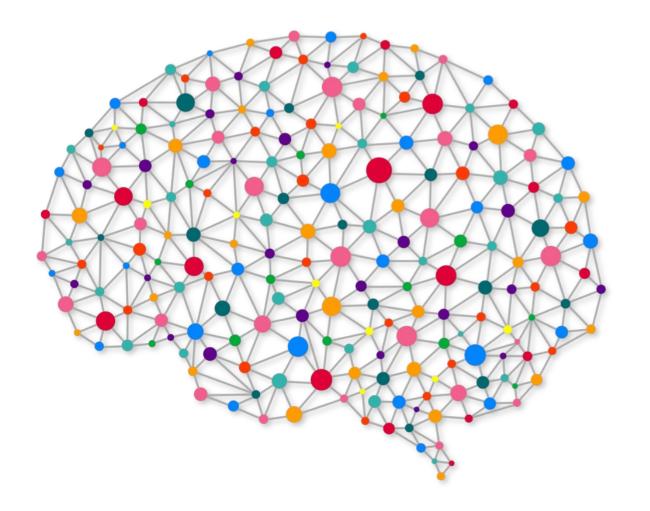


Session 12

Autoencoders & GANs



Outline



- 1. Recap
- 2. Unsupervised Learning
- 3. Autoencoders
- 4. Variational Autoencoders
- 5. GANs



Sequence Data



"Hello, Hello, is anybody in there?"



"Hello, Hello, is anybody in there?"



"Hola, Hola, ¿hay alguien ahí?"

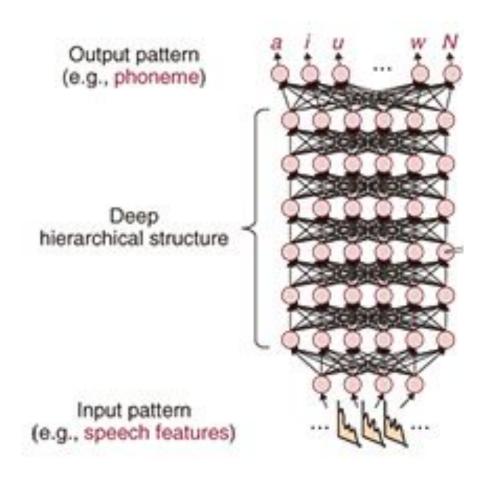
INPUT IS A SEQUENCE OF N

OUTPUT IS A SEQUENCE OF M

TIME

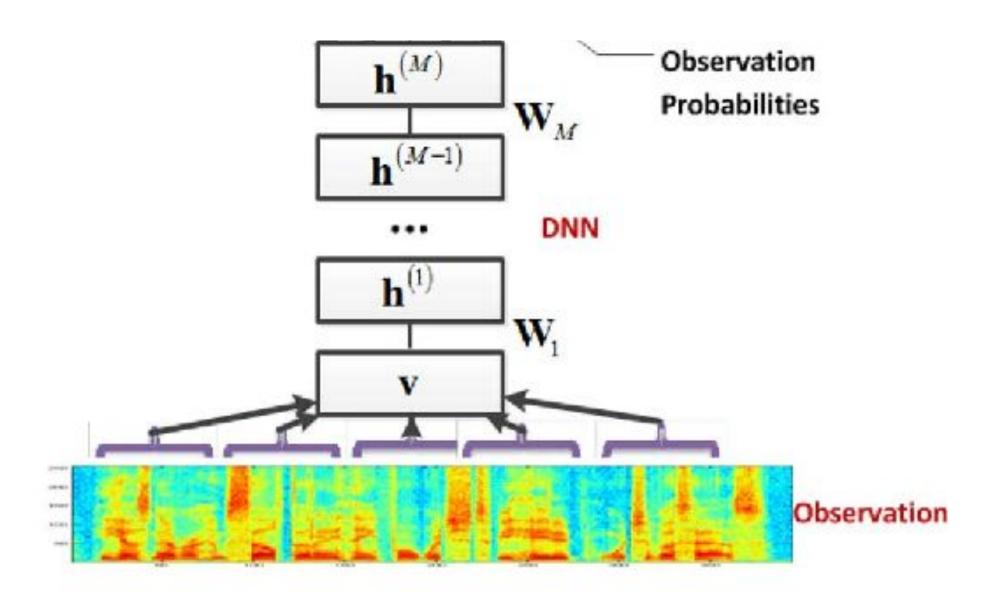


What if we use a multilayer perceptron?



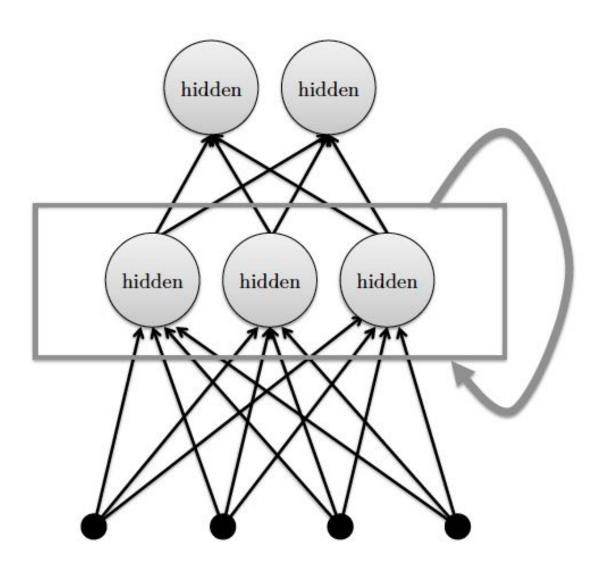


What if we use a multilayer perceptron?



