

BRAT

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### 2.1 Class Hierarchy

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<b>brathl::CParameter</b>	<b>292</b>
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<b>CPlot</b>	<b>297</b>
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<b>brathl::CProductCryosat</b>	<b>301</b>
<b>brathl::CProductEnvisat</b>	<b>302</b>

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<b>brathl::CProductGfo</b>	<b>310</b>
<b>brathl::CProductJason</b>	<b>311</b>
<b>brathl::CProductNetCdf</b>	<b>316</b>
<b>brathl::CProductNetCdfCF</b>	<b>319</b>
<b>brathl::CProductJason2</b>	<b>313</b>
<b>brathl::CProductPodaac</b>	<b>322</b>
<b>brathl::CProductRads</b>	<b>323</b>
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### 3 Class Index

#### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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<b>_structDateSecond</b>	<b>120</b>
<b>_structDateYMDHMSM</b>	<b>121</b>
<b>bratl::CAlgorithmException</b>	<b>121</b>
<b>bratl::CBratAlgoFilterGaussian1D</b>	<b>123</b>
<b>bratl::CBratAlgoFilterGaussian2D</b>	<b>125</b>
<b>bratl::CBratAlgoFilterLanczos1D</b>	<b>127</b>
<b>bratl::CBratAlgoFilterLanczos2D</b>	<b>129</b>
<b>bratl::CBratAlgoFilterLoess1D</b>	<b>131</b>
<b>bratl::CBratAlgoFilterLoess2D</b>	<b>135</b>
<b>bratl::CBratAlgoFilterMedian1D</b>	<b>139</b>
<b>bratl::CBratAlgoFilterMedian2D</b>	<b>142</b>
<b>bratl::CBratAlgorithmBase</b>	<b>146</b>
<b>bratl::CBratAlgorithmGeosVel</b>	<b>152</b>
<b>bratl::CBratAlgorithmGeosVelAtp</b>	<b>154</b>
<b>bratl::CBratAlgorithmGeosVelGrid</b>	<b>158</b>
<b>bratl::CBratAlgorithmGeosVelGridU</b>	<b>160</b>

<b>brathl::CBratAlgorithmGeosVelGridV</b>	<b>161</b>
<b>brathl::CCriteria</b>	<b>162</b>
<b>brathl::CCriteriaCycle</b>	<b>163</b>
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<b>brathl::CCriterialInfo</b>	<b>175</b>
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<b>brathl::CCriteriaPass</b>	<b>184</b>
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<b>brathl::CDatePeriod</b>	<b>213</b>
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<b>brathl::CDoublePtrArray</b>	<b>221</b>
<b>brathl::CDoublePtrDoubleMap</b>	<b>222</b>
<b>brathl::CException</b>	<b>223</b>
<b>brathl::CExpressionException</b>	<b>224</b>
<b>brathl::CExpressionValue</b>	<b>225</b>
<b>brathl::CExternalFilesAvisoGrid</b>	<b>227</b>
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<b>brathl::CFieldIndexData</b>	<b>240</b>
<b>brathl::CFieldNetCdf</b>	<b>241</b>
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<b>brathl::CFieldRecord</b>	<b>248</b>
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<b>brathl::CInt8Array</b>	<b>269</b>
<b>brathl::CIntArray</b>	<b>270</b>
<b>brathl::CInternalFiles</b>	<b>271</b>
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<b>brathl::CInternalFilesZFX</b>	<b>274</b>
<b>brathl::CIntList</b>	<b>275</b>
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<b>brathl::CProductErs</b>	<b>305</b>
<b>brathl::CProductErsWAP</b>	<b>306</b>
<b>brathl::CProductException</b>	<b>308</b>
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<b>brathl::CProductPodaac</b>	<b>322</b>
<b>brathl::CProductRads</b>	<b>323</b>
<b>brathl::CProductRiverLake</b>	<b>324</b>
<b>brathl::CProductTopex</b>	<b>325</b>
<b>brathl::CProductTopexSDR</b>	<b>328</b>
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<b>brathl::CUIntArray</b>	<b>371</b>
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BraTAlgoFilterGaussian2D.h	??
BraTAlgoFilterKernel.h	??
BraTAlgoFilterLanczos.h	??
BraTAlgoFilterLanczos1D.h	??
BraTAlgoFilterLanczos2D.h	??
BraTAlgoFilterLoess.h	??
BraTAlgoFilterLoess1D.h	??
BraTAlgoFilterLoess2D.h	??

BratAlgoFilterMedian.h	??
BratAlgoFilterMedian1D.h	??
BratAlgoFilterMedian2D.h	??
BratAlgorithmBase.h	??
BratAlgorithmGeosVel.h	??
BratAlgorithmGeosVelAtp.h	??
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BratTask.h	??
CallBack.h	??
CheckListBox.h	??
ColorPalette.h	??
ColorPicker.h	??
Config.h	??

ContourPropFrame.h	??
Criteria.h	??
CriteriaCycle.h	??
CriteriaDatetime.h	??
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FormulaDlg.h	??
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FunctionDlg.h	??
getopt.h	??
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InternalFilesFactory.h	??
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PlotBase.h	??
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pragmalocation.h	??
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ProcessCommonTools.h	??
Product.h	??
ProductAop.h	??
ProductCryosat.h	??
ProductEnvisat.h	??
ProductErs.h	??
ProductErsWAP.h	??
ProductGfo.h	??
ProductJason.h	??
ProductJason2.h	??
ProductNetCdf.h	??

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ProductNetCdfCF.h	??
ProductPodaac.h	??
ProductRads.h	??
ProductRiverLake.h	??
ProductTopex.h	??
ProductTopexSDR.h	??
ResolutionDlg.h	??
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<code>vtkGSHHSReader.h</code>	??
<code>vtkInteractorStyle3DWPLOT.h</code>	??
<code>vtkInteractorStyleWPlot.h</code>	??
<code>vtkInteractorStyleXYPlot.h</code>	??
<code>vtkInteractorStyleZFXYPLOT.h</code>	??
<code>vtkList.h</code>	??
<code>vtkNewAxisActor2D.h</code>	??
<code>vtkPlotData.h</code>	??
<code>vtkPlotDataCollection.h</code>	??
<code>vtkPointLocatorBrat.h</code>	??
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<code>vtkTools.h</code>	??
<code>vtkVelocityGlyphFilter.h</code>	??
<code>vtkXYPlotActor.h</code>	??
<code>vtkZFXYPLOTActor.h</code>	??
<code>vtkZFXYPLOTFilter.h</code>	??
<code>vtkZFXYPLOTFilterCollection.h</code>	??
<code>Win32MemLeaksAccurate.h</code>	??
<code>WindowHandler.h</code>	??
<code>Workspace.h</code>	??
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<code>WorldPlotData.h</code>	??
<code>WorldPlotFrame.h</code>	??
<code>WorldPlotPanel.h</code>	??
<code>WPlot.h</code>	??

<b>WPlotPropertyPanel.h</b>	??
<b>wxBatTools.h</b>	??
<b>wxDatePickerCtrl.h</b>	??
<b>wxList.h</b>	??
<b>wxVTKRenderWindowInteractor.h</b>	??
<b>Xml.h</b>	??
<b>XYPlotData.h</b>	??
<b>XYPlotFrame.h</b>	??
<b>XYPlotPanel.h</b>	??
<b>XYPlotPropertyPanel.h</b>	??
<b>ZFXYContourPropFrame.h</b>	??
<b>ZFXYPlot.h</b>	??
<b>ZFXYPlotData.h</b>	??
<b>ZFXYPlotFrame.h</b>	??
<b>ZFXYPlotPanel.h</b>	??
<b>ZFXYPlotPropertyPanel.h</b>	??

## 5 Module Documentation

### 5.1 Error codes

Collaboration diagram for Error codes:

#### Modules

- **Date error codes**
- **Cycle/date conversion error codes**

#### Defines

- **#define BRATHL\_COUNT\_ERROR -4**  
*Count error.*
- **#define BRATHL\_ERROR -1**



*General error.*

- #define **BRATHL\_INCONSISTENCY\_ERROR** -11

*Inconsistency error.*

- #define **BRATHL\_IO\_ERROR** -7

*I/O error.*

- #define **BRATHL\_LIMIT\_ERROR** -6

*Limit error.*

- #define **BRATHL\_LOGIC\_ERROR** -10

*Logic error (program error)*

- #define **BRATHL\_MEMORY\_ERROR** -8

*Memory error.*

- #define **BRATHL\_RANGE\_ERROR** -5

*Range error.*

- #define **BRATHL\_SUCCESS** 0

- #define **BRATHL\_SYNTAX\_ERROR** -2

*Syntax error.*

- #define **BRATHL\_SYSTEM\_ERROR** -9

*System error.*

- #define **BRATHL\_UNIMPLEMENT\_ERROR** -12

*error for non non implement code*

- #define **BRATHL\_UNIT\_ERROR** -3

*Unit error.*

- #define **BRATHL\_WARNING** 2

*warning*

### 5.1.1 Define Documentation

#### 5.1.1.1 #define BRATHL\_SUCCESS 0

Success - no error

Referenced by brathl::CDate::Add(), brathl::CDate::AddDays(), brathl\_Cycle2YMDHMSM(), brathl\_DayOfYear(), brathl\_DiffDSM(), brathl\_DiffJulian(), brathl\_DiffYMDHMSM(), brathl\_DSM2Julian(), brathl\_DSM2Seconds(), brathl\_DSM2YMDHMSM(), brathl\_Errno2String(), brathl\_Julian2DSM(), brathl\_Julian2Seconds(), brathl\_Julian2YMDHMSM(), brathl\_NowYMDHMSM(), brathl\_ReadData(), brathl\_Seconds2DSM(), brathl\_Seconds2Julian(), brathl\_Seconds2YMDHMSM(), brathl\_YMDHMSM2Cycle(), brathl\_YMDHMSM2DSM(), brathl\_YMDHMSM2Julian(), brathl\_YMDHMSM2Seconds(), brathl::CDate::CheckDate(), brathl::CDate::CheckDay(), brathl::CDate::CheckHour(), brathl::CDate::CheckMinute(), brathl::CDate::CheckMonth(), brathl::CDate::CheckMuSecond(), brathl::CDate::CheckSecond(), brathl::CDate::CheckYear(), brathl::CMission::CMission(), brathl::CDate::ConstructDate(), brathl::CMission::Convert(), brathl::CDate::Convert2DecimalJulian(), brathl::CDate::Convert2DMM(), brathl::CDate::Convert2DSM(), brathl::CDate::Convert2Second(), brathl::CDate::Convert2SM(),

brathl::CDate::Convert2YMDHMSM(), brathl::CMission::CtrlMission(), brathl::CDate::CvDate(), brathl::CDate::DayOfYear(), brathl::CDate::GetDay(), brathl::CDate::GetDaysInMonth(), brathl::CDate::GetHour(), brathl::CDate::GetMinute(), brathl::CDate::GetMonth(), brathl::CDate::GetMuSecond(), brathl::CDate::GetSecond(), brathl::CDate::GetYear(), brathl::CMission::LoadAliasName(), brathl::CDate::SetDate(), brathl::CDate::SetDateJulian(), brathl::CDate::SetDateNow(), brathl::CDatePeriod::SetFrom(), brathl::CDatePeriod::SetTo(), and brathl::CDate::SubtractDays().

## 5.2 Date error codes

Collaboration diagram for Date error codes:

### Defines

- #define **BRATHL\_ERROR\_INVALID\_DATE** -101  
*Invalid date.*
- #define **BRATHL\_ERROR\_INVALID\_DATE\_NEGATIVE** -112  
*Invalid date (date must be > 0)*
- #define **BRATHL\_ERROR\_INVALID\_DATE\_REF** -102  
*Invalid reference date.*
- #define **BRATHL\_ERROR\_INVALID\_DATE\_REF\_CONV** -103  
*Invalid reference date conversion.*
- #define **BRATHL\_ERROR\_INVALID\_DAY** -107  
*Invalid day value.*
- #define **BRATHL\_ERROR\_INVALID\_DSM** -104  
*Invalid days or seconds or museonds values (must be > 0)*
- #define **BRATHL\_ERROR\_INVALID\_HOUR** -108  
*Invalid hour value (must be >= 0 and <= 23)*
- #define **BRATHL\_ERROR\_INVALID\_MINUTE** -109  
*Invalid minute value (must be >= 0 and <= 59)*
- #define **BRATHL\_ERROR\_INVALID\_MONTH** -106  
*Invalid month value (must be >= 1 and <= 12)*
- #define **BRATHL\_ERROR\_INVALID\_MUSECOND** -111  
*Invalid musecond value (must be >= 0 and <= 999999)*
- #define **BRATHL\_ERROR\_INVALID\_SECOND** -110  
*Invalid second value (must be >= 0 and <= 59)*
- #define **BRATHL\_ERROR\_INVALID\_YEAR** -105  
*Invalid year value (must be >= 1950)*

### 5.3 Cycle/date conversion error codes

Collaboration diagram for Cycle/date conversion error codes:

#### Defines

- #define **BRATHL\_ERROR\_INVALID\_MISSION** -203  
*Unknown mission value.*
- #define **BRATHL\_ERROR\_INVALID\_NB\_PASS** -201  
*Invalid nb pass (must be > 0)*
- #define **BRATHL\_ERROR\_INVALID\_REPETITION** -202  
*Invalid repetition (must be > 0)*
- #define **BRATHL\_WARNING\_INVALID\_REF\_FILE\_FIELD** -205  
*WARNING - Invalid reference mission file format.*
- #define **BRATHL\_WARNING\_INVALID\_REF\_FILE\_FIELDDATE** -206  
*WARNING - Invalid reference mission date.*
- #define **BRATHL\_WARNING\_OPEN\_FILE\_ALIAS\_MISSION** -207  
*WARNING - Unable to open alias mission file.*
- #define **BRATHL\_WARNING\_OPEN\_FILE\_REF\_FILE** -204  
*WARNING - Unable to open reference mission file.*

## 5.4 Algorithms classes

### Classes

- class **brathl::CBratAlgoFilterGaussian1D**
- class **brathl::CBratAlgoFilterGaussian2D**
- class **brathl::CBratAlgoFilterLanczos1D**
- class **brathl::CBratAlgoFilterLanczos2D**
- class **brathl::CBratAlgoFilterLoess1D**
- class **brathl::CBratAlgoFilterLoess2D**
- class **brathl::CBratAlgoFilterMedian1D**
- class **brathl::CBratAlgoFilterMedian2D**
- class **brathl::CBratAlgorithmBase**
- class **brathl::CBratAlgorithmGeosVel**
- class **brathl::CBratAlgorithmGeosVelAtp**
- class **brathl::CBratAlgorithmGeosVelGrid**
- class **brathl::CBratAlgorithmGeosVelGridU**
- class **brathl::CBratAlgorithmGeosVelGridV**

### Defines

- **#define AUTO\_REGISTER\_BASE(base) CBratAlgorithmBaseRegistration \_-base\_registration\_ ## base(&base\_factory<base>);**

### Typedefs

- **typedef CBratAlgorithmBase \* (\* brathl::base\_creator )(void)**
- **typedef map< string, CBratAlgorithmBase \* > brathl::mapbratalgorithmbase**
- **typedef vector < CBratAlgorithmBase \* > brathl::vectorbratalgorithmbase**

### Functions

- **template<class T >**  
**CBratAlgorithmBase \* brathl::base\_factory ()**
- **brathl::CBratAlgorithmGeosVelGrid::CBratAlgorithmGeosVelGrid ()**
- **brathl::CBratAlgorithmGeosVelGrid::CBratAlgorithmGeosVelGrid (const C-BratAlgorithmGeosVelGrid &copy)**
- **brathl::CBratAlgorithmGeosVelGridU::CBratAlgorithmGeosVelGridU ()**
- **brathl::CBratAlgorithmGeosVelGridU::CBratAlgorithmGeosVelGridU (const CBratAlgorithmGeosVelGridU &copy)**
- **brathl::CBratAlgorithmGeosVelGridV::CBratAlgorithmGeosVelGridV ()**
- **brathl::CBratAlgorithmGeosVelGridV::CBratAlgorithmGeosVelGridV (const CBratAlgorithmGeosVelGridV &copy)**
- **void brathl::CBratAlgorithmGeosVelGrid::CheckEquatorLimit ()**
- **virtual void brathl::CBratAlgorithmGeosVelGrid::CheckInputParams (C-VectorBratAlgorithmParam &args)**

- void **bratl::CBratAlgorithmGeosVelGrid::CheckLatLonExpression** (uint32\_t index)
- void **bratl::CBratAlgorithmGeosVelGrid::CheckProduct** ()
- void **bratl::CBratAlgorithmGeosVelGrid::CheckVarExpression** (uint32\_t index)
- double **bratl::CBratAlgorithmGeosVelGrid::ComputeMean** ()
- double **bratl::CBratAlgorithmGeosVelGrid::ComputeSingle** ()
- virtual double **bratl::CBratAlgorithmGeosVelGrid::ComputeVelocity** ()=0
- double **bratl::CBratAlgorithmGeosVelGridU::ComputeVelocity** ()
- double **bratl::CBratAlgorithmGeosVelGridV::ComputeVelocity** ()
- virtual void **bratl::CBratAlgorithmGeosVelGrid::DeleteFieldNetCdf** ()
- virtual void **bratl::CBratAlgorithmGeosVelGrid::DeleteProduct** ()
- virtual void **bratl::CBratAlgorithmGeosVelGrid::Dump** (ostream &Out=cerr)
- virtual void **bratl::CBratAlgorithmGeosVelGridU::Dump** (ostream &Out=cerr)
- virtual void **bratl::CBratAlgorithmGeosVelGridV::Dump** (ostream &Out=cerr)
- virtual string **bratl::CBratAlgorithmGeosVelGridU::GetDescription** ()
- virtual string **bratl::CBratAlgorithmGeosVelGridV::GetDescription** ()
- virtual string **bratl::CBratAlgorithmGeosVelGrid::GetInputParamDesc** (uint32\_t indexParam)
- virtual CBratAlgorithmParam::bratAlgoParamTypeVal **bratl::CBratAlgorithmGeosVelGrid::GetInputParamFormat** (uint32\_t indexParam)
- virtual string **bratl::CBratAlgorithmGeosVelGrid::GetInputParamUnit** (uint32\_t indexParam)
- uint32\_t **bratl::CBratAlgorithmGeosVelGrid::GetLatDimRange** (CFieldNetCdf \*field)
- int32\_t **bratl::CBratAlgorithmGeosVelGrid::GetLatitudeIndex** (double value)
- void **bratl::CBratAlgorithmGeosVelGrid::GetLatitudes** ()
- uint32\_t **bratl::CBratAlgorithmGeosVelGrid::GetLonDimRange** (CFieldNetCdf \*field)
- int32\_t **bratl::CBratAlgorithmGeosVelGrid::GetLongitudeIndex** (double value)
- void **bratl::CBratAlgorithmGeosVelGrid::GetLongitudes** ()
- virtual string **bratl::CBratAlgorithmGeosVelGridU::GetName** ()
- virtual string **bratl::CBratAlgorithmGeosVelGridV::GetName** ()
- virtual uint32\_t **bratl::CBratAlgorithmGeosVelGrid::GetNumInputParam** ()
- virtual string **bratl::CBratAlgorithmGeosVelGrid::GetOutputUnit** ()
- virtual double **bratl::CBratAlgorithmGeosVelGrid::GetParamDefaultValue** (uint32\_t indexParam)
- virtual string **bratl::CBratAlgorithmGeosVelGrid::GetParamName** (uint32\_t indexParam)
- void **bratl::CBratAlgorithmGeosVelGrid::GetVarCacheExpressionValue** (int32\_t minIndexLat, int32\_t maxIndexLat, int32\_t minIndexLon, int32\_t maxIndexLon)
- double **bratl::CBratAlgorithmGeosVelGrid::GetVarExpressionValue** (int32\_t indexLat, int32\_t indexLon)

- double **bratl::CBratAlgorithmGeosVelGrid::GetVarExpressionValueCache** (int32\_t indexLat, int32\_t indexLon)
- void **bratl::CBratAlgorithmGeosVelGrid::Init** ()
- void **bratl::CBratAlgorithmGeosVelGridU::Init** ()
- void **bratl::CBratAlgorithmGeosVelGridV::Init** ()
- virtual void **bratl::CBratAlgorithmGeosVelGrid::OpenProductFile** ()
- **CBratAlgorithmGeosVelGrid** & **bratl::CBratAlgorithmGeosVelGrid::operator=** (const **CBratAlgorithmGeosVelGrid** &copy)
- bool **bratl::CBratAlgorithmGeosVelGrid::PrepareComputeVelocity** ()
- virtual void **bratl::CBratAlgorithmGeosVelGrid::PrepareDataReading2D** (int32\_t minIndexLat, int32\_t maxIndexLat, int32\_t minIndexLon, int32\_t maxIndexLon)
- virtual void **bratl::CBratAlgorithmGeosVelGrid::PrepareDataReading2D** (int32\_t indexLat, int32\_t indexLon)
- virtual void **bratl::CBratAlgorithmGeosVelGrid::PrepareDataValues2D-ComplexExpression** (CExpressionValue &exprValue)
- virtual void **bratl::CBratAlgorithmGeosVelGrid::PrepareDataValues2D-ComplexExpressionWithAlgo** (CExpressionValue &exprValue)
- virtual void **bratl::CBratAlgorithmGeosVelGrid::PrepareDataValues2DOneField** (CExpressionValue &exprValue)
- virtual double **bratl::CBratAlgorithmGeosVelGrid::Run** (CVectorBratAlgorithmParam &args)
- void **bratl::CBratAlgorithmGeosVelGrid::Set** (const **CBratAlgorithmGeosVelGrid** &copy)
- void **bratl::CBratAlgorithmGeosVelGrid::SetBeginOfFile** ()
- void **bratl::CBratAlgorithmGeosVelGrid::SetEndOfFile** ()
- virtual void **bratl::CBratAlgorithmGeosVelGrid::SetParamValues** (CVectorBratAlgorithmParam &args)
- virtual **bratl::CBratAlgorithmGeosVelGrid::~CBratAlgorithmGeosVelGrid** ()
- virtual **bratl::CBratAlgorithmGeosVelGridU::~CBratAlgorithmGeosVelGridU** ()
- virtual **bratl::CBratAlgorithmGeosVelGridV::~CBratAlgorithmGeosVelGridV** ()

#### Variables

- bool **bratl::CBratAlgorithmGeosVelGrid::m\_allLongitudes**
- static const uint32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_EQUATOR\_LAT\_LIMIT\_INDEX** = 3
- double **bratl::CBratAlgorithmGeosVelGrid::m\_equatorLimit**
- CFieldNetCdf \* **bratl::CBratAlgorithmGeosVelGrid::m\_fieldLat**
- CFieldNetCdf \* **bratl::CBratAlgorithmGeosVelGrid::m\_fieldLon**
- int32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_indexLat**
- int32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_indexLon**
- static const uint32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_INPUT\_PARAMS** = 4

- static const uint32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_LAT\_PARAM\_INDEX** = 0
- **CDoubleArray** **bratl::CBratAlgorithmGeosVelGrid::m\_latitudes**
- static const uint32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_LON\_PARAM\_INDEX** = 1
- **CDoubleArray** **bratl::CBratAlgorithmGeosVelGrid::m\_longitudes**
- double **bratl::CBratAlgorithmGeosVelGrid::m\_lonMax**
- double **bratl::CBratAlgorithmGeosVelGrid::m\_lonMin**
- **CExpressionValue** **bratl::CBratAlgorithmGeosVelGrid::m\_rawDataCache**
- static const uint32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_VAR\_PARAM\_INDEX** = 2
- int32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_varDimLatIndex**
- int32\_t **bratl::CBratAlgorithmGeosVelGrid::m\_varDimLonIndex**
- double **bratl::CBratAlgorithmGeosVelGrid::m\_varValue**
- double **bratl::CBratAlgorithmGeosVelGrid::m\_varValueE**
- double **bratl::CBratAlgorithmGeosVelGrid::m\_varValueN**
- double **bratl::CBratAlgorithmGeosVelGrid::m\_varValueS**
- double **bratl::CBratAlgorithmGeosVelGrid::m\_varValueW**

#### 5.4.1 Function Documentation

##### 5.4.1.1 **bratl::CBratAlgorithmGeosVelGrid::CBratAlgorithmGeosVelGrid ( )**

Default constructor

##### 5.4.1.2 **bratl::CBratAlgorithmGeosVelGrid::CBratAlgorithmGeosVelGrid ( const CBratAlgorithmGeosVelGrid & copy )**

Copy constructor

##### 5.4.1.3 **bratl::CBratAlgorithmGeosVelGridU::CBratAlgorithmGeosVelGridU ( )**

Default constructor

##### 5.4.1.4 **bratl::CBratAlgorithmGeosVelGridU::CBratAlgorithmGeosVelGridU ( const CBratAlgorithmGeosVelGridU & copy )**

Copy constructor

##### 5.4.1.5 **bratl::CBratAlgorithmGeosVelGridV::CBratAlgorithmGeosVelGridV ( )**

Default constructor

##### 5.4.1.6 **bratl::CBratAlgorithmGeosVelGridV::CBratAlgorithmGeosVelGridV ( const CBratAlgorithmGeosVelGridV & copy )**

Copy constructor



**5.4.1.7** `void brathl::CBratAlgorithmGeosVelGrid::Dump ( ostream & fOut = cerr )`  
`[virtual]`

Dump function

Reimplemented from **brathl::CBratAlgorithmGeosVel** (p. 154).

Reimplemented in **brathl::CBratAlgorithmGeosVelGridV** (p. 28), and **brathl::CBratAlgorithmGeosVelGridU** (p. 28).

References `brathl::CBratAlgorithmGeosVel::Dump()`.

Referenced by `brathl::CBratAlgorithmGeosVelGridU::Dump()`, and `brathl::CBratAlgorithmGeosVelGridV::Dump()`.

**5.4.1.8** `void brathl::CBratAlgorithmGeosVelGridU::Dump ( ostream & fOut = cerr )`  
`[virtual]`

Dump function

Reimplemented from **brathl::CBratAlgorithmGeosVelGrid** (p. 28).

References `brathl::CBratAlgorithmGeosVelGrid::Dump()`.

**5.4.1.9** `void brathl::CBratAlgorithmGeosVelGridV::Dump ( ostream & fOut = cerr )`  
`[virtual]`

Dump function

Reimplemented from **brathl::CBratAlgorithmGeosVelGrid** (p. 28).

References `brathl::CBratAlgorithmGeosVelGrid::Dump()`.

**5.4.1.10** `virtual string brathl::CBratAlgorithmGeosVelGridU::GetDescription ( )` `[inline, virtual]`

Gets the description of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 149).

**5.4.1.11** `virtual string brathl::CBratAlgorithmGeosVelGridV::GetDescription ( )` `[inline, virtual]`

Gets the description of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 149).

**5.4.1.12** `virtual string brathl::CBratAlgorithmGeosVelGrid::GetInputParamDesc ( uint32_t indexParam )` `[inline, virtual]`

Gets the description of an input parameter.

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **brathl::CBratAlgorithmBase** (p. 150).

References **brathl::CTools::Format()**.

**5.4.1.13** `virtual CBratAlgorithmParam::bratAlgoParamTypeVal brathl::CBratAlgorithm-GeosVelGrid::GetInputParamFormat ( uint32_t indexParam ) [inline, virtual]`

Gets the format of an input parameter : CBratAlgorithmParam::T\_DOUBLE for double CBratAlgorithmParam::T\_FLOAT for float CBratAlgorithmParam::T\_INT for integer CBratAlgorithmParam::T\_LONG for long integer CBratAlgorithmParam::T\_STRING for string CBratAlgorithmParam::T\_CHAR for a character

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **brathl::CBratAlgorithmBase** (p. 150).

References **brathl::CTools::Format()**.

**5.4.1.14** `virtual string brathl::CBratAlgorithmGeosVelGrid::GetInputParamUnit ( uint32_t indexParam ) [inline, virtual]`

Gets the unit of an input parameter :

#### Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **brathl::CBratAlgorithmBase** (p. 150).

References **brathl::CTools::Format()**.

**5.4.1.15** `virtual string brathl::CBratAlgorithmGeosVelGridU::GetName ( ) [inline, virtual]`

Gets the name of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 151).

**5.4.1.16** `virtual string brathl::CBratAlgorithmGeosVelGridV::GetName ( ) [inline, virtual]`

Gets the name of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 151).

**5.4.1.17** `virtual uint32_t brathl::CBratAlgorithmGeosVelGrid::GetNumInputParam ( ) [inline, virtual]`

Gets the number of input parameters to pass to the 'Run' function

Implements **brathl::CBratAlgorithmBase** (p. 151).

5.4.1.18 `virtual string bratl::CBratAlgorithmGeosVelGrid::GetOutputUnit ( )` [`inline`, `virtual`]

Gets the unit of an output value returned by the 'Run' function.

#### Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **bratl::CBratAlgorithmBase** (p. 151).

5.4.1.19 `CBratAlgorithmGeosVelGrid & bratl::CBratAlgorithmGeosVelGrid::operator= ( const CBratAlgorithmGeosVelGrid & copy )`

Overloads operator '='

5.4.1.20 `double bratl::CBratAlgorithmGeosVelGrid::Run ( CVectorBratAlgorithmParam & args )` [`virtual`]

Runs the algorithm

#### Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

#### Returns

the result of the execution

Implements **bratl::CBratAlgorithmBase** (p. 151).

5.4.1.21 `bratl::CBratAlgorithmGeosVelGrid::~~CBratAlgorithmGeosVelGrid ( )` [`virtual`]

Destructor

5.4.1.22 `bratl::CBratAlgorithmGeosVelGridU::~~CBratAlgorithmGeosVelGridU ( )` [`virtual`]

Destructor

5.4.1.23 `bratl::CBratAlgorithmGeosVelGridV::~~CBratAlgorithmGeosVelGridV ( )` [`virtual`]

Destructor

## 5.5 Tools

### Classes

- class **brathl::CDoubleArray**
- class **brathl::CDoubleMap**
- class **brathl::CDoublePtrArray**
- class **brathl::CDoublePtrDoubleMap**
- class **brathl::CExpressionValue**
- class **brathl::CExternalFilesAvisoGrid**
- class **brathl::CExternalFilesJason2**
- class **brathl::CExternalFilesNetCDF**
- class **brathl::CFloatArray**
- class **brathl::CInt16Array**
- class **brathl::CInt8Array**
- class **brathl::CIntArray**
- class **brathl::CInternalFiles**
- class **brathl::CInternalFilesYFX**
- class **brathl::CInternalFilesZFX**
- class **brathl::CIntList**
- class **brathl::CIntMap**
- class **brathl::CObArray**
- class **brathl::CObDoubleMap**
- class **brathl::CObIntMap**
- class **brathl::CObList**
- class **brathl::CObMap**
- class **brathl::CObStack**
- class **brathl::CPtrMap**
- class **brathl::CRegisteredPass**
- class **brathl::CStringList**
- class **brathl::CStringMap**
- class **brathl::CTools**
- class **brathl::CUInt16Array**
- class **brathl::CUInt8Array**
- class **brathl::CUIntArray**
- class **brathl::CUIntMap**

### Defines

- #define **ADD\_OFFSET\_ATTR** "add\_offset"
- #define **AT\_BEGINNING** 0xFFFFFFFFUL
- #define **AXIS\_ATTR** "axis"
- #define **COMMENT\_ATTR** "comment"
- #define **CONVENTIONS\_ATTR** "Conventions"
- #define **DATA\_SET\_ATTR** "data\_set"
- #define **FILE\_TITLE\_ATTR** "title"

- `#define FILE_TYPE_ATTR "FileType"`
- `#define FILL_VALUE_ATTR "_FillValue"`
- `#define LONG_NAME_ATTR "long_name"`
- `#define MISSION_NAME_ATTR "mission_name"`
- `#define PRODUCT_TYPE_ATTR "product_type"`
- `#define SCALE_FACTOR_ATTR "scale_factor"`
- `#define STANDARD_NAME_ATTR "standard_name"`
- `#define TITLE_ATTR "title"`
- `#define UNITS_ATTR "units"`
- `#define VALID_MAX_ATTR "valid_max"`
- `#define VALID_MIN_ATTR "valid_min"`

#### Typedefs

- `typedef vector< doublearray > brathl::arraydoublearray`
- `typedef vector< doubleptrarray > brathl::arraydoubleptrarray`
- `typedef map< string, CStringArray > brathl::maparraystring`
- `typedef map< string, CObjectTreeNode * > brathl::mapTreeNode`
- `typedef vector< CObjectTreeNode * > brathl::vectorTreeNode`

#### Functions

- `void brathl::CArrayDoublePtrArray::AdjustValidMinMax (double value)`
- `void brathl::CArrayDoubleArray::AdjustValidMinMax (double value)`
- `DoublePtr brathl::CMatrix::At (uint32_t i, uint32_t j)`
- `CExternalFiles * brathl::BuildExistingExternalFileKind (const string &Name)`
- `CInternalFiles * brathl::BuildExistingInternalFileKind (const string &name, const CStringArray *fieldNames)`
- `brathl::CArrayDoubleArray::CArrayDoubleArray ()`  
*Empty CDoubleArray (p. 219) ctor.*
- `brathl::CArrayDoubleArray::CArrayDoubleArray (const CArrayDoubleArray &a)`
- `brathl::CArrayDoublePtrArray::CArrayDoublePtrArray (bool bDelete=true)`  
*Empty CDoubleArray (p. 219) ctor.*
- `brathl::CArrayDoublePtrArray::CArrayDoublePtrArray (const CArrayDoublePtrArray &a)`
- `brathl::CArrayStringMap::CArrayStringMap ()`  
*CStringMap (p. 334) ctor.*
- `brathl::CArrayStringMap::CArrayStringMap (const CArrayStringMap &a)`
- `brathl::CDoubleArray::CDoubleArray ()`  
*Empty CDoubleArray (p. 219) ctor.*
- `brathl::CDoubleArray::CDoubleArray (const CDoubleArray &vect)`
- `brathl::CDoubleArrayOb::CDoubleArrayOb (const CDoubleArrayOb &vect)`
- `brathl::CDoubleMap::CDoubleMap ()`  
*CDoubleMap (p. 220) ctor.*

- **brathl::CDoublePtrArray::CDoublePtrArray** (bool bDelete=true)  
*Empty CDoublePtrArray (p. 221) ctor.*
- **brathl::CDoublePtrDoubleMap::CDoublePtrDoubleMap** (bool bDelete=true)  
*CDoublePtrDoubleMap (p. 222) ctor.*
- **brathl::CDoublePtrDoubleMap::CDoublePtrDoubleMap** (const CUIntArray &matrixDims, bool bDelete=true)
- **brathl::CFloatArray::CFloatArray** ()  
*Empty CFloatArray (p. 266) ctor.*
- **brathl::CFloatArray::CFloatArray** (const CFloatArray &vect)
- **brathl::CInt16Array::CInt16Array** ()  
*Empty CInt16Array (p. 268) ctor.*
- **brathl::CInt16Array::CInt16Array** (const CInt16Array &vect)
- **brathl::CInt8Array::CInt8Array** ()  
*Empty CInt8Array (p. 269) ctor.*
- **brathl::CInt8Array::CInt8Array** (const CInt8Array &vect)
- **brathl::CIntArray::CIntArray** ()  
*Empty CIntArray (p. 270) ctor.*
- **brathl::CIntArray::CIntArray** (const CIntArray &vect)
- **brathl::CIntList::CIntList** ()  
*Empty CIntList (p. 275) ctor.*
- **brathl::CIntList::CIntList** (const CIntList &list)
- **brathl::CIntMap::CIntMap** ()  
*CIntMap (p. 275) ctor.*
- virtual CBratObject \* **brathl::CDoubleArrayOb::Clone** ()
- virtual CBratObject \* **brathl::CObArrayOb::Clone** ()
- **brathl::CMatrix::CMatrix** (const CMatrix &m)
- **brathl::CMatrixDouble::CMatrixDouble** (uint32\_t nrows, uint32\_t ncols)
- **brathl::CMatrixDouble::CMatrixDouble** (const CMatrixDouble &m)
- **brathl::CMatrixDoublePtr::CMatrixDoublePtr** (uint32\_t nrows, uint32\_t ncols)
- **brathl::CMatrixDoublePtr::CMatrixDoublePtr** (const CMatrixDoublePtr &m)
- **brathl::CObArray::CObArray** (bool bDelete=true)  
*Empty CObArray (p. 286) ctor.*
- **brathl::CObArray::CObArray** (const CObArray &vect)
- **brathl::CObArrayOb::CObArrayOb** (bool bDelete=true)
- **brathl::CObArrayOb::CObArrayOb** (const CObArrayOb &vect)
- **brathl::CObDoubleMap::CObDoubleMap** (bool bDelete=true)  
*CObMap (p. 290) ctor.*
- **brathl::CObIntMap::CObIntMap** (bool bDelete=true)  
*CObMap (p. 290) ctor.*
- **brathl::CObList::CObList** (bool bDelete=true)  
*Empty CObList (p. 289) ctor.*
- **brathl::CObList::CObList** (const CObList &lst)
- **brathl::CObMap::CObMap** (bool bDelete=true)  
*CObMap (p. 290) ctor.*

- **brathl::CObMap::CObMap** (const **CObMap** &obMap)
- **brathl::CObStack::CObStack** (bool bDelete=true)  
*Empty CObArray (p. 286) ctor.*
- virtual bool **brathl::CStringList::Complement** (const **CStringList** &array, **CStringList** &complement) const
- virtual bool **brathl::CStringArray::Complement** (const **CStringArray** &array, **CStringArray** &complement) const
- virtual bool **brathl::CUIntArray::Complement** (const **CUIntArray** &array, **CUIntArray** &complement) const
- virtual bool **brathl::CUInt16Array::Complement** (const **CUInt16Array** &array, **CUInt16Array** &complement) const
- virtual bool **brathl::CUInt8Array::Complement** (const **CUInt8Array** &array, **CUInt8Array** &complement) const
- **brathl::CPtrMap::CPtrMap** (bool bDelete=true)  
*CPtrMap (p. 330) ctor.*
- **brathl::CStringArray::CStringArray** ()  
*Empty CStringArray ctor.*
- **brathl::CStringArray::CStringArray** (const **CStringArray** &vect)
- **brathl::CStringArray::CStringArray** (const stringarray &vect)
- **brathl::CStringArray::CStringArray** (const **CStringList** &lst)
- **brathl::CStringArray::CStringArray** (const stringlist &lst)
- **brathl::CStringList::CStringList** ()  
*Empty CStringList (p. 333) ctor.*
- **brathl::CStringList::CStringList** (const **CStringList** &list)
- **brathl::CStringList::CStringList** (const stringlist &list)
- **brathl::CStringList::CStringList** (const **CStringArray** &vect)
- **brathl::CStringList::CStringList** (const stringarray &vect)
- **brathl::CStringMap::CStringMap** ()  
*CStringMap (p. 334) ctor.*
- **brathl::CUInt16Array::CUInt16Array** ()  
*Empty CUInt16Array (p. 369) ctor.*
- **brathl::CUInt16Array::CUInt16Array** (const **CUInt16Array** &vect)
- **brathl::CUInt8Array::CUInt8Array** ()  
*Empty CUInt8Array (p. 370) ctor.*
- **brathl::CUInt8Array::CUInt8Array** (const **CUInt8Array** &vect)
- **brathl::CUIntArray::CUIntArray** ()  
*Empty CUIntArray (p. 371) ctor.*
- **brathl::CUIntArray::CUIntArray** (const **CUIntArray** &vect)
- **brathl::CUIntMap::CUIntMap** ()  
*CUIntMap (p. 373) ctor.*
- const double \* **brathl::CDoubleArray::data** () const
- void **brathl::CDoublePtrArray::Delete** (DoublePtr matrix)
- void **brathl::CArrayDoublePtrArray::Delete** (DoublePtr matrix)
- void **brathl::CDoublePtrDoubleMap::Delete** (DoublePtr \*matrix)
- virtual void **brathl::CStringList::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CIntList::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CObList::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CStringArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CIntArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CUIntArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CInt16Array::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CUInt16Array::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CInt8Array::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CUInt8Array::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CFloatArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CDoubleArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CDoublePtrArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CArrayDoublePtrArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CArrayDoubleArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CArrayStringMap::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CDoubleArrayOb::Dump** (ostream &fOut=cerr) const

- virtual void **brathl::CObArray::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CObArrayOb::Dump** (ostream &fOut=cerr) const

- virtual void **brathl::CStringMap::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CIntMap::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CUIntMap::Dump** (ostream &fOut=cerr) const

*Dump function.*

- virtual void **brathl::CDoubleMap::Dump** (ostream &fOut=cerr) const

*Dump function.*



- virtual void **brathl::CObMap::Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **brathl::CObIntMap::Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **brathl::CObDoubleMap::Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **brathl::CDoublePtrDoubleMap::Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **brathl::CPtrMap::Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **brathl::CMatrix::Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **brathl::CMatrixDoublePtr::Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **brathl::CMatrixDouble::Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **brathl::CStringList::Erase** (const string &str)
- virtual void **brathl::CStringList::Erase** (CStringList::iterator it)
- bool **brathl::CObList::Erase** (CBratObject \*ob)
- virtual bool **brathl::CObList::Erase** (CObList::iterator it)
- virtual bool **brathl::CStringArray::Erase** (CStringArray::iterator it)
- virtual bool **brathl::CStringArray::Erase** (int32\_t index)
- virtual bool **brathl::CStringArray::Erase** (uint32\_t index)
- virtual bool **brathl::CIntArray::Erase** (CIntArray::iterator it)
- virtual bool **brathl::CUIIntArray::Erase** (CUIIntArray::iterator it)
- virtual bool **brathl::CInt16Array::Erase** (CInt16Array::iterator it)
- virtual bool **brathl::CUIInt16Array::Erase** (CUIInt16Array::iterator it)
- virtual bool **brathl::CInt8Array::Erase** (CInt8Array::iterator it)
- virtual bool **brathl::CUIInt8Array::Erase** (CUIInt8Array::iterator it)
- virtual bool **brathl::CFloatArray::Erase** (CFloatArray::iterator it)
- virtual bool **brathl::CDoubleArray::Erase** (CDoubleArray::iterator it)
- virtual bool **brathl::CDoublePtrArray::Erase** (CDoublePtrArray::iterator it)
- virtual bool **brathl::CDoublePtrArray::Erase** (int32\_t index)
- virtual bool **brathl::CArrayStringMap::Erase** (CArrayStringMap::iterator it)
- virtual bool **brathl::CArrayStringMap::Erase** (const string &key)
- bool **brathl::CObArray::Erase** (CBratObject \*ob)
- virtual bool **brathl::CObArray::Erase** (CObArray::iterator it)
- virtual bool **brathl::CObArray::Erase** (int32\_t index)
- virtual bool **brathl::CStringMap::Erase** (CStringMap::iterator it)
- virtual bool **brathl::CStringMap::Erase** (const string &key)
- virtual bool **brathl::CIntMap::Erase** (CIntMap::iterator it)
- virtual bool **brathl::CIntMap::Erase** (const string &key)
- virtual bool **brathl::CUIIntMap::Erase** (CUIIntMap::iterator it)
- virtual bool **brathl::CUIIntMap::Erase** (const string &key)
- virtual bool **brathl::CDoubleMap::Erase** (CDoubleMap::iterator it)

- virtual bool **bratl::CDoubleMap::Erase** (const string &key)
- virtual bool **bratl::CObMap::Erase** (CObMap::iterator it)
- virtual bool **bratl::CObMap::Erase** (const string &key)
- virtual bool **bratl::COblntMap::Erase** (COblntMap::iterator it)
- virtual bool **bratl::COblntMap::Erase** (int32\_t key)
- virtual bool **bratl::CObDoubleMap::Erase** (CObDoubleMap::iterator it)
- virtual bool **bratl::CObDoubleMap::Erase** (double key)
- virtual bool **bratl::CDoublePtrDoubleMap::Erase** (CDoublePtrDoubleMap::iterator it)
- virtual bool **bratl::CDoublePtrDoubleMap::Erase** (double key)
- virtual bool **bratl::CPtrMap::Erase** (CPtrMap::iterator it)
- virtual bool **bratl::CPtrMap::Erase** (const string &key)
- virtual bool **bratl::CStringList::Exists** (const string &str) const
- virtual bool **bratl::CStringArray::Exists** (const string &str, bool compareNoCase=false) const
- virtual const CStringArray \* **bratl::CArrayStringMap::Exists** (const string &key) const
- virtual string **bratl::CStringMap::Exists** (const string &key) const
- virtual int32\_t **bratl::CIntMap::Exists** (const string &key) const
- virtual uint32\_t **bratl::CUIntMap::Exists** (const string &key) const
- virtual double **bratl::CDoubleMap::Exists** (const string &key) const
- virtual CBratObject \* **bratl::CObMap::Exists** (const string &key) const
- virtual CBratObject \* **bratl::COblntMap::Exists** (int32\_t key) const
- virtual CBratObject \* **bratl::CObDoubleMap::Exists** (double key) const
- virtual DoublePtr \* **bratl::CDoublePtrDoubleMap::Exists** (double key) const
- virtual void \* **bratl::CPtrMap::Exists** (const string &key) const
- virtual bool **bratl::CStringList::ExistsNoCase** (const string &str) const
- virtual void **bratl::CStringList::ExtractKeys** (const string &str, const string &delim, bool bRemoveAll=true)
- virtual void **bratl::CStringArray::ExtractKeys** (const string &str, const string &delim, bool bRemoveAll=true)
- virtual void **bratl::CStringList::ExtractStrings** (const string &str, const char delim, bool bRemoveAll=true)
- virtual void **bratl::CStringList::ExtractStrings** (const string &str, const string &delim, bool bRemoveAll=true)
- virtual void **bratl::CStringArray::ExtractStrings** (const string &str, const char delim, bool bRemoveAll=true, bool insertUnique=false)
- virtual void **bratl::CStringArray::ExtractStrings** (const string &str, const string &delim, bool bRemoveAll=true, bool insertUnique=false)
- virtual int32\_t **bratl::CStringList::FindIndex** (const string &str, bool compareNoCase=false) const
- virtual int32\_t **bratl::CStringArray::FindIndex** (const string &str, bool compareNoCase=false) const
- virtual int32\_t **bratl::CDoubleArray::FindIndex** (double value) const
- virtual void **bratl::CStringArray::FindIndexes** (const string &str, CIntArray &indexes, bool compareNoCase=false) const
- const CArrayDoublePtrArray & **bratl::CMatrixDoublePtr::GetData** ()

- `const CArrayDoubleArray & brathl::CMatrixDouble::GetData ()`
- `bool brathl::CObList::GetDelete ()`
- `bool brathl::CDoublePtrArray::GetDelete ()`
- `bool brathl::CArrayDoublePtrArray::GetDelete ()`
- `bool brathl::CObStack::GetDelete ()`
- `bool brathl::CObArray::GetDelete ()`
- `bool brathl::CObMap::GetDelete ()`
- `bool brathl::CObIntMap::GetDelete ()`
- `bool brathl::CObDoubleMap::GetDelete ()`
- `bool brathl::CDoublePtrDoubleMap::GetDelete ()`
- `virtual void brathl::CStringMap::GetKeys (CStringArray &keys, bool bRemoveAll=true) const`
- `virtual void brathl::CUIntMap::GetKeys (CStringArray &keys, bool bRemoveAll=true)`
- `virtual void brathl::CObMap::GetKeys (CStringArray &keys, bool bRemoveAll=true, bool bUnique=false)`
- `virtual void brathl::CObMap::GetKeys (CStringList &keys, bool bRemoveAll=true, bool bUnique=false)`
- `virtual void brathl::CObIntMap::GetKeys (CIntArray &keys, bool bRemoveAll=true)`
- `virtual void brathl::CObDoubleMap::GetKeys (CDoubleArray &keys, bool bRemoveAll=true)`
- `virtual void brathl::CDoublePtrDoubleMap::GetKeys (CDoubleArray &keys, bool bRemoveAll=true)`
- `uint32_t brathl::CDoublePtrDoubleMap::GetMatrixColDim (uint32_t row)`
- `CStringArray * brathl::CMatrixDoublePtr::GetMatrixDataDimIndexes ()`
- `uint32_t brathl::CDoublePtrArray::GetMatrixDim (uint32_t row)`
- `uint32_t brathl::CArrayDoublePtrArray::GetMatrixDim (uint32_t row)`
- `uint32_t brathl::CMatrixDoublePtr::GetMatrixDimData (uint32_t row)`
- `CUIntArray * brathl::CDoublePtrArray::GetMatrixDims ()`
- `CUIntArray * brathl::CArrayDoublePtrArray::GetMatrixDims ()`
- `CUIntArray * brathl::CDoublePtrDoubleMap::GetMatrixDims ()`
- `CUIntArray * brathl::CMatrixDoublePtr::GetMatrixDimsData ()`
- `uint32_t brathl::CDoublePtrArray::GetMatrixNumberOfDims ()`
- `uint32_t brathl::CArrayDoublePtrArray::GetMatrixNumberOfDims ()`
- `uint32_t brathl::CMatrixDoublePtr::GetMatrixNumberOfDimsData ()`
- `uint32_t brathl::CDoublePtrDoubleMap::GetMatrixNumberOfRows () const`
- `virtual uint32_t brathl::CMatrix::GetMatrixNumberOfValuesData ()`
- `uint32_t brathl::CMatrixDoublePtr::GetMatrixNumberOfValuesData ()`
- `uint32_t brathl::CMatrixDouble::GetMatrixNumberOfValuesData ()`
- `void brathl::CArrayDoublePtrArray::GetMinMaxValues (double &min, double &max, bool recalc=true)`
- `void brathl::CArrayDoubleArray::GetMinMaxValues (double &min, double &max, bool recalc=true)`
- `virtual void brathl::CMatrix::GetMinMaxValues (double &min, double &max)=0`
- `virtual void brathl::CMatrixDoublePtr::GetMinMaxValues (double &min, double &max)`

- virtual void **brathl::CMatrixDouble::GetMinMaxValues** (double &min, double &max)
- string **brathl::CMatrix::GetName** ()
- virtual uint32\_t **brathl::CMatrix::GetNumberOfCols** () const =0
- virtual uint32\_t **brathl::CMatrixDoublePtr::GetNumberOfCols** () const
- virtual uint32\_t **brathl::CMatrixDouble::GetNumberOfCols** () const
- virtual uint32\_t **brathl::CMatrix::GetNumberOfRows** () const =0
- virtual uint32\_t **brathl::CMatrixDoublePtr::GetNumberOfRows** () const
- virtual uint32\_t **brathl::CMatrixDouble::GetNumberOfRows** () const
- virtual uint32\_t **brathl::CMatrix::GetNumberOfValues** ()=0
- virtual uint32\_t **brathl::CMatrixDoublePtr::GetNumberOfValues** ()
- virtual uint32\_t **brathl::CMatrixDouble::GetNumberOfValues** ()
- uint32\_t **brathl::CIntArray::GetProductValues** () const
- void **brathl::CFloatArray::GetRange** (float &min, float &max)
- void **brathl::CDoubleArray::GetRange** (double &min, double &max)
- virtual void **brathl::CStringArray::GetValues** (const **CIntArray** &indexes, **CStringArray** &values) const
- virtual void **brathl::CStringArray::GetValues** (const **CIntArray** &indexes, string &values) const
- string **brathl::CMatrix::GetXName** ()
- string **brathl::CMatrix::GetYName** ()
- virtual void **brathl::CIntArray::IncrementValue** (uint32\_t incr=1)
- void **brathl::CArrayDoublePtrArray::Init** ()
- void **brathl::CArrayDoubleArray::Init** ()
- void **brathl::CArrayStringMap::Init** ()
- void **brathl::CArrayDoublePtrArray::InitMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)
- void **brathl::CArrayDoubleArray::InitMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)
- virtual void **brathl::CMatrix::InitMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)=0
- void **brathl::CMatrixDoublePtr::InitMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)
- void **brathl::CMatrixDouble::InitMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)
- void **brathl::CArrayDoublePtrArray::InitMatrixData** (double initialValue=CTools::m\_defaultValueDOUBLE)
- void **brathl::CMatrixDoublePtr::InitMatrixDimsData** (const **CIntArray** &matrixDims, double initialValue=CTools::m\_defaultValueDOUBLE)
- virtual void **brathl::CStringList::Insert** (const **CStringList** &list, bool bEnd=true)
- virtual void **brathl::CStringList::Insert** (const string &str, bool bEnd=true)
- virtual void **brathl::CStringList::Insert** (const **CStringArray** &vect, bool bEnd=true)
- virtual void **brathl::CStringList::Insert** (const stringarray &vect, bool bEnd=true)
- virtual void **brathl::CStringList::Insert** (const stringlist &lst, bool bEnd=true)
- virtual void **brathl::CIntList::Insert** (const **CIntList** &list, bool bEnd=true)
- virtual void **brathl::CIntList::Insert** (const int value, bool bEnd=true)

- virtual void **brathl::CObList::Insert** (const **CObList** &list, bool bEnd=true)
- virtual void **brathl::CObList::Insert** (CBratObject \*ob, bool bEnd=true)
- virtual void **brathl::CStringArray::Insert** (const CStringArray &vect, bool bEnd=true)
- virtual void **brathl::CStringArray::Insert** (const string &str)
- virtual void **brathl::CStringArray::Insert** (const stringarray &vect, bool bEnd=true)
- virtual void **brathl::CStringArray::Insert** (const **CIntArray** &vect)
- virtual void **brathl::CStringArray::Insert** (const **CStringList** &lst)
- virtual void **brathl::CStringArray::Insert** (const stringlist &lst)
- virtual void **brathl::CIntArray::Insert** (const **CIntArray** &vect, bool bEnd=true)
- virtual void **brathl::CIntArray::Insert** (const CStringArray &vect)
- virtual void **brathl::CIntArray::Insert** (int32\_t \*vect, size\_t length)
- virtual void **brathl::CIntArray::Insert** (const int32\_t value)
- virtual void **brathl::CUIntArray::Insert** (**CUIntArray** \*vect, bool bEnd=true)
- virtual void **brathl::CUIntArray::Insert** (const **CUIntArray** &vect, bool bEnd=true)
- virtual void **brathl::CUIntArray::Insert** (const vector< uint32\_t > &vect, bool bEnd=true)
- virtual void **brathl::CUIntArray::Insert** (uint32\_t \*vect, size\_t length)
- virtual void **brathl::CUIntArray::Insert** (const uint32\_t value)
- virtual void **brathl::CInt16Array::Insert** (const **CInt16Array** &vect, bool bEnd=true)
- virtual void **brathl::CInt16Array::Insert** (const CStringArray &vect)
- virtual void **brathl::CInt16Array::Insert** (int16\_t \*vect, size\_t length)
- virtual void **brathl::CInt16Array::Insert** (const int16\_t value)
- virtual void **brathl::CUInt16Array::Insert** (**CUInt16Array** \*vect, bool bEnd=true)
- virtual void **brathl::CUInt16Array::Insert** (const **CUInt16Array** &vect, bool bEnd=true)
- virtual void **brathl::CUInt16Array::Insert** (const vector< uint16\_t > &vect, bool bEnd=true)
- virtual void **brathl::CUInt16Array::Insert** (uint16\_t \*vect, size\_t length)
- virtual void **brathl::CUInt16Array::Insert** (const uint16\_t value)
- virtual void **brathl::CInt8Array::Insert** (const **CInt8Array** &vect, bool bEnd=true)
- virtual void **brathl::CInt8Array::Insert** (const CStringArray &vect)
- virtual void **brathl::CInt8Array::Insert** (int8\_t \*vect, size\_t length)
- virtual void **brathl::CInt8Array::Insert** (const int8\_t value)
- virtual void **brathl::CUInt8Array::Insert** (**CUInt8Array** \*vect, bool bEnd=true)
- virtual void **brathl::CUInt8Array::Insert** (const **CUInt8Array** &vect, bool bEnd=true)
- virtual void **brathl::CUInt8Array::Insert** (const vector< uint8\_t > &vect, bool bEnd=true)
- virtual void **brathl::CUInt8Array::Insert** (uint8\_t \*vect, size\_t length)
- virtual void **brathl::CUInt8Array::Insert** (const uint8\_t value)
- virtual void **brathl::CFloatArray::Insert** (float \*data, int32\_t size)
- virtual void **brathl::CFloatArray::Insert** (const **CFloatArray** &vect, bool bEnd=true)

- virtual void **brathl::CFloatArray::Insert** (const **CFloatArray** &vect, int32\_t first, int32\_t last, bool bEnd=true)
- virtual void **brathl::CFloatArray::Insert** (const float value)
- virtual void **brathl::CFloatArray::Insert** (const int32\_t value)
- virtual void **brathl::CFloatArray::Insert** (const uint32\_t value)
- virtual void **brathl::CDoubleArray::Insert** (double \*data, int32\_t size)
- virtual void **brathl::CDoubleArray::Insert** (int32\_t \*data, int32\_t size)
- virtual void **brathl::CDoubleArray::Insert** (uint32\_t \*data, int32\_t size)
- virtual void **brathl::CDoubleArray::Insert** (const **CDoubleArray** &vect, bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const **CDoubleArray** &vect, int32\_t first, int32\_t last, bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const **CUInt8Array** &vect, bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const **CInt8Array** &vect, bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const **CInt16Array** &vect, bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const **CIntArray** &vect, bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const **CFloatArray** &vect, bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const CStringArray &vect, bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const string &vect, const string &delim=",", bool bEnd=true)
- virtual void **brathl::CDoubleArray::Insert** (const double value)
- virtual void **brathl::CDoubleArray::Insert** (const int32\_t value)
- virtual void **brathl::CDoubleArray::Insert** (const uint32\_t value)
- virtual void **brathl::CDoubleArray::Insert** (const int16\_t value)
- virtual void **brathl::CDoubleArray::Insert** (const uint16\_t value)
- virtual void **brathl::CDoubleArray::Insert** (const int8\_t value)
- virtual void **brathl::CDoubleArray::Insert** (const uint8\_t value)
- virtual void **brathl::CDoublePtrArray::Insert** (DoublePtr ob)
- virtual CStringArray \* **brathl::CArrayStringMap::Insert** (const string &key, const CStringArray &str, bool withExcept=true)
- virtual void **brathl::CObArray::Insert** (const **CObArray** &vect)
- virtual void **brathl::CObArray::Insert** (CBratObject \*ob)
- virtual string **brathl::CStringMap::Insert** (const string &key, const string &str, bool withExcept=true)
- virtual void **brathl::CStringMap::Insert** (const **CStringMap** &strmap, bool withExcept=true)
- virtual int32\_t **brathl::CIntMap::Insert** (const string &key, int32\_t value, bool withExcept=true)
- virtual void **brathl::CIntMap::Insert** (const **CIntMap** &m, bool bRemoveAll=true, bool withExcept=true)
- virtual void **brathl::CIntMap::Insert** (const CStringArray &keys, const **CIntArray** &values, bool bRemoveAll=true, bool withExcept=true)

- virtual uint32\_t **bratl::CUIntMap::Insert** (const string &key, uint32\_t value, bool withExcept=true)
- virtual void **bratl::CUIntMap::Insert** (const **CUIntMap** &m, bool bRemoveAll=true, bool withExcept=true)
- virtual void **bratl::CUIntMap::Insert** (const CStringArray &keys, uint32\_t initValue, bool bRemoveAll=true, bool withExcept=true)
- virtual void **bratl::CUIntMap::Insert** (const CStringArray &keys, const **CUIntArray** &values, bool bRemoveAll=true, bool withExcept=true)
- virtual void **bratl::CUIntMap::Insert** (const CStringArray &keys, bool bRemoveAll=true, bool withExcept=true)
- virtual double **bratl::CDoubleMap::Insert** (const string &key, double value, bool withExcept=true)
- virtual CBratObject \* **bratl::CObMap::Insert** (const string &key, CBratObject \*ob, bool withExcept=true)
- virtual void **bratl::CObMap::Insert** (const **CObMap** &obMap, bool withExcept=true)
- virtual CBratObject \* **bratl::CObIntMap::Insert** (int32\_t key, CBratObject \*ob, bool withExcept=true)
- virtual void **bratl::CObIntMap::Insert** (const **CObIntMap** &obMap, bool withExcept=true)
- virtual CBratObject \* **bratl::CObDoubleMap::Insert** (double key, CBratObject \*ob, bool withExcept=true)
- virtual void **bratl::CObDoubleMap::Insert** (const **CObDoubleMap** &obMap, bool withExcept=true)
- virtual DoublePtr \* **bratl::CDoublePtrDoubleMap::Insert** (double key, DoublePtr \*ob, bool withExcept=true)
- virtual DoublePtr \* **bratl::CDoublePtrDoubleMap::Insert** (double key, double initialValue=CTools::m\_defaultValueDOUBLE)
- virtual void \* **bratl::CPtrMap::Insert** (const string &key, void \*ptr, bool withExcept=true)
- virtual void **bratl::CPtrMap::Insert** (const **CPtrMap** &ptrMap, bool withExcept=true)
- virtual CStringArray::iterator **bratl::CStringArray::InsertAt** (CStringArray::iterator where, const string &str)
- virtual CStringArray::iterator **bratl::CStringArray::InsertAt** (int32\_t index, const string &str)
- virtual CIntArray::iterator **bratl::CIntArray::InsertAt** (CIntArray::iterator where, const int32\_t value)
- virtual CIntArray::iterator **bratl::CIntArray::InsertAt** (int32\_t index, const int32\_t value)
- virtual CUIntArray::iterator **bratl::CUIntArray::InsertAt** (CUIntArray::iterator where, const uint32\_t value)
- virtual CUIntArray::iterator **bratl::CUIntArray::InsertAt** (int32\_t index, const uint32\_t value)
- virtual CInt16Array::iterator **bratl::CInt16Array::InsertAt** (CInt16Array::iterator where, const int16\_t value)
- virtual CInt16Array::iterator **bratl::CInt16Array::InsertAt** (int32\_t index, const int16\_t value)

- virtual CUInt16Array::iterator **brathl::CUInt16Array::InsertAt** (CUInt16Array::iterator where, const uint16\_t value)
- virtual CUInt16Array::iterator **brathl::CUInt16Array::InsertAt** (int32\_t index, const uint16\_t value)
- virtual CInt8Array::iterator **brathl::CInt8Array::InsertAt** (CInt8Array::iterator where, const int8\_t value)
- virtual CInt8Array::iterator **brathl::CInt8Array::InsertAt** (int32\_t index, const int8\_t value)
- virtual CUInt8Array::iterator **brathl::CUInt8Array::InsertAt** (CUInt8Array::iterator where, const uint8\_t value)
- virtual CUInt8Array::iterator **brathl::CUInt8Array::InsertAt** (int32\_t index, const uint8\_t value)
- virtual CFloatArray::iterator **brathl::CFloatArray::InsertAt** (CFloatArray::iterator where, const float value)
- virtual CFloatArray::iterator **brathl::CFloatArray::InsertAt** (int32\_t index, const float value)
- virtual CDoubleArray::iterator **brathl::CDoubleArray::InsertAt** (CDoubleArray::iterator where, const double value)
- virtual CDoubleArray::iterator **brathl::CDoubleArray::InsertAt** (int32\_t index, const double value)
- virtual CDoublePtrArray::iterator **brathl::CDoublePtrArray::InsertAt** (CDoublePtrArray::iterator where, DoublePtr ob)
- virtual CObArray::iterator **brathl::CObArray::InsertAt** (CObArray::iterator where, CBratObject \*ob)
- virtual void **brathl::CStringList::InsertUnique** (const string &str, bool bEnd=true)
- virtual void **brathl::CStringList::InsertUnique** (const CStringList &lst, bool bEnd=true)
- virtual void **brathl::CStringList::InsertUnique** (const CStringArray \*vect, bool bEnd=true)
- virtual void **brathl::CStringList::InsertUnique** (const CStringArray &vect, bool bEnd=true)
- virtual void **brathl::CStringList::InsertUnique** (const stringarray &vect, bool bEnd=true)
- virtual void **brathl::CStringList::InsertUnique** (const stringlist &lst, bool bEnd=true)
- virtual void **brathl::CStringArray::InsertUnique** (const string &str)
- virtual void **brathl::CStringArray::InsertUnique** (const CStringArray \*vect)
- virtual void **brathl::CStringArray::InsertUnique** (const CStringArray &vect)
- virtual void **brathl::CStringArray::InsertUnique** (const CStringList &lst)
- virtual void **brathl::CStringArray::InsertUnique** (const stringarray &vect)
- virtual void **brathl::CStringArray::InsertUnique** (const stringlist &lst)
- virtual bool **brathl::CStringList::Intersect** (const CStringList &array, CStringList &intersect) const
- virtual bool **brathl::CStringArray::Intersect** (const string &str, CStringArray &intersect, bool compareNoCase=false) const
- virtual bool **brathl::CStringArray::Intersect** (const CStringArray &array, CStringArray &intersect, bool compareNoCase=false) const



- virtual bool **brathl::CStringArray::Intersect** (const string &str, **CUIntArray** &intersect, bool compareNoCase=false) const
- virtual bool **brathl::CStringArray::Intersect** (const CStringArray &array, **CUIntArray** &intersect, bool compareNoCase=false) const
- virtual bool **brathl::CIntArray::Intersect** (const **CIntArray** &array, **CIntArray** &intersect) const
- virtual bool **brathl::CUIntArray::Intersect** (const **CUIntArray** &array, **CUIntArray** &intersect) const
- virtual bool **brathl::CInt16Array::Intersect** (const **CInt16Array** &array, **CInt16Array** &intersect) const
- virtual bool **brathl::CUInt16Array::Intersect** (const **CUInt16Array** &array, **CUInt16Array** &intersect) const
- virtual bool **brathl::CInt8Array::Intersect** (const **CInt8Array** &array, **CInt8Array** &intersect) const
- virtual bool **brathl::CUInt8Array::Intersect** (const **CUInt8Array** &array, **CUInt8Array** &intersect) const
- virtual bool **brathl::CFloatArray::Intersect** (const **CFloatArray** &array, **CFloatArray** &intersect) const
- virtual bool **brathl::CDoubleArray::Intersect** (const **CDoubleArray** &array, **CDoubleArray** &intersect) const
- virtual bool **brathl::CMatrix::IsMatrixDataSet** ()
- bool **brathl::CMatrixDoublePtr::IsMatrixDataSet** ()
- virtual string **brathl::CStringMap::IsValue** (const string &value)
- DoublePtr **brathl::CDoublePtrArray::NewMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)
- DoublePtr **brathl::CArrayDoublePtrArray::NewMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)
- DoublePtr \* **brathl::CDoublePtrDoubleMap::NewMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)
- DoublePtr **brathl::CMatrixDoublePtr::NewMatrixData** (double initialValue=CTools::m\_defaultValueDOUBLE)
- virtual bool **brathl::CStringArray::operator!=** (const CStringArray &vect)
- virtual bool **brathl::CUIntArray::operator!=** (const **CUIntArray** &vect)
- virtual bool **brathl::CUInt16Array::operator!=** (const **CUInt16Array** &vect)
- virtual bool **brathl::CUInt8Array::operator!=** (const **CUInt8Array** &vect)
- virtual bool **brathl::CDoubleArray::operator!=** (const **CDoubleArray** &vect)
- virtual DoublePtr **brathl::CMatrix::operator()** (uint32\_t i, uint32\_t j)=0
- virtual const DoublePtr **brathl::CMatrix::operator()** (uint32\_t i, uint32\_t j) const =0
- virtual DoublePtr **brathl::CMatrixDoublePtr::operator()** (uint32\_t i, uint32\_t j)
- virtual const DoublePtr **brathl::CMatrixDoublePtr::operator()** (uint32\_t i, uint32\_t j) const
- virtual DoublePtr **brathl::CMatrixDouble::operator()** (uint32\_t i, uint32\_t j)
- virtual const DoublePtr **brathl::CMatrixDouble::operator()** (uint32\_t i, uint32\_t j) const
- virtual const **CStringList** & **brathl::CStringList::operator=** (const **CStringList** &lst)

- virtual const **CStringList** & **brathl::CStringList::operator=** (const CStringArray &vect)
- virtual const **CStringList** & **brathl::CStringList::operator=** (const stringarray &vect)
- virtual const **CStringList** & **brathl::CStringList::operator=** (const stringlist &lst)
- const **CIntList** & **brathl::CIntList::operator=** (const CIntList &lst)
- virtual const **CObList** & **brathl::CObList::operator=** (const CObList &lst)
- virtual const CStringArray & **brathl::CStringArray::operator=** (const CStringArray &vect)
- virtual const CStringArray & **brathl::CStringArray::operator=** (const CStringList &lst)
- virtual const CStringArray & **brathl::CStringArray::operator=** (const stringarray &vect)
- virtual const CStringArray & **brathl::CStringArray::operator=** (const stringlist &lst)
- virtual const CIntArray & **brathl::CIntArray::operator=** (const CIntArray &vect)
- virtual const CUIntArray & **brathl::CUIntArray::operator=** (const CUIntArray &vect)
- virtual const CInt16Array & **brathl::CInt16Array::operator=** (const CInt16Array &vect)
- virtual const CUInt16Array & **brathl::CUInt16Array::operator=** (const CUInt16Array &vect)
- virtual const CInt8Array & **brathl::CInt8Array::operator=** (const CInt8Array &vect)
- virtual const CUInt8Array & **brathl::CUInt8Array::operator=** (const CUInt8Array &vect)
- virtual const CFloatArray & **brathl::CFloatArray::operator=** (const CFloatArray &vect)
- virtual const CDoubleArray & **brathl::CDoubleArray::operator=** (const CDoubleArray &vect)
- virtual const CArrayDoublePtrArray & **brathl::CArrayDoublePtrArray::operator=** (const CArrayDoublePtrArray &m)
- virtual const CArrayDoubleArray & **brathl::CArrayDoubleArray::operator=** (const CArrayDoubleArray &m)
- virtual const CArrayStringMap & **brathl::CArrayStringMap::operator=** (const CArrayStringMap &a)
- virtual const CDoubleArrayOb & **brathl::CDoubleArrayOb::operator=** (const CDoubleArrayOb &vect)
- virtual const CObArray & **brathl::CObArray::operator=** (const CObArray &lst)
- virtual const CObArrayOb & **brathl::CObArrayOb::operator=** (const CObArrayOb &vect)
- virtual const CObMap & **brathl::CObMap::operator=** (const CObMap &obMap)
- virtual const CObIntMap & **brathl::CObIntMap::operator=** (const CObIntMap &obMap)
- virtual const CObDoubleMap & **brathl::CObDoubleMap::operator=** (const CObDoubleMap &obMap)
- const CMatrix & **brathl::CMatrix::operator=** (const CMatrix &m)

