TheCore LiteRehab

Macro group keys :
– Q   Prod facilities, Queens+Tech
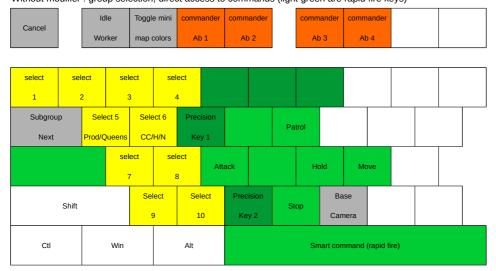– W   CC/Nexus+Tech, Hatch

🟩 (dark green)	Command keys (precision key, can be kept pressed, click defines the target)
🟩 (light green)	Command keys (Rapid Fire, being kept pressed selects action and target in a queue)
⬜ (gray)	General UI hotkeys
🟥 (red)	Modifiers for group/cameras
🟨 (yellow)	Control group keys
🟦 (blue)	Camera location keys
🟧 (orange)	Commander keys
🟪 (pink)	AI related keys

Without modifier : group selection, direct access to commands (light green are rapid fire keys)

| Cancel | | Idle Worker | Toggle mini map colors | commander Ab 1 | commander Ab 2 | | commander Ab 3 | commander Ab 4 | | |

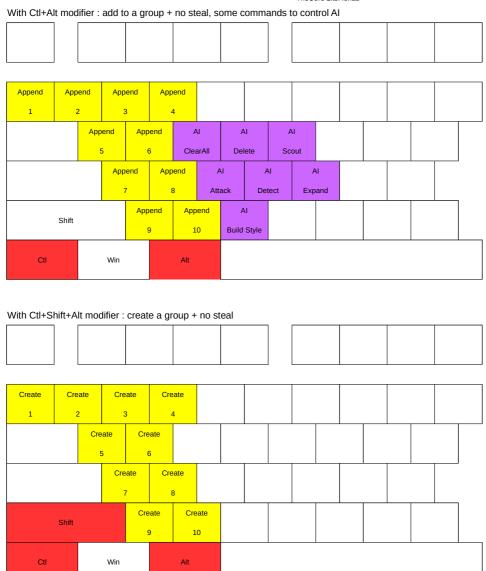| select 1 | select 2 | select 3 | select 4 | | | | | | |
Subgroup Next	Select 5 Prod/Queens	Select 6 CC/H/N	Precision Key 1		Patrol				
		select 7	select 8	Attack		Hold	Move		
Shift		Select 9	Select 10	Precision Key 2	Stop	Base Camera			
Ctl	Win	Alt	Smart command (rapid fire)						

With Shift modifier : queued commands, camera jump (including rally point), select production facilities/inject queens

| Cancel | | Team Ressources | commander Ab 1 | commander Ab 2 | | commander Ab 3 | commander Ab 4 | Toggle Sound | Toggle Music |

Jump Alert	Minimap Ping	Jump 2	Jump 3						
Subgroup Previous	Jump 4	Jump 5		Patrol					
		Jump 6	Jump 7	Attack		Hold	Move		
Shift		Jump 1	Jump 8		Base Camera	Base Camera			
Ctl	Win	Alt							

With Alt modifier : Camera creation, with camera center Alt+Shift, and append to CommandCenter/Hatch/Nexus group

	Push to talk								

Jump Alert	Minimap Ping	Create 2	Create 3						

Append 6 CC/H/N	Create 4	Create 5			rotate cam left				

| | Create 6 | Create 7 | Append 6 CC/H/N | | rotate cam right | | | | |

| Center camera | | Create 1 | Create 8 | | | | | | |

| Ctl | Win | Alt (Show Enemy life) | | | | | | | |

With Ctl modifier : add to a group + steal if selection was in another group, control cameras overlay

AppendSteal 1	AppendSteal 2	AppendSteal 3	AppendSteal 4						
Select All Army	AppendSteal 5	AppendSteal 6	Jump 3	Create 3					
	AppendSteal 7	AppendSteal 8	Jump 2	Create 2					
Shift	AppendSteal 9	AppendSteal 10	Jump 1	Create 1					
Ctl	Win	Alt (non-steal append)							

With Ctl+Shift modifier : create a group + steal if selection was in another group

CreateSteal 1	CreateSteal 2	CreateSteal 3	CreateSteal 4						
Select All Army	CreateSteal 5	CreateSteal 6							
	CreateSteal 7	CreateSteal 8							
Shift	CreateSteal 9	CreateSteal 10							
Ctl	Win	Alt (non-steal append)							

With Ctl+Alt modifier : add to a group + no steal, some commands to control AI

Append 1	Append 2	Append 3	Append 4					
	Append 5	Append 6	AI ClearAll	AI Delete	AI Scout			
	Append 7	Append 8	AI Attack	AI Detect	AI Expand			
Shift	Append 9	Append 10	AI Build Style					
Ctl	Win	Alt						

With Ctl+Shift+Alt modifier : create a group + no steal

Create 1	Create 2	Create 3	Create 4					
	Create 5	Create 6						
	Create 7	Create 8						
Shift	Create 9	Create 10						
Ctl	Win	Alt						

With Shift+Alt modifier : create a group + steal, WARNING, Alt+Shift will center camera !!

NOT USED

CreateSteal 1	CreateSteal 2	CreateSteal 3	CreateSteal 4					
	CreateSteal 5	CreateSteal 6						
	CreateSteal 7	CreateSteal 8						
Shift	CreateSteal 9	CreateSteal 10						
Ctl	Win	Alt						