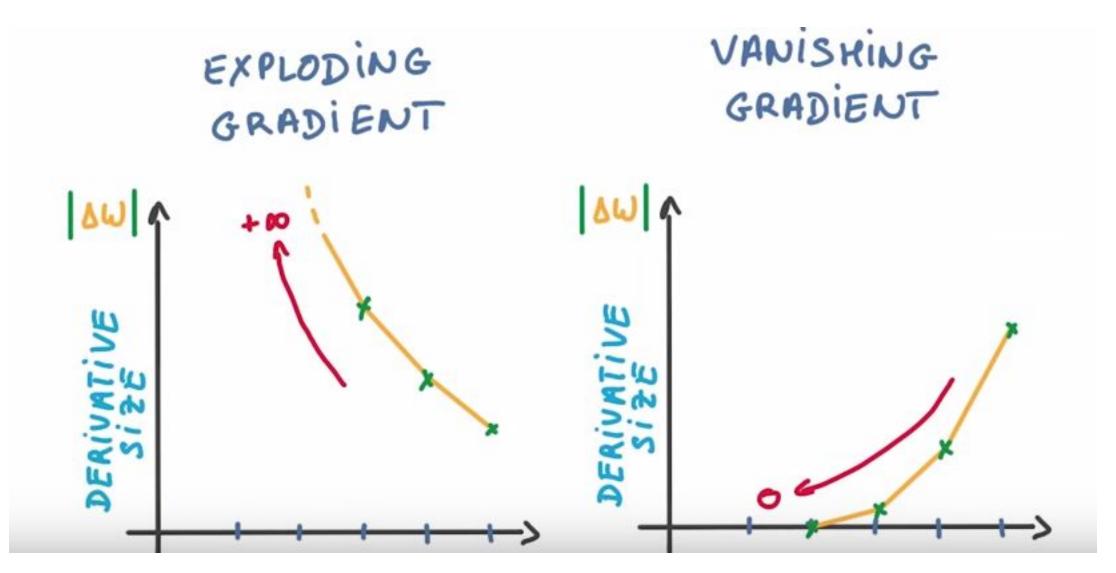


Recurrent Neural Network



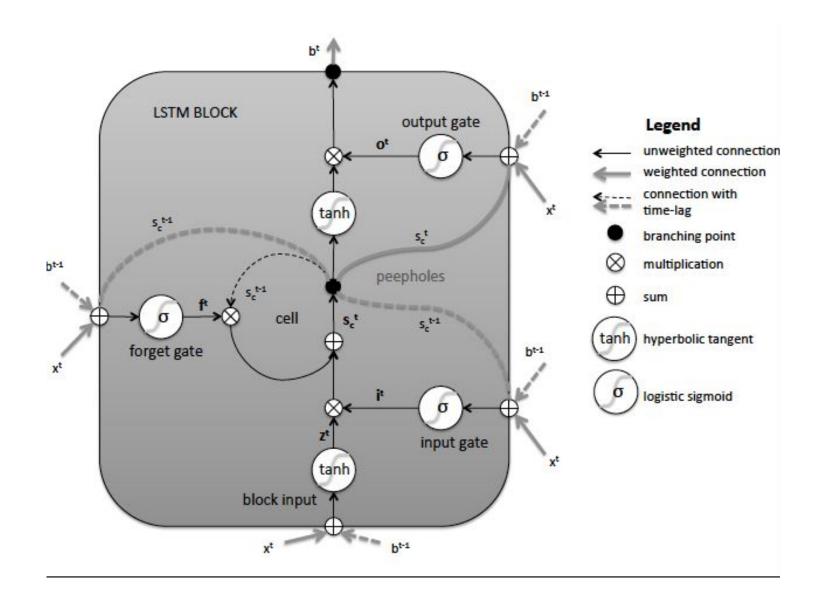


The problem: Vanishing gradients





LSTM's: The unit





LSTM's: An intuitive vision

P(Snorlax is being attacked) = 0.9

P(Snorlax is showering) = 0.05

P(Pokemon is drinking water) = 0.05

Long-Term Memory
Snorlax likes bamboo
1 minute into battle
Enemy in center of screen

Working Memory
1 minute into battle
Enemy in center of screen

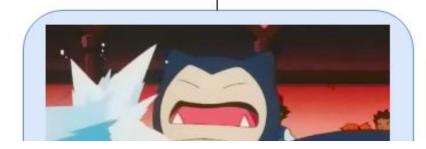
LSTM

What should I forget? Enemy Pokemon's location on screen.

> What should I save? Snorlax's look of pain.

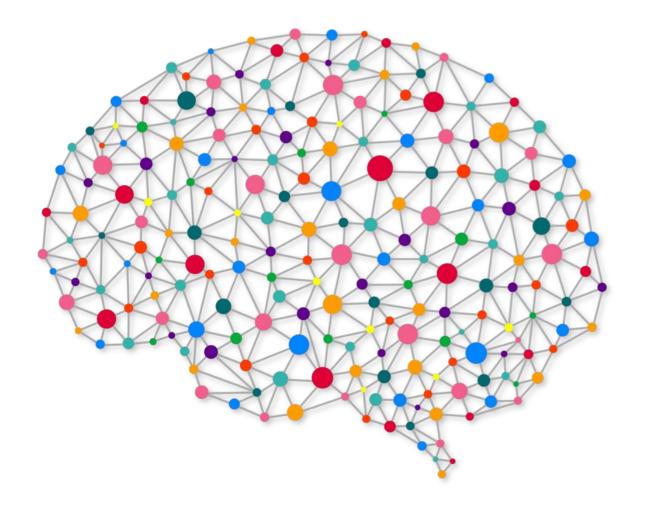
What should I ignore? Snorlax's dietary preferences. Long-Term Memory
Snorlax likes bamboo
2 minutes into battle
Snorlax hit by water
Snorlax in pain

Working Memory 2 minutes into battle Snorlax hit by water Snorlax in pain





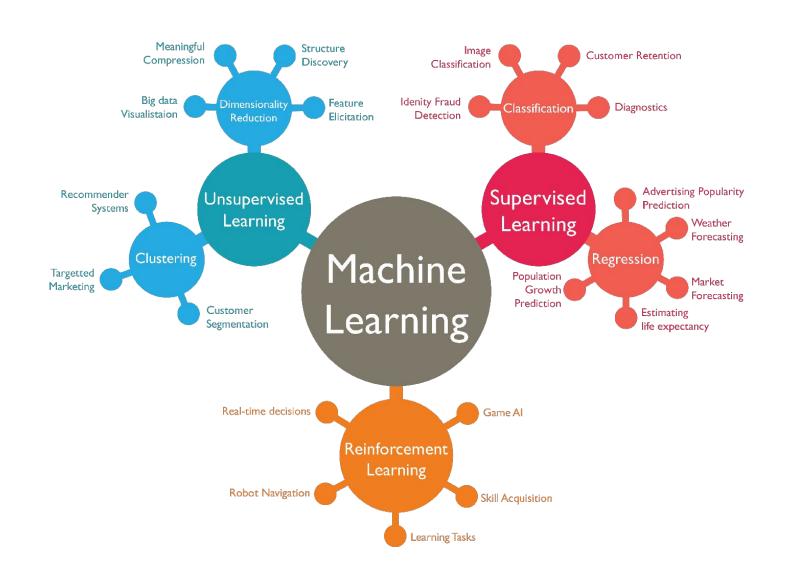
Outline



- Recap
- **Unsupervised Learning**
- Autoencoders
- Variational Autoencoders
- **GANs**



Unsupervised Learning





The future of AI is Unsupervised Learning



<u>The-next-ai-revolution-will-come-from-machine-learnings-most-underrated-form</u>



The rise of Artificial Intelligence trough Deep Learning



Geoffrey Hinton & Google Brain Unsupervised Learning Algorithm Improves SOTA Accuracy on ImageNet by 7%



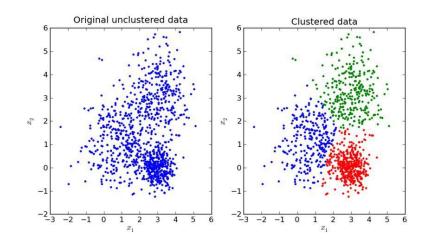
Unsupervised Learning

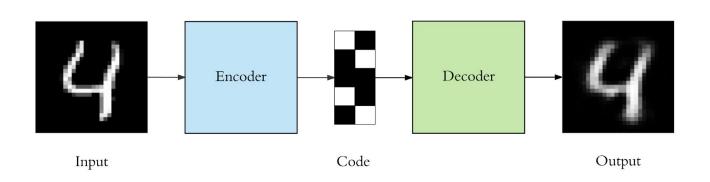
There is no labels. We just can understand the structure of the data.