- `const CMatrixDoublePtr & bratl::CMatrixDoublePtr::operator=` (`const CMatrixDoublePtr &m`)
- `const CMatrixDouble & bratl::CMatrixDouble::operator=` (`const CMatrixDouble &m`)
- `virtual bool bratl::CStringArray::operator==` (`const CStringArray &vect`)
- `virtual bool bratl::CIntArray::operator==` (`const CIntArray &vect`)
- `virtual bool bratl::CUIIntArray::operator==` (`const CUIIntArray &vect`)
- `virtual bool bratl::CUIInt16Array::operator==` (`const CUIInt16Array &vect`)
- `virtual bool bratl::CUIInt8Array::operator==` (`const CUIInt8Array &vect`)
- `virtual bool bratl::CDoubleArray::operator==` (`const CDoubleArray &vect`)
- `virtual int32_t bratl::CIntMap::operator[]` (`const string &key`)
- `virtual uint32_t bratl::CUIIntMap::operator[]` (`const string &key`)
- `virtual double bratl::CDoubleMap::operator[]` (`const string &key`)
- `virtual CBratObject * bratl::CObMap::operator[]` (`const string &key`)
- `virtual CBratObject * bratl::CObIntMap::operator[]` (`int32_t key`)
- `virtual CBratObject * bratl::CObDoubleMap::operator[]` (`double key`)
- `virtual DoublePtr * bratl::CDoublePtrDoubleMap::operator[]` (`double key`)
- `virtual void * bratl::CPtrMap::operator[]` (`const string &key`)
- `virtual doubleptrarray & bratl::CMatrixDoublePtr::operator[]` (`const uint32_t &i`)
- `virtual const doubleptrarray & bratl::CMatrixDoublePtr::operator[]` (`const uint32_t &i`) `const`
- `virtual doublearray & bratl::CMatrixDouble::operator[]` (`const uint32_t &i`)
- `virtual const doublearray & bratl::CMatrixDouble::operator[]` (`const uint32_t &i`) `const`
- `virtual void bratl::CObStack::Pop` ()
- `virtual bool bratl::CObList::PopBack` ()
- `virtual bool bratl::CDoublePtrArray::PopBack` ()
- `virtual bool bratl::CObArray::PopBack` ()
- `virtual void bratl::CObStack::Push` (`CBratObject *ob`)
- `virtual bool bratl::CStringArray::Remove` (`const string &array`, `bool compareNoCase=false`)
- `virtual bool bratl::CStringArray::Remove` (`const CStringArray &array`, `bool compareNoCase=false`)
- `virtual void bratl::CArrayDoublePtrArray::Remove` (`doubleptrarray &vect`)
- `virtual void bratl::CStringList::RemoveAll` ()
- `virtual void bratl::CIntList::RemoveAll` ()
- `virtual void bratl::CObList::RemoveAll` ()
- `virtual void bratl::CStringArray::RemoveAll` ()
- `virtual void bratl::CIntArray::RemoveAll` ()
- `virtual void bratl::CUIIntArray::RemoveAll` ()
- `virtual void bratl::CInt16Array::RemoveAll` ()
- `virtual void bratl::CUIInt16Array::RemoveAll` ()
- `virtual void bratl::CInt8Array::RemoveAll` ()
- `virtual void bratl::CUIInt8Array::RemoveAll` ()
- `virtual void bratl::CFloatArray::RemoveAll` ()
- `virtual void bratl::CDoubleArray::RemoveAll` ()

- virtual void **brathl::CDoublePtrArray::RemoveAll** ()
- virtual void **brathl::CArrayDoublePtrArray::RemoveAll** ()
- virtual void **brathl::CArrayDoubleArray::RemoveAll** ()
- virtual void **brathl::CArrayStringMap::RemoveAll** ()
- virtual void **brathl::CObStack::RemoveAll** ()
- virtual void **brathl::CObArray::RemoveAll** ()
- virtual void **brathl::CStringMap::RemoveAll** ()
- virtual void **brathl::CIntMap::RemoveAll** ()
- virtual void **brathl::CUIntMap::RemoveAll** ()
- virtual void **brathl::CDoubleMap::RemoveAll** ()
- virtual void **brathl::CObMap::RemoveAll** ()
- virtual void **brathl::CObIntMap::RemoveAll** ()
- virtual void **brathl::CObDoubleMap::RemoveAll** ()
- virtual void **brathl::CDoublePtrDoubleMap::RemoveAll** ()
- virtual void **brathl::CPtrMap::RemoveAll** ()
- bool **brathl::CObMap::RenameKey** (const string &oldKey, const string &newKey)
- bool **brathl::CObIntMap::RenameKey** (int32\_t oldKey, int32\_t newKey)
- bool **brathl::CObDoubleMap::RenameKey** (double oldKey, double newKey)
- bool **brathl::CDoublePtrDoubleMap::RenameKey** (double oldKey, double newKey)
- virtual void **brathl::CStringArray::Replace** (const CStringArray &findString, const string &replaceBy, CStringArray &replaced, bool compareNoCase=false, bool insertUnique=false) const
- virtual void **brathl::CStringArray::Replace** (const string &findString, const string &replaceBy, CStringArray &replaced, bool compareNoCase=false, bool insertUnique=false) const
- virtual CStringArray::iterator **brathl::CStringArray::ReplaceAt** (int32\_t index, const string &str)
- virtual CStringArray::iterator **brathl::CStringArray::ReplaceAt** (uint32\_t index, const string &str)
- virtual CStringArray::iterator **brathl::CStringArray::ReplaceAt** (CStringArray::iterator where, const string &str)
- virtual CIntArray::iterator **brathl::CIntArray::ReplaceAt** (CIntArray::iterator where, const int32\_t value)
- virtual CIntArray::iterator **brathl::CIntArray::ReplaceAt** (int32\_t index, const int32\_t value)
- virtual CUIntArray::iterator **brathl::CUIntArray::ReplaceAt** (CUIntArray::iterator where, const uint32\_t value)
- virtual CUIntArray::iterator **brathl::CUIntArray::ReplaceAt** (int32\_t index, const uint32\_t value)
- virtual CInt16Array::iterator **brathl::CInt16Array::ReplaceAt** (CInt16Array::iterator where, const int16\_t value)
- virtual CInt16Array::iterator **brathl::CInt16Array::ReplaceAt** (int32\_t index, const int16\_t value)
- virtual CUInt16Array::iterator **brathl::CUInt16Array::ReplaceAt** (CUInt16Array::iterator where, const uint16\_t value)

- virtual CUInt16Array::iterator **bratl::CUInt16Array::ReplaceAt** (int32\_t index, const uint16\_t value)
- virtual CInt8Array::iterator **bratl::CInt8Array::ReplaceAt** (CInt8Array::iterator where, const int8\_t value)
- virtual CInt8Array::iterator **bratl::CInt8Array::ReplaceAt** (int32\_t index, const int8\_t value)
- virtual CUInt8Array::iterator **bratl::CUInt8Array::ReplaceAt** (CUInt8Array::iterator where, const uint8\_t value)
- virtual CUInt8Array::iterator **bratl::CUInt8Array::ReplaceAt** (int32\_t index, const uint8\_t value)
- virtual CFloatArray::iterator **bratl::CFloatArray::ReplaceAt** (CFloatArray::iterator where, const float value)
- virtual CFloatArray::iterator **bratl::CFloatArray::ReplaceAt** (int32\_t index, const float value)
- virtual CDoubleArray::iterator **bratl::CDoubleArray::ReplaceAt** (CDoubleArray::iterator where, const double value)
- virtual CDoubleArray::iterator **bratl::CDoubleArray::ReplaceAt** (int32\_t index, const double value)
- virtual CDoublePtrArray::iterator **bratl::CDoublePtrArray::ReplaceAt** (CDoublePtrArray::iterator where, DoublePtr ob)
- virtual CObArray::iterator **bratl::CObArray::ReplaceAt** (CObArray::iterator where, CBratObject \*ob)
- void **bratl::CArrayDoublePtrArray::ResizeRC** (uint32\_t nrows, uint32\_t ncols)
- void **bratl::CArrayDoubleArray::ResizeRC** (uint32\_t nrows, uint32\_t ncols)
- virtual void **bratl::CMatrix::ScaleDownData** (double scaleFactor, double addOffset, double defaultValue=CTools::m\_defaultValueDOUBLE)=0
- virtual void **bratl::CMatrixDoublePtr::ScaleDownData** (double scaleFactor, double addOffset, double defaultValue=CTools::m\_defaultValueDOUBLE)
- virtual void **bratl::CMatrixDouble::ScaleDownData** (double scaleFactor, double addOffset, double defaultValue=CTools::m\_defaultValueDOUBLE)
- virtual void **bratl::CMatrix::ScaleUpData** (double scaleFactor, double addOffset, double defaultValue=CTools::m\_defaultValueDOUBLE)=0
- virtual void **bratl::CMatrixDoublePtr::ScaleUpData** (double scaleFactor, double addOffset, double defaultValue=CTools::m\_defaultValueDOUBLE)
- virtual void **bratl::CMatrixDouble::ScaleUpData** (double scaleFactor, double addOffset, double defaultValue=CTools::m\_defaultValueDOUBLE)
- void **bratl::CArrayDoublePtrArray::Set** (const CArrayDoublePtrArray &m)
- void **bratl::CArrayDoubleArray::Set** (const CArrayDoubleArray &m)
- virtual void **bratl::CArrayStringMap::Set** (const CArrayStringMap &a)
- virtual void **bratl::CMatrix::Set** (const CMatrix &m)
- virtual void **bratl::CMatrix::Set** (uint32\_t &row, uint32\_t &col, DoublePtr x)=0
- void **bratl::CMatrixDoublePtr::Set** (uint32\_t &row, uint32\_t &col, DoublePtr x)
- void **bratl::CMatrixDoublePtr::Set** (const CMatrixDoublePtr &m)
- void **bratl::CMatrixDouble::Set** (uint32\_t &row, uint32\_t &col, DoublePtr x)
- void **bratl::CMatrixDouble::Set** (const CMatrixDouble &m)
- void **bratl::CObList::SetDelete** (bool value)
- void **bratl::CDoublePtrArray::SetDelete** (bool value)

- void **brathl::CArrayDoublePtrArray::SetDelete** (bool value)
- void **brathl::CObStack::SetDelete** (bool value)
- void **brathl::CObArray::SetDelete** (bool value)
- void **brathl::CObMap::SetDelete** (bool value)
- void **brathl::CObIntMap::SetDelete** (bool value)
- void **brathl::CObDoubleMap::SetDelete** (bool value)
- void **brathl::CDoublePtrDoubleMap::SetDelete** (bool value)
- void **brathl::CMatrixDoublePtr::SetMatrixDataDimIndexes** (const CStringArray &m)
- void **brathl::CDoublePtrArray::SetMatrixDims** (const CUIntArray &matrixDims)
- void **brathl::CArrayDoublePtrArray::SetMatrixDims** (const CUIntArray &matrixDims)
- void **brathl::CDoublePtrDoubleMap::SetMatrixDims** (const CUIntArray &matrixDims)
- void **brathl::CMatrixDoublePtr::SetMatrixDimsData** (const CUIntArray &matrixDims)
- void **brathl::CMatrixDoublePtr::SetMatrixDimsData** (uint32\_t nbValues)
- void **brathl::CMatrix::SetName** (const string &value)
- void **brathl::CMatrix::SetXName** (const string &value)
- void **brathl::CMatrix::SetYName** (const string &value)
- virtual int32\_t \* **brathl::CIntArray::ToArray** ()
- virtual uint32\_t \* **brathl::CUIntArray::ToArray** ()
- virtual int16\_t \* **brathl::CInt16Array::ToArray** ()
- virtual uint16\_t \* **brathl::CUInt16Array::ToArray** ()
- virtual int8\_t \* **brathl::CInt8Array::ToArray** ()
- virtual uint8\_t \* **brathl::CUInt8Array::ToArray** ()
- float \* **brathl::CFloatArray::ToArray** ()
- double \* **brathl::CDoubleArray::ToArray** ()
- virtual void **brathl::CObMap::ToArray** (CObArray &obArray)
- virtual int32\_t \* **brathl::CUIntArray::ToIntArray** ()
- virtual int16\_t \* **brathl::CUInt16Array::ToIntArray** ()
- virtual int8\_t \* **brathl::CUInt8Array::ToIntArray** ()
- virtual CBratObject \* **brathl::CObStack::Top** ()
- virtual size\_t \* **brathl::CUIntArray::ToSizeTArray** ()
- virtual string **brathl::CStringList::ToString** (const string &delim=",", bool useBracket=true) const
- virtual string **brathl::CStringArray::ToString** (const string &delim=",", bool useBracket=true) const
- virtual string **brathl::CIntArray::ToString** (const string &delim=",", bool useBracket=true) const
- virtual string **brathl::CUIntArray::ToString** (const string &delim=",", bool useBracket=true) const
- virtual string **brathl::CInt16Array::ToString** (const string &delim=",", bool useBracket=true) const
- virtual string **brathl::CUInt16Array::ToString** (const string &delim=",", bool useBracket=true) const

- virtual string **brathl::CInt8Array::ToString** (const string &delim="," , bool useBracket=true) const
- virtual string **brathl::CUInt8Array::ToString** (const string &delim="," , bool useBracket=true) const
- virtual string **brathl::CFloatArray::ToString** (const string &delim="," , bool useBracket=true) const
- virtual string **brathl::CDoubleArray::ToString** (const string &delim="," , bool useBracket=true) const
- virtual **brathl::CArrayDoubleArray::~~CArrayDoubleArray** ()  
*Destructor.*
- virtual **brathl::CArrayDoublePtrArray::~~CArrayDoublePtrArray** ()  
*Destructor.*
- virtual **brathl::CArrayStringMap::~~CArrayStringMap** ()  
*CStringMap* (p. 334) dtor.
- virtual **brathl::CDoubleArray::~~CDoubleArray** ()  
*Destructor.*
- virtual **brathl::CDoubleMap::~~CDoubleMap** ()  
*CDoubleMap* (p. 220) dtor.
- virtual **brathl::CDoublePtrArray::~~CDoublePtrArray** ()  
*Destructor.*
- virtual **brathl::CDoublePtrDoubleMap::~~CDoublePtrDoubleMap** ()  
*CDoublePtrDoubleMap* (p. 222) dtor.
- virtual **brathl::CFloatArray::~~CFloatArray** ()  
*Destructor.*
- virtual **brathl::CInt16Array::~~CInt16Array** ()  
*Destructor.*
- virtual **brathl::CInt8Array::~~CInt8Array** ()  
*Destructor.*
- virtual **brathl::CIntArray::~~CIntArray** ()  
*Destructor.*
- virtual **brathl::CIntList::~~CIntList** ()  
*Destructor.*
- virtual **brathl::CIntMap::~~CIntMap** ()  
*CIntMap* (p. 275) dtor.
- virtual **brathl::CObArray::~~CObArray** ()  
*Destructor.*
- virtual **brathl::CObDoubleMap::~~CObDoubleMap** ()  
*CObMap* (p. 290) dtor.
- virtual **brathl::CObIntMap::~~CObIntMap** ()  
*CObMap* (p. 290) dtor.
- virtual **brathl::CObList::~~CObList** ()  
*Destructor.*
- virtual **brathl::CObMap::~~CObMap** ()  
*CObMap* (p. 290) dtor.

- virtual **brathl::CObStack::~~CObStack** ()  
*Destructor.*
- virtual **brathl::CPtrMap::~~CPtrMap** ()  
*CPtrMap* (p. 330) *dtor.*
- virtual **brathl::CStringArray::~~CStringArray** ()  
*Destructor.*
- virtual **brathl::CStringList::~~CStringList** ()  
*Destructor.*
- virtual **brathl::CStringMap::~~CStringMap** ()  
*CStringMap* (p. 334) *dtor.*
- virtual **brathl::CUInt16Array::~~CUInt16Array** ()  
*Destructor.*
- virtual **brathl::CUInt8Array::~~CUInt8Array** ()  
*Destructor.*
- virtual **brathl::CUIntArray::~~CUIntArray** ()  
*Destructor.*
- virtual **brathl::CUIntMap::~~CUIntMap** ()  
*CUIntMap* (p. 373) *dtor.*

#### Variables

- const string **brathl::GENERIC\_NETCDF\_TYPE** = "Generic NetCdf"
- bool **brathl::CObList::m\_bDelete**
- bool **brathl::CDoublePtrArray::m\_bDelete**
- bool **brathl::CArrayDoublePtrArray::m\_bDelete**
- bool **brathl::CObStack::m\_bDelete**  
*Dump fonction.*
- bool **brathl::CObArray::m\_bDelete**
- bool **brathl::CObMap::m\_bDelete**
- bool **brathl::CObIntMap::m\_bDelete**
- bool **brathl::CObDoubleMap::m\_bDelete**
- bool **brathl::CDoublePtrDoubleMap::m\_bDelete**
- bool **brathl::CPtrMap::m\_bDelete**
- CArrayDoublePtrArray **brathl::CMatrixDoublePtr::m\_data**
- CStringArray **brathl::CMatrixDoublePtr::m\_matrixDataDimIndexes**
- CUIntArray **brathl::CDoublePtrArray::m\_matrixDims**
- CUIntArray **brathl::CArrayDoublePtrArray::m\_matrixDims**
- CUIntArray **brathl::CDoublePtrDoubleMap::m\_matrixDims**
- double **brathl::CArrayDoublePtrArray::m\_maxValue**
- double **brathl::CArrayDoubleArray::m\_maxValue**
- double **brathl::CArrayDoublePtrArray::m\_minValue**
- double **brathl::CArrayDoubleArray::m\_minValue**
- const string **brathl::NETCDF\_CF\_PRODUCT\_CLASS** = "NETCDF\_CF"
- const string **brathl::NETCDF\_PRODUCT\_CLASS** = "NETCDF"
- const string **brathl::UNKNOWN\_PRODUCT\_CLASS** = "UNKNOWN"
- const string **brathl::YFX\_NETCDF\_TYPE** = "Y=F(X)"
- const string **brathl::ZFX\_Y\_NETCDF\_TYPE** = "Z=F(X,Y)"



### 5.5.1 Define Documentation

#### 5.5.1.1 `#define FILL_VALUE_ATTR "_FillValue"`

NetCDF files access.

Version

1.0

### 5.5.2 Typedef Documentation

#### 5.5.2.1 `typedef vector<doublearray> brathl::arraydoublearray`

An array (vector) of vector of double

Version

1.0

Creates a type name for array of double array

#### 5.5.2.2 `typedef vector<doubleptrarray> brathl::arraydoubleptrarray`

An array (vector) of vector of double pointer

Version

1.0

Creates a type name for array of DoublePtr array

#### 5.5.2.3 `typedef map<string, CStringArray> brathl::maparraystring`

a set of array string value management classes.

Version

1.0

Creates a type name for map of string array

### 5.5.3 Function Documentation

#### 5.5.3.1 `CExternalFiles * brathl::BuildExistingExternalFileKind ( const string & Name )`

External files access.

Version

1.0

### 5.5.3.2 `CInternalFiles * brathl::BuildExistingInternalFileKind ( const string & name, const CStringArray * fieldNames = NULL )`

Internal files access.

Version

1.0

References BRATHL\_ERROR, and brathl::CTools::Format().

### 5.5.3.3 `brathl::CDoubleArray::CDoubleArray ( const CDoubleArray & vect )`

Creates new **CDoubleArray** (p. 219) object from another **CDoubleArray** (p. 219)

Parameters

<i>vect</i>	[in] : array to be copied
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### 5.5.3.4 `brathl::CFloatArray::CFloatArray ( const CFloatArray & vect )`

Creates new **CFloatArray** (p. 266) object from another **CFloatArray** (p. 266)

Parameters

<i>vect</i>	[in] : array to be copied
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### 5.5.3.5 `brathl::CInt16Array::CInt16Array ( const CInt16Array & vect )`

Creates new **CInt16Array** (p. 268) object from another **CStringList** (p. 333)

Parameters

<i>list</i>	[in] : list to be copied
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### 5.5.3.6 `brathl::CInt8Array::CInt8Array ( const CInt8Array & vect )`

Creates new **CInt8Array** (p. 269) object from another **CStringList** (p. 333)

Parameters

<i>list</i>	[in] : list to be copied
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### 5.5.3.7 `brathl::CIntArray::CIntArray ( const CIntArray & vect )`

Creates new **CIntArray** (p. 270) object from another **CStringList** (p. 333)

Parameters

<i>list</i>	[in] : list to be copied
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**5.5.3.8 bratl::CIntList::CIntList ( const CIntList & *list* )**

Creates new **CIntList** (p. 275) object from another **CStringList** (p. 333)

**Parameters**

<i>list</i>	[in] : list to be copied
-------------	--------------------------

**5.5.3.9 bratl::CObArray::CObArray ( const CObArray & *vect* )**

Creates new **CObArray** (p. 286) object from another **CObArray** (p. 286)

**Parameters**

<i>vect</i>	[in] : list to be copied
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**5.5.3.10 bratl::CObList::CObList ( const CObList & *lst* )**

Creates new **CObList** (p. 289) object from another **CStringList** (p. 333)

**Parameters**

<i>lst</i>	[in] : list to be copied
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**5.5.3.11 bratl::CStringArray::CStringArray ( const CStringArray & *vect* )**

Creates new **CStringArray** object from another **CStringList** (p. 333)

**Parameters**

<i>list</i>	[in] : list to be copied
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**5.5.3.12 bratl::CStringList::CStringList ( const CStringList & *list* )**

Creates new **CStringList** (p. 333) object from another **CStringList** (p. 333)

**Parameters**

<i>list</i>	[in] : list to be copied
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**5.5.3.13 bratl::CUInt16Array::CUInt16Array ( const CUInt16Array & *vect* )**

Creates new **CUInt16Array** (p. 369) object from another **CStringList** (p. 333)

**Parameters**

<i>list</i>	[in] : list to be copied
-------------	--------------------------

**5.5.3.14** `bratl::CUInt8Array::CUInt8Array ( const CUInt8Array & vect )`

Creates new **CUInt8Array** (p. 370) object from another **CStringList** (p. 333)

**Parameters**

<i>list</i>	[in] : list to be copied
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**5.5.3.15** `bratl::CUIntArray::CUIntArray ( const CUIntArray & vect )`

Creates new **CUIntArray** (p. 371) object from another **CStringList** (p. 333)

**Parameters**

<i>list</i>	[in] : list to be copied
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**5.5.3.16** `bool bratl::CObList::Erase ( CBratObject * ob )`

Delete an element referenced by ob

**Returns**

true if no error, otherwise false

**5.5.3.17** `bool bratl::CObList::Erase ( CObList::iterator it )` [virtual]

Delete an element referenced by it

**Returns**

true if no error, otherwise false

**5.5.3.18** `bool bratl::CDoublePtrArray::Erase ( CDoublePtrArray::iterator it )` [virtual]

Delete an element referenced by it

**Returns**

true if no error, otherwise false

Referenced by `bratl::CDoublePtrArray::Erase()`.

**5.5.3.19** `bool bratl::CDoublePtrArray::Erase ( int32_t index )` [virtual]

Delete an element referenced by index

**Returns**

true if no error, otherwise false

References `bratl::CDoublePtrArray::Erase()`.

**5.5.3.20** `bool bratl::CArrayStringMap::Erase ( CArrayStringMap::iterator it )` [virtual]

Delete an element referenced by *it*

Returns

true if no error, otherwise false

**5.5.3.21** `bool bratl::CArrayStringMap::Erase ( const string & key )` [virtual]

Delete an element by its key

Returns

true if no error, otherwise false

**5.5.3.22** `bool bratl::CObArray::Erase ( CBratObject * ob )`

Delete an element referenced by *ob*

Returns

true if no error, otherwise false

Referenced by `bratl::CObArray::Erase()`.

**5.5.3.23** `bool bratl::CObArray::Erase ( CObArray::iterator it )` [virtual]

Delete an element referenced by *it*

Returns

true if no error, otherwise false

**5.5.3.24** `bool bratl::CObArray::Erase ( int32_t index )` [virtual]

Delete an element referenced by *index*

Returns

true if no error, otherwise false

References `bratl::CObArray::Erase()`.

**5.5.3.25** `bool bratl::CStringMap::Erase ( CStringMap::iterator it )` [virtual]

Delete an element referenced by *it*

Returns

true if no error, otherwise false

Referenced by `bratl::CStringMap::Erase()`.

**5.5.3.26** `bool bratl::CStringMap::Erase ( const string & key ) [virtual]`

Delete an element by its key

**Returns**

true if no error, otherwise false

References `bratl::CStringMap::Erase()`.

**5.5.3.27** `bool bratl::CIntMap::Erase ( CIntMap::iterator it ) [virtual]`

Delete an element referenced by it

**Returns**

true if no error, otherwise false

Referenced by `bratl::CIntMap::Erase()`.

**5.5.3.28** `bool bratl::CIntMap::Erase ( const string & key ) [virtual]`

Delete an element by its key

**Returns**

true if no error, otherwise false

References `bratl::CIntMap::Erase()`.

**5.5.3.29** `bool bratl::CUIntMap::Erase ( CUIntMap::iterator it ) [virtual]`

Delete an element referenced by it

**Returns**

true if no error, otherwise false

Referenced by `bratl::CUIntMap::Erase()`.

**5.5.3.30** `bool bratl::CUIntMap::Erase ( const string & key ) [virtual]`

Delete an element by its key

**Returns**

true if no error, otherwise false

References `bratl::CUIntMap::Erase()`.

**5.5.3.31** `bool bratl::CDoubleMap::Erase ( CDoubleMap::iterator it )` [virtual]

Delete an element referenced by *it*

**Returns**

true if no error, otherwise false

Referenced by `bratl::CDoubleMap::Erase()`.

**5.5.3.32** `bool bratl::CDoubleMap::Erase ( const string & key )` [virtual]

Delete an element by its key

**Returns**

true if no error, otherwise false

References `bratl::CDoubleMap::Erase()`.

**5.5.3.33** `bool bratl::CObMap::Erase ( CObMap::iterator it )` [virtual]

Delete an element referenced by *it*

**Returns**

true if no error, otherwise false

Referenced by `bratl::CObMap::Erase()`, and `bratl::CDataSet::EraseFieldSet()`.

**5.5.3.34** `bool bratl::CObMap::Erase ( const string & key )` [virtual]

Delete an element by its key

**Returns**

true if no error, otherwise false

References `bratl::CObMap::Erase()`.

**5.5.3.35** `bool bratl::CObIntMap::Erase ( CObIntMap::iterator it )` [virtual]

Delete an element referenced by *it*

**Returns**

true if no error, otherwise false

Referenced by `bratl::CObIntMap::Erase()`.

**5.5.3.36** `bool bratl::COblntMap::Erase ( int32_t key ) [virtual]`

Delete an element by its key

**Returns**

true if no error, otherwise false

References `bratl::COblntMap::Erase()`.

**5.5.3.37** `bool bratl::CObDoubleMap::Erase ( CObDoubleMap::iterator it ) [virtual]`

Delete an element referenced by it

**Returns**

true if no error, otherwise false

Referenced by `bratl::CObDoubleMap::Erase()`.

**5.5.3.38** `bool bratl::CObDoubleMap::Erase ( double key ) [virtual]`

Delete an element by its key

**Returns**

true if no error, otherwise false

References `bratl::CObDoubleMap::Erase()`.

**5.5.3.39** `bool bratl::CDoublePtrDoubleMap::Erase ( CDoublePtrDoubleMap::iterator it )  
[virtual]`

Delete an element referenced by it

**Returns**

true if no error, otherwise false

Referenced by `bratl::CDoublePtrDoubleMap::Erase()`.

**5.5.3.40** `bool bratl::CDoublePtrDoubleMap::Erase ( double key ) [virtual]`

Delete an element by its key

**Returns**

true if no error, otherwise false

References `bratl::CDoublePtrDoubleMap::Erase()`.



**5.5.3.41** `bool brathl::CPtrMap::Erase ( CPtrMap::iterator it ) [virtual]`

Delete an element referenced by it

**Returns**

true if no error, otherwise false

Referenced by `brathl::CPtrMap::Erase()`.

**5.5.3.42** `bool brathl::CPtrMap::Erase ( const string & key ) [virtual]`

Delete an element by its key

**Returns**

true if no error, otherwise false

References `brathl::CPtrMap::Erase()`.

**5.5.3.43** `const CStringArray * brathl::CStringMap::Exists ( const string & key ) const [virtual]`

Tests if an element identify by 'key' already exists

**Returns**

a string array value corresponding to the key; if exists, otherwise empty string

**5.5.3.44** `string brathl::CStringMap::Exists ( const string & key ) const [virtual]`

Tests if an element identify by 'key' already exists

**Returns**

a string value corresponding to the key; if exists, otherwise empty string

**5.5.3.45** `int32_t brathl::CIntMap::Exists ( const string & key ) const [virtual]`

Tests if an element identify by 'key' already exists

**Returns**

a integer value corresponding to the key; if exists, otherwise default value **CTools::m\_defaultValueINT32** (p. 342)

References `brathl::CTools::m_defaultValueINT32`.

Referenced by `brathl::CIntMap::operator[]()`.

**5.5.3.46** `uint32_t bratl::CUIntMap::Exists ( const string & key ) const` [virtual]

Tests if an element identify by 'key' already exists

**Returns**

a integer value corresponding to the key; if exists, otherwise default value **CTools::m\_defaultValueUINT32** (p. 342)

References `bratl::CTools::m_defaultValueUINT32`.

Referenced by `bratl::CUIntMap::operator[]()`.

**5.5.3.47** `double bratl::CDoubleMap::Exists ( const string & key ) const` [virtual]

Tests if an element identify by 'key' already exists

**Returns**

a double value corresponding to the key; if exists, otherwise default value **CTools::m\_defaultValueDOUBLE** (p. 342)

References `bratl::CTools::m_defaultValueDOUBLE`.

Referenced by `bratl::CDoubleMap::operator[]()`.

**5.5.3.48** `CBratObject * bratl::CObMap::Exists ( const string & key ) const` [virtual]

Tests if an element identify by 'key' already exists

**Returns**

a CBratObject pointer if exists, otherwise NULL

**5.5.3.49** `CBratObject * bratl::COblntMap::Exists ( int32_t key ) const` [virtual]

Tests if an element identify by 'key' already exists

**Returns**

a CBratObject pointer if exists, otherwise NULL

**5.5.3.50** `CBratObject * bratl::CObDoubleMap::Exists ( double key ) const` [virtual]

Tests if an element identify by 'key' already exists

**Returns**

a CBratObject pointer if exists, otherwise NULL

**5.5.3.51** `DoublePtr * bratl::CDoublePtrDoubleMap::Exists ( double key ) const`  
`[virtual]`

Tests if an element identify by 'key' already exists

#### Returns

a CBratObject pointer if exists, otherwise NULL

**5.5.3.52** `void * bratl::CPtrMap::Exists ( const string & key ) const` `[virtual]`

Tests if an element identify by 'key' already exists

#### Returns

a pointer if exists, otherwise NULL

**5.5.3.53** `void bratl::CStringMap::GetKeys ( CStringArray & keys, bool bRemoveAll = true )`  
`const [virtual]`

Gets keys of the map

#### Parameters

<i>keys</i>	[out] : the keys of the map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

**5.5.3.54** `void bratl::CUIntMap::GetKeys ( CStringArray & keys, bool bRemoveAll = true )`  
`[virtual]`

Gets keys of the map

#### Parameters

<i>keys</i>	[out] : the keys of the map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

**5.5.3.55** `void bratl::CObMap::GetKeys ( CStringArray & keys, bool bRemoveAll = true, bool bUnique = false )` `[virtual]`

Gets keys of the map

#### Parameters

<i>keys</i>	[out] : the keys of the map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

**5.5.3.56** void bratl::CObMap::GetKeys ( CStringList & *keys*, bool *bRemoveAll* = true, bool *bUnique* = false ) [virtual]

Gets keys of the map

Parameters

<i>keys</i>	[out] : the keys of the map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

**5.5.3.57** void bratl::CObIntMap::GetKeys ( CIntArray & *keys*, bool *bRemoveAll* = true ) [virtual]

Gets keys of the map

Parameters

<i>keys</i>	[out] : the keys of the map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

**5.5.3.58** void bratl::CObDoubleMap::GetKeys ( CDoubleArray & *keys*, bool *bRemoveAll* = true ) [virtual]

Gets keys of the map

Parameters

<i>keys</i>	[out] : the keys of the map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

References bratl::CDoubleArray::Insert().

**5.5.3.59** void bratl::CDoublePtrDoubleMap::GetKeys ( CDoubleArray & *keys*, bool *bRemoveAll* = true ) [virtual]

Gets keys of the map

Parameters

<i>keys</i>	[out] : the keys of the map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

References bratl::CDoubleArray::Insert().

**5.5.3.60** void bratl::CFloatArray::Insert ( float \* *data*, int32\_t *size* ) [virtual]

Inserts an array of float at the end of the array

## Parameters

<i>data</i>	[in] : array to be copied
<i>size</i>	[in] : array size to be copied

Referenced by `brathl::CFloatArray::operator=()`.

**5.5.3.61** `void brathl::CFloatArray::Insert ( const CFloatArray & vect, bool bEnd = true )`  
[virtual]

Inserts a **CFloatArray** (p. 266)

## Parameters

<i>vect</i>	[in] : array to be copied
<i>bEnd</i>	[in] : insert values at the end if true, at the beginning if false

**5.5.3.62** `void brathl::CFloatArray::Insert ( const CFloatArray & vect, int32_t first, int32_t last, bool bEnd = true )` [virtual]

Inserts a partial **CFloatArray** (p. 266)

## Parameters

<i>vect</i>	[in] : array to be copied
<i>first</i>	[in] : the position of the first element in the range of elements to be copied.
<i>last</i>	[in] : the position of the first element beyond the range of elements to be copied.
<i>bEnd</i>	[in] : insert values at the end if true, at the beginning if false

**5.5.3.63** `void brathl::CDoubleArray::Insert ( double * data, int32_t size )` [virtual]

Inserts an array of double at the end of the array

## Parameters

<i>data</i>	[in] : array to be copied
<i>size</i>	[in] : array size to be copied

Referenced by `brathl::CObDoubleMap::GetKeys()`, `brathl::CDoublePtrDoubleMap::GetKeys()`, and `brathl::CDoubleArray::operator=()`.

**5.5.3.64** `void brathl::CDoubleArray::Insert ( const CDoubleArray & vect, bool bEnd = true )` [virtual]

Inserts a **CDoubleArray** (p. 219)

## Parameters

<i>vect</i>	[in] : array to be copied
<i>bEnd</i>	[in] : insert values at the end if true, at the beginning if false

5.5.3.65 `void brathl::CDoubleArray::Insert ( const CDoubleArray & vect, int32_t first, int32_t last, bool bEnd=true ) [virtual]`

Inserts a partial **CDoubleArray** (p. 219)

## Parameters

<i>vect</i>	[in] : array to be copied
<i>first</i>	[in] : the position of the first element in the range of elements to be copied.
<i>last</i>	[in] : the position of the first element beyond the range of elements to be copied.
<i>bEnd</i>	[in] : insert values at the end if true, at the beginning if false

5.5.3.66 `CStringArray * brathl::CArrayStringMap::Insert ( const string & key, const CStringArray & str, bool withExcept=true ) [virtual]`

Inserts a string

## Parameters

<i>key</i>	: map key
<i>str</i>	: string value

## Returns

the inserted string value or existing string value if key exists

References BRATHL\_LOGIC\_ERROR.

5.5.3.67 `string brathl::CStringMap::Insert ( const string & key, const string & str, bool withExcept=true ) [virtual]`

Inserts a string

## Parameters

<i>key</i>	: map key
<i>str</i>	: string value

## Returns

the inserted string value or existing string value if key exists

References BRATHL\_LOGIC\_ERROR.

Referenced by `brathl::CStringMap::Insert()`.

**5.5.3.68** `void brathl::CStringMap::Insert ( const CStringMap & strmap, bool withExcept = true ) [virtual]`

Inserts a string map

#### Parameters

<i>strmap</i>	: map to insert
<i>withExcept</i>	: true for exception handling, false otherwise

#### Returns

the inserted string value or existing string value if key exists

References `brathl::CStringMap::Insert()`.

**5.5.3.69** `int32_t brathl::CIntMap::Insert ( const string & key, int32_t value, bool withExcept = true ) [virtual]`

Inserts an integer

#### Parameters

<i>key</i>	: map key
<i>value</i>	: int value

#### Returns

the inserted integer value or existing integer value if key exists

References `BRATHL_LOGIC_ERROR`.

Referenced by `brathl::CIntMap::Insert()`.

**5.5.3.70** `void brathl::CIntMap::Insert ( const CIntMap & m, bool bRemoveAll = true, bool withExcept = true ) [virtual]`

Inserts a **CIntMap** (p. 275)

#### Parameters

<i>map</i>	[in]: map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

References `brathl::CIntMap::Insert()`, and `brathl::CIntMap::RemoveAll()`.

**5.5.3.71** `uint32_t brathl::CUIntMap::Insert ( const string & key, uint32_t value, bool withExcept = true ) [virtual]`

Inserts an integer

#### Parameters

<i>key</i>	: map key
<i>value</i>	: int value

#### Returns

the inserted integer value or existing unsigned integer value if key exists

References BRATHL\_LOGIC\_ERROR.

Referenced by brathl::CUIntMap::Insert().

**5.5.3.72** `void brathl::CUIntMap::Insert ( const CUIntMap & m, bool bRemoveAll = true, bool withExcept = true ) [virtual]`

Inserts a **CUIntMap** (p. 373)

#### Parameters

<i>map</i>	[in]: map
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

References brathl::CUIntMap::Insert(), and brathl::CUIntMap::RemoveAll().

**5.5.3.73** `void brathl::CUIntMap::Insert ( const CStringArray & keys, uint32_t initValue, bool bRemoveAll = true, bool withExcept = true ) [virtual]`

Inserts a CStringArray as keys and initial value

#### Parameters

<i>keys</i>	[in]: map keys to insert
<i>initValue</i>	[in]: value of the keys
<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys

References brathl::CUIntMap::Insert(), and brathl::CUIntMap::RemoveAll().

**5.5.3.74** `void brathl::CUIntMap::Insert ( const CStringArray & keys, const CUIntArray & values, bool bRemoveAll = true, bool withExcept = true ) [virtual]`

Inserts a CStringArray as keys and a **CUIntArray** (p. 371) as value

#### Parameters

<i>keys</i>	[in]: keys to insert
<i>values</i>	[in]: values to insert



<i>bRemoveAll</i>	[in] : if true, remove keys array element before filling the keys
-------------------	---

References BRATHL\_LOGIC\_ERROR, brathl::CTools::Format(), brathl::CUIntMap::Insert(), and brathl::CUIntMap::RemoveAll().

**5.5.3.75** double brathl::CDoubleMap::Insert ( const string & *key*, double *value*, bool *withExcept* = true ) [virtual]

Inserts an double

#### Parameters

<i>key</i>	: map key
<i>value</i>	: double value

#### Returns

the inserted double value or existing double value if key exists

References BRATHL\_LOGIC\_ERROR.

**5.5.3.76** CBratObject \* brathl::CObMap::Insert ( const string & *key*, CBratObject \* *ob*, bool *withExcept* = true ) [virtual]

Inserts a CBratObject object

#### Parameters

<i>key</i>	: CBratObject name (map key)
<i>value</i>	: CBratObject value
<i>withExcept</i>	: true for exception handling, flse otherwise

#### Returns

CBratObject object or NULL if error

References BRATHL\_LOGIC\_ERROR.

Referenced by brathl::CObMap::Insert(), brathl::CDataSet::InsertFieldSet(), and brathl::CObMap::RenameKey().

**5.5.3.77** void brathl::CObMap::Insert ( const CObMap & *obMap*, bool *withExcept* = true ) [virtual]

Inserts a **CObMap** (p. 290)

#### Parameters

<i>obMap</i>	: <b>CObMap</b> (p. 290) to insert
<i>withExcept</i>	: true for exception handling, flse otherwise

References `brathl::CObMap::Insert()`.

**5.5.3.78** `CBratObject * brathl::COblntMap::Insert ( int32_t key, CBratObject * ob, bool withExcept = true ) [virtual]`

Inserts a `CBratObject` object

#### Parameters

<i>key</i>	: <code>CBratObject</code> name (map key)
<i>value</i>	: <code>CBratObject</code> value
<i>withExcept</i>	: true for exception handling, flse otherwise

#### Returns

`CBratObject` object or NULL if error

References `BRATHL_LOGIC_ERROR`.

Referenced by `brathl::COblntMap::Insert()`, and `brathl::COblntMap::RenameKey()`.

**5.5.3.79** `void brathl::COblntMap::Insert ( const COblntMap & obMap, bool withExcept = true ) [virtual]`

Inserts a **`COblntMap`** (p. 288)

#### Parameters

<i>obMap</i>	: <b><code>CObMap</code></b> (p. 290) to insert
<i>withExcept</i>	: true for exception handling, flse otherwise

References `brathl::COblntMap::Insert()`.

**5.5.3.80** `CBratObject * brathl::CObDoubleMap::Insert ( double key, CBratObject * ob, bool withExcept = true ) [virtual]`

Inserts a `CBratObject` object

#### Parameters

<i>key</i>	: <code>CBratObject</code> name (map key)
<i>value</i>	: <code>CBratObject</code> value
<i>withExcept</i>	: true for exception handling, flse otherwise

#### Returns

`CBratObject` object or NULL if error

References `BRATHL_LOGIC_ERROR`.

Referenced by `brathl::CObDoubleMap::Insert()`, and `brathl::CObDoubleMap::RenameKey()`.

5.5.3.81 `void brathl::CObDoubleMap::Insert ( const CObDoubleMap & obMap, bool  
withExcept = true ) [virtual]`

Inserts a **CObDoubleMap** (p. 287)

Parameters

<i>obMap</i>	: <b>CObMap</b> (p. 290) to insert
<i>withExcept</i>	: true for exception handling, flse otherwise

References `brathl::CObDoubleMap::Insert()`.

5.5.3.82 `DoublePtr * brathl::CDoublePtrDoubleMap::Insert ( double key, DoublePtr * ob, bool  
withExcept = true ) [virtual]`

Inserts a `DoublePtr*` object

Parameters

<i>key</i>	: <code>DoublePtr*</code> name (map key)
<i>value</i>	: <code>DoublePtr*</code> value
<i>withExcept</i>	: true for exception handling, flse otherwise

Returns

`DoublePtr*` object or NULL if error

References `BRATHL_LOGIC_ERROR`.

Referenced by `brathl::CDoublePtrDoubleMap::RenameKey()`.

5.5.3.83 `void * brathl::CPtrMap::Insert ( const string & key, void * ptr, bool withExcept =  
true ) [virtual]`

Inserts a pointer

Parameters

<i>key</i>	: keymap
<i>value</i>	: pointer value
<i>withExcept</i>	: true for exception handling, flse otherwise

## Returns

pointer or NULL if error

References BRATHL\_LOGIC\_ERROR.

Referenced by brathl::CPtrMap::Insert().

**5.5.3.84** `void brathl::CPtrMap::Insert ( const CPtrMap & ptrMap, bool withExcept = true )`  
[virtual]

Inserts a **CPtrMap** (p. 330)

## Parameters

<i>obMap</i>	: <b>CPtrMap</b> (p. 330) to insert
<i>withExcept</i>	: true for exception handling, flse otherwise

References brathl::CPtrMap::Insert().

**5.5.3.85** `string brathl::CStringMap::IsValue ( const string & value )` [virtual]

Tests if an element value exists

## Returns

a string key corresponding to the value (or the first key found, if some values are the same); if exists, otherwise empty string

**5.5.3.86** `virtual bool brathl::CStringArray::operator!= ( const CStringArray & vect )`  
[inline, virtual]

Inequality operator overload Array are unequal if they are not equal

**5.5.3.87** `virtual bool brathl::CUIntArray::operator!= ( const CUIntArray & vect )`  
[inline, virtual]

Inequality operator overload Array are unequal if they are not equal

**5.5.3.88** `virtual bool brathl::CUInt16Array::operator!= ( const CUInt16Array & vect )`  
[inline, virtual]

Inequality operator overload Array are unequal if they are not equal

**5.5.3.89** `virtual bool brathl::CUInt8Array::operator!= ( const CUInt8Array & vect )`  
[inline, virtual]

Inequality operator overload Array are unequal if they are not equal

**5.5.3.90** `virtual bool brathl::CDoubleArray::operator!= ( const CDoubleArray & vect )`  
[inline, virtual]

Inequality operator overload Array are unequal if they are not equal

5.5.3.91 `const CStringList & brathl::CStringList::operator= ( const CStringList & lst )`  
[virtual]

Copy a new **CStringList** (p. 333) to the object

Referenced by `brathl::CProductList::Set()`.

5.5.3.92 `const CIntList & brathl::CIntList::operator= ( const CIntList & lst )`

Copy a new **CIntList** (p. 275) to the object

5.5.3.93 `const CObList & brathl::CObList::operator= ( const CObList & lst )`  
[virtual]

Copy a new **CStringList** (p. 333) to the object

References `brathl::CObList::RemoveAll()`.

5.5.3.94 `const CStringArray & brathl::CStringArray::operator= ( const CStringArray & vect )`  
[virtual]

Copy a new **CStringArray** to the object

5.5.3.95 `const CIntArray & brathl::CIntArray::operator= ( const CIntArray & vect )`  
[virtual]

Copy a new **CIntArray** (p. 270) to the object

5.5.3.96 `const CUIntArray & brathl::CUIntArray::operator= ( const CUIntArray & vect )`  
[virtual]

Copy a new **CUIntArray** (p. 371) to the object

5.5.3.97 `const CInt16Array & brathl::CInt16Array::operator= ( const CInt16Array & vect )`  
[virtual]

Copy a new **CInt16Array** (p. 268) to the object

5.5.3.98 `const CUInt16Array & brathl::CUInt16Array::operator= ( const CUInt16Array & vect )` [virtual]

Copy a new **CUInt16Array** (p. 369) to the object

5.5.3.99 `const CInt8Array & brathl::CInt8Array::operator= ( const CInt8Array & vect )`  
[virtual]

Copy a new **CInt8Array** (p. 269) to the object

5.5.3.100 `const CUInt8Array & brathl::CUInt8Array::operator= ( const CUInt8Array & vect )`  
[virtual]

Copy a new **CUInt8Array** (p. 370) to the object

**5.5.3.101** `const CFloatArray & bratl::CFloatArray::operator= ( const CFloatArray & vect )`  
[virtual]

Copy a new **CFloatArray** (p. 266) to the object

References `bratl::CFloatArray::Insert()`.

**5.5.3.102** `const CDoubleArray & bratl::CDoubleArray::operator= ( const CDoubleArray & vect )` [virtual]

Copy a new **CDoubleArray** (p. 219) to the object

References `bratl::CDoubleArray::Insert()`.

**5.5.3.103** `const CObArray & bratl::CObArray::operator= ( const CObArray & lst )`  
[virtual]

Copy a new **CObArray** (p. 286) to the object

References `bratl::CObArray::RemoveAll()`.

**5.5.3.104** `bool bratl::CStringArray::operator== ( const CStringArray & vect )` [virtual]

Equality operator overload Array are equal if they have same size and the same element values (at the same position)

**5.5.3.105** `bool bratl::CIntArray::operator== ( const CIntArray & vect )` [virtual]

Equality operator overload Array are equal if they have same size and the same element values (at the same position)

**5.5.3.106** `bool bratl::CUIntArray::operator== ( const CUIntArray & vect )` [virtual]

Equality operator overload Array are equal if they have same size and the same element values (at the same position)

**5.5.3.107** `bool bratl::CUInt16Array::operator== ( const CUInt16Array & vect )`  
[virtual]

Equality operator overload Array are equal if they have same size and the same element values (at the same position)

**5.5.3.108** `bool bratl::CUInt8Array::operator== ( const CUInt8Array & vect )` [virtual]

Equality operator overload Array are equal if they have same size and the same element values (at the same position)

**5.5.3.109** `bool bratl::CDoubleArray::operator== ( const CDoubleArray & vect )`  
[virtual]

Equality operator overload Array are equal if they have same size and the same element values (at the same position)

**5.5.3.110** `int32_t bratl::CIntMap::operator[] ( const string & key )` [virtual]

`operator[]` redefinition. Searches an integer value identify by 'key'.

**Parameters**

<code>key</code>	: string keyword
------------------	------------------

**Returns**

the interger value if found, default value **CTools::m\_defaultValueINT32** (p. 342) if not found

References `bratl::CIntMap::Exists()`.

**5.5.3.111** `uint32_t bratl::CUIntMap::operator[] ( const string & key )` [virtual]

`operator[]` redefinition. Searches an integer value identify by 'key'.

**Parameters**

<code>key</code>	: string keyword
------------------	------------------

**Returns**

the integer value if found, default value **CTools::m\_defaultValueUINT32** (p. 342) if not found

References `bratl::CUIntMap::Exists()`.

**5.5.3.112** `double bratl::CDoubleMap::operator[] ( const string & key )` [virtual]

`operator[]` redefinition. Searches an integer value identify by 'key'.

**Parameters**

<code>key</code>	: string keyword
------------------	------------------

**Returns**

the double value if found, default value **CTools::m\_defaultValueDOUBLE** (p. 342) if not found

References `bratl::CDoubleMap::Exists()`.

**5.5.3.113** `CBratObject * bratl::CObMap::operator[] ( const string & key )` [virtual]

`operator[]` redefinition. Searches a CBratObject object identify by 'key'. DON'T USE this syntax if you are not sure the key exists, there's a bug in STL, after calling 'record = m\_recordSetMap[recordSetName]', if key not existed and the map is empty then the

key exists in the map and points to a NULL object `CBratObject *o = myMap[key] -->`  
 use Exists method instead ;

#### Parameters

<i>key</i>	: CBratObject keyword
------------	-----------------------

#### Returns

a pointer to the CBratObject object if found, NULL if not found

#### 5.5.3.114 CBratObject \* brathl::COblntMap::operator[] ( int32\_t key ) [virtual]

`operator[]` redefinition. Searches a CBratObject object identify by 'key'. DON'T USE this syntax if you are not sure the key exists, there's a bug in STL, after calling '`record = m_recordSetMap[recordSetName]`', if key not existed and the map is empty then the key exists in the map and points to a NULL object `CBratObject *o = myMap[key] -->`  
 use Exists method instead ;

#### Parameters

<i>key</i>	: CBratObject keyword
------------	-----------------------

#### Returns

a pointer to the CBratObject object if found, NULL if not found

#### 5.5.3.115 CBratObject \* brathl::CObDoubleMap::operator[] ( double key ) [virtual]

`operator[]` redefinition. Searches a CBratObject object identify by 'key'. DON'T USE this syntax if you are not sure the key exists, there's a bug in STL, after calling '`record = m_recordSetMap[recordSetName]`', if key not existed and the map is empty then the key exists in the map and points to a NULL object `CBratObject *o = myMap[key] -->`  
 use Exists method instead ;

#### Parameters

<i>key</i>	: CBratObject keyword
------------	-----------------------

#### Returns

a pointer to the CBratObject object if found, NULL if not found

#### 5.5.3.116 DoublePtr \* brathl::CDoublePtrDoubleMap::operator[] ( double key ) [virtual]

`operator[]` redefinition. Searches a CBratObject object identify by 'key'. DON'T USE this syntax if you are not sure the key exists, there's a bug in STL, after calling '`record = m_recordSetMap[recordSetName]`', if key not existed and the map is empty then the key exists in the map and points to a NULL object `CBratObject *o = myMap[key] -->`  
 use Exists method instead ;



## Parameters

<i>key</i>	: CBratObject keyword
------------	-----------------------

## Returns

a pointer to the CBratObject object if found, NULL if not found

**5.5.3.117** `void * bratl::CPtrMap::operator[] ( const string & key ) [virtual]`

`operator[]` redefinition. Searches a CBratObject object identify by 'key'. DON'T USE this syntax if you are not sure the key exists, there's a bug in STL, after calling '`record = m_recordSetMap[recordSetName]`', if key not existed and the map is empty then the key exists in the map and points to a NULL object `void *p = myMap[key] --> use Exists method instead ;`

## Parameters

<i>key</i>	: CBratObject keyword
------------	-----------------------

## Returns

a pointer to the pointer if found, NULL if not found

**5.5.3.118** `void bratl::CObList::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

Reimplemented in **bratl::CField::CListField** (p. 277).

Referenced by `bratl::CObList::operator=()`, `bratl::CField::CListField::RemoveAll()`, and `bratl::CObList::~~CObList()`.

**5.5.3.119** `void bratl::CStringArray::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

**5.5.3.120** `void bratl::CFloatArray::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

**5.5.3.121** `void bratl::CDoubleArray::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

**5.5.3.122** `void bratl::CDoublePtrArray::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

Referenced by `bratl::CDoublePtrArray::~~CDoublePtrArray()`.

5.5.3.123 `void brathl::CArrayDoublePtrArray::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

5.5.3.124 `void brathl::CArrayDoubleArray::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

5.5.3.125 `void brathl::CArrayStringMap::RemoveAll ( ) [virtual]`

Remove all elements and clear the map

5.5.3.126 `void brathl::CObStack::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

References `brathl::CObStack::m_bDelete`.

Referenced by `brathl::CObStack::~~CObStack()`.

5.5.3.127 `void brathl::CObArray::RemoveAll ( ) [virtual]`

Remove all elements and clear the list

Reimplemented in **`brathl::CDataSet`** (p. 193).

Referenced by `brathl::CObArray::operator=()`, and `brathl::CObArray::~~CObArray()`.

5.5.3.128 `void brathl::CStringMap::RemoveAll ( ) [virtual]`

Remove all elements and clear the map

Referenced by `brathl::CStringMap::~~CStringMap()`.

5.5.3.129 `void brathl::CIntMap::RemoveAll ( ) [virtual]`

Remove all elements and clear the map

Referenced by `brathl::CIntMap::Insert()`, and `brathl::CIntMap::~~CIntMap()`.

5.5.3.130 `void brathl::CUIntMap::RemoveAll ( ) [virtual]`

Remove all elements and clear the map

Referenced by `brathl::CUIntMap::Insert()`, and `brathl::CUIntMap::~~CUIntMap()`.

5.5.3.131 `void brathl::CDoubleMap::RemoveAll ( ) [virtual]`

Remove all elements and clear the map

Referenced by `brathl::CDoubleMap::~~CDoubleMap()`.

5.5.3.132 `void brathl::CObMap::RemoveAll ( ) [virtual]`

Remove all elements and clear the map

Referenced by `brathl::CDataSet::RemoveAll()`, and `brathl::CObMap::~~CObMap()`.

**5.5.3.133** void brathl::COblntMap::RemoveAll ( ) [virtual]

Remove all elements and clear the map

Referenced by brathl::COblntMap::~~COblntMap().

**5.5.3.134** void brathl::CObDoubleMap::RemoveAll ( ) [virtual]

Remove all elements and clear the map

Referenced by brathl::CObDoubleMap::~~CObDoubleMap().

**5.5.3.135** void brathl::CDoublePtrDoubleMap::RemoveAll ( ) [virtual]

Remove all elements and clear the map

Referenced by brathl::CDoublePtrDoubleMap::~~CDoublePtrDoubleMap().

**5.5.3.136** void brathl::CPtrMap::RemoveAll ( ) [virtual]

Remove all elements and clear the map

Referenced by brathl::CPtrMap::~~CPtrMap().

**5.5.3.137** bool brathl::CObMap::RenameKey ( const string & *oldKey*, const string & *newKey* )

Rename a key

#### Parameters

<i>oldKey</i>	: old key
<i>newKey</i>	: new key

#### Returns

true if key is renamed, otherwise false

References brathl::CObMap::Insert().

**5.5.3.138** bool brathl::COblntMap::RenameKey ( int32\_t *oldKey*, int32\_t *newKey* )

Rename a key

#### Parameters

<i>oldKey</i>	: old key
<i>newKey</i>	: new key

#### Returns

true if key is renamed, otherwise false

References brathl::COblntMap::Insert().

**5.5.3.139** `bool bratl::CObDoubleMap::RenameKey ( double oldKey, double newKey )`

Rename a key

**Parameters**

<i>oldKey</i>	: old key
<i>newKey</i>	: new key

**Returns**

true if key is renamed, otherwise false

References `bratl::CObDoubleMap::Insert()`.

**5.5.3.140** `bool bratl::CDoublePtrDoubleMap::RenameKey ( double oldKey, double newKey )`

Rename a key

**Parameters**

<i>oldKey</i>	: old key
<i>newKey</i>	: new key

**Returns**

true if key is renamed, otherwise false

References `bratl::CDoublePtrDoubleMap::Insert()`.

**5.5.3.141** `void bratl::CArrayStringMap::Set ( const CArrayStringMap & a ) [virtual]`

Inserts a string map

**Parameters**

<i>strmap</i>	: map to insert
<i>withExcept</i>	: true for exception handling, flse otherwise

**Returns**

the inserted string value or existing string value if key exists

**5.5.4 Variable Documentation****5.5.4.1** `const string bratl::UNKNOWN_PRODUCT_CLASS = "UNKNOWN"`

External files access.

Version

1.0

## 5.6 Criteria

### Classes

- class **brathl::CCriteria**
- class **brathl::CCriteriaCycle**
- class **brathl::CCriteriaCycleInfo**
- class **brathl::CCriteriaDatetime**
- class **brathl::CCriteriaDatetimeInfo**
- class **brathl::CCriterialInfo**
- class **brathl::CCriteriaLatLon**
- class **brathl::CCriteriaLatLonInfo**
- class **brathl::CCriteriaPass**
- class **brathl::CCriteriaPassInfo**
- class **brathl::CCriteriaPassInt**
- class **brathl::CCriteriaPassIntInfo**
- class **brathl::CCriteriaPassString**
- class **brathl::CCriteriaPassStringInfo**
- class **brathl::CDataSet**
- class **brathl::CField**
- class **brathl::CFieldArray**
- class **brathl::CFieldBasic**
- class **brathl::CFieldIndexData**
- class **brathl::CFieldNetCdf**
- class **brathl::CFieldNetCdfCF**
- class **brathl::CFieldNetCdfCFAttr**
- class **brathl::CFieldRecord**
- class **brathl::CFieldSet**
- class **brathl::CFieldSetArrayDbf**
- class **brathl::CFieldSetDbf**
- class **brathl::CFieldSetString**
- class **brathl::CProduct::CInfo**
- class **brathl::CProduct::CListInfo**
- class **brathl::CMapProduct**
- class **brathl::CProductAop**
- class **brathl::CProductCryosat**
- class **brathl::CProductEnvisat**
- class **brathl::CProductErs**
- class **brathl::CProductErsWAP**
- class **brathl::CProductGfo**
- class **brathl::CProductJason**
- class **brathl::CProductJason2**
- class **brathl::CProductList**
- class **brathl::CProductNetCdf**
- class **brathl::CProductNetCdfCF**
- class **brathl::CProductPodaac**
- class **brathl::CProductRads**

- class **bratl::CProductRiverLake**
- class **bratl::CProductTopex**
- class **bratl::CProductTopexSDR**
- class **bratl::CRecord**
- class **bratl::CRecordSet**
- class **bratl::CTreeField**

#### Functions

- void **bratl::CProduct::AddCriteria** (bool force=false)
- void **bratl::CProduct::AddCriteria** (CCriteria \*criteria, bool erase=true)
- void **bratl::CProduct::AddCriteria** (CProduct \*product)
- void **bratl::CMapProduct::AddCriteriaToProducts** ()
- void **bratl::CProduct::AddFile** (const string &fileName, bool bEnd=true, bool checkFiles=true)
- void **bratl::CProduct::AddFile** (const CStringList &fileNameList, bool bEnd=true, bool checkFiles=true)
- virtual void **bratl::CProduct::AddInternalHighResolutionFieldCalculation** ()
- CInfo \* **bratl::CProduct::CListInfo::AddNew** ()
- virtual void **bratl::CProduct::AddOffset** (double value, CField \*field=NULL)
- bool **bratl::CProduct::AddRecordNameToField** (const CExpression &expr, const string &dataSetName, CExpression &exprOut, string &errorMsg)
- bool **bratl::CProduct::AddRecordNameToField** (const string &in, const string &dataSetName, string &out, string &errorMsg)
- bool **bratl::CProduct::AddRecordNameToField** (const string &in, const string &dataSetName, const CStringArray &fieldsIn, string &out, string &errorMsg)
- bool **bratl::CProduct::AddRecordNameToField** (CProductAliases \*productAliases, string &errorMsg)
- virtual void **bratl::CProduct::AddSameFieldName** (const string &fieldNameToSearch, CStringArray &arrayFieldsAdded)
- void **bratl::CCriteriaPassInt::Adjust** ()
- virtual void **bratl::CProduct::ApplyCriteria** (CStringList &filteredFileList, const string &logFileName="")
- virtual bool **bratl::CProduct::ApplyCriteriaCycle** (CCriterialInfo \*criterialInfo)
- virtual bool **bratl::CProduct::ApplyCriteriaDatetime** (CCriterialInfo \*criterialInfo)
- virtual bool **bratl::CProduct::ApplyCriteriaLatLon** (CCriterialInfo \*criterialInfo)
- virtual bool **bratl::CProduct::ApplyCriteriaPass** (CCriterialInfo \*criterialInfo)
- virtual bool **bratl::CProduct::ApplyCriteriaPassInt** (CCriterialInfo \*criterialInfo)
- virtual bool **bratl::CProduct::ApplyCriteriaPassString** (CCriterialInfo \*criterialInfo)
- CInfo \* **bratl::CProduct::CListInfo::Back** (bool withExcept=true)
- void **bratl::CProduct::BuildCriteriaFieldsToRead** (CRecordDataMap &listRecord)
- **bratl::CCriteriaPass::CCriteriaPass** ()

*Empty CCriteriaPass (p. 184) ctor.*

- **brathl::CCriteriaPassInt::CCriteriaPassInt ()**

*Empty CCriteriaPassInt (p. 186) ctor.*

- **brathl::CCriteriaPassInt::CCriteriaPassInt (CCriteriaPassInt &c)**
- **brathl::CCriteriaPassInt::CCriteriaPassInt (CCriteriaPassInt \*c)**
- **brathl::CCriteriaPassInt::CCriteriaPassInt (int32\_t from, int32\_t to)**
- **brathl::CCriteriaPassInt::CCriteriaPassInt (const string &from, const string &to)**
- **brathl::CCriteriaPassInt::CCriteriaPassInt (const CStringArray &array)**
- **brathl::CCriteriaPassString::CCriteriaPassString ()**

*Empty CCriteriaPassString (p. 189) ctor.*

- **brathl::CCriteriaPassString::CCriteriaPassString (CCriteriaPassString &c)**
- **brathl::CCriteriaPassString::CCriteriaPassString (CCriteriaPassString \*c)**
- **brathl::CCriteriaPassString::CCriteriaPassString (const string &passes, const string &delimiter=CCriteriaPassString::m\_delimiter)**
- **brathl::CCriteriaPassString::CCriteriaPassString (const CStringArray &array)**
- static bool **brathl::CProduct::CheckAliases** (const string &fileName, CStringArray &errors)
- bool **brathl::CProduct::CheckAliases** (CStringArray &errors)
- virtual void **brathl::CProduct::CheckConsistencyHighResolutionField** (CFieldSetArrayDbl \*fieldSetArrayDbl)
- bool **brathl::CProduct::CheckFieldNames** (const CExpression &expr, const string &dataSetName, CStringArray &fieldNamesNotFound)
- bool **brathl::CProduct::CheckFieldNames** (const CExpression &expr, CStringArray &fieldNamesNotFound)
- bool **brathl::CProduct::CheckFieldNames** (const CStringArray \*fieldNames, const string &dataSetName, CStringArray &fieldNamesNotFound)
- void **brathl::CProduct::CheckFields** (bool convertDate=false)
- bool **brathl::CProductList::CheckFileList** ()
- virtual void **brathl::CProduct::CheckFileOpened** ()
- bool **brathl::CProductList::CheckFiles** (bool onlyFirstFile=false)
- bool **brathl::CProduct::CheckFiles** ()
- bool **brathl::CProductList::CheckFilesNetCdf** ()
- virtual CProduct \* **brathl::CProduct::Clone** ()
- virtual bool **brathl::CProduct::Close** ()
- **brathl::CMapProduct::CMapProduct ()**

*CIntMap (p. 275) ctor.*

- static void **brathl::CProduct::CodaInit** ()
- static void **brathl::CProduct::CodaRelease** ()
- static CProduct \* **brathl::CProduct::Construct** (CStringArray &fileNameArray)
- static CProduct \* **brathl::CProduct::Construct** (CStringList &fileNameList)
- static CProduct \* **brathl::CProduct::Construct** (CProductList &fileNameList)
- static CProduct \* **brathl::CProduct::Construct** (const string &fileName)
- void **brathl::CProduct::ConvertDate** (CDoubleArray &vect)
- **brathl::CProduct::CProduct** ()

*Empty CProduct ctor.*



- **brathl::CProduct::CProduct** (const string &fileName)
- **brathl::CProduct::CProduct** (const **CStringList** &fileNameList)
- **brathl::CProductGeneric::CProductGeneric** ()  
*Empty CProductGeneric ctor.*
- **brathl::CProductGeneric::CProductGeneric** (const string &fileName)
- **brathl::CProductGeneric::CProductGeneric** (const **CStringList** &fileNameList)
- **brathl::CProductList::CProductList** ()  
*Empty CProductList (p. 314) ctor.*
- **brathl::CProductList::CProductList** (const **CProductList** &p)
- **brathl::CProductList::CProductList** (const string &fileName)
- **brathl::CProductList::CProductList** (const **CStringList** &fileNameList)
- **brathl::CProductList::CProductList** (const CStringArray &fileNameArray)
- void **brathl::CProduct::CreateFieldIndexData** ()
- void **brathl::CProduct::CreateFieldIndexes** (**CFieldArray** \*field)
- void **brathl::CProduct::CreateLogFile** (const string &logFileName, uint32\_t mode=CFile::modeWrite|CFile::typeText)
- string **brathl::CProduct::DatasetRecordsNumberToString** (const **CIntMap** &datasetRecordsNumber)
- void **brathl::CProduct::DeleteLogFile** ()
- virtual void **brathl::CCriteriaPass::Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **brathl::CProductList::Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **brathl::CCriteriaPassString::Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **brathl::CCriteriaPassInt::Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **brathl::CProduct::Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **brathl::CMapProduct::Dump** (ostream &fOut=cerr)
- void **brathl::CProduct::DumpDictionary** (ostream &fOut=cout)
- void **brathl::CProduct::DumpDictionary** (const string &outputFileName)
- virtual void **brathl::CProduct::EndApplyCriteriaStats** (const **CStringList** &filteredFileList)
- void **brathl::CProduct::ExpandArray** ()
- void **brathl::CProduct::ExpandFieldsArray** ()
- virtual void **brathl::CProduct::ExtractDatasetNamesFromFields** (const **CStringList** &listFields, **CStringList** &datasetNames)
- static void **brathl::CCriteriaPassString::ExtractPass** (const string &passes, CStringArray &arrayPass, const string &delimiter=CCriteriaPassString::m\_delimiter)
- static void **brathl::CCriteriaPassString::ExtractPass** (const CStringArray &array, CStringArray &arrayPass)
- virtual void **brathl::CProduct::FillDescription** ()
- void **brathl::CProduct::FillListFields** (const string &key)

- **CField \* brathl::CProduct::FindFieldByInternalName** (const string &internal-FieldName, bool withExcept=true)
- **CField \* brathl::CProduct::FindFieldByName** (const string &fieldName, const string &dataSetName, bool withExcept=true, string \*errorMsg=NULL, bool showTrace=true)
- **CField \* brathl::CProduct::FindFieldByName** (const string &fieldName, bool withExcept=true, string \*errorMsg=NULL, bool showTrace=true)
- virtual bool **brathl::CProduct::FindParentToRead** (**CField** \*fromField, **COBList** \*parentFieldList)
- **CInfo \* brathl::CProduct::CListInfo::Front** (bool withExcept=true)
- const **CProductAlias** \* **brathl::CProduct::GetAlias** (const string &key)
- const **CProductAliases** \* **brathl::CProduct::GetAliases** ()
- const **CStringMap** \* **brathl::CProduct::GetAliasesAsString** () const
- static const **CStringMap** \* **brathl::CProduct::GetAliasesAsString** (const **CProduct** \*product)
- string **brathl::CProduct::GetAliasExpandedValue** (const string &key)
- void **brathl::CProduct::GetAliasKeys** (**CStringArray** &keys)
- string **brathl::CCriteriaPassString::GetAsText** (const string &delimiter=**CCriteriaPassString::m\_delimiter**)
- string **brathl::CCriteriaPassInt::GetAsText** (const string &delimiter=**CCriteriaPassInt::m\_delimiter**)
- bool **brathl::CProduct::GetCreateVirtualField** ()
- static **CCriteriaPass** \* **brathl::CCriteriaPass::GetCriteria** (**CBratObject** \*ob, bool withExcept=true)
- static **CCriteriaPassString** \* **brathl::CCriteriaPassString::GetCriteria** (**CBratObject** \*ob, bool withExcept=true)
- **CCriteria** \* **brathl::CProduct::GetCriteria** (**CCriterialInfo** \*criterialInfo)
- static **CCriteriaPassInt** \* **brathl::CCriteriaPassInt::GetCriteria** (**CBratObject** \*ob, bool withExcept=true)
- virtual string **brathl::CProduct::GetCurrentFileName** ()
- virtual int32\_t **brathl::CProduct::GetCurrentRecordNumber** ()
- **CCriteriaCycle** \* **brathl::CProduct::GetCycleCriteria** ()
- **CCriteriaCycleInfo** \* **brathl::CProduct::GetCycleCriterialInfo** ()
- **CStringArray** \* **brathl::CProduct::GetDataDictionaryFieldNames** (bool forceReload=false)
- **CStringArray** \* **brathl::CProduct::GetDataDictionaryFieldNamesWithDatasetName** (bool forceReload=false)
- **CDataSet** \* **brathl::CProduct::GetDataSet** ()
- string **brathl::CProduct::GetDataSetNameToRead** ()
- virtual bool **brathl::CProduct::GetDateMinMax** (**CDatePeriod** &datePeriodMinMax)
- virtual bool **brathl::CProduct::GetDateMinMax** (**CDate** &dateMin, **CDate** &dateMax)
- **CCriteriaDatetime** \* **brathl::CProduct::GetDatetimeCriteria** ()
- **CCriteriaDatetimeInfo** \* **brathl::CProduct::GetDatetimeCriterialInfo** ()
- const string & **brathl::CProduct::GetDescription** ()
- bool **brathl::CProduct::GetDisableTrace** ()

