# TheCore Lite 2.1 Cheatsheet
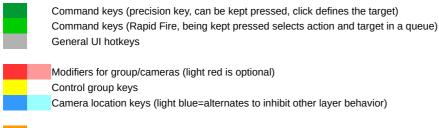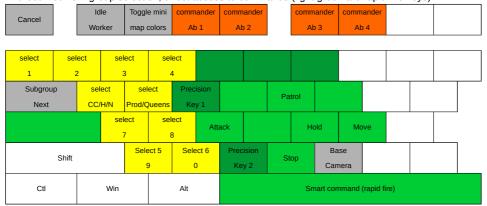
Macro group keys :
– Q  CC/Nexus+Tech, Hatch
– Shift+Q jump to rally point
– W  Prod facilities, Queens+Tech
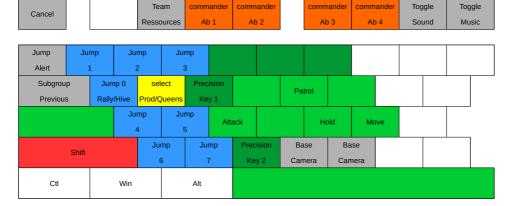
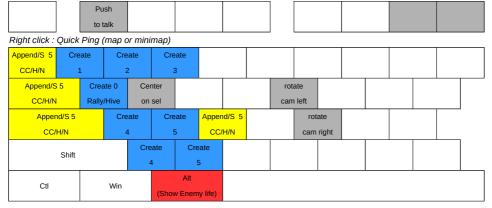Command keys (precision key, can be kept pressed, click defines the target)
Command keys (Rapid Fire, being kept pressed selects action and target in a queue)
General UI hotkeys

Modifiers for group/cameras (light red is optional)
Control group keys
Camera location keys (light blue=alternates to inhibit other layer behavior)

Commander keys
AI related keys

## Without modifier : group selection, direct access to commands (light green are rapid fire keys)

| Cancel | | Idle Worker | Toggle mini map colors | commander Ab 1 | commander Ab 2 | | commander Ab 3 | commander Ab 4 | | |

| select 1 | select 2 | select 3 | select 4 | | | | | |
| Subgroup Next | select CC/H/N | select Prod/Queens | Precision Key 1 | Patrol | | | | |
| | select 7 | select 8 | Attack | | Hold | Move | | |
| Shift | | Select 5 9 | Select 6 0 | Precision Key 2 | Stop | Base Camera | | |
| Ctl | Win | Alt | Smart command (rapid fire) | | | | | |

## With Shift modifier : queued commands, camera jump, **select production facilities/inject queens**

| Cancel | | Team Ressources | commander Ab 1 | commander Ab 2 | | commander Ab 3 | commander Ab 4 | Toggle Sound | Toggle Music |

| Jump Alert | Jump 1 | Jump 2 | Jump 3 | | | | | |
| Subgroup Previous | Jump 0 Rally/Hive | select Prod/Queens | Precision Key 1 | Patrol | | | | |
| | Jump 4 | Jump 5 | Attack | | Hold | Move | | |
| Shift | | Jump 6 | Jump 7 | Precision Key 2 | Base Camera | Base Camera | | |
| Ctl | Win | Alt | | | | | | |

## With Alt modifier : Camera creation, with camera center Alt+Shift, and **append to CC/N/H group**

| | | Push to talk | | | | | | | |

*Right click : Quick Ping (map or minimap)*

| Append/S 5 CC/H/N | Create 1 | Create 2 | Create 3 | | | | | |
| Append/S 5 CC/H/N | Create 0 Rally/Hive | Center on sel | | | rotate cam left | | | |
| Append/S 5 CC/H/N | Create 4 | Create 5 | Append/S 5 CC/H/N | | rotate cam right | | | |
| Shift | | Create 4 | Create 5 | | | | | |
| Ctl | Win | Alt (Show Enemy life) | | | | | | |

## With Ctl modifier : add to a group + steal if selection was in another group, **control camera overlay**

| Append/Steal 1 | Append/Steal 2 | Append/Steal 3 | Append/Steal 4 | | | | | |
|---|---|---|---|---|---|---|---|---|
| Select All Army | Append/Steal 5 | Append/Steal 6 | Jump 3 | Create 3 | | | | |
| | Append/Steal 7 | Append/Steal 8 | Jump 2 | Create 2 | | | | |
| Shift | Append/Steal 9 | Append/Steal 0 | Jump 1 | Create 1 | | | | |
| Ctl | Win | Alt / Select 5 prod | | | | | | |

## With Ctl+Shift modifier : create a group + steal if selection was in another group

| Create/Steal 1 | Create/Steal 2 | Create/Steal 3 | Create/Steal 4 |
| Select All Army | Create/Steal 5 | Create/Steal 6 |
| | Create/Steal 7 | Create/Steal 8 |
| Shift | Create/Steal 9 | Create/Steal 0 |
| Ctl | Win | Alt |

## With Shift+Alt(+Ctl) modifier : create a group + no steal, and sophisticated operations

*Right click : smart command are no longer queued with Shift+Alt (happy cloning!)*

| Create 1 | Create 2 | Create 3 | Create 4 | AI Build Style |
| | Create 5 | Create 6 | AI ClearAll | AI Delete | AI Scout |
| | Create 7 | Create 8 | AI Attack | AI Detect | AI Comm |
| Shift | Create 9 | Create 0 | Base Camera | AI Expand |
| Ctl | Win | Alt |

## With Ctl+Alt modifier : no longer used

| Ctl | Win | Alt |