Applications. Clustering, Dimensional Reduction, Denoising...

Different methods: Principal Component Analysis, K-Means, Autoencoders...

Unsupervised Learning

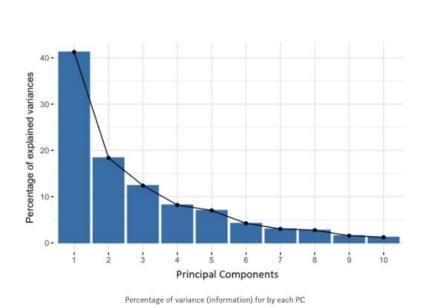


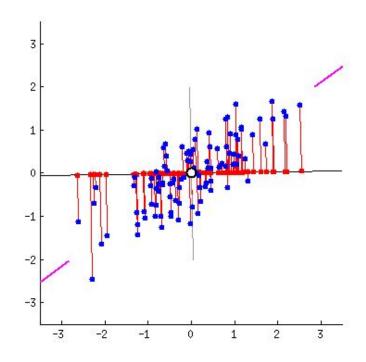




Unsupervised Learning:PCA

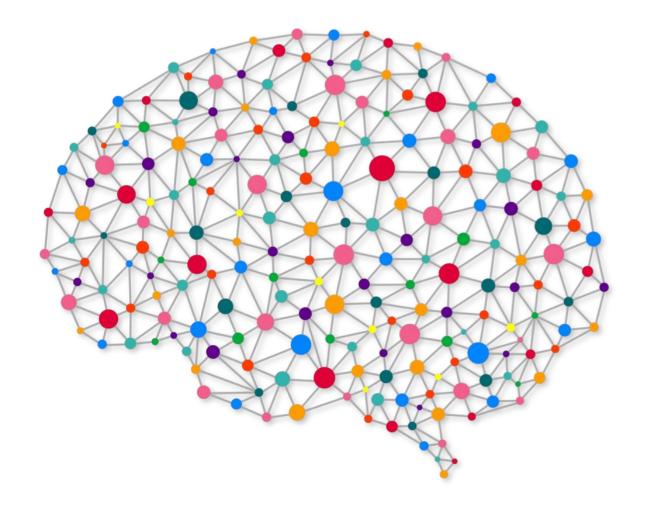
PCA finds new components (linear combinations of original variables) which accumulate the largest variances. Common use: dimensionality reduction.







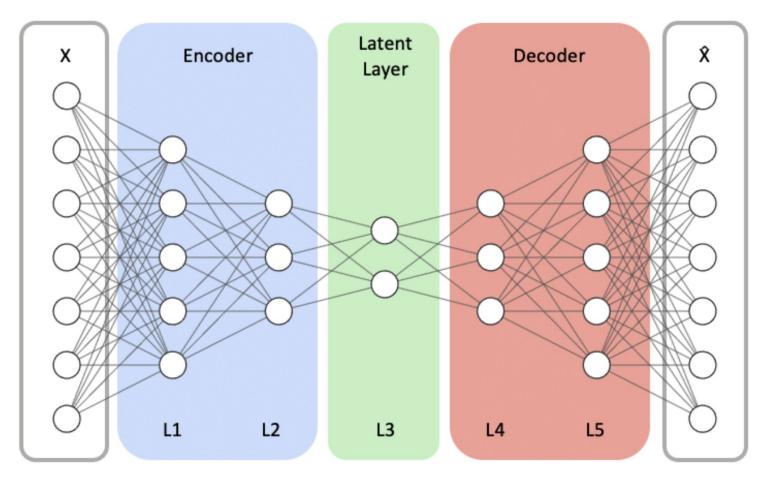
Outline



- Recap
- Unsupervised Learning
- **Autoencoders**
- Variational Autoencoders
- **GANs**



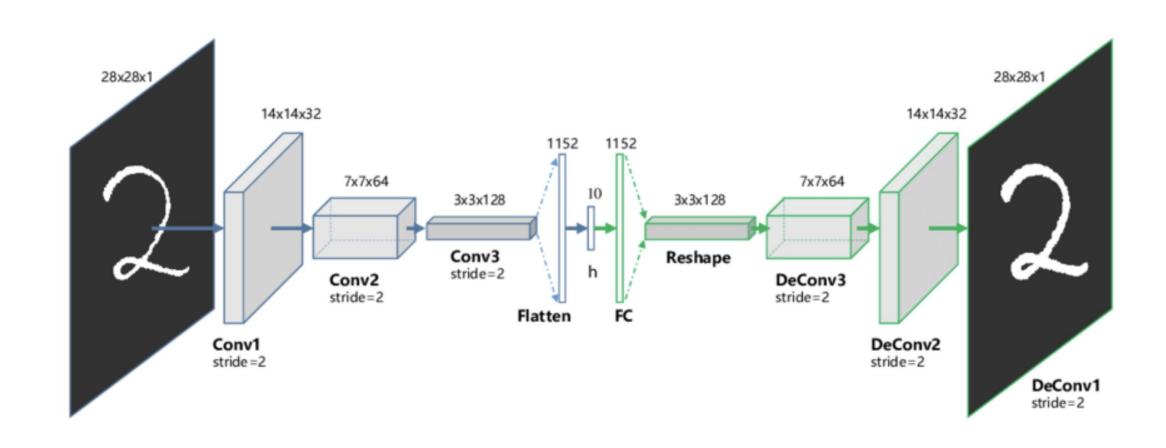
Unsupervised Learning: Autoencoder



The autoencoder tries to learn a function $f(x)\approx x$. In other words, it is trying to learn an approximation to the identity function, so as to output \hat{x} that is similar to x.



Unsupervised Learning: Autoencoder





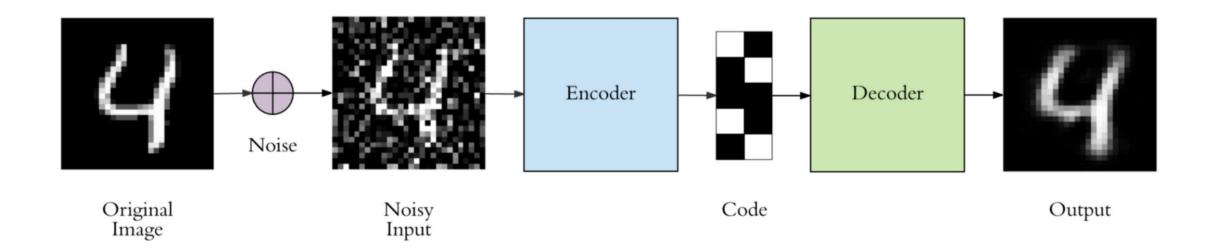
Autoencoders: Applications

- **Data Compression**
- Data Denoising
- **Dimensionality Reduction**
- Data Generation

https://medium.com/synaptech/autoencoders-what-are-they-good-for-48bd21a49dc7



Denoising Autoencoders



https://www.tensorflow.org/tutorials/generative/autoencoder



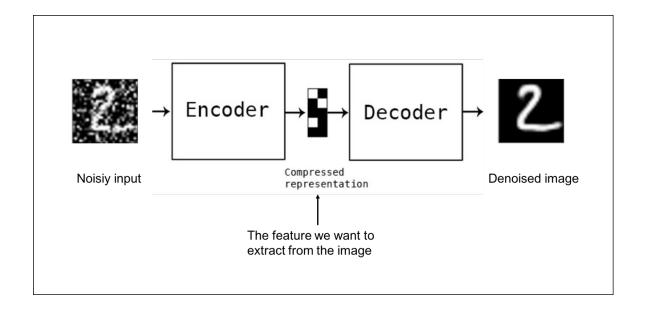
Denoising Autoencoders

Let's see the following notebook --> ImageDenoising_Autoencoder_tf2_template.ipynb



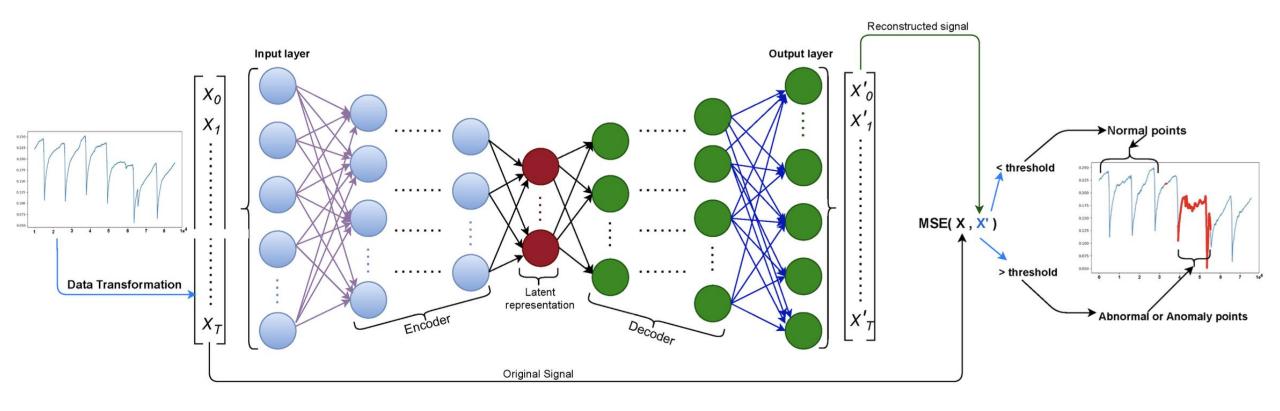
Denoising Autoencoders: How it works?

- 1. We intentionally add random noise to some inputs
- 2. We pass that data through our autoencoder: encoder and decoder
- 3. The key: when computing the loss error |x g(f(x))| we use the original input rather than the noisy one. In that way we force the autoencoder to capture the relevant info about the input discarding the noise





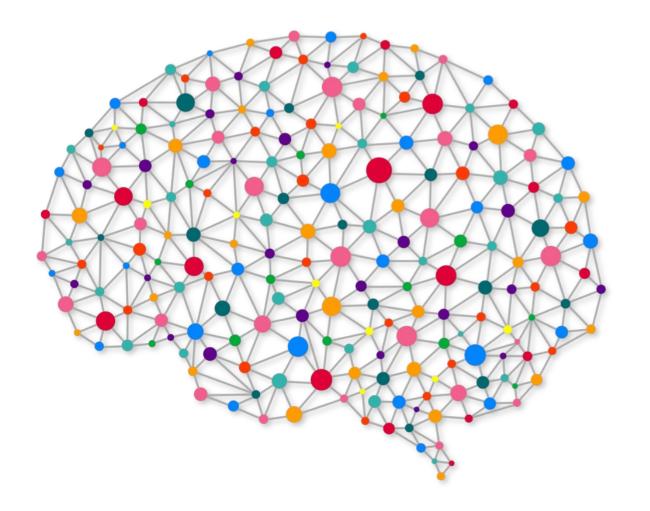
Anomaly Detection with Autoencoders



https://medium.com/analytics-vidhya/anomaly-detection-in-cardio-dataset-using-deep-learning-technique-autoencoder-fd24ca9e5c69

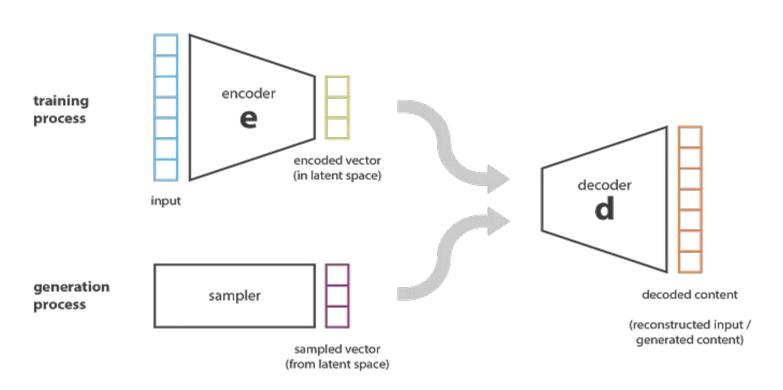


Outline



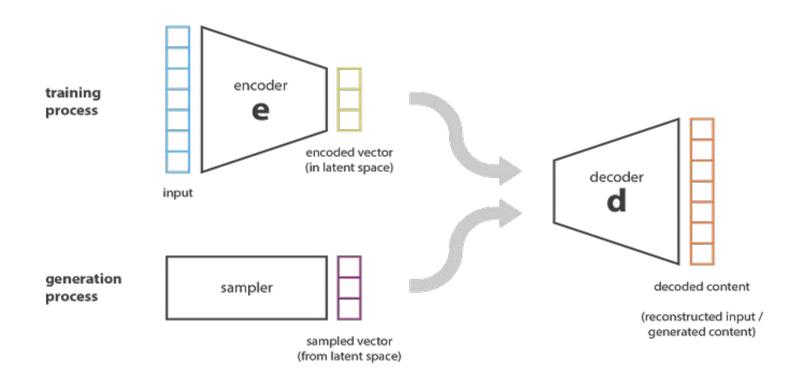
- Recap
- Unsupervised Learning
- Autoencoders
- Variational Autoencoders
- **GANs**





Can we use an Autoencoder to generate new content? How would you do it?