- `bool bratl::CProduct::GetExpandArray ()`
- `string bratl::CProduct::GetFieldSpecificUnit (const string &key)`
- `CStringMap * bratl::CProduct::GetFieldSpecificUnits ()`
- `CStringArray * bratl::CProduct::GetFieldToTranspose ()`
- `double bratl::CProduct::GetForceLatMaxCriteriaValue ()`
- `double bratl::CProduct::GetForceLatMinCriteriaValue ()`
- `virtual bool bratl::CProduct::GetForceReadDataOneByOne ()`
- `int32_t bratl::CCriteriaPassInt::GetFrom ()`
- `int32_t bratl::CProduct::GetIndexProcessedFile ()`
- `bool bratl::CProduct::GetInfoArray ()`
- `bool bratl::CProduct::GetInfoRecord (int32_t nbDims=1, const long dim[]=D-EFAULT_DIM)`
- `bool bratl::CProduct::GetInfoSpecial (int32_t nbDims=1, const long dim[]=D-EFAULT_DIM)`
- `static CMapProduct & bratl::CMapProduct::GetInstance ()`
- `virtual string bratl::CProduct::GetLabel ()`
- `virtual string bratl::CProduct::GetLatitudeFieldName ()`
- `CCriteriaLatLon * bratl::CProduct::GetLatLonCriteria ()`
- `CCriteriaLatLonInfo * bratl::CProduct::GetLatLonCriteriaInfo ()`
- `virtual bool bratl::CProduct::GetLatLonMinMax (double &latMin, double &lonMin, double &latMax, double &lonMax)`
- `virtual bool bratl::CProduct::GetLatLonMinMax (CLatLonRect &latlonRect-MinMax)`
- `CStringList * bratl::CProduct::GetListFieldOrigin ()`
- `virtual string bratl::CProduct::GetLongitudeFieldName ()`
- `const string bratl::CProductList::GetMessage ()`
- `virtual void bratl::CProduct::GetMinMaxNumberOfRecords (int32_t &min, int32_t &max, CIntMap *datasetRecordsNumber=NULL, int32_t minThreshold=1)`
- `void bratl::CProduct::GetNamesCaseSensitive (const CStringArray &fields-In, CStringArray &fieldsOutNoCaseSensitive, CStringArray &fieldsOutCaseSensitive, bool forceReload=false)`
- `virtual int32_t bratl::CProduct::GetNumberOfRecords ()`
- `virtual int32_t bratl::CProduct::GetNumberOfRecords (const string &dataSetName)`
- `virtual void bratl::CProduct::GetNumberOfRecords (const CStringList &datasetNames, CIntMap &datasetRecordsNumber)`
- `virtual double bratl::CProduct::GetOffset ()`
- `CCriteriaPass * bratl::CProduct::GetPassCriteria ()`
- `CCriteriaPassInfo * bratl::CProduct::GetPassCriteriaInfo ()`
- `CStringArray * bratl::CCriteriaPassString::GetPasses ()`
- `CCriteriaPassInt * bratl::CProduct::GetPassIntCriteria ()`
- `CCriteriaPassIntInfo * bratl::CProduct::GetPassIntCriteriaInfo ()`
- `CCriteriaPassString * bratl::CProduct::GetPassStringCriteria ()`
- `CCriteriaPassStringInfo * bratl::CProduct::GetPassStringCriteriaInfo ()`
- `int32_t bratl::CProduct::GetPerformBoundaryChecks ()`
- `int32_t bratl::CProduct::GetPerformConversions ()`

- string **brathl::CProduct::GetProductClass** ()
- string **brathl::CProduct::GetProductClassType** ()
- void **brathl::CMapProduct::GetProductKeysWithCriteria** (CStringArray &keys)
- **CProductList** & **brathl::CProduct::GetProductList** ()
- string **brathl::CProduct::GetProductType** ()
- string **brathl::CProduct::GetRecordFieldName** ()
- virtual void **brathl::CProduct::GetRecords** (CStringArray &array)
- **brathl\_refDate** **brathl::CProduct::GetRefDate** ()
- **CDate** **brathl::CProduct::GetRefDateAsDate** ()
- void **brathl::CProduct::GetRootType** ()
- uint32\_t **brathl::CProduct::GetSkippedRecordCount** ()
- int32\_t **brathl::CCriteriaPassInt::GetTo** ()
- **CTreeField** \* **brathl::CProduct::GetTreeField** ()
- string **brathl::CProduct::GetTypeDesc** ()
- string **brathl::CProduct::GetTypeDesc** (coda\_Type \*type)
- string **brathl::CProduct::GetTypeNames** ()
- string **brathl::CProduct::GetTypeUnit** ()
- virtual bool **brathl::CProduct::GetValueMinMax** (CExpression &expr, const string &recordName, double &valueMin, double &valueMax, const CUnit &unit)
- static void **brathl::CProduct::GroupAliases** (const CProduct \*product, const **CStringMap** \*formulaAliases, **CStringMap** &allAliases)
- void **brathl::CProduct::HandleBratError** (const string &str="", int32\_t errClass=BRATHL\_LOGIC\_ERROR)
- virtual bool **brathl::CProduct::HasAliases** ()
- virtual bool **brathl::CProduct::HasCompatibleDims** (const string &value, string &msg, bool useVirtualDims, **CUIntArray** \*commonDimensions=NULL)
- virtual bool **brathl::CProduct::HasCompatibleDims** (const string &value, const string &dataSetName, string &msg, bool useVirtualDims, **CUIntArray** \*commonDimensions=NULL)
- virtual bool **brathl::CProduct::HasCompatibleDims** (const CExpression &expr, string &msg, bool useVirtualDims, **CUIntArray** \*commonDimensions=NULL)
- virtual bool **brathl::CProduct::HasCompatibleDims** (const CExpression &expr, const string &dataSetName, string &msg, bool useVirtualDims, **CUIntArray** \*commonDimensions=NULL)
- virtual bool **brathl::CProduct::HasCompatibleDims** (const CStringArray \*fieldNames, string &msg, bool useVirtualDims, **CUIntArray** \*commonDimensions=NULL)
- virtual bool **brathl::CProduct::HasCompatibleDims** (const CStringArray \*fieldNames, const string &dataSetName, string &msg, bool useVirtualDims, **CUIntArray** \*commonDimensions=NULL)
- virtual bool **brathl::CProduct::HasCriteriaInfo** ()
- bool **brathl::CProduct::HasCycleCriteria** ()
- bool **brathl::CProduct::HasCycleCriteriaInfo** ()
- bool **brathl::CProduct::HasDatetimeCriteria** ()
- bool **brathl::CProduct::HasDatetimeCriteriaInfo** ()
- bool **brathl::CProduct::HasEqualDims** (const string &value, string &msg)
- bool **brathl::CProduct::HasEqualDims** (const string &value, const string &dataSetName, string &msg)

- bool **brathl::CProduct::HasEqualDims** (const CExpression &expr, string &msg)
- bool **brathl::CProduct::HasEqualDims** (const CExpression &expr, const string &dataSetName, string &msg)
- bool **brathl::CProduct::HasEqualDims** (const CStringArray \*fieldNames, string &msg)
- bool **brathl::CProduct::HasEqualDims** (const CStringArray \*fieldNames, const string &dataSetName, string &msg)
- bool **brathl::CProduct::HasEqualsNumberOfRecord** (const CIntMap &datasetRecordsNumber)
- virtual bool **brathl::CProduct::HasHighResolutionFieldCalculation** ()
- bool **brathl::CProduct::HasLatLonCriteria** ()
- bool **brathl::CProduct::HasLatLonCriteriaInfo** ()
- bool **brathl::CProduct::HasPassCriteria** ()
- bool **brathl::CProduct::HasPassCriteriaInfo** ()
- bool **brathl::CProduct::HasPassIntCriteria** ()
- bool **brathl::CProduct::HasPassIntCriteriaInfo** ()
- bool **brathl::CProduct::HasPassStringCriteria** ()
- bool **brathl::CProduct::HasPassStringCriteriaInfo** ()
- void **brathl::CCriteriaPass::Init** ()
- void **brathl::CCriteriaPassString::Init** ()
- void **brathl::CCriteriaPassInt::Init** ()
- void **brathl::CMapProduct::Init** ()
- virtual void **brathl::CProduct::InitApplyCriteriaStats** ()
- virtual void **brathl::CProduct::InitCriteriaInfo** ()
- virtual void **brathl::CProduct::InitDateRef** ()=0
- virtual void **brathl::CProductGeneric::InitDateRef** ()
- virtual void **brathl::CProduct::InitInternalFieldName** (const string &dataSetName, CStringList &listField, bool convertDate=false)
- virtual void **brathl::CProduct::InitInternalFieldName** (CStringList &listField, bool convertDate=false)
- virtual void **brathl::CProduct::InitInternalFieldName** (const string &field, bool convertDate=false)
- void **brathl::CProduct::InsertRecord** (int32\_t pos)
- void **brathl::CProduct::InsertRecord** (CDataSet &dataSet, int32\_t pos)
- bool **brathl::CCriteriaPassString::Intersect** (const string &passes, CStringArray &intersect)
- bool **brathl::CCriteriaPassString::Intersect** (CStringArray &passes, CStringArray &intersect)
- bool **brathl::CCriteriaPassInt::Intersect** (CStringArray &array, CStringArray &intersect)
- bool **brathl::CCriteriaPassInt::Intersect** (CStringArray &array, CIntArray &intersect)
- bool **brathl::CCriteriaPassInt::Intersect** (CIntArray &array, CStringArray &intersect)
- bool **brathl::CCriteriaPassInt::Intersect** (CIntArray &array, CIntArray &intersect)
- bool **brathl::CCriteriaPassInt::Intersect** (int32\_t from, int32\_t to, CStringArray &intersect)

- bool **brathl::CCriteriaPassInt::Intersect** (int32\_t from, int32\_t to, **CIntArray** &intersect)
- bool **brathl::CCriteriaPassInt::Intersect** (double otherFrom, double otherTo, **CIntArray** &intersect)
- bool **brathl::CCriteriaPassInt::Intersect** (const string &from, const string &to, **CIntArray** &intersect)
- bool **brathl::CCriteriaPassInt::Intersect** (const string &from, const string &to, **CStringArray** &intersect)
- bool **brathl::CProductList::IsATP** ()
- virtual bool **brathl::CCriteriaPass::IsDefaultValue** ()=0
- bool **brathl::CCriteriaPassString::IsDefaultValue** ()
- bool **brathl::CCriteriaPassInt::IsDefaultValue** ()
- bool **brathl::CProductList::IsGenericNetCdf** ()
- bool **brathl::CProductList::IsHdf4OrNetcdfCodaFormat** ()
- static bool **brathl::CProductList::IsHdf4OrNetcdfCodaFormat** (coda\_format format)
- virtual bool **brathl::CProduct::IsHighResolutionField** (**CField** \*field)
- bool **brathl::CProductList::IsJason2** ()
- virtual bool **brathl::CProduct::IsLatitudeFieldName** (const string &name)
- virtual bool **brathl::CProduct::IsLongitudeFieldName** (const string &name)
- bool **brathl::CProduct::IsNetCdf** ()
- bool **brathl::CProductList::IsNetCdfCFProduct** ()
- bool **brathl::CProduct::IsNetCdfCFProduct** ()
- bool **brathl::CProductList::IsNetCdfOrNetCdfCFProduct** ()
- bool **brathl::CProduct::IsNetCdfOrNetCdfCFProduct** ()
- bool **brathl::CProductList::IsNetCdfProduct** ()
- bool **brathl::CProduct::IsNetCdfProduct** ()
- virtual bool **brathl::CProduct::IsOpened** ()
- virtual bool **brathl::CProduct::IsOpened** (const string &fileName)
- bool **brathl::CProductList::IsSameProduct** (const string &productClass, const string &productType)
- bool **brathl::CProduct::IsSameProduct** (const **CProductList** fileList)
- bool **brathl::CProduct::IsSameProduct** (const string &productClass, const string &productType)
- bool **brathl::CProduct::IsSetCycleCriteria** ()
- bool **brathl::CProduct::IsSetDatetimeCriteria** ()
- bool **brathl::CProduct::IsSetLatLonCriteria** ()
- bool **brathl::CProduct::IsSetPassCriteria** ()
- bool **brathl::CProduct::IsSetPassIntCriteria** ()
- bool **brathl::CProduct::IsSetPassStringCriteria** ()
- bool **brathl::CProductList::IsYFX** ()
- bool **brathl::CProductList::IsZFX** ()
- virtual void **brathl::CProduct::LoadAliases** ()
- virtual void **brathl::CProduct::LoadFieldsInfo** ()
- bool **brathl::CProduct::LoadTransposeFieldsValue** (**CStringArray** &fieldsToTranspose)
- void **brathl::CProduct::Log** (const char \*str, bool bCrLf=true)

- void **bratl::CProduct::Log** (const string &str, bool bCrLf=true)
- void **bratl::CProduct::Log** (double n, bool bCrLf=true)
- void **bratl::CProduct::Log** (int32\_t n, bool bCrLf=true)
- void **bratl::CProduct::Log** (bool n, bool bCrLf=true)
- void **bratl::CProduct::Log** (const CStringList &l, bool bCrLf=true)
- void **bratl::CProduct::LogSelectionResult** (const string &fileName, bool result)
- virtual string **bratl::CProduct::MakeInternalDataSetName** (const string &dataSetName)
- virtual string **bratl::CProduct::MakeInternalFieldName** (const string &dataSetName, const string &field)
- virtual string **bratl::CProduct::MakeInternalFieldName** (const string &field)
- virtual string **bratl::CProduct::MakeInternalNameByAddingRoot** (const string &name)
- virtual bool **bratl::CProduct::Open** (const string &fileName, const string &dataSetName, CStringList &listFieldToRead, bool convertDate=false)
- virtual bool **bratl::CProduct::Open** (const string &fileName, const string &dataSetName)
- virtual bool **bratl::CProduct::Open** (const string &fileName)
- virtual bool **bratl::CProduct::Open** ()
- const CProductList & **bratl::CProductList::operator=** (const CProductList &lst)
- const CCriteriaPassString & **bratl::CCriteriaPassString::operator=** (CCriteriaPassString &c)
- const CCriteriaPassInt & **bratl::CCriteriaPassInt::operator=** (CCriteriaPassInt &c)
- CInfo \* **bratl::CProduct::CListInfo::PrevBack** (bool withExcept=true)
- void **bratl::CProduct::ProcessHighResolution** ()
- virtual void **bratl::CProduct::ProcessHighResolutionWithFieldCalculation** ()
- virtual void **bratl::CProduct::ProcessHighResolutionWithoutFieldCalculation** ()
- virtual void **bratl::CProduct::Put** (CDataSet \*dataSet, CFieldSetDbI \*fieldSetDbI, uint32\_t repeat, uint32\_t insertRecordAt=0)
- virtual void **bratl::CProduct::Put** (CDataSet \*dataSet, CFieldSetArrayDbI \*fieldSetArrayDbI, uint32\_t repeat, uint32\_t insertRecordAt=0)
- virtual void **bratl::CProduct::Put** (CDataSet \*dataSet, CFieldSetDbI \*fieldSetDbI)
- virtual void **bratl::CProduct::PutFlat** (CDataSet \*dataSet, CFieldSetArrayDbI \*fieldSetArrayDbI, uint32\_t insertRecordAt=0)
- virtual void **bratl::CProduct::PutFlatHighResolution** (CDataSet \*dataSet, CFieldSetArrayDbI \*fieldSetArrayDbI)
- virtual void **bratl::CProduct::ReadBratFieldRecord** (const string &key, int32\_t iRecord)
- virtual void **bratl::CProduct::ReadBratFieldRecord** (CField::CListField::iterator it)
- virtual void **bratl::CProduct::ReadBratFieldRecord** (CField::CListField::iterator it, bool &skipRecord)

- virtual void **brathl::CProduct::ReadBratRecord** (const string &dataSetName, const string &field, int32\_t iRecord)
- virtual void **brathl::CProduct::ReadBratRecord** (const string &dataSetName, - **CStringList** &listField, int32\_t iRecord)
- virtual void **brathl::CProduct::ReadBratRecord** (int32\_t iRecord)
- static int32\_t **brathl::CProduct::ReadData** (int32\_t nbFiles, char \*\*fileNames, const char \*recordName, const char \*selection, int32\_t nbData, char \*\*data-Expressions, char \*\*units, double \*\*results, int32\_t sizes[], int32\_t \*actualSize, int ignoreOutOfRange, int statistics, double defaultValue, **CStringMap** \*field-SpecificUnit=NULL)
- static void **brathl::CProduct::ReadDataForOneMeasure** (**CDataSet** \*dataSet, const string &recordName, CExpression &Select, vector< CExpression > &-Expressions, const vector< CUnit > &WantedUnits, double \*\*results, int32\_-t \*sizes, int32\_t \*actualSize, int ignoreOutOfRange, int statistics, CProduct \*product=NULL)
- void **brathl::CProduct::RemoveCriteria** ()
- void **brathl::CMapProduct::RemoveCriteriaFromProducts** ()
- void **brathl::CProduct::RemoveUnusedFields** ()
- void **brathl::CProduct::ReplaceNamesCaseSensitive** (const CExpression &exprIn, const CStringArray &fieldsIn, CExpression &exprOut, bool force-Reload=false)
- void **brathl::CProduct::ReplaceNamesCaseSensitive** (const string &in, const CStringArray &fieldsIn, string &out, bool forceReload=false)
- void **brathl::CProduct::ReplaceNamesCaseSensitive** (const string &in, string &out, bool forceReload=false)
- void **brathl::CProduct::ReplaceNamesCaseSensitive** (const CExpression &exprIn, string &out, bool forceReload=false)
- virtual void **brathl::CProduct::Rewind** ()
- virtual void **brathl::CProduct::RewindEnd** ()
- virtual void **brathl::CProduct::RewindInit** ()
- virtual void **brathl::CProduct::RewindProcess** ()
- void **brathl::CProductList::Set** (const **CProductList** &lst)
- void **brathl::CCriteriaPassString::Set** (const string &passes, const string &delimiter=CCriteriaPassString::m\_delimiter)
- void **brathl::CCriteriaPassString::Set** (const CStringArray &array)
- void **brathl::CCriteriaPassString::Set** (**CCriteriaPassString** &c)
- void **brathl::CCriteriaPassInt::Set** (**CCriteriaPassInt** &c)
- void **brathl::CCriteriaPassInt::Set** (int32\_t from, int32\_t to)
- void **brathl::CCriteriaPassInt::Set** (const string &from, const string &to)
- void **brathl::CCriteriaPassInt::Set** (const CStringArray &array)
- void **brathl::CProduct::SetCreateVirtualField** (bool value)
- void **brathl::CProduct::SetCursor** (**CField** \*field, bool &skipRecord)
- void **brathl::CProduct::SetDataSetNameToRead** (const string &value)
- virtual void **brathl::CCriteriaPass::SetDefaultValue** ()=0
- void **brathl::CCriteriaPassString::SetDefaultValue** ()
- void **brathl::CCriteriaPassInt::SetDefaultValue** ()
- void **brathl::CProduct::SetDescription** (const string &value)



- void **brathl::CProduct::SetDisableTrace** (bool value)
- void **brathl::CProduct::SetDynInfo** ()
- void **brathl::CProduct::SetExpandArray** (bool value)
- void **brathl::CProduct::SetFieldSpecificUnit** (const string &key, const string &value)
- virtual void **brathl::CProduct::SetFieldSpecificUnit** (CField \*field)
- void **brathl::CProduct::SetFieldSpecificUnits** (const CStringMap &field-SpecificUnit)
- virtual void **brathl::CProduct::SetForceReadDataOneByOne** (bool value)
- void **brathl::CCriteriaPassInt::SetFrom** (int32\_t from)
- void **brathl::CCriteriaPassInt::SetFrom** (const string &from)
- void **brathl::CCriteriaPassInt::SetFromText** (const string &values, const string &delimiter=CCriteriaPassInt::m\_delimiter)
- virtual void **brathl::CProduct::SetHighResolution** (CField \*field)
- void **brathl::CProduct::SetIndex** (CField \*field)
- virtual void **brathl::CProduct::SetLabel** (const string &value)
- void **brathl::CProduct::SetListFieldOrigin** (const CStringList &listFieldOrigin)
- void **brathl::CProduct::SetListFieldToRead** (CStringList &listFieldToRead, bool convertDate=false)
- void **brathl::CProduct::SetNativeType** (CField \*field)
- virtual void **brathl::CProduct::SetOffset** (double value)
- void **brathl::CProduct::SetPerformBoundaryChecks** (bool performBoundary-Checks)
- void **brathl::CProduct::SetPerformConversions** (bool performConversions)
- void **brathl::CProduct::SetProductList** (const string &fileName, bool check-Files=true)
- void **brathl::CProduct::SetProductList** (const CStringList &fileList, bool check-Files=true)
- void **brathl::CProduct::SetSpecialType** (CField \*field)
- void **brathl::CCriteriaPassInt::SetTo** (int32\_t to)
- void **brathl::CCriteriaPassInt::SetTo** (const string &to)
- void **brathl::CProduct::SetTypeClass** (CField \*field)
- void **brathl::CProduct::SetUnion** (CField \*field)
- bool **brathl::CProduct::TraverseData** ()
- bool **brathl::CProduct::TraverseRecord** (int32\_t indexFields)
- virtual **brathl::CCriteriaPass::~~CCriteriaPass** ()  
*Destructor.*
- virtual **brathl::CCriteriaPassInt::~~CCriteriaPassInt** ()  
*Destructor.*
- virtual **brathl::CCriteriaPassString::~~CCriteriaPassString** ()  
*Destructor.*
- virtual **brathl::CMapProduct::~~CMapProduct** ()  
*CIntMap* (p. 275) *dtor.*
- virtual **brathl::CProduct::~~CProduct** ()  
*Destructor.*
- virtual **brathl::CProductGeneric::~~CProductGeneric** ()

*Destructor.*

- virtual **bratl::CProductList::~~CProductList** ()

*Destructor.*

#### Variables

- static const uint32\_t **bratl::CProduct::COUNT\_INDEX** = 0
- const long **bratl::DEFAULT\_DIM** [] = {1}
- CStdStringArray **bratl::CProduct::m\_arrayLatitudeFieldName**
- CStdStringArray **bratl::CProduct::m\_arrayLongitudeFieldName**
- static coda\_array\_ordering **bratl::CProduct::m\_arrayOrdering** = coda\_array\_ordering\_c
- uint32\_t **bratl::CProduct::m\_countForTrace**
- bool **bratl::CProduct::m\_createVirtualField**
- CObIntMap **bratl::CProduct::m\_criterialInfoMap**
- CObIntMap **bratl::CProduct::m\_criteriaMap**
- int32\_t **bratl::CProduct::m\_currentRecord**
- coda\_ProductFile \* **bratl::CProduct::m\_currFile**
- string **bratl::CProduct::m\_currFileName**
- coda\_Cursor **bratl::CProduct::m\_cursor**
- CStdStringArray **bratl::CProduct::m\_dataDictionaryFieldNames**
- CStdStringArray **bratl::CProduct::m\_dataDictionaryFieldNamesWithDataset-Name**
- CDataSet **bratl::CProduct::m\_dataSet**
- string **bratl::CProduct::m\_dataSetNameToRead**
- CDate **bratl::CProduct::m\_dateProcessBegin**
- CDate **bratl::CProduct::m\_dateProcessEnd**
- static const string **bratl::CCriteriaPassString::m\_delimiter** = ","
- static const string **bratl::CCriteriaPassInt::m\_delimiter** = " "
- double **bratl::CProduct::m\_deltaTimeHighResolution**
- string **bratl::CProduct::m\_description**
- bool **bratl::CProduct::m\_disableTrace**
- bool **bratl::CProduct::m\_expandArray**
- string **bratl::CProduct::CInfo::m\_fieldName**
- CStdStringMap **bratl::CProduct::m\_fieldNameEquivalence**
- bool **bratl::CProduct::m\_fieldsHaveDefaultValue**
- CStdStringMap **bratl::CProduct::m\_fieldSpecificUnit**
- CStdStringList **bratl::CProduct::m\_fieldsToProcess**
- CStdStringArray **bratl::CProduct::m\_fieldsToTranspose**
- CProductList **bratl::CProduct::m\_fileList**
- double **bratl::CProduct::m\_forceLatMaxCriteriaValue**
- double **bratl::CProduct::m\_forceLatMinCriteriaValue**
- int32\_t **bratl::CCriteriaPassInt::m\_from**
- bool **bratl::CProduct::m\_hasHighResolutionFieldToProcess**
- int32\_t **bratl::CProduct::CInfo::m\_index**
- int32\_t **bratl::CProduct::m\_indexProcessedFile**

- `int32_t brathl::CProduct::CInfo::m_isUnion`
- `string brathl::CProduct::m_label`
- `string brathl::CProduct::m_latitudeFieldName`
- `CStringList brathl::CProduct::m_listFieldExpandArray`
- `CStringList brathl::CProduct::m_listFieldOrigin`
- `CField::CListField brathl::CProduct::m_listFields`
- `CListInfo brathl::CProduct::m_listInfo`
- `CStringList brathl::CProduct::m_listInternalFieldName`
- `CFile * brathl::CProduct::m_logFile`
- `string brathl::CProduct::m_longitudeFieldName`
- `CStringMap brathl::CProduct::m_mapStringAliases`
- `string brathl::CProductList::m_message`
- `int32_t brathl::CProduct::m_nbRecords`
- `uint32_t brathl::CProduct::m_nSkippedRecord`
- `uint32_t brathl::CProduct::m_numHighResolutionMeasure`
- `double brathl::CProduct::m_offset`
- `CStringArray brathl::CCriteriaPassString::m_passes`
- `double brathl::CProduct::m_previousLatitude`
- `double brathl::CProduct::m_previousLongitude`
- `double brathl::CProduct::m_previousTimeStamp`
- `CProductAliases * brathl::CProduct::m_productAliases`
- `string brathl::CProductList::m_productClass`
- `coda_format brathl::CProductList::m_productFormat`
- `string brathl::CProductList::m_productType`
- `int32_t brathl::CProduct::m_recordCount`
- `brathl_refDate brathl::CProduct::m_refDate`
- `int32_t brathl::CProduct::m_refPoint`
- `int32_t brathl::CCriteriaPassInt::m_to`
- `uint32_t brathl::CProduct::m_traceProcessRecordRatio`
- `static const char * brathl::CProduct::m_transposeFieldValuesFileName = "brathl_transposefieldvalues.txt"`
- `CTreeField brathl::CProduct::m_tree`
- `static const string brathl::CProduct::m_treeRootName = "Root"`
- `coda_Type * brathl::CProduct::CInfo::m_type`
- `coda_type_class brathl::CProduct::CInfo::m_type_class`
- `static const uint32_t brathl::CProduct::MAX_INDEX = 4`
- `static const uint32_t brathl::CProduct::MEAN_INDEX = 1`
- `static const uint32_t brathl::CProduct::MIN_INDEX = 3`
- `static const int32_t brathl::CProduct::NUMBER_OF_STATISTICS = 5`
- `static const uint32_t brathl::CProduct::STDDEV_INDEX = 2`

## 5.6.1 Function Documentation

5.6.1.1 bratl::CCriteriaPassInt::CCriteriaPassInt ( int32\_t *from*, int32\_t *to* )

Constructor.

## Parameters

<i>from</i>	start pass
<i>to</i>	end pass

5.6.1.2 bratl::CCriteriaPassInt::CCriteriaPassInt ( const string & *from*, const string & *to* )

Constructor.

## Parameters

<i>from</i>	start pass
<i>to</i>	end pass

5.6.1.3 bratl::CCriteriaPassInt::CCriteriaPassInt ( const CStringArray & *array* )

Constructor from a array that contains start pass as string, end pass as string

## Parameters

<i>array</i>	start and end dates
--------------	---------------------

5.6.1.4 bratl::CCriteriaPassString::CCriteriaPassString ( const string & *passes*, const string & *delimiter* = CCriteriaPassString::m\_delimiter )

Constructor from a string that contains passes delimited by a comma

## Parameters

<i>passes</i>	passes to set
---------------	---------------

5.6.1.5 bratl::CCriteriaPassString::CCriteriaPassString ( const CStringArray & *array* )

Constructor from a array that contains passes

## Parameters

<i>array</i>	start and end dates
--------------	---------------------

5.6.1.6 bratl::CProduct::CProduct ( const string & *fileName* )

Creates new CProduct object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

## 5.6.1.7 bratl::CProduct::CProduct ( const CStringList &amp; fileNameList )

Creates new CProduct object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

## 5.6.1.8 bratl::CProductGeneric::CProductGeneric ( const string &amp; fileName ) [inline]

Creates new CProdCProductGenericuct object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

## 5.6.1.9 bratl::CProductGeneric::CProductGeneric ( const CStringList &amp; fileNameList ) [inline]

Creates new CProductGeneric object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

## 5.6.1.10 bratl::CProductList::CProductList ( const CProductList &amp; p )

Creates new **CProductList** (p. 314) object from another one

## Parameters

<i>p</i>	[in] : productList object to be connected
----------	---

## 5.6.1.11 bratl::CProductList::CProductList ( const string &amp; fileName )

Creates new **CProductList** (p. 314) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

## 5.6.1.12 bratl::CProductList::CProductList ( const CStringList &amp; fileNameList )

Creates new CProduct object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

5.6.1.13 `brathl::CProductList::CProductList ( const CStringArray & fileNameArray )`

Creates new CProduct object

## Parameters

<i>fileName-Array</i>	[in] : array of file to be connected
-----------------------	--------------------------------------

5.6.1.14 `bool brathl::CCriteriaPassString::Intersect ( const string & passes, CStringArray & intersect )`

Creates the intersection of these passes with the given one

## Parameters

<i>passes</i>	intersect with this
<i>intersect</i>	intersection passes

## Returns

true, or false if there is no intersection

5.6.1.15 `bool brathl::CCriteriaPassString::Intersect ( CStringArray & passes, CStringArray & intersect )`

Creates the intersection of these passes with the given one

## Parameters

<i>passes</i>	intersect with this
<i>intersect</i>	intersection passes

## Returns

true, or false if there is no intersection

5.6.1.16 `bool brathl::CCriteriaPassInt::Intersect ( CStringArray & array, CStringArray & intersect )`

Create the intersection of this date period with the given one

## Parameters

<i>array</i>	that contains start pass as string, end pass as string
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

#### 5.6.1.17 `bool brathl::CCriteriaPassInt::Intersect ( CStringArray & array, CIntArray & intersect )`

Create the intersection of this date period with the given one

## Parameters

<i>array</i>	that contains start pass as string, end pass as string
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

#### 5.6.1.18 `bool brathl::CCriteriaPassInt::Intersect ( CIntArray & array, CStringArray & intersect )`

Create the intersection of this date period with the given one

## Parameters

<i>array</i>	that contains start pass as string, end pass as string
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

#### 5.6.1.19 `bool brathl::CCriteriaPassInt::Intersect ( CIntArray & array, CIntArray & intersect )`

Create the intersection of this date period with the given one

## Parameters

<i>array</i>	that contains start pass as string, end pass as string
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

#### 5.6.1.20 `virtual bool brathl::CCriteriaPass::IsDefaultValue ( )` [pure virtual]

Tests whether date period have been initialized or not

## Returns

true if not initialized

Implements **brathl::CCriteria** (p. 163).

Implemented in **brathl::CCriteriaPassInt** (p. 99), and **brathl::CCriteriaPassString** (p. 99).

**5.6.1.21** `bool brathl::CCriteriaPassString::IsDefaultValue ( ) [virtual]`

Tests whether passes have been initialized or not

## Returns

true if not initialized

Implements **brathl::CCriteriaPass** (p. 98).

**5.6.1.22** `bool brathl::CCriteriaPassInt::IsDefaultValue ( ) [virtual]`

Tests whether the pass have been initialized or not

## Returns

true if not initialized

Implements **brathl::CCriteriaPass** (p. 98).

**5.6.1.23** `virtual bool brathl::CProduct::IsHighResolutionField ( CField * field ) [inline, virtual]`

Determines if a field object is a 'high resolution' array data see classes derived from CProduct.

**5.6.1.24** `void brathl::CProductList::Set ( const CProductList & lst )`

Creates new **CProductList** (p. 314) object from another one

## Parameters

<code>p</code>	[in] : productList object to be connected
----------------	---

References **brathl::CStringList::operator=()**.

**5.6.1.25** `void brathl::CCriteriaPassString::Set ( const string & passes, const string & delimiter = CCriteriaPassString::m_delimiter )`

Sets one or more passes from a string (delimited by a comma)



## Parameters

<i>passes</i>	passes to set
---------------	---------------

## 5.6.1.26 void brathl::CCriteriaPassString::Set ( const CStringArray &amp; array )

Sets passes from a array

## Parameters

<i>array</i>	array of passes
--------------	-----------------

## 5.6.1.27 void brathl::CCriteriaPassInt::Set ( int32\_t from, int32\_t to )

Sets date period from start and end pass

## Parameters

<i>from</i>	start pass
<i>to</i>	end pass

## 5.6.1.28 void brathl::CCriteriaPassInt::Set ( const string &amp; from, const string &amp; to )

Sets date period from start and end pass

## Parameters

<i>from</i>	start pass
<i>to</i>	end pass

References brathl::CTools::StrToInt().

## 5.6.1.29 void brathl::CCriteriaPassInt::Set ( const CStringArray &amp; array )

Sets a date period from a array that contains start pass as string, end pass as string

## Parameters

<i>array</i>	start and end dates
--------------	---------------------

## 5.6.1.30 virtual void brathl::CCriteriaPass::SetDefaultValue ( ) [pure virtual]

Sets internal value to the default value (uninitialized)

Implements **brathl::CCriteria** (p. 163).

Implemented in **brathl::CCriteriaPassInt** (p. 101), and **brathl::CCriteriaPassString** (p. 101).

**5.6.1.31 void brathl::CCriteriaPassString::SetDefaultValue ( ) [virtual]**

Sets internal value to the default value (uninitialized)

Implements **brathl::CCriteriaPass** (p. 100).

**5.6.1.32 void brathl::CCriteriaPassInt::SetDefaultValue ( ) [virtual]**

Sets internal value to the default value (uninitialized)

Implements **brathl::CCriteriaPass** (p. 100).

**5.6.1.33 void brathl::CCriteriaPassInt::SetFrom ( int32\_t from )**

Sets start pass

**Parameters**

<i>to</i>	start pass
-----------	------------

**5.6.1.34 void brathl::CCriteriaPassInt::SetFrom ( const string & from )**

Sets start pass

**Parameters**

<i>to</i>	start pass
-----------	------------

References brathl::CTools::StrToInt().

**5.6.1.35 void brathl::CCriteriaPassInt::SetTo ( int32\_t to )**

Sets end pass

**Parameters**

<i>to</i>	end pass
-----------	----------

**5.6.1.36 void brathl::CCriteriaPassInt::SetTo ( const string & to )**

Sets end pass

**Parameters**

<i>to</i>	end pass
-----------	----------

References brathl::CTools::StrToInt().

**5.6.2 Variable Documentation**

**5.6.2.1** `const long brathl::DEFAULT_DIM[] = {1}`

Product management class.

Version

1.0

**5.6.2.2** `int32_t brathl::CCriteriaPassInt::m_from` [protected]

start pass

**5.6.2.3** `int32_t brathl::CProduct::m_nbRecords` [protected]

Number of records to read

**5.6.2.4** `CStringArray brathl::CCriteriaPassString::m_passes` [protected]

Date period

**5.6.2.5** `int32_t brathl::CCriteriaPassInt::m_to` [protected]

end pass

## 5.7 Date conversion classes

### Classes

- class **brathl::CDate**
- class **brathl::CDatePeriod**
- class **brathl::CMission**

## 5.8 Errors management

### Classes

- class **brathl::CAlgorithmException**
- class **brathl::CException**
- class **brathl::CExpressionException**
- class **brathl::CFileException**
- class **brathl::CLoadAliasesException**
- class **brathl::CMemoryException**
- class **brathl::CParameterException**
- class **brathl::CProductException**
- class **brathl::CUnImplementException**
- class **brathl::CXMLException**
- class **brathl::CXMLParseException**

**5.9 File services****Classes**

- class **brathl::CFile**

## 5.10 Parameters

### Classes

- class **brathl::CFileParams**
- class **brathl::CMapParameter**
- class **brathl::CParameter**

### Functions

- **brathl::CMapParameter::CMapParameter ()**  
*CMapParameter* (p. 279) *ctor.*
- virtual void **brathl::CMapParameter::Dump** (ostream &fOut=cerr)  
*Dump function.*
- bool **brathl::CMapParameter::Erase** (CMapParameter::iterator iteratorParameter)
- bool **brathl::CMapParameter::Erase** (const string &key)
- **CParameter \* brathl::CMapParameter::Exists** (const string &key)
- **CParameter \* brathl::CMapParameter::Insert** (const string &key, const string &value)
- **CParameter \* brathl::CMapParameter::operator[]** (const string key)
- void **brathl::CMapParameter::RemoveAll** ()
- virtual **brathl::CMapParameter::~~CMapParameter** ()  
*CMapParameter* (p. 279) *dtor.*

#### 5.10.1 Function Documentation

##### 5.10.1.1 bool brathl::CMapParameter::Erase ( CMapParameter::iterator iteratorParameter )

Delete an element referenced by iteratorMnemo

#### Returns

true if no error, otherwise false

##### 5.10.1.2 bool brathl::CMapParameter::Erase ( const string & key )

Delete an element by its key

#### Returns

true if no error, otherwise false

### 5.10.1.3 **CParameter** \* brathl::CMapParameter::Exists ( const string & key )

Tests if an element identify by 'key' already exists

Returns

a **CParameter** (p. 292) pointer if exists, otherwise NULL

### 5.10.1.4 **CParameter** \* brathl::CMapParameter::Insert ( const string & key, const string & value )

Inserts a **CParameter** (p. 292) object

Parameters

<i>key</i>	: parameter name (map key)
<i>value</i>	: parameter value

Returns

**CParameter** (p. 292) object or NULL if error

References brathl::CParameter::AddValue().

### 5.10.1.5 **CParameter** \* brathl::CMapParameter::operator[] ( const string key )

operator[] redefinition. Searches a **CParameter** (p. 292) object identify by 'key'. DON'T USE this syntax if you are not sure the key exists, there's a bug in STL, after calling 'record = m\_recordSetMap[recordSetName]', if key not existed and the map is empty then the key exists in the map and points to a NULL object **CParameter** (p. 292) \*p = m\_mapParam[key] --> use Exists method instead ;

Parameters

<i>key</i>	: parameter keyword
------------	---------------------

Returns

a pointer to th **CParameter** (p. 292) object if found, NULL if not found

### 5.10.1.6 void brathl::CMapParameter::RemoveAll ( )

Remove all elements and clear the map

Referenced by brathl::CFileParams::Load().



## 5.11 Date conversion C APIs

### Functions

- LIBRATHL\_API int32\_t **brathl\_Cycle2YMDHMSM** (**brathl\_mission** mission, uint32\_t cycle, uint32\_t pass, **brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API int32\_t **brathl\_DayOfYear** (**brathl\_DateYMDHMSM** \*dateYMDHMSM, uint32\_t \*dayOfYear)
- LIBRATHL\_API int32\_t **brathl\_DiffDSM** (**brathl\_DateDSM** \*dateDSM1, **brathl\_DateDSM** \*dateDSM2, double \*diff)
- LIBRATHL\_API int32\_t **brathl\_DiffJulian** (**brathl\_DateJulian** \*dateJulian1, **brathl\_DateJulian** \*dateJulian2, double \*diff)
- LIBRATHL\_API int32\_t **brathl\_DiffYMDHMSM** (**brathl\_DateYMDHMSM** \*dateYMDHMSM1, **brathl\_DateYMDHMSM** \*dateYMDHMSM2, double \*diff)
- LIBRATHL\_API int32\_t **brathl\_DSM2Julian** (**brathl\_DateDSM** \*dateDSM, **brathl\_refDate** refDate, **brathl\_DateJulian** \*dateJulian)
- LIBRATHL\_API int32\_t **brathl\_DSM2Seconds** (**brathl\_DateDSM** \*dateDSM, **brathl\_refDate** refDate, **brathl\_DateSecond** \*dateSeconds)
- LIBRATHL\_API int32\_t **brathl\_DSM2YMDHMSM** (**brathl\_DateDSM** \*dateDSM, **brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API int32\_t **brathl\_Julian2DSM** (**brathl\_DateJulian** \*dateJulian, **brathl\_refDate** refDate, **brathl\_DateDSM** \*dateDSM)
- LIBRATHL\_API int32\_t **brathl\_Julian2Seconds** (**brathl\_DateJulian** \*dateJulian, **brathl\_refDate** refDate, **brathl\_DateSecond** \*dateSeconds)
- LIBRATHL\_API int32\_t **brathl\_Julian2YMDHMSM** (**brathl\_DateJulian** \*dateJulian, **brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API int32\_t **brathl\_NowYMDHMSM** (**brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API int32\_t **brathl\_Seconds2DSM** (**brathl\_DateSecond** \*dateSeconds, **brathl\_refDate** refDate, **brathl\_DateDSM** \*dateDSM)
- LIBRATHL\_API int32\_t **brathl\_Seconds2Julian** (**brathl\_DateSecond** \*dateSeconds, **brathl\_refDate** refDate, **brathl\_DateJulian** \*dateJulian)
- LIBRATHL\_API int32\_t **brathl\_Seconds2YMDHMSM** (**brathl\_DateSecond** \*dateSeconds, **brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API int32\_t **brathl\_YMDHMSM2Cycle** (**brathl\_mission** mission, **brathl\_DateYMDHMSM** \*dateYMDHMSM, uint32\_t \*cycle, uint32\_t \*pass)
- LIBRATHL\_API int32\_t **brathl\_YMDHMSM2DSM** (**brathl\_DateYMDHMSM** \*dateYMDHMSM, **brathl\_refDate** refDate, **brathl\_DateDSM** \*dateDSM)
- LIBRATHL\_API int32\_t **brathl\_YMDHMSM2Julian** (**brathl\_DateYMDHMSM** \*dateYMDHMSM, **brathl\_refDate** refDate, **brathl\_DateJulian** \*dateJulian)
- LIBRATHL\_API int32\_t **brathl\_YMDHMSM2Seconds** (**brathl\_DateYMDHMSM** \*dateYMDHMSM, **brathl\_refDate** refDate, **brathl\_DateSecond** \*dateSeconds)

### 5.11.1 Function Documentation

#### 5.11.1.1 LIBRATHL\_API int32\_t brathl\_Cycle2YMDHMSM ( brathl\_mission mission, uint32\_t cycle, uint32\_t pass, brathl\_DateYMDHMSM \* dateYMDHMSM )

Converts a cyle/pass into a date

## Parameters

in	<i>mission</i>	: mission type (see <b>brathl_mission</b> (p. 391))
in	<i>cycle</i>	: number of cycle to convert
in	<i>pass</i>	: number of pass in the cycle to convert
out	<i>dateYMDH-MSM</i>	: date corresponding to the cycle/pass

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Cycle/date conversion error codes** (p. 23))

References **BRATHL\_SUCCESS**, `brathl::CMission::Convert()`, `brathl::CDate::Convert2-YMDHMSM()`, and `brathl::CMission::CtrlMission()`.

5.11.1.2 **LIBRATHL\_API** `int32_t brathl.DayOfYear ( brathl_DateYMDHMSM * dateYMDHMSM, uint32_t * dayOfYear )`

Retrieves the day of year of a date

## Parameters

in	<i>dateYMDH-MSM</i>	: date
out	<i>dayOfYear</i>	: day of year of the date parameter

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::DayOfYear()`, and `brathl::CDate::SetDate()`.

5.11.1.3 **LIBRATHL\_API** `int32_t brathl.DiffDSM ( brathl_DateDSM * dateDSM1, brathl_DateDSM * dateDSM2, double * diff )`

Computes the difference between two dates (date1 - date2) the result is expressed in a decimal number of seconds

## Parameters

in	<i>dateDSM1</i>	: date1
in	<i>dateDSM2</i>	: date2
out	<i>diff</i>	: difference in seconds (date1 - date2)

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, and `brathl::CDate::SetDate()`.

5.11.1.4 **LIBRATHL\_API** int32\_t brathl\_DiffJulian ( brathl\_DateJulian \* *dateJulian1*,  
brathl\_DateJulian \* *dateJulian2*, double \* *diff* )

Computes the difference between two dates (date1 - date2) the result is expressed in a decimal number of seconds

#### Parameters

in	<i>dateJulian1</i>	: date1
in	<i>dateJulian2</i>	: date2
out	<i>diff</i>	: difference in seconds (date1 - date2)

#### Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS, and brathl::CDate::SetDate().

5.11.1.5 **LIBRATHL\_API** int32\_t brathl\_DiffYMDHMSM ( brathl\_DateYMDHMSM \*  
*dateYMDHMSM1*, brathl\_DateYMDHMSM \* *dateYMDHMSM2*, double \* *diff* )

Computes the difference between two dates (date1 - date2) the result is expressed in a decimal number of seconds

#### Parameters

in	<i>dateYMDH-MSM1</i>	: date1
in	<i>dateYMDH-MSM2</i>	: date2
out	<i>diff</i>	: difference in seconds (date1 - date2)

#### Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS, and brathl::CDate::SetDate().

5.11.1.6 **LIBRATHL\_API** int32\_t brathl\_DSM2Julian ( brathl\_DateDSM \* *dateDSM*,  
brathl\_refDate *refDate*, brathl\_DateJulian \* *dateJulian* )

Converts a days-seconds-microseconds date into a decimal julian date, according to refDate parameter

#### Parameters

in	<i>dateDSM</i>	: date to convert
in	<i>refDate</i>	: date reference conversion
out	<i>dateJulian</i>	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2DecimalJulian()`, `_structDateJulian::julian`, `_structDateJulian::refDate`, and `brathl::CDate::SetDate()`.

**5.11.1.7** `LIBRATHL_API int32_t brathl_DSM2Seconds ( brathl_DateDSM * dateDSM, brathl_refDate refDate, brathl_DateSecond * dateSeconds )`

Converts a date in days-seconds-microseconds into a seconds, according to `refDate` parameter

## Parameters

in	<i>dateDSM</i>	: date to convert
in	<i>refDate</i>	: date reference conversion
out	<i>date-Seconds</i>	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2Second()`, `_structDateSecond::nbSeconds`, `_structDateSecond::refDate`, and `brathl::CDate::SetDate()`.

**5.11.1.8** `LIBRATHL_API int32_t brathl_DSM2YMDHMSM ( brathl_DateDSM * dateDSM, brathl_DateYMDHMSM * dateYMDHMSM )`

Converts a days-seconds-microseconds date into a year, month, day, hour, minute, second, microsecond date

## Parameters

in	<i>dateDSM</i>	: date to convert
out	<i>dateYMDH-MSM</i>	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2YMDHMSM()`, and `brathl::CDate::SetDate()`.

**5.11.1.9** `LIBRATHL_API int32_t brathl_Julian2DSM ( brathl_DateJulian * dateJulian, brathl_refDate refDate, brathl_DateDSM * dateDSM )`

Converts a decimal julian date into a days-seconds-microseconds date, according to `refDate` parameter

## Parameters

in	<i>dateJulian</i>	: date to convert
in	<i>refDate</i>	: date reference conversion
out	<i>dateDSM</i>	: result of conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2DSM()`, `_structDateDSM::days`, `_structDateDSM::muSeconds`, `_structDateDSM::refDate`, `_structDateDSM::seconds`, and `brathl::CDate::SetDate()`.

**5.11.1.10** `LIBRATHL_API int32_t brathl_Julian2Seconds ( brathl_DateJulian * dateJulian, brathl_refDate refDate, brathl_DateSecond * dateSeconds )`

Converts a decimal julian date into seconds, according to refDate parameter

## Parameters

in	<i>dateJulian</i>	: date to convert
in	<i>refDate</i>	: date reference conversion
out	<i>date-Seconds</i>	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2Second()`, `_structDateSecond::nbSeconds`, `_structDateSecond::refDate`, and `brathl::CDate::SetDate()`.

**5.11.1.11** `LIBRATHL_API int32_t brathl_Julian2YMDHMSM ( brathl_DateJulian * dateJulian, brathl_DateYMDHMSM * dateYMDHMSM )`

Converts a decimal julian date into a year, month, day, hour, minute, second, microsecond date

## Parameters

in	<i>dateJulian</i>	: date to convert
out	<i>dateYMDH-MSM</i>	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2YMDHMSM()`, and `brathl::CDate::SetDate()`.

5.11.1.12 **LIBRATHL\_API** int32\_t brathl\_NowYMDHMSM ( brathl\_DateYMDHMSM \*  
dateYMDHMSM )

Gets the current date/time,

#### Parameters

out	dateYMDH- MSM	: current date/time
-----	------------------	---------------------

#### Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, brathl::CDate::Convert2YMDHMSM(), and brathl::CDate::SetDateNow().

5.11.1.13 **LIBRATHL\_API** int32\_t brathl\_Seconds2DSM ( brathl\_DateSecond \* dateSeconds,  
brathl\_refDate refDate, brathl\_DateDSM \* dateDSM )

Converts seconds into a days-seconds-microseconds date, according to refDate parameter

#### Parameters

in	date- Seconds	: date to convert
in	refDate	: date reference conversion
out	dateDSM	: result of the conversion

#### Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, brathl::CDate::Convert2DSM(), \_structDateDSM::days, \_structDateDSM::muSeconds, \_structDateDSM::refDate, \_structDateDSM::seconds, and brathl::CDate::SetDate().

5.11.1.14 **LIBRATHL\_API** int32\_t brathl\_Seconds2Julian ( brathl\_DateSecond \*  
dateSeconds, brathl\_refDate refDate, brathl\_DateJulian \* dateJulian )

Converts seconds into a decimal julian date, according to refDate parameter

#### Parameters

in	date- Seconds	: date to convert
in	refDate	: date reference conversion
out	dateJulian	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2DecimalJulian()`, `_structDateJulian::julian`, `_structDateJulian::refDate`, and `brathl::CDate::SetDate()`.

**5.11.1.15** `LIBRATHL_API int32_t brathl_Seconds2YMDHMSM ( brathl_DateSecond * dateSeconds, brathl_DateYMDHMSM * dateYMDHMSM )`

Converts seconds into a year, month, day, hour, minute, second, microsecond date

## Parameters

in	<i>dateSeconds</i>	: date to convert
out	<i>dateYMDHMSM</i>	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2YMDHMSM()`, and `brathl::CDate::SetDate()`.

**5.11.1.16** `LIBRATHL_API int32_t brathl_YMDHMSM2Cycle ( brathl_mission mission, brathl_DateYMDHMSM * dateYMDHMSM, uint32_t * cycle, uint32_t * pass )`

Converts a date into a cycle/pass

## Parameters

in	<i>mission</i>	: mission type (see <b>brathl_mission</b> (p. 391))
in	<i>dateYMDHMSM</i>	: date to convert
out	<i>cycle</i>	: number of cycle
out	<i>pass</i>	: number of pass in the cycle

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Cycle/date conversion error codes** (p. 23))

References **BRATHL\_SUCCESS**, `brathl::CMission::Convert()`, `brathl::CMission::CtrlMission()`, and `brathl::CDate::SetDate()`.

**5.11.1.17** `LIBRATHL_API int32_t brathl_YMDHMSM2DSM ( brathl_DateYMDHMSM * dateYMDHMSM, brathl_refDate refDate, brathl_DateDSM * dateDSM )`

Converts a year, month, day, hour, minute, second, microsecond date into a days-seconds-microseconds date, according to refDate parameter

## Parameters

in	<i>dateYMDH-MSM</i>	: date to convert
in	<i>refDate</i>	: date reference conversion
out	<i>dateDSM</i>	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2DSM()`, `_structDateDSM::days`, `_structDateDSM::muSeconds`, `_structDateDSM::refDate`, `_structDateDSM::seconds`, and `brathl::CDate::SetDate()`.

**5.11.1.18** `LIBRATHL_API int32_t brathl_YMDHMSM2Julian ( brathl_DateYMDHMSM * dateYMDHMSM, brathl_refDate refDate, brathl_DateJulian * dateJulian )`

Converts a year, month, day, hour, minute, second, microsecond date into a decimal julian date, according to `refDate` parameter

## Parameters

in	<i>dateYMDH-MSM</i>	: date to convert
in	<i>refDate</i>	: date reference conversion
out	<i>dateJulian</i>	: result of the conversion

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2DecimalJulian()`, `_structDateJulian::julian`, `_structDateJulian::refDate`, and `brathl::CDate::SetDate()`.

**5.11.1.19** `LIBRATHL_API int32_t brathl_YMDHMSM2Seconds ( brathl_DateYMDHMSM * dateYMDHMSM, brathl_refDate refDate, brathl_DateSecond * dateSeconds )`

Converts a year, month, day, hour, minute, second, microsecond date into seconds, according to `refDate` parameter

## Parameters

in	<i>dateYMDH-MSM</i>	: date to convert
in	<i>refDate</i>	: date reference conversion
out	<i>dateSeconds</i>	: result of the conversion



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Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, `brathl::CDate::Convert2Second()`, `_structDateSecond::nbSeconds`, `_structDateSecond::refDate`, and `brathl::CDate::SetDate()`.

## 5.12 C API for reading data

### Functions

- LIBRATHL\_API void **brathl\_LoadAliasesDictionary** ()
- LIBRATHL\_API int32\_t **brathl\_ReadData** (int32\_t nbFiles, char \*\*fileNames, const char \*recordName, const char \*selection, int32\_t nbData, char \*\*dataExpressions, char \*\*units, double \*\*results, int32\_t sizes[], int32\_t \*actualSize, int ignoreOutOfRange, int statistics, double defaultValue)
- LIBRATHL\_API void **brathl\_RegisterAlgorithms** ()

### 5.12.1 Function Documentation

5.12.1.1 LIBRATHL\_API int32\_t brathl\_ReadData ( int32\_t nbFiles, char \*\* fileNames, const char \* recordName, const char \* selection, int32\_t nbData, char \*\* dataExpressions, char \*\* units, double \*\* results, int32\_t sizes[], int32\_t \* actualSize, int ignoreOutOfRange, int statistics, double defaultValue )

Read data from a set of files Each measure for a data is a scalar value (a single number)

#### Parameters

in	<i>nbFiles</i>	: Number of files in file name list This is the usable size of #fileNames
in	<i>fileNames</i>	: File name list Must contain at least #nbFiles entries. If an entry is NULL or points to an empty string, the entry is ignored.
in	<i>selection</i>	: Expression involving data fields which has to be true to select returned data if NULL or empty string no selection is done (all data is selected)
in	<i>nbData</i>	: Number of expression used to retrieve data
in	<i>data-Expressions</i>	: Expression applied to data fields to build the wanted value Must contain at least #nbData entries. If an entry is NULL or points to an empty string, the data returned are always default values.
in	<i>units</i>	: Wanted unit for each expression Must be NULL or contain at least #nbData entries. If NULL, no unit conversion is done. If an entry is NULL or points to an empty string, no unit conversion is applied to the data of the corresponding expression. When a unit conversion has to be applied, the result of the expression is considered to be the base unit (-SI). For example if the wanted unit is gram/l, the unit of the expression is supposed to be kilogram/m3 (internally all data are converted to base unit of the actual fields unit which is coherent with the above assumption).
	<i>results</i>	[in/out] : Data read Must be a vector of at least #nbData pointers (entries) to values to read. If NULL, nothing is returned in results and sizes MUST be NULL (otherwise this is an error). An entry can be NULL, see #sizes for the actual behaviour.

	<i>sizes</i>	[in/out] : Number of allocated values in a #results entry. - Must be a vector of at least #nbData integers. If NULL, results MUST also be NULL (otherwise this is an error). If a value is 0, nothing is returned. If a value is > 0, the corresponding entry in results must not be NULL and must have been allocated to be able to store as much float values as indicated. If a value is < 0, and the corresponding entry in results is NULL, the entry will be allocated with enough space to store the result and sizes modified to reflect the size of allocated data (may be more than actual used ones). If a value is < 0, and the corresponding entry in results is not NULL, this is an error.
out	<i>actualSize</i>	: Number of actual data needed to store result. It cannot be NULL. The actual number of values in the corresponding entry of #results are returned in this number (all entries need the same amount of result). If #result is NULL, the number of values which would be needed for each entry is returned.
in	<i>ignoreOut-OfRange</i>	: Skip excess data. 0=false, other = true If true, #actualSize can be greater than any positive value of #sizes, if there is too much value to store they are ignored. If false, it generates an error. Has no effect on #sizes entries which are <= 0 (or if it is NULL).
in	<i>statistics</i>	: returns statistics on data instead of data themselves 0=false, other = true If statistics is true, ignoreOutOfRange must be false. And sizes must be <=0 or >=5. The returned values for each expression are: <ul style="list-style-type: none"> <li>• <b>Count</b> of <i>valid</i> data taken into account. Invalid data are those which are equal to the default/missing value</li> <li>• <b>Mean</b> of the valid data.</li> <li>• <b>Standard deviation</b> of the valid data</li> <li>• <b>Minimum</b> value of the valid data</li> <li>• <b>Maximum</b> value of the valid data</li> </ul> In this case actualSize always returns 5
in	<i>defaultValue</i>	: value to use for default/missing values This is the value you want to indicate that a value is missing or invalid.

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code

References BRATHL\_ERROR, and BRATHL\_SUCCESS.

## 6 Class Documentation

### 6.1 `_structDateDSM` Struct Reference

```
#include <brathl.h>
```

#### Public Attributes

- `int32_t days`
- `int32_t muSeconds`
- `brathl_refDate refDate`
- `int32_t seconds`

#### 6.1.1 Detailed Description

Day/seconds/microseconds date structure

#### 6.1.2 Member Data Documentation

##### 6.1.2.1 `int32_t _structDateDSM::days`

numbers of days

Referenced by `brathl_Julian2DSM()`, `brathl_Seconds2DSM()`, `brathl_YMDHMSM2DSM()`, and `brathl::CDate::SetDate()`.

##### 6.1.2.2 `int32_t _structDateDSM::muSeconds`

numbers of microseconds

Referenced by `brathl_Julian2DSM()`, `brathl_Seconds2DSM()`, `brathl_YMDHMSM2DSM()`, and `brathl::CDate::SetDate()`.

##### 6.1.2.3 `brathl_refDate _structDateDSM::refDate`

date reference (see `brathl_refDate` (p. 392))

Referenced by `brathl_Julian2DSM()`, `brathl_Seconds2DSM()`, `brathl_YMDHMSM2DSM()`, and `brathl::CDate::SetDate()`.

##### 6.1.2.4 `int32_t _structDateDSM::seconds`

numbers of seconds

Referenced by `brathl_Julian2DSM()`, `brathl_Seconds2DSM()`, `brathl_YMDHMSM2DSM()`, and `brathl::CDate::SetDate()`.

The documentation for this struct was generated from the following file:

- `brathl.h`

## 6.2 `_structDateJulian` Struct Reference

```
#include <brathl.h>
```

### Public Attributes

- double **julian**
- **brathl\_refDate** refDate

### 6.2.1 Detailed Description

Decimal julian date structure

### 6.2.2 Member Data Documentation

#### 6.2.2.1 double `_structDateJulian::julian`

decimal julian day

Referenced by `brathl_DSM2Julian()`, `brathl_Seconds2Julian()`, `brathl_YMDHMSM2-Julian()`, and `brathl::CDate::SetDate()`.

#### 6.2.2.2 **brathl\_refDate** `_structDateJulian::refDate`

date reference (see **brathl\_refDate** (p. 392))

Referenced by `brathl_DSM2Julian()`, `brathl_Seconds2Julian()`, `brathl_YMDHMSM2-Julian()`, and `brathl::CDate::SetDate()`.

The documentation for this struct was generated from the following file:

- **brathl.h**

## 6.3 `_structDateSecond` Struct Reference

```
#include <brathl.h>
```

### Public Attributes

- double **nbSeconds**
- **brathl\_refDate** refDate

### 6.3.1 Detailed Description

Decimal seconds date structure

### 6.3.2 Member Data Documentation

#### 6.3.2.1 `double _structDateSecond::nbSeconds`

numbers of seconds/microseconds

Referenced by `brathl_DSM2Seconds()`, `brathl_Julian2Seconds()`, `brathl_YMDHMSM2Seconds()`, and `brathl::CDate::SetDate()`.

#### 6.3.2.2 `brathl_refDate _structDateSecond::refDate`

date reference (see `brathl_refDate` (p. 392))

Referenced by `brathl_DSM2Seconds()`, `brathl_Julian2Seconds()`, `brathl_YMDHMSM2Seconds()`, and `brathl::CDate::SetDate()`.

The documentation for this struct was generated from the following file:

- `brathl.h`

## 6.4 `_structDateYMDHMSM` Struct Reference

```
#include <brathl.h>
```

### Public Attributes

- `uint32_t day`
- `uint32_t hour`
- `uint32_t minute`
- `uint32_t month`
- `uint32_t muSecond`
- `uint32_t second`
- `uint32_t year`

### 6.4.1 Detailed Description

YYYY-MM-DD HH:MM:SS:MS date structure

The documentation for this struct was generated from the following file:

- `brathl.h`

## 6.5 `brathl::CAgorithmException` Class Reference

```
#include <Exception.h>
```

Inheritance diagram for `brathl::CAgorithmException`:

Collaboration diagram for `brathl::CAgorithmException`:

## Public Member Functions

- **CAgorithmException** ()  
*Empty CAgorithmException (p. 121) ctor.*
- **CAgorithmException** (const string &message, int32\_t errcode=BRATHL\_ERROR)  
*CAgorithmException (p. 121) ctor.*
- **CAgorithmException** (const string &message, const string &algorithmName, int32\_t errcode)  
*CAgorithmException (p. 121) ctor.*
- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*
- virtual ~**CAgorithmException** () throw ()  
*Destructor.*

## 6.5.1 Detailed Description

Algorithm Exception management class.

## Version

1.0

## 6.5.2 Constructor &amp; Destructor Documentation

### 6.5.2.1 brathl::CAgorithmException::CAgorithmException ( const string & message, int32\_t errcode = BRATHL\_ERROR ) [inline]

Creates a new **CAgorithmException** (p. 121) object.

## Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

### 6.5.2.2 brathl::CAgorithmException::CAgorithmException ( const string & message, const string & algorithmName, int32\_t errcode )

Creates a new **CAgorithmException** (p. 121) object.

## Parameters

<i>message</i>	[in] : error message
<i>fileName</i>	[in] : file name in error
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following files:

- **Exception.h**
- **Exception.cpp**

## 6.6 bratl::CBratAlgoFilterGaussian1D Class Reference

```
#include <BratAlgoFilterGaussian1D.h>
```

Inherits bratl::CBratAlgoFilterGaussian.

### Public Member Functions

- **CBratAlgoFilterGaussian1D** ()
- **CBratAlgoFilterGaussian1D** (const **CBratAlgoFilterGaussian1D** &copy)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual uint32\_t **GetDataWindowSize** ()
- virtual string **GetDescription** ()
- virtual string **GetName** ()
- **CBratAlgoFilterGaussian1D** & **operator=** (const **CBratAlgoFilterGaussian1D** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgoFilterGaussian1D** ()

### Protected Member Functions

- virtual void **CheckVarExpression** (uint32\_t index)
- double **ComputeGaussian** ()
- void **Init** ()
- void **Set** (const **CBratAlgoFilterGaussian1D** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()
- virtual void **SetNextValues** ()
- virtual void **SetPreviousValues** (bool fromProduct)

#### 6.6.1 Detailed Description

Algorithm base class.

#### 6.6.2 Constructor & Destructor Documentation

##### 6.6.2.1 bratl::CBratAlgoFilterGaussian1D::CBratAlgoFilterGaussian1D ( )

Default constructor

##### 6.6.2.2 bratl::CBratAlgoFilterGaussian1D::CBratAlgoFilterGaussian1D ( const **CBratAlgoFilterGaussian1D** &copy )

Copy constructor



6.6.2.3 `virtual brathl::CBratAlgoFilterGaussian1D::~~CBratAlgoFilterGaussian1D ( )`  
`[inline, virtual]`

Destructor

### 6.6.3 Member Function Documentation

6.6.3.1 `void brathl::CBratAlgoFilterGaussian1D::Dump ( ostream & fOut = cerr )`  
`[virtual]`

Dump function

Reimplemented from **brathl::CBratAlgorithmBase** (p. 149).

6.6.3.2 `virtual string brathl::CBratAlgoFilterGaussian1D::GetDescription ( )` `[inline, virtual]`

Gets the description of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 149).

6.6.3.3 `virtual string brathl::CBratAlgoFilterGaussian1D::GetName ( )` `[inline, virtual]`

Gets the name of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 151).

6.6.3.4 `CBratAlgoFilterGaussian1D & brathl::CBratAlgoFilterGaussian1D::operator= ( const CBratAlgoFilterGaussian1D & copy )`

Overloads operator '='

6.6.3.5 `double brathl::CBratAlgoFilterGaussian1D::Run ( CVectorBratAlgorithmParam & args )`  
`[virtual]`

Runs the algorithm

#### Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

#### Returns

the result of the execution

Implements **brathl::CBratAlgorithmBase** (p. 151).

References BRATHL\_LOGIC\_ERROR, and brathl::CTools::Format().

The documentation for this class was generated from the following files:

- BratAlgoFilterGaussian1D.h
- BratAlgoFilterGaussian1D.cpp

## 6.7 bratl::CBratAlgoFilterGaussian2D Class Reference

```
#include <BratAlgoFilterGaussian2D.h>
```

Inherits bratl::CBratAlgoFilterGaussian.

### Public Member Functions

- **CBratAlgoFilterGaussian2D** ()
- **CBratAlgoFilterGaussian2D** (const **CBratAlgoFilterGaussian2D** &copy)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual uint32\_t **GetDataWindowSize** ()
- virtual string **GetDescription** ()
- virtual string **GetName** ()
- **CBratAlgoFilterGaussian2D** & **operator=** (const **CBratAlgoFilterGaussian2D** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgoFilterGaussian2D** ()

### Protected Member Functions

- void **CheckProduct** ()
- void **CheckVarExpression** (uint32\_t index)
- virtual double **ComputeGaussian** (CExpressionValue &exprValue)
- double **ComputeMean** ()
- double **ComputeSingle** ()
- void **Init** ()
- virtual void **OpenProductFile** ()
- void **Set** (const **CBratAlgoFilterGaussian2D** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()

#### 6.7.1 Detailed Description

Algorithm base class.

#### 6.7.2 Constructor & Destructor Documentation

##### 6.7.2.1 bratl::CBratAlgoFilterGaussian2D::CBratAlgoFilterGaussian2D ( )

Default constructor

6.7.2.2 `bratl::CBratAlgoFilterGaussian2D::CBratAlgoFilterGaussian2D ( const CBratAlgoFilterGaussian2D & copy )`

Copy constructor

6.7.2.3 `bratl::CBratAlgoFilterGaussian2D::~~CBratAlgoFilterGaussian2D ( ) [virtual]`

Destructor

### 6.7.3 Member Function Documentation

6.7.3.1 `void bratl::CBratAlgoFilterGaussian2D::Dump ( ostream & fOut = cerr ) [virtual]`

Dump function

Reimplemented from **bratl::CBratAlgorithmBase** (p. 149).

6.7.3.2 `virtual string bratl::CBratAlgoFilterGaussian2D::GetDescription ( ) [inline, virtual]`

Gets the description of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 149).

6.7.3.3 `virtual string bratl::CBratAlgoFilterGaussian2D::GetName ( ) [inline, virtual]`

Gets the name of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 151).

6.7.3.4 `CBratAlgoFilterGaussian2D & bratl::CBratAlgoFilterGaussian2D::operator= ( const CBratAlgoFilterGaussian2D & copy )`

Overloads operator '='

6.7.3.5 `double bratl::CBratAlgoFilterGaussian2D::Run ( CVectorBratAlgorithmParam & args ) [virtual]`

Runs the algorithm

#### Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

#### Returns

the result of the execution

Implements **bratl::CBratAlgorithmBase** (p. 151).

The documentation for this class was generated from the following files:

- BratAlgoFilterGaussian2D.h
- BratAlgoFilterGaussian2D.cpp

## 6.8 bratl::CBratAlgoFilterLanczos1D Class Reference

```
#include <BratAlgoFilterLanczos1D.h>
```

Inherits bratl::CBratAlgoFilterLanczos.

### Public Member Functions

- **CBratAlgoFilterLanczos1D** ()
- **CBratAlgoFilterLanczos1D** (const **CBratAlgoFilterLanczos1D** &copy)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual uint32\_t **GetDataWindowSize** ()
- virtual string **GetDescription** ()
- virtual string **GetName** ()
- **CBratAlgoFilterLanczos1D** & **operator=** (const **CBratAlgoFilterLanczos1D** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgoFilterLanczos1D** ()

### Protected Member Functions

- virtual void **CheckVarExpression** (uint32\_t index)
- double **ComputeLanczos** ()
- void **Init** ()
- void **Set** (const **CBratAlgoFilterLanczos1D** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()
- virtual void **SetNextValues** ()
- virtual void **SetPreviousValues** (bool fromProduct)

#### 6.8.1 Detailed Description

Algorithm base class.

#### 6.8.2 Constructor & Destructor Documentation

##### 6.8.2.1 bratl::CBratAlgoFilterLanczos1D::CBratAlgoFilterLanczos1D ( )

Default constructor

6.8.2.2 **bratl::CBratAlgoFilterLanczos1D::CBratAlgoFilterLanczos1D** ( const **CBratAlgoFilterLanczos1D** & *copy* )

Copy constructor

6.8.2.3 **virtual bratl::CBratAlgoFilterLanczos1D::~~CBratAlgoFilterLanczos1D** ( )  
[inline, virtual]

Destructor

### 6.8.3 Member Function Documentation

6.8.3.1 **void bratl::CBratAlgoFilterLanczos1D::Dump** ( ostream & *fOut* = cerr )  
[virtual]

Dump function

Reimplemented from **bratl::CBratAlgorithmBase** (p. 149).

6.8.3.2 **virtual string bratl::CBratAlgoFilterLanczos1D::GetDescription** ( ) [inline, virtual]

Gets the description of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 149).

6.8.3.3 **virtual string bratl::CBratAlgoFilterLanczos1D::GetName** ( ) [inline, virtual]

Gets the name of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 151).

6.8.3.4 **CBratAlgoFilterLanczos1D & bratl::CBratAlgoFilterLanczos1D::operator=** ( const **CBratAlgoFilterLanczos1D** & *copy* )

Overloads operator '='

6.8.3.5 **double bratl::CBratAlgoFilterLanczos1D::Run** ( CVectorBratAlgorithmParam & *args* )  
[virtual]

Runs the algorithm

#### Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

**Returns**

the result of the execution

Implements **brathl::CBratAlgorithmBase** (p. 151).

References BRATHL\_LOGIC\_ERROR, and brathl::CTools::Format().

The documentation for this class was generated from the following files:

- BratAlgoFilterLanczos1D.h
- BratAlgoFilterLanczos1D.cpp

**6.9 brathl::CBratAlgoFilterLanczos2D Class Reference**

```
#include <BratAlgoFilterLanczos2D.h>
```

Inherits brathl::CBratAlgoFilterLanczos.

**Public Member Functions**

- **CBratAlgoFilterLanczos2D** ()
- **CBratAlgoFilterLanczos2D** (const **CBratAlgoFilterLanczos2D** &copy)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual uint32\_t **GetDataWindowSize** ()
- virtual string **GetDescription** ()
- virtual string **GetName** ()
- **CBratAlgoFilterLanczos2D** & **operator=** (const **CBratAlgoFilterLanczos2D** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgoFilterLanczos2D** ()

**Protected Member Functions**

- void **CheckProduct** ()
- void **CheckVarExpression** (uint32\_t index)
- virtual double **ComputeLanczos** (CExpressionValue &exprValue)
- double **ComputeMean** ()
- double **ComputeSingle** ()
- void **Init** ()
- virtual void **OpenProductFile** ()
- void **Set** (const **CBratAlgoFilterLanczos2D** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()

**6.9.1 Detailed Description**

Algorithm base class.

## 6.9.2 Constructor &amp; Destructor Documentation

## 6.9.2.1 bratl::CBratAlgoFilterLanczos2D::CBratAlgoFilterLanczos2D ( )

Default constructor

## 6.9.2.2 bratl::CBratAlgoFilterLanczos2D::CBratAlgoFilterLanczos2D ( const CBratAlgoFilterLanczos2D &amp; copy )

Copy constructor

## 6.9.2.3 bratl::CBratAlgoFilterLanczos2D::~~CBratAlgoFilterLanczos2D ( ) [virtual]

Destructor

## 6.9.3 Member Function Documentation

## 6.9.3.1 void bratl::CBratAlgoFilterLanczos2D::Dump ( ostream &amp; fOut = cerr ) [virtual]

Dump function

Reimplemented from **bratl::CBratAlgorithmBase** (p. 149).

## 6.9.3.2 virtual string bratl::CBratAlgoFilterLanczos2D::GetDescription ( ) [inline, virtual]

Gets the description of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 149).

## 6.9.3.3 virtual string bratl::CBratAlgoFilterLanczos2D::GetName ( ) [inline, virtual]

Gets the name of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 151).

## 6.9.3.4 CBratAlgoFilterLanczos2D &amp; bratl::CBratAlgoFilterLanczos2D::operator= ( const CBratAlgoFilterLanczos2D &amp; copy )

Overloads operator '='

## 6.9.3.5 double bratl::CBratAlgoFilterLanczos2D::Run ( CVectorBratAlgorithmParam &amp; args ) [virtual]

Runs the algorithm

## Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

## Returns

the result of the execution

Implements **brathl::CBratAlgorithmBase** (p. 151).

The documentation for this class was generated from the following files:

- BratAlgoFilterLanczos2D.h
- BratAlgoFilterLanczos2D.cpp

## 6.10 brathl::CBratAlgoFilterLoess1D Class Reference

```
#include <BratAlgoFilterLoess1D.h>
```

Inherits brathl::CBratAlgoFilterLoess.

Collaboration diagram for brathl::CBratAlgoFilterLoess1D:

## Public Member Functions

- **CBratAlgoFilterLoess1D** ()
- **CBratAlgoFilterLoess1D** (const **CBratAlgoFilterLoess1D** &copy)
- virtual void **CheckInputParams** (CVectorBratAlgorithmParam &args)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual uint32\_t **GetDataWindowSize** ()
- virtual string **GetDescription** ()
- virtual string **GetInputParamDesc** (uint32\_t indexParam)
- virtual CBratAlgorithmParam::bratAlgoParamTypeVal **GetInputParamFormat** (uint32\_t indexParam)
- virtual string **GetInputParamUnit** (uint32\_t indexParam)
- virtual string **GetName** ()
- virtual uint32\_t **GetNumInputParam** ()
- virtual string **GetOutputUnit** ()
- virtual double **GetParamDefaultValue** (uint32\_t indexParam)
- virtual string **GetParamName** (uint32\_t indexParam)
- **CBratAlgoFilterLoess1D** & **operator=** (const **CBratAlgoFilterLoess1D** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual void **SetParamValues** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgoFilterLoess1D** ()

## Protected Member Functions

- double **ApplyFilter** ()
- virtual void **CheckVarExpression** (uint32\_t index)
- double **ComputeLoess** ()
- void **FitLinearEst** (const double x, const double c0, const double c1, const double cov00, const double cov01, const double cov11, double \*y, double \*y\_err)



- void **FitWLinear** (const double \*x, const uint32\_t xstride, const double \*w, const uint32\_t wstride, const double \*y, const uint32\_t ystride, const uint32\_t n, double \*c0, double \*c1, double \*cov\_00, double \*cov\_01, double \*cov\_11, double \*chisq)
- void **Init** ()
- virtual void **InsertCurrentValueDataWindow1D** ()
- virtual void **RemoveFirstItemDataWindow1D** ()
- void **Set** (const **CBratAlgoFilterLoess1D** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()
- virtual void **SetNextValues** ()
- virtual void **SetPreviousValues** (bool fromProduct)
- virtual void **TreatLeftEdge1D** (uint32\_t shiftSymmetry, uint32\_t index)
- virtual void **TreatRightEdge1D** (uint32\_t shiftSymmetry, uint32\_t index)
- double **Tricube** (double u, double t)

#### Protected Attributes

- **CDoubleArray** **m\_distances**
- **CDoubleArray** **m\_sortedDistances**
- **CDoubleArray** **m\_xDataWindow**
- double **m\_xValue**
- double **m\_xValueNext**
- double **m\_xValuePrev**

#### Static Protected Attributes

- static const uint32\_t **m\_EXTRAPOLATE\_PARAM\_INDEX**
- static const uint32\_t **m\_INPUT\_PARAMS** = 4
- static const uint32\_t **m\_VALID\_PARAM\_INDEX** = 3
- static const uint32\_t **m\_WINDOW\_PARAM\_INDEX** = 2
- static const uint32\_t **m\_X\_PARAM\_INDEX** = 1

#### 6.10.1 Detailed Description

Algorithm base class.

#### 6.10.2 Constructor & Destructor Documentation

##### 6.10.2.1 bratl::CBratAlgoFilterLoess1D::CBratAlgoFilterLoess1D ( )

Default constructor

##### 6.10.2.2 bratl::CBratAlgoFilterLoess1D::CBratAlgoFilterLoess1D ( const **CBratAlgoFilterLoess1D** & copy )

Copy constructor

6.10.2.3 `virtual brathl::CBratAlgoFilterLoess1D::~~CBratAlgoFilterLoess1D ( ) [inline, virtual]`

Destructor

### 6.10.3 Member Function Documentation

6.10.3.1 `void brathl::CBratAlgoFilterLoess1D::Dump ( ostream & fOut = cerr ) [virtual]`

Dump function

Reimplemented from **brathl::CBratAlgorithmBase** (p. 149).

6.10.3.2 `virtual string brathl::CBratAlgoFilterLoess1D::GetDescription ( ) [inline, virtual]`

Gets the description of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 149).

6.10.3.3 `virtual string brathl::CBratAlgoFilterLoess1D::GetInputParamDesc ( uint32_t indexParam ) [inline, virtual]`

Gets the description of an input parameter.

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **brathl::CBratAlgorithmBase** (p. 150).

References `brathl::CTools::Format()`.

6.10.3.4 `virtual CBratAlgorithmParam::bratAlgoParamTypeVal brathl::CBratAlgoFilterLoess1D::GetInputParamFormat ( uint32_t indexParam ) [inline, virtual]`

Gets the format of an input parameter : `CBratAlgorithmParam::T_DOUBLE` for double `CBratAlgorithmParam::T_FLOAT` for float `CBratAlgorithmParam::T_INT` for integer `CBratAlgorithmParam::T_LONG` for long integer `CBratAlgorithmParam::T_STRING` for string `CBratAlgorithmParam::T_CHAR` for a character

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **brathl::CBratAlgorithmBase** (p. 150).

References `brathl::CTools::Format()`.

**6.10.3.5** `virtual string brathl::CBratAlgoFilterLoess1D::GetInputParamUnit ( uint32_t indexParam ) [inline, virtual]`

Gets the unit of an input parameter :

**Parameters**

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **brathl::CBratAlgorithmBase** (p. 150).

References **brathl::CTools::Format()**.

**6.10.3.6** `virtual string brathl::CBratAlgoFilterLoess1D::GetName ( ) [inline, virtual]`

Gets the name of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 151).

**6.10.3.7** `virtual uint32_t brathl::CBratAlgoFilterLoess1D::GetNumInputParam ( ) [inline, virtual]`

Gets the number of input parameters to pass to the 'Run' function

Implements **brathl::CBratAlgorithmBase** (p. 151).

**6.10.3.8** `virtual string brathl::CBratAlgoFilterLoess1D::GetOutputUnit ( ) [inline, virtual]`

Gets the unit of an output value returned by the 'Run' function.

**Parameters**

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **brathl::CBratAlgorithmBase** (p. 151).

**6.10.3.9** `CBratAlgoFilterLoess1D & brathl::CBratAlgoFilterLoess1D::operator= ( const CBratAlgoFilterLoess1D & copy )`

Overloads operator '='

**6.10.3.10** `double brathl::CBratAlgoFilterLoess1D::Run ( CVectorBratAlgorithmParam & args ) [virtual]`

Runs the algorithm

**Parameters**

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

**Returns**

the result of the execution

Implements **brathl::CBratAlgorithmBase** (p. 151).

References BRATHL\_LOGIC\_ERROR, and brathl::CTools::Format().

The documentation for this class was generated from the following files:

- BratAlgoFilterLoess1D.h
- BratAlgoFilterLoess1D.cpp

**6.11 brathl::CBratAlgoFilterLoess2D Class Reference**

```
#include <BratAlgoFilterLoess2D.h>
```

Inherits brathl::CBratAlgoFilterLoess.

**Public Member Functions**

- **CBratAlgoFilterLoess2D** ()
- **CBratAlgoFilterLoess2D** (const **CBratAlgoFilterLoess2D** &copy)
- virtual void **CheckInputParams** (CVectorBratAlgorithmParam &args)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual uint32\_t **GetDataWindowSize** ()
- virtual string **GetDescription** ()
- virtual string **GetInputParamDesc** (uint32\_t indexParam)
- virtual CBratAlgorithmParam::bratAlgoParamTypeVal **GetInputParamFormat** (uint32\_t indexParam)
- virtual string **GetInputParamUnit** (uint32\_t indexParam)
- virtual string **GetName** ()
- virtual uint32\_t **GetNumInputParam** ()
- virtual string **GetOutputUnit** ()
- virtual double **GetParamDefaultValue** (uint32\_t indexParam)
- virtual string **GetParamName** (uint32\_t indexParam)
- **CBratAlgoFilterLoess2D** & **operator=** (const **CBratAlgoFilterLoess2D** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual void **SetParamValues** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgoFilterLoess2D** ()

**Protected Member Functions**

- double **ApplyFilter** ()
- void **CheckProduct** ()
- void **CheckVarExpression** (uint32\_t index)
- void **ComputeInitialWeights** ()
- double **ComputeLoess** ()

- double **ComputeMean** ()
- double **ComputeSingle** ()
- void **Init** ()
- virtual void **OpenProductFile** ()
- void **PrepareDataValues** ()
- void **PrepareDataWindow** ()
- void **Set** (const **CBratAlgoFilterLoess2D** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()

#### Static Protected Attributes

- static const uint32\_t **m\_EXTRAPOLATE\_PARAM\_INDEX** = 4
- static const uint32\_t **m\_INPUT\_PARAMS** = 5
- static const uint32\_t **m\_VALID\_PARAM\_INDEX** = 3
- static const uint32\_t **m\_WINDOW\_HEIGHT\_PARAM\_INDEX** = 2
- static const uint32\_t **m\_WINDOW\_WIDTH\_PARAM\_INDEX** = 1

#### 6.11.1 Detailed Description

Algorithm base class.

#### 6.11.2 Constructor & Destructor Documentation

##### 6.11.2.1 bratl::CBratAlgoFilterLoess2D::CBratAlgoFilterLoess2D ( )

Default constructor

##### 6.11.2.2 bratl::CBratAlgoFilterLoess2D::CBratAlgoFilterLoess2D ( const **CBratAlgoFilterLoess2D** & copy )

Copy constructor

##### 6.11.2.3 bratl::CBratAlgoFilterLoess2D::~~CBratAlgoFilterLoess2D ( ) [virtual]

Destructor

#### 6.11.3 Member Function Documentation

##### 6.11.3.1 void bratl::CBratAlgoFilterLoess2D::Dump ( ostream & fOut = cerr ) [virtual]

Dump function

Reimplemented from **bratl::CBratAlgorithmBase** (p. 149).

6.11.3.2 `virtual string bratl::CBratAlgoFilterLoess2D::GetDescription ( ) [inline, virtual]`

Gets the description of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 149).

6.11.3.3 `virtual string bratl::CBratAlgoFilterLoess2D::GetInputParamDesc ( uint32_t indexParam ) [inline, virtual]`

Gets the description of an input parameter.

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **bratl::CBratAlgorithmBase** (p. 150).

References `bratl::CTools::Format()`.

6.11.3.4 `virtual CBratAlgorithmParam::bratAlgoParamTypeVal bratl::CBratAlgoFilterLoess2D::GetInputParamFormat ( uint32_t indexParam ) [inline, virtual]`

Gets the format of an input parameter : `CBratAlgorithmParam::T_DOUBLE` for double `CBratAlgorithmParam::T_FLOAT` for float `CBratAlgorithmParam::T_INT` for integer `CBratAlgorithmParam::T_LONG` for long integer `CBratAlgorithmParam::T_STRING` for string `CBratAlgorithmParam::T_CHAR` for a character

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **bratl::CBratAlgorithmBase** (p. 150).

References `bratl::CTools::Format()`.

6.11.3.5 `virtual string bratl::CBratAlgoFilterLoess2D::GetInputParamUnit ( uint32_t indexParam ) [inline, virtual]`

Gets the unit of an input parameter :

#### Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **bratl::CBratAlgorithmBase** (p. 150).

References `bratl::CTools::Format()`.

**6.11.3.6** `virtual string bratl::CBratAlgoFilterLoess2D::GetName ( ) [inline, virtual]`

Gets the name of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 151).

**6.11.3.7** `virtual uint32_t bratl::CBratAlgoFilterLoess2D::GetNumInputParam ( ) [inline, virtual]`

Gets the number of input parameters to pass to the 'Run' function

Implements **bratl::CBratAlgorithmBase** (p. 151).

**6.11.3.8** `virtual string bratl::CBratAlgoFilterLoess2D::GetOutputUnit ( ) [inline, virtual]`

Gets the unit of an output value returned by the 'Run' function.

#### Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **bratl::CBratAlgorithmBase** (p. 151).

**6.11.3.9** `CBratAlgoFilterLoess2D & bratl::CBratAlgoFilterLoess2D::operator= ( const CBratAlgoFilterLoess2D & copy )`

Overloads operator '='

**6.11.3.10** `double bratl::CBratAlgoFilterLoess2D::Run ( CVectorBratAlgorithmParam & args ) [virtual]`

Runs the algorithm

#### Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

#### Returns

the result of the execution

Implements **bratl::CBratAlgorithmBase** (p. 151).

The documentation for this class was generated from the following files:

- BratAlgoFilterLoess2D.h
- BratAlgoFilterLoess2D.cpp

## 6.12 brathl::CBratAlgoFilterMedian1D Class Reference

```
#include <BratAlgoFilterMedian1D.h>
```

Inherits brathl::CBratAlgoFilterMedian.

### Public Member Functions

- **CBratAlgoFilterMedian1D** ()
- **CBratAlgoFilterMedian1D** (const **CBratAlgoFilterMedian1D** &copy)
- virtual void **CheckInputParams** (CVectorBratAlgorithmParam &args)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual uint32\_t **GetDataWindowSize** ()
- virtual string **GetDescription** ()
- virtual string **GetInputParamDesc** (uint32\_t indexParam)
- virtual CBratAlgorithmParam::bratAlgoParamTypeVal **GetInputParamFormat** (uint32\_t indexParam)
- virtual string **GetInputParamUnit** (uint32\_t indexParam)
- virtual string **GetName** ()
- virtual uint32\_t **GetNumInputParam** ()
- virtual string **GetOutputUnit** ()
- virtual double **GetParamDefaultValue** (uint32\_t indexParam)
- virtual string **GetParamName** (uint32\_t indexParam)
- **CBratAlgoFilterMedian1D** & **operator=** (const **CBratAlgoFilterMedian1D** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual void **SetParamValues** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgoFilterMedian1D** ()

### Protected Member Functions

- virtual void **CheckVarExpression** (uint32\_t index)
- void **Init** ()
- void **Set** (const **CBratAlgoFilterMedian1D** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()
- virtual void **SetNextValues** ()
- virtual void **SetPreviousValues** (bool fromProduct)

### Static Protected Attributes

- static const uint32\_t **m\_EXTRAPOLATE\_PARAM\_INDEX** = 3
- static const uint32\_t **m\_INPUT\_PARAMS** = 4
- static const uint32\_t **m\_VALID\_PARAM\_INDEX** = 2
- static const uint32\_t **m\_WINDOW\_PARAM\_INDEX** = 1



## 6.12.1 Detailed Description

Algorithm base class.

## 6.12.2 Constructor &amp; Destructor Documentation

## 6.12.2.1 bratl::CBratAlgoFilterMedian1D::CBratAlgoFilterMedian1D ( )

Default constructor

## 6.12.2.2 bratl::CBratAlgoFilterMedian1D::CBratAlgoFilterMedian1D ( const CBratAlgoFilterMedian1D &amp; copy )

Copy constructor

6.12.2.3 virtual bratl::CBratAlgoFilterMedian1D::~~CBratAlgoFilterMedian1D ( )  
[inline, virtual]

Destructor

## 6.12.3 Member Function Documentation

6.12.3.1 void bratl::CBratAlgoFilterMedian1D::Dump ( ostream & fOut = cerr )  
[virtual]

Dump function

Reimplemented from **bratl::CBratAlgorithmBase** (p. 149).

## 6.12.3.2 virtual string bratl::CBratAlgoFilterMedian1D::GetDescription ( ) [inline, virtual]

Gets the description of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 149).

## 6.12.3.3 virtual string bratl::CBratAlgoFilterMedian1D::GetInputParamDesc ( uint32\_t indexParam ) [inline, virtual]

Gets the description of an input parameter.

## Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **bratl::CBratAlgorithmBase** (p. 150).

References **bratl::CTools::Format()**.

**6.12.3.4** `virtual CBratAlgorithmParam::bratAlgoParamTypeVal bratl::CBratAlgoFilterMedian1D::GetInputParamFormat ( uint32_t indexParam ) [inline, virtual]`

Gets the format of an input parameter : CBratAlgorithmParam::T\_DOUBLE for double CBratAlgorithmParam::T\_FLOAT for float CBratAlgorithmParam::T\_INT for integer CBratAlgorithmParam::T\_LONG for long integer CBratAlgorithmParam::T\_STRING for string CBratAlgorithmParam::T\_CHAR for a character

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **bratl::CBratAlgorithmBase** (p. 150).

References bratl::CTools::Format().

**6.12.3.5** `virtual string bratl::CBratAlgoFilterMedian1D::GetInputParamUnit ( uint32_t indexParam ) [inline, virtual]`

Gets the unit of an input parameter :

#### Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **bratl::CBratAlgorithmBase** (p. 150).

References bratl::CTools::Format().

**6.12.3.6** `virtual string bratl::CBratAlgoFilterMedian1D::GetName ( ) [inline, virtual]`

Gets the name of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 151).

**6.12.3.7** `virtual uint32_t bratl::CBratAlgoFilterMedian1D::GetNumInputParam ( ) [inline, virtual]`

Gets the number of input parameters to pass to the 'Run' function

Implements **bratl::CBratAlgorithmBase** (p. 151).

**6.12.3.8** `virtual string bratl::CBratAlgoFilterMedian1D::GetOutputUnit ( ) [inline, virtual]`

Gets the unit of an output value returned by the 'Run' function.

#### Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **brathl::CBratAlgorithmBase** (p. 151).

6.12.3.9 **CBratAlgoFilterMedian1D** & **brathl::CBratAlgoFilterMedian1D::operator=** ( const **CBratAlgoFilterMedian1D** & *copy* )

Overloads operator '='

6.12.3.10 **double brathl::CBratAlgoFilterMedian1D::Run** ( **CVectorBratAlgorithmParam** & *args* )  
[virtual]

Runs the algorithm

#### Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

#### Returns

the result of the execution

Implements **brathl::CBratAlgorithmBase** (p. 151).

References BRATHL\_LOGIC\_ERROR, and brathl::CTools::Format().

The documentation for this class was generated from the following files:

- BratAlgoFilterMedian1D.h
- BratAlgoFilterMedian1D.cpp

## 6.13 brathl::CBratAlgoFilterMedian2D Class Reference

```
#include <BratAlgoFilterMedian2D.h>
```

Inherits **brathl::CBratAlgoFilterMedian**.

#### Public Member Functions

- **CBratAlgoFilterMedian2D** ()
- **CBratAlgoFilterMedian2D** (const **CBratAlgoFilterMedian2D** &copy)
- virtual void **CheckInputParams** (**CVectorBratAlgorithmParam** &args)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual uint32\_t **GetDataWindowSize** ()
- virtual string **GetDescription** ()
- virtual string **GetInputParamDesc** (uint32\_t indexParam)
- virtual **CBratAlgorithmParam::bratAlgoParamTypeVal** **GetInputParamFormat** (uint32\_t indexParam)
- virtual string **GetInputParamUnit** (uint32\_t indexParam)

- virtual string **GetName** ()
- virtual uint32\_t **GetNumInputParam** ()
- virtual string **GetOutputUnit** ()
- virtual double **GetParamDefaultValue** (uint32\_t indexParam)
- virtual string **GetParamName** (uint32\_t indexParam)
- **CBratAlgoFilterMedian2D** & **operator=** (const **CBratAlgoFilterMedian2D** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual void **SetParamValues** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgoFilterMedian2D** ()

#### Protected Member Functions

- void **CheckProduct** ()
- void **CheckVarExpression** (uint32\_t index)
- double **ComputeMean** ()
- double **ComputeSingle** ()
- void **Init** ()
- virtual void **OpenProductFile** ()
- void **PrepareDataValues** ()
- void **PrepareDataWindow** ()
- void **Set** (const **CBratAlgoFilterMedian2D** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()

#### Static Protected Attributes

- static const uint32\_t **m\_EXTRAPOLATE\_PARAM\_INDEX** = 4
- static const uint32\_t **m\_INPUT\_PARAMS** = 5
- static const uint32\_t **m\_VALID\_PARAM\_INDEX** = 3
- static const uint32\_t **m\_WINDOW\_HEIGHT\_PARAM\_INDEX** = 2
- static const uint32\_t **m\_WINDOW\_WIDTH\_PARAM\_INDEX** = 1

#### 6.13.1 Detailed Description

Algorithm base class.

#### 6.13.2 Constructor & Destructor Documentation

##### 6.13.2.1 bratl::CBratAlgoFilterMedian2D::CBratAlgoFilterMedian2D ( )

Default constructor

### 6.13.2.2 bratl::CBratAlgoFilterMedian2D::CBratAlgoFilterMedian2D ( const CBratAlgoFilterMedian2D & copy )

Copy constructor

### 6.13.2.3 bratl::CBratAlgoFilterMedian2D::~~CBratAlgoFilterMedian2D ( ) [virtual]

Destructor

## 6.13.3 Member Function Documentation

### 6.13.3.1 void bratl::CBratAlgoFilterMedian2D::Dump ( ostream & fOut = cerr ) [virtual]

Dump function

Reimplemented from **bratl::CBratAlgorithmBase** (p. 149).

### 6.13.3.2 virtual string bratl::CBratAlgoFilterMedian2D::GetDescription ( ) [inline, virtual]

Gets the description of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 149).

### 6.13.3.3 virtual string bratl::CBratAlgoFilterMedian2D::GetInputParamDesc ( uint32\_t indexParam ) [inline, virtual]

Gets the description of an input parameter.

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **bratl::CBratAlgorithmBase** (p. 150).

References **bratl::CTools::Format()**.

### 6.13.3.4 virtual CBratAlgorithmParam::bratAlgoParamTypeVal bratl::CBratAlgoFilterMedian2D::GetInputParamFormat ( uint32\_t indexParam ) [inline, virtual]

Gets the format of an input parameter : CBratAlgorithmParam::T\_DOUBLE for double CBratAlgorithmParam::T\_FLOAT for float CBratAlgorithmParam::T\_INT for integer CBratAlgorithmParam::T\_LONG for long integer CBratAlgorithmParam::T\_STRING for string CBratAlgorithmParam::T\_CHAR for a character

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **bratl::CBratAlgorithmBase** (p. 150).

References bratl::CTools::Format().

**6.13.3.5** `virtual string bratl::CBratAlgoFilterMedian2D::GetInputParamUnit ( uint32_t  
indexParam ) [inline, virtual]`

Gets the unit of an input parameter :

#### Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **bratl::CBratAlgorithmBase** (p. 150).

References bratl::CTools::Format().

**6.13.3.6** `virtual string bratl::CBratAlgoFilterMedian2D::GetName ( ) [inline,  
virtual]`

Gets the name of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 151).

**6.13.3.7** `virtual uint32_t bratl::CBratAlgoFilterMedian2D::GetNumInputParam ( )  
[inline, virtual]`

Gets the number of input parameters to pass to the 'Run' function

Implements **bratl::CBratAlgorithmBase** (p. 151).

**6.13.3.8** `virtual string bratl::CBratAlgoFilterMedian2D::GetOutputUnit ( ) [inline,  
virtual]`

Gets the unit of an output value returned by the 'Run' function.

#### Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **bratl::CBratAlgorithmBase** (p. 151).

**6.13.3.9** `CBratAlgoFilterMedian2D & bratl::CBratAlgoFilterMedian2D::operator= ( const  
CBratAlgoFilterMedian2D & copy )`

Overloads operator '='

**6.13.3.10** `double bratl::CBratAlgoFilterMedian2D::Run ( CVectorBratAlgorithmParam & args )  
[virtual]`

Runs the algorithm

## Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

## Returns

the result of the execution

Implements **bratl::CBratAlgorithmBase** (p. 151).

The documentation for this class was generated from the following files:

- BratAlgoFilterMedian2D.h
- BratAlgoFilterMedian2D.cpp

## 6.14 bratl::CBratAlgorithmBase Class Reference

```
#include <BratAlgorithmBase.h>
```

Inheritance diagram for bratl::CBratAlgorithmBase:

Collaboration diagram for bratl::CBratAlgorithmBase:

## Public Member Functions

- **CBratAlgorithmBase** ()
- **CBratAlgorithmBase** (const **CBratAlgorithmBase** &o)
- void **CheckConstantParam** (uint32\_t indexParam)
- virtual void **CheckInputParams** (CVectorBratAlgorithmParam &args)
- virtual void **CheckInputTypeParams** (uint32\_t index, CBratAlgorithmParam::bratAlgoParamTypeVal expectedType, CVectorBratAlgorithmParam &args)
- virtual void **CheckInputTypeParams** (uint32\_t index, const **CIntArray** &expectedTypes, CVectorBratAlgorithmParam &args)
- virtual void **Dump** (ostream &fOut=cerr)
- string **GetAlgoExpression** ()
- **CObArray** \* **GetAlgoParamExpressions** ()
- virtual string **GetDescription** ()=0
- virtual string **GetInputParamDesc** (uint32\_t indexParam)=0
- string **GetInputParamDescWithDefValueLabel** (uint32\_t indexParam)
- virtual CBratAlgorithmParam::bratAlgoParamTypeVal **GetInputParamFormat** (uint32\_t indexParam)=0
- virtual string **GetInputParamFormatAsString** (uint32\_t indexParam)
- virtual string **GetInputParamUnit** (uint32\_t indexParam)=0
- virtual string **GetName** ()=0
- virtual uint32\_t **GetNumInputParam** ()=0
- virtual string **GetOutputUnit** ()=0

- virtual double **GetParamDefaultValue** (uint32\_t indexParam)
- void **GetParamDefValue** (uint32\_t indexParam, double &value)
- void **GetParamDefValue** (uint32\_t indexParam, float &value)
- void **GetParamDefValue** (uint32\_t indexParam, uint32\_t &value)
- void **GetParamDefValue** (uint32\_t indexParam, uint64\_t &value)
- void **GetParamDefValue** (uint32\_t indexParam, int32\_t &value)
- void **GetParamDefValue** (uint32\_t indexParam, int64\_t &value)
- string **GetParamDefValueAsLabel** (uint32\_t indexParam)
- string **GetParamDefValueAsString** (uint32\_t indexParam)
- virtual string **GetParamName** (uint32\_t indexParam)
- **CProductNetCdf \* GetProductNetCdf** (CProduct \*product)
- string **GetSyntax** ()
- **CBratAlgorithmBase & operator=** (const **CBratAlgorithmBase** &o)
- virtual double **Run** (CVectorBratAlgorithmParam &args)=0
- void **SetAlgoExpression** (const string &value)
- void **SetAlgoParamExpressions** (const CStringArray &values)
- void **SetAlgoParamExpressions** (const **CObArray** &obArray)
- virtual void **SetProduct** (CProduct \*product, bool forceReplace=false)
- virtual **~CBratAlgorithmBase** ()

#### Static Public Member Functions

- static double **ExecInternal** (**CBratAlgorithmBase** \*algo, CVectorBratAlgorithmParam &arg)
- static **CBratAlgorithmBase \* GetNew** (const char \*algorithmName)
- static void **RegisterAlgorithms** ()

#### Protected Member Functions

- void **AddXOrYFieldDependency** (CFieldNetCdf \*field, CFieldNetCdf \*field2D-AsRef)
- void **AddXOrYFieldDependency** (CFieldNetCdf \*field, const string &xDimName, const string &yDimName)
- virtual void **CheckComplexExpression** (uint32\_t index)
- virtual void **CheckVarExpression2D** (uint32\_t index)
- virtual void **DeleteExpressionValuesArray** ()
- virtual void **DeleteFieldNetCdf** ()
- virtual void **DeleteProduct** ()
- virtual void **GetAllData** (CExpression \*expression, **CDoubleArray** &data)
- virtual void **GetData1D** (int32\_t iRecord)
- **CObArray \* GetDataExpressionValues** (uint32\_t indexExpr)
- double **GetDataValue** (uint32\_t indexExpr)
- double **GetDataValue** (uint32\_t indexExpr, uint32\_t x)
- double **GetDataValue** (uint32\_t indexExpr, uint32\_t x, uint32\_t y)
- void **GetExpressionDataValuesAsArrayOfSingleValue** (uint32\_t indexExpr, double \*&values, uint32\_t &nbValues)



- **CFieldNetCdf \* GetField2DAsRef ()**
- virtual void **GetNextData ()**
- void **Init ()**
- void **InitComplexExpressionArray ()**
- virtual void **NewExpressionValuesArray ()**
- virtual void **OpenProductFile ()**
- virtual void **OpenProductFile** (CProduct \*product)
- virtual void **PrepareDataValues2DComplexExpression** (CExpressionValue &exprValue, uint32\_t algoExprIndex)
- virtual void **PrepareDataValues2DComplexExpressionWithAlgo** (CExpressionValue &exprValue, uint32\_t algoExprIndex)
- virtual void **PrepareDataValues2DOneField** (CExpressionValue &exprValue, uint32\_t algoExprIndex)
- virtual void **ProcessOpeningProductNetCdf ()**
- virtual void **ProcessOpeningProductNetCdf** (CProduct \*product)
- virtual uint32\_t **ReadProductData** (int32\_t iRecord)
- virtual uint32\_t **ReadProductData** (int32\_t iRecord, CExpression \*expression)
- virtual uint32\_t **ReadProductData** (int32\_t iRecord, const CObArrayOb &algoParamExpressions)
- virtual uint32\_t **ReadProductData** (CProduct \*product, int32\_t iRecord, const CObArrayOb &arrayExpressions)
- void **Set** (const CBratAlgorithmBase &o)
- virtual void **SetBeginOfFile ()**
- virtual void **SetEndOfFile ()**
- void **SetField2DAsRef ()**
- virtual void **SetNextValues ()**
- virtual void **SetPreviousValues** (bool fromProduct)

#### Protected Attributes

- string **m\_algoExpression**
- CObArrayOb **m\_algoParamExpressions**
- CProduct \* **m\_callerProduct**
- int32\_t **m\_callerProductRecordPrev**
- string **m\_currentFileName**
- CIntArray **m\_expectedTypes**
- CObArray \* **m\_expressionValuesArray**
- CFieldNetCdf \* **m\_field2DAsRef**
- CObMap **m\_fieldDependOnXDim**
- CObMap **m\_fieldDependOnXYDim**
- CObMap **m\_fieldDependOnYDim**
- CObMap **m\_fieldVars**
- CObMap **m\_fieldVarsCaller**
- int32\_t **m\_indexRecordToRead**
- vector< bool > **m\_isComplexExpression**
- vector< bool > **m\_isComplexExpressionWithAlgo**

- **CStringList m\_listFieldsToRead**
- **int32\_t m\_nProductRecords**
- **CProduct \* m\_product**
- **CDoubleArray \* m\_varValueArray**

#### Static Protected Attributes

- static bool **m\_algorithmsRegistered** = false

#### 6.14.1 Detailed Description

Algorithm base class.

#### 6.14.2 Constructor & Destructor Documentation

##### 6.14.2.1 bratl::CBratAlgorithmBase::CBratAlgorithmBase ( )

Default constructor

##### 6.14.2.2 bratl::CBratAlgorithmBase::CBratAlgorithmBase ( const CBratAlgorithmBase & o )

Copy constructor

##### 6.14.2.3 bratl::CBratAlgorithmBase::~~CBratAlgorithmBase ( ) [virtual]

Destructor

#### 6.14.3 Member Function Documentation

##### 6.14.3.1 void bratl::CBratAlgorithmBase::Dump ( ostream & fOut = cerr ) [virtual]

Dump function

Reimplemented in **bratl::CBratAlgorithmGeosVelGridV** (p. 28), **bratl::CBratAlgorithmGeosVelGridU** (p. 28), **bratl::CBratAlgoFilterLoess1D** (p. 133), **bratl::CBratAlgoFilterLoess2D** (p. 136), **bratl::CBratAlgoFilterMedian2D** (p. 144), **bratl::CBratAlgoFilterMedian1D** (p. 140), **bratl::CBratAlgorithmGeosVelGrid** (p. 28), **bratl::CBratAlgorithmGeosVelAtp** (p. 156), **bratl::CBratAlgoFilterGaussian2D** (p. 126), **bratl::CBratAlgoFilterLanczos2D** (p. 130), **bratl::CBratAlgoFilterGaussian1D** (p. 124), **bratl::CBratAlgoFilterLanczos1D** (p. 128), and **bratl::CBratAlgorithmGeosVel** (p. 154).

Referenced by **bratl::CBratAlgorithmGeosVel::Dump()**.

##### 6.14.3.2 virtual string bratl::CBratAlgorithmBase::GetDescription ( ) [pure virtual]

Gets the description of the algorithm

Implemented in **bratl::CBratAlgorithmGeosVelGridV** (p.28), **bratl::CBratAlgorithmGeosVelGridU** (p.28), **bratl::CBratAlgoFilterGaussian1D** (p.124), **bratl::CBratAlgoFilterGaussian2D** (p.126), **bratl::CBratAlgoFilterLanczos1D** (p.128), **bratl::CBratAlgoFilterLanczos2D** (p.130), **bratl::CBratAlgoFilterLoess1D** (p.133), **bratl::CBratAlgoFilterLoess2D** (p.137), **bratl::CBratAlgoFilterMedian1D** (p.140), **bratl::CBratAlgoFilterMedian2D** (p.144), and **bratl::CBratAlgorithmGeosVelAtp** (p.156).

**6.14.3.3** virtual string bratl::CBratAlgorithmBase::GetInputParamDesc ( uint32\_t *indexParam* )  
[pure virtual]

Gets the description of an input parameter.

Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implemented in **bratl::CBratAlgoFilterLoess1D** (p.133), **bratl::CBratAlgoFilterLoess2D** (p.137), **bratl::CBratAlgoFilterMedian1D** (p.140), **bratl::CBratAlgoFilterMedian2D** (p.144), **bratl::CBratAlgorithmGeosVelAtp** (p.156), and **bratl::CBratAlgorithmGeosVelGrid** (p.28).

**6.14.3.4** virtual CBratAlgorithmParam::bratAlgoParamTypeVal bratl::CBratAlgorithmBase::GetInputParamFormat ( uint32\_t *indexParam* ) [pure virtual]

Gets the format of an input parameter : CBratAlgorithmParam::T\_DOUBLE for double CBratAlgorithmParam::T\_FLOAT for float CBratAlgorithmParam::T\_INT for integer CBratAlgorithmParam::T\_LONG for long integer CBratAlgorithmParam::T\_STRING for string CBratAlgorithmParam::T\_CHAR for a character

Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implemented in **bratl::CBratAlgoFilterLoess1D** (p.133), **bratl::CBratAlgoFilterLoess2D** (p.137), **bratl::CBratAlgoFilterMedian2D** (p.144), **bratl::CBratAlgoFilterMedian1D** (p.141), **bratl::CBratAlgorithmGeosVelAtp** (p.156), and **bratl::CBratAlgorithmGeosVelGrid** (p.29).

**6.14.3.5** virtual string bratl::CBratAlgorithmBase::GetInputParamUnit ( uint32\_t *indexParam* )  
[pure virtual]

Gets the unit of an input parameter :

Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implemented in **bratl::CBratAlgoFilterLoess1D** (p. 134), **bratl::CBratAlgoFilterLoess2D** (p. 137), **bratl::CBratAlgoFilterMedian2D** (p. 145), **bratl::CBratAlgoFilterMedian1D** (p. 141), **bratl::CBratAlgorithmGeosVelAtp** (p. 157), and **bratl::CBratAlgorithmGeosVelGrid** (p. 29).

6.14.3.6 `virtual string bratl::CBratAlgorithmBase::GetName ( ) [pure virtual]`

Gets the name of the algorithm

Implemented in **bratl::CBratAlgorithmGeosVelGridV** (p. 29), **bratl::CBratAlgorithmGeosVelGridU** (p. 29), **bratl::CBratAlgoFilterGaussian1D** (p. 124), **bratl::CBratAlgoFilterGaussian2D** (p. 126), **bratl::CBratAlgoFilterLanczos1D** (p. 128), **bratl::CBratAlgoFilterLanczos2D** (p. 130), **bratl::CBratAlgoFilterLoess1D** (p. 134), **bratl::CBratAlgoFilterLoess2D** (p. 138), **bratl::CBratAlgoFilterMedian1D** (p. 141), **bratl::CBratAlgoFilterMedian2D** (p. 145), and **bratl::CBratAlgorithmGeosVelAtp** (p. 157).

6.14.3.7 `virtual uint32_t bratl::CBratAlgorithmBase::GetNumInputParam ( ) [pure virtual]`

Gets the number of input parameters to pass to the 'Run' function

Implemented in **bratl::CBratAlgoFilterLoess1D** (p. 134), **bratl::CBratAlgoFilterLoess2D** (p. 138), **bratl::CBratAlgoFilterMedian1D** (p. 141), **bratl::CBratAlgoFilterMedian2D** (p. 145), **bratl::CBratAlgorithmGeosVelAtp** (p. 157), and **bratl::CBratAlgorithmGeosVelGrid** (p. 29).

6.14.3.8 `virtual string bratl::CBratAlgorithmBase::GetOutputUnit ( ) [pure virtual]`

Gets the unit of an output value returned by the 'Run' function.

Implemented in **bratl::CBratAlgoFilterLoess1D** (p. 134), **bratl::CBratAlgoFilterLoess2D** (p. 138), **bratl::CBratAlgoFilterMedian2D** (p. 145), **bratl::CBratAlgoFilterMedian1D** (p. 141), **bratl::CBratAlgorithmGeosVelAtp** (p. 157), and **bratl::CBratAlgorithmGeosVelGrid** (p. 30).

6.14.3.9 `CBratAlgorithmBase & bratl::CBratAlgorithmBase::operator= ( const CBratAlgorithmBase & o )`

Overloads operator '='

6.14.3.10 `virtual double bratl::CBratAlgorithmBase::Run ( CVectorBratAlgorithmParam & args ) [pure virtual]`

Runs the algorithm

#### Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

## Returns

the result of the execution

Implemented in **bratl::CBratAlgoFilterLoess1D** (p. 134), **bratl::CBratAlgoFilterLoess2D** (p. 138), **bratl::CBratAlgoFilterMedian2D** (p. 145), **bratl::CBratAlgoFilterMedian1D** (p. 142), **bratl::CBratAlgorithmGeosVelAtp** (p. 158), **bratl::CBratAlgorithmGeosVelGrid** (p. 30), **bratl::CBratAlgoFilterGaussian1D** (p. 124), **bratl::CBratAlgoFilterGaussian2D** (p. 126), **bratl::CBratAlgoFilterLanczos1D** (p. 128), and **bratl::CBratAlgoFilterLanczos2D** (p. 130).

The documentation for this class was generated from the following files:

- BratAlgorithmBase.h
- BratAlgorithmBase.cpp

## 6.15 bratl::CBratAlgorithmGeosVel Class Reference

```
#include <BratAlgorithmGeosVel.h>
```

Inheritance diagram for bratl::CBratAlgorithmGeosVel:

Collaboration diagram for bratl::CBratAlgorithmGeosVel:

## Public Member Functions

- void **BtoE** (double lonPlane, double latPlane, double betaX, double betaY, double &lon, double &lat)
- **CBratAlgorithmGeosVel** ()
- **CBratAlgorithmGeosVel** (const **CBratAlgorithmGeosVel** &copy)
- virtual void **Dump** (ostream &fOut=cerr)
- void **EtoB** (double lonPlane, double latPlane, double lon, double lat, double &betaX, double &betaY)
- **CBratAlgorithmGeosVel** & **operator=** (const **CBratAlgorithmGeosVel** &copy)
- virtual ~**CBratAlgorithmGeosVel** ()

## Protected Member Functions

- virtual void **ComputeCoriolis** ()
- void **Init** ()
- void **Set** (const **CBratAlgorithmGeosVel** &o)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()
- virtual void **SetNextValues** ()
- virtual void **SetPreviousValues** (bool fromProduct)

## Protected Attributes

- double **m\_beta**
- double **m\_coriolis**
- double **m\_degreeToRadianMultiplier**
- double **m\_earthRadius**
- bool **m\_equatorTransition**
- bool **m\_equatorTransitionIsNext**
- double **m\_gravity**
- double **m\_lat**
- **CDoubleArray** \* **m\_latArray**
- double **m\_latNext**
- double **m\_latPrev**
- double **m\_lon**
- **CDoubleArray** \* **m\_lonArray**
- double **m\_lonNext**
- double **m\_lonPrev**
- double **m\_omega**
- double **m\_p2**
- double **m\_velocity**

## Static Protected Attributes

- static const string **m\_LAT\_PARAM\_NAME** = "%{lat}"
- static const string **m\_LON\_PARAM\_NAME** = "%{lon}"

## 6.15.1 Detailed Description

Algorithm base class.

## 6.15.2 Constructor &amp; Destructor Documentation

## 6.15.2.1 bratl::CBratAlgorithmGeosVel::CBratAlgorithmGeosVel ( )

Default constructor

## 6.15.2.2 bratl::CBratAlgorithmGeosVel::CBratAlgorithmGeosVel ( const CBratAlgorithmGeosVel &amp; copy )

Copy constructor

## 6.15.2.3 bratl::CBratAlgorithmGeosVel::~~CBratAlgorithmGeosVel ( ) [virtual]

Destructor

## 6.15.3 Member Function Documentation

6.15.3.1 `void bratl::CBratAlgorithmGeosVel::Dump ( ostream & fOut = cerr )`  
`[virtual]`

Dump function

Reimplemented from **bratl::CBratAlgorithmBase** (p. 149).

Reimplemented in **bratl::CBratAlgorithmGeosVelGridV** (p. 28), **bratl::CBratAlgorithmGeosVelGridU** (p. 28), **bratl::CBratAlgorithmGeosVelGrid** (p. 28), and **bratl::CBratAlgorithmGeosVelAtp** (p. 156).

References **bratl::CBratAlgorithmBase::Dump()**.

Referenced by **bratl::CBratAlgorithmGeosVelAtp::Dump()**, and **bratl::CBratAlgorithmGeosVelGrid::Dump()**.

6.15.3.2 `CBratAlgorithmGeosVel & bratl::CBratAlgorithmGeosVel::operator= ( const CBratAlgorithmGeosVel & copy )`

Overloads operator '='

The documentation for this class was generated from the following files:

- BratAlgorithmGeosVel.h
- BratAlgorithmGeosVel.cpp

## 6.16 bratl::CBratAlgorithmGeosVelAtp Class Reference

```
#include <BratAlgorithmGeosVelAtp.h>
```

Inheritance diagram for **bratl::CBratAlgorithmGeosVelAtp**:

Collaboration diagram for **bratl::CBratAlgorithmGeosVelAtp**:

## Public Member Functions

- **CBratAlgorithmGeosVelAtp ()**
- **CBratAlgorithmGeosVelAtp (const CBratAlgorithmGeosVelAtp &copy)**
- virtual void **CheckInputParams** (CVectorBratAlgorithmParam &args)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual string **GetDescription** ()
- virtual string **GetInputParamDesc** (uint32\_t indexParam)
- virtual CBratAlgorithmParam::bratAlgoParamTypeVal **GetInputParamFormat** (uint32\_t indexParam)
- virtual string **GetInputParamUnit** (uint32\_t indexParam)
- virtual string **GetName** ()
- virtual uint32\_t **GetNumInputParam** ()
- virtual string **GetOutputUnit** ()
- virtual string **GetParamName** (uint32\_t indexParam)

- double **GetTrackDirection** ()
- **CBratAlgorithmGeosVelAtp** & **operator=** (const **CBratAlgorithmGeosVelAtp** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual void **SetParamValues** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgorithmGeosVelAtp** ()

#### Protected Member Functions

- double **ComputeVelocity** ()
- double **ComputeVelocityEquator** ()
- double **ComputeVelocityOutsideEquator** ()
- void **Init** ()
- void **Set** (const **CBratAlgorithmGeosVelAtp** &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()
- void **SetEquatorTransition** ()
- void **SetGap** ()
- virtual void **SetNextValues** ()
- virtual void **SetPreviousValues** (bool fromProduct)

#### Protected Attributes

- double **m\_gap**
- double **m\_varValue**
- double **m\_varValueNext**
- double **m\_varValuePrev**

#### Static Protected Attributes

- static const uint32\_t **m\_INPUT\_PARAMS** = 3
- static const uint32\_t **m\_LAT\_PARAM\_INDEX** = 0
- static const uint32\_t **m\_LON\_PARAM\_INDEX** = 1
- static const uint32\_t **m\_VAR\_PARAM\_INDEX** = 2

#### 6.16.1 Detailed Description

Algorithm base class.

#### 6.16.2 Constructor & Destructor Documentation

##### 6.16.2.1 bratl::CBratAlgorithmGeosVelAtp::CBratAlgorithmGeosVelAtp ( )

Default constructor



6.16.2.2 **bratl::CBratAlgorithmGeosVelAtp::CBratAlgorithmGeosVelAtp ( const CBratAlgorithmGeosVelAtp & copy )**

Copy constructor

6.16.2.3 **virtual bratl::CBratAlgorithmGeosVelAtp::~~CBratAlgorithmGeosVelAtp ( )**  
[inline, virtual]

Destructor

### 6.16.3 Member Function Documentation

6.16.3.1 **void bratl::CBratAlgorithmGeosVelAtp::Dump ( ostream & fOut = cerr )**  
[virtual]

Dump function

Reimplemented from **bratl::CBratAlgorithmGeosVel** (p. 154).

References **bratl::CBratAlgorithmGeosVel::Dump()**.

6.16.3.2 **virtual string bratl::CBratAlgorithmGeosVelAtp::GetDescription ( )** [inline, virtual]

Gets the description of the algorithm

Implements **bratl::CBratAlgorithmBase** (p. 149).

6.16.3.3 **virtual string bratl::CBratAlgorithmGeosVelAtp::GetInputParamDesc ( uint32\_t indexParam )** [inline, virtual]

Gets the description of an input parameter.

#### Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **bratl::CBratAlgorithmBase** (p. 150).

References **bratl::CTools::Format()**.

6.16.3.4 **virtual CBratAlgorithmParam::bratAlgoParamTypeVal bratl::CBratAlgorithmGeosVelAtp::GetInputParamFormat ( uint32\_t indexParam )** [inline, virtual]

Gets the format of an input parameter : CBratAlgorithmParam::T\_DOUBLE for double CBratAlgorithmParam::T\_FLOAT for float CBratAlgorithmParam::T\_INT for integer CBratAlgorithmParam::T\_LONG for long integer CBratAlgorithmParam::T\_STRING for string CBratAlgorithmParam::T\_CHAR for a character

## Parameters

<i>indexParam</i>	[in] : parameter index. First parameter index is 0, last one is 'number of parameters - 1'.
-------------------	---

Implements **brathl::CBratAlgorithmBase** (p. 150).

References **brathl::CTools::Format()**.

**6.16.3.5** `virtual string brathl::CBratAlgorithmGeosVelAtp::GetInputParamUnit ( uint32_t indexParam ) [inline, virtual]`

Gets the unit of an input parameter :

## Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **brathl::CBratAlgorithmBase** (p. 150).

References **brathl::CTools::Format()**.

**6.16.3.6** `virtual string brathl::CBratAlgorithmGeosVelAtp::GetName ( ) [inline, virtual]`

Gets the name of the algorithm

Implements **brathl::CBratAlgorithmBase** (p. 151).

**6.16.3.7** `virtual uint32_t brathl::CBratAlgorithmGeosVelAtp::GetNumInputParam ( ) [inline, virtual]`

Gets the number of input parameters to pass to the 'Run' function

Implements **brathl::CBratAlgorithmBase** (p. 151).

**6.16.3.8** `virtual string brathl::CBratAlgorithmGeosVelAtp::GetOutputUnit ( ) [inline, virtual]`

Gets the unit of an output value returned by the 'Run' function.

## Parameters

<i>indexParam</i>	[in] : parameter index.
-------------------	-------------------------

Implements **brathl::CBratAlgorithmBase** (p. 151).

**6.16.3.9** `CBratAlgorithmGeosVelAtp & brathl::CBratAlgorithmGeosVelAtp::operator= ( const CBratAlgorithmGeosVelAtp & copy )`

Overloads operator '='

**6.16.3.10** `double bratl::CBratAlgorithmGeosVelAtp::Run ( CVectorBratAlgorithmParam & args ) [virtual]`

Runs the algorithm

#### Parameters

<i>fmt</i>	[in] : a string that indicates the format of each value of input parameters (number, string) : d for integer l for long integer f for double s for string
<i>args</i>	[in] : the values of input parameters i(a C/C++ va_list).

#### Returns

the result of the execution

Implements **bratl::CBratAlgorithmBase** (p. 151).

The documentation for this class was generated from the following files:

- BratAlgorithmGeosVelAtp.h
- BratAlgorithmGeosVelAtp.cpp

## 6.17 bratl::CBratAlgorithmGeosVelGrid Class Reference

```
#include <BratAlgorithmGeosVelGrid.h>
```

Inheritance diagram for bratl::CBratAlgorithmGeosVelGrid:

Collaboration diagram for bratl::CBratAlgorithmGeosVelGrid:

#### Public Member Functions

- **CBratAlgorithmGeosVelGrid** ()
- **CBratAlgorithmGeosVelGrid** (const **CBratAlgorithmGeosVelGrid** &copy)
- virtual void **CheckInputParams** (CVectorBratAlgorithmParam &args)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual string **GetInputParamDesc** (uint32\_t indexParam)
- virtual CBratAlgorithmParam::bratAlgoParamTypeVal **GetInputParamFormat** (uint32\_t indexParam)
- virtual string **GetInputParamUnit** (uint32\_t indexParam)
- virtual uint32\_t **GetNumInputParam** ()
- virtual string **GetOutputUnit** ()
- virtual double **GetParamDefaultValue** (uint32\_t indexParam)
- virtual string **GetParamName** (uint32\_t indexParam)
- **CBratAlgorithmGeosVelGrid** & **operator=** (const **CBratAlgorithmGeosVelGrid** &copy)
- virtual double **Run** (CVectorBratAlgorithmParam &args)
- virtual void **SetParamValues** (CVectorBratAlgorithmParam &args)
- virtual ~**CBratAlgorithmGeosVelGrid** ()

## Protected Member Functions

- void **CheckEquatorLimit** ()
- void **CheckLatLonExpression** (uint32\_t index)
- void **CheckProduct** ()
- void **CheckVarExpression** (uint32\_t index)
- double **ComputeMean** ()
- double **ComputeSingle** ()
- virtual double **ComputeVelocity** ()=0
- virtual void **DeleteFieldNetCdf** ()
- virtual void **DeleteProduct** ()
- uint32\_t **GetLatDimRange** (CFieldNetCdf \*field)
- int32\_t **GetLatitudeIndex** (double value)
- void **GetLatitudes** ()
- uint32\_t **GetLonDimRange** (CFieldNetCdf \*field)
- int32\_t **GetLongitudeIndex** (double value)
- void **GetLongitudes** ()
- void **GetVarCacheExpressionValue** (int32\_t minIndexLat, int32\_t maxIndexLat, int32\_t minIndexLon, int32\_t maxIndexLon)
- double **GetVarExpressionValue** (int32\_t indexLat, int32\_t indexLon)
- double **GetVarExpressionValueCache** (int32\_t indexLat, int32\_t indexLon)
- void **Init** ()
- virtual void **OpenProductFile** ()
- bool **PrepareComputeVelocity** ()
- virtual void **PrepareDataReading2D** (int32\_t minIndexLat, int32\_t maxIndexLat, int32\_t minIndexLon, int32\_t maxIndexLon)
- virtual void **PrepareDataReading2D** (int32\_t indexLat, int32\_t indexLon)
- virtual void **PrepareDataValues2DComplexExpression** (CExpressionValue &exprValue)
- virtual void **PrepareDataValues2DComplexExpressionWithAlgo** (CExpressionValue &exprValue)
- virtual void **PrepareDataValues2DOneField** (CExpressionValue &exprValue)
- void **Set** (const CBratAlgorithmGeosVelGrid &copy)
- void **SetBeginOfFile** ()
- void **SetEndOfFile** ()

## Protected Attributes

- bool **m\_allLongitudes**
- double **m\_equatorLimit**
- CFieldNetCdf \* **m\_fieldLat**
- CFieldNetCdf \* **m\_fieldLon**
- int32\_t **m\_indexLat**
- int32\_t **m\_indexLon**
- CDoubleArray **m\_latitudes**
- CDoubleArray **m\_longitudes**

- double **m\_IonMax**
- double **m\_IonMin**
- **CExpressionValue m\_rawDataCache**
- int32\_t **m\_varDimLatIndex**
- int32\_t **m\_varDimLonIndex**
- double **m\_varValue**
- double **m\_varValueE**
- double **m\_varValueN**
- double **m\_varValueS**
- double **m\_varValueW**

#### Static Protected Attributes

- static const uint32\_t **m\_EQUATOR\_LAT\_LIMIT\_INDEX** = 3
- static const uint32\_t **m\_INPUT\_PARAMS** = 4
- static const uint32\_t **m\_LAT\_PARAM\_INDEX** = 0
- static const uint32\_t **m\_LON\_PARAM\_INDEX** = 1
- static const uint32\_t **m\_VAR\_PARAM\_INDEX** = 2

#### 6.17.1 Detailed Description

Algorithm base class.

The documentation for this class was generated from the following files:

- BratAlgorithmGeosVelGrid.h
- BratAlgorithmGeosVelGrid.cpp

## 6.18 bratl::CBratAlgorithmGeosVelGridU Class Reference

```
#include <BratAlgorithmGeosVelGrid.h>
```

Inheritance diagram for bratl::CBratAlgorithmGeosVelGridU:

Collaboration diagram for bratl::CBratAlgorithmGeosVelGridU:

#### Public Member Functions

- **CBratAlgorithmGeosVelGridU** ()
- **CBratAlgorithmGeosVelGridU** (const **CBratAlgorithmGeosVelGridU** &copy)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual string **GetDescription** ()
- virtual string **GetName** ()
- virtual ~**CBratAlgorithmGeosVelGridU** ()

#### Protected Member Functions

- double **ComputeVelocity** ()
- void **Init** ()

##### 6.18.1 Detailed Description

Algorithm base class.

The documentation for this class was generated from the following files:

- BratAlgorithmGeosVelGrid.h
- BratAlgorithmGeosVelGrid.cpp

## 6.19 bratl::CBratAlgorithmGeosVelGridV Class Reference

```
#include <BratAlgorithmGeosVelGrid.h>
```

Inheritance diagram for bratl::CBratAlgorithmGeosVelGridV:

Collaboration diagram for bratl::CBratAlgorithmGeosVelGridV:

#### Public Member Functions

- **CBratAlgorithmGeosVelGridV** ()
- **CBratAlgorithmGeosVelGridV** (const **CBratAlgorithmGeosVelGridV** &copy)
- virtual void **Dump** (ostream &fOut=cerr)
- virtual string **GetDescription** ()
- virtual string **GetName** ()
- virtual ~**CBratAlgorithmGeosVelGridV** ()

#### Protected Member Functions

- double **ComputeVelocity** ()
- void **Init** ()

##### 6.19.1 Detailed Description

Algorithm base class.

The documentation for this class was generated from the following files:

- BratAlgorithmGeosVelGrid.h
- BratAlgorithmGeosVelGrid.cpp

## 6.20 bratl::CCriteria Class Reference

```
#include <Criteria.h>
```

Inheritance diagram for bratl::CCriteria:

### Public Types

- enum **CriteriaKind** { **UNKNOWN**, **LATLON**, **DATETIME**, **PASS**, **CYCLE** }

### Public Member Functions

- **CCriteria** ()  
*Empty CCriteria (p. 162) ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual string **GetAsText** (const string &delimiter)=0
- int32\_t **GetKey** ()
- virtual bool **IsDefaultValue** ()=0
- virtual void **SetDefaultValue** ()=0
- virtual ~**CCriteria** ()  
*Destructor.*

### Static Public Member Functions

- static void **Adjust** (CIntArray &array)
- static **CCriteria** \* **GetCriteria** (CBratObject \*ob, bool withExcept=true)

### Protected Attributes

- int32\_t **m\_key**

#### 6.20.1 Detailed Description

Criteria management class.

#### Version

1.0

#### 6.20.2 Member Enumeration Documentation

##### 6.20.2.1 enum bratl::CCriteria::CriteriaKind

Kind of criteria enumeration.

Enumerator:

- UNKNOWN** not set
- LATLON** geographical latitude/longitude area
- DATETIME** date/time
- PASS** Pass
- CYCLE** Cycle

### 6.20.3 Member Function Documentation

6.20.3.1 `virtual bool brathl::CCriteria::IsDefaultValue ( )` [pure virtual]

Tests whether value have been initialized or not

Returns

true if not initialized

Implemented in **brathl::CCriteriaPassInt** (p. 99), **brathl::CCriteriaLatLon** (p. 181), **brathl::CCriteriaDatetime** (p. 172), **brathl::CCriteriaCycle** (p. 167), **brathl::CCriteriaPassString** (p. 99), and **brathl::CCriteriaPass** (p. 98).

6.20.3.2 `virtual void brathl::CCriteria::SetDefaultValue ( )` [pure virtual]

Sets internal value to the default value (uninitialized)

Implemented in **brathl::CCriteriaPassInt** (p. 101), **brathl::CCriteriaLatLon** (p. 182), **brathl::CCriteriaDatetime** (p. 173), **brathl::CCriteriaCycle** (p. 167), **brathl::CCriteriaPassString** (p. 101), and **brathl::CCriteriaPass** (p. 100).

The documentation for this class was generated from the following files:

- Criteria.h
- Criteria.cpp

## 6.21 brathl::CCriteriaCycle Class Reference

```
#include <CriteriaCycle.h>
```

Inheritance diagram for brathl::CCriteriaCycle:

Collaboration diagram for brathl::CCriteriaCycle:

Public Member Functions

- **CCriteriaCycle** ()  
*Empty CCriteriaCycle (p. 163) ctor.*
- **CCriteriaCycle** (CCriteriaCycle &c)
- **CCriteriaCycle** (CCriteriaCycle \*c)



- **CCriteriaCycle** (int32\_t from, int32\_t to)
  - **CCriteriaCycle** (const string &from, const string &to)
  - **CCriteriaCycle** (const CStringArray &array)
  - virtual void **Dump** (ostream &fOut=cerr)
- Dump fonction.*
- string **GetAsText** (const string &delimiter=CCriteriaCycle::m\_delimiter)
  - int32\_t **GetFrom** ()
  - int32\_t **GetTo** ()
  - bool **Intersect** (CStringArray &array, CStringArray &intersect)
  - bool **Intersect** (CStringArray &array, **CIntArray** &intersect)
  - bool **Intersect** (**CIntArray** &array, CStringArray &intersect)
  - bool **Intersect** (**CIntArray** &array, **CIntArray** &intersect)
  - bool **Intersect** (int32\_t from, int32\_t to, CStringArray &intersect)
  - bool **Intersect** (int32\_t from, int32\_t to, **CIntArray** &intersect)
  - bool **Intersect** (const string &from, const string &to, **CIntArray** &intersect)
  - bool **Intersect** (double otherFrom, double otherTo, **CIntArray** &intersect)
  - bool **Intersect** (const string &from, const string &to, CStringArray &intersect)
  - bool **IsDefaultValue** ()
  - const **CCriteriaCycle** & **operator=** (**CCriteriaCycle** &c)
  - void **Set** (**CCriteriaCycle** &c)
  - void **Set** (int32\_t from, int32\_t to)
  - void **Set** (const string &from, const string &to)
  - void **Set** (const CStringArray &array)
  - void **SetDefaultValue** ()
  - void **SetFrom** (int32\_t from)
  - void **SetFrom** (const string &from)
  - void **SetFromText** (const string &values, const string &delimiter=CCriteriaCycle::m\_delimiter)
  - void **SetTo** (int32\_t to)
  - void **SetTo** (const string &to)
  - virtual ~**CCriteriaCycle** ()
- Destructor.*

#### Static Public Member Functions

- static **CCriteriaCycle** \* **GetCriteria** (CBratObject \*ob, bool withExcept=true)

#### Static Public Attributes

- static const string **m\_delimiter** = " "

#### Protected Member Functions

- void **Adjust** ()
- void **Init** ()

## Protected Attributes

- int32\_t **m\_from**
- int32\_t **m\_to**

## 6.21.1 Detailed Description

Pass number (from/to) Criteria management class.

## Version

1.0

## 6.21.2 Constructor &amp; Destructor Documentation

6.21.2.1 bratl::CCriteriaCycle::CCriteriaCycle ( int32\_t *from*, int32\_t *to* )

Constructor.

## Parameters

<i>from</i>	start pass
<i>to</i>	end pass

6.21.2.2 bratl::CCriteriaCycle::CCriteriaCycle ( const string & *from*, const string & *to* )

Constructor.

## Parameters

<i>from</i>	start pass
<i>to</i>	end pass

6.21.2.3 bratl::CCriteriaCycle::CCriteriaCycle ( const CStringArray & *array* )

Constructor from a array that contains start pass as string, end pass as string

## Parameters

<i>array</i>	start and end dates
--------------	---------------------

## 6.21.3 Member Function Documentation

6.21.3.1 bool bratl::CCriteriaCycle::Intersect ( CStringArray & *array*, CStringArray & *intersect* )

Create the intersection of this date period with the given one

## Parameters

<i>array</i>	that contains start pass as string, end pass as string
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

**6.21.3.2 bool bratl::CCriteriaCycle::Intersect ( CStringArray & array, CIntArray & intersect )**

Create the intersection of this date period with the given one

## Parameters

<i>array</i>	that contains start pass as string, end pass as string
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

**6.21.3.3 bool bratl::CCriteriaCycle::Intersect ( CIntArray & array, CStringArray & intersect )**

Create the intersection of this date period with the given one

## Parameters

<i>array</i>	that contains start pass as string, end pass as string
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

**6.21.3.4 bool bratl::CCriteriaCycle::Intersect ( CIntArray & array, CIntArray & intersect )**

Create the intersection of this date period with the given one

## Parameters

<i>array</i>	that contains start pass as string, end pass as string
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

## 6.21.3.5 bool brathl::CCriteriaCycle::IsDefaultValue ( ) [virtual]

Tests whether the pass have been initialized or not

## Returns

true if not initialized

Implements **brathl::CCriteria** (p. 163).

## 6.21.3.6 void brathl::CCriteriaCycle::Set ( int32\_t from, int32\_t to )

Sets date period from start and end pass

## Parameters

<i>from</i>	start pass
<i>to</i>	end pass

## 6.21.3.7 void brathl::CCriteriaCycle::Set ( const string &amp; from, const string &amp; to )

Sets date period from start and end pass

## Parameters

<i>from</i>	start pass
<i>to</i>	end pass

References brathl::CTools::StrToInt().

## 6.21.3.8 void brathl::CCriteriaCycle::Set ( const CStringArray &amp; array )

Sets a date period from a array that contains start pass as string, end pass as string

## Parameters

<i>array</i>	start and end dates
--------------	---------------------

## 6.21.3.9 void brathl::CCriteriaCycle::SetDefaultValue ( ) [virtual]

Sets internal value to the default value (uninitialized)

Implements **brathl::CCriteria** (p. 163).

## 6.21.3.10 void brathl::CCriteriaCycle::SetFrom ( int32\_t from )

Sets start pass

## Parameters

<i>to</i>	start pass
-----------	------------

6.21.3.11 void bratl::CCriteriaCycle::SetFrom ( const string & *from* )

Sets start pass

Parameters

<i>to</i>	start pass
-----------	------------

References bratl::CTools::StrToInt().

6.21.3.12 void bratl::CCriteriaCycle::SetTo ( int32\_t *to* )

Sets end pass

Parameters

<i>to</i>	end pass
-----------	----------

6.21.3.13 void bratl::CCriteriaCycle::SetTo ( const string & *to* )

Sets end pass

Parameters

<i>to</i>	end pass
-----------	----------

References bratl::CTools::StrToInt().

#### 6.21.4 Member Data Documentation

6.21.4.1 int32\_t bratl::CCriteriaCycle::m\_from [protected]

start pass

6.21.4.2 int32\_t bratl::CCriteriaCycle::m\_to [protected]

end pass

The documentation for this class was generated from the following files:

- CriteriaCycle.h
- CriteriaCycle.cpp

## 6.22 bratl::CCriteriaCycleInfo Class Reference

```
#include <CriteriaInfo.h>
```

Inheritance diagram for bratl::CCriteriaCycleInfo:

Collaboration diagram for bratl::CCriteriaCycleInfo:

## Public Member Functions

- **CCriteriaCycleInfo** ()  
*Empty CCriteriaCycleInfo (p. 168) ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- CFieldInfo \* **GetEndCycleField** ()
- const string & **GetEndCycleFieldName** ()
- virtual void **GetFieldsInfo** (CObMap \*fieldsInfo)
- CFieldInfo \* **GetStartCycleField** ()
- const string **GetStartCycleFieldName** ()
- void **SetEndCycleField** (const string &value)
- void **SetEndCycleField** (CFieldInfo &value)
- void **SetStartCycleField** (const string &value)
- void **SetStartCycleField** (CFieldInfo &value)
- virtual ~**CCriteriaCycleInfo** ()  
*Destructor.*

## Static Public Member Functions

- static **CCriteriaCycleInfo** \* **GetCriteriaInfo** (CBratObject \*ob, bool with-Except=true)

## Protected Attributes

- CFieldInfo **m\_endCycleField**
- CFieldInfo **m\_startCycleField**

## 6.22.1 Detailed Description

Cycle criteria information management class.

## Version

1.0

The documentation for this class was generated from the following files:

- CriteriaInfo.h
- CriteriaInfo.cpp

## 6.23 bratl::CCriteriaDatetime Class Reference

```
#include <CriteriaDatetime.h>
```

Inheritance diagram for bratl::CCriteriaDatetime:

Collaboration diagram for bratl::CCriteriaDatetime:

## Public Member Functions

- **CCriteriaDatetime** ()  
*Empty CCriteriaDatetime (p. 169) ctor.*
- **CCriteriaDatetime** (CCriteriaDatetime &c)
- **CCriteriaDatetime** (CCriteriaDatetime \*c)
- **CCriteriaDatetime** (CDatePeriod &datePeriod)
- **CCriteriaDatetime** (CDate &from, CDate &to)
- **CCriteriaDatetime** (const string &from, const string &to)
- **CCriteriaDatetime** (double from, double to)
- **CCriteriaDatetime** (const CStringArray &array)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- string **GetAsText** (const string &delimiter=CDatePeriod::m\_delimiter)
- **CDatePeriod** \* **GetDatePeriod** ()
- **CDate** \* **GetFrom** ()
- string **GetFromAsText** ()
- **CDate** \* **GetTo** ()
- string **GetToAsText** ()
- bool **Intersect** (CDatePeriod &datePeriod, CDatePeriod &intersect)
- bool **Intersect** (double otherFrom, double otherTo, CDatePeriod &intersect)
- bool **Intersect** (double otherFrom, double otherTo)
- bool **IsDefaultValue** ()
- const **CCriteriaDatetime** & **operator=** (CCriteriaDatetime &c)
- void **Set** (CDatePeriod &datePeriod)
- void **Set** (CDate &from, CDate &to)
- void **Set** (const string &from, const string &to)
- void **Set** (double from, double to)
- void **Set** (const CStringArray &array)
- void **Set** (CCriteriaDatetime &c)
- void **SetDefaultValue** ()
- void **SetFrom** (CDate &from)
- void **SetFrom** (const string &strDate)
- void **SetFromText** (const string &values, const string &delimiter=CDatePeriod::m\_delimiter)
- void **SetTo** (CDate &to)
- void **SetTo** (const string &strDate)
- virtual ~**CCriteriaDatetime** ()  
*Destructor.*

## Static Public Member Functions

- static **CCriteriaDatetime** \* **GetCriteria** (CBratObject \*ob, bool withExcept=true)

## Protected Member Functions

- void **Init** ()

## Protected Attributes

- **CDatePeriod m\_datePeriod**

## 6.23.1 Detailed Description

Datetime Criteria management class.

## Version

1.0

## 6.23.2 Constructor &amp; Destructor Documentation

6.23.2.1 bratl::CCriteriaDatetime::CCriteriaDatetime ( CDatePeriod & *datePeriod* )

Constructor.

## Parameters

<i>datePeriod</i>	period to set
-------------------	---------------

6.23.2.2 bratl::CCriteriaDatetime::CCriteriaDatetime ( CDate & *from*, CDate & *to* )

Constructor.

## Parameters

<i>from</i>	start date
<i>to</i>	end date

6.23.2.3 bratl::CCriteriaDatetime::CCriteriaDatetime ( const string & *from*, const string & *to* )

Constructor.

## Parameters

<i>from</i>	start date
<i>to</i>	end date

6.23.2.4 bratl::CCriteriaDatetime::CCriteriaDatetime ( double *from*, double *to* )

Constructor.



## Parameters

<i>from</i>	start date (number of seconds since 1950-01-01)
<i>to</i>	end date (number of seconds since 1950-01-01)

## 6.23.2.5 bratl::CCriteriaDatetime::CCriteriaDatetime ( const CStringArray &amp; array )

Constructor from a array that contains start date as string, end date as string

## Parameters

<i>array</i>	start and end dates
--------------	---------------------

## 6.23.3 Member Function Documentation

## 6.23.3.1 bool bratl::CCriteriaDatetime::Intersect ( CDatePeriod &amp; datePeriod, CDatePeriod &amp; intersect )

Create the intersection of this date period with the given one

## Parameters

<i>datePeriod</i>	intersect with this
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

## 6.23.3.2 bool bratl::CCriteriaDatetime::Intersect ( double otherFrom, double otherTo, CDatePeriod &amp; intersect )

Create the intersection of this date period with the given one

## Parameters

<i>otherFrom</i>	start date intersect with this
<i>otherTo</i>	end date intersect with this
<i>intersect</i>	intersection period

## Returns

true, or false if there is no intersection

## 6.23.3.3 bool bratl::CCriteriaDatetime::IsDefaultValue ( ) [virtual]

Tests whether date period have been initialized or not

## Returns

true if not initialized

Implements **bratl::CCriteria** (p. 163).

6.23.3.4 void bratl::CCriteriaDatetime::Set ( CDatePeriod & *datePeriod* )

Sets date period from another one

## Parameters

<i>datePeriod</i>	period to set
-------------------	---------------

6.23.3.5 void bratl::CCriteriaDatetime::Set ( CDate & *from*, CDate & *to* )

Sets date period from start and end date

## Parameters

<i>from</i>	start date
<i>to</i>	end date

6.23.3.6 void bratl::CCriteriaDatetime::Set ( const string & *from*, const string & *to* )

Sets date period from start and end date

## Parameters

<i>from</i>	start date
<i>to</i>	end date

6.23.3.7 void bratl::CCriteriaDatetime::Set ( const CStringArray & *array* )

Sets a date period from a array that contains start date as string, end date as string

## Parameters

<i>array</i>	start and end dates
--------------	---------------------

## 6.23.3.8 void bratl::CCriteriaDatetime::SetDefaultValue ( ) [virtual]

Sets internal value to the default value (uninitialized)

Implements **bratl::CCriteria** (p. 163).

6.23.3.9 void bratl::CCriteriaDatetime::SetFrom ( CDate & *from* )

Sets start date

## Parameters

<i>to</i>	start date
-----------	------------

6.23.3.10 void brathl::CCriteriaDatetime::SetFrom ( const string & *strDate* )

Sets start date

## Parameters

<i>to</i>	start date
-----------	------------

6.23.3.11 void brathl::CCriteriaDatetime::SetTo ( CDate & *to* )

Sets end date

## Parameters

<i>to</i>	end date
-----------	----------

6.23.3.12 void brathl::CCriteriaDatetime::SetTo ( const string & *strDate* )

Sets end date

## Parameters

<i>to</i>	end date
-----------	----------

## 6.23.4 Member Data Documentation

6.23.4.1 CDatePeriod brathl::CCriteriaDatetime::m\_datePeriod [protected]

Date period

The documentation for this class was generated from the following files:

- CriteriaDatetime.h
- CriteriaDatetime.cpp

## 6.24 brathl::CCriteriaDatetimeInfo Class Reference

```
#include <CriteriaInfo.h>
```

Inheritance diagram for brathl::CCriteriaDatetimeInfo:

Collaboration diagram for brathl::CCriteriaDatetimeInfo:

## Public Member Functions

- CCriteriaDatetimeInfo ()

*Empty **CCriteriaDatetimeInfo** (p. 174) ctor.*

- virtual void **Dump** (ostream &fOut=cerr)
- Dump fonction.*
- CFieldInfo \* **GetEndDateField** ()
- const string & **GetEndDateFieldName** ()
- virtual void **GetFieldsInfo** (CObMap \*fieldsInfo)
- **bratl\_refDate** **GetRefDate** ()
- CFieldInfo \* **GetStartDateField** ()
- const string & **GetStartDateFieldName** ()
- void **SetEndDateField** (const string &value)
- void **SetEndDateField** (CFieldInfo &value)
- void **SetRefDate** (**bratl\_refDate** value)
- void **SetStartDateField** (const string &value)
- void **SetStartDateField** (CFieldInfo &value)
- virtual ~**CCriteriaDatetimeInfo** ()

*Destructor.*

#### Static Public Member Functions

- static **CCriteriaDatetimeInfo** \* **GetCriterionInfo** (CBratObject \*ob, bool with-Except=true)

#### Protected Attributes

- CFieldInfo **m\_endDateField**
- **bratl\_refDate** **m\_refDate**
- CFieldInfo **m\_startDateField**

#### 6.24.1 Detailed Description

Date/Time criteria information management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- CriterionInfo.h
- CriterionInfo.cpp

## 6.25 bratl::CCriterialInfo Class Reference

```
#include <CriteriaInfo.h>
```

Inheritance diagram for bratl::CCriterialInfo:

## Public Member Functions

- **CCriterialInfo** ()  
*Empty **CCriterialInfo** (p. 175) ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- string **GetDataRecord** ()
- virtual void **GetFieldNames** (CStringList &fieldNames)
- virtual void **GetFieldNames** (CStringArray &fieldNames)
- virtual void **GetFields** (CRecordDataMap &listRecord)
- virtual void **GetFieldsInfo** (CObMap \*fieldsInfo)=0
- int32\_t **GetKey** ()
- void **SetDataRecord** (const string &value)
- virtual ~**CCriterialInfo** ()  
*Destructor.*

## Static Public Member Functions

- static **CCriterialInfo** \* **GetCriteriaInfo** (CBratObject \*ob, bool withExcept=true)

## Protected Attributes

- string **m\_dataRecord**
- int32\_t **m\_key**

## 6.25.1 Detailed Description

Base class for criteria information.

## Version

1.0

The documentation for this class was generated from the following files:

- CriteriaInfo.h
- CriteriaInfo.cpp

## 6.26 bratl::CCriteriaLatLon Class Reference

```
#include <CriteriaLatLon.h>
```

Inheritance diagram for bratl::CCriteriaLatLon:

Collaboration diagram for bratl::CCriteriaLatLon:

## Public Member Functions

- **CCriteriaLatLon** ()  
*Empty CCriteriaLatLon (p. 176) ctor.*
- **CCriteriaLatLon** (CCriteriaLatLon &c)
- **CCriteriaLatLon** (CCriteriaLatLon \*c)
- **CCriteriaLatLon** (CLatLonRect &latLonRect)
- **CCriteriaLatLon** (CLatLonPoint &p1, double deltaLat, double deltaLon)
- **CCriteriaLatLon** (CLatLonPoint &latLonLow, CLatLonPoint &latLonHigh)
- **CCriteriaLatLon** (double latLow, double lonLow, double latHigh, double lonHigh)
- **CCriteriaLatLon** (const string &latLow, const string &lonLow, const string &latHigh, const string &lonHigh)
- **CCriteriaLatLon** (const CStringArray &array)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual string **GetAsText** (const string &delimiter=CLatLonRect::m\_delimiter)
- CLatLonRect \* **GetLatLonRect** ()
- double **GetLowerLeftLat** ()
- double **GetLowerLeftLon** ()
- double **GetLowerRightLat** ()
- double **GetLowerRightLon** ()
- double **GetUpperLeftLat** ()
- double **GetUpperLeftLon** ()
- double **GetUpperRightLat** ()
- double **GetUpperRightLon** ()
- bool **Intersect** (CLatLonRect &clip, CLatLonRect &intersect)
- bool **IsDefaultValue** ()
- const **CCriteriaLatLon** & **operator=** (CCriteriaLatLon &c)
- void **Set** (CLatLonRect &latLonRect)
- void **Set** (CLatLonPoint &p1, double deltaLat, double deltaLon)
- void **Set** (CLatLonPoint &latLonLow, CLatLonPoint &latLonHigh)
- void **Set** (double latLow, double lonLow, double latHigh, double lonHigh)
- void **Set** (const string &latLow, const string &lonLow, const string &latHigh, const string &lonHigh)
- void **Set** (const string &latLonRect, const string &delimiter=CLatLonRect::m\_delimiter)
- void **Set** (CCriteriaLatLon &c)
- void **SetDefaultValue** ()
- virtual ~**CCriteriaLatLon** ()  
*Destructor.*

## Static Public Member Functions

- static **CCriteriaLatLon** \* **GetCriteria** (CBratObject \*ob, bool withExcept=true)
- static double **GetMinOrMaxLon** (double lon1, double lon2, bool wantMin)

## Protected Member Functions

- void **Init** ()

## Protected Attributes

- CLatLonRect **m\_latLonRect**

## 6.26.1 Detailed Description

Latitude/Longitude Criteria management class.

## Version

1.0

## 6.26.2 Constructor &amp; Destructor Documentation

6.26.2.1 bratl::CCriteriaLatLon::CCriteriaLatLon ( CLatLonRect & *latLonRect* )

Constructor.

## Parameters

<i>latLonRect</i>	lat/lon bounding box
-------------------	----------------------

6.26.2.2 bratl::CCriteriaLatLon::CCriteriaLatLon ( CLatLonPoint & *p1*, double *deltaLat*, double *deltaLon* )

Construct a lat/lon bounding box from a point, and a delta lat, lon. This disambiguates which way the box wraps around the globe.

## Parameters

<i>p1</i>	one corner of the box
<i>deltaLat</i>	delta lat from p1. (may be positive or negative)
<i>deltaLon</i>	delta lon from p1. (may be positive or negative)

6.26.2.3 bratl::CCriteriaLatLon::CCriteriaLatLon ( CLatLonPoint & *latLonLow*, CLatLonPoint & *latLonHigh* )

Constructor.

## Parameters

<i>latLonLow</i>	lat/lon low point
<i>latLonHigh</i>	lat/lon high point

#### 6.26.2.4 bratl::CCriteriaLatLon::CCriteriaLatLon ( double *latLow*, double *lonLow*, double *latHigh*, double *lonHigh* )

Constructor.

##### Parameters

<i>latLow</i>	latitude low
<i>lonLow</i>	longitude low
<i>latHigh</i>	latitude high
<i>lonHigh</i>	longitude high

#### 6.26.2.5 bratl::CCriteriaLatLon::CCriteriaLatLon ( const string & *latLow*, const string & *lonLow*, const string & *latHigh*, const string & *lonHigh* )

Constructor.

##### Parameters

<i>latLow</i>	latitude low
<i>lonLow</i>	longitude low
<i>latHigh</i>	latitude high
<i>lonHigh</i>	longitude high

#### 6.26.2.6 bratl::CCriteriaLatLon::CCriteriaLatLon ( const CStringArray & *array* )

Constructor from a list that contains low latitude value, low longitude value, high latitude value, high longitude value.

##### Parameters

<i>array</i>	to be converted
--------------	-----------------

#### 6.26.2.7 bratl::CCriteriaLatLon::~~CCriteriaLatLon ( ) [virtual]

Destructor.

Getter of the property `latLonRect`;

##### Returns

Returns the `latLonRect`.

### 6.26.3 Member Function Documentation

#### 6.26.3.1 double bratl::CCriteriaLatLon::GetLowerLeftLat ( ) [inline]

##### Returns

lower left latitude of the lat/lon box, Double.MAX\_VALUE if not set.



6.26.3.2 `double bratl::CCriteriaLatLon::GetLowerLeftLon ( ) [inline]`

Returns

lower left longitude of the lat/lon box, Double.MAX\_VALUE if not set.

6.26.3.3 `double bratl::CCriteriaLatLon::GetLowerRightLat ( ) [inline]`

Returns

lower right latitude of the lat/lon box, Double.MAX\_VALUE if not set.

6.26.3.4 `double bratl::CCriteriaLatLon::GetLowerRightLon ( ) [inline]`

Returns

lower right longitude of the lat/lon box, Double.MAX\_VALUE if not set.

6.26.3.5 `double bratl::CCriteriaLatLon::GetMinOrMaxLon ( double lon1, double lon2, bool wantMin ) [static]`

Gets the min. or max. of two longitudes.

Parameters

<i>lon1</i>	first longitude
<i>lon2</i>	second longitude
<i>wantMin</i>	true: returns min., false: returns max.

Returns

min. lon or max. lon, depends on wantMin.

References `bratl::CTools::Max()`, and `bratl::CTools::Min()`.

6.26.3.6 `double bratl::CCriteriaLatLon::GetUpperLeftLat ( ) [inline]`

Returns

upper left latitude of the lat/lon box, Double.MAX\_VALUE if not set.

6.26.3.7 `double bratl::CCriteriaLatLon::GetUpperLeftLon ( ) [inline]`

Returns

upper left longitude of the lat/lon box, Double.MAX\_VALUE if not set.

6.26.3.8 `double bratl::CCriteriaLatLon::GetUpperRightLat ( ) [inline]`

Returns

upper right latitude of the lat/lon box, Double.MAX\_VALUE if not set.

6.26.3.9 `double brathl::CCriteriaLatLon::GetUpperRightLon ( ) [inline]`

Returns

upper right longitude of the lat/lon box, Double.MAX\_VALUE if not set.

6.26.3.10 `bool brathl::CCriteriaLatLon::Intersect ( CLatLonRect & clip, CLatLonRect & intersect )`

Create the intersection of this LatLon Criteria with the given one

Parameters

<i>clip</i>	intersect with this
<i>intersection</i>	

Returns

true, or false if there is no intersection

6.26.3.11 `bool brathl::CCriteriaLatLon::IsDefaultValue ( ) [virtual]`

Tests whether date period have been initialized or not

Returns

true if not initialized

Implements **brathl::CCriteria** (p. 163).

6.26.3.12 `void brathl::CCriteriaLatLon::Set ( CLatLonRect & latLonRect )`

Setter of the property `latLonRect`;

Parameters

<i>latLonRect</i>	The latLonRect to set.
-------------------	------------------------

6.26.3.13 `void brathl::CCriteriaLatLon::Set ( CLatLonPoint & p1, double deltaLat, double deltaLon )`

Set a lat/lon bounding box from a point, and a delta lat, lon. This disambiguates which way the box wraps around the globe.

Parameters

<i>p1</i>	one corner of the box
<i>deltaLat</i>	delta lat from p1. (may be positive or negative)
<i>deltaLon</i>	delta lon from p1. (may be positive or negative)

6.26.3.14 void brathl::CCriteriaLatLon::Set ( CLatLonPoint & *latLonLow*, CLatLonPoint & *latLonHigh* )

Setter of the property `latLonRect`;

#### Parameters

<i>latLonLow</i>	lat/lon low point
<i>latLonHigh</i>	lat/lon high point ,property name="latLonRect"

6.26.3.15 void brathl::CCriteriaLatLon::Set ( double *latLow*, double *lonLow*, double *latHigh*, double *lonHigh* )

Setter of the property `latLonRect`;

#### Parameters

<i>latLow</i>	latitude low
<i>lonLow</i>	longitude low
<i>latHigh</i>	latitude high
<i>lonHigh</i>	longitude high

6.26.3.16 void brathl::CCriteriaLatLon::Set ( const string & *latLow*, const string & *lonLow*, const string & *latHigh*, const string & *lonHigh* )

Setter of the property `latLonRect`;

#### Parameters

<i>latLow</i>	latitude low
<i>lonLow</i>	longitude low
<i>latHigh</i>	latitude high
<i>lonHigh</i>	longitude high

6.26.3.17 void brathl::CCriteriaLatLon::Set ( const string & *latLonRect*, const string & *delimiter* = CLatLonRect::m\_delimiter )

Setter of the property `latLonRect`;

#### Parameters

<i>latLonRect</i>	latitude low, longitude low, latitude high, longitude high
-------------------	--

6.26.3.18 void brathl::CCriteriaLatLon::SetDefaultValue ( ) [virtual]

Sets internal value to the default value (uninitialized)

Implements **brathl::CCriteria** (p. 163).

### 6.26.4 Member Data Documentation

#### 6.26.4.1 CLatLonRect bratl::CCriteriaLatLon::m\_latLonRect [protected]

Bounding box for latitude/longitude points. This is a rectangle in lat/lon coordinates. Note that LatLonPoint always has lon in the range +/-180. \*

The documentation for this class was generated from the following files:

- CriteriaLatLon.h
- CriteriaLatLon.cpp

## 6.27 bratl::CCriteriaLatLonInfo Class Reference

```
#include <CriteriaInfo.h>
```

Inheritance diagram for bratl::CCriteriaLatLonInfo:

Collaboration diagram for bratl::CCriteriaLatLonInfo:

### Public Member Functions

- **CCriteriaLatLonInfo** ()  
*Empty CCriteriaLatLonInfo (p. 183) ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- CFieldInfo \* **GetEndLatField** ()
- const string & **GetEndLatFieldName** ()
- CFieldInfo \* **GetEndLonField** ()
- const string & **GetEndLonFieldName** ()
- virtual void **GetFieldsInfo** (CObMap \*fieldsInfo)
- CFieldInfo \* **GetStartLatField** ()
- const string & **GetStartLatFieldName** ()
- CFieldInfo \* **GetStartLonField** ()
- const string & **GetStartLonFieldName** ()
- void **SetEndLatField** (const string &value)
- void **SetEndLatField** (CFieldInfo &value)
- void **SetEndLonField** (const string &value)
- void **SetEndLonField** (CFieldInfo &value)
- void **SetStartLatField** (const string &value)
- void **SetStartLatField** (CFieldInfo &value)
- void **SetStartLonField** (const string &value)
- void **SetStartLonField** (CFieldInfo &value)
- virtual ~**CCriteriaLatLonInfo** ()  
*Destructor.*

## Static Public Member Functions

- static **CCriteriaLatLonInfo** \* **GetCriteriaInfo** (CBratObject \*ob, bool withExcept=true)

## Protected Attributes

- CFieldInfo **m\_endLatField**
- CFieldInfo **m\_endLonField**
- CFieldInfo **m\_startLatField**
- CFieldInfo **m\_startLonField**

## 6.27.1 Detailed Description

Lat/Lon criteria information management class.

## Version

1.0

The documentation for this class was generated from the following files:

- CriteriaInfo.h
- CriteriaInfo.cpp

## 6.28 bratl::CCriteriaPass Class Reference

```
#include <CriteriaPass.h>
```

Inheritance diagram for bratl::CCriteriaPass:

Collaboration diagram for bratl::CCriteriaPass:

## Public Member Functions

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual bool **IsDefaultValue** ()=0
- virtual void **SetDefaultValue** ()=0
- virtual **~CCriteriaPass** ()  
*Destructor.*

## Static Public Member Functions

- static **CCriteriaPass** \* **GetCriteria** (CBratObject \*ob, bool withExcept=true)

## Protected Member Functions

- **CCriteriaPass** ()  
*Empty CCriteriaPass (p. 184) ctor.*
- void **Init** ()

## 6.28.1 Detailed Description

Pass number Criteria management class.

## Version

1.0

The documentation for this class was generated from the following files:

- CriteriaPass.h
- CriteriaPass.cpp

## 6.29 brathl::CCriteriaPassInfo Class Reference

```
#include <CriteriaInfo.h>
```

Inheritance diagram for brathl::CCriteriaPassInfo:

Collaboration diagram for brathl::CCriteriaPassInfo:

## Public Member Functions

- **CCriteriaPassInfo** ()  
*Empty CCriteriaPassInfo (p. 185) ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- CFieldInfo \* **GetEndPassField** ()
- const string & **GetEndPassFieldName** ()
- virtual void **GetFieldsInfo** (COBMap \*fieldsInfo)
- CFieldInfo \* **GetStartPassField** ()
- const string & **GetStartPassFieldName** ()
- void **SetEndPassField** (const string &value)
- void **SetEndPassField** (CFieldInfo &value)
- void **SetStartPassField** (const string &value)
- void **SetStartPassField** (CFieldInfo &value)
- virtual ~**CCriteriaPassInfo** ()  
*Destructor.*

## Static Public Member Functions

- static **CCriteriaPassInfo** \* **GetCriteriaInfo** (CBratObject \*ob, bool with-Except=true)

## Protected Attributes

- CFieldInfo **m\_endPassField**
- CFieldInfo **m\_startPassField**

## 6.29.1 Detailed Description

Pass criteria information management class.

## Version

1.0

The documentation for this class was generated from the following files:

- CriteriaInfo.h
- CriteriaInfo.cpp

## 6.30 bratl::CCriteriaPassInt Class Reference

```
#include <CriteriaPass.h>
```

Inheritance diagram for bratl::CCriteriaPassInt:

Collaboration diagram for bratl::CCriteriaPassInt:

## Public Member Functions

- **CCriteriaPassInt** ()  
*Empty CCriteriaPassInt (p. 186) ctor.*
- **CCriteriaPassInt** (CCriteriaPassInt &c)
- **CCriteriaPassInt** (CCriteriaPassInt \*c)
- **CCriteriaPassInt** (int32\_t from, int32\_t to)
- **CCriteriaPassInt** (const string &from, const string &to)
- **CCriteriaPassInt** (const CStringArray &array)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- string **GetAsText** (const string &delimiter=CCriteriaPassInt::m\_delimiter)
- int32\_t **GetFrom** ()
- int32\_t **GetTo** ()
- bool **Intersect** (CStringArray &array, CStringArray &intersect)

- bool **Intersect** (CStringArray &array, **CIntArray** &intersect)
- bool **Intersect** (**CIntArray** &array, CStringArray &intersect)
- bool **Intersect** (**CIntArray** &array, **CIntArray** &intersect)
- bool **Intersect** (int32\_t from, int32\_t to, CStringArray &intersect)
- bool **Intersect** (int32\_t from, int32\_t to, **CIntArray** &intersect)
- bool **Intersect** (double otherFrom, double otherTo, **CIntArray** &intersect)
- bool **Intersect** (const string &from, const string &to, **CIntArray** &intersect)
- bool **Intersect** (const string &from, const string &to, CStringArray &intersect)
- bool **IsDefaultValue** ()
- const **CCriteriaPassInt** & **operator=** (**CCriteriaPassInt** &c)
- void **Set** (**CCriteriaPassInt** &c)
- void **Set** (int32\_t from, int32\_t to)
- void **Set** (const string &from, const string &to)
- void **Set** (const CStringArray &array)
- void **SetDefaultValue** ()
- void **SetFrom** (int32\_t from)
- void **SetFrom** (const string &from)
- void **SetFromText** (const string &values, const string &delimiter=CCriteriaPassInt::m\_delimiter)
- void **SetTo** (int32\_t to)
- void **SetTo** (const string &to)
- virtual ~**CCriteriaPassInt** ()

*Destructor.*

#### Static Public Member Functions

- static **CCriteriaPassInt** \* **GetCriteria** (CBratObject \*ob, bool withExcept=true)

#### Static Public Attributes

- static const string **m\_delimiter** = " "

#### Protected Member Functions

- void **Adjust** ()
- void **Init** ()

#### Protected Attributes

- int32\_t **m\_from**
- int32\_t **m\_to**



### 6.30.1 Detailed Description

Pass number (from/to) Criteria management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- CriteriaPass.h
- CriteriaPass.cpp

## 6.31 brathl::CCriteriaPassIntInfo Class Reference

```
#include <CriteriaInfo.h>
```

Inheritance diagram for brathl::CCriteriaPassIntInfo:

Collaboration diagram for brathl::CCriteriaPassIntInfo:

#### Public Member Functions

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*

#### Static Public Member Functions

- static **CCriteriaPassIntInfo** \* **GetCriteriaInfo** (CBratObject \*ob, bool with-Except=true)

### 6.31.1 Detailed Description

Integer Pass criteria information management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- CriteriaInfo.h
- CriteriaInfo.cpp

## 6.32 bratl::CCriteriaPassString Class Reference

```
#include <CriteriaPass.h>
```

Inheritance diagram for bratl::CCriteriaPassString:

Collaboration diagram for bratl::CCriteriaPassString:

### Public Member Functions

- **CCriteriaPassString** ()  
*Empty CCriteriaPassString (p. 189) ctor.*
- **CCriteriaPassString** (CCriteriaPassString &c)
- **CCriteriaPassString** (CCriteriaPassString \*c)
- **CCriteriaPassString** (const string &passes, const string &delimiter=CCriteriaPassString::m\_delimiter)
- **CCriteriaPassString** (const CStringArray &array)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- string **GetAsText** (const string &delimiter=CCriteriaPassString::m\_delimiter)
- CStringArray \* **GetPasses** ()
- bool **Intersect** (const string &passes, CStringArray &intersect)
- bool **Intersect** (CStringArray &passes, CStringArray &intersect)
- bool **IsDefaultValue** ()
- const **CCriteriaPassString** & **operator=** (CCriteriaPassString &c)
- void **Set** (const string &passes, const string &delimiter=CCriteriaPassString::m\_delimiter)
- void **Set** (const CStringArray &array)
- void **Set** (CCriteriaPassString &c)
- void **SetDefaultValue** ()
- virtual ~**CCriteriaPassString** ()  
*Destructor.*

### Static Public Member Functions

- static **CCriteriaPassString** \* **GetCriteria** (CBratObject \*ob, bool with-Except=true)

### Static Public Attributes

- static const string **m\_delimiter** = ","

### Protected Member Functions

- void **Init** ()

#### Static Protected Member Functions

- static void **ExtractPass** (const string &passes, CStringArray &arrayPass, const string &delimiter=CCriteriaPassString::m\_delimiter)
- static void **ExtractPass** (const CStringArray &array, CStringArray &arrayPass)

#### Protected Attributes

- CStringArray **m\_passes**

##### 6.32.1 Detailed Description

Pass number (as string) Criteria management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- CriteriaPass.h
- CriteriaPass.cpp

### 6.33 brathl::CCriteriaPassStringInfo Class Reference

```
#include <CriteriaInfo.h>
```

Inheritance diagram for brathl::CCriteriaPassStringInfo:

Collaboration diagram for brathl::CCriteriaPassStringInfo:

#### Public Member Functions

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*

#### Static Public Member Functions

- static **CCriteriaPassStringInfo** \* **GetCriteriaInfo** (CBratObject \*ob, bool with-Except=true)

##### 6.33.1 Detailed Description

String Pass criteria information management class.

## Version

1.0

The documentation for this class was generated from the following files:

- CriteriaInfo.h
- CriteriaInfo.cpp

## 6.34 brathl::CDataSet Class Reference

```
#include <Field.h>
```

Inheritance diagram for brathl::CDataSet:

Collaboration diagram for brathl::CDataSet:

## Public Member Functions

- **CRecordSet \* Back** (bool withExcept=true)
- **CDataSet** (const string &name="", bool bDelete=true)  
*Ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual bool **Erase** (CRecordSet \*recordSet)
- bool **EraseCurrentRecordSet** ()
- void **EraseFieldSet** (const string &fieldSetKey)
- **CRecordSet \* FindRecord** (const string &recordSetName)
- **CRecordSet \* GetCurrentRecordSet** ()
- **CFieldSet \* GetFieldSet** (const string &fieldSetKey)
- **CFieldSetArrayDbI \* GetFieldSetAsArrayDbI** (const string &fieldSetKey)
- **CFieldSetDbI \* GetFieldSetAsDbI** (const string &fieldSetKey)
- double **GetFieldSetAsDbIValue** (const string &fieldSetKey)
- **CFieldSetString \* GetFieldSetAsString** (const string &fieldSetKey)
- string **GetFieldSetAsStringValue** (const string &fieldSetKey)
- **CRecordSet \* GetFirstRecordSet** ()
- const string & **GetName** ()
- **CRecord \* GetRecord** (const string &recordSetName)
- **CRecord \* GetRecord** (CRecordSet \*recordSet)
- **CRecordSet \* GetRecordSet** (CDataSet::iterator itDataSet)
- **CRecordSet \* GetRecordSet** (int32\_t index)
- **COBMap \* GetRecordSetMap** ()
- void **InsertDataset** (CDataSet \*dataSet, bool setAsCurrent=true)
- void **InsertFieldSet** (const string &fieldSetKey, CFieldSet \*fieldSet)
- **CRecordSet \* InsertRecord** (const string &recordSetName, bool setAsCurrent=true)
- virtual void **RemoveAll** ()

- void **SetCurrentRecordSet** (int32\_t index)
- void **SetCurrentRecordSet** (CDataSet::iterator itDataSet)
- void **SetCurrentRecordSet** (const string &recordSetName)
- void **SetCurrentRecordSet** (CRecordSet \*recordSet)
- void **SetName** (const string &name)
- virtual ~**CDataSet** ()

*Dtor.*

#### Protected Attributes

- **CRecordSet \* m\_currentRecordSet**
- string **m\_name**
- **CObMap m\_recordSetMap**

#### 6.34.1 Detailed Description

a set of recordset management classes.

#### Version

1.0

#### 6.34.2 Member Function Documentation

**6.34.2.1 void brathl::CDataSet::Dump ( ostream & fOut = cerr ) [virtual]**

Dump fonction.

Copy a new **CDataSet** (p. 191) to the object

Referenced by EraseFieldSet(), and InsertFieldSet().

**6.34.2.2 void brathl::CDataSet::EraseFieldSet ( const string & fieldSetKey )**

remove a fieldset object (identify by its name) from the current recordset

#### Parameters

<i>fieldSetKey</i>	[in] : fieldset key
--------------------	---------------------

References BRATHL\_LOGIC\_ERROR, Dump(), brathl::CObMap::Erase(), and brathl::CTools::Format().

**6.34.2.3 CFieldSet \* brathl::CDataSet::GetFieldSet ( const string & fieldSetKey )**

Gets the fieldset object (identify by its name) of the current recordset

## Parameters

<i>fieldSetKey</i>	[in] : fieldset key to be searched
--------------------	------------------------------------

## Returns

a pointer to the fieldset object if found, otherwise NULL

**6.34.2.4** void brathl::CDataSet::InsertFieldSet ( const string & *fieldSetKey*, CFieldSet \* *fieldSet* )

Inserts a fieldset object (identify by its name) into the current recordset

## Parameters

<i>fieldSetKey</i>	[in] : fieldset key
<i>fieldSet</i>	[in] : fieldset object to be inserted

References BRATHL\_LOGIC\_ERROR, Dump(), brathl::CTools::Format(), and brathl::CObMap::Insert().

**6.34.2.5** void brathl::CDataSet::RemoveAll ( ) [virtual]

Remove all elements and clear the list

Reimplemented from **brathl::CObArray** (p. 77).

References brathl::CObMap::RemoveAll().

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.35 brathl::CDate Class Reference

```
#include <Date.h>
```

## Public Member Functions

- int32\_t **Add** (const **CDate** &d)
- int32\_t **AddDays** (uint32\_t days)
- string **AsString** (const string &format="", bool withMuSecond=false)
- **CDate** ()  
Constructs a date with a 1950/01/01 value.
- **CDate** (const char \*strDate)
- **CDate** (const **CDate** &date)  
Constructs a date from another **CDate** (p. 193) object.

- **CDate** (const uint32\_t year, const uint32\_t month=1, const uint32\_t day=1, const uint32\_t hour=0, const uint32\_t minute=0, const uint32\_t second=0, const uint32\_t muSecond=0)  
*Constructs a date from year, month, day, hour, minute, second, microsecond.*
- **CDate** (const uint32\_t days, const uint32\_t seconds, const uint32\_t muSeconds, const **brathl\_refDate** refDate=REF19500101)  
*Constructs a date from days, seconds, microseconds.*
- **CDate** (const double days, const double seconds, const double muSeconds, const **brathl\_refDate** refDate=REF19500101)  
*Constructs a date from days, seconds, microseconds.*
- **CDate** (const double dateSeconds, **brathl\_refDate** refDate=REF19500101)
- **CDate** (**brathl\_refDate** refDate)
- int32\_t **ConstructDate** (const **brathl\_refDate** refDate)
- int32\_t **Convert2DecimalJulian** (double &julian, const **brathl\_refDate** refDate=REF19500101)
- int32\_t **Convert2DMM** (int32\_t &days, int32\_t &milliSeconds, int32\_t &muSeconds, const **brathl\_refDate** refDate=REF19500101)
- int32\_t **Convert2DMM** (double &days, double &milliSeconds, double &muSeconds, const **brathl\_refDate** refDate=REF19500101)
- int32\_t **Convert2DSM** (int32\_t &days, int32\_t &seconds, int32\_t &muSeconds, const **brathl\_refDate** refDate=REF19500101)
- int32\_t **Convert2DSM** (double &days, double &seconds, double &muSeconds, const **brathl\_refDate** refDate=REF19500101)
- int32\_t **Convert2Second** (double &seconds, const **brathl\_refDate** refDate=REF19500101)
- int32\_t **Convert2SM** (int32\_t &seconds, int32\_t &muSeconds, const **brathl\_refDate** refDate=REF19500101)
- int32\_t **Convert2SM** (double &seconds, double &muSeconds, const **brathl\_refDate** refDate=REF19500101)
- int32\_t **Convert2YMDHMSM** (uint32\_t &year, uint32\_t &month, uint32\_t &day, uint32\_t &hour, uint32\_t &minute, uint32\_t &second, uint32\_t &muSecond)
- uint32\_t **DayOfYear** ()
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- const uint32\_t **GetDay** ()  
*Gets the day of the date.*
- const uint32\_t **GetHour** ()  
*Gets the hour of the date.*
- const uint32\_t **GetMinute** ()  
*Gets the minutes of the date.*
- const uint32\_t **GetMonth** ()  
*Gets the month of the date.*
- const uint32\_t **GetMuSecond** ()  
*Gets the microseconds of the date.*
- const uint32\_t **GetSecond** ()  
*Gets the seconds of the date.*

- `const uint32_t GetYear ()`  
*Gets the year of the date.*
- `uint32_t HowManyLeapYear (const uint32_t year)`
- `void InitDateZero ()`
- `bool IsDefaultValue ()`
- `bool IsLeapYear ()`
- `int32_t LeapYearIndex ()`
- `double operator+ (CDate &d)`
- `double operator- (CDate &d)`
- `const CDate & operator= (const CDate &date)`
- `const CDate & operator= (const char *strDate)`
- `const CDate & operator= (double seconds)`
- `const CDate & operator= (const brathl_refDate refDate)`
- `int32_t SetDate (const char *strDate)`
- `int32_t SetDate (const brathl_DateYMDHMSM &date)`
- `int32_t SetDate (const brathl_DateDSM &date)`
- `int32_t SetDate (const uint32_t days, const uint32_t seconds, const uint32_t muSeconds, const brathl_refDate refDate=REF19500101)`
- `int32_t SetDate (const double days, const double seconds, const double muSeconds, const brathl_refDate refDate=REF19500101)`
- `int32_t SetDate (const brathl_DateSecond &date)`
- `int32_t SetDate (const brathl_DateJulian &date)`
- `int32_t SetDate (const uint32_t year, const uint32_t month=1, const uint32_t day=1, const uint32_t hour=0, const uint32_t minute=0, const uint32_t second=0, const uint32_t muSecond=0)`
- `int32_t SetDate (const double dateSeconds, brathl_refDate refDate=REF19500101)`
- `int32_t SetDateJulian (const double dateJulian, brathl_refDate refDate=REF19500101)`
- `int32_t SetDateNow ()`
- `void SetDefaultValue ()`
- `int32_t SubtractDays (uint32_t days)`
- `double Value ()`  
*returns the date in a number of seconds since internal reference date, ie 1950)*
- `double ValueJulian ()`  
*returns the date in a decimal julian day (since internal reference date, ie 1950)*
- `bool operator< (CDate &d)`
- `bool operator< (double d)`
- `bool operator> (CDate &d)`
- `bool operator> (double d)`
- `bool operator== (CDate &d)`
- `bool operator== (double d)`
- `bool operator<= (CDate &d)`
- `bool operator<= (double d)`



- bool **operator>=** (CDate &d)
- bool **operator>=** (double d)
- bool **operator!=** (CDate &d)
- bool **operator!=** (double d)

#### Static Public Member Functions

- static int32\_t **CheckDate** (const uint32\_t year, const uint32\_t month=1, const uint32\_t day=1, const uint32\_t hour=0, const uint32\_t minute=0, const uint32\_t second=0, const uint32\_t muSecond=0)
- static int32\_t **CheckDay** (uint32\_t day, uint32\_t month, uint32\_t year)
- static int32\_t **CheckHour** (uint32\_t hour)
- static int32\_t **CheckMinute** (uint32\_t minute)
- static int32\_t **CheckMonth** (uint32\_t month)
- static int32\_t **CheckMuSecond** (uint32\_t muSecond)
- static int32\_t **CheckSecond** (uint32\_t second)
- static int32\_t **CheckYear** (uint32\_t year)
- static double **CvDate** (const char \*strDate)
- static uint32\_t **DayOfYear** (uint32\_t year, uint32\_t month, uint32\_t day)
- static uint32\_t **DayOfYear** (CDate &date)
- static int32\_t **GetDaysInMonth** (const uint32\_t month, const uint32\_t year, uint32\_t &nbDaysInMonth)
- static bool **IsCharDate** (const char \*strDate)
- static bool **IsLeapYear** (const uint32\_t year)
- static int32\_t **LeapYearIndex** (const uint32\_t year)

#### Static Public Attributes

- static const uint32\_t **m\_daysInMonth** [2][12]
- static const uint32\_t **m\_daysOfYear** [2][12]
- static const char \* **m\_DEFAULT\_UNIT\_SECOND** = "second"
- static const uint32\_t **m\_internalRefYear** = 1950
- static const double **m\_minutesInDay** = 1440.0
- static const double **m\_minutesInHour** = 60.0
- static const double **m\_secInDay** = 86400.0
- static const double **m\_secInHour** = 3600.0
- static const double **m\_secInMinute** = 60.0

#### 6.35.1 Detailed Description

Date management and conversion class.

This class allows calendar an date conversion.

## Warning

Date before 1950/01/01 00:00:00:00 are not accepted

## Version

1.0

## 6.35.2 Constructor &amp; Destructor Documentation

6.35.2.1 brathl::CDate::CDate ( const char \* *strDate* )

Constructs a date from a string

## Parameters

<i>strDate</i>	: Allowed format are : <ul style="list-style-type: none"> <li>• YYYY-MM-DD HH:MM:SS.MS string</li> <li>• a julian string (format:positive 'Days Seconds Microseconds' or positive decimal julian day)</li> </ul>
----------------	--

6.35.2.2 brathl::CDate::CDate ( const double *dateSeconds*, brathl\_refDate *refDate* = REF19500101 )

Constructs a date value from a decimal number of seconds

## Parameters

<i>date-Seconds</i>	[in]: decimal number of seconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_ref-Date</b> (p. 392))

## 6.35.3 Member Function Documentation

6.35.3.1 int32\_t brathl::CDate::Add ( const CDate & *d* )

Adds a date to the date object

## Parameters

<i>d</i>	[in]: a <b>CDate</b> (p. 193) object to add
----------	---

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS.

6.35.3.2 `int32_t brathl::CDate::AddDays ( uint32_t days )`

Adds a number of day to the date object

## Parameters

<i>days</i>	[in]: number of days to add (if < 0, a subtract operation is performed)
-------------	---

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, and `m_minutesInDay`.

6.35.3.3 `string brathl::CDate::AsString ( const string & format = " ", bool withMuSecond = false )`

Formats a date as string.

## Parameters

<i>Format</i>	[in] : String controlling how the date will be converted into string. This format string consists of zero or more conversion specifications and ordinary characters. A conversion specification consists of a '%' (percent) character and one or two terminating conversion characters that determine the conversion specification's behavior. All ordinary characters are copied unchanged into the result. Each conversion specification is replaced by appropriate characters as described in the following list. - The appropriate characters are determined by the LC_TIME category of the program's locale. %% Same as %. a Locale's abbreviated weekday name. A Locale's full weekday name. b Locale's abbreviated month name. B Locale's full month name. c Locale's appropriate date and time representation. C Century number (the year divided by 100 and truncated to an integer as a decimal number [1,99]); single digits are preceded by 0; see standards(5). d Day of month [1,31]; single digits are preceded by 0. H Hour (24-hour clock) [0,23]; single digits are preceded by 0. I Hour (12-hour clock) [1,12]; single digits are preceded by 0. j Day number of year [1,366]; single digits are preceded by 0. m Month number [1,12]; single digits are preceded by 0. M Minute [00,59]; leading 0 is permitted but not required. p Locale's equivalent of either a.m. or p.m. S Seconds [00,61]; the range of values is [00,61] rather than [00,59] to allow for the occasional leap second and even more occasional double leap second. U Week number of year as a decimal number [00,53], with Sunday as the first day of week 1. w Weekday as a decimal number [0,6], with 0 representing Sunday. W Week number of year as a decimal number [00,53], with Monday as the first day of week 1. x Locale's appropriate date representation. X Locale's appropriate time representation. y Year within century [00,99]. Y Year, including the century (for example 1993). Z Time zone name or abbreviation, or no bytes if no time zone information exists. If the format is an empty string it is forced to be "%Y-%m-%d %H:%M:%S" (ISO 8601)
---------------	---

<i>withMu-Second</i>	[in] : add the microseconds of the date at the end of the string (format "%.06u")
----------------------	---

**Returns**

Formatted string

References brathl::CTools::Format().

**6.35.3.4** `int32_t brathl::CDate::CheckDate ( const uint32_t year, const uint32_t month = 1, const uint32_t day = 1, const uint32_t hour = 0, const uint32_t minute = 0, const uint32_t second = 0, const uint32_t muSecond = 0 ) [static]`

Check if a date value (year, month, day, hour, minute, second, microsecond ) is valid

**Returns**

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS.

**6.35.3.5** `int32_t brathl::CDate::CheckDay ( uint32_t day, uint32_t month, uint32_t year ) [static]`

Checks if a day value is valid, according to a month an a year

**Returns**

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_DAY, and BRATHL\_SUCCESS.

**6.35.3.6** `int32_t brathl::CDate::CheckHour ( uint32_t hour ) [static]`

Checks if an hour value is valid

**Returns**

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_HOUR, and BRATHL\_SUCCESS.

**6.35.3.7** `int32_t brathl::CDate::CheckMinute ( uint32_t minute ) [static]`

Checks if a minute is valid

**Returns**

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_MINUTE, and BRATHL\_SUCCESS.

6.35.3.8 `int32_t brathl::CDate::CheckMonth ( uint32_t month ) [static]`

Checks if a month value is valid

Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_MONTH, and BRATHL\_SUCCESS.

Referenced by DayOfYear().

6.35.3.9 `int32_t brathl::CDate::CheckMuSecond ( uint32_t muSecond ) [static]`

Checks if a month value is valid

Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_MUSECOND, and BRATHL\_SUCCESS.

6.35.3.10 `int32_t brathl::CDate::CheckSecond ( uint32_t second ) [static]`

Checks if a second value is valid

Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_SECOND, and BRATHL\_SUCCESS.

6.35.3.11 `int32_t brathl::CDate::CheckYear ( uint32_t year ) [static]`

Checks if a year value is valid year have to be >= internal reference year (1950)

Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_YEAR, BRATHL\_SUCCESS, and m\_internal-RefYear.

Referenced by DayOfYear().

6.35.3.12 `int32_t brathl::CDate::ConstructDate ( const brathl_refDate refDate )`

Converts a date whose value corresponds to the date reference enumeration

Parameters

<i>refDate</i>	[in]: date reference - see <b>brathl_refDate</b> (p. 392))
----------------	--

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_DATE\_REF, brathl\_refDateUser1, brathl\_refDateUser2, BRATHL\_SUCCESS, REF19500101, REF19580101, REF19850101, REF19900101, REF20000101, REFUSER1, and REFUSER2.

**6.35.3.13** `int32_t brathl::CDate::Convert2DecimalJulian ( double & julian, const brathl_refDate refDate = REF19500101 )`

Converts the date value into a decimal julian day

## Parameters

<i>julian</i>	[out]: decimal julian day (can be < 0)
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS, and m\_secInDay.

Referenced by brathl\_DSM2Julian(), brathl\_Seconds2Julian(), brathl\_YMDHMSM2-Julian(), and brathl::CMission::Convert().

**6.35.3.14** `int32_t brathl::CDate::Convert2DMM ( int32_t & days, int32_t & milliSeconds, int32_t & muSeconds, const brathl_refDate refDate = REF19500101 )`

Converts the date value into a number of days, milliseconds, microseconds

## Parameters

<i>days</i>	[out]: number of days (can be < 0)
<i>milliSeconds</i>	[out]: number of milliseconds
<i>muSeconds</i>	[out]: number of microseconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS, m\_minutesInDay, m\_secInDay, and m\_secInMinute.

**6.35.3.15** `int32_t brathl::CDate::Convert2DMM ( double & days, double & milliSeconds, double & muSeconds, const brathl_refDate refDate = REF19500101 )`

Converts the date value into a number of days, milliseconds, microseconds

## Parameters

<i>days</i>	[out]: number of days (can be < 0)
<i>milliSeconds</i>	[out]: number of milliseconds
<i>muSeconds</i>	[out]: number of microseconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS.

6.35.3.16 `int32_t brathl::CDate::Convert2DSM ( int32_t & days, int32_t & seconds, int32_t & muSeconds, const brathl_refDate refDate = REF19500101 )`

Converts the date value into a number of days, seconds, microseconds

## Parameters

<i>days</i>	[out]: number of days (can be < 0)
<i>seconds</i>	[out]: number of seconds
<i>muSeconds</i>	[out]: number of microseconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS, m\_minutesInDay, m\_secInDay, and m\_secInMinute.

Referenced by brathl\_Julian2DSM(), brathl\_Seconds2DSM(), and brathl\_YMDHMSM2DSM().

6.35.3.17 `int32_t brathl::CDate::Convert2DSM ( double & days, double & seconds, double & muSeconds, const brathl_refDate refDate = REF19500101 )`

Converts the date value into a number of days, seconds, microseconds

## Parameters

<i>days</i>	[out]: number of days (can be < 0)
<i>seconds</i>	[out]: number of seconds
<i>muSeconds</i>	[out]: number of microseconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS.

6.35.3.18 `int32_t brathl::CDate::Convert2Second ( double & seconds, const brathl_refDate refDate = REF19500101 )`

Converts the date value into a decimal number of seconds

## Parameters

<i>seconds</i>	[out]: decimal number of seconds day (can be < 0)
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS, and Value().

Referenced by brathl\_DSM2Seconds(), brathl\_Julian2Seconds(), and brathl\_YMDHMSM2Seconds().

6.35.3.19 `int32_t brathl::CDate::Convert2SM ( int32_t & seconds, int32_t & muSeconds, const brathl_refDate refDate = REF19500101 )`

Converts the date value into a number of seconds, microseconds

## Parameters

<i>seconds</i>	[out]: number of milliseconds (can be < 0)
<i>muSeconds</i>	[out]: number of microseconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS, and m\_secInMinute.

6.35.3.20 `int32_t brathl::CDate::Convert2SM ( double & seconds, double & muSeconds, const brathl_refDate refDate = REF19500101 )`

Converts the date value into a number of seconds, microseconds



## Parameters

<i>seconds</i>	[out]: number of milliseconds (can be < 0)
<i>muSeconds</i>	[out]: number of microseconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_ref-Date</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS.

6.35.3.21 `int32_t brathl::CDate::Convert2YMDHMSM ( uint32_t & year, uint32_t & month, uint32_t & day, uint32_t & hour, uint32_t & minute, uint32_t & second, uint32_t & muSecond )`

Converts the date value into year, month, day, hour, minute, second, microsecond

## Parameters

<i>year</i>	[out]: year
<i>month</i>	[out]: month
<i>day</i>	[out]: day
<i>hour</i>	[out]: hour
<i>minute</i>	[out]: minute
<i>second</i>	[out]: second
<i>muSecond</i>	[out]: microsecond

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS, m\_daysOfYear, m\_internalRefYear, m\_minutesInDay, and m\_minutesInHour.

Referenced by brathl\_Cycle2YMDHMSM(), brathl\_DSM2YMDHMSM(), brathl\_Julian2YMDHMSM(), brathl\_NowYMDHMSM(), and brathl\_Seconds2YMDHMSM().

6.35.3.22 `double brathl::CDate::CvDate ( const char * strDate ) [static]`

Convert a date string to a number of seconds since internal reference year (ie 1950)  
Allowed format are :

- YYYY-MM-DD HH:MM:SS.MS string
- a julian string (format:positive 'Days Seconds Microseconds' or positive decimal julian day) For julian string, it can contain its date reference at the end by specifying where YYYY the reference year. If no date reference is specified the default date reference is used.

## Parameters

<i>strDate</i>	: date string
----------------	---------------

## Returns

number of seconds since internal reference year (ie 1950)

References BRATHL\_INCONSISTENCY\_ERROR, BRATHL\_SUCCESS, brathl::C-Tools::Format(), SetDate(), and Value().

**6.35.3.23** `uint32_t brathl::CDate::DayOfYear ( uint32_t year, uint32_t month, uint32_t day )`  
[static]

Retrieves the day of a year if year is not valid, methods force the value to the internal reference year (1950) if month is not valid, methods force the value to 1 day value is not check

## Parameters

<i>year</i>	[in]: year
<i>month</i>	[in]: month of year
<i>day</i>	[in]: day of the month

## Returns

the day of year

References BRATHL\_SUCCESS, CheckMonth(), CheckYear(), LeapYearIndex(), m\_daysOfYear, and m\_internalRefYear.

Referenced by brathl\_DayOfYear().

**6.35.3.24** `uint32_t brathl::CDate::DayOfYear ( CDate & date )` [static]

Retrieves the day of year of a **CDate** (p. 193) object

## Parameters

<i>date</i>	[in]: date
-------------	------------

## Returns

the day of year

References GetDay(), GetMonth(), LeapYearIndex(), and m\_daysOfYear.

**6.35.3.25** `uint32_t brathl::CDate::DayOfYear ( )`

Retrieves the day of year of the date object

## Returns

the day of year

6.35.3.26 `int32_t brathl::CDate::GetDaysInMonth ( const uint32_t month, const uint32_t year, uint32_t & nbDaysInMonth ) [static]`

Retrieves the number of days in a month, according to a year and a month

## Parameters

<i>month</i>	[in] : month
<i>year</i>	[in] : year
<i>nbDaysInMonth[out]</i>	: number of days in the month

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**.

6.35.3.27 `uint32_t brathl::CDate::HowManyLeapYear ( const uint32_t year )`

Computes the number of leap years since a year

## Parameters

<i>year</i>	[in]: year
-------------	------------

## Returns

number of leap years

References `IsLeapYear()`, and `m_internalRefYear`.

6.35.3.28 `void brathl::CDate::InitDateZero ( )`

Initializes a **CDate** (p. 193) object to 0

6.35.3.29 `bool brathl::CDate::IsDefaultValue ( )`

Tests the internal value to the default value

## Returns

true if default value, otherwise false

Referenced by `brathl::CDatePeriod::Intersect()`.

6.35.3.30 `bool brathl::CDate::IsLeapYear ( const uint32_t year ) [static]`

Testd if the year is a leap year

## Parameters

<i>year</i>	[in]: year to test
-------------	--------------------

## Returns

true if the year is a leap year, otherwise false

## 6.35.3.31 bool brathl::CDate::IsLeapYear ( )

Tests if the year of the date object is a leap year

## Returns

true if the year of the date object is a leap year, otherwise false

Referenced by HowManyLeapYear(), and LeapYearIndex().

6.35.3.32 int32\_t brathl::CDate::LeapYearIndex ( const uint32\_t *year* ) [static]

Retrieves the index of the **m\_daysOfYear** (p.212) or **m\_daysInMonth** (p.212) arrays in accordance with the year (leap year or not)

## Parameters

<i>year</i>	[in]: year to test
-------------	--------------------

## Returns

0 if year is a leap year, otherwise 1

References IsLeapYear().

Referenced by DayOfYear().

## 6.35.3.33 int32\_t brathl::CDate::LeapYearIndex ( )

Retrieve sthe index of the daysOfYear or daysInMonth arrays in accordance with the year of the date object (leap year or not)

## Returns

0 if year of the date object is a leap year, otherwise 1

Referenced by DayOfYear().

6.35.3.34 double brathl::CDate::operator+ ( CDate & *d* ) [inline]

Plus operator redefinition Computes the addition of two dates, the result is expressed in a decimal number of seconds

References Value().

6.35.3.35 `double brathl::CDate::operator- ( CDate & d ) [inline]`

Minus operator redefinition Computes the difference between two dates, the result is expressed in a decimal number of seconds

References Value().

6.35.3.36 `bool brathl::CDate::operator< ( CDate & d ) [inline]`

Comparison operators

References Value().

6.35.3.37 `const CDate & brathl::CDate::operator= ( const CDate & date )`

Assigns a new value to the **CDate** (p. 193) object, with a **CDate** (p. 193) object

6.35.3.38 `const CDate & brathl::CDate::operator= ( const char * strDate )`

Assigns a new value to the **CDate** (p. 193) object, with a date string (format: YYYY-MM-DD HH:MM:SS.MS)

6.35.3.39 `const CDate & brathl::CDate::operator= ( double seconds )`

Assigns a new value to the **CDate** (p. 193) object, with a number of seconds since 1950-01-01

6.35.3.40 `const CDate & brathl::CDate::operator= ( const brathl_refDate refDate )`

Assigns a new value to the **CDate** (p. 193) object, with a reference date

6.35.3.41 `int32_t brathl::CDate::SetDate ( const char * strDate )`

Sets date value from a string Allowed format are :

- YYYY-MM-DD HH:MM:SS.MS string
- a julian string (format:positive 'Days Seconds Microseconds' or positive decimal julian day) For julian string, it can contain its date reference at the end by specifying where YYYY the reference year. If no date reference is specified the default date reference is used.

#### Parameters

<i>strDate</i>	: date string
----------------	---------------

#### Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_DATE, and BRATHL\_SUCCESS.

Referenced by brathl\_DayOfYear(), brathl\_DiffDSM(), brathl\_DiffJulian(), brathl\_DiffYMDHMSM(), brathl\_DSM2Julian(), brathl\_DSM2Seconds(), brathl\_DSM2YMDHMSM(), brathl\_Julian2DSM(), brathl\_Julian2Seconds(), brathl\_Julian2YMDHMSM(), brathl-

\_Seconds2DSM(), brathl\_Seconds2Julian(), brathl\_Seconds2YMDHMSM(), brathl\_YMDHMSM2Cycle(), brathl\_YMDHMSM2DSM(), brathl\_YMDHMSM2Julian(), brathl\_YMDHMSM2Seconds(), and CvDate().

**6.35.3.42** `int32_t brathl::CDate::SetDate ( const brathl_DateYMDHMSM & date )`

Sets date value from a **brathl\_DateYMDHMSM** (p. 391) structure

#### Parameters

<i>date</i>	[in]: <b>brathl_DateYMDHMSM</b> (p. 391) structure date
-------------	---

#### Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**.

**6.35.3.43** `int32_t brathl::CDate::SetDate ( const brathl_DateDSM & date )`

Sets date value from a **brathl\_DateDSM** (p. 391) structure

#### Parameters

<i>date</i>	[in]: <b>brathl_DateDSM</b> (p. 391) structure date
-------------	---

#### Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_ERROR\_INVALID\_DSM**, **BRATHL\_SUCCESS**, **\_structDateDSM::days**, **\_structDateDSM::muSeconds**, **\_structDateDSM::refDate**, and **\_structDateDSM::seconds**.

**6.35.3.44** `int32_t brathl::CDate::SetDate ( const uint32_t days, const uint32_t seconds, const uint32_t muSeconds, const brathl_refDate refDate = REF19500101 )`

Sets date value from year, month, day, hour, minute, second, microsecond

#### Parameters

<i>days</i>	[in]: number of days
<i>seconds</i>	[in]: number of seconds
<i>muSeconds</i>	[in]: number of microseconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

#### Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

## 6.35.3.45 int32\_t brathl::CDate::SetDate ( const brathl\_DateSecond &amp; date )

Sets date value from a **brathl\_DateSecond** (p. 391) structure

## Parameters

<i>date</i>	[in]: <b>brathl_DateSecond</b> (p. 391) structure date
-------------	--

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References `_structDateSecond::nbSeconds`, and `_structDateSecond::refDate`.

## 6.35.3.46 int32\_t brathl::CDate::SetDate ( const brathl\_DateJulian &amp; date )

Sets date value from a **brathl\_DateJulian** (p. 391) structure

## Parameters

<i>date</i>	[in]: <b>brathl_DateJulian</b> (p. 391) structure date
-------------	--

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References `_structDateJulian::julian`, and `_structDateJulian::refDate`.

## 6.35.3.47 int32\_t brathl::CDate::SetDate ( const uint32\_t year, const uint32\_t month = 1, const uint32\_t day = 1, const uint32\_t hour = 0, const uint32\_t minute = 0, const uint32\_t second = 0, const uint32\_t muSecond = 0 )

Sets date value from year, month, day, hour, minute, second, microsecond

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**.

## 6.35.3.48 int32\_t brathl::CDate::SetDate ( const double dateSeconds, brathl\_refDate refDate = REF19500101 )

Sets date value from a decimal number of seconds

## Parameters

<i>dateSeconds</i>	[in]: decimal number of seconds
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_YEAR, BRATHL\_SUCCESS, and m\_secInMinute.

**6.35.3.49** `int32_t brathl::CDate::SetDateJulian ( const double dateJulian, brathl_refDate refDate = REF19500101 )`

Sets date value from a decimal julian day

## Parameters

<i>dateJulian</i>	[in]: decimal julian day
<i>refDate</i>	[in]: date reference (default value is REF19500101 - see <b>brathl_refDate</b> (p. 392))

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_ERROR\_INVALID\_YEAR, BRATHL\_SUCCESS, m\_minutesInDay, m\_secInMinute, and ValueJulian().

Referenced by brathl::CMission::Convert().

**6.35.3.50** `int32_t brathl::CDate::SetDateNow ( )`

Sets the date object to the current time

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References BRATHL\_SUCCESS.

Referenced by brathl\_NowYMDHMSM().

**6.35.3.51** `void brathl::CDate::SetDefaultValue ( )`

Sets internal value to the default value

**6.35.3.52** `int32_t brathl::CDate::SubtractDays ( uint32_t days )`

Subtracts a number of day from the date object

## Parameters

<i>days</i>	[in]: number of days to subtract (if < 0, a addition operation is performed)
-------------	--



## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Date error codes** (p. 22))

References **BRATHL\_SUCCESS**, and **m\_minutesInDay**.

## 6.35.4 Member Data Documentation

6.35.4.1 `const uint32_t brathl::CDate::m_daysInMonth` [static]

## Initial value:

```
{
    {31, 29, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31},
    {31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31}
}
```

Array[i,j] of number of days in month i : 0 corresponds to a leap year, 1 corresponds to a non-leap year j : index of the month

6.35.4.2 `const uint32_t brathl::CDate::m_daysOfYear` [static]

## Initial value:

```
{
    {0, 31, 60, 91, 121, 152, 182, 213, 244, 274, 305, 335},
    {0, 31, 59, 90, 120, 151, 181, 212, 243, 273, 304, 334}
}
```

Array[i,j] of day of year i : 0 corresponds to a leap year, 1 corresponds to a non-leap year j : index of the month

Referenced by **Convert2YMDHMSM()**, and **DayOfYear()**.

6.35.4.3 `const uint32_t brathl::CDate::m_internalRefYear = 1950` [static]

Internal reference year (1950)

Referenced by **CheckYear()**, **Convert2YMDHMSM()**, **DayOfYear()**, and **HowManyLeapYear()**.

6.35.4.4 `const double brathl::CDate::m_minutesInDay = 1440.0` [static]

Number of minutes in a day

Referenced by **AddDays()**, **Convert2DMM()**, **Convert2DSM()**, **Convert2YMDHMSM()**, **SetDateJulian()**, and **SubtractDays()**.

6.35.4.5 `const double brathl::CDate::m_minutesInHour = 60.0` [static]

Number of minutes in an hour

Referenced by **Convert2YMDHMSM()**.

6.35.4.6 `const double bratl::CDate::m_secInDay = 86400.0` [static]

Number of seconds in a day

Referenced by `Convert2DecimalJulian()`, `Convert2DMM()`, and `Convert2DSM()`.

6.35.4.7 `const double bratl::CDate::m_secInHour = 3600.0` [static]

Number of seconds in an hour

6.35.4.8 `const double bratl::CDate::m_secInMinute = 60.0` [static]

Number of seconds in a minute

Referenced by `Convert2DMM()`, `Convert2DSM()`, `Convert2SM()`, `SetDate()`, and `SetDateJulian()`.

The documentation for this class was generated from the following files:

- `Date.h`
- `Date.cpp`

## 6.36 bratl::CDatePeriod Class Reference

`#include <DatePeriod.h>`

Inherits `bratl::CBratObject`.

Collaboration diagram for `bratl::CDatePeriod`:

### Public Member Functions

- string **AsString** (const string &format="", bool withMuSecond=false)
- **CDatePeriod** ()

*Empty CDatePeriod (p. 213) ctor.*

- **CDatePeriod** (CDatePeriod &datePeriod)
- **CDatePeriod** (CDate &from, CDate &to)
- **CDatePeriod** (const string &from, const string &to)
- **CDatePeriod** (double from, double to)
- **CDatePeriod** (const CStringArray &array)
- virtual void **Dump** (ostream &fOut=cerr)

*Dump fonction.*

- string **GetAsText** (const string &delimiter=CDatePeriod::m\_delimiter)
- string **GetFormat** ()
- CDate & **GetFrom** ()
- string **GetFromAsText** ()
- CDate & **GetTo** ()
- string **GetToAsText** ()
- bool **GetWithMuSecond** ()
- bool **Intersect** (CDatePeriod &datePeriod, CDatePeriod &intersect)

- bool **Intersect** (CDate &otherFrom, CDate &otherTo, CDatePeriod &intersect)
- bool **IsDefaultValue** ()
- const CDatePeriod & **operator=** (CDatePeriod &datePeriod)
- void **Set** (CDate &from, CDate &to)
- void **Set** (const string &from, const string &to)
- void **Set** (double from, double to)
- void **Set** (const CStringArray &array)
- void **Set** (CDatePeriod &datePeriod)
- void **SetDefaultValue** ()
- void **SetFormat** (const string &value)
- void **SetFrom** (CDate &from)
- void **SetFrom** (const string &strDate)
- void **SetTo** (CDate &to)
- void **SetTo** (const string &strDate)
- void **SetWithMuSecond** (bool value)
- bool **Union** (CDatePeriod &datePeriod)
- bool **Union** (CDate &otherFrom, CDate &otherTo)
- bool **Union** (CDatePeriod &datePeriod, CDatePeriod &unionDate)
- bool **Union** (CDate &otherFrom, CDate &otherTo, CDatePeriod &unionDate)
- virtual ~CDatePeriod ()

*Destructor.*

#### Static Public Attributes

- static const string **m\_delimiter** = "/"

#### Protected Member Functions

- void **Adjust** ()
- void **Init** ()

#### Protected Attributes

- string **m\_format**
- CDate **m\_from**
- CDate **m\_to**
- bool **m\_withMuSecond**

#### 6.36.1 Detailed Description

Date interval management class.

#### Version

1.0

### 6.36.2 Constructor & Destructor Documentation

#### 6.36.2.1 bratl::CDatePeriod::CDatePeriod ( CDatePeriod & *datePeriod* )

Copy constructor.

##### Parameters

<i>datePeriod</i>	period to set
-------------------	---------------

#### 6.36.2.2 bratl::CDatePeriod::CDatePeriod ( CDate & *from*, CDate & *to* )

Constructor.

##### Parameters

<i>from</i>	start date
<i>to</i>	end date

#### 6.36.2.3 bratl::CDatePeriod::CDatePeriod ( const string & *from*, const string & *to* )

Constructor.

##### Parameters

<i>from</i>	start date
<i>to</i>	end date

#### 6.36.2.4 bratl::CDatePeriod::CDatePeriod ( double *from*, double *to* )

Constructor.

##### Parameters

<i>from</i>	start date (number of seconds since 1950-01-01)
<i>to</i>	end date (number of seconds since 1950-01-01)

#### 6.36.2.5 bratl::CDatePeriod::CDatePeriod ( const CStringArray & *array* )

Constructor from a array that contains start date as string, end date as string

##### Parameters

<i>array</i>	start and end dates
--------------	---------------------

### 6.36.3 Member Function Documentation

**6.36.3.1 CDate& bratl::CDatePeriod::GetFrom ( ) [inline]**

Gets start date

Returns

start date

Referenced by Intersect(), and Set().

**6.36.3.2 CDate& bratl::CDatePeriod::GetTo ( ) [inline]**

Gets end date

Returns

end date

Referenced by Intersect(), and Set().

**6.36.3.3 bool bratl::CDatePeriod::Intersect ( CDatePeriod & *datePeriod*, CDatePeriod & *intersect* )**

Create the intersection of this date period with the given one

Parameters

<i>datePeriod</i>	intersect with this
<i>intersect</i>	intersection period

Returns

true, or false if there is no intersection

References GetFrom(), and GetTo().

**6.36.3.4 bool bratl::CDatePeriod::Intersect ( CDate & *otherFrom*, CDate & *otherTo*, CDatePeriod & *intersect* )**

Create the intersection of this date period with the given one

Parameters

<i>otherFrom</i>	start date intersect with this
<i>otherTo</i>	end date intersect with this
<i>intersect</i>	intersection period

Returns

true, or false if there is no intersection

References bratl::CDate::IsDefaultValue(), SetFrom(), and SetTo().

## 6.36.3.5 bool bratl::CDatePeriod::IsDefaultValue ( )

Tests whether date period have been initialized or not

## Returns

true if not initialized

6.36.3.6 const CDatePeriod & bratl::CDatePeriod::operator= ( CDatePeriod & *datePeriod* )

Assigns a new value to the **CDatePeriod** (p. 213) object, with a **CDatePeriod** (p. 213) object

6.36.3.7 void bratl::CDatePeriod::Set ( CDate & *from*, CDate & *to* )

Sets date period from start and end date

## Parameters

<i>from</i>	start date
<i>to</i>	end date

6.36.3.8 void bratl::CDatePeriod::Set ( const string & *from*, const string & *to* )

Sets date period from start and end date

## Parameters

<i>from</i>	start date
<i>to</i>	end date

6.36.3.9 void bratl::CDatePeriod::Set ( const CStringArray & *array* )

Sets a date period from a array that contains start date as string, end date as string

## Parameters

<i>array</i>	start and end dates
--------------	---------------------

6.36.3.10 void bratl::CDatePeriod::Set ( CDatePeriod & *datePeriod* )

Sets date period from another one

## Parameters

<i>datePeriod</i>	period to set
-------------------	---------------

References GetFrom(), and GetTo().

**6.36.3.11 void brathl::CDatePeriod::SetDefaultValue ( )**

Sets internal value to the default value (uninitialized)

**6.36.3.12 void brathl::CDatePeriod::SetFrom ( CDate & *from* )**

Sets start date

**Parameters**

<i>to</i>	start date
-----------	------------

Referenced by Intersect().

**6.36.3.13 void brathl::CDatePeriod::SetFrom ( const string & *strDate* )**

Sets start date

**Parameters**

<i>to</i>	start date
-----------	------------

References BRATHL\_SUCCESS, BRATHL\_SYNTAX\_ERROR, and brathl::CTools::Format().

**6.36.3.14 void brathl::CDatePeriod::SetTo ( CDate & *to* )**

Sets end date

**Parameters**

<i>to</i>	end date
-----------	----------

Referenced by Intersect().

**6.36.3.15 void brathl::CDatePeriod::SetTo ( const string & *strDate* )**

Sets end date

**Parameters**

<i>to</i>	end date
-----------	----------

References BRATHL\_SUCCESS, BRATHL\_SYNTAX\_ERROR, and brathl::CTools::Format().

**6.36.4 Member Data Documentation****6.36.4.1 CDate brathl::CDatePeriod::m\_from** [protected]

Start date

## 6.36.4.2 CDate bratl::CDatePeriod::m\_to [protected]

End date

The documentation for this class was generated from the following files:

- DatePeriod.h
- DatePeriod.cpp

## 6.37 bratl::CDoubleArray Class Reference

```
#include <List.h>
```

Inherited by bratl::CDoubleArrayOb.

## Public Member Functions

- **CDoubleArray** ()  
*Empty CDoubleArray (p. 219) ctor.*
- **CDoubleArray** (const **CDoubleArray** &vect)
- const double \* **data** () const
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CDoubleArray::iterator it)
- virtual int32\_t **FindIndex** (double value) const
- void **GetRange** (double &min, double &max)
- virtual void **Insert** (double \*data, int32\_t size)
- virtual void **Insert** (int32\_t \*data, int32\_t size)
- virtual void **Insert** (uint32\_t \*data, int32\_t size)
- virtual void **Insert** (const **CDoubleArray** &vect, bool bEnd=true)
- virtual void **Insert** (const **CDoubleArray** &vect, int32\_t first, int32\_t last, bool bEnd=true)
- virtual void **Insert** (const **CUInt8Array** &vect, bool bEnd=true)
- virtual void **Insert** (const **CInt8Array** &vect, bool bEnd=true)
- virtual void **Insert** (const **CInt16Array** &vect, bool bEnd=true)
- virtual void **Insert** (const **CIntArray** &vect, bool bEnd=true)
- virtual void **Insert** (const **CFloatArray** &vect, bool bEnd=true)
- virtual void **Insert** (const CStringArray &vect, bool bEnd=true)
- virtual void **Insert** (const string &vect, const string &delim=",", bool bEnd=true)
- virtual void **Insert** (const double value)
- virtual void **Insert** (const int32\_t value)
- virtual void **Insert** (const uint32\_t value)
- virtual void **Insert** (const int16\_t value)
- virtual void **Insert** (const uint16\_t value)
- virtual void **Insert** (const int8\_t value)
- virtual void **Insert** (const uint8\_t value)



- virtual CDoubleArray::iterator **InsertAt** (CDoubleArray::iterator where, const double value)
- virtual CDoubleArray::iterator **InsertAt** (int32\_t index, const double value)
- virtual bool **Intersect** (const CDoubleArray &array, CDoubleArray &intersect) const
- virtual bool **operator!=** (const CDoubleArray &vect)
- virtual const CDoubleArray & **operator=** (const CDoubleArray &vect)
- virtual bool **operator==** (const CDoubleArray &vect)
- virtual void **RemoveAll** ()
- virtual CDoubleArray::iterator **ReplaceAt** (CDoubleArray::iterator where, const double value)
- virtual CDoubleArray::iterator **ReplaceAt** (int32\_t index, const double value)
- double \* **ToArray** ()
- virtual string **ToString** (const string &delim=";", bool useBracket=true) const
- virtual ~CDoubleArray ()

*Destructor.*

### 6.37.1 Detailed Description

An array (vector) of double management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.38 brathl::CDoubleMap Class Reference

```
#include <List.h>
```

### Public Member Functions

- **CDoubleMap** ()  
*CDoubleMap* (p. 220) ctor.
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CDoubleMap::iterator it)
- virtual bool **Erase** (const string &key)
- virtual double **Exists** (const string &key) const
- virtual double **Insert** (const string &key, double value, bool withExcept=true)
- virtual double **operator[]** (const string &key)
- virtual void **RemoveAll** ()
- virtual ~CDoubleMap ()  
*CDoubleMap* (p. 220) dtor.

## 6.38.1 Detailed Description

a set of double value management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.39 brathl::CDoublePtrArray Class Reference

```
#include <List.h>
```

Collaboration diagram for brathl::CDoublePtrArray:

## Public Member Functions

- **CDoublePtrArray** (bool bDelete=true)  
*Empty CDoublePtrArray (p. 221) ctor.*
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CDoublePtrArray::iterator it)
- virtual bool **Erase** (int32\_t index)
- bool **GetDelete** ()
- uint32\_t **GetMatrixDim** (uint32\_t row)
- **CUIIntArray** \* **GetMatrixDims** ()
- uint32\_t **GetMatrixNumberOfDims** ()
- virtual void **Insert** (DoublePtr ob)
- virtual CDoublePtrArray::iterator **InsertAt** (CDoublePtrArray::iterator where, - DoublePtr ob)
- DoublePtr **NewMatrix** (double initialValue=CTools::m\_defaultValueDOUBLE)
- virtual bool **PopBack** ()
- virtual void **RemoveAll** ()
- virtual CDoublePtrArray::iterator **ReplaceAt** (CDoublePtrArray::iterator where, - DoublePtr ob)
- void **SetDelete** (bool value)
- void **SetMatrixDims** (const **CUIIntArray** &matrixDims)
- virtual ~**CDoublePtrArray** ()  
*Destructor.*

## Protected Member Functions

- void **Delete** (DoublePtr matrix)

## Protected Attributes

- bool **m\_bDelete**
- **CUIntArray** **m\_matrixDims**

## 6.39.1 Detailed Description

An array (vector) of duple pointer management class.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.40 bratl::CDoublePtrDoubleMap Class Reference

```
#include <List.h>
```

Collaboration diagram for bratl::CDoublePtrDoubleMap:

## Public Member Functions

- **CDoublePtrDoubleMap** (bool bDelete=true)  
*CDoublePtrDoubleMap* (p. 222) *ctor.*
- **CDoublePtrDoubleMap** (const **CUIntArray** &matrixDims, bool bDelete=true)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CDoublePtrDoubleMap::iterator it)
- virtual bool **Erase** (double key)
- virtual **DoublePtr** \* **Exists** (double key) const
- bool **GetDelete** ()
- virtual void **GetKeys** (**CDoubleArray** &keys, bool bRemoveAll=true)
- uint32\_t **GetMatrixColDim** (uint32\_t row)
- **CUIntArray** \* **GetMatrixDims** ()
- uint32\_t **GetMatrixNumberOfRows** () const
- virtual **DoublePtr** \* **Insert** (double key, **DoublePtr** \*ob, bool withExcept=true)
- virtual **DoublePtr** \* **Insert** (double key, double initialValue=**CTools::m\_defaultValueDOUBLE**)
- **DoublePtr** \* **NewMatrix** (double initialValue=**CTools::m\_defaultValueDOUBLE**)
- virtual **DoublePtr** \* **operator[]** (double key)
- virtual void **RemoveAll** ()
- bool **RenameKey** (double oldKey, double newKey)

- void **SetDelete** (bool value)
- void **SetMatrixDims** (const **CUIntArray** &matrixDims)
- virtual **~CDoublePtrDoubleMap** ()  
*CDoublePtrDoubleMap* (p. 222) dtor.

#### Protected Member Functions

- void **Delete** (DoublePtr \*matrix)

#### Protected Attributes

- bool **m\_bDelete**
- **CUIntArray** **m\_matrixDims**

#### 6.40.1 Detailed Description

a set of a non rectangular matrix of double management classes.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.41 bratl::CException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for bratl::CException:

#### Public Member Functions

- **CException** ()  
*Empty CException* (p. 223) ctor.
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- int32\_t **error** ()
- string **GetMessage** ()
- virtual const char \* **TypeOf** () const
- virtual const char \* **what** () const throw ()
- virtual **~CException** () throw ()  
*Destructor.*

- **CException** (const string &message, int32\_t errcode)

#### Protected Attributes

- int32\_t **m\_errcode**
- string **m\_message**

#### 6.41.1 Detailed Description

Exception management class.

#### Version

1.0

#### 6.41.2 Constructor & Destructor Documentation

##### 6.41.2.1 bratl::CException::CException ( const string & message, int32\_t errcode )

Creates a new **CException** (p. 223) object.

#### Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following files:

- **Exception.h**
- Exception.cpp

## 6.42 bratl::CExpressionException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for bratl::CExpressionException:

Collaboration diagram for bratl::CExpressionException:

#### Public Member Functions

- **CExpressionException** ()  
Empty **CExpressionException** (p. 224) ctor.
- **CExpressionException** (const string &message, int32\_t errcode, const string &expression="")

- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*
- virtual ~**CExpressionException** () throw ()  
*Destructor.*

#### 6.42.1 Detailed Description

Expression Exception management class.

#### Version

1.0

#### 6.42.2 Constructor & Destructor Documentation

##### 6.42.2.1 bratl::CExpressionException::CExpressionException ( const string & message, int32\_t errcode, const string & expression = " " )

Creates a new **CParameterException** (p. 296) object.

#### Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code
<i>expression</i>	[in] : expression being compiled

The documentation for this class was generated from the following files:

- **Exception.h**
- Exception.cpp

### 6.43 bratl::CExpressionValue Class Reference

```
#include <Expression.h>
```

Inherits bratl::CBratObject.

#### Public Member Functions

- string **AsString** (const CUnit &Unit=CUnit(""), const string Format="", bool date-AsPeriod=false) const
- **CExpressionValue** (double FloatValue=**CTools::m\_defaultValueDOUBLE**)
- **CExpressionValue** (const vector< double > &FloatValues)
- **CExpressionValue** (const string &StrValue)
- **CExpressionValue** (ExpressionValueType Type, **ExpressionValueDimensions** &Dimensions, double \*Value, bool MakeCopy=true)

- **CExpressionValue** (ExpressionValueType type, **ExpressionValueDimensions** &dimensions, const **CDoubleArray** &value)
- **CExpressionValue** (const **CExpressionValue** &Copy)
- **CExpressionValue** (ExpressionCallableFunction1 &Function, bool IsNumeric, - **CExpressionValue** &Parameter1)
- **CExpressionValue** (ExpressionCallableFunctionStrToStr1 &Function, **C-ExpressionValue** &Parameter1)
- **CExpressionValue** (ExpressionCallableFunctionStrToFlt1 &Function, **C-ExpressionValue** &Parameter1)
- **CExpressionValue** (ExpressionCallableFunction2 &Function, bool IsNumeric, - **CExpressionValue** &Parameter1, **CExpressionValue** &Parameter2)
- **CExpressionValue** (ExpressionCallableFunction3 &Function, bool IsNumeric, **CExpressionValue** &Parameter1, **CExpressionValue** &Parameter2, **C-ExpressionValue** &Parameter3)
- **CExpressionValue** (ExpressionCallableFunctionAlgoN &function, const char \*functionName, CVectorBratAlgorithmParam &arg)
- **CExpressionValue** (ExpressionCallableFunctionBratAlgoBaseN &function, **C-BratAlgorithmBase** \*algo, CVectorBratAlgorithmParam &arg)
- double **Compare** (**CExpressionValue** &WithWhat)
- void **DeleteValue** ()
- void **Dump** (ostream &fOut=cerr)
- const **ExpressionValueDimensions** & **GetDimensions** () const
- string **GetDimensionsAsString** ()
- string **GetName** ()
- uint32\_t **GetNbDimensions** () const
- uint32\_t **GetNbValues** () const
- string **GetString** () const
- const ExpressionValueType **GetType** () const
- double **GetValue** (uint32\_t index) const
- double **GetValue** (uint32\_t i, uint32\_t j) const
- double \* **GetValues** () const
- bool **HasValue** ()
- int32\_t **IsTrue** ()
- **CExpressionValue** & **operator=** (const **CExpressionValue** &Copy)
- **CExpressionValue** & **operator=** (const string &String)
- **CExpressionValue** & **operator=** (double value)
- **CExpressionValue** & **operator=** (const vector< double > &Vector)
- void **Set** (const **CExpressionValue** &Copy)
- void **SetName** (const string &value)
- void **SetNewValue** (ExpressionValueType type, uint32\_t \*dims, uint32\_t nbDims, double \*value, bool makeCopy=true)
- void **SetNewValue** (ExpressionValueType Type, **ExpressionValueDimensions** &Dimensions, double \*Value, bool MakeCopy=true)
- void **SetNewValue** (**CDoubleArray** &vect, bool makeCopy=true)
- void **SetNewValue** (**CObDoubleMap** &mp, bool makeCopy=true)
- void **SetNewValue** (**CDoublePtrDoubleMap** &mp, bool makeCopy=true)
- void **SetNewValue** (double \*dataValue, uint32\_t nbValues, bool makeCopy=true)

## Static Public Member Functions

- static **CExpressionValue** \* **GetExpressionValue** (CBratObject \*ob, bool with-Except=true)

## 6.43.1 Detailed Description

Expression management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- Expression.h
- Expression.cpp

## 6.44 bratl::CExternalFilesAvisoGrid Class Reference

```
#include <ExternalFilesAvisoGrid.h>
```

Inherits bratl::CExternalFilesNetCDFCF.

Inherited by bratl::CExternalFilesDotGrid, and bratl::CExternalFilesMercatorDotGrid.

## Public Member Functions

- **CExternalFilesAvisoGrid** (const string &Name="")
- virtual void **GetValue** (const string &Name, **CExpressionValue** &Value, const string &WantedUnit)
- virtual void **GetValue** (const string &name, double &value, const string &wanted-Unit)
- virtual bool **NextRecord** ()
- virtual bool **PrevRecord** ()
- virtual void **Rewind** ()

## Static Public Member Functions

- static string **TypeOf** ()

## Static Public Attributes

- static const string **m\_INTERNAL\_DEPTH\_DIM\_NAME** = "GridDepth"
- static const string **m\_INTERNAL\_LAT\_DIM\_NAME** = "NbLatitudes"
- static const string **m\_INTERNAL\_LATLON\_DIM\_NAME** = "LatLon"



- static const string **m\_INTERNAL\_LON\_DIM\_NAME** = "NbLongitudes"
- static const string **m\_LAT\_DIM\_NAME** = "Latitude"
- static const string **m\_LATLONMIN\_NAME** = "LatLonMin"
- static const string **m\_LATLONSTEP\_NAME** = "LatLonStep"
- static const string **m\_LON\_DIM\_NAME** = "Longitude"

#### Protected Member Functions

- virtual void **AddBratIndexData** ()
- virtual void **AddVar** (int32\_t NetcdfId, const string &Name, const string &Description, const string &Unit, int32\_t type=NC\_NAT, const **CUIntArray** \*dimValues=NULL, const **CStringArray** \*dimNames=NULL, const **CIntArray** \*dimIds=NULL, const **CStringMap** \*mapAttributes=NULL)
- virtual void **AddVar** (const string &Name)
- virtual void **AddVar** (int32\_t netcdfId, const string &name, const string &description, const string &unit, int32\_t type, uint32\_t dimValue, const string dimName, int32\_t dimId, const **CStringMap** \*mapAttributes=NULL)
- void **AddVirtualVariables** ()
- void **CheckNetCDFDimensions** ()
- virtual void **CheckVariables** ()
- uint32\_t **CurrentMeasure** () const
- virtual void **FreeResources** ()
- virtual void **GetLatitudes** (double Min, double Step, uint32\_t Count, double \*Vector)
- virtual void **GetLongitudes** (double Min, double Step, uint32\_t Count, double \*Vector)
- void **Init** ()
- virtual void **LoadStructure** ()
- virtual void **SubstituteDimNames** (**CStringArray** &dimNames)

#### Protected Attributes

- **CNetCDFDimension** \* **m\_depthDim**
- uint32\_t **m\_depthIndex**
- **CNetCDFDimension** \* **m\_latDim**
- uint32\_t **m\_latIndex**
- **CNetCDFDimension** \* **m\_lonDim**
- uint32\_t **m\_lonIndex**
- uint32\_t **m\_nbDepths**
- uint32\_t **m\_nbLatitudes**
- uint32\_t **m\_nbLongitudes**

#### 6.44.1 Detailed Description

External files access.

##### Version

1.0

#### 6.44.2 Member Function Documentation

**6.44.2.1** void brathl::CExternalFilesAvisoGrid::LoadStructure ( ) [protected, virtual]

Array of the global dimension's index

Implements **brathl::CExternalFilesNetCDF** (p. 232).

The documentation for this class was generated from the following files:

- ExternalFilesAvisoGrid.h
- ExternalFilesAvisoGrid.cpp

### 6.45 brathl::CExternalFilesJason2 Class Reference

```
#include <ExternalFilesJason2.h>
```

Inherits brathl::CExternalFilesNetCDFCF.

Inherited by brathl::CExternalFilesJason2GDR, brathl::CExternalFilesJason2SGDR, and brathl::CExternalFilesJason2SSHA.

#### Public Member Functions

- **CExternalFilesJason2** (const string &name="")

#### Static Public Member Functions

- static string **TypeOf** ()

#### Static Public Attributes

- static const string **m\_missionName** = CTools::StringToUpper(**CMission::m\_nameJ2**)

#### 6.45.1 Detailed Description

Jason-2 files access.

## Version

1.0

The documentation for this class was generated from the following files:

- ExternalFilesJason2.h
- ExternalFilesJason2.cpp

## 6.46 brathl::CExternalFilesNetCDF Class Reference

```
#include <ExternalFilesNetCDF.h>
```

Inherits brathl::CExternalFiles.

Inherited by brathl::CExternalFilesNetCDFCF.

Collaboration diagram for brathl::CExternalFilesNetCDF:

## Public Member Functions

- virtual void **AddAttributesAsField** (CFieldNetCdf \*field=NULL)
- virtual void **AddOffset** (double value, bool force=false)
- **CExternalFilesNetCDF** (const string &Name="")
- virtual void **Close** ()
- void **ExecuteExpression** (CExpression &expr, CExpressionValue &exprValue, const string &wantedUnit, CProduct \*product=NULL)
- virtual CFieldNetCdf \* **FindCycleField** ()
- virtual CFieldNetCdf \* **FindLatField** ()
- virtual CFieldNetCdf \* **FindLonField** ()
- virtual CFieldNetCdf \* **FindPassField** ()
- virtual CFieldNetCdf \* **FindTimeField** ()
- virtual void **GetAllValues** (const string &name, CExpressionValue &value, const string &wantedUnit)
- virtual void **GetAllValues** (const string &name, CDoubleArray &vect, const string &wantedUnit)
- virtual void **GetAllValues** (CFieldNetCdf \*field, CExpressionValue &value, const string &wantedUnit)
- virtual void **GetAllValues** (CFieldNetCdf \*field, const string &wantedUnit)
- int **GetAttribute** (const string &varName, const string &attName, double &attValue, bool mustExist=true, double defaultValue=CTools::m\_defaultValueDOUBLE)
- int **GetAttribute** (const string &varName, const string &attName, string &attValue, bool mustExist=true, string defaultValue="")
- nc\_type **GetAttributeType** (const string &attName)
- nc\_type **GetAttributeType** (const string &varName, const string &attName)
- virtual void **GetDimensions** (const string &varName, CUIntArray &dimensions)
- virtual void **GetDimensions** (const string &varName, CStringArray &dimensions)

- **ClntMap** & **GetDimIds** ()
- **CUIntMap** & **GetDimValues** ()
- virtual void **GetFieldNames** (CStringArray &names)
- **CFieldNetCdf** \* **GetFieldNetCdf** (const string &name, bool withExcept=true)
- virtual **CObMap** \* **GetFields** ()
- CNetCDFFiles \* **GetFile** ()
- int **GetGlobalAttribute** (const string &attName, double &attValue, bool mustExist=true, double defaultValue=**CTools::m\_defaultValueDOUBLE**)
- int **GetGlobalAttribute** (const string &attName, string &attValue, bool mustExist=true, string defaultValue="")
- void **GetGlobalAttributes** (CStringMap &mapAttributes)
- void **GetGlobalAttributes** (CDoubleMap &mapAttributes)
- void **GetGlobalAttributes** (string &attributes)
- virtual string **GetName** () const
- int32\_t **GetNetCdfId** (const string &name, bool withExcept=true)
- void **GetOrderedDimNames** (const string &value, CStringArray &commonDimensionNames)
- void **GetOrderedDimNames** (const CExpression &value, CStringArray &commonDimensionNames)
- void **GetOrderedDimNames** (const CStringArray \*fieldNames, CStringArray &commonDimensionNames)
- void **GetOrderedDimNamesFromFieldNetcdf** (const CStringArray \*fieldNames, CStringArray &commonDimensionNames)
- virtual void **GetValue** (const string &name, CExpressionValue &value, const string &wantedUnit)
- virtual void **GetValue** (const string &name, double &value, const string &wantedUnit)
- virtual void **GetValues** (const string &name, CExpressionValue &value, const string &wantedUnit)
- virtual void **GetValues** (CFieldNetCdf \*field, CExpressionValue &value, const string &wantedUnit)
- **CFieldNetCdf** \* **GetVarByAttribute** (const string &attrName, const string &attrValueToSearch)
- virtual void **GetVariables** (CStringArray &varNames)
- nc\_type **GetVarType** (const string &name)
- virtual string **GetVarTypeName** (const string &name)
- virtual bool **IsAxisVar** (const string &name)
- bool **IsLatField** (CFieldNetCdf \*field)
- bool **IsLonField** (CFieldNetCdf \*field)
- virtual bool **IsOpened** () const
- virtual int32\_t **NumberOfRecords** ()
- virtual void **Open** ()
- virtual void **SetMode** (brathl\_FileMode mode)
- virtual void **SetName** (const string &Name)
- virtual void **SetOffset** (double value, bool force=false)
- virtual bool **VarExists** (const string &name)

## Static Public Member Functions

- static string **TypeOf** ()

## Protected Member Functions

- virtual void **AddBratIndexData** ()
- virtual void **AddVar** (int32\_t NetcdfId, const string &Name, const string &Description, const string &Unit, int32\_t type=NC\_NAT, const **CUIntArray** \*dimValues=NULL, const CStringArray \*dimNames=NULL, const **CIntArray** \*dimIds=NULL, const **CStringMap** \*mapAttributes=NULL)
- virtual void **AddVar** (int32\_t netcdfId, const string &name, const string &description, const string &unit, int32\_t type, uint32\_t dimValue, const string dimName, int32\_t dimId, const **CStringMap** \*mapAttributes=NULL)
- virtual void **AddVar** (const string &Name)
- virtual void **CheckDimensions** ()
- virtual void **CheckVariables** ()
- virtual void **FreeResources** ()
- virtual void **LoadStructure** ()=0
- void **SetOffset** (bool force=false)
- virtual void **SubstituteDimNames** (CStringArray &dimNames)

## Protected Attributes

- **CIntMap** m\_dimIds
- **CUIntMap** m\_dimValues
- CNetCDFFiles m\_file
- uint32\_t m\_nbMeasures
- **CObMap** m\_varList

## 6.46.1 Detailed Description

External NetCdf files access.

## Version

1.0

## 6.46.2 Member Function Documentation

**6.46.2.1** virtual void brathl::CExternalFilesNetCDF::LoadStructure ( ) [protected, pure virtual]

Array of the global dimension's index

Implemented in **brathl::CExternalFilesAvisoGrid** (p. 229).

The documentation for this class was generated from the following files:

- ExternalFilesNetCDF.h
- ExternalFilesNetCDF.cpp

## 6.47 brathl::CField Class Reference

```
#include <Field.h>
```

Inheritance diagram for brathl::CField:

Collaboration diagram for brathl::CField:

### Classes

- class **CListField**

### Public Member Functions

- void **AddFieldIndexes** (CFieldIndex \*value)
- void **AddFieldIndexes** (CObArray \*vect, bool removeAll=true)
- virtual void **AddOffset** (double value)
- virtual void **AdjustValidMinMax** (double \*data, int32\_t size)
- virtual void **AdjustValidMinMax** (double value)
- **CField** ()  
*Ctor.*
- **CField** (const string &name, const string &description="", const string &unit="")
- **CField** (CField &f)
- void **Convert** (double \*data, int32\_t size)
- void **ConvertDefaultValueFloat** (double \*data, int32\_t size)
- void **ConvertDefaultValueInt16** (double \*data, int32\_t size)
- void **ConvertDefaultValueInt32** (double \*data, int32\_t size)
- void **ConvertDefaultValueInt64** (double \*data, int32\_t size)
- void **ConvertDefaultValueInt8** (double \*data, int32\_t size)
- void **ConvertDefaultValueUInt16** (double \*data, int32\_t size)
- void **ConvertDefaultValueUInt32** (double \*data, int32\_t size)
- void **ConvertDefaultValueUInt64** (double \*data, int32\_t size)
- void **ConvertDefaultValueUInt8** (double \*data, int32\_t size)
- virtual **CFieldSet** \* **CreateFieldSet** (const **CField::CListField** &listFields)=0
- void **DeleteFieldIndexes** ()
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **DumpFieldDictionary** (ostream &fOut=cout)
- bool **End** ()
- bool **GetConvertDate** ()
- int32\_t **GetCurrentPos** ()
- coda\_Cursor \* **GetCursor** ()
- const **CDate** & **GetDateRef** ()

- const string & **GetDescription** ()
- long \* **GetDim** ()
- virtual string **GetDimAsString** ()
- void **GetDimAsVector** (CUIntArray &dim)
- long **GetDimAt** (int32\_t index)
- bool **GetExpandArray** ()
- CObArray \* **GetFieldIndexes** ()
- virtual string **GetFullName** ()
- virtual string **GetFullNameWithRecord** ()
- virtual bool **GetHidden** ()
- virtual bool **GetHighResolution** ()
- int32\_t **GetIndex** ()
- const string & **GetKey** ()
- int **GetMaxPos** ()
- const string & **GetName** ()
- coda\_native\_type **GetNativeType** ()
- virtual string **GetNativeTypeName** ()
- int32\_t **GetNbDims** ()
- int **GetNbElts** ()
- virtual uint32\_t **GetNumHighResolutionMeasure** ()
- double **GetOffset** ()
- virtual uint32\_t **GetOffsetDim** ()
- virtual string **GetRecordName** ()
- coda\_special\_type **GetSpecialType** ()
- virtual string **GetSpecialTypeName** ()
- coda\_type\_class **GetTypeClass** ()
- int32\_t **GetUnion** ()
- const string & **GetUnit** ()
- double **GetValidMax** ()
- double **GetValidMin** ()
- virtual int32\_t **GetVirtualNbDims** ()
- void **HandleBratError** (const string &str="", int32\_t errClass=BRATHL\_LOGIC\_ERROR)
- bool **HasDim** ()
- bool **HasEqualDims** (CField \*field)
- virtual bool **HasVirtualNbDims** ()
- bool **HasXDim** ()
- bool **HasYDim** ()
- virtual bool **IsDimTransposed** ()
- bool **IsExpandArray** ()
- bool **IsFieldHasDefaultValue** ()
- bool **IsFieldNetCdfCAttr** ()
- bool **IsFixedSize** ()
- bool **IsGoToAvailableUnionField** ()
- virtual bool **IsHidden** ()
- virtual bool **IsHighResolution** ()

- bool **IsMetaData** ()
- virtual bool **IsSpecialType** ()
- bool **IsToBeRemoved** ()
- bool **IsUnion** ()
- virtual bool **IsVirtual** ()
- bool **LastRecord** ()
- const **CField** & **operator=** (**CField** &f)
- virtual void **PopCursor** ()=0
- void **PopRecordCusor** (**CObList** \*parentFieldList)
- virtual void **PushPos** ()=0
- virtual void **Read** (**CDoubleArray** &vect, bool skip=false)
- virtual void **Read** (double \*data, bool skip=false)
- virtual void **Read** (string &value, bool skip=false)
- virtual void **ReadParent** (**CDoubleArray** &vect, **CFieldRecord** \*parentField)
- virtual void **ReadParent** (**CDoubleArray** &vect, **CObList** \*parentFieldList)
- void **Set** (**CField** &f)
- void **SetConvertDate** (bool value)
- void **SetCurrentPos** (int32\_t currentPos)
- void **SetCurrentPosToLast** ()
- void **SetCursor** (coda\_Cursor &cursor)
- void **SetDateRef** (brathl\_refDate refDate)
- void **SetDateRef** (const **CDate** &value)
- void **SetDefaultValue** (double \*data, int32\_t size)
- void **SetDescription** (const string &description)
- void **SetDim** (int32\_t nbDims, const long dim[])
- void **SetDim** (int32\_t nbDims, const **CUIntArray** &dim)
- void **SetDim** (const **CUIntArray** &dim)
- void **SetDim** (const **CUIntArray** \*dim)
- void **SetDim** (int32\_t nbElts)
- void **SetExpandArray** (bool value)
- void **SetFieldHasDefaultValue** (bool value)
- void **SetFixedSize** (bool isFixedSize)
- void **SetGoToAvailableUnionField** (bool value)
- virtual void **SetHidden** (bool value)
- virtual void **SetHighResolution** (bool value)
- void **SetIndex** (int32\_t index)
- void **SetKey** (const string &key)
- void **SetMetaData** (bool metaData)
- void **SetName** (const string &name)
- void **SetNativeType** (coda\_native\_type nativeType)
- virtual void **SetNumHighResolutionMeasure** (uint32\_t value)
- virtual void **SetOffset** (double value)
- void **SetSpecialType** (coda\_special\_type specialType)
- void **SetToBeRemoved** (bool value)
- void **SetTypeClass** (coda\_type\_class typeClass)
- void **SetUnion** (int32\_t value)



- virtual void **SetUnit** (const string &unit)
- void **SetValidMax** (double value)
- void **SetValidMin** (double value)
- virtual void **SetVirtual** (bool value)
- bool **TransposeDim** ()
- bool **TransposeValues** (double \*data, int32\_t size)
- bool **UnitIsDate** ()
- virtual  $\sim$ **CField** ()

*Dtor.*

#### Static Public Member Functions

- static void **AdjustValidMinMax** (double \*data, int32\_t size, double &min, double &max)
- static void **AdjustValidMinMax** (double value, double &min, double &max)
- static **CFieldNetCdfCFAAttr** \* **GetFieldNetCdfCFAAttr** (CBratObject \*ob, bool withExcept=true)
- static **CFieldNetCdfIndexData** \* **GetFieldNetCdfIndexData** (CBratObject \*ob, bool withExcept=true)
- static bool **IsFieldNetCdfCFAAttr** (CBratObject \*ob)

#### Static Public Attributes

- static const string **m\_BRAT\_INDEX\_DATA\_DESC** = "data index"
- static const string **m\_BRAT\_INDEX\_DATA\_NAME** = "brat\_index\_data"

#### Protected Member Functions

- void **Init** ()

#### Protected Attributes

- bool **m\_convertDate**
- int32\_t **m\_currentPos**
- coda\_Cursor **m\_cursor**
- **CDate** **m\_dateRef**
- string **m\_description**
- long **m\_dim** [MAX\_NUM\_DIMS]
- bool **m\_dimsTransposed**
- bool **m\_expandArray**
- bool **m\_fieldHasDefaultValue**
- **CObArray** \* **m\_fieldIndexes**
- string **m\_fullName**
- bool **m\_goToAvailableUnionField**
- bool **m\_hidden**

- bool **m\_highResolution**
- int32\_t **m\_index**
- bool **m\_isFixedSize**
- int32\_t **m\_isUnion**
- string **m\_key**
- int32\_t **m\_maxPos**
- bool **m\_metaData**
- string **m\_name**
- coda\_native\_type **m\_nativeType**
- int32\_t **m\_nbDims**
- uint32\_t **m\_numHighResolutionMeasure**
- double **m\_offset**
- string **m\_recordName**
- coda\_special\_type **m\_specialType**
- bool **m\_toBeRemoved**
- coda\_type\_class **m\_typeClass**
- string **m\_unit**
- bool **m\_unitIsDate**
- double **m\_validMax**
- double **m\_validMin**
- bool **m\_virtualField**

#### 6.47.1 Detailed Description

Field management base classe.

##### Version

1.0

#### 6.47.2 Member Data Documentation

##### 6.47.2.1 long brathl::CField::m\_dim[MAX\_NUM\_DIMS] [protected]

total number of dimensions

##### 6.47.2.2 bool brathl::CField::m\_isFixedSize [protected]

(maximum) dimensions

##### 6.47.2.3 double brathl::CField::m\_validMax [protected]

Valid max value

## 6.47.2.4 double bratl::CField::m\_validMin [protected]

Valid min value

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.48 bratl::CFieldArray Class Reference

```
#include <Field.h>
```

Inheritance diagram for bratl::CFieldArray:

Collaboration diagram for bratl::CFieldArray:

## Public Member Functions

- **CFieldArray** ()  
*Ctor.*
- **CFieldArray** (const string &name, const string &description="", const string &unit="")
- **CFieldArray** (int32\_t nbDims, const long dim[], const string &name, const string &description="", const string &unit="")
- **CFieldArray** (CFieldArray &f)
- void **CreateFieldIndexes** (CObArray &vect)
- virtual **CFieldSet** \* **CreateFieldSet** (const CField::CListField &listFields)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **DumpFieldDictionary** (ostream &fOut=cout)
- virtual uint32\_t **GetOffsetDim** ()
- virtual int32\_t **GetVirtualNbDims** ()
- const **CFieldArray** & **operator=** (CFieldArray &f)
- virtual void **PopCursor** ()
- virtual void **PushPos** ()
- virtual void **PushPos** (int32\_t iDim)
- virtual void **Read** (CDoubleArray &vect, bool skip=false)
- virtual void **Read** (double \*data, bool skip=false)
- void **Set** (CFieldArray &f)
- virtual ~**CFieldArray** ()  
*Dtor.*

### 6.48.1 Detailed Description

Field of type 'array' management classes.

#### Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.49 brathl::CFieldBasic Class Reference

```
#include <Field.h>
```

Inheritance diagram for brathl::CFieldBasic:

Collaboration diagram for brathl::CFieldBasic:

#### Public Member Functions

- **CFieldBasic** ()  
*Ctor.*
- **CFieldBasic** (long length, const string &name, const string &description, const string &unit)
- **CFieldBasic** (CFieldBasic &f)
- virtual **CFieldSet** \* **CreateFieldSet** (const CField::CListField &listFields)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **DumpFieldDictionary** (ostream &fOut=cout)
- const **CFieldBasic** & **operator=** (CFieldBasic &f)
- virtual void **PopCursor** ()
- virtual void **PushPos** ()
- virtual void **Read** (CDoubleArray &vect, bool skip=false)
- virtual void **Read** (double \*data, bool skip=false)
- virtual void **Read** (string &data, bool skip=false)
- void **Set** (CFieldBasic &f)
- virtual **~CFieldBasic** ()  
*Dtor.*

#### Public Attributes

- long **m\_length**

## 6.49.1 Detailed Description

Field of type 'basic' management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.50 bratl::CFieldIndexData Class Reference

```
#include <Field.h>
```

Inheritance diagram for bratl::CFieldIndexData:

Collaboration diagram for bratl::CFieldIndexData:

## Public Member Functions

- **CFieldIndexData** ()  
*Ctor.*
- **CFieldIndexData** (const string &name, const string &description, const string &unit="")
- **CFieldIndexData** (**CFieldIndexData** &f)
- virtual **CFieldSet** \* **CreateFieldSet** (const **CField::CListField** &listFields)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **DumpFieldDictionary** (ostream &fOut=cout)
- double **GetValue** ()
- const **CFieldIndexData** & **operator=** (**CFieldIndexData** &f)
- virtual void **PopCursor** ()
- virtual void **PushPos** ()
- virtual void **Read** (**CDoubleArray** &vect, bool skip=false)
- virtual void **Read** (double \*data, bool skip=false)
- virtual void **Read** (string &data, bool skip=false)
- virtual void **Read** (double &value)
- virtual double **Read** ()
- void **Set** (**CFieldIndexData** &f)
- virtual ~**CFieldIndexData** ()  
*Dtor.*

## Protected Member Functions

- void **Init** ()

## 6.50.1 Detailed Description

Field of type 'basic' management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.51 brathl::CFieldNetCdf Class Reference

```
#include <Field.h>
```

Inheritance diagram for brathl::CFieldNetCdf:

Collaboration diagram for brathl::CFieldNetCdf:

## Public Member Functions

- void **AdjustValidMinMaxFromValues** ()
- **CFieldNetCdf** ()  
*Ctor.*
- **CFieldNetCdf** (const string &name, const string &description="", const string &unit="", int32\_t netCdfId=NC\_GLOBAL, int32\_t type=NC\_NAT, const **CUIntArray** \*dimValues=NULL, const CStringArray \*dimNames=NULL, const **CIntArray** \*dimIds=NULL, const **CDoubleArray** \*values=NULL)
- **CFieldNetCdf** (**CFieldNetCdf** &f)
- virtual CBratObject \* **Clone** ()
- **CFieldNetCdf** \* **CloneThis** ()
- virtual **CFieldSet** \* **CreateFieldSet** (const **CField::CListField** &listFields)
- virtual **CFieldSet** \* **CreateFieldSet** ()
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **DumpFieldDictionary** (ostream &fOut=cout)
- void **EmptyValues** ()
- double **GetAddOffset** ()
- virtual string **GetAttribute** (const string attrName)
- const **CStringMap** & **GetAttributes** ()
- int32\_t **GetCounFromDimCountArray** ()
- const **CIntArray** & **GetDimIds** ()
- void **GetDimIdsFromArray** (**CIntArray** &values, bool bRemoveAll=true)
- const CStringArray & **GetDimNames** ()
- uint32\_t **GetDimRange** (const string &dimName)

- const **CUIntMap** & **GetDimRanges** ()
- uint32\_t \* **GetDimsCountArray** ()
- uint32\_t \* **GetDimsIndexArray** ()
- const **CUIntMap** & **GetDimValues** ()
- void **GetDimValuesAsArray** (**CUIntArray** &values, bool bRemoveAll=true)
- double **GetFillValue** ()
- virtual string **GetFullName** ()
- virtual string **GetFullNameWithRecord** ()
- virtual string **GetMostExplicitName** ()
- int32\_t **GetNativeType** ()
- virtual string **GetNativeTypeName** ()
- int32\_t **GetNetCdfId** ()
- CUnit \* **GetNetCdfUnit** ()
- int32\_t **GetPosFromDimIndexArray** ()
- virtual string **GetRecordName** ()
- double **GetScaleFactor** ()
- int32\_t **GetSpecialType** ()
- virtual string **GetSpecialTypeName** ()
- int32\_t **GetType** ()
- virtual string **GetTypeName** ()
- virtual **CDoubleArray** & **GetValues** ()
- double \* **GetValuesAsArray** ()
- virtual **CDoubleArray** & **GetValuesWithUnitConversion** (const string &wanted-Unit)
- virtual int32\_t **GetVirtualNbDims** ()
- virtual void **InitDimIndexes** (uint32\_t value)
- virtual void **InitDimsIndexToMax** ()
- virtual void **InitDimsIndexToMax** (uint32\_t index)
- bool **IsAtBeginning** ()
- virtual bool **IsSpecialType** ()
- uint32\_t \* **NewDimIndexArray** (**CFieldNetCdf** \*fromField=NULL)
- bool **NextIndex** ()
- const **CFieldNetCdf** & **operator=** (**CFieldNetCdf** &f)
- virtual void **PopCursor** ()
- bool **PrevIndex** ()
- virtual void **PushPos** ()
- virtual void **Read** (**CDoubleArray** &vect, bool skip=false)
- virtual void **Read** (**CExpressionValue** &value, bool skip=false)
- NetCDFVarKind **SearchDimKind** ()
- void **Set** (**CFieldNetCdf** &f)
- void **SetAddOffset** (double value)
- void **SetAtBeginning** (bool value)
- virtual void **SetAttributes** (const **CStringMap** &mapAttributes)
- virtual void **SetAttributes** (const **CStringMap** \*mapAttributes)
- void **SetDimIds** (const **CIntMap** &dimIds)
- void **SetDimIds** (const **CIntMap** \*dimIds)

- virtual void **SetDimInfo** (const CStringArray &dimNames, const **CIntArray** &dimIds, const **CUIntArray** &dimValues)
- virtual void **SetDimInfo** (const CStringArray \*dimNames, const **CIntArray** \*dimIds, const **CUIntArray** \*dimValues)
- virtual void **SetDimNames** (const CStringArray &dimNames)
- virtual void **SetDimNames** (const CStringArray \*dimNames)
- virtual void **SetDimValues** (const **CUIntMap** &dimValues)
- virtual void **SetDimValues** (const **CUIntMap** \*dimValues)
- void **SetFillValue** (double value)
- virtual void **SetIndex** (const string &dimName, uint32\_t index, uint32\_t count)
- void **SetNativeType** (int32\_t type)
- void **SetNetCdfId** (int32\_t id)
- void **SetScaleFactor** (double value)
- virtual void **SetType** (int32\_t type)
- virtual void **SetUnit** (const string &unit)
- virtual void **SetUnit** (const CUnit &unit)
- virtual void **SetValues** (double values)
- virtual void **SetValues** (double \*values, size\_t length)
- virtual void **SetValues** (const **CDoubleArray** &values)
- virtual void **SetValues** (const **CDoubleArray** \*values)
- virtual void **SetValues** (const **CInt16Array** &values)
- virtual void **SetValues** (const **CInt16Array** \*values)
- virtual void **SetValues** (const **CInt8Array** &values)
- virtual void **SetValues** (const **CInt8Array** \*values)
- virtual void **SetValues** (const **CIntArray** &values)
- virtual void **SetValues** (const **CIntArray** \*values)
- virtual void **SetValues** (const **CUInt8Array** &values)
- virtual void **SetValues** (const **CUInt8Array** \*values)
- virtual void **SetValues** (const **CFloatArray** &values)
- virtual void **SetValues** (const **CFloatArray** \*values)
- virtual void **SetValues** (const string &values)
- void **SetValuesAsArray** ()
- void **SetValuesAsArray** (const **CDoubleArray** &values)
- void **SetValuesAsArray** (const **CDoubleArray** \*values)
- virtual ~**CFieldNetCdf** ()

*Dtor.*

#### Protected Member Functions

- void **DeleteDimIndexArray** ()
- void **DeleteValuesAsArray** ()
- void **Init** ()



## Protected Attributes

- double **m\_addOffset**
- bool **m\_atBeginning**
- **CIntMap m\_dimIds**
- CStringArray **m\_dimNames**
- **CUIntMap m\_dimRanges**
- uint32\_t \* **m\_dimsCountArray**
- uint32\_t \* **m\_dimsIndexArray**
- **CUIntMap m\_dimValues**
- double **m\_fillValue**
- **CStringMap m\_mapAttributes**
- int32\_t **m\_netCdfId**
- CUnit **m\_netCdfUnit**
- double **m\_scaleFactor**
- int32\_t **m\_type**
- **CDoubleArray m\_values**
- double \* **m\_valuesAsArray**
- **CDoubleArray m\_valuesWithUnitConversion**

## 6.51.1 Detailed Description

Field from a NetCdf file management classes.

## Version

1.0

## 6.51.2 Member Data Documentation

## 6.51.2.1 double brathl::CFieldNetCdf::m\_addOffset [protected]

data add offset

Referenced by Dump().

## 6.51.2.2 bool brathl::CFieldNetCdf::m\_atBeginning [protected]

'At beginning" flag

Referenced by Dump().

## 6.51.2.3 CIntMap brathl::CFieldNetCdf::m\_dimIds [protected]

Map of the dimension's ids of the field (key is dim. name)

Referenced by Dump().

**6.51.2.4 CStringArray bratl::CFieldNetCdf::m\_dimNames** [protected]

Array of the dimension's names of the field (index is dim. range)

Referenced by Dump().

**6.51.2.5 CUIntMap bratl::CFieldNetCdf::m\_dimRanges** [protected]

Map of the dimension's range of the field (key is dim. name)

Referenced by Dump().

**6.51.2.6 uint32\_t\* bratl::CFieldNetCdf::m\_dimsCountArray** [protected]

Array of the dimension count for reading

Referenced by Dump().

**6.51.2.7 uint32\_t\* bratl::CFieldNetCdf::m\_dimsIndexArray** [protected]

Array of the dimension's index

Referenced by Dump().

**6.51.2.8 CUIntMap bratl::CFieldNetCdf::m\_dimValues** [protected]

Map of the dimension's values of the field (key is dim. name)

Referenced by Dump().

**6.51.2.9 double bratl::CFieldNetCdf::m\_fillValue** [protected]

data default value (fill value)

Referenced by Dump().

**6.51.2.10 CStringMap bratl::CFieldNetCdf::m\_mapAttributes** [protected]

Map of the netcdf attributes (as string representation).

Referenced by Dump().

**6.51.2.11 int32\_t bratl::CFieldNetCdf::m\_netCdfId** [protected]

The netcdf external id

Referenced by Dump().

**6.51.2.12 CUnit bratl::CFieldNetCdf::m\_netCdfUnit** [protected]

The netcdf unit

Referenced by Dump().

**6.51.2.13 double bratl::CFieldNetCdf::m\_scaleFactor** [protected]

data scale factor

Referenced by Dump().

6.51.2.14 int32\_t bratl::CFieldNetCdf::m\_type [protected]

The netcdf external data types

Referenced by Dump().

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.52 bratl::CFieldNetCdfCF Class Reference

```
#include <Field.h>
```

Inheritance diagram for bratl::CFieldNetCdfCF:

Collaboration diagram for bratl::CFieldNetCdfCF:

### Public Member Functions

- **CFieldNetCdfCF** ()  
*Ctor.*
- **CFieldNetCdfCF** (const string &name, const string &description="", const string &unit="", int32\_t netCdfId=NC\_GLOBAL, int32\_t type=NC\_NAT, const **CUIntArray** \*dimValues=NULL, const CStringArray \*dimNames=NULL, const **CIntArray** \*dimIds=NULL, const **CDoubleArray** \*values=NULL)
- **CFieldNetCdfCF** (**CFieldNetCdfCF** &f)
- virtual CBratObject \* **Clone** ()
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **DumpFieldDictionary** (ostream &fOut=cout)
- virtual string **GetDimAsString** ()
- string **GetDimAsStringWithIndexes** ()
- string **GetDimAsStringWithNames** ()
- const **CFieldNetCdfCF** & **operator=** (**CFieldNetCdfCF** &f)
- void **Set** (**CFieldNetCdfCF** &f)
- virtual ~**CFieldNetCdfCF** ()  
*Dtor.*

### Protected Member Functions

- void **Init** ()

## 6.52.1 Detailed Description

Field from a NetCdf file management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.53 brathl::CFieldNetCdfCFAAttr Class Reference

```
#include <Field.h>
```

Inheritance diagram for brathl::CFieldNetCdfCFAAttr:

Collaboration diagram for brathl::CFieldNetCdfCFAAttr:

## Public Member Functions

- **CFieldNetCdfCFAAttr** ()  
*Ctor.*
- **CFieldNetCdfCFAAttr** (CNetCDFVarDef \*netCDFVarDef, CNetCDFAttr \*netCDFAttr)
- **CFieldNetCdfCFAAttr** (CNetCDFAttr \*netCDFAttr)
- **CFieldNetCdfCFAAttr** (CFieldNetCdfCFAAttr &f)
- virtual CBratObject \* **Clone** ()
- **CFieldNetCdfCFAAttr** \* **CloneThis** ()
- void **DeleteNetCDFAttr** ()
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **DumpFieldDictionary** (ostream &fOut=cout)
- virtual string **GetMostExplicitName** ()
- CNetCDFAttr \* **GetNetCDFAttr** ()
- const string & **GetRelatedVarName** ()
- bool **IsFieldNetCdfCFAAttrGlobal** ()
- bool **IsFieldNetCdfCFAAttrVariable** ()
- const **CFieldNetCdfCFAAttr** & **operator=** (CFieldNetCdfCFAAttr &f)
- void **Set** (CFieldNetCdfCFAAttr &f)
- virtual void **SetAttributes** (const **CStringMap** &mapAttributes)
- virtual void **SetAttributes** (const **CStringMap** \*mapAttributes)
- void **SetInfoFromAttr** (CNetCDFVarDef \*netCDFVarDef=NULL)
- void **SetInfoFromAttr** (CNetCDFAttr \*netCDFAttr, CNetCDFVarDef \*netCDFVarDef=NULL)

- void **SetNetCDFAttr** (CNetCDFAttr \*value)
- void **SetRelatedVarName** (const string &value)
- virtual void **SetType** (int32\_t type)
- void **SetValuesFromAttr** ()
- void **SetValuesFromAttr** (CNetCDFAttr \*netCDFAttr)
- virtual ~**CFieldNetCdfCFAttr** ()

*Dtor.*

#### Static Public Member Functions

- static bool **IsFieldNetCdfCFAttrGlobal** (CBratObject \*ob)
- static bool **IsFieldNetCdfCFAttrVariable** (CBratObject \*ob)

#### Protected Member Functions

- void **Init** ()

#### Protected Attributes

- CNetCDFAttr \* **m\_netCDFAttr**
- string **m\_relatedVarName**

#### 6.53.1 Detailed Description

Field from a NetCdf Attribute file management classes.

#### Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

#### 6.54 bratl::CFieldRecord Class Reference

```
#include <Field.h>
```

Inheritance diagram for bratl::CFieldRecord:

Collaboration diagram for bratl::CFieldRecord:

## Public Member Functions

- **CFieldRecord** ()

*Ctor.*

- **CFieldRecord** (int32\_t nbFields, const string &name, const string &description="", const string &unit="")
- **CFieldRecord** (int32\_t nbDims, const long dim[], int32\_t nbFields, const string &name, const string &description="", const string &unit="")
- **CFieldRecord** (CFieldRecord &f)
- virtual **CFieldSet** \* **CreateFieldSet** (const CField::CListField &listFields)
- virtual void **Dump** (ostream &fOut=cerr)

*Dump fonction.*

- virtual void **DumpFieldDictionary** (ostream &fOut=cout)
- int32\_t **GetNbFields** ()
- virtual int32\_t **GetVirtualNbDims** ()
- const **CFieldRecord** & **operator=** (CFieldRecord &f)
- virtual void **PopCursor** ()
- virtual void **PushPos** ()
- virtual void **PushPos** (int32\_t iDim)
- virtual void **Read** (CDoubleArray &vect, bool skip=false)
- virtual void **Read** (double \*data, bool skip=false)
- void **Set** (CFieldRecord &f)
- void **SetNbFields** (int32\_t value)
- virtual ~**CFieldRecord** ()

*Dtor.*

## Protected Attributes

- int32\_t **m\_nbFields**

## 6.54.1 Detailed Description

Field of type 'record' management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.55 brathl::CFieldSet Class Reference

```
#include <Field.h>
```

Inheritance diagram for brathl::CFieldSet:

Collaboration diagram for brathl::CFieldSet:

### Public Member Functions

- **CFieldSet** (const string &name="")  
*Ctor.*
- **CFieldSet** (**CFieldSet** &f)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual **CField** \* **GetField** ()
- const string & **GetName** ()
- virtual void **Insert** (const **CDoubleArray** &vect, bool bRemove=false)=0
- virtual void **Insert** (double value, bool bRemove=false)=0
- virtual void **Insert** (const string &value, bool bRemove=false)=0
- **CFieldSet** & **operator=** (**CFieldSet** &o)
- virtual void **SetField** (**CField** \*value)
- virtual ~**CFieldSet** ()  
*Dtor.*

### Protected Member Functions

- void **Copy** (**CFieldSet** &f)

### Protected Attributes

- **CField** \* **m\_field**
- string **m\_name**

#### 6.55.1 Detailed Description

a base class for set of field value.

#### Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.56 bratl::CFieldSetArrayDbI Class Reference

```
#include <Field.h>
```

Inheritance diagram for bratl::CFieldSetArrayDbI:

Collaboration diagram for bratl::CFieldSetArrayDbI:

### Public Member Functions

- **CFieldSetArrayDbI** (const string &name="")  
*Ctor.*
- **CFieldSetArrayDbI** (CFieldSetArrayDbI &f)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- **CDoubleArray & GetDataVector** ()
- virtual void **Insert** (const **CDoubleArray** &vect, bool bRemove=false)
- virtual void **Insert** (double value, bool bRemove=false)
- virtual void **Insert** (const string &value, bool bRemove=false)
- **CFieldSetArrayDbI & operator=** (CFieldSetArrayDbI &o)
- virtual **~CFieldSetArrayDbI** ()  
*Dtor.*

### Public Attributes

- **CUIntArray m\_dim**
- **int32\_t m\_nbDims**
- **CDoubleArray m\_vector**

### Protected Member Functions

- void **Copy** (CFieldSetArrayDbI &f)

#### 6.56.1 Detailed Description

a set of double array field value.

#### Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp



## 6.57 bratl::CFieldSetDbI Class Reference

```
#include <Field.h>
```

Inheritance diagram for bratl::CFieldSetDbI:

Collaboration diagram for bratl::CFieldSetDbI:

### Public Member Functions

- `int32_t AsInt32 ()`
- `int32_t AsUInt32 ()`
- `CFieldSetDbI (const string &name="")`  
*Ctor.*
- `CFieldSetDbI (CFieldSetDbI &f)`
- `virtual void Dump (ostream &fOut=cerr)`  
*Dump fonction.*
- `double GetData ()`
- `double & GetDataRef ()`
- `virtual void Insert (const CDoubleArray &vect, bool bRemove=false)`
- `virtual void Insert (double value, bool bRemove=false)`
- `virtual void Insert (const string &value, bool bRemove=false)`
- `CFieldSetDbI & operator= (CFieldSetDbI &o)`
- `void SetData (double value)`
- `virtual ~CFieldSetDbI ()`  
*Dtor.*

### Public Attributes

- `double m_value`

### Protected Member Functions

- `void Copy (CFieldSetDbI &f)`

#### 6.57.1 Detailed Description

a set of double field value.

#### Version

1.0

The documentation for this class was generated from the following files:

- `Field.h`
- `Field.cpp`

## 6.58 bratl::CFieldSetString Class Reference

```
#include <Field.h>
```

Inheritance diagram for bratl::CFieldSetString:

Collaboration diagram for bratl::CFieldSetString:

### Public Member Functions

- **CFieldSetString** (const string &name="")  
*Ctor.*
- **CFieldSetString** (CFieldSetString &f)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- string **GetData** ()
- string & **GetDataRef** ()
- virtual void **Insert** (const **CDoubleArray** &vect, bool bRemove=false)
- virtual void **Insert** (double value, bool bRemove=false)
- virtual void **Insert** (const string &value, bool bRemove=false)
- **CFieldSetString** & **operator=** (CFieldSetString &o)
- void **SetData** (const string &value)
- virtual ~**CFieldSetString** ()  
*Dtor.*

### Public Attributes

- string **m\_value**

### Protected Member Functions

- void **Copy** (CFieldSetString &f)

#### 6.58.1 Detailed Description

a set of string field value.

#### Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.59 bratl::CFile Class Reference

```
#include <File.h>
```

Inheritance diagram for bratl::CFile:

## Public Types

- enum **openFlags** { **modeRead** = 0x0001, **modeWrite** = 0x0002, **modeAppend** = 0x0004, **modeReadWrite** = 0x0008, **modeRWCreate** = 0x0010, **modeReadAppend** = 0x0020, **typeText** = 0x4000, **typeBinary** = static\_cast<int32\_t>(0x8000) }

## Public Member Functions

- **CFile** ()  
*Empty CFile (p. 254) ctor.*
- **CFile** (const string &name, uint32\_t mode=modeRead|typeBinary)
- bool **Close** ()
- bool **Delete** ()
- virtual void **Dump** (ostream &fOut=cerr)  
*Gets the las error message encountered.*
- bool **Duplicate** (const string &newFileName)
- void **Flush** ()
- const string & **GetFileName** ()
- long **GetLength** ()  
*Returns the current length of the file.*
- uint32\_t **GetMode** ()
- long **GetPosition** ()  
*Returns the current position of the file pointer.*
- bool **GetStatus** (struct stat &fileStatus)
- bool **IsOpen** ()
- bool **Open** (const string &name, uint32\_t mode=modeRead|typeBinary)
- bool **Open** ()
- int32\_t **ReadLine** (char \*lineRead, uint32\_t size)
- int32\_t **ReadLineData** (char \*lineRead, uint32\_t size)
- int32\_t **ReadToBuffer** (char \*destinationBuffer, uint32\_t numBytesToRead=CFile::m\_maxBufferToRead)
- bool **Rename** (const string &newName)
- bool **SeekToBegin** ()
- bool **SeekToEnd** ()
- bool **SetBufferingMode** (bool mode=true)
- bool **SetPosition** (long positionOffset)
- bool **Write** (const int character)
- bool **Write** (const string &str)
- bool **Write** (const char \*str)

- bool **WriteChar** (const int character)
- uint32\_t **WriteFromBuffer** (const char \*sourceBuffer, uint32\_t sourceBufferLength)
- bool **WriteString** (const char \*str)
- virtual ~**CFile** ()  
*Destructor.*

#### Static Public Member Functions

- static bool **Delete** (const string &filename)
- static bool **GetStatus** (const string &filename, struct stat &fileStatus)
- static bool **Rename** (const string &oldName, const string &newName)

#### Protected Attributes

- char **m\_lastError** [BRATHL\_MAX\_ERRMSG\_LEN+1]  
*last error message*

#### 6.59.1 Detailed Description

File management class.

This class provides unbuffered, binary and ascii disk input/output services.

While managing the file, if an error occurred, a **CFileException** (p. 262) is raised.

#### Version

1.0

#### 6.59.2 Member Enumeration Documentation

##### 6.59.2.1 enum brathl::CFile::openFlags

File access mode enumeration: Flags can be combined by using the bitwise-OR (|) operator

Enumerator:

- modeRead** Opens for reading. If the file does not exist or cannot be found, open fails.
- modeWrite** Opens an empty file for writing. If the given file exists, its contents are destroyed.
- modeAppend** Opens for writing at the end of the file (appending) without removing the EOF marker before writing new data to the file; creates the file first if it doesn't exist.
- modeReadWrite** Opens for both reading and writing. (The file must exist.)

**modeRWCreate** Opens an empty file for both reading and writing. If the given file exists, its contents are destroyed.

**modeReadAppend** Opens for reading and appending; the appending operation includes the removal of the EOF marker before new data is written to the file and the EOF marker is restored after writing is complete; creates the file first if it doesn't exist.

**typeText** Open in text (translated) mode.

**typeBinary** Open in binary (untranslated) mode.

### 6.59.3 Constructor & Destructor Documentation

**6.59.3.1** `bratl::CFile::CFile ( const string & name, uint32_t mode = modeRead|typeBinary )`

Creates new **CFile** (p. 254) object and opens the file. If an error occurred, a **CFile-Exception** (p. 262) is raised.

#### Parameters

<i>name</i>	[in] : full name of the file;
<i>mode</i>	[in] : access mode - default value : modeRead typeBinary (see <b>open-Flags</b> (p. 255));

### 6.59.4 Member Function Documentation

**6.59.4.1** `bool bratl::CFile::Close ( )`

Closes file object. **IsOpen()** (p. 258) and **Open()** (p. 258) are the only functions available just after this operation.

#### Returns

true on success, otherwise false

Referenced by `bratl::CFileParams::Load()`, and `bratl::CMission::LoadAliasName()`.

**6.59.4.2** `bool bratl::CFile::Delete ( )`

Closes file object and deletes (removes) the file. **IsOpen()** (p. 258) and **Open()** (p. 258) are the only functions available just after this operation.

#### Returns

true on success, otherwise false

**6.59.4.3** `bool bratl::CFile::Delete ( const string & filename ) [static]`

Deletes (removes) a file.

## Parameters

<i>filename</i>	[in] : file to delete/remove <b>IsOpen()</b> (p. 258) and <b>Open()</b> (p. 258) are the only functions available just after this operation.
-----------------	--

## Returns

true on success, otherwise false

## 6.59.4.4 void brathl::CFile::Dump ( ostream &amp; fOut = cerr ) [virtual]

Gets the las error message encountered.

Dump fonction

Reimplemented in **brathl::CFileParams** (p. 264).

## 6.59.4.5 bool brathl::CFile::Duplicate ( const string &amp; newFileName )

Creates a copy of current file with the newFileName. If file with specified filename exists, it's contents are erased.

## Parameters

<i>newFile-Name</i>	[in] : copy to file name
---------------------	--------------------------

## Returns

true on success, otherwise false

References IsOpen(), and WriteFromBuffer().

## 6.59.4.6 const string &amp; brathl::CFile::GetFileName ( )

Gets the name of the file

## 6.59.4.7 uint32\_t brathl::CFile::GetMode ( )

Gets the name of the file

## 6.59.4.8 bool brathl::CFile::GetStatus ( struct stat &amp; fileStatus )

Gets information about the file.

## Parameters

<i>fileStatus</i>	[in] : structure to store results
-------------------	-----------------------------------

## Returns

true on success, otherwise false

6.59.4.9 `bool bratl::CFile::GetStatus ( const string & filename, struct stat & fileStatus )`  
`[static]`

Gets information about a file.

#### Parameters

<i>filename</i>	[in] : file to get the status
<i>fileStatus</i>	[in] : structure to store results

#### Returns

true on success, otherwise false

References `Open()`.

6.59.4.10 `bool bratl::CFile::IsOpen ( )`

Tests if file is opened or not

#### Returns

true if opened, false otherwise

Referenced by `Duplicate()`, `bratl::CFileParams::Load()`, and `bratl::CMission::LoadAliasName()`.

6.59.4.11 `bool bratl::CFile::Open ( const string & name, uint32_t mode = modeRead|typeBinary )`

Opens a file. If file object is open, it is closed. If an error occurred, a **CFileException** (p. 262) is raised.

#### Parameters

<i>name</i>	[in] : full name of the file;
<i>mode</i>	[in] : access mode - default value : <code>modeRead typeBinary</code> (see <b>open-Flags</b> (p. 255));

#### Returns

true on success, otherwise false

Referenced by `GetStatus()`.

6.59.4.12 `bool bratl::CFile::Open ( )`

Opens the current file object. If an error occurred, a **CFileException** (p. 262) is raised.

**Returns**

true on success, otherwise false

References BRATHL\_IO\_ERROR, and brathl::CTools::Format().

Referenced by brathl::CFileParams::Load().

**6.59.4.13 int32\_t brathl::CFile::ReadLine ( char \* *lineRead*, uint32\_t *size* )**

Function reads lines from the current file and places contents into buffer pointed by *lineRead*. If an error occurred, a **CFileException** (p. 262) is raised.

**Parameters**

<i>lineRead</i>	[out] : line read
<i>size</i>	[in] : max number of bytes of the line

**Returns**

the number of bytes in the *lineRead* parameter. -1 if end of file reached

**6.59.4.14 int32\_t brathl::CFile::ReadLineData ( char \* *lineRead*, uint32\_t *size* )**

Same as **ReadLine** (p. 259), but reads only line of data and skip comments and places contents into buffer pointed by *lineRead*. Comments start with character '#' anywhere in the line. Empty line or space line are also skipped. If an error occurred, a **CFileException** (p. 262) is raised.

**Parameters**

<i>lineRead</i>	[out] : line data read
<i>size</i>	[in] : max number of bytes of the line

**Returns**

the number of bytes in the *lineRead* parameter. -1 if end of file reached

References brathl::CTools::Trim().

Referenced by brathl::CFileParams::Load(), and brathl::CMission::LoadAliasName().

**6.59.4.15 int32\_t brathl::CFile::ReadToBuffer ( char \* *destinationBuffer*, uint32\_t *numBytesToRead* = CFile::m\_maxBufferToRead )**

Function reads 'NumBytesToRead' bytes from the current file position and places file contents into buffer pointed by *destinationBuffer*. If an error occurred, a **CFileException** (p. 262) is raised.



## Parameters

<i>destination-Buffer</i>	[out] : destination buffer
<i>numBytes-ToRead</i>	[in] : number of bytes to reads

## Returns

the number of bytes actually reads, zero if end of file reached

References BRATHL\_IO\_ERROR, and brathl::CTools::Format().

6.59.4.16 bool brathl::CFile::Rename ( const string & *newName* )

Renames file object If file with specified filename exists, it's contents are erased. The current file is closed, renamed and opened as new name

## Parameters

<i>newName</i>	[in] : new file name
----------------	----------------------

## Returns

true on success, otherwise false

6.59.4.17 bool brathl::CFile::Rename ( const string & *oldName*, const string & *newName* )  
[static]

Renames a file If file with specified filename exists, it's contents are erased.

## Parameters

<i>oldName</i>	[in] : file to rename
<i>newName</i>	[in] : new file name

## Returns

true on success, otherwise false

## 6.59.4.18 bool brathl::CFile::SeekToBegin ( )

Function moves moves file pointer to the beginning of file.

## Returns

true on success, otherwise false

## 6.59.4.19 bool brathl::CFile::SeekToEnd ( )

Function moves moves file pointer to the end of file.

## Returns

true on success, otherwise false

6.59.4.20 bool brathl::CFile::SetBufferingMode ( bool *mode* = true )

Change buffering mode. Function must be used before any read/write operation occurs!

## Parameters

<i>mode</i>	[in] : true if buffered I/O (default), false if unbuffered I/O
-------------	--

## Returns

true on success, otherwise false

6.59.4.21 bool brathl::CFile::SetPosition ( long *positionOffset* )

Function moves file pointer by PositionOffset bytes relative to current position.

## Parameters

<i>position-Offset</i>	[in] : offset to move
------------------------	-----------------------

## Returns

true on success, otherwise false

6.59.4.22 bool brathl::CFile::WriteChar ( const int *character* )

Writes a single character to a file If an error occurred, a **CFileException** (p.262) is raised.

## Parameters

<i>character</i>	[in] : character to write
------------------	---------------------------

## Returns

true on success, otherwise false

References BRATHL\_IO\_ERROR, and brathl::CTools::Format().

6.59.4.23 uint32\_t brathl::CFile::WriteFromBuffer ( const char \* *sourceBuffer*, uint32\_t *sourceBufferLength* )

Writes data from memory to a file If an error occurred, a **CFileException** (p.262) is raised.

## Parameters

<i>sourceBuffer</i>	[in] : data to write
<i>source-BufferLength</i>	[in] : data length to write

## Returns

the number of bytes actually written.

References BRATHL\_IO\_ERROR, and brathl::CTools::Format().

Referenced by Duplicate().

6.59.4.24 bool brathl::CFile::WriteString ( const char \* *str* )

Writes a string to a file. If an error occurred, a **CFileException** (p. 262) is raised.

## Parameters

<i>str</i>	[in] : string to write
------------	------------------------

## Returns

true on success, otherwise false

References BRATHL\_IO\_ERROR, and brathl::CTools::Format().

The documentation for this class was generated from the following files:

- File.h
- File.cpp

## 6.60 brathl::CFileException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for brathl::CFileException:

Collaboration diagram for brathl::CFileException:

## Public Member Functions

- **CFileException** ()  
*Empty CFileException (p. 262) ctor.*
- **CFileException** (const string &message, int32\_t errcode=BRATHL\_ERROR)
- **CFileException** (const string &message, const string &fileName, int32\_t errcode)
- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*

- virtual **~CFileException** () throw ()

*Destructor.*

### 6.60.1 Detailed Description

File Exception management class.

#### Version

1.0

### 6.60.2 Constructor & Destructor Documentation

**6.60.2.1** brathl::CFileException::CFileException ( const string & *message*, int32\_t *errcode* = BRATHL\_ERROR ) [inline]

Creates a new **CFileException** (p. 262) object.

#### Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

**6.60.2.2** brathl::CFileException::CFileException ( const string & *message*, const string & *fileName*, int32\_t *errcode* )

Creates a new **CFileException** (p. 262) object.

#### Parameters

<i>message</i>	[in] : error message
<i>fileName</i>	[in] : file name in error
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following files:

- **Exception.h**
- Exception.cpp

### 6.61 brathl::CFileParams Class Reference

```
#include <FileParams.h>
```

Inheritance diagram for brathl::CFileParams:

Collaboration diagram for brathl::CFileParams:

## Public Member Functions

- **CFileParams** ()  
*Empty CFileParams (p. 263) ctor.*
  - **CFileParams** (const string &name, uint32\_t mode=modeRead|typeBinary)
  - uint32\_t **CheckCount** (const string &Key, int32\_t ValidMin=1, int32\_t ValidMax=1)
  - virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
  - void **GetFieldNames** (const string &key, CStringArray &fieldNames)
  - **CStringMap** \* **GetFieldSpecificUnits** ()
  - void **GetFileList** (const string &key, CStringArray &fileNames)
  - string **GetFirstFile** (const string &key)
  - bool **IsLoaded** ()
  - void **Load** ()
  - void **LoadAliases** ()
  - void **LoadFieldSpecificUnits** ()
  - void **SetVerboseLevel** ()
  - void **SubstituteAliases** (const **CStringMap** &aliases)
  - virtual ~**CFileParams** ()  
*Destructor.*
- 
- void **Load** (const string &name, uint32\_t mode=modeRead|typeBinary)

## Public Attributes

- **CMapParameter** m\_mapParam

## 6.61.1 Detailed Description

Parameters file management class.

This class provides ascii parameters file services

It makes it possible to acquire the whole of information which they contain

Parameters are described as 'keyword'='value'

keyword is character strings identifying a type of data. value is character strings associated with the key.

keyword and value have to be on the same line;

It don't make distinction between upper-case and lower-case letters.

While managing the file, if an error occurred, a **CFileException** (p. 262) is raised. While managing parameter (keyword, value), if an error occurred, a **CParameterException** (p. 296) is raised.

## Version

1.0

## 6.61.2 Constructor &amp; Destructor Documentation

6.61.2.1 `brathl::CFileParams::CFileParams ( const string & name, uint32_t mode = modeRead|typeBinary )`

Creates new **CFileParams** (p. 263) object and opens the parameters file. On error, a **CFileException** (p. 262) or **CParameterException** (p. 296) exception is raised.

## Parameters

<i>name</i>	[in] : full name of the file;
<i>mode</i>	[in] : access mode - default value : modeRead typeBinary (see <b>open-Flags</b> (p. 255));

References Load().

## 6.61.3 Member Function Documentation

6.61.3.1 `uint32_t brathl::CFileParams::CheckCount ( const string & Key, int32_t ValidMin = 1, int32_t ValidMax = 1 )`

Throw an exception if the number of values is not valid.

## Parameters

<i>ValidMin</i>	[in] : Minimal number of values
<i>ValidMax</i>	[in] : Maximal number of values. If <=0, it is considered as infinite. If < ValidMin, it is considered as equal to ValidMin.

## Returns

actual number of occurrences of the parameter

References BRATHL\_COUNT\_ERROR, brathl::CParameter::Count(), and brathl::C-Tools::Format().

Referenced by SetVerboseLevel().

6.61.3.2 `void brathl::CFileParams::Load ( )`

Reads file parameters and load parameters On error, a **CFileException** (p. 262) or **C-ParameterException** (p. 296) exception is raised.

References brathl::CFile::Close(), brathl::CFile::IsOpen(), m\_mapParam, brathl::CFile::Open(), brathl::CFile::ReadLineData(), and brathl::CMapParameter::RemoveAll().

Referenced by CFileParams(), and Load().

6.61.3.3 void brathl::CFileParams::Load ( const string & *name*, uint32\_t *mode* = modeRead|typeBinary )

Reads file parameters and load parameters On error, a **CFileException** (p. 262) or **C-ParameterException** (p. 296) exception is raised.

#### Parameters

<i>name</i>	[in] : full name of the file;
<i>mode</i>	[in] : access mode - default value : modeRead typeBinary (see <b>open-Flags</b> (p. 255));

References Load(), and brathl::CFile::Open().

6.61.3.4 void brathl::CFileParams::SetVerboseLevel ( )

Set the verbosity level from the standard keyword VERBOSE

References CheckCount(), and m\_mapParam.

#### 6.61.4 Member Data Documentation

##### 6.61.4.1 CMapParameter brathl::CFileParams::m\_mapParam

A map containing all the parameters

Referenced by Dump(), Load(), and SetVerboseLevel().

The documentation for this class was generated from the following files:

- FileParams.h
- FileParams.cpp

## 6.62 brathl::CFloatArray Class Reference

```
#include <List.h>
```

#### Public Member Functions

- **CFloatArray** ()  
*Empty CFloatArray (p. 266) ctor.*
- **CFloatArray** (const **CFloatArray** &vect)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CFloatArray::iterator it)
- void **GetRange** (float &min, float &max)
- virtual void **Insert** (float \*data, int32\_t size)
- virtual void **Insert** (const **CFloatArray** &vect, bool bEnd=true)

- virtual void **Insert** (const **CFloatArray** &vect, int32\_t first, int32\_t last, bool b-End=true)
- virtual void **Insert** (const float value)
- virtual void **Insert** (const int32\_t value)
- virtual void **Insert** (const uint32\_t value)
- virtual CFloatArray::iterator **InsertAt** (CFloatArray::iterator where, const float value)
- virtual CFloatArray::iterator **InsertAt** (int32\_t index, const float value)
- virtual bool **Intersect** (const **CFloatArray** &array, **CFloatArray** &intersect) const
- virtual const **CFloatArray** & **operator=** (const **CFloatArray** &vect)
- virtual void **RemoveAll** ()
- virtual CFloatArray::iterator **ReplaceAt** (CFloatArray::iterator where, const float value)
- virtual CFloatArray::iterator **ReplaceAt** (int32\_t index, const float value)
- float \* **ToArray** ()
- virtual string **ToString** (const string &delim=";", bool useBracket=true) const
- virtual ~**CFloatArray** ()

*Destructor.*

#### 6.62.1 Detailed Description

An array (vector) of float management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

### 6.63 brathl::CProduct::CInfo Class Reference

```
#include <Product.h>
```

Inherits brathl::CBratObject.

#### Public Attributes

- string **m\_fieldName**
- int32\_t **m\_index**
- int32\_t **m\_isUnion**
- coda\_Type \* **m\_type**
- coda\_type\_class **m\_type\_class**



## 6.63.1 Detailed Description

A class to traverse Brat files

## Version

1.0

The documentation for this class was generated from the following files:

- Product.h
- Product.cpp

## 6.64 brathl::CInt16Array Class Reference

```
#include <List.h>
```

## Public Member Functions

- **CInt16Array** ()  
*Empty CInt16Array (p. 268) ctor.*
- **CInt16Array** (const **CInt16Array** &vect)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CInt16Array::iterator it)
- virtual void **Insert** (const **CInt16Array** &vect, bool bEnd=true)
- virtual void **Insert** (const CStringArray &vect)
- virtual void **Insert** (int16\_t \*vect, size\_t length)
- virtual void **Insert** (const int16\_t value)
- virtual CInt16Array::iterator **InsertAt** (CInt16Array::iterator where, const int16\_t value)
- virtual CInt16Array::iterator **InsertAt** (int32\_t index, const int16\_t value)
- virtual bool **Intersect** (const **CInt16Array** &array, **CInt16Array** &intersect) const
- virtual const **CInt16Array** & **operator=** (const **CInt16Array** &vect)
- virtual void **RemoveAll** ()
- virtual CInt16Array::iterator **ReplaceAt** (CInt16Array::iterator where, const int16\_t value)
- virtual CInt16Array::iterator **ReplaceAt** (int32\_t index, const int16\_t value)
- virtual int16\_t \* **ToArray** ()
- virtual string **ToString** (const string &delim=";", bool useBracket=true) const
- virtual ~**CInt16Array** ()  
*Destructor.*

## 6.64.1 Detailed Description

An array (vector) of ints management class.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.65 brathl::CInt8Array Class Reference

```
#include <List.h>
```

## Public Member Functions

- **CInt8Array** ()  
*Empty CInt8Array (p. 269) ctor.*
- **CInt8Array** (const **CInt8Array** &vect)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CInt8Array::iterator it)
- virtual void **Insert** (const **CInt8Array** &vect, bool bEnd=true)
- virtual void **Insert** (const CStringArray &vect)
- virtual void **Insert** (int8\_t \*vect, size\_t length)
- virtual void **Insert** (const int8\_t value)
- virtual CInt8Array::iterator **InsertAt** (CInt8Array::iterator where, const int8\_t value)
- virtual CInt8Array::iterator **InsertAt** (int32\_t index, const int8\_t value)
- virtual bool **Intersect** (const **CInt8Array** &array, **CInt8Array** &intersect) const
- virtual const **CInt8Array** & **operator=** (const **CInt8Array** &vect)
- virtual void **RemoveAll** ()
- virtual CInt8Array::iterator **ReplaceAt** (CInt8Array::iterator where, const int8\_t value)
- virtual CInt8Array::iterator **ReplaceAt** (int32\_t index, const int8\_t value)
- virtual int8\_t \* **ToArray** ()
- virtual string **ToString** (const string &delim=";", bool useBracket=true) const
- virtual ~**CInt8Array** ()  
*Destructor.*

## 6.65.1 Detailed Description

An array (vector) of ints management class.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.66 brathl::CIntArray Class Reference

```
#include <List.h>
```

## Public Member Functions

- **CIntArray** ()  
*Empty CIntArray (p. 270) ctor.*
- **CIntArray** (const **CIntArray** &vect)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CIntArray::iterator it)
- virtual void **IncrementValue** (uint32\_t incr=1)
- virtual void **Insert** (const **CIntArray** &vect, bool bEnd=true)
- virtual void **Insert** (const CStringArray &vect)
- virtual void **Insert** (int32\_t \*vect, size\_t length)
- virtual void **Insert** (const int32\_t value)
- virtual CIntArray::iterator **InsertAt** (CIntArray::iterator where, const int32\_t value)
- virtual CIntArray::iterator **InsertAt** (int32\_t index, const int32\_t value)
- virtual bool **Intersect** (const **CIntArray** &array, **CIntArray** &intersect) const
- virtual const **CIntArray** & **operator=** (const **CIntArray** &vect)
- virtual bool **operator==** (const **CIntArray** &vect)
- virtual void **RemoveAll** ()
- virtual CIntArray::iterator **ReplaceAt** (CIntArray::iterator where, const int32\_t value)
- virtual CIntArray::iterator **ReplaceAt** (int32\_t index, const int32\_t value)
- virtual int32\_t \* **ToArray** ()
- virtual string **ToString** (const string &delim=",", bool useBracket=true) const
- virtual ~**CIntArray** ()  
*Destructor.*

## 6.66.1 Detailed Description

An array (vector) of ints management class.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.67 bratl::CInternalFiles Class Reference

```
#include <InternalFiles.h>
```

Inheritance diagram for bratl::CInternalFiles:

## Public Member Functions

- CNetCDFDimension \* **AddNetCDFDim** (CNetCDFDimension &dim, bool force-Replace=false)
- CNetCDFVarDef \* **AddNetCDFVarDef** (CNetCDFVarDef &var, bool force-Replace=false)
- **CInternalFiles** (string Name="", bratl\_FileMode Mode=ReadOnly)
- virtual void **Close** ()
- int **GetAttribute** (const string &varName, const string &attName, double &attValue, bool mustExist=true, double defaultValue=CTools::m\_defaultValueDOUBLE)
- int **GetAttribute** (const string &varName, const string &attName, string &attValue, bool mustExist=true, string defaultValue="")
- virtual void **GetAxisVars** (vector< string > &VarNames)
- string **GetComment** (const string &varName)
- virtual bool **GetCommonVarDims** (const string &varName1, const string &varName2, CStringArray &intersect)
- virtual bool **GetComplementVarDims** (const string &varName1, const string &varName2, CStringArray &complement)
- virtual bool **GetComplementVars** (const CStringArray &varNames, CStringArray &complement, bool excludeDim=true)
- virtual void **GetDataVars** (vector< string > &VarNames)
- int **GetDimId** (const string &name)
- CNetCDFFiles \* **GetFile** ()
- uint32\_t **GetMaxFieldNumberOfDims** (const CStringArray \*fieldNames=NULL)
- virtual string **GetName** () const
- CNetCDFDimension \* **GetNetCDFDim** (const string &name)
- COBMap \* **GetNetCDFDims** ()

- void **GetNetCDFDims** (const string &varName, **COBArray** \*dims)
- **CNetCDFVarDef** \* **GetNetCDFVarDef** (const string &name)
- **COBMap** \* **GetNetCDFVarDefs** ()
- virtual string **GetTitle** (const string &Name)
- virtual string **GetType** ()
- virtual **CUnit** **GetUnit** (const string &Name)
- int32\_t **GetVarDimIndex** (const string &varName, const string &dimName)
- virtual void **GetVarDims** (const string &Name, **ExpressionValueDimensions** &Dimensions)
- virtual void **GetVarDims** (const string &Name, vector< string > &Dimensions)
- virtual void **GetVariables** (vector< string > &VarNames)
- virtual **NetCDFVarKind** **GetVarKind** (const string &Name)
- virtual bool **HasVar** (**NetCDFVarKind** VarKind)
- bool **IsAxisVar** (const string &Name)
- virtual bool **IsGeographic** ()
- virtual bool **IsOpened** ()
- virtual void **Open** (**brathl\_FileMode** mode)
- virtual void **Open** ()
- virtual void **ReadVar** (const string &Name, **CExpressionValue** &Value, const string &WantedUnit)
- void **ReplaceNetCDFDim** (**CNetCDFDimension** &dim)
- virtual void **SetMode** (**brathl\_FileMode** mode)
- virtual void **SetName** (const string &name)
- virtual bool **VarExists** (const string &Name)
- virtual void **WriteData** (**CNetCDFVarDef** \*varDef, **CExpressionValue** \*data)
- virtual void **WriteData** (**CNetCDFVarDef** \*varDef, **CMatrix** \*matrix)
- virtual void **WriteDimensions** ()
- virtual void **WriteFileTitle** (const string &Title)
- virtual void **WriteVar** (const string &Name, const **CExpressionValue** &Value)
- virtual void **WriteVariables** ()

#### Static Public Member Functions

- static **CInternalFiles** \* **Create** (const string &fileName, bool open=true, bool with-Except=true)
- static bool **IsVarNameValid** (const string &Name)
- static bool **IsYFXFile** (const string &fileName, **CInternalFiles** \*\*pf=NULL)
- static bool **IsYFXFile** (**CInternalFiles** \*f, **CStringArray** \*fieldNamesIn=NULL)
- static bool **IsZFLatLonFile** (const string &fileName, **CInternalFiles** \*\*pf=NULL)
- static bool **IsZFLatLonFile** (**CInternalFiles** \*f)
- static bool **IsZFXYFile** (const string &fileName, **CStringArray** \*fieldNames=NULL, **CInternalFiles** \*\*pf=NULL)
- static bool **IsZFXYFile** (**CInternalFiles** \*f, **CStringArray** \*fieldNames=NULL)
- static string **TypeOf** ()

## Protected Member Functions

- void **SetFixedGlobalAttributes** (void)

## Protected Attributes

- CNetCDFFiles **m\_file**

## 6.67.1 Detailed Description

Internal files access.

## Version

1.0

The documentation for this class was generated from the following files:

- InternalFiles.h
- InternalFiles.cpp

## 6.68 brathl::CInternalFilesYFX Class Reference

```
#include <InternalFilesYFX.h>
```

Inheritance diagram for brathl::CInternalFilesYFX:

Collaboration diagram for brathl::CInternalFilesYFX:

## Public Member Functions

- **CInternalFilesYFX** (string Name="", **brathl\_FileMode** Mode=ReadOnly)
- virtual void **CreateData** (const string &Name, const string &Units, const string &LongName, const string &Comment="", double ValidMin=**CTools::m\_defaultValueDOUBLE**, double ValidMax=**CTools::m\_defaultValueDOUBLE**, nc\_type - Type=NC\_DOUBLE)
- virtual void **CreateDim** (NetCDFVarKind Kind, const string &XName, const **CExpressionValue** &Values, const string &Units, const string &LongName, const string &Comment="", double ValidMin=**CTools::m\_defaultValueDOUBLE**, double ValidMax=**CTools::m\_defaultValueDOUBLE**)
- virtual string **GetType** ()

## Static Public Member Functions

- static string **TypeOf** ()

### 6.68.1 Detailed Description

Internal files access for internal files used to store  $Y=F(X)$  kind of data.

#### Version

1.0

The documentation for this class was generated from the following files:

- InternalFilesYFX.h
- InternalFilesYFX.cpp

## 6.69 brathl::CInternalFilesZFXY Class Reference

```
#include <InternalFilesZFXY.h>
```

Inheritance diagram for brathl::CInternalFilesZFXY:

Collaboration diagram for brathl::CInternalFilesZFXY:

#### Public Member Functions

- **CInternalFilesZFXY** (string Name="", **brathl\_FileMode** Mode=ReadOnly)
- virtual void **CreateData** (const string &Name, const string &Units, const string &LongName, const string &Dim1Name, const string &Dim2Name, const string &Comment="", double ValidMin=**CTools::m\_defaultValueDOUBLE**, double ValidMax=**CTools::m\_defaultValueDOUBLE**, nc\_type Type=NC\_DOUBLE)
- virtual void **CreateDim** (NetCDFVarKind Kind, const string &XName, const **CExpressionValue** &Values, const string &Units, const string &LongName, const string &Comment="", double ValidMin=**CTools::m\_defaultValueDOUBLE**, double ValidMax=**CTools::m\_defaultValueDOUBLE**)
- virtual string **GetType** ()
- virtual bool **IsGeographic** ()

#### Static Public Member Functions

- static string **TypeOf** ()

### 6.69.1 Detailed Description

Internal files access for internal files used to store  $Y=F(X)$  kind of data.

## Version

1.0

The documentation for this class was generated from the following files:

- InternalFilesZFX.h
- InternalFilesZFX.cpp

## 6.70 brathl::CIntList Class Reference

```
#include <List.h>
```

## Public Member Functions

- **CIntList** ()  
*Empty **CIntList** (p. 275) ctor.*
- **CIntList** (const **CIntList** &list)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **Insert** (const **CIntList** &list, bool bEnd=true)
- virtual void **Insert** (const int value, bool bEnd=true)
- const **CIntList** & **operator=** (const **CIntList** &lst)
- virtual void **RemoveAll** ()
- virtual ~**CIntList** ()  
*Destructor.*

## 6.70.1 Detailed Description

A list of strings management class.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.71 brathl::CIntMap Class Reference

```
#include <List.h>
```



## Public Member Functions

- **CIntMap** ()  
*CIntMap* (p. 275) *ctor.*
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CIntMap::iterator it)
- virtual bool **Erase** (const string &key)
- virtual int32\_t **Exists** (const string &key) const
- virtual int32\_t **Insert** (const string &key, int32\_t value, bool withExcept=true)
- virtual void **Insert** (const **CIntMap** &m, bool bRemoveAll=true, bool withExcept=true)
- virtual void **Insert** (const CStringArray &keys, const **CIntArray** &values, bool bRemoveAll=true, bool withExcept=true)
- virtual int32\_t **operator[]** (const string &key)
- virtual void **RemoveAll** ()
- virtual ~**CIntMap** ()  
*CIntMap* (p. 275) *dtor.*

## 6.71.1 Detailed Description

a set of integer value management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.72 brathl::CField::CListField Class Reference

```
#include <Field.h>
```

Inheritance diagram for brathl::CField::CListField:

Collaboration diagram for brathl::CField::CListField:

## Public Member Functions

- **CField** \* **Back** (bool withExcept=true)
- **CListField** (bool bDelete)
- **CField** \* **Front** (bool withExcept=true)
- virtual void **InsertField** (**CField** \*field, bool hasDataset=true, bool bEnd=true)
- void **RemoveAll** ()

## Public Attributes

- **CUIntArray** **m\_fieldSetDim**
- **int32\_t** **m\_nbFieldSetDims**

## 6.72.1 Detailed Description

A list of **CField** (p. 233) object management class

## Version

1.0

## 6.72.2 Member Function Documentation

## 6.72.2.1 void brathl::CField::CListField::RemoveAll ( ) [virtual]

Remove all elements and clear the list

Reimplemented from **brathl::CObList** (p. 76).

References **brathl::CObList::RemoveAll()**.

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.73 brathl::CProduct::CListInfo Class Reference

```
#include <Product.h>
```

Inheritance diagram for **brathl::CProduct::CListInfo**:

Collaboration diagram for **brathl::CProduct::CListInfo**:

## Public Member Functions

- **CInfo** \* **AddNew** ( )
- **CInfo** \* **Back** (bool withExcept=true)
- **CInfo** \* **Front** (bool withExcept=true)
- **CInfo** \* **PrevBack** (bool withExcept=true)

## 6.73.1 Detailed Description

A list of **CInfo** (p. 267) object management class

## Version

1.0

The documentation for this class was generated from the following files:

- Product.h
- Product.cpp

## 6.74 bratl::CLoadAliasesException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for bratl::CLoadAliasesException:

Collaboration diagram for bratl::CLoadAliasesException:

## Public Member Functions

- **CLoadAliasesException** (const string &message, int32\_t errcode)
- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*
- virtual ~**CLoadAliasesException** () throw ()  
*Destructor.*

## 6.74.1 Detailed Description

Aliases loading Exception management class.

## Version

1.0

## 6.74.2 Constructor &amp; Destructor Documentation

6.74.2.1 bratl::CLoadAliasesException::CLoadAliasesException ( const string & message, int32\_t errcode ) [inline]

Creates a new **CParameterException** (p. 296) object.

## Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following file:

- **Exception.h**

## 6.75 brathl::CMapParameter Class Reference

```
#include <MapParameter.h>
```

### Public Member Functions

- **CMapParameter** ()  
*CMapParameter* (p. 279) ctor.
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- bool **Erase** (CMapParameter::iterator iteratorParameter)
- bool **Erase** (const string &key)
- **CParameter** \* **Exists** (const string &key)
- **CParameter** \* **Insert** (const string &key, const string &value)
- **CParameter** \* **operator[]** (const string key)
- void **RemoveAll** ()
- virtual ~**CMapParameter** ()  
*CMapParameter* (p. 279) dtor.

### 6.75.1 Detailed Description

Parameter management class.

This class provides a map of **CParameter** (p. 292) objects

### Version

1.0

The documentation for this class was generated from the following files:

- **MapParameter.h**
- **MapParameter.cpp**

## 6.76 brathl::CMapProduct Class Reference

```
#include <Product.h>
```

Inheritance diagram for brathl::CMapProduct:

Collaboration diagram for brathl::CMapProduct:

### Public Member Functions

- void **AddCriteriaToProducts** ()
- **CMapProduct** ()

*CIntMap* (p. 275) *ctor.*

- virtual void **Dump** (ostream &fOut=cerr)
- void **GetProductKeysWithCriteria** (CStringArray &keys)
- void **RemoveCriteriaFromProducts** ()
- virtual **~CMapProduct** ()

*CIntMap* (p. 275) *dtor.*

#### Static Public Member Functions

- static **CMapProduct &GetInstance** ()

#### Protected Member Functions

- void **Init** ()

#### 6.76.1 Detailed Description

Mapping products management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- Product.h
- Product.cpp

## 6.77 brathl::CMemoryException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for brathl::CMemoryException:

Collaboration diagram for brathl::CMemoryException:

#### Public Member Functions

- **CMemoryException** ()  
*Empty CMemoryException* (p. 280) *ctor.*
- **CMemoryException** (const string &message, int32\_t errcode=BRATHL\_MEMORY\_ERROR)
- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*
- virtual **~CMemoryException** () throw ()  
*Destructor.*

## 6.77.1 Detailed Description

memory Exception management class.

## Version

1.0

## 6.77.2 Constructor &amp; Destructor Documentation

**6.77.2.1** `brathl::CMemoryException::CMemoryException ( const string & message, int32_t errcode = BRATHL_MEMORY_ERROR ) [inline]`

Creates a new **CMemoryException** (p. 280) object.

## Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following file:

- **Exception.h**

## 6.78 brathl::CMission Class Reference

```
#include <Mission.h>
```

## Public Member Functions

- **CMission** (**brathl\_mission** mission, bool printWarnings=true)
- **CMission** (**brathl\_mission** mission, const double repeat, const **CDate** &dateRef, const uint32\_t cycleRef, const uint32\_t passRef, const uint32\_t nbPass, bool printWarnings=true)
- int32\_t **Convert** (**CDate** &date, uint32\_t &cycle, uint32\_t &pass)
- int32\_t **Convert** (uint32\_t cycle, uint32\_t pass, **CDate** &date)
- int32\_t **CtrlMission** ()
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- uint32\_t **GetCycleRef** ()
- const **CDate** & **GetDateRef** ()
- **brathl\_mission** **GetMission** ()
- const char \*const **GetName** ()
- uint32\_t **GetNbPass** ()
- uint32\_t **GetPassRef** ()
- double **GetRepeat** ()
- int32\_t **LoadAliasName** (CStringList &aliases)
- const **CMission** & **operator=** (const **CMission** &m)

## Static Public Member Functions

- static double **GetGlobalConstant** (brathl\_global\_constants constantValue)

## Static Public Attributes

- static const int **m\_maxLenName** = 30
- static const char \* **m\_nameE2** = "ERS2"
- static const char \* **m\_nameE\_C** = "ERS1-A"
- static const char \* **m\_nameE\_G** = "ERS1-B"
- static const char \* **m\_nameEN** = "ENVISAT"
- static const char \* **m\_nameG2** = "GFO"
- static const char \* **m\_nameJ1** = "Jason-1"
- static const char \* **m\_nameJ2** = "Jason-2"
- static const char \* **m\_nameTP** = "TopeX/Poseidon"
- static const char \* **m\_nameUnknown** = "Unknown mission"
- static const char \* **m\_refAliasName** = "brathl\_aliasmission.txt"
- static const char \* **m\_refFileName** = "brathl\_refmission.txt"

## 6.78.1 Detailed Description

Satellite cycle/date conversion class.

A class to convert a date in a satellite cycle and pass number, or vice versa

## Version

1.0

## 6.78.2 Constructor &amp; Destructor Documentation

## 6.78.2.1 brathl::CMission::CMission ( brathl\_mission mission, bool printWarnings = true )

Constructs a **CMission** (p. 281) object

## Parameters

<i>mission</i>	[in] : mission type (see <b>brathl_mission</b> (p. 391))
<i>printWarnings</i>	[in] : set to true for printing warnings on standard output, false otherwise. Default value is true.

References **BRATHL\_ERROR\_INVALID\_MISSION**, and **BRATHL\_SUCCESS**.

## 6.78.2.2 brathl::CMission::CMission ( brathl\_mission mission, const double repeat, const CDate &amp; dateRef, const uint32\_t cycleRef, const uint32\_t passRef, const uint32\_t nbPass, bool printWarnings = true )

Constructs a **CMission** (p. 281) object

## Parameters

<i>mission</i>	[in] : mission type (see <b>brathl_mission</b> (p. 391))
<i>repeat</i>	[in] : duration that takes the satellite to return at the same point
<i>dateRef</i>	[in] : date reference in decimal julian day
<i>cycleRef</i>	[in] : cycle reference
<i>passRef</i>	[in] : pass reference
<i>nbPass</i>	[in] : numbers of half passes in a cycle
<i>printWarnings</i>	[in] : set to true for printing warnings on standard output, false otherwise. Default value is true.

## 6.78.3 Member Function Documentation

6.78.3.1 `int32_t brathl::CMission::Convert ( CDate & date, uint32_t & cycle, uint32_t & pass )`

Converts a **CDate** (p. 193) object into acycle/pass

## Parameters

<i>date</i>	[in] : date to convert
<i>cycle</i>	[out] : number of cycle
<i>pass</i>	[out] : number of pass in the cycle

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Cycle/date conversion error codes** (p. 23))

References **BRATHL\_ERROR\_INVALID\_NB\_PASS**, **BRATHL\_ERROR\_INVALID\_REPETITION**, **BRATHL\_SUCCESS**, and `brathl::CDate::Convert2DecimalJulian()`.

Referenced by `brathl_Cycle2YMDHMSM()`, and `brathl_YMDHMSM2Cycle()`.

6.78.3.2 `int32_t brathl::CMission::Convert ( uint32_t cycle, uint32_t pass, CDate & date )`

Converts a cyle/pass into a **CDate** (p. 193) object

## Parameters

<i>cycle</i>	[in] : number of cycle to convert
<i>pass</i>	[in] : number of pass in the cycle to cinvert
<i>date</i>	[out] : date corresponding to the cycle/pass

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Cycle/date conversion error codes** (p. 23))

References **BRATHL\_SUCCESS**, and `brathl::CDate::SetDateJulian()`.



**6.78.3.3** `int32_t brathl::CMission::CtrlMission ( )`

Tests if the mission is valid

Returns

**BRATHL\_SUCCESS** (p.20) or error code (see **Cycle/date conversion error codes** (p.23))

References BRATHL\_ERROR\_INVALID\_MISSION, BRATHL\_SUCCESS, ENVISAT, -ERS1\_A, ERS1\_B, ERS2, GFO, JASON1, JASON2, and TOPEX.

Referenced by brathl\_Cycle2YMDHMSM(), and brathl\_YMDHMSM2Cycle().

**6.78.3.4** `uint32_t brathl::CMission::GetCycleRef ( ) [inline]`

Gets the cycle reference attributes (see #m\_cycleRef)

**6.78.3.5** `const CDate& brathl::CMission::GetDateRef ( ) [inline]`

Gets the date reference attributes (see #m\_dateRef)

**6.78.3.6** `brathl_mission brathl::CMission::GetMission ( ) [inline]`

Gets the mission (see **brathl\_mission** (p.391))

**6.78.3.7** `const char *const brathl::CMission::GetName ( )`

Gets the name of the mission

References ENVISAT, ERS1\_A, ERS1\_B, ERS2, GFO, JASON1, JASON2, m\_nameE2, m\_nameE\_C, m\_nameE\_G, m\_nameEN, m\_nameG2, m\_nameJ1, m\_nameJ2, m\_nameTP, m\_nameUnknown, and TOPEX.

**6.78.3.8** `uint32_t brathl::CMission::GetNbPass ( ) [inline]`

Gets the number of passes attributes (see #m\_nbPass)

**6.78.3.9** `uint32_t brathl::CMission::GetPassRef ( ) [inline]`

Gets the pass reference attributes (see #m\_passRef)

**6.78.3.10** `double brathl::CMission::GetRepeat ( ) [inline]`

Gets the repeat attributes (see #m\_repeat)

**6.78.3.11** `int32_t brathl::CMission::LoadAliasName ( CStringList & aliases )`

Gets aliases names for the mission

Parameters

<i>aliases</i>	[out] : aliases for the mission
----------------	---------------------------------

## Returns

**BRATHL\_SUCCESS** (p. 20) or error code (see **Cycle/date conversion error codes** (p. 23))

References BRATHL\_SUCCESS, BRATHL\_WARNING\_INVALID\_REF\_FILE\_FIELD, -BRATHL\_WARNING\_OPEN\_FILE\_ALIAS\_MISSION, brathl::CFile::Close(), brathl::CTools::FindDataFile(), brathl::CTools::GetDataDir(), brathl::CFile::IsOpen(), m\_refAliasName, brathl::CFile::modeRead, brathl::CFile::ReadLineData(), and brathl::CTools::StringTrim().

#### 6.78.3.12 const CMission & brathl::CMission::operator= ( const CMission & m )

Assigns a new value to the **CMission** (p. 281) object, with a **CMission** (p. 281) object

### 6.78.4 Member Data Documentation

#### 6.78.4.1 const int brathl::CMission::m\_maxLenName = 30 [static]

Max length of the name of the mission

#### 6.78.4.2 const char \* brathl::CMission::m\_nameE2 = "ERS2" [static]

Name of the ERS2 mission

Referenced by GetName().

#### 6.78.4.3 const char \* brathl::CMission::m\_nameE\_C = "ERS1-A" [static]

Name of the ERS1-A mission

Referenced by GetName().

#### 6.78.4.4 const char \* brathl::CMission::m\_nameE\_G = "ERS1-B" [static]

Name of the ERS1-B mission

Referenced by GetName().

#### 6.78.4.5 const char \* brathl::CMission::m\_nameEN = "ENVISAT" [static]

Name of the ENVISAT mission

Referenced by GetName().

#### 6.78.4.6 const char \* brathl::CMission::m\_nameG2 = "GFO" [static]

Name of the GFO mission

Referenced by GetName().

#### 6.78.4.7 const char \* brathl::CMission::m\_nameJ1 = "Jason-1" [static]

Name of the Jason-1 mission

Referenced by GetName().

**6.78.4.8** `const char * brathl::CMission::m_nameJ2 = "Jason-2" [static]`

Name of the Jason-2 mission

Referenced by GetName().

**6.78.4.9** `const char * brathl::CMission::m_nameTP = "Topex/Poseidon" [static]`

Name of the Topex/Poseidon mission

Referenced by GetName().

**6.78.4.10** `const char * brathl::CMission::m_nameUnknown = "Unknown mission" [static]`

Name of an unknown mission

Referenced by GetName().

**6.78.4.11** `const char * brathl::CMission::m_refAliasName = "brathl_aliasmission.txt" [static]`

Name of the mission aliases file

An ascii file with records : field 1 : Name of the mission field 2 : Alias of the mission

Each field has to be separated by at least a non-numeric character

The file can contained several record for a same mission.

Referenced by LoadAliasName().

**6.78.4.12** `const char * brathl::CMission::m_refFileName = "brathl_refmission.txt" [static]`

Name of the mission reference file

An ascii file with records : field 1 : Name of the mission field 2 : cycle reference field 3 : pass reference field 4 : date reference in decimal julian day

Each field has to be separated by at least a non-numeric character

The file can contained several record for a same mission. Only the field with the greatest date is taken into account

The documentation for this class was generated from the following files:

- Mission.h
- Mission.cpp

## 6.79 brathl::CObArray Class Reference

```
#include <List.h>
```

Inheritance diagram for bratl::CObArray:

#### Public Member Functions

- **CObArray** (bool bDelete=true)  
*Empty CObArray (p. 286) ctor.*
- **CObArray** (const **CObArray** &vect)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- bool **Erase** (CBratObject \*ob)
- virtual bool **Erase** (CObArray::iterator it)
- virtual bool **Erase** (int32\_t index)
- bool **GetDelete** ()
- virtual void **Insert** (const **CObArray** &vect)
- virtual void **Insert** (CBratObject \*ob)
- virtual CObArray::iterator **InsertAt** (CObArray::iterator where, CBratObject \*ob)
- virtual const **CObArray** & **operator=** (const **CObArray** &lst)
- virtual bool **PopBack** ()
- virtual void **RemoveAll** ()
- virtual CObArray::iterator **ReplaceAt** (CObArray::iterator where, CBratObject \*ob)
- void **SetDelete** (bool value)
- virtual ~**CObArray** ()  
*Destructor.*

#### Protected Attributes

- bool **m\_bDelete**

#### 6.79.1 Detailed Description

An array (vector) of CBratObject management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.80 bratl::CObDoubleMap Class Reference

```
#include <List.h>
```

## Public Member Functions

- **CObDoubleMap** (bool bDelete=true)  
*CObMap* (p. 290) ctor.
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump function.*
- virtual bool **Erase** (CObDoubleMap::iterator it)
- virtual bool **Erase** (double key)
- virtual CBratObject \* **Exists** (double key) const
- bool **GetDelete** ()
- virtual void **GetKeys** (CDoubleArray &keys, bool bRemoveAll=true)
- virtual CBratObject \* **Insert** (double key, CBratObject \*ob, bool withExcept=true)
- virtual void **Insert** (const **CObDoubleMap** &obMap, bool withExcept=true)
- virtual const **CObDoubleMap** & **operator=** (const **CObDoubleMap** &obMap)
- virtual CBratObject \* **operator[]** (double key)
- virtual void **RemoveAll** ()
- bool **RenameKey** (double oldKey, double newKey)
- void **SetDelete** (bool value)
- virtual ~**CObDoubleMap** ()  
*CObMap* (p. 290) dtor.

## Protected Attributes

- bool **m\_bDelete**

## 6.80.1 Detailed Description

a set of object management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.81 brathl::COblntMap Class Reference

```
#include <List.h>
```

## Public Member Functions

- **CObIntMap** (bool bDelete=true)  
*CObMap* (p. 290) ctor.
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CObIntMap::iterator it)
- virtual bool **Erase** (int32\_t key)
- virtual CBratObject \* **Exists** (int32\_t key) const
- bool **GetDelete** ()
- virtual void **GetKeys** (CIntArray &keys, bool bRemoveAll=true)
- virtual CBratObject \* **Insert** (int32\_t key, CBratObject \*ob, bool withExcept=true)
- virtual void **Insert** (const **CObIntMap** &obMap, bool withExcept=true)
- virtual const **CObIntMap** & **operator=** (const **CObIntMap** &obMap)
- virtual CBratObject \* **operator[]** (int32\_t key)
- virtual void **RemoveAll** ()
- bool **RenameKey** (int32\_t oldKey, int32\_t newKey)
- void **SetDelete** (bool value)
- virtual ~**CObIntMap** ()  
*CObMap* (p. 290) dtor.

## Protected Attributes

- bool **m\_bDelete**

## 6.81.1 Detailed Description

a set of object management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.82 brathl::CObList Class Reference

```
#include <List.h>
```

Inheritance diagram for brathl::CObList:

## Public Member Functions

- **CObList** (bool bDelete=true)  
*Empty CObList (p. 289) ctor.*
- **CObList** (const **CObList** &lst)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump function.*
- bool **Erase** (CBratObject \*ob)
- virtual bool **Erase** (CObList::iterator it)
- bool **GetDelete** ()
- virtual void **Insert** (const **CObList** &list, bool bEnd=true)
- virtual void **Insert** (CBratObject \*ob, bool bEnd=true)
- virtual const **CObList** & **operator=** (const **CObList** &lst)
- virtual bool **PopBack** ()
- virtual void **RemoveAll** ()
- void **SetDelete** (bool value)
- virtual ~**CObList** ()  
*Destructor.*

## Protected Attributes

- bool **m\_bDelete**

## 6.82.1 Detailed Description

A list of CBratObject management class.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.83 bratl::CObMap Class Reference

```
#include <List.h>
```

Inheritance diagram for bratl::CObMap:

## Public Member Functions

- **CObMap** (bool bDelete=true)  
*CObMap* (p. 290) *ctor.*
- **CObMap** (const **CObMap** &obMap)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CObMap::iterator it)
- virtual bool **Erase** (const string &key)
- virtual CBratObject \* **Exists** (const string &key) const
- bool **GetDelete** ()
- virtual void **GetKeys** (CStringArray &keys, bool bRemoveAll=true, bool b-Unique=false)
- virtual void **GetKeys** (CStringList &keys, bool bRemoveAll=true, bool b-Unique=false)
- virtual CBratObject \* **Insert** (const string &key, CBratObject \*ob, bool with-Except=true)
- virtual void **Insert** (const **CObMap** &obMap, bool withExcept=true)
- virtual const **CObMap** & **operator=** (const **CObMap** &obMap)
- virtual CBratObject \* **operator[]** (const string &key)
- virtual void **RemoveAll** ()
- bool **RenameKey** (const string &oldKey, const string &newKey)
- void **SetDelete** (bool value)
- virtual void **ToArray** (**CObArray** &obArray)
- virtual ~**CObMap** ()  
*CObMap* (p. 290) *dtor.*

## Protected Attributes

- bool **m\_bDelete**

## 6.83.1 Detailed Description

a set of object management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.84 brathl::CObStack Class Reference

```
#include <List.h>
```



## Public Member Functions

- **CObStack** (bool bDelete=true)  
*Empty CObArray (p. 286) ctor.*
- bool **GetDelete** ()
- virtual void **Pop** ()
- virtual void **Push** (CBratObject \*ob)
- virtual void **RemoveAll** ()
- void **SetDelete** (bool value)
- virtual CBratObject \* **Top** ()
- virtual **~CObStack** ()  
*Destructor.*

## Protected Attributes

- bool **m\_bDelete**  
*Dump fonction.*

## 6.84.1 Detailed Description

An stack of CBratObject management class.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.85 bratl::CParameter Class Reference

```
#include <Parameter.h>
```

## Public Member Functions

- uint32\_t **Count** ()
- **CParameter** ()  
*Empty CParameter (p. 292) ctor.*
- **CParameter** (const char \*keyword)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- void **GetValue** (char \*value, int32\_t bufferSize, int32\_t pos=0, const char \*DefaultValue="")

- bool **RemoveAllValue** ()
  - bool **RemoveValue** (uint32\_t i)
  - void **SetAliases** (const CStringMap &aliases)
  - virtual ~CParameter ()  
*Destructor.*
- 
- CParameter (const char \*keyword, const char \*value)
  - CParameter (const string &keyword, const string &value)
- 
- void **AddValue** (const char \*value)
  - void **AddValue** (const string &value)
- 
- void **GetValue** (int32\_t &value, int32\_t pos=0, int32\_t DefValue=CTools::m\_defaultValueINT32)
  - void **GetValue** (uint32\_t &value, int32\_t pos=0, uint32\_t DefValue=CTools::m\_defaultValueUINT32)
  - void **GetValue** (double &value, int32\_t pos=0, double DefValue=CTools::m\_defaultValueDOUBLE)
  - void **GetValue** (bool &value, int32\_t pos=0, bool DefValue=false)
  - void **GetValue** (CDate &value, int32\_t pos=0)
  - void **GetValue** (CDate &value, CUnit &unit, int32\_t pos=0)
  - void **GetValue** (CDate &value, const string &strUnit, int32\_t pos=0)
  - void **GetValue** (CDate &value, CUnit \*unit, int32\_t pos=0)
  - void **GetValue** (string &value, int32\_t pos=0, const string &DefValue="")
  - void **GetValue** (CExpression &value, int32\_t pos=0)
  - void **GetValue** (CUnit &value, int32\_t pos=0, const string &DefValue="count")
  - void **GetValue** (uint32\_t &value, string &ValueName, const KWValueListEntry \*KeywordList, int32\_t pos=0, uint32\_t DefValue=CTools::m\_defaultValueUINT32)
  - void **GetValue** (bitSet32 &value, const KWValueListEntry \*KeywordList, int32\_t pos=0, const bitSet32 &DefValue=0)
  - void **GetValue** (uint32\_t &value, string &ValueName, CUIntMap &KeywordList, int32\_t pos, uint32\_t DefValue)
  - void **GetAllValues** (CExpression &value, const string &Combine="&&")
  - void **GetAllValues** (CStringList &listValues)
  - void **GetAllValues** (CStringArray &listValues)

### 6.85.1 Detailed Description

Parameter management class.

One parameter can have 1 to n value.

This class stands for parameters

#### Version

1.0

### 6.85.2 Constructor & Destructor Documentation

#### 6.85.2.1 brathl::CParameter::CParameter ( const char \* *keyword* )

Creates a new **CParameter** (p. 292) object.

##### Parameters

<i>keyword</i>	[in] : parameter name
----------------	-----------------------

#### 6.85.2.2 brathl::CParameter::CParameter ( const char \* *keyword*, const char \* *value* )

Creates a new **CParameter** (p. 292) object.

##### Parameters

<i>keyword</i>	[in] : parameter name
<i>value</i>	[in] : parameter value

### 6.85.3 Member Function Documentation

#### 6.85.3.1 void brathl::CParameter::AddValue ( const char \* *value* )

Adds a value to the **CParameter** (p. 292) object.

##### Parameters

<i>value</i>	[in] : parameter value
--------------	------------------------

References brathl::CTools::ExpandShellVar().

Referenced by brathl::CMapParameter::Insert().

#### 6.85.3.2 uint32\_t brathl::CParameter::Count ( )

##### Returns

the number of values.

Referenced by brathl::CFileParams::CheckCount().

**6.85.3.3** void brathl::CParameter::GetValue ( int32\_t & *value*, int32\_t *pos* = 0, int32\_t *DefValue* = CTools::m\_defaultValueINT32 )

gets a **CParameter** (p. 292) object value at a given position If the list of values is empty or index *pos* is out of range a **CParameterException** (p. 296) is raised.

#### Parameters

<i>value</i>	[out] : parameter value
<i>pos</i>	[in] : position of the parameter 0.. n (default is 0, first value)

References BRATHL\_SYNTAX\_ERROR, brathl::CTools::Format(), and brathl::CTools::StrCaseCmp().

**6.85.3.4** void brathl::CParameter::GetValue ( char \* *value*, int32\_t *bufferSize*, int32\_t *pos* = 0, const char \* *DefValue* = " " )

gets a **CParameter** (p. 292) object value at a given position If the list of values is empty or index *pos* is out of range a **CParameterException** (p. 296) is raised. WARNING : if size of string *value* is smaller than the size of the parameter value, data will be truncated

#### Parameters

<i>value</i>	[out] : parameter value
<i>bufferSize</i>	[in] : size of value
<i>pos</i>	[in] : position of the parameter 0.. n (default is 0, first value)

#### Returns

false if one can't get the value, otherwise true

References brathl::CTools::StrCaseCmp().

**6.85.3.5** bool brathl::CParameter::RemoveAllValue ( )

Removes all values.

**6.85.3.6** bool brathl::CParameter::RemoveValue ( uint32\_t *i* )

Removes a value at a given position. The first value is at the index 0.

#### Parameters

<i>i</i>	[in] : index value to remove
----------	------------------------------

**6.85.3.7** void brathl::CParameter::SetAliases ( const CStringMap & *aliases* )

Register the formulas aliases defined.

## Parameters

<i>Aliases</i>	[in] : Names/values of aliases
----------------	--------------------------------

References bratl::CTools::ExpandVariables().

The documentation for this class was generated from the following files:

- Parameter.h
- Parameter.cpp

## 6.86 bratl::CParameterException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for bratl::CParameterException:

Collaboration diagram for bratl::CParameterException:

## Public Member Functions

- **CParameterException** ()  
*Empty **CParameterException** (p. 296) ctor.*
- **CParameterException** (const string &message, int32\_t errcode)
- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*
- virtual ~**CParameterException** () throw ()  
*Destructor.*

## 6.86.1 Detailed Description

Parameter Exception management class.

## Version

1.0

## 6.86.2 Constructor &amp; Destructor Documentation

## 6.86.2.1 bratl::CParameterException::CParameterException ( const string &amp; message, int32\_t errcode ) [inline]

Creates a new **CParameterException** (p. 296) object.

## Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following file:

- **Exception.h**

## 6.87 CPlot Class Reference

```
#include <Plot.h>
```

Inheritance diagram for CPlot:

Collaboration diagram for CPlot:

### Public Member Functions

- **CPlot** (uint32\_t groupNumber=0)
- void **GetAxisX** (**CInternalFiles** \*yfx, **ExpressionValueDimensions** \*dimVal, **C-ExpressionValue** \*varX, string \*varXName)
- virtual void **GetInfo** ()
- virtual **CInternalFiles** \* **GetInternalFiles** (CBratObject \*ob, bool with-Except=true)

### Static Public Member Functions

- static **CInternalFilesYFX** \* **GetInternalFilesYFX** (CBratObject \*ob)

### Protected Member Functions

- void **Init** ()

#### 6.87.1 Detailed Description

A XY **CPlot** (p. 297) object management class

#### Version

1.0

The documentation for this class was generated from the following files:

- Plot.h
- Plot.cpp

## 6.88 CPlotBase Class Reference

```
#include <PlotBase.h>
```

Inheritance diagram for CPlotBase:

Collaboration diagram for CPlotBase:

## Public Member Functions

- **CPlotBase** (uint32\_t groupNumber=0)
- **CPlotField \* FindPlotField** (const wxString &fieldName, bool \*withContour=NULL, bool \*withSolidColor=NULL)
- void **GetAllInternalFiles** (CObArray &allInternalFiles)
- virtual void **GetForcedAxisX** (CInternalFiles \*file, ExpressionValueDimensions \*dimVal, CExpressionValue \*varX)
- virtual void **GetForcedAxisY** (CInternalFiles \*file, ExpressionValueDimensions \*dimVal, CExpressionValue \*varY)
- wxString **GetForcedVarXname** ()
- wxString **GetForcedVarYname** ()
- virtual void **GetInfo** ()=0
- virtual **CInternalFiles \* GetInternalFiles** (CBratObject \*ob, bool withExcept=true)=0
- **CPlotField \* GetPlotField** (int32\_t index)
- virtual void **GetVar** (const string &varName, CInternalFiles \*file, ExpressionValueDimensions \*dimVal, CExpressionValue \*var)
- void **SetForcedVarXname** (const wxString &value)
- void **SetForcedVarYname** (const wxString &value)

## Public Attributes

- **CObArray m\_fields**
- wxString **m\_forcedVarXname**
- wxString **m\_forcedVarYname**
- uint32\_t **m\_groupNumber**
- CStringArray **m\_nonPlotFieldNames**
- wxString **m\_title**
- wxString **m\_titleX**
- wxString **m\_titleY**
- CUnit **m\_unitX**
- bool **m\_unitXConv**
- wxString **m\_unitXLabel**
- CUnit **m\_unitY**
- bool **m\_unitYConv**
- wxString **m\_unitYLabel**

## 6.88.1 Detailed Description

A plot object management base class

## Version

1.0

The documentation for this class was generated from the following files:

- PlotBase.h
- PlotBase.cpp

## 6.89 CPlotField Class Reference

```
#include <PlotField.h>
```

Inherits brathl::CBratObject.

Collaboration diagram for CPlotField:

### Public Member Functions

- **CPlotField** (const wxString &name)
- **CInternalFiles \* GetInternalFiles** (int32\_t index)
- **CInternalFilesYFX \* GetInternalFilesYFX** (int32\_t index)

### Static Public Member Functions

- static **CPlotField \* GetPlotField** (CBratObject \*ob)

### Public Attributes

- **CObArray m\_internalFiles**
- wxString **m\_name**
- CWorldPlotProperty \* **m\_worldProps**
- CXYPlotProperty \* **m\_xyProps**
- CZFXYPlotProperty \* **m\_zfxyProps**

#### 6.89.1 Detailed Description

Class to manage field and their associated internal files

## Version

1.0

The documentation for this class was generated from the following files:

- PlotField.h
- PlotField.cpp



## 6.90 bratl::CProductAop Class Reference

```
#include <ProductAop.h>
```

Inherits bratl::CProduct.

### Public Member Functions

- **CProductAop** ()  
*Empty **CProductAop** (p. 300) ctor.*
- **CProductAop** (const string &fileName)
- **CProductAop** (const **CStringList** &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **InitCriteriaInfo** ()
- virtual **~CProductAop** ()  
*Destructor.*

### Protected Member Functions

- virtual void **InitDateRef** ()

#### 6.90.1 Detailed Description

Aop product management class.

#### Version

1.0

#### 6.90.2 Constructor & Destructor Documentation

##### 6.90.2.1 bratl::CProductAop::CProductAop ( const string & fileName )

Creates new **CProductAop** (p. 300) object

#### Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

##### 6.90.2.2 bratl::CProductAop::CProductAop ( const CStringList & fileNameList )

Creates new **CProductAop** (p. 300) object

## Parameters

<i>fileNameList</i> [in] : list of file to be connected
---

The documentation for this class was generated from the following files:

- ProductAop.h
- ProductAop.cpp

## 6.91 brathl::CProductCryosat Class Reference

```
#include <ProductCryosat.h>
```

Inherits brathl::CProduct.

## Public Member Functions

- **CProductCryosat** ()  
*Empty CProductCryosat (p. 301) ctor.*
- **CProductCryosat** (const string &fileName)
- **CProductCryosat** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **InitCriteriaInfo** ()
- virtual **~CProductCryosat** ()  
*Destructor.*

## Protected Member Functions

- virtual bool **FindParentToRead** (CField \*fromField, CObList \*parentFieldList)
- virtual void **InitDateRef** ()
- virtual bool **IsHighResolutionField** (CField \*field)
- virtual void **ProcessHighResolutionWithoutFieldCalculation** ()

## 6.91.1 Detailed Description

Cryosat product management class.

## Version

1.0

## 6.91.2 Constructor &amp; Destructor Documentation

## 6.91.2.1 bratl::CProductCryosat::CProductCryosat ( const string &amp; fileName )

Creates new **CProductCryosat** (p. 301) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

## 6.91.2.2 bratl::CProductCryosat::CProductCryosat ( const CStringList &amp; fileNameList )

Creates new **CProductCryosat** (p. 301) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

The documentation for this class was generated from the following files:

- ProductCryosat.h
- ProductCryosat.cpp

## 6.92 bratl::CProductEnvisat Class Reference

```
#include <ProductEnvisat.h>
```

Inherits bratl::CProduct.

## Public Member Functions

- **CProductEnvisat** ()  
*Empty CProductEnvisat (p. 302) ctor.*
- **CProductEnvisat** (const string &fileName)
- **CProductEnvisat** (const **CStringList** &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **InitCriteriaInfo** ()
- virtual **~CProductEnvisat** ()  
*Destructor.*

## Protected Member Functions

- virtual void **AddInternalHighResolutionFieldCalculation** ()
- void **ComputeHighResolutionFields** (**CDataSet** \*dataSet)
- void **ComputeHighResolutionFields** (**CDataSet** \*dataSet, double deltaLat, double deltaLon)

- virtual bool **FindParentToRead** (CField \*fromField, CObList \*parentFieldList)
- virtual string **GetHighResolutionLatDiffFieldName** ()
- virtual string **GetHighResolutionLonDiffFieldName** ()
- virtual bool **HasHighResolutionFieldCalculation** ()
- bool **HasHighResolutionFieldCalculationValue** (CDataSet \*dataset)
- bool **HasHighResolutionFieldCalculationValue** (CDataSet \*dataset, CField-SetArrayDbI \*fieldSetArrayDbI)
- virtual void **InitDateRef** ()
- virtual bool **IsHighResolutionField** (CField \*field)
- bool **IsParentHighResolutionField** (CField \*field)
- virtual void **ProcessHighResolutionWithFieldCalculation** ()
- virtual void **ProcessHighResolutionWithoutFieldCalculation** ()
- virtual void **SetHighResolutionLatDiffFieldName** (const string &value)
- virtual void **SetHighResolutionLonDiffFieldName** (const string &value)

#### Protected Attributes

- CStringArray **m\_arrayTimeStampFieldName**
- string **m\_highResolutionLatDiffFieldName**
- string **m\_highResolutionLonDiffFieldName**
- string **m\_timeStampFieldName**

#### 6.92.1 Detailed Description

Envisat product management class.

#### Version

1.0

#### 6.92.2 Constructor & Destructor Documentation

##### 6.92.2.1 bratl::CProductEnvisat::CProductEnvisat ( const string & *fileName* )

Creates new **CProductEnvisat** (p. 302) object

#### Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

##### 6.92.2.2 bratl::CProductEnvisat::CProductEnvisat ( const CStringList & *fileNameList* )

Creates new **CProductEnvisat** (p. 302) object

#### Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

### 6.92.3 Member Function Documentation

**6.92.3.1** `virtual string brathl::CProductEnvisat::GetHighResolutionLatDiffFieldName ( )`  
`[inline, protected, virtual]`

Get the "High resolution latitude differences" field name

**6.92.3.2** `virtual string brathl::CProductEnvisat::GetHighResolutionLonDiffFieldName ( )`  
`[inline, protected, virtual]`

Get the "High resolution longitude differences" field name

**6.92.3.3** `bool brathl::CProductEnvisat::IsHighResolutionField ( CField * field )`  
`[protected, virtual]`

Determines if a field object is a 'high resolution' array data For Envisat, to be a 'high resolution' field, all conditions below have to be true :

- the field object is not an instance of **CFieldBasic** (p. 239)
- the field has one dimension and the dimension is 20.
- the field name is different from the '18 Hz latitude differences from 1 Hz' field (1) and the '18 Hz longitude differences from 1 Hz' field (1)

(1) if this field are present in the record. Note that only off-line product (product type RA2\_GDR\_2P and RA2\_MWS\_2P have these fields

- the field name contains 'hz18' or '18hz'

#### Parameters

<i>field</i>	[in] : field to be tested.
--------------	----------------------------

References `brathl::CTools::StringToLower()`.

**6.92.3.4** `virtual void brathl::CProductEnvisat::SetHighResolutionLatDiffFieldName ( const string & value )`  
`[inline, protected, virtual]`

Set the "High resolution latitude differences" field name

**6.92.3.5** `virtual void brathl::CProductEnvisat::SetHighResolutionLonDiffFieldName ( const string & value )`  
`[inline, protected, virtual]`

Set the "High resolution longitude differences" field name

The documentation for this class was generated from the following files:

- ProductEnvisat.h
- ProductEnvisat.cpp

## 6.93 bratl::CProductErs Class Reference

```
#include <ProductErs.h>
```

Inheritance diagram for bratl::CProductErs:

### Public Member Functions

- **CProductErs** ()  
*Empty CProductErs (p. 305) ctor.*
- **CProductErs** (const string &fileName)
- **CProductErs** (const **CStringList** &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **InitCriteriaInfo** ()
- virtual **~CProductErs** ()  
*Destructor.*

### Static Public Attributes

- static const string **m\_WAP** = "WAP"

### Protected Member Functions

- virtual void **AddInternalHighResolutionFieldCalculation** ()
- void **ComputeHighResolutionFields** (**CDataSet** \*dataSet, double deltaLat, double deltaLon)
- virtual void **InitDateRef** ()
- virtual bool **IsHighResolutionField** (**CField** \*field)
- virtual void **ProcessHighResolutionWithoutFieldCalculation** ()

### Protected Attributes

- string **m\_timeStampMicrosecondFieldName**
- string **m\_timeStampSecondFieldName**

#### 6.93.1 Detailed Description

Ers product management class.

#### Version

1.0

## 6.93.2 Constructor &amp; Destructor Documentation

6.93.2.1 brathl::CProductErs::CProductErs ( const string & *fileName* )

Creates new **CProductErs** (p. 305) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

6.93.2.2 brathl::CProductErs::CProductErs ( const CStringList & *fileNameList* )

Creates new **CProductErs** (p. 305) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

## 6.93.3 Member Function Documentation

6.93.3.1 bool brathl::CProductErs::IsHighResolutionField ( CField \* *field* )  
[protected, virtual]

Determines if a field object is a 'high resolution' array data For Jason, to be a 'high resolution' field, all conditions below have to be true :

- the field object is not an instance of **CFieldBasic** (p. 239)
- the field has one dimension and the dimension is 10.

## Parameters

<i>field</i>	[in] : field to be tested.
--------------	----------------------------

Reimplemented in **brathl::CProductErsWAP** (p. 308).

The documentation for this class was generated from the following files:

- ProductErs.h
- ProductErs.cpp

## 6.94 brathl::CProductErsWAP Class Reference

```
#include <ProductErsWAP.h>
```

Inheritance diagram for brathl::CProductErsWAP:

Collaboration diagram for brathl::CProductErsWAP:

**Public Member Functions**

- **CProductErsWAP** ()  
*Empty CProductErsWAP (p. 306) ctor.*
- **CProductErsWAP** (const string &fileName)
- **CProductErsWAP** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **InitCriteriaInfo** ()
- virtual **~CProductErsWAP** ()  
*Destructor.*

**Protected Member Functions**

- virtual void **AddInternalHighResolutionFieldCalculation** ()
- void **ComputeHighResolutionFields** (CDataSet \*dataSet)
- virtual bool **FindParentToRead** (CField \*fromField, CObList \*parentFieldList)
- virtual void **InitDateRef** ()
- virtual bool **IsDirectHighResolutionField** (CField \*field)
- virtual bool **IsHighResolutionField** (CField \*field)
- virtual void **ProcessHighResolutionWithoutFieldCalculation** ()

**Protected Attributes**

- string **m\_timeStampDayFieldName**
- string **m\_timeStampMicrosecondFieldName**
- string **m\_timeStampMillisecondFieldName**

**6.94.1 Detailed Description**

Ers product management class.

**Version**

1.0

**6.94.2 Constructor & Destructor Documentation****6.94.2.1 brathl::CProductErsWAP::CProductErsWAP ( const string & fileName )**

Creates new **CProductErsWAP** (p. 306) object

**Parameters**

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------



### 6.94.2.2 brathl::CProductErsWAP::CProductErsWAP ( const CStringList & fileNameList )

Creates new **CProductErsWAP** (p. 306) object

#### Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

### 6.94.3 Member Function Documentation

#### 6.94.3.1 bool brathl::CProductErsWAP::IsHighResolutionField ( CField \* field ) [protected, virtual]

Determines if a field object is a 'high resolution' array data For Jason, to be a 'high resolution' field, all conditions below have to be true :

- the field object is not an instance of **CFieldBasic** (p. 239)
- the field has one dimension and the dimension is 10.

#### Parameters

<i>field</i>	[in] : field to be tested.
--------------	----------------------------

Reimplemented from **brathl::CProductErs** (p. 306).

References BRATHL\_INCONSISTENCY\_ERROR, BRATHL\_UNIMPLEMENT\_ERROR, and brathl::CTools::Format().

The documentation for this class was generated from the following files:

- ProductErsWAP.h
- ProductErsWAP.cpp

## 6.95 brathl::CProductException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for brathl::CProductException:

Collaboration diagram for brathl::CProductException:

#### Public Member Functions

- **CProductException** ()  
*Empty CProductException (p. 308) ctor.*
- **CProductException** (const string &message, int32\_t errcode)
- **CProductException** (const string &message, const string &fileName, int32\_t errcode)
- **CProductException** (const string &message, const string &fileName, const string &productClass, const string &productType, int32\_t errcode)

- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*
- virtual ~**CProductException** () throw ()  
*Destructor.*

### 6.95.1 Detailed Description

Product Exception management class.

#### Version

1.0

### 6.95.2 Constructor & Destructor Documentation

#### 6.95.2.1 bratl::CProductException::CProductException ( const string & *message*, int32\_t *errcode* ) [inline]

Creates a new **CProductException** (p. 308) object.

##### Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

#### 6.95.2.2 bratl::CProductException::CProductException ( const string & *message*, const string & *fileName*, int32\_t *errcode* )

Creates a new **CFileException** (p. 262) object.

##### Parameters

<i>message</i>	[in] : error message
<i>fileName</i>	[in] : file name in error
<i>errcode</i>	[in] : error code

#### 6.95.2.3 bratl::CProductException::CProductException ( const string & *message*, const string & *fileName*, const string & *productClass*, const string & *productType*, int32\_t *errcode* )

Creates a new **CProductException** (p. 308) object.

##### Parameters

<i>message</i>	[in] : error message
<i>fileName</i>	[in] : product file name
<i>product-Class</i>	[in] : product class
<i>productType</i>	[in] : product type
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following files:

- **Exception.h**
- **Exception.cpp**

## 6.96 bratl::CProductGfo Class Reference

```
#include <ProductGfo.h>
```

Inherits bratl::CProduct.

### Public Member Functions

- **CProductGfo ()**  
*Empty CProductGfo (p. 310) ctor.*
- **CProductGfo** (const string &fileName)
- **CProductGfo** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **InitCriteriaInfo** ()
- virtual **~CProductGfo** ()  
*Destructor.*

### Protected Member Functions

- virtual void **AddInternalHighResolutionFieldCalculation** ()
- void **ComputeHighResolutionFields** (CDataSet \*dataSet, double deltaLat, double deltaLon)
- virtual void **InitDateRef** ()
- virtual bool **IsHighResolutionField** (CField \*field)
- virtual void **ProcessHighResolutionWithoutFieldCalculation** ()

### Protected Attributes

- string **m\_timeStampMicrosecondFieldName**
- string **m\_timeStampSecondFieldName**

#### 6.96.1 Detailed Description

Ers product management class.

#### Version

1.0

## 6.96.2 Constructor &amp; Destructor Documentation

6.96.2.1 brathl::CProductGfo::CProductGfo ( const string & *fileName* )

Creates new **CProductGfo** (p. 310) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

6.96.2.2 brathl::CProductGfo::CProductGfo ( const CStringList & *fileNameList* )

Creates new **CProductGfo** (p. 310) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

## 6.96.3 Member Function Documentation

6.96.3.1 bool brathl::CProductGfo::IsHighResolutionField ( CField \* *field* )  
[protected, virtual]

Determines if a field object is a 'high resolution' array data For Jason, to be a 'high resolution' field, all conditions below have to be true :

- the field object is not an instance of **CFieldBasic** (p. 239)
- the field has one dimension and the dimension is 10.

## Parameters

<i>field</i>	[in] : field to be tested.
--------------	----------------------------

The documentation for this class was generated from the following files:

- ProductGfo.h
- ProductGfo.cpp

## 6.97 brathl::CProductJason Class Reference

```
#include <ProductJason.h>
```

Inherits brathl::CProduct.

## Public Member Functions

- **CProductJason** ()  
Empty **CProductJason** (p. 311) ctor.

- **CProductJason** (const string &fileName)
- **CProductJason** (const **CStringList** &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)

*Dump fonction.*

- virtual void **InitCriteriaInfo** ()
- virtual **~CProductJason** ()

*Destructor.*

#### Protected Member Functions

- virtual void **AddInternalHighResolutionFieldCalculation** ()
- void **ComputeHighResolutionFields** (**CDataSet** \*dataSet, double deltaLat, double deltaLon)
- virtual void **InitDateRef** ()
- virtual bool **IsHighResolutionField** (**CField** \*field)
- virtual void **ProcessHighResolutionWithoutFieldCalculation** ()

#### Protected Attributes

- string **m\_timeStampDayFieldName**
- string **m\_timeStampMicrosecondFieldName**
- string **m\_timeStampSecondFieldName**

#### 6.97.1 Detailed Description

Jason product management class.

#### Version

1.0

#### 6.97.2 Constructor & Destructor Documentation

##### 6.97.2.1 bratl::CProductJason::CProductJason ( const string & fileName )

Creates new **CProductJason** (p. 311) object

#### Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

##### 6.97.2.2 bratl::CProductJason::CProductJason ( const CStringList & fileNameList )

Creates new **CProductJason** (p. 311) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

## 6.97.3 Member Function Documentation

6.97.3.1 **bool bratl::CProductJason::IsHighResolutionField ( CField \* *field* )**  
           [protected, virtual]

Determines if a field object is a 'high resolution' array data For Jason, to be a 'high resolution' field, all conditions below have to be true :

- the field object is not an instance of **CFieldBasic** (p. 239)
- the field has one dimension and the dimension is 20.

## Parameters

<i>field</i>	[in] : field to be tested.
--------------	----------------------------

The documentation for this class was generated from the following files:

- ProductJason.h
- ProductJason.cpp

## 6.98 bratl::CProductJason2 Class Reference

```
#include <ProductJason2.h>
```

Inheritance diagram for bratl::CProductJason2:

Collaboration diagram for bratl::CProductJason2:

## Public Member Functions

- **CProductJason2** ()  
       *CIntMap* (p. 275) ctor.
- **CProductJason2** (const string &fileName)
- **CProductJason2** (const **CStringList** &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
       *Dump fonction.*
- virtual bool **HasCriteriaInfo** ()
- virtual void **InitCriteriaInfo** ()
- virtual void **InitDateRef** ()

## Protected Member Functions

- void **Init** ()

## 6.98.1 Detailed Description

Mapping products management class.

## Version

1.0

## 6.98.2 Constructor &amp; Destructor Documentation

## 6.98.2.1 CProductJason2::CProductJason2 ( const string &amp; fileName )

Creates new **CProductNetCdf** (p. 316) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

## 6.98.2.2 CProductJason2::CProductJason2 ( const CStringList &amp; fileNameList )

Creates new **CProductNetCdf** (p. 316) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

The documentation for this class was generated from the following files:

- ProductJason2.h
- ProductJason2.cpp

## 6.99 bratl::CProductList Class Reference

```
#include <Product.h>
```

Inheritance diagram for bratl::CProductList:

Collaboration diagram for bratl::CProductList:

## Public Member Functions

- bool **CheckFiles** (bool onlyFirstFile=false)
- bool **CheckFilesNetCdf** ()
- **CProductList** ()  
*Empty CProductList (p. 314) ctor.*
- **CProductList** (const **CProductList** &p)
- **CProductList** (const string &fileName)
- **CProductList** (const **CStringList** &fileNameList)

- **CProductList** (const CStringArray &fileNameArray)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- const string **GetMessage** ()
- bool **IsATP** ()
- bool **IsGenericNetCdf** ()
- bool **IsHdf4OrNetcdfCodaFormat** ()
- bool **IsJason2** ()
- bool **IsNetCdfCFProduct** ()
- bool **IsNetCdfOrNetCdfCFProduct** ()
- bool **IsNetCdfProduct** ()
- bool **IsSameProduct** (const string &productClass, const string &productType)
- bool **IsYFX** ()
- bool **IsZFX** ()
- const **CProductList** & **operator=** (const **CProductList** &lst)
- void **Set** (const **CProductList** &lst)
- virtual ~**CProductList** ()  
*Destructor.*

#### Static Public Member Functions

- static bool **IsHdf4OrNetcdfCodaFormat** (coda\_format format)

#### Public Attributes

- string **m\_message**
- string **m\_productClass**
- coda\_format **m\_productFormat**
- string **m\_productType**

#### Protected Member Functions

- bool **CheckFileList** ()

#### 6.99.1 Detailed Description

Product file list management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- Product.h
- Product.cpp



## 6.100 brathl::CProductNetCdf Class Reference

```
#include <ProductNetCdf.h>
```

Inheritance diagram for brathl::CProductNetCdf:

Collaboration diagram for brathl::CProductNetCdf:

## Public Member Functions

- void **AddDimsToReadOneByOne** (const CStringArray &value)
- virtual void **AddOffset** (double value, CField \*field=NULL)
- virtual void **ApplyCriteria** (CStringList &filteredFileList, const string &logFileName="")
- virtual bool **ApplyCriteriaCycle** (CCriterialInfo \*criterialInfo)
- virtual bool **ApplyCriteriaDatetime** (CCriterialInfo \*criterialInfo)
- virtual bool **ApplyCriteriaLatLon** (CCriterialInfo \*criterialInfo)
- virtual bool **ApplyCriteriaPass** (CCriterialInfo \*criterialInfo)
- virtual bool **ApplyCriteriaPassInt** (CCriterialInfo \*criterialInfo)
- virtual bool **ApplyCriteriaPassString** (CCriterialInfo \*criterialInfo)
- virtual void **CheckFileOpened** ()
- virtual CProduct \* **Clone** ()
- virtual bool **Close** ()
- **CProductNetCdf** ()  
*Empty CProductNetCdf (p. 316) ctor.*
- **CProductNetCdf** (const string &fileName)
- **CProductNetCdf** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- const CStringArray \* **GetAxisDims** ()
- CStringArray \* **GetComplementDims** ()
- virtual bool **GetDateMinMax** (CDatePeriod &datePeriodMinMax)
- CStringArray \* **GetDimsToReadOneByOne** ()
- **CExternalFilesNetCDF** \* **GetExternalFile** ()
- virtual bool **GetForceReadDataOneByOne** ()
- virtual bool **GetLatLonMinMax** (CLatLonRect &latlonRectMinMax)
- void **GetNetCdfDimensions** (const vector< CExpression > &expressions, CStringArray &commonDimNames)
- void **GetNetCdfDimensions** (const CExpression &expr, CStringArray &commonDimNames)
- void **GetNetCdfDimensions** (const CStringArray &fields, CStringArray &commonDimNames)
- void **GetNetCdfDimensions** (const vector< CExpression > &expressions, CStringArray &commonDimNames, const string &recordName)
- void **GetNetCdfDimensions** (const CExpression &expr, CStringArray &commonDimNames, const string &recordName)
- void **GetNetCdfDimensions** (const CStringArray &fields, CStringArray &commonDimNames, const string &recordName)

- void **GetNetCdfDimensionsWithoutAlgo** (const vector< CExpression > &expressions, CStringArray &commonDimNames, const string &recordName)
- void **GetNetCdfDimensionsWithoutAlgo** (const CExpression &expr, CStringArray &commonDimNames, const string &recordName)
- virtual int32\_t **GetNumberOfRecords** (const string &dataSetName)
- virtual int32\_t **GetNumberOfRecords** ()
- virtual void **GetRecords** (CStringArray &array)
- virtual bool **HasCriteriaInfo** ()
- virtual void **InitCriteriaInfo** ()
- void **InitDataset** ()
- virtual void **InitDateRef** ()
- void **InitLatLonFieldName** ()
- bool **IsApplyNetcdfProductInitialisation** ()
- bool **IsLatField** (CFieldNetCdf \*field)
- bool **IsLonField** (CFieldNetCdf \*field)
- virtual bool **IsOpened** ()
- virtual bool **IsOpened** (const string &fileName)
- void **MustBeOpened** ()
- virtual void **NetCdfProductInitialization** (CProduct \*from)
- virtual bool **NextRecord** ()
- virtual bool **Open** (const string &fileName, const string &dataSetName, **CStringList** &listFieldToRead)
- virtual bool **Open** (const string &fileName, const string &dataSetName)
- virtual bool **Open** (const string &fileName)
- virtual bool **PrevRecord** ()
- virtual void **ReadBratRecord** (int32\_t iRecord)
- **CFieldNetCdf** \* **ReadDateCriteriaValue** (CFieldInfo &fieldInfo, **CDate** &date, bool wantMin=true)
- **CFieldNetCdf** \* **ReadDoubleCriteriaValue** (CFieldInfo &fieldInfo, double &value, bool wantMin=true)
- virtual void **Rewind** ()
- void **SetApplyNetcdfProductInitialisation** (bool value)
- void **SetAxisDims** (const CStringArray &value)
- void **SetComplementDims** (const CStringArray &value)
- void **SetDimsToReadOneByOne** (const CStringArray &value)
- virtual void **SetForceReadDataOneByOne** (bool value)
- virtual void **SetOffset** (double value)
- virtual ~**CProductNetCdf** ()

*Destructor.*

#### Static Public Member Functions

- static **CProductNetCdf** \* **GetProductNetCdf** (CBratObject \*ob, bool withExcept=true)
- static bool **IsProductNetCdf** (CBratObject \*ob)

## Static Public Attributes

- static const string **m\_virtualRecordName** = "data"

## Protected Member Functions

- virtual void **CreateFieldSets** ()
- void **DeleteExternalFile** ()
- void **DeleteFieldsToReadMap** ()
- virtual void **FillDescription** ()
- **CFieldNetCdf** \* **FindCycleField** ()
- **CFieldNetCdf** \* **FindLatField** ()
- **CFieldNetCdf** \* **FindLonField** ()
- **CFieldNetCdf** \* **FindPassField** ()
- **CFieldNetCdf** \* **FindTimeField** ()
- void **Init** ()
- virtual void **InitInternalFieldName** (const string &dataSetName, **CStringList** &listField, bool convertDate=false)
- virtual void **InitInternalFieldName** (**CStringList** &listField, bool convertDate=false)
- virtual void **LoadFieldsInfo** ()
- virtual string **MakeInternalFieldName** (const string &dataSetName, const string &field)
- virtual string **MakeInternalFieldName** (const string &field)
- virtual bool **Open** ()
- virtual **CFieldNetCdf** \* **Read** (**CFieldInfo** &fieldInfo, double &value, bool wantMin=true)
- virtual void **Read** (**CFieldInfo** &fieldInfo, string &value)
- virtual void **Read** (**CFieldNetCdf** \*field, double &value)
- virtual void **Read** (**CFieldNetCdf** \*field, **CDoubleArray** &vect)
- virtual void **Read** (**CFieldNetCdf** \*field, **CExpressionValue** &value)
- virtual void **ReadAll** (**CFieldNetCdf** \*field)
- virtual void **ReadAll** (**CFieldNetCdf** \*field, **CExpressionValue** &value)
- virtual void **ReadBratFieldRecord** (const string &key)
- virtual void **ReadBratFieldRecord** (**CField::CListField::iterator** it)
- virtual void **RewindEnd** ()
- virtual void **RewindInit** ()
- virtual void **RewindProcess** ()

## Protected Attributes

- bool **m\_applyNetcdfProductInitialisation**
- **CStringArray** **m\_axisDims**
- **CStringArray** **m\_complementDims**
- **CStringArray** **m\_dimsToReadOneByOne**
- **CExternalFilesNetCDF** \* **m\_externalFile**
- **CObMap** \* **m\_fieldsToRead**
- bool **m\_forceReadDataOneByOne**

## 6.100.1 Detailed Description

Netcdf product management class.

## Version

1.0

## 6.100.2 Constructor &amp; Destructor Documentation

6.100.2.1 brathl::CProductNetCdf::CProductNetCdf ( const string & *fileName* )

Creates new **CProductNetCdf** (p. 316) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

6.100.2.2 brathl::CProductNetCdf::CProductNetCdf ( const CStringList & *fileNameList* )

Creates new **CProductNetCdf** (p. 316) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

## 6.100.3 Member Data Documentation

## 6.100.3.1 COBMap\* brathl::CProductNetCdf::m\_fieldsToRead [protected]

Map of the fields to read (key : var name --> **CFieldNetCdf** (p. 241) object) NB : **C-FieldNetCdf** (p. 241) objects stored in this map have not to be delete (they are not a copy !!!)

The documentation for this class was generated from the following files:

- ProductNetCdf.h
- ProductNetCdf.cpp

## 6.101 brathl::CProductNetCdfCF Class Reference

```
#include <ProductNetCdfCF.h>
```

Inheritance diagram for brathl::CProductNetCdfCF:

Collaboration diagram for brathl::CProductNetCdfCF:

**Public Member Functions**

- virtual CProduct \* **Clone** ()
- **CProductNetCdfCF** ()  
*Empty CProductNetCdf (p. 316) ctor.*
- **CProductNetCdfCF** (const string &fileName)
- **CProductNetCdfCF** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump function.*
- virtual int32\_t **GetNumberOfRecords** (const string &dataSetName)
- virtual int32\_t **GetNumberOfRecords** ()
- virtual bool **NextRecord** ()
- virtual bool **PrevRecord** ()
- virtual void **Rewind** ()
- virtual ~**CProductNetCdfCF** ()  
*Destructor.*

**Static Public Member Functions**

- static CProductNetCdfCF \* **GetProductNetCdfCF** (CBratObject \*ob, bool with-Except=true)
- static bool **IsProductNetCdfCF** (CBratObject \*ob)

**Protected Member Functions**

- void **AdjustIndexesFromField** (CFieldNetCdf \*field, bool next=true)
- void **AdjustIndexesToMin** (bool next=true)
- void **AdjustIndexesToMin** (CFieldNetCdf \*field, bool next=true)
- bool **CheckEOF** ()
- void **Init** ()
- void **InitDimIndexes** (uint32\_t value)
- virtual void **InitDimsIndexToMax** ()
- bool **IsAtBeginning** ()
- bool **NextFieldIndex** ()
- bool **PrevFieldIndex** ()
- virtual void **RewindEnd** ()
- virtual void **RewindInit** ()
- virtual void **RewindProcess** ()
- void **SetFieldIndex** ()
- void **SetFieldIndex** (CFieldNetCdf \*field)

## Protected Attributes

- bool **m\_atBeginning**
- CIntMap **m\_dimIds**
- CUIntMap **m\_dimIndexes**
- CUIntMap **m\_dimsCount**
- CUIntMap **m\_dimValues**

## 6.101.1 Detailed Description

Netcdf product management class.

## Version

1.0

## 6.101.2 Constructor &amp; Destructor Documentation

6.101.2.1 bratl::CProductNetCdfCF::CProductNetCdfCF ( const string & *fileName* )

Creates new **CProductNetCdf** (p. 316) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

6.101.2.2 bratl::CProductNetCdfCF::CProductNetCdfCF ( const CStringList & *fileNameList* )

Creates new **CProductNetCdf** (p. 316) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

## 6.101.3 Member Data Documentation

## 6.101.3.1 bool bratl::CProductNetCdfCF::m\_atBeginning [protected]

'At beginning" flag

Referenced by Dump().

## 6.101.3.2 CIntMap bratl::CProductNetCdfCF::m\_dimIds [protected]

Map of the dimension's ids of the read fields (key : dim name --> dim ids)

Referenced by Dump().

**6.101.3.3 CUIntMap bratl::CProductNetCdfCF::m\_dimsCount** [protected]

Map of the dimension's ranges of the read fields (key : dim name --> dim range) Array of the dimension count for reading (key : dim name --> count)

Referenced by Dump().

**6.101.3.4 CUIntMap bratl::CProductNetCdfCF::m\_dimValues** [protected]

Map of the dimension's values of the read fields (key : dim name --> dim value)

Referenced by Dump().

The documentation for this class was generated from the following files:

- ProductNetCdfCF.h
- ProductNetCdfCF.cpp

**6.102 bratl::CProductPodaac Class Reference**

```
#include <ProductPodaac.h>
```

Inherits bratl::CProduct.

**Public Member Functions**

- **CProductPodaac** ()  
*Empty CProductPodaac (p. 322) ctor.*
- **CProductPodaac** (const string &fileName)
- **CProductPodaac** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual string **GetLabel** ()
- virtual void **InitCriteriaInfo** ()
- virtual ~**CProductPodaac** ()  
*Destructor.*

**Static Public Attributes**

- static const string **m\_J1SSHA\_ATG\_FILE** = "J1SSHA\_ATG\_FILE"
- static const string **m\_J1SSHA\_PASS\_FILE** = "J1SSHA\_PASS\_FILE"
- static const string **m\_TPSSHA\_ATG\_FILE** = "TPSSHA\_ATG\_FILE"
- static const string **m\_TPSSHA\_PASS\_FILE** = "TPSSHA\_PASS\_FILE"

**Protected Member Functions**

- virtual void **InitDateRef** ()

## 6.102.1 Detailed Description

Ers product management class.

## Version

1.0

## 6.102.2 Constructor &amp; Destructor Documentation

6.102.2.1 brathl::CProductPodaac::CProductPodaac ( const string & *fileName* )

Creates new **CProductPodaac** (p. 322) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

6.102.2.2 brathl::CProductPodaac::CProductPodaac ( const CStringList & *fileNameList* )

Creates new **CProductPodaac** (p. 322) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

The documentation for this class was generated from the following files:

- ProductPodaac.h
- ProductPodaac.cpp

## 6.103 brathl::CProductRads Class Reference

```
#include <ProductRads.h>
```

Inherits brathl::CProduct.

## Public Member Functions

- **CProductRads** ()  
*Empty CProductRads (p. 323) ctor.*
- **CProductRads** (const string &fileName)
- **CProductRads** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **InitCriteriaInfo** ()
- virtual **~CProductRads** ()  
*Destructor.*



## Protected Member Functions

- virtual void **InitDateRef** ()

## 6.103.1 Detailed Description

RADS product management class.

## Version

1.0

## 6.103.2 Constructor &amp; Destructor Documentation

6.103.2.1 bratl::CProductRads::CProductRads ( const string & *fileName* )

Creates new **CProductRads** (p. 323) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

6.103.2.2 bratl::CProductRads::CProductRads ( const CStringList & *fileNameList* )

Creates new **CProductRads** (p. 323) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

The documentation for this class was generated from the following files:

- ProductRads.h
- ProductRads.cpp

## 6.104 bratl::CProductRiverLake Class Reference

```
#include <ProductRiverLake.h>
```

Inherits bratl::CProduct.

## Public Member Functions

- **CProductRiverLake** ()  
Empty **CProductRiverLake** (p. 324) ctor.
- **CProductRiverLake** (const string &fileName)
- **CProductRiverLake** (const **CStringList** &fileNameList)

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual void **InitCriteriaInfo** ()
- virtual **~CProductRiverLake** ()  
*Destructor.*

#### Protected Member Functions

- virtual void **InitDateRef** ()

#### 6.104.1 Detailed Description

River & Lake product management class.

#### Version

1.0

#### 6.104.2 Constructor & Destructor Documentation

##### 6.104.2.1 bratl::CProductRiverLake::CProductRiverLake ( const string & fileName )

Creates new **CProductRiverLake** (p. 324) object

#### Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

##### 6.104.2.2 bratl::CProductRiverLake::CProductRiverLake ( const CStringList & fileNameList )

Creates new **CProductRiverLake** (p. 324) object

#### Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

The documentation for this class was generated from the following files:

- ProductRiverLake.h
- ProductRiverLake.cpp

#### 6.105 bratl::CProductTopex Class Reference

```
#include <ProductTopex.h>
```

Inheritance diagram for bratl::CProductTopex:

## Public Member Functions

- **CProductTopex** ()  
*Empty CProductTopex (p. 325) ctor.*
- **CProductTopex** (const string &fileName)
- **CProductTopex** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual string **GetLabel** ()
- virtual void **InitCriteriaInfo** ()
- virtual ~**CProductTopex** ()  
*Destructor.*

## Static Public Attributes

- static const int32\_t **m\_ALTIMETER\_POSEIDON** = 0
- static const int32\_t **m\_ALTIMETER\_TOPEX** = 1
- static const string **m\_PASS\_FILE** = "MGDR\_pass\_file"
- static const string **m\_SDR\_PASS\_FILE** = "SDR\_pass\_file"
- static const string **m\_TOPEX\_POSEIDON\_HEADER** = "header"
- static const string **m\_XNG\_FILE** = "MGDR\_crossover\_point\_file"

## Protected Member Functions

- virtual void **AddInternalHighResolutionFieldCalculation** ()
- void **ComputeHighResolutionFields** (CDataSet \*dataSet, double deltaLat, double deltaLon)
- virtual void **InitDateRef** ()
- virtual bool **IsHighResolutionField** (CField \*field)
- virtual void **ProcessHighResolutionWithoutFieldCalculation** ()
- virtual void **SetDeltaTimeHighResolution** (int32\_t altimeterIndicator)

## Protected Attributes

- string **m\_altimeterIndicatorFieldName**
- string **m\_timeStampDayFieldName**
- string **m\_timeStampMicrosecondFieldName**
- string **m\_timeStampMillisecondFieldName**

## 6.105.1 Detailed Description

Topex/Poseidon product management class.

## Version

1.0

## 6.105.2 Constructor &amp; Destructor Documentation

6.105.2.1 bratl::CProductTopex::CProductTopex ( const string & *fileName* )

Creates new **CProductTopex** (p. 325) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

6.105.2.2 bratl::CProductTopex::CProductTopex ( const CStringList & *fileNameList* )

Creates new **CProductTopex** (p. 325) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
---------------------	-------------------------------------

## 6.105.3 Member Function Documentation

6.105.3.1 bool bratl::CProductTopex::IsHighResolutionField ( CField \* *field* )  
[protected, virtual]

Determines if a field object is a 'high resolution' array data For Topex/Poseidon, to be a 'high resolution' field, all conditions below have to be true :

- the field object is not an instance of **CFieldBasic** (p. 239)
- the field has one dimension and the dimension is 10.

## Parameters

<i>field</i>	[in] : field to be tested.
--------------	----------------------------

Reimplemented in **bratl::CProductTopexSDR** (p. 329).

## 6.105.4 Member Data Documentation

6.105.4.1 const int32\_t bratl::CProductTopex::m\_ALTIMETER\_POSEIDON = 0  
[static]

Altimeter Indicator. This element is computed for TOPEX and POSEIDON data. It indicates which altimeter is on at the time of the measurement. Value Definition: 0 = POSEIDON on, 1 = TOPEX on

6.105.4.2 string bratl::CProductTopex::m\_altimeterIndicatorFieldName  
[protected]

Altimeter Indicator. This element is computed for TOPEX and POSEIDON data. It indicates which altimeter is on at the time of the measurement. Value Definition: 0 =

POSEIDON on, 1 = TOPEX on

The documentation for this class was generated from the following files:

- ProductTopex.h
- ProductTopex.cpp

## 6.106 bratl::CProductTopexSDR Class Reference

```
#include <ProductTopexSDR.h>
```

Inheritance diagram for bratl::CProductTopexSDR:

Collaboration diagram for bratl::CProductTopexSDR:

### Public Member Functions

- **CProductTopexSDR** ()  
*Empty CProductTopexSDR (p. 328) ctor.*
- **CProductTopexSDR** (const string &fileName)
- **CProductTopexSDR** (const CStringList &fileNameList)
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual string **GetLabel** ()
- virtual ~**CProductTopexSDR** ()  
*Destructor.*

### Protected Member Functions

- virtual void **CheckConsistencyHighResolutionField** (CFieldSetArrayDbI \*fieldSetArrayDbI)
- void **ComputeHighResolutionFields** (CDataSet \*dataSet, double deltaLat, double deltaLon)
- virtual bool **IsHighResolutionField** (CField \*field)
- virtual void **ProcessHighResolutionWithoutFieldCalculation** ()
- virtual void **PutFlatHighResolution** (CDataSet \*dataSet, CFieldSetArrayDbI \*fieldSetArrayDbI)
- virtual void **SetHighResolution** (CField \*field)

### Protected Attributes

- uint32\_t **m\_highRateNumHighResolutionMeasure**
- uint32\_t **m\_lowRateNumHighResolutionMeasure**

## 6.106.1 Detailed Description

Topex/Poseidon SDR product management class.

## Version

1.0

## 6.106.2 Constructor &amp; Destructor Documentation

6.106.2.1 bratl::CProductTopexSDR::CProductTopexSDR ( const string & *fileName* )

Creates new **CProductTopexSDR** (p. 328) object

## Parameters

<i>fileName</i>	[in] : file name to be connected
-----------------	----------------------------------

6.106.2.2 bratl::CProductTopexSDR::CProductTopexSDR ( const CStringList & *fileNameList* )

Creates new **CProductTopexSDR** (p. 328) object

## Parameters

<i>fileNameList</i>	[in] : list of file to be connected
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## 6.106.3 Member Function Documentation

6.106.3.1 bool bratl::CProductTopexSDR::IsHighResolutionField ( CField \* *field* )  
[protected, virtual]

Determines if a field object is a 'high resolution' array data For Topex/Poseidon, to be a 'high resolution' field, all conditions below have to be true :

- **CProductTopex** (p. 325) rules (see **CProductTopex::IsHighResolutionField** (p. 327))
- the field has two dimensions and the first dimension is 10 or 5.

## Parameters

<i>field</i>	[in] : field to be tested.
--------------	----------------------------

Reimplemented from **bratl::CProductTopex** (p. 327).

The documentation for this class was generated from the following files:

- ProductTopexSDR.h
- ProductTopexSDR.cpp

## 6.107 brathl::CPtrMap Class Reference

```
#include <List.h>
```

### Public Member Functions

- **CPtrMap** (bool bDelete=true)  
*CPtrMap* (p. 330) *ctor.*
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CPtrMap::iterator it)
- virtual bool **Erase** (const string &key)
- virtual void \* **Exists** (const string &key) const
- virtual void \* **Insert** (const string &key, void \*ptr, bool withExcept=true)
- virtual void **Insert** (const **CPtrMap** &ptrMap, bool withExcept=true)
- virtual void \* **operator[]** (const string &key)
- virtual void **RemoveAll** ()
- virtual ~**CPtrMap** ()  
*CPtrMap* (p. 330) *dtor.*

### Protected Attributes

- bool **m\_bDelete**

#### 6.107.1 Detailed Description

a set of pointer management classes.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.108 brathl::CRecord Class Reference

```
#include <Field.h>
```

Inherits brathl::CBratObject.

Collaboration diagram for brathl::CRecord:

## Public Member Functions

- **CRecord** (**CRecordSet** \*recordSet=NULL)  
*Ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- const string & **GetName** ()
- **CRecordSet** \* **GetRecordSet** ()
- virtual ~**CRecord** ()  
*Dtor.*

## Protected Attributes

- **CRecordSet** \* **m\_recordSet**

## 6.108.1 Detailed Description

a set of record management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

## 6.109 brathl::CRecordSet Class Reference

```
#include <Field.h>
```

Inheritance diagram for brathl::CRecordSet:

Collaboration diagram for brathl::CRecordSet:

## Public Member Functions

- **CRecordSet** (const string &name="", bool bDelete=true)  
*Ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- void **ExecuteExpression** (CExpression &expr, const string &recordName, **C-ExpressionValue** &exprValue, CProduct \*product=NULL)
- **CFieldSet** \* **ExistsFieldSet** (const string &key)
- **CField** \* **GetField** (CRecordSet::iterator it)



- **CFieldSet \* GetFieldSet** (CRecordSet::iterator it)
- **CFieldSet \* GetFieldSet** (const string &dataSetName, const string &fieldName)
- **bool IsFieldHasToBeExpanded** (CRecordSet::iterator it, const **CStringList** &listFieldExpandArray)
- **bool IsFieldHasToBeExpanded** (**CFieldSet** \*fieldSet, const **CStringList** &listFieldExpandArray)
- **virtual ~CRecordSet** ()

*Dtor.*

#### Public Attributes

- string **m\_name**

#### 6.109.1 Detailed Description

a set of record fields value management classes.

#### Version

1.0

The documentation for this class was generated from the following files:

- Field.h
- Field.cpp

### 6.110 brathl::CRegisteredPass Class Reference

```
#include <ExternalFilesATP.h>
```

Inherits brathl::CBratObject.

#### Public Member Functions

- **CRegisteredPass** (**CRegisteredPass** &p)
- const **CRegisteredPass** & **operator=** (**CRegisteredPass** &p)
- void **Set** (**CRegisteredPass** &p)

#### Public Attributes

- double **m\_beginDate**
- uint32\_t **m\_cycle**
- uint32\_t **m\_cycleIndex**
- uint32\_t **m\_nbData**
- uint32\_t **m\_pass**
- uint32\_t **m\_startPoint**

## 6.110.1 Detailed Description

External files access.

## Version

1.0

The documentation for this class was generated from the following file:

- ExternalFilesATP.h

## 6.111 brathl::CStringList Class Reference

```
#include <List.h>
```

Inheritance diagram for brathl::CStringList:

## Public Member Functions

- virtual bool **Complement** (const **CStringList** &array, **CStringList** &complement) const
- **CStringList** ()  
*Empty **CStringList** (p. 333) ctor.*
- **CStringList** (const **CStringList** &list)
- **CStringList** (const stringlist &list)
- **CStringList** (const CStringArray &vect)
- **CStringList** (const stringarray &vect)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual void **Erase** (const string &str)
- virtual void **Erase** (CStringList::iterator it)
- virtual bool **Exists** (const string &str) const
- virtual bool **ExistsNoCase** (const string &str) const
- virtual void **ExtractKeys** (const string &str, const string &delim, bool bRemoveAll=true)
- virtual void **ExtractStrings** (const string &str, const char delim, bool bRemoveAll=true)
- virtual void **ExtractStrings** (const string &str, const string &delim, bool bRemoveAll=true)
- virtual int32\_t **FindIndex** (const string &str, bool compareNoCase=false) const
- virtual void **Insert** (const **CStringList** &list, bool bEnd=true)
- virtual void **Insert** (const string &str, bool bEnd=true)
- virtual void **Insert** (const CStringArray &vect, bool bEnd=true)
- virtual void **Insert** (const stringarray &vect, bool bEnd=true)
- virtual void **Insert** (const stringlist &lst, bool bEnd=true)
- virtual void **InsertUnique** (const string &str, bool bEnd=true)

- virtual void **InsertUnique** (const **CStringList** &lst, bool bEnd=true)
- virtual void **InsertUnique** (const CStringArray \*vect, bool bEnd=true)
- virtual void **InsertUnique** (const CStringArray &vect, bool bEnd=true)
- virtual void **InsertUnique** (const stringarray &vect, bool bEnd=true)
- virtual void **InsertUnique** (const stringlist &lst, bool bEnd=true)
- virtual bool **Intersect** (const **CStringList** &array, **CStringList** &intersect) const
- virtual const **CStringList** & **operator=** (const **CStringList** &lst)
- virtual const **CStringList** & **operator=** (const CStringArray &vect)
- virtual const **CStringList** & **operator=** (const stringarray &vect)
- virtual const **CStringList** & **operator=** (const stringlist &lst)
- virtual void **RemoveAll** ()
- virtual string **ToString** (const string &delim=";", bool useBracket=true) const
- virtual ~**CStringList** ()

*Destructor.*

#### 6.111.1 Detailed Description

A list of strings management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.112 brathl::CStringMap Class Reference

```
#include <List.h>
```

#### Public Member Functions

- **CStringMap** ()  
*CStringMap* (p. 334) *ctor.*
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CStringMap::iterator it)
- virtual bool **Erase** (const string &key)
- virtual string **Exists** (const string &key) const
- virtual void **GetKeys** (CStringArray &keys, bool bRemoveAll=true) const
- virtual string **Insert** (const string &key, const string &str, bool withExcept=true)
- virtual void **Insert** (const **CStringMap** &strmap, bool withExcept=true)
- virtual string **IsValue** (const string &value)
- virtual void **RemoveAll** ()
- virtual ~**CStringMap** ()  
*CStringMap* (p. 334) *dtor.*

## 6.112.1 Detailed Description

a set of string value management classes.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.113 CTimeChangeEvent Class Reference

```
#include <TimeCtrl.h>
```

## Public Member Functions

- virtual wxEvent \* **Clone** ()
- **CTimeChangeEvent** ()
- **CTimeChangeEvent** (wxEventType type, wxWindowID id=-1, const wxString &value=wxT(""))
- **CTimeChangeEvent** (const **CTimeChangeEvent** &event)
- wxString **GetValue** () const
- void **SetValue** (const wxString &value)

## 6.113.1 Detailed Description

This custom time change event triggers whenever the value in the text control changes.

## 6.113.2 Constructor &amp; Destructor Documentation

## 6.113.2.1 CTimeChangeEvent::CTimeChangeEvent ( )

Default constructor

Referenced by Clone().

## 6.113.2.2 CTimeChangeEvent::CTimeChangeEvent ( wxEventType type, wxWindowID id = -1, const wxString &amp; value = wxT ( " " ) )

Normal constructor

References SetValue().

6.113.2.3 CTimeChangeEvent::CTimeChangeEvent ( const CTimeChangeEvent & *event* )

To cater for **Clone()** (p. 336) function

See also

**Clone()** (p. 336)

## 6.113.3 Member Function Documentation

## 6.113.3.1 wxEvent \* CTimeChangeEvent::Clone ( ) [virtual]

Clone

References CTimeChangeEvent().

## 6.113.3.2 wxString CTimeChangeEvent::GetValue ( ) const

Get value

6.113.3.3 void CTimeChangeEvent::SetValue ( const wxString & *value* )

Set value

Referenced by CTimeChangeEvent().

The documentation for this class was generated from the following files:

- TimeCtrl.h
- TimeCtrl.cpp

## 6.114 CTimeChangeSpinButton Class Reference

```
#include <TimeCtrl.h>
```

## Public Member Functions

- **CTimeChangeSpinButton** ()
- **CTimeChangeSpinButton** (CTimeCtrl \*timectrl)
- void **OnSpinDown** (wxSpinEvent &event)
- void **OnSpinUp** (wxSpinEvent &event)
- **~CTimeChangeSpinButton** ()

## 6.114.1 Detailed Description

This control is the spin button of the time picker.

## 6.114.2 Constructor &amp; Destructor Documentation

## 6.114.2.1 CTimeChangeSpinButton::CTimeChangeSpinButton ( )

Default constructor

6.114.2.2 CTimeChangeSpinButton::CTimeChangeSpinButton ( CTimeCtrl \* *timectrl* )

Normal constructor

## 6.114.2.3 CTimeChangeSpinButton::~~CTimeChangeSpinButton ( )

Destructor

## 6.114.3 Member Function Documentation

6.114.3.1 void CTimeChangeSpinButton::OnSpinDown ( wxSpinEvent & *event* )

See also

**OnSpinUp(wxSpinEvent& event)** (p. 337)

6.114.3.2 void CTimeChangeSpinButton::OnSpinUp ( wxSpinEvent & *event* )

These functions are called when the spin button is pressed

## Parameters

<i>wxSpin-Event&amp;</i>	
--------------------------	--

The documentation for this class was generated from the following files:

- TimeCtrl.h
- TimeCtrl.cpp

## 6.115 brathl::CTools Class Reference

```
#include <Tools.h>
```

## Static Public Member Functions

- static double **Abs** (double X)
- static string **AbsolutePath** (const string &partialPath)
- static double **ACos** (double X)
- static double **ACosD** (double X)
- static double **And** (double X, double Y)
- static bool **AreEqual** (double X, double Y)

- static bool **AreEqual** (double X, double Y, double compareEpsilon)
- static bool **AreValidMercatorLatitude** (double lat)
- static string **BaseName** (const string &fileName)
- static string **BeforeFirst** (const string &str, const char ch)
- static double **BitwiseAnd** (double X, double Y)
- static double **BitwiseNot** (double X)
- static double **BitwiseOr** (double X, double Y)
- static bool **CastValue** (int32\_t &Dest, const double Source)
- static double **Ceil** (double X)
- static int **Compare** (double X, double Y, double compareEpsilon=CTools::m\_CompareEpsilon)
- static bool **Compare** (const char \*str1, const char \*str2)
- static bool **CompareNoCase** (const char \*str1, const char \*str2)
- static bool **CompareNoCase** (const string &str1, const string &str2)
- static double **Cos** (double X)
- static double **CosD** (double X)
- static double **Deg2Rad** (double X)
- static void **DeleteObject** (CBratObject \*ob)
- static bool **DirectoryExists** (const string &Name)
- static string **DirName** (const string &fileName)
- static double **DistanceKmOnUnitSphere** (double lat1, double long1, double lat2, double long2)
- static double **DistanceOnUnitSphere** (double lat1, double long1, double lat2, double long2)
- static double **Divide** (double X, double Y)
- static void **DoIncrementalStats** (double NewValue, double &Count, double &Mean, double &StdDev, double &Min, double &Max)
- static string **DoubleToStr** (double d, int32\_t precision=10)
- static double **Exp** (double X)
- static string **ExpandShellVar** (const string &value)
- static string **ExpandVariables** (const string &valueIn, const map< string, string > \*varValues, bool recurse=false, char beginning= '%', uint32\_t \*numberVarsExpanded=NULL, bool withExcept=false, string \*errorMsg=NULL)
- static string **ExpandVariables** (const string &valueIn, const map< string, string > \*varValues, const map< string, string > \*fieldAliases, bool recurse=false, char beginning= '%', uint32\_t \*numberVarsExpanded=NULL, bool withExcept=false, string \*errorMsg=NULL)
- static void **ExtractVector** (const double \*vectorIn, uint32\_t \*shape, uint32\_t n-Dims, uint32\_t \*start, uint32\_t \*edges, double \*vectorOut)
- static bool **FileExists** (const string &Name)
- static string **FileExtension** (const string &fileName)
- static void **FinalizeIncrementalStats** (double Count, double &Mean, double &StdDev, double &Min, double &Max, double DefaultValue=m\_defaultValueDOUBLE)
- static void **Find** (const string &inText, const string &regexPattern, vector< string > &stringFound)

- static void **FindAliases** (const string &inText, vector< string > &aliasesFound, bool onlyName=false, const string &begining="%", bool recurse=false, const map< string, string > \*varValues=NULL, const map< string, string > \*fieldAliases=NULL, bool withExcept=false, string \*errorMsg=NULL)
- static string **FindDataFile** (const string &Name)
- static string **FindFileInPath** (const string &filename, const string &path)
- static int32\_t **FindNoCase** (const string &src, const string &findWhat, uint32\_t pos=0)
- static int32\_t **FindNoCase** (const char \*src, const char \*findWhat, uint32\_t pos=0)
- static void **FindWord** (const string &inText, vector< string > &wordsFound)
- static string **FloatToStr** (float f, int32\_t precision=10)
- static double **Floor** (double X)
- static int32\_t static string **Format** (size\_t size, const char \*format,...) \_\_attribute\_\_((format(printf
- static int32\_t static string static string **Format** (const char \*format,...) \_\_attribute\_\_((format(printf
- static int32\_t static string static string static string **Format** (size\_t size, const char \*format, va\_list args)
- static double **Frac** (double value)
- static string **GetDataDir** ()
- static uint32\_t **GetProductValues** (uint32\_t \*shape, uint32\_t nbDims)
- static double **Int** (double dValue)
- static string **IntToStr** (int32\_t i)
- static double **IsBounded** (double Min, double X, double Max)
- static double **IsBoundedStrict** (double Min, double X, double Max)
- static double **IsDefaultFloat** (double X)
- static bool **IsDefaultValue** (const float value)
- static bool **IsDefaultValue** (const double value)
- static bool **IsDefaultValue** (const int8\_t value)
- static bool **IsDefaultValue** (const uint8\_t value)
- static bool **IsDefaultValue** (const int16\_t value)
- static bool **IsDefaultValue** (const uint16\_t value)
- static bool **IsDefaultValue** (const int32\_t value)
- static bool **IsDefaultValue** (const uint32\_t value)
- static bool **IsDefaultValue** (const int64\_t value)
- static bool **IsDefaultValue** (const uint64\_t value)
- static bool **IsEmpty** (const char \*pstrString)
- static bool **IsEven** (uint32\_t value)
- static bool **IsEven** (int32\_t value)
- static int **IsInf** (double X)
- static bool **IsLongitudeCircular** (double min, double max, double compareEpsilon=CTools::m\_CompareEpsilon)
- static int **IsNan** (double X)
- static bool **IsOdd** (uint32\_t value)
- static bool **IsOdd** (int32\_t value)
- static bool **IsZero** (double X)



- static bool **LoadAndCheckUdUnitsSystem** (string &errorMsg)
- static double **Log** (double X)
- static double **Log10** (double X)
- static string **LongToStr** (int64\_t i)
- static string **MakeCorrectPath** (const string &path)
- static double **Max** (double X1, double X2)
- static double **Min** (double X1, double X2)
- static double **Minus** (double X, double Y)
- static double **Mod** (double X, double Y)
- static double **Multiply** (double X, double Y)
- static double **NormalizeLongitude** (double Floor, double Longitude)
- static double **Or** (double X, double Y)
- static double **Plus** (double X, double Y)
- static double **Pow** (double X, double Y)
- static double **Rad2Deg** (double X)
- static char \* **RemoveAllSpaces** (char \*str)
- static string **RemoveCharSurroundingNumber** (const string &str, const char c1= '(', const char c2= ')')
- static string **Replace** (const string &inText, const string &regexPattern, const string replaceString)
- static void **ReplaceAliases** (const string &in, string &out, vector< string > \*aliases=NULL)
- static void **ReplaceAliases** (const string &in, const string &replacedBy, string &out, vector< string > \*aliases=NULL)
- static string **ReplaceString** (const string &inText, const vector< string > &findString, const vector< string > &replaceWords)
- static string **ReplaceWord** (const string &inText, const vector< string > &findWords, const vector< string > &replaceWords)
- static string **ReplaceWord** (const string &inText, const string &findWords, const string &replaceWords)
- static int32\_t **RFindNoCase** (const string &src, const string &findWhat, uint32\_t pos=0)
- static int32\_t **RFindNoCase** (const char \*src, const char \*findWhat, uint32\_t pos=0)
- static double **Rnd** (double value, double precision)
- static double **Round** (double value)
- static void **SetDataDir** (const string &DataDir)
- static void **SetDataDirForExecutable** (const char \*argv0)
- static void **SetDefaultValue** (float &value)
- static void **SetDefaultValue** (double &value)
- static void **SetDefaultValue** (int8\_t &value)
- static void **SetDefaultValue** (uint8\_t &value)
- static void **SetDefaultValue** (int16\_t &value)
- static void **SetDefaultValue** (uint16\_t &value)
- static void **SetDefaultValue** (int32\_t &value)
- static void **SetDefaultValue** (uint32\_t &value)
- static void **SetDefaultValue** (int64\_t &value)

- static void **SetDefaultValue** (uint64\_t &value)
- static double **Sign** (double X)
- static double **Sin** (double X)
- static double **Sinc** (double x)
- static double **SinD** (double X)
- static string **SlashesDecode** (const string &str, const string &exclude="", bool decodeliterals=true)
- static string **SlashesEncode** (const string &str, const string &exclude="", const string &literals="", bool hexadecimal=true)
- static int32\_t **snprintf** (char \*str, size\_t size, const char \*format,...) \_\_attribute\_\_((format(printf
- static double **Sqr** (double X)
- static double **Sqrt** (double X)
- static int32\_t **StrCaseCmp** (const char \*str1, const char \*str2)
- static bool **StringCompare** (const string &s1, const string &s2)
- static string **StringRemoveAllSpaces** (const string &str)
- static string **StringReplace** (const string &str, char c, char replaceBy)
- static string **StringReplace** (const string &str, const string &c, const string &replaceBy, bool compareNoCase=false)
- static void **StringToAlias** (const string &in, string &out, const char beginning)
- static string **StringToLower** (const string &str)
- static string **StringToUpper** (const string &str)
- static string **StringTrim** (const string &str)
- static double **StrToDouble** (const string &value)
- static float **StrToFloat** (const string &value)
- static int32\_t **StrToInt** (const string &s)
- static int64\_t **StrToLong** (const string &s)
- static void **SwapValue** (int32\_t &value)
- static void **SwapValue** (int16\_t &value)
- static void **SwapValue** (float &value)
- static void **SwapValue** (double &value)
- static double **Tan** (double X)
- static double **TanD** (double X)
- static char \* **ToLower** (char \*str)
- static char **ToLower** (const char chr)
- static string **ToString** (const char \*s, size\_t len=string::npos)
- static char \* **ToUpper** (char \*str)
- static char **ToUpper** (const char chr)
- static string **TrailingZeroesTrim** (const string &Text, bool dotTrim=true)
- static char \* **Trim** (char \*str)
- static double **UnaryMinus** (double X)
- static double **UnaryNot** (double X)
- static double **UnconvertLat** (const string &value)
- static double **UnconvertLon** (const string &value, bool normalize=true)
- static int32\_t **VectorContiguousBlock** (uint32\_t ndims, const uint32\_t \*const shape, const uint32\_t \*const edges, uint32\_t \*const countContinuousBlock)
- static uint32\_t **VectorOffset** (uint32\_t \*shape, uint32\_t ndims, const uint32\_t \*coord)
- static bool **Xor** (bool p, bool q)

## Static Public Attributes

- static const double **m\_CompareEpsilon** = 1.0E-70
- static const char **m\_defaultValueCHAR** = '\0'  
*default values for chars*
- static const double **m\_defaultValueDOUBLE** = 18446744073709551616.0  
*default values for double*
- static const float **m\_defaultValueFLOAT** = 18446744073709551616.0F  
*default values for float*
- static const int16\_t **m\_defaultValueINT16** = 0x7FFF  
*default values for int 16 bits*
- static const int32\_t **m\_defaultValueINT32** = 0x7FFFFFFF  
*default values for int 32 bits*
- static const int64\_t **m\_defaultValueINT64** = 0x7FFFFFFFFFFFFFFFLL  
*default values for unsigned int 64 bits*
- static const int8\_t **m\_defaultValueINT8** = 0x7F  
*default values for int 8 bits*
- static const uint16\_t **m\_defaultValueUINT16** = 0xFFFFU  
*default values for unsigned int 16 bits*
- static const uint32\_t **m\_defaultValueUINT32** = 0xFFFFFFFFU  
*default values for unsigned int 32 bits*
- static const uint64\_t **m\_defaultValueUINT64** = 0xFFFFFFFFFFFFFFFFULL  
*default values for unsigned int 64 bits*
- static const uint8\_t **m\_defaultValueUINT8** = 0xFFU  
*default values for unsigned int 8 bits*
- static const double **m\_deltaLatitudeMercator** = 1.0E-7

## 6.115.1 Detailed Description

Tools management class.

This class provides various static utility methods

## Version

1.0

## 6.115.2 Member Function Documentation

6.115.2.1 double brathl::CTools::Abs ( double *X* ) [static]

Find the absolute value of a number. Takes default values into account

## Parameters

in	<i>X</i>	: Number involved
----	----------	-------------------

**Returns**

Result of operation

**6.115.2.2 string brathl::CTools::AbsolutePath ( const string & *partialPath* ) [static]**

Creates an absolute or full path name for the specified relative path name.

- change path separator in a suitable path separator ('\' or '/') depending on the system)
- skip trailing "../", if any
- remove back references: translate dir1/../dir2 to dir2

**Parameters**

in	<i>partialPath</i>	: the relative path
----	--------------------	---------------------

**Returns**

the absolute path name, or empty string if there is an error (for example, if the value passed in relPath includes a drive letter that is not valid or cannot be found, or if the length of the created absolute path name is greater than the BRATHL\_PATH\_MAX defined in **brathl.h** (p. 389))

**6.115.2.3 double brathl::CTools::ACos ( double *X* ) [static]**

Do the arc cosine of a number expressed in radians. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
----	----------	-------------------

**Returns**

Result of operation

Referenced by ACosD().

**6.115.2.4 double brathl::CTools::ACosD ( double *X* ) [static]**

Do the arc cosine of a number expressed in degrees. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
----	----------	-------------------

**Returns**

Result of operation

References ACos().

**6.115.2.5 double brathl::CTools::And ( double *X*, double *Y* ) [static]**

Do a logical and on two numbers. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
in	<i>Y</i>	: Number involved

**Returns**

Result of operation

**6.115.2.6 string brathl::CTools::BaseName ( const string & *fileName* ) [static]**

Gets a base file name from a string

**Parameters**

in	<i>path</i>	: full path
----	-------------	-------------

**Returns**

the base file name (no extension), or empty string, or : '.' returns '.', './' returns '.', '/' returns '/', '..' returns '..', '../' returns '..', 'abc/def/' returns 'def'

**6.115.2.7 double brathl::CTools::BitwiseAnd ( double *X*, double *Y* ) [static]**

Do a bitwise AND operation an integer. The numbers are taken as signed integers (int32\_t). Then a bitwise AND is computed and the integer is converted back to a float. If the parameters are default values or do not fall in integer range, a default value is returned.

**Parameters**

in	<i>X</i>	: Number involved
in	<i>Y</i>	: Number involved

**Returns**

Result of operation

**6.115.2.8 double brathl::CTools::BitwiseNot ( double X ) [static]**

Complement an integer. The number is taken as a signed integer (int32\_t). Then a bitwise not is computed and the integer is converted back to a float. If the parameter is a default values or do not fall in integer range, a default value is returned.

**Parameters**

in	X	: Number involved
----	---	-------------------

**Returns**

Complemented number

**6.115.2.9 double brathl::CTools::BitwiseOr ( double X, double Y ) [static]**

Do a bitwise OR operation an integer. The numbers are taken as signed integers (int32\_t). Then a bitwise OR is computed and the integer is converted back to a float. If the parameters are default values or do not fall in integer range, a default value is returned.

**Parameters**

in	X	: Number involved
in	Y	: Number involved

**Returns**

Result of operation

**6.115.2.10 double brathl::CTools::Ceil ( double X ) [static]**

Find the integral value part over of a number. Takes default values into account

**Parameters**

in	X	: Number involved
----	---	-------------------

**Returns**

Result of operation

**6.115.2.11 double brathl::CTools::Cos ( double X ) [static]**

Do the cosine of a number expressed in radians. Takes default values into account

## Parameters

in	X	: Number involved
----	---	-------------------

## Returns

Result of operation

**6.115.2.12** `double brathl::CTools::CosD ( double X ) [static]`

Do the cosine of a number expressed in degrees. Takes default values into account

## Parameters

in	X	: Number involved
----	---	-------------------

## Returns

Result of operation

**6.115.2.13** `double brathl::CTools::Deg2Rad ( double X ) [static]`

Convert degrees to radians. Takes default values into account

## Parameters

in	X	: Number involved
----	---	-------------------

## Returns

Result of operation

Referenced by TanD().

**6.115.2.14** `bool brathl::CTools::DirectoryExists ( const string & Name ) [static]`

Indicates if a directory exists

## Parameters

in	Name	: Directory name
----	------	------------------

## Returns

Returns true if directory exists

**6.115.2.15** `string brathl::CTools::DirName ( const string & fileName ) [static]`

Gets a directory name from a string

## Parameters

<i>in</i>	<i>path</i> : full path
-----------	-------------------------

## Returns

the directory name, or '.' if path has only one component

6.115.2.16 double brathl::CTools::Divide ( double *X*, double *Y* ) [static]

Divide two numbers. Takes default values into account

## Parameters

<i>in</i>	<i>X</i> : Number involved
<i>in</i>	<i>Y</i> : Number involved

## Returns

Result of operation

6.115.2.17 void brathl::CTools::DoIncrementalStats ( double *NewValue*, double & *Count*, double & *Mean*, double & *StdDev*, double & *Min*, double & *Max* ) [static]

Do incremental statistics. Incremental statistics are done to avoid memory consumption needed when we do 'classical' stats: an array of all the values involved with statistics must be kept before computing them. After first call to this the parameters must not be modified until end of statistics or result will be unpredictable.

## Parameters

<i>in</i>	<i>NewValue</i> : New value to take into account for statistics. Only valid values are kept; valid values are those different from default value (#IsDefaultValue#)
	<i>in/out</i> Count : number of valid data used for stats. Valid data is a number which is not a default value. On first call, this parameter must be 0 or a default value. And it is not modified since the first valid value.
	<i>in/out</i> Mean : Incremental mean
	<i>in/out</i> StdDev : Temporary value used to compute standard deviation
	<i>in/out</i> Min : Minimum value
	<i>in/out</i> Max : Maximum value

6.115.2.18 string brathl::CTools::DoubleToStr ( double *d*, int32\_t *precision* = 10 ) [static]

Convert an double to string



## Parameters

<i>in</i>	<i>value</i>	: double to be converted
-----------	--------------	--------------------------

## Returns

coconverted value or empty string if no possible conversion.

6.115.2.19 double brathl::CTools::Exp ( double *X* ) [static]

Find exponential of a number. Takes default values into account

## Parameters

<i>in</i>	<i>X</i>	: Number involved
-----------	----------	-------------------

## Returns

Result of operation

References `IsInf()`.

6.115.2.20 string brathl::CTools::ExpandShellVar ( const string & *value* ) [static]

Expands shell variables (i.e. `${HOME}`). If the '\$' character is preceded by '\', it's taken into account as a common character and not as a shell variable identifier. Shell variables beginning by '+' are expanded in uppercase. Shell variables beginning by '-' are expanded in lowercase.

## Parameters

<i>in</i>	<i>value</i>	: The string to expand
-----------	--------------	------------------------

## Returns

the newly expanded string.

References `ExpandVariables()`.

Referenced by `brathl::CParameter::AddValue()`.

6.115.2.21 string brathl::CTools::ExpandVariables ( const string & *valueIn*, const map< string, string > \* *varValues*, bool *recurse* = false, char *beginning* = ' % ', uint32\_t \* *numberVarsExpanded* = NULL, bool *withExcept* = false, string \* *errorMsg* = NULL ) [static]

Expand variables (i.e. `%{VAR}`). If the '%' character is preceded by '\', it's taken into account as a common character and not as a variable identifier. Variables beginning by '+' are expanded in uppercase. Variables beginning by '-' are expanded in lowercase.

## Parameters

in	<i>value</i>	: The string to expand
in	<i>VarValues</i>	: The values of the variables. If NULL, the environment variables are taken.
in	<i>Beginning</i>	: Char identifying the beginning of a var reference
in	<i>Recurse</i>	: If true, variable expanded can contain references to other variables which are then expanded.

## Returns

the newly expanded string.

Referenced by ExpandShellVar(), and bratl::CParameter::SetAliases().

**6.115.2.22** `bool bratl::CTools::FileExists ( const string & Name ) [static]`

Indicates if a file exists

## Parameters

in	<i>Name</i>	: File name
----	-------------	-------------

## Returns

Returns true if file exists and is readable

**6.115.2.23** `string bratl::CTools::FileExtension ( const string & fileName ) [static]`

Gets a file name extension.

## Parameters

in	<i>filename</i>	: file name
----	-----------------	-------------

## Returns

the extension, or empty string if none

**6.115.2.24** `void bratl::CTools::FinalizeIncrementalStats ( double Count, double & Mean, double & StdDev, double & Min, double & Max, double DefaultValue = m_defaultValueDOUBLE ) [static]`

Terminates incremental statistics. Computes the final value of standard deviation

## Parameters

in	<i>Count</i>	: number of valid data used for stats. If count is 0 or default value, all other output parameters are set to default value.
	<i>in/out</i>	Mean : Computed mean or default value (see Count)

	<i>in/out]</i>	StdDev : On output, actual value of standard deviation
	<i>in/out]</i>	Min : Computed min or default value (see Count)
	<i>in/out]</i>	Max : Computed max or default value (see Count)
in	<i>DefaultValue</i>	: Default value wanted Value to put in output parameters if no stats can be done (no valid data: count is 0 or default value <b>m_defaultValueDOUBLE</b> (p. 342)#).

#### 6.115.2.25 string brathl::CTools::FindDataFile ( const string & *Name* ) [static]

Finds a file path known only by its name. The path is retrieved from compilation (installation prefix) or by environment variable.

##### Parameters

in	<i>Name</i>	: File name
----	-------------	-------------

##### Returns

Returns the path of found file or an empty string if not found

Referenced by brathl::CMission::LoadAliasName().

#### 6.115.2.26 string brathl::CTools::FindFileInPath ( const string & *filename*, const string & *path* ) [static]

Finds a file location known only by its name using the give path. The path should be similar to what can be used for the PATH environment variable on the current system.

##### Parameters

in	<i>filename</i>	: File name
in	<i>path</i>	: Search path

##### Returns

Returns the full path to the file or an empty string if not found

#### 6.115.2.27 double brathl::CTools::Floor ( double *X* ) [static]

Find the integral value part below of a number. Takes default values into account

##### Parameters

in	<i>X</i>	: Number involved
----	----------	-------------------

## Returns

Result of operation

### 6.115.2.28 string bratl::CTools::Format ( size\_t *size*, const char \* *format*, ... ) [static]

Write formatted data to a string. WARNING : this method use vsnprintf if vsnprintf is defined, otherwise vsprintf is used and 'size' parameter is ignored

## Parameters

in	<i>size</i>	: maximum number of characters to store
in	<i>format</i>	: format-control string
in	...	: optional arguments

## Returns

formatted string

Referenced by bratl::CDate::AsString(), bratl::BuildExistingInternalFileKind(), bratl::CFileParams::CheckCount(), bratl::CDate::CvDate(), bratl::CFloatArray::Dump(), bratl::CDoubleArray::Dump(), bratl::CDoubleMap::Dump(), bratl::CObDoubleMap::Dump(), bratl::CDoublePtrDoubleMap::Dump(), bratl::CDataSet::EraseFieldSet(), bratl::CBratAlgorithmGeosVelGrid::GetInputParamDesc(), bratl::CBratAlgorithmGeosVelAtp::GetInputParamDesc(), bratl::CBratAlgoFilterMedian1D::GetInputParamDesc(), bratl::CBratAlgoFilterLoess1D::GetInputParamDesc(), bratl::CBratAlgoFilterLoess2D::GetInputParamDesc(), bratl::CBratAlgoFilterMedian2D::GetInputParamDesc(), bratl::CBratAlgorithmGeosVelGrid::GetInputParamFormat(), bratl::CBratAlgorithmGeosVelAtp::GetInputParamFormat(), bratl::CBratAlgoFilterMedian1D::GetInputParamFormat(), bratl::CBratAlgoFilterLoess2D::GetInputParamFormat(), bratl::CBratAlgoFilterLoess1D::GetInputParamFormat(), bratl::CBratAlgoFilterMedian2D::GetInputParamFormat(), bratl::CBratAlgorithmGeosVelGrid::GetInputParamUnit(), bratl::CBratAlgorithmGeosVelAtp::GetInputParamUnit(), bratl::CBratAlgoFilterMedian1D::GetInputParamUnit(), bratl::CBratAlgoFilterMedian2D::GetInputParamUnit(), bratl::CBratAlgoFilterLoess2D::GetInputParamUnit(), bratl::CBratAlgoFilterLoess1D::GetInputParamUnit(), bratl::CParameter::GetValue(), bratl::CUIntMap::Insert(), bratl::CDataSet::InsertFieldSet(), bratl::CProductErsWAP::IsHighResolutionField(), bratl::CFile::Open(), bratl::CFile::ReadToBuffer(), bratl::CBratAlgoFilterLanczos1D::Run(), bratl::CBratAlgoFilterGaussian1D::Run(), bratl::CBratAlgoFilterMedian1D::Run(), bratl::CBratAlgoFilterLoess1D::Run(), bratl::CDatePeriod::SetFrom(), bratl::CDatePeriod::SetTo(), SlashesDecode(), SlashesEncode(), bratl::CFile::WriteChar(), bratl::CFile::WriteFromBuffer(), and bratl::CFile::WriteString().

### 6.115.2.29 string bratl::CTools::Format ( const char \* *format*, ... ) [static]

Write formatted data to a string. WARNING : this method use vsnprintf if vsnprintf is defined, otherwise vsprintf is used and 'size' parameter is ignored

## Parameters

in	<i>format</i>	: format-control string
in	...	: optional arguments

## Returns

formatted string

**6.115.2.30** `string bratl::CTools::Format ( size_t size, const char * format, va_list args )`  
`[static]`

Write formatted data to a string. WARNING : this method use vsnprintf if vsnprintf is defined, otherwise vsprintf is used and 'size' parameter is ignored

## Parameters

in	<i>size</i>	: maximum number of characters to store
in	<i>format</i>	: format-control string
in	<i>args</i>	: optional arguments

## Returns

formatted string

**6.115.2.31** `string bratl::CTools::GetDataDir ( )` `[static]`

Returns the constant data directory defined at compilation time, by environment variable, or set by application.

## Returns

Returns the path of found file or an empty string if not found

Referenced by `bratl::CMission::LoadAliasName()`.

**6.115.2.32** `string bratl::CTools::IntToStr ( int32_t i )` `[static]`

Convert an int to string

## Parameters

in	<i>value</i>	: int to be converted
----	--------------	-----------------------

**Returns**

coconverted value or empty string if no possible conversion.

**6.115.2.33** `double bratl::CTools::IsBounded ( double Min, double X, double Max )`  
`[static]`

Indicates if a number is comprised between two others. Takes default values into account

**Parameters**

<code>in</code>	<code><i>Min</i></code>	: Lower bound
<code>in</code>	<code><i>X</i></code>	: Number involved
<code>in</code>	<code><i>Max</i></code>	: Upper bound

**Returns**

Result of operation: 0 if not  $\text{Min} \leq X \leq \text{Max}$ .

**6.115.2.34** `double bratl::CTools::IsBoundedStrict ( double Min, double X, double Max )`  
`[static]`

Indicates if a number is comprised between two others. Takes default values into account

**Parameters**

<code>in</code>	<code><i>Min</i></code>	: Lower bound
<code>in</code>	<code><i>X</i></code>	: Number involved
<code>in</code>	<code><i>Max</i></code>	: Upper bound

**Returns**

Result of operation: 0 if not  $\text{Min} < X < \text{Max}$ .

**6.115.2.35** `double bratl::CTools::IsDefaultFloat ( double X )` `[static]`

Checks a default value.

**Parameters**

<code>in</code>	<code><i>X</i></code>	: Number involved
-----------------	-----------------------	-------------------

**Returns**

0.0 if X is not a default value, 1.0 otherwise

**6.115.2.36** `int32_t bratl::CTools::IsInf ( double X ) [static]`

Indicates if a number is infinite.

**Parameters**

<code>in</code>	<code>X</code>	: Number involved
-----------------	----------------	-------------------

**Returns**

0 if X is finite 1 if infinite

Referenced by `Exp()`, `Pow()`, `Sqr()`, and `Tan()`.

**6.115.2.37** `int32_t bratl::CTools::IsNan ( double X ) [static]`

Indicates if a value is a valid number.

**Parameters**

<code>in</code>	<code>X</code>	: Number involved
-----------------	----------------	-------------------

**Returns**

0 if X is valid, 1 if X is not a number

Referenced by `Tan()`.

**6.115.2.38** `double bratl::CTools::Log ( double X ) [static]`

Find the natural logarithm of a number. Takes default values into account

**Parameters**

<code>in</code>	<code>X</code>	: Number involved
-----------------	----------------	-------------------

**Returns**

Result of operation

**6.115.2.39** `double bratl::CTools::Log10 ( double X ) [static]`

Find the decimal logarithm of a number. Takes default values into account

**Parameters**

<code>in</code>	<code>X</code>	: Number involved
-----------------	----------------	-------------------

**Returns**

Result of operation

**6.115.2.40** `string bratl::CTools::MakeCorrectPath ( const string & path ) [static]`

Cleans a path variable

- change path separator in a suitable path separator ('\' or '/') depending on the system)
- skip trailing "../", if any
- remove back references: translate dir1/../dir2 to dir2

**Parameters**

<code>in</code>	<code>path</code>	: The string to clean
-----------------	-------------------	-----------------------

**Returns**

the newly cleaned string.

**6.115.2.41** `double bratl::CTools::Max ( double X1, double X2 ) [static]`

Find the maximum value of two numbers. Takes default values into account

**Parameters**

<code>in</code>	<code>X1</code>	: Number involved
<code>in</code>	<code>X2</code>	: Number involved

**Returns**

Result of operation

Referenced by `bratl::CCriteriaLatLon::GetMinOrMaxLon()`.

**6.115.2.42** `double bratl::CTools::Min ( double X1, double X2 ) [static]`

Find the minimum value of two numbers. Takes default values into account

**Parameters**

<code>in</code>	<code>X1</code>	: Number involved
<code>in</code>	<code>X2</code>	: Number involved

**Returns**

Result of operation

Referenced by `bratl::CCriteriaLatLon::GetMinOrMaxLon()`.



**6.115.2.43** double bratl::CTools::Minus ( double *X*, double *Y* ) [static]

Subtracts one number from another. TAKES default values into account

**Parameters**

in	<i>X</i>	: Number involved
in	<i>Y</i>	: Number involved

**Returns**

Result of operation

**6.115.2.44** double bratl::CTools::Mod ( double *X*, double *Y* ) [static]

Find the modulus of a number divided by another. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
in	<i>Y</i>	: Divider

**Returns**

Result of operation

**6.115.2.45** double bratl::CTools::Multiply ( double *X*, double *Y* ) [static]

Multiply two numbers. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
in	<i>Y</i>	: Number involved

**Returns**

Result of operation

**6.115.2.46** double bratl::CTools::NormalizeLongitude ( double *Floor*, double *Longitude* )  
[static]

Find a number satisfying the condition  $\text{Floor} \leq \text{Longitude} < \text{Floor} + 360$ . Takes default values into account

**Parameters**

in	<i>Floor</i>	: Base longitude
in	<i>Longitude</i>	: Longitude to normalize

**Returns**

Result of operation

**6.115.2.47** `double bratl::CTools::Or ( double X, double Y )` `[static]`

Do a logical or on two numbers. Takes default values into account

**Parameters**

<code>in</code>	<code>X</code>	: Number involved
<code>in</code>	<code>Y</code>	: Number involved

**Returns**

Result of operation

**6.115.2.48** `double bratl::CTools::Plus ( double X, double Y )` `[static]`

Add two numbers. Takes default values into account

**Parameters**

<code>in</code>	<code>X</code>	: Number involved
<code>in</code>	<code>Y</code>	: Number involved

**Returns**

Result of operation

**6.115.2.49** `double bratl::CTools::Pow ( double X, double Y )` `[static]`

Find the power of a number by another. Takes default values into account

**Parameters**

<code>in</code>	<code>X</code>	: Number involved
<code>in</code>	<code>Y</code>	: Power. Can be a integral or decimal

**Returns**

Result of operation

References `IsInf()`.

**6.115.2.50** `double bratl::CTools::Rad2Deg ( double X )` `[static]`

Convert radians to degrees. Takes default values into account

## Parameters

<i>in</i>	<i>X</i> : Number involved
-----------	----------------------------

## Returns

Result of operation

6.115.251 `char * brathl::CTools::RemoveAllSpaces ( char * str ) [static]`

Remove all the blank characters in a string. Blank characters are identified by the function isspace (3C).

## Parameters

<i>str</i>	[in/out] : string to be modified
------------	----------------------------------

## Returns

a pointer to the string

Referenced by StringRemoveAllSpaces().

6.115.252 `string brathl::CTools::RemoveCharSurroundingNumber ( const string & str, const char c1 = ' ( ', const char c2 = ' ) ' ) [static]`

Removes characters *c1* and *c2*, if these characters surround an number (integer or decimal). For example: RemoveCharSurroundingNumber("ABCD (125)", '(', ')') will return "ABCD 125" RemoveCharSurroundingNumber("ABCD (+125.63)", '(', ')') will return "ABCD +125.63" RemoveCharSurroundingNumber("ABCD (-45) (XYZ\*2)", '(', ')') will return "ABCD -45 (XYZ\*2)" RemoveCharSurroundingNumber("(ABCD ((-45)))", '(', ')') will return "(ABCD (-45))"

## Parameters

<i>in</i>	<i>str</i> : The string to modify
<i>in</i>	<i>c1</i> : the first surrounding char
<i>in</i>	<i>c2</i> : the last surrounding char

## Returns

the newly modified string.

6.115.253 `void brathl::CTools::SetDataDir ( const string & DataDir ) [static]`

Explicitly set the Data Directory.

## Parameters

<i>in</i>	<i>DataDir</i> : Full path to data directory.
-----------	---

**6.115.2.54** void brathl::CTools::SetDataDirForExecutable ( const char \* *argv0* ) [static]

Explicitly set the Data Directory based on a relative path to the current executable. The Data Directory will be set to '../data' relative to the location of the executable.

**Parameters**

in	<i>argv0</i>	: pass argv[0] that you got from main(int argc, char *argv[]).
----	--------------	--

**6.115.2.55** double brathl::CTools::Sign ( double *X* ) [static]

Find the sign of a number (1 if positive or null, -1 if negative). Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
----	----------	-------------------

**Returns**

Result of operation

**6.115.2.56** double brathl::CTools::Sin ( double *X* ) [static]

Do the sine of a number expressed in radians. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
----	----------	-------------------

**Returns**

Result of operation

**6.115.2.57** double brathl::CTools::SinD ( double *X* ) [static]

Do the sine of a number expressed in degrees. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
----	----------	-------------------

**Returns**

Result of operation

**6.115.2.58** `string bratl::CTools::SlashesDecode ( const string & str, const string & exclude = " ", bool decodeLiterals = true ) [static]`

Takes a string with escaped characters including decimal and hexadecimal escapes and decodes them to the literal character. This function supports only standard C/C++ escaped literals.

**Parameters**

in	<i>str</i>	: The string to decode.
in	<i>exclude</i>	: A list of characters to exclude from decoding.
in	<i>decodeLiterals</i>	: Set if non standard escaped literals are to be decoded.

**Returns**

the newly encoded string.

References Format().

**6.115.2.59** `string bratl::CTools::SlashesEncode ( const string & str, const string & exclude = " ", const string & literals = " ", bool hexadecimal = true ) [static]`

This encodes characters that are not printable or can be encoded with one of the C/C++ standard escape sequences. The 'exclude' list is a list of chars to exclude from the encoding process. Since the '\0' is used to determine the end of the string and will not be encoded.

**Parameters**

in	<i>str</i>	: The string to encode.
in	<i>exclude</i>	: A list of characters to exclude from encoding.
in	<i>literals</i>	: A list of printable characters to be included in the encoding.
	<i>hexadecimal</i>	: If true, non-standard, non-printable characters will be encoded in hexadecimal. If false they will be encoded in octal format.

**Returns**

the newly encoded string.

References Format().

**6.115.2.60** `int32_t brathl::CTools::snprintf ( char * str, size_t size, const char * format, ... )`  
`[static]`

Write formatted data to a string. WARNING : this method use vsnprintf if vsnprintf is defined, otherwise vsprintf is used and 'size' parameter is ignored

**Parameters**

out	<i>str</i>	: storage location for output.
in	<i>size</i>	: maximum number of characters to store
in	<i>format</i>	: format-control string
in	...	: optional arguments

**Returns**

return value of the vsnprintf or vsprintf - see documentation of these functions

**6.115.2.61** `double brathl::CTools::Sqr ( double X )` `[static]`

Find the square value of a number. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
----	----------	-------------------

**Returns**

Result of operation

References IsInf().

**6.115.2.62** `double brathl::CTools::Sqrt ( double X )` `[static]`

Find the square root value of a number. Takes default values into account

**Parameters**

in	<i>X</i>	: Number involved
----	----------	-------------------

**Returns**

Result of operation

**6.115.2.63** `int32_t brathl::CTools::StrCaseCmp ( const char * str1, const char * str2 )`  
`[static]`

Compare the two strings *str1* and *str2*, while being unaware of the differences between upper-case and lower-case. This method is thus identical to the function `strcasecmp` (3C) with the following difference : *str1*, *str2* can be NULL, in this case, the string concerned is regarded as a null string.

**Parameters**

<code>in</code>	<code><i>str1</i></code>	: string 1
<code>in</code>	<code><i>str2</i></code>	: string 2

**Returns**

: negative, null (= 0) or positive value if the *str1* is respectively lower, equal or higher than *str2*.

Referenced by `brathl::CParameter::GetValue()`.

**6.115.2.64** `string brathl::CTools::StringRemoveAllSpaces ( const string & str )` `[static]`

Remove all the blank characters in a string. Blank characters are identified by the function `isspace` (3C).

**Parameters**

<code>in</code>	<code><i>str</i></code>	: string to be modified
-----------------	-------------------------	-------------------------

**Returns**

the modified string

References `RemoveAllSpaces()`.

**6.115.2.65** `string brathl::CTools::StringReplace ( const string & str, char c, char replaceBy )`  
`[static]`

Replace all tokens of char *c* by char *replaceBy* in a string.

**Parameters**

<code>in</code>	<code><i>str</i></code>	: string to be modified
<code>in</code>	<code><i>c</i></code>	: char to replace
<code>in</code>	<code><i>replaceBy</i></code>	: char replaced

**Returns**

the modified string

**6.115.2.66** `string brathl::CTools::StringReplace ( const string & str, const string & c, const string & replaceBy, bool compareNoCase = false ) [static]`

Replace all tokens of string *c* by string *replaceBy* in a string.

**Parameters**

in	<i>str</i>	: string to be modified
in	<i>c</i>	: string to replace
in	<i>replaceBy</i>	: string replaced

**Returns**

the modified string

**6.115.2.67** `string brathl::CTools::StringToLower ( const string & str ) [static]`

Set a string object in lowercase

**Parameters**

<i>str</i>	[in/out] : string to be modified
------------	----------------------------------

**Returns**

a new string object in lowercase

References ToLower().

Referenced by brathl::CProductEnvisat::IsHighResolutionField().

**6.115.2.68** `string brathl::CTools::StringToUpper ( const string & str ) [static]`

Set a string object in uppercase

**Parameters**

in	<i>str</i>	: character
----	------------	-------------



**Returns**

a new string object in uppercase

References ToUpper().

**6.115.2.69 string bratl::CTools::StringTrim ( const string & *str* ) [static]**

Remove all the blank characters at the beginning and the end of a string. Blank characters are identified by the function isspace (3C).

**Parameters**

<i>str</i>	[in/out] : string to be modified
------------	----------------------------------

**Returns**

a trimmed string

Referenced by bratl::CMission::LoadAliasName(), StrToDouble(), Trim(), UnconvertLat(), and UnconvertLon().

**6.115.2.70 double bratl::CTools::StrToDouble ( const string & *value* ) [static]**

Convert an string to double

**Parameters**

<i>in</i>	<i>value</i>	: string to be converted
-----------	--------------	--------------------------

**Returns**

coconverted value or CTool::m\_defaultValueDOUBLE if no possible conversion.

References StringTrim().

Referenced by UnconvertLat(), and UnconvertLon().

**6.115.2.71 int32\_t bratl::CTools::StrToInt ( const string & *s* ) [static]**

Convert an string to int

**Parameters**

<i>in</i>	<i>value</i>	: string to be converted
-----------	--------------	--------------------------

**Returns**

coanverted value or CTool::m\_defaultValueINT if no possible conversion.

Referenced by brathl::CCriteriaCycle::Set(), brathl::CCriteriaPassInt::Set(), brathl::CCriteriaCycle::SetFrom(), brathl::CCriteriaPassInt::SetFrom(), brathl::CCriteriaCycle::SetTo(), and brathl::CCriteriaPassInt::SetTo().

**6.115.272 double brathl::CTools::Tan ( double *X* ) [static]**

Do the tangent of a number expressed in radians. Takes default values into account

**Parameters**

<i>in</i>	<i>X</i> : Number involved
-----------	----------------------------

**Returns**

Result of operation

References IsInf(), and IsNan().

Referenced by TanD().

**6.115.273 double brathl::CTools::TanD ( double *X* ) [static]**

Do the tangent of a number expressed in degrees. Takes default values into account

**Parameters**

<i>in</i>	<i>X</i> : Number involved
-----------	----------------------------

**Returns**

Result of operation

References Deg2Rad(), and Tan().

**6.115.274 char \* brathl::CTools::ToLower ( char \* *str* ) [static]**

Set a string in lowercase

**Parameters**

<i>str</i> [in/out]	: string to be modified
---------------------	-------------------------

**Returns**

a pointer to the string

Referenced by StringToLower().

**6.115.2.75** `char brathl::CTools::ToLower ( const char chr ) [static]`

Set a string in lowercase

**Parameters**

<i>in</i>	<i>chr</i> : character
-----------	------------------------

**Returns**

the lowercase character

**6.115.2.76** `char * brathl::CTools::ToUpper ( char * str ) [static]`

Set a string in uppercase

**Parameters**

<i>str</i> [in/out] : string to be modified
---

**Returns**

a pointer to the string

Referenced by StringToUpper().

**6.115.2.77** `char brathl::CTools::ToUpper ( const char chr ) [static]`

Set a character in uppercase

**Parameters**

<i>in</i>	<i>chr</i> : character
-----------	------------------------

**Returns**

the uppercase character

**6.115.2.78** `string brathl::CTools::TrailingZeroesTrim ( const string & Text, bool dotTrim = true ) [static]`

Removes trailing zeroes from a number: 2.30000 is transformed into 2.3.

**Parameters**

<i>in</i>	<i>Text</i> : String
<i>in</i>	<i>dotTrim</i> : if true, remove dot at the end : 2.000 --> 2, if false, leave dot : 2.000 --> 2.

**Returns**

Returns modified string

**6.115.2.79** `char * brathl::CTools::Trim ( char * str ) [static]`

Remove all the blank characters at the beginning and the end of a string. Blank characters are identified by the function isspace (3C).

**Parameters**

<i>str</i>	[in/out] : string to be modified
------------	----------------------------------

**Returns**

a pointer to the string

References StringTrim().

Referenced by brathl::CFile::ReadLineData().

**6.115.2.80** `double brathl::CTools::UnaryMinus ( double X ) [static]`

Negates a number. Takes default values into account

**Parameters**

<i>in</i>	<i>X</i>	: Number involved
-----------	----------	-------------------

**Returns**

Negated number

**6.115.2.81** `double brathl::CTools::UnaryNot ( double X ) [static]`

Negates a logical value (0 is false, other (except default value) is true. Takes default values into account

**Parameters**

<i>in</i>	<i>X</i>	: Number involved
-----------	----------	-------------------

**Returns**

Negated value

**6.115.2.82** `double brathl::CTools::UnconvertLat ( const string & value ) [static]`

Converts and normalize a latitude string representation (eg 60 N, 75.56 W, 60, -75.56) Normalize +/-90.

## Parameters

<i>value</i>	latitude string representation
--------------	--------------------------------

References StringTrim(), and StrToDouble().

**6.115.2.83** `double brathl::CTools::UnconvertLon ( const string & value, bool normalize = true ) [static]`

Converts and eventually normalize a longitude string representation (eg 60 E, 120.23 W, 60, -120.23) Normalize +/-180.

## Parameters

<i>normalize</i>	set to true to normalize longitude value
<i>value</i>	longitude string representation

## Returns

converted longitude.

References StringTrim(), and StrToDouble().

The documentation for this class was generated from the following files:

- Tools.h
- Tools.cpp

## 6.116 brathl::CTreeField Class Reference

```
#include <TreeField.h>
```

Inherits brathl::CObjectTree.

## Public Member Functions

- virtual CObjectTreeIterator **AddChild** (CObjectTreeNode \*parent, const string &nm, **CField** \*x, bool goCurrent=false)
- virtual CObjectTreeIterator **AddChild** (CObjectTreeIterator &parent, const string &nm, **CField** \*x, bool goCurrent=false)
- virtual CObjectTreeIterator **AddChild** (const string &nm, **CField** \*x, bool goCurrent=false)
- **CTreeField** ()  
*Empty CTreeField (p. 368) ctor.*
- virtual void **Dump** (ostream &fOut=cerr)  
*Dump function.*
- void **DumpDictionary** (ostream &fOut=cout)
- void **DumpDictionary** (const string &outputFileName)
- **CField** \* **FindParent** (**CField** \*field)

- **CField** \* **GetCurrentData** (bool withExcept=true)
- **CField** \* **GetParentData** (bool withExcept=true)
- **CField** \* **GetRootData** ()
- void **ResetHiddenFlag** ()
- virtual ~**CTreeField** ()

*Destructor.*

#### Static Public Member Functions

- static **CField** \* **GetDataAsFieldObject** (CObjectTreeNode \*node, bool withExcept=true)
- static **CFieldRecord** \* **GetDataAsFieldRecordObject** (CObjectTreeNode \*node, bool withExcept=true)

#### Static Public Attributes

- static const string **m\_keyDelimiter** = "."

#### 6.116.1 Detailed Description

Tree fields management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- TreeField.h
- TreeField.cpp

### 6.117 brathl::CUInt16Array Class Reference

```
#include <List.h>
```

#### Public Member Functions

- virtual bool **Complement** (const **CUInt16Array** &array, **CUInt16Array** &complement) const
- **CUInt16Array** ()  
*Empty CUInt16Array (p. 369) ctor.*
- **CUInt16Array** (const **CUInt16Array** &vect)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CUInt16Array::iterator it)

- virtual void **Insert** (**CUInt16Array** \*vect, bool bEnd=true)
- virtual void **Insert** (const **CUInt16Array** &vect, bool bEnd=true)
- virtual void **Insert** (const vector< uint16\_t > &vect, bool bEnd=true)
- virtual void **Insert** (uint16\_t \*vect, size\_t length)
- virtual void **Insert** (const uint16\_t value)
- virtual CUInt16Array::iterator **InsertAt** (CUInt16Array::iterator where, const uint16\_t value)
- virtual CUInt16Array::iterator **InsertAt** (int32\_t index, const uint16\_t value)
- virtual bool **Intersect** (const **CUInt16Array** &array, **CUInt16Array** &intersect) const
- virtual bool **operator!=** (const **CUInt16Array** &vect)
- virtual const **CUInt16Array** & **operator=** (const **CUInt16Array** &vect)
- virtual bool **operator==** (const **CUInt16Array** &vect)
- virtual void **RemoveAll** ()
- virtual CUInt16Array::iterator **ReplaceAt** (CUInt16Array::iterator where, const uint16\_t value)
- virtual CUInt16Array::iterator **ReplaceAt** (int32\_t index, const uint16\_t value)
- virtual uint16\_t \* **ToArray** ()
- virtual int16\_t \* **ToIntArray** ()
- virtual string **ToString** (const string &delim=",", bool useBracket=true) const
- virtual ~**CUInt16Array** ()

*Destructor.*

#### 6.117.1 Detailed Description

An array (vector) of ints management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

### 6.118 brathl::CUInt8Array Class Reference

```
#include <List.h>
```

#### Public Member Functions

- virtual bool **Complement** (const **CUInt8Array** &array, **CUInt8Array** &complement) const
- **CUInt8Array** ()

*Empty **CUIntArray** (p. 370) ctor.*

- **CUIntArray** (const **CUIntArray** &vect)
- virtual void **Dump** (ostream &fOut=cerr) const

*Dump fonction.*

- virtual bool **Erase** (CUIntArray::iterator it)
- virtual void **Insert** (**CUIntArray** \*vect, bool bