

Brian Pham

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EDUCATION

California State University, Los Angeles - Los Angeles, CA

May 2023

Bachelor of Science in Computer Science, Minor in Mathematics

Relevant coursework: Analysis of Algorithms, Web and Internet Programming, Programming w/Data Structures

Honors & Awards: Cum Laude Recipient, ACM Scholarship Recipient, GPA: 3.53

SKILLS & CERTIFICATIONS

- **Programming Languages:** Java, JavaScript, HTML, CSS, Python, React, C#, TypeScript
- **Technologies:** Git, Visual Studio, Eclipse, Atom, Phabricator, Mercurial

EXPERIENCE (reverse chronological order)

Mozilla Foundation - Software Contributor | Remote

August 2022 – May 2023

- Establishing multiple migrators for additional browsers.
- Implementing test cases to ensure optimal migration of data.
- Collaborating with team members to divide tasks.

Association For Computing Machinery - Web Committee Leader | Los Angeles, CA

December 2022 – May 2023

- Updating code structure to sustain website capacity.
- Collaborating with the Design Team to implement posters for upcoming ACM events.
- Communicating with team members and the President to divide website tasks.

PROJECTS (most relevant first)

ChaosSocial - Web Developer

[GitHub](#)

- Replicating the main page of Facebook via React
- Utilized: JavaScript, HTML, CSS, React

Syndicate - Discord Developer

[GitHub](#)

- Implemented a Discord bot to multiple Discord servers to manage server activity.
- Utilized: JavaScript, Discord API

ACM Website - Frontend Developer | Team of Association For Computing Machinery

[View Project](#)

- Uploaded and updated ACM's main website for each upcoming semester (events and activities)
- Utilized: CSS, JavaScript, Visual Studio, HTML

Firefox UI Migrator Modal (Capstone) - Frontend Developer | Team of Mozilla Foundation

[View Project](#)

- Successfully implemented multiple migrators for a Capstone project between CSULA and Mozilla.
- Utilized: CSS, JavaScript, Visual Studio, Phabricator, Mercurial

Unity 2D Card Kingdom Project - Story/Unity Developer | Team of Forged Vault Games

- Implemented a 2D Unity Game that consists of multiple game mechanics (Cards, Dialogue, Kingdom)
- Utilized: Notion, Unity, C#, Google Drive

LEADERSHIP & AFFILIATIONS

ACM@CSULA | Web Committee Leader | Los Angeles, CA

December 2022 - May 2023

Forged Vault Games | Remote

July 2023 - Present