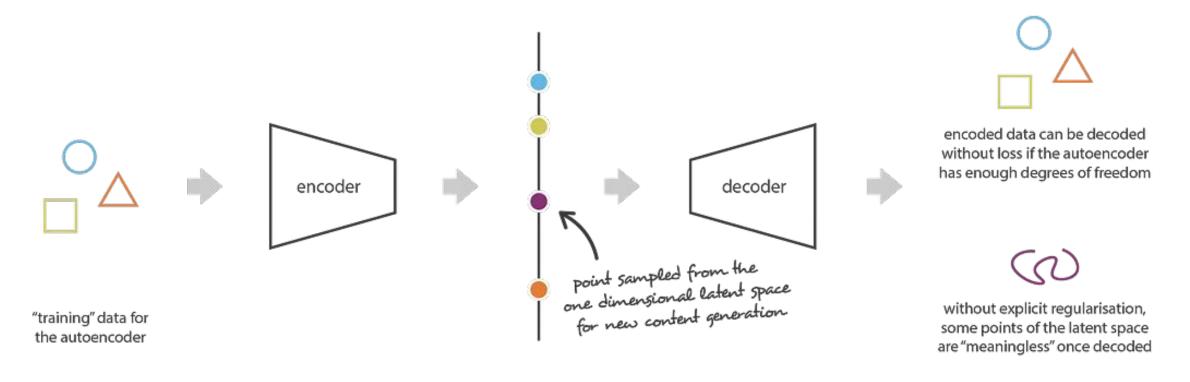


Can we use an Autoencoder to generate new content?

- Select a point in the latent space (¿Which onel?)
- Feed the decoder with that point, obtain a new sample



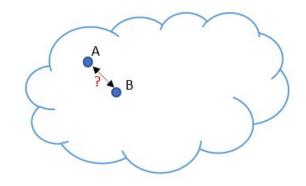
- Autoencoders built with neural networks are very powerful. They can achieve great results but they are not optimized for content generation:
 - Cost Function: Optimize data reconstruction with lowest possible error, no matter how the latent space is organized

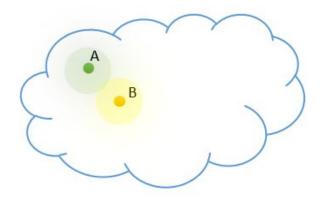




Let us assume we train an autoencoder with manuscript letters

- In the latent space we codify the information about origin data so that it is enough for reconstruction.
- Each letter should correspond to a point in the latent space, which we can see as a "cloud" of possible latent variables.

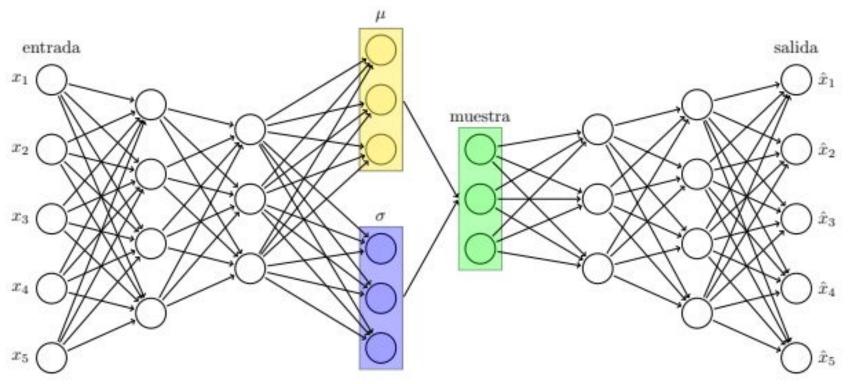




If we use the autoencoder to generate new images we encounter a problem:

- Decoder can reconstruct well the points used in training but it behaves very poorly when we make small variations
 - Latent space is not continuous!





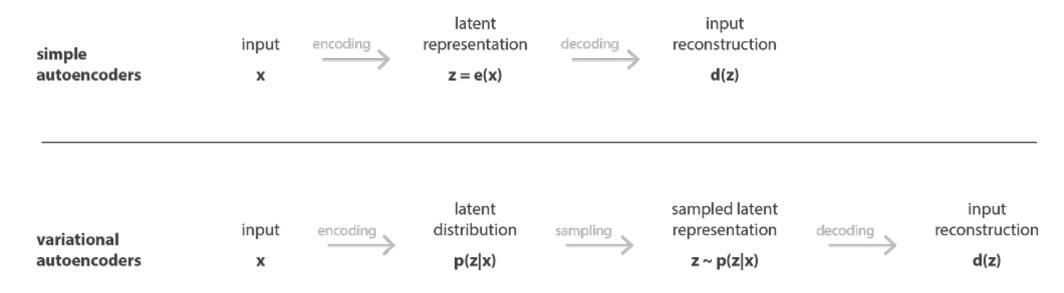
- A VAE (Variational
Autoencoder) is an
autoencoder modified so
that we ensure that the
latent space has "good
properties" for generating
new samples

- We match each input sample to a normal probability distribution (represented with mean and std) instead of matching it with a point.
- Each probability distribution (representing an input) can be sampled to generate infinite points within the latent space that can be decoded
 - Each input is assigned to an area instead of being assigned to a point within the latent space



A VAE, as an autoencoder, has an encoder and a decoder and it is trained to minimize reconstruction error.

However, instead of encoding every input as a point it is encoded as an area, a probability distribution within the latent space

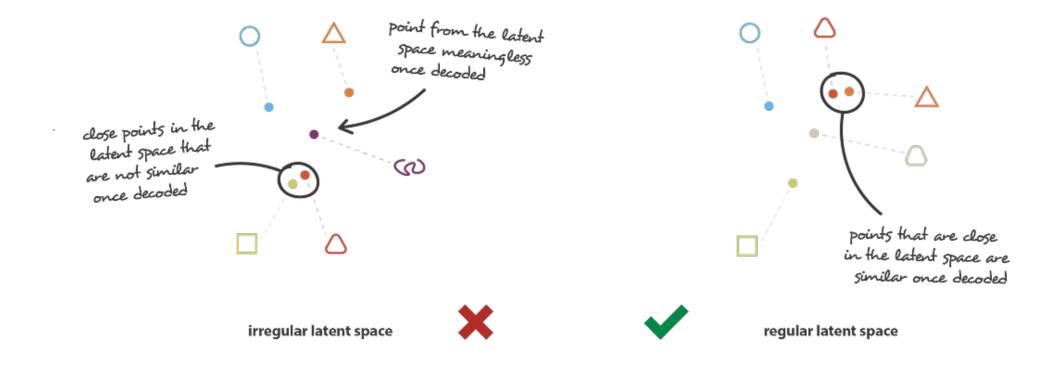


- Each sample is encoded as a probability distribution within the latent space
- Then, we sample that distribution to obtain some points
- Next, every sampled point is decoded and reconstruction error is computed.
- Finally, we use that error for back-propagation (training of the networks)



Latent space intuition, what are good properties?

- Continuity: Two points that are close in the latent space should be decoded into similar content.
- Complete: For any point within the latent space we should obtain reasonable content when decoded

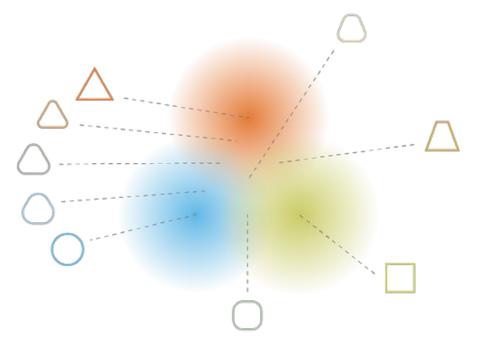




Latent space intuition, what are good properties?

- Probability distribution regularization: In order to obtain a latent space with these properties we need to regularized the probability distributions being used in order to normalized them.

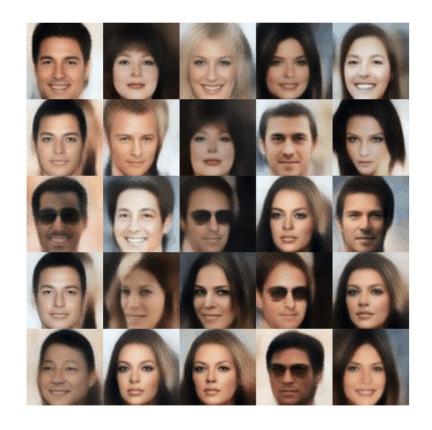
- Lots of math behind these ideas.

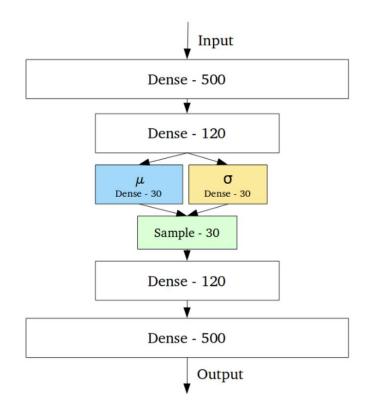




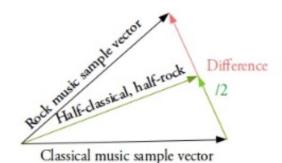
A variation of standard autoencoders with the aim of generating new data.

We force the 'latent space' to be continuous in order to generate new data

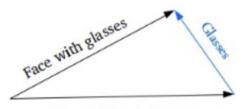








Interpolating between samples

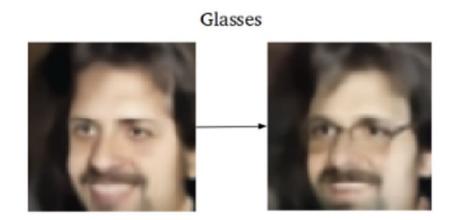


Face without glasses

Adding new features to samples

For example, if you wish to generate a new sample halfway between two samples, just find the difference between their mean (μ) vectors, and add half the difference to the original, and then simply decode it.

What about generating specific features, such as generating glasses on a face? Find two samples, one with glasses, one without, obtain their encoded vectors from the encoder, and save the difference. Add this new "glasses" vector to any other face image, and decode it.



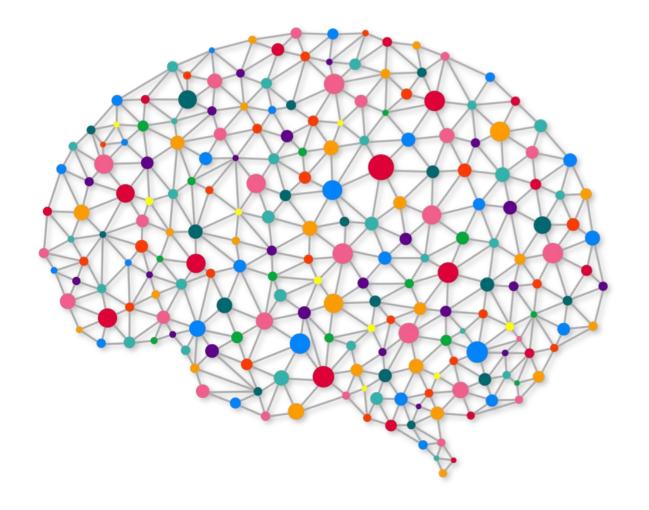


VAEs in real life:

https://www.tensorflow.org/tutorials/generative/cvae



Outline

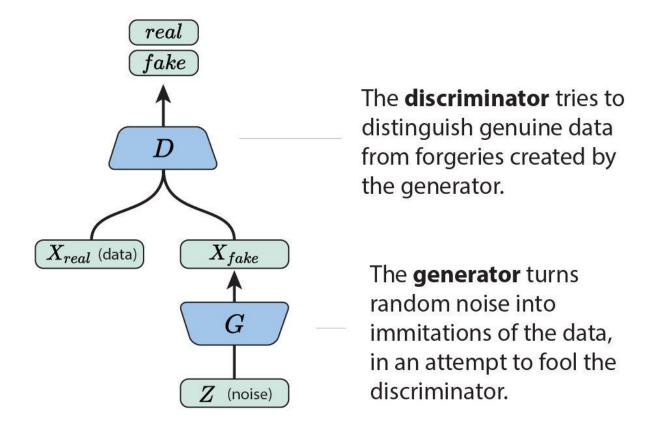


- Recap
- Unsupervised Learning
- Autoencoders
- Variational Autoencoders
- **GANs**



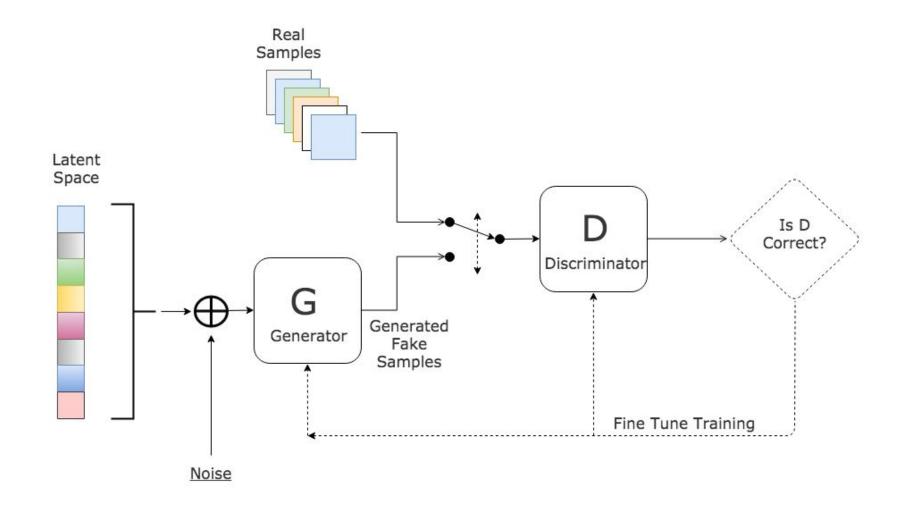
Generative Adversarial Networks

Generative Adversarial Networks (GANs) are a way to make a generative model by having two neural networks compete with each other.



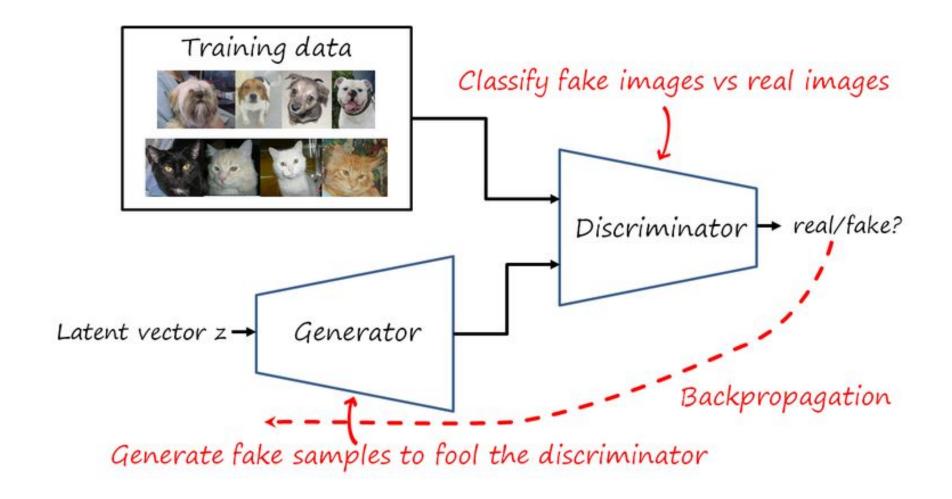


Generative Adversarial Networks





Generative Adversarial Networks





Generative Adversarial Networks: Training

La función de coste es un juego min-max donde:

- El Discriminador intenta discernir muestras sintéticas (0) vs reales (1)
- El generador intenta engañar al discriminador, es decir, quiere que el discriminador se confunda.

Tras entrenar la arquitectura, si converge, el discriminador terminará sacando 0.5 para cualquier imagen, real o fake, ya que no podrá discernir entre unas y otras.

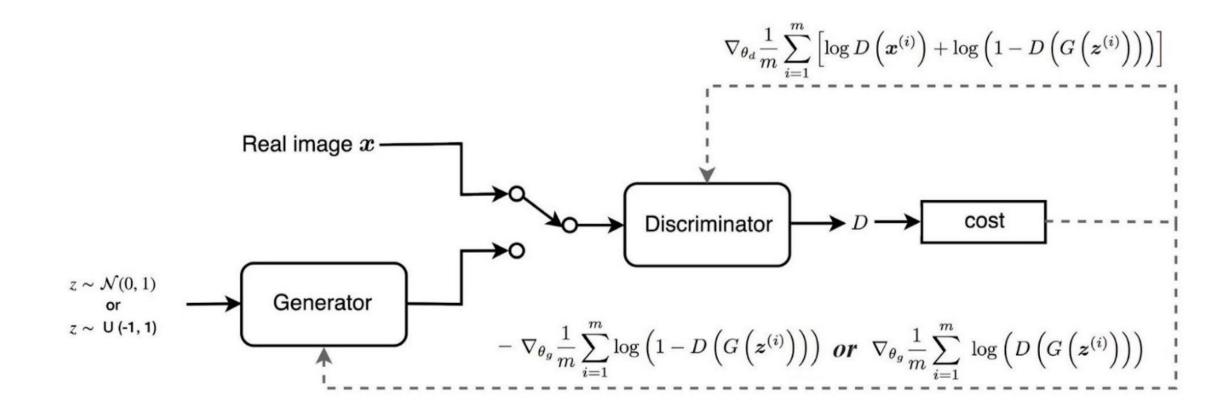
Generative Adversarial Networks

$$\min_{G} \max_{D} V(D,G)$$

$$V(D,G) = \mathbb{E}_{x \sim p_{data}(x)}[\log D(x)] + \mathbb{E}_{z \sim p_{z}(z)}[\log (1 - D(G(z))]$$
 real data
$$x \sim p_{data}(x)$$
 sigmoid function
$$Discriminator \\ Network \\ G(z)$$
 generated data

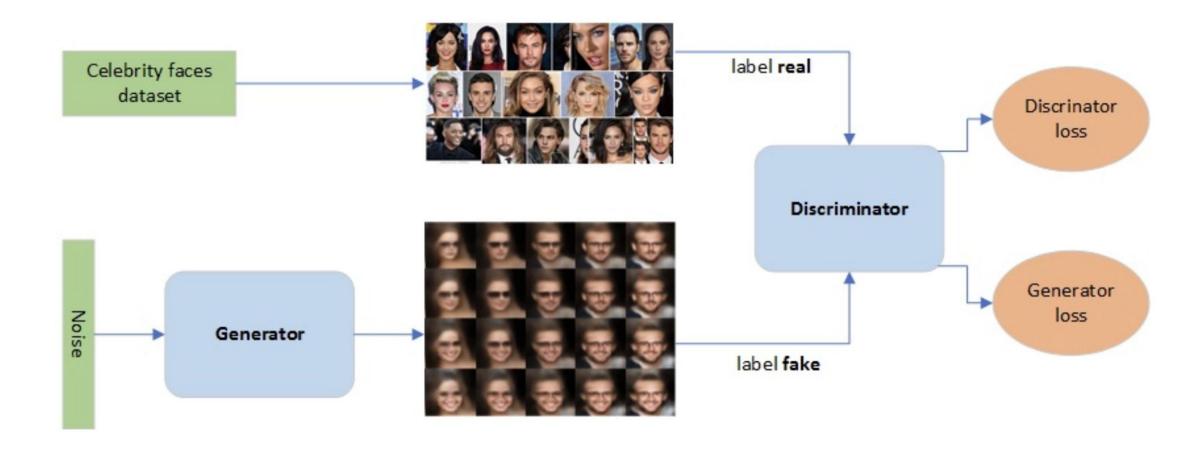


Generative Adversarial Networks: Training



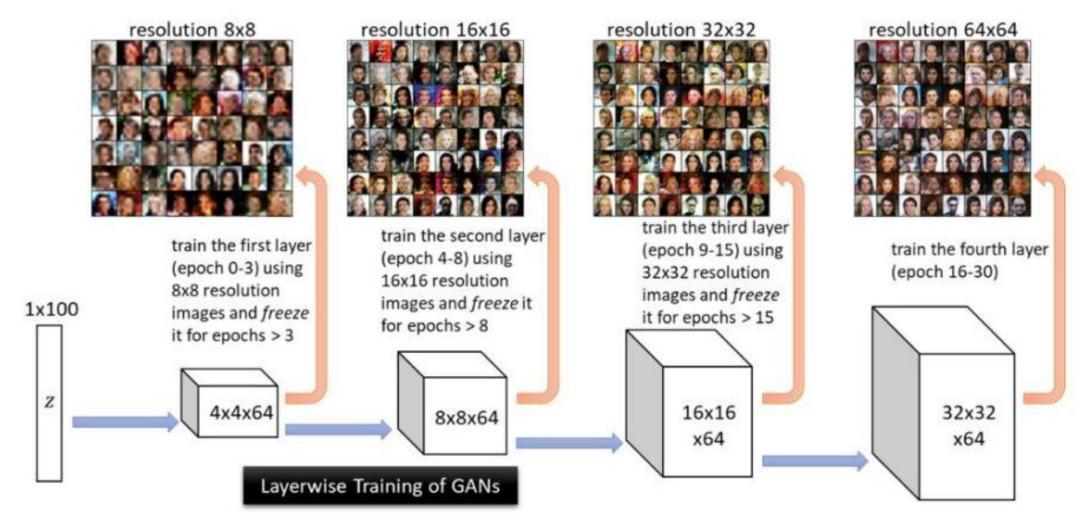


Generative Adversarial Networks: Example



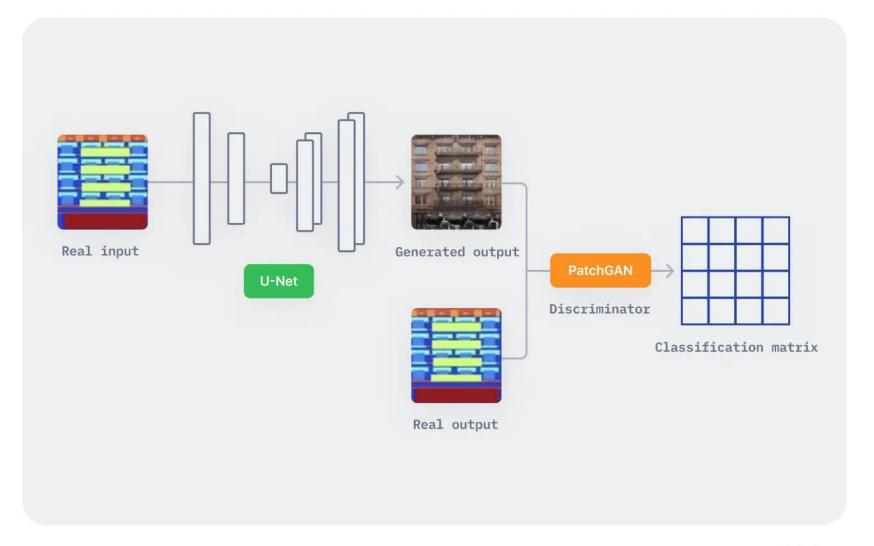


Generative Adversarial Networks: Advanced





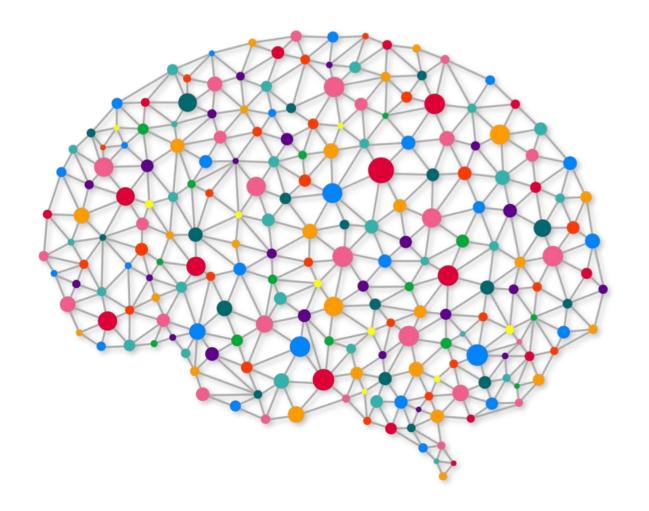
Generative Adversarial Networks: Advanced







Outline



- 1. Recap
- 2. Unsupervised Learning
- 3. Autoencoders
- 4. Variational Autoencoders
- 5. GANs
 - a. Conditional GANs



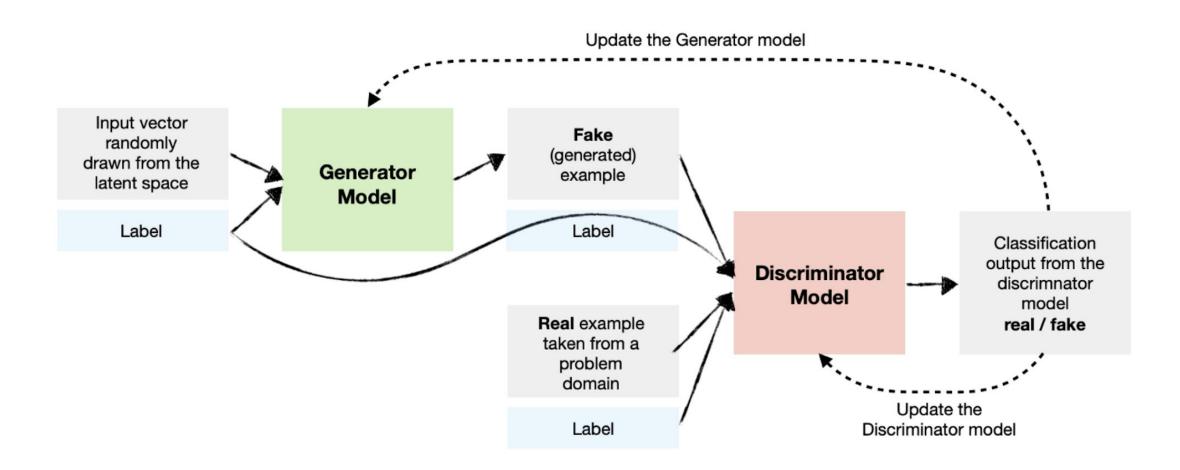
Conditional GANs: Motivation

Can we build a fake identity?

thispersondoesnotexist

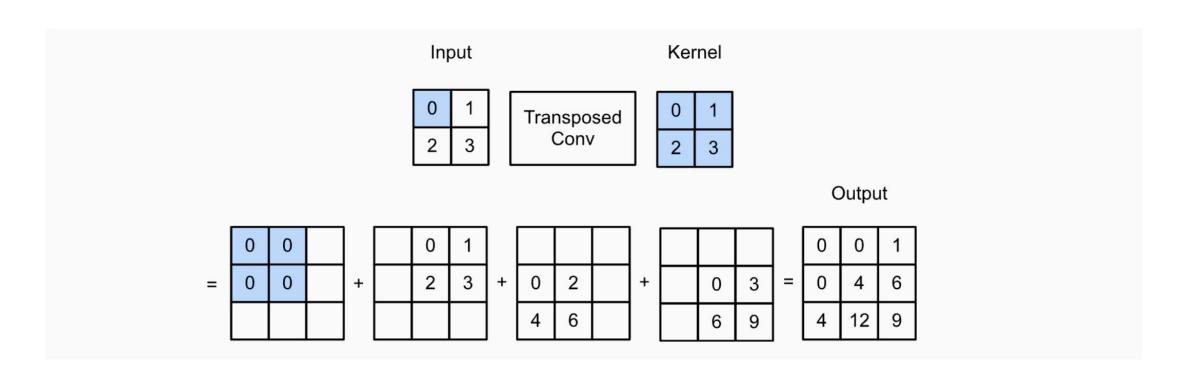


Conditional GANs





Generative Adversarial Nets



Transposed Convolution (Stride 2)



Generative Adversarial Nets

Conv2DTranspose layer

Conv2DTranspose class

[source]

```
tf.keras.layers.Conv2DTranspose(
    filters,
    kernel_size,
    strides=(1, 1),
    padding="valid",
    output_padding=None,
    data_format=None,
   dilation_rate=(1, 1),
    activation=None,
   use_bias=True,
    kernel_initializer="glorot_uniform",
    bias_initializer="zeros",
    kernel_regularizer=None,
    bias_regularizer=None,
    activity_regularizer=None,
    kernel_constraint=None,
    bias_constraint=None,
    **kwargs
```