id, name, city, country)
);
-- Entity: User
CREATE TABLE IF NOT EXISTS user (
    id INTEGER AUTO_INCREMENT PRIMARY KEYNOT NULL
    email VARCHAR(255) NOT NULL
    name VARCHAR(255) NOT NULL,
    age INTEGER NOT NULL, -- positive
   UNIQUE(email),
    CHECK (age >= 0)
);
CREATE TABLE IF NOT EXISTS motion_picture_like (
    user_id INTEGER NOT NULL,
   motion_picture_id INTEGER NOT NULL,
    PRIMARY KEY(user_id, motion_picture_id),
    FOREIGN KEY(user_id) REFERENCES user(id) ON DELETE CASCADE,
    FOREIGN KEY(motion_picture_id) REFERENCES motion_picture(id) ON DELETE CASCADE
);
```