

TheCore Lite 2.3 Cheatsheet

Macro group keys :

- W CC/Nexus+Tech, Hatch
- Shift+W jump to rally point
- Q Prod facilities, Queens+Tech

	Command keys (precision key, can be kept pressed, click defines the target)
	Command keys (Rapid Fire, being kept pressed selects action and target in a queue)
	Command keys, also used as TargetCancel alternate
	General UI hotkeys

	Modifiers for group/cameras (light red is optional)
	Control group keys
	Camera location keys (light blue=alternates to inhibit other layer behavior)
	Commander keys
	AI related keys

Without modifier : group selection, direct access to commands (light green are rapid fire keys)

Cancel	Idle Worker	Toggle mini map colors	commander Ab 1	commander Ab 2	commander Ab 3	commander Ab 4			
Create/Steal 1	select 1	select 2	select 3						
Subgroup Next	select Prod/Queens	select CC/H/N	Precision Key 1		Patrol				
select 6	select 7	select 8	Attack		Hold	Move			
Shift	Select 5 9	Select 6 0	Precision Key 2	Stop** TargetCancel	Base Camera				
Ctl (show enemy life)	Win	Alt (show enemy life)	Smart command (RapidFire)						

With Shift modifier : queued commands, camera jump, **select production facilities/inject queens**

Cancel		Team Ressources	commander Ab 1	commander Ab 2	commander Ab 3	commander Ab 4	Toggle Sound	Toggle Music	
UI: Shift enables queuing of commands, (de)select left clicked unit									
Jump Alert	Jump 1	Jump 2	Jump 3						
Subgroup Previous	select Prod/Queens	Jump 0 Rally/Hive	Precision Key 1		Patrol				
CapsLock	Jump 4	Jump 5	Attack		Hold	Move			
Shift	Jump 6	Jump 7	Precision Key 2 (creep)	Select 1 Creep Queen	Base Camera				
Ctl (show enemy life)	Win	Alt (show enemy life)							

With Alt modifier : Camera creation, with camera center Alt+Shift, and **append to CC/N/H group**

	Push to talk	Show FPS							
Right click : Quick Ping (map or minimap)									
center on selection	Create 1	Create 2	Create 3						
center on selection	Append/S 6 CC/H/N	Create 0 Rally/Hive			rotate cam left				
center on selection	Create 4	Create 5	Append/S 6 CC/H/N		rotate cam right				
center on selection	Create 6	Create 7							
Ctl (show enemy life)	Win	Alt	Alt can activate some autocast for some commands						

With Ctl modifier : add to a group + steal if selection was in another group, **control camera overlay**

	Add/Steal 1	Add/Steal 2	Add/Steal 3						
Select All Army	Add/Steal 4	Add/Steal 5	Jump 3	Create 3					
Add/Steal 6	Add/Steal 7	Add/Steal 8	Jump 2	Create 2					
Shift	Add/Steal 9	Add/Steal 0	Jump 1	Create 1					
Ctl	Win	Alt (show enemy life)	RapidFire creep tumor spread						

UI: with left click on units selects all units of this type

With Ctl+Shift modifier : create a group + steal if selection was in another group

	Create/Steal 1	Create/Steal 2	Create/Steal 3						
Select All Army	Create/Steal 4	Create/Steal 5							
Create/Steal 6	Create/Steal 7	Create/Steal 8							
Shift	Create/Steal 9	Create/Steal 0							
Ctl	Win	Alt (show enemy life)							

UI: with left click on units deselects all units of this type

With Shift+Alt(+Ctl) modifier : create a group + no steal, AI commands and sophisticated operations

	Create 1	Create 2	Create 3	AI Build Style	AI Comm				
	Create 4	Create 5	Base Camera	AI Attack	AI Scout				
Create 6	Create 7	Create 8	choose target	AI Detect	AI ClearAll				
Shift	Create 9	Create 0	AI Expand	AI Delete					
Ctl	Win	Alt							

Right click : smart command are no longer queued (happy cloning!)

UI: (de)select left clicked unit

With Ctl+Alt modifier : append + no steal, useful for additional caster groups

	Add 2	Add 3	Add 4						
	Add 4	Add 5							
Add 6	Add 7	Add 8							
	Add 9	Add 0							
Ctl	Win	Alt							

UI: with left click on units selects all units of this type