

	Command keys (precision key, can be kept pressed, click defines the target)
	Command keys (Rapid Fire, being kept pressed selects action and target in a queue)
	General UI hotkeys

	Modifiers, light red means that it need to be pressed in second
	Control group keys
	Camera location keys

	Commander keys
	AI related keys

Without modifier : group selection, direct access to commands (light green are rapid fire keys)

Cancel	Idle Worker	Toggle mini map colors	commander Ab 1	commander Ab 2	commander Ab 3	commander Ab 4			
select 1	select 2	select 3	select 4						
Subgroup Next	select 7	select 8	Precision Key 1		Patrol				
	select 9	select 10	Attack		Hold	Move			
Shift	Select 5 CC/H/N	Select 6 Prod/Queens	Precision Key 2	Stop	Base Camera				
Ctl	Win	Alt	Smart command (rapid fire)						

With Shift modifier : queued commands, camera jump (including rally point), select production facilities/inject queens

Cancel		Team Ressources	commander Ab 1	commander Ab 2	commander Ab 3	commander Ab 4	Toggle Sound	Toggle Music	
Jump Alert	Jump 1	Jump 2	Jump 3						
Subgroup Previous	Jump 4	Jump 5			Patrol				
	Jump 6	Jump 7	Attack		Hold	Move			
Shift	Jump 8 Rally/Hive	select Prod/Queens		Base Camera	Base Camera				
Ctl	Win	Alt							

With Alt modifier : Camera creation, with camera center Alt+Shift, and append to CommandCenter/Hatch/Nexus group

	Push to talk								
Jump Alert	Create 1	Create 2	Create 3						
Append 5 CC/H/N	Create 4	Create 5			rotate cam left				
	Create 6	Create 7	Append 5 CC/H/N		rotate cam right				
Center camera	Create Rally/Hive	Minimap Ping							
Ctl	Win	Alt (Show Enemy life)							

With Ctl modifier : add to a group + steal if selection was in another group, control cameras overlay

AppendSteal 1	AppendSteal 2	AppendSteal 3	AppendSteal 4						
Select All Army	AppendSteal 7	AppendSteal 8	Jump 3	Create 3					
	AppendSteal 9	AppendSteal 10	Jump 2	Create 2					
Shift	AppendSteal 5	AppendSteal 6	Jump 1	Create 1					
Ctl	Win	Alt (non-steal append)							

With Ctl+Shift modifier : create a group + steal if selection was in another group

CreateSteal 1	CreateSteal 2	CreateSteal 3	CreateSteal 4						
Select All Army	CreateSteal 7	CreateSteal 8							
	CreateSteal 9	CreateSteal 10							
Shift	CreateSteal 5	CreateSteal 6							
Ctl	Win	Alt (non-steal append)							

With Ctl+Alt modifier : add to a group + no steal, some commands to control AI

Append 1	Append 2	Append 3	Append 4						
	Append 7	Append 8	AI ClearAll	AI Delete	AI Scout				
	Append 9	Append 10	AI Attack	AI Detect	AI Expand				
Shift	Append 5	Append 6	AI Build Style						
Ctl	Win	Alt							

With Ctl+Shift+Alt modifier : create a group + no steal

Create 1	Create 2	Create 3	Create 4						
	Create 7	Create 8							
	Create 9	Create 10							
Shift	Create 5	Create 6							
Ctl	Win	Alt							

With Shift+Alt modifier : create a group + steal, WARNING, Alt+Shift will center camera !!

CreateSteal 1	CreateSteal 2	CreateSteal 3	CreateSteal 4						
	CreateSteal 7	CreateSteal 8							
	CreateSteal 9	CreateSteal 10							
Shift	CreateSteal 5	CreateSteal 6							
Ctl	Win	Alt pressed after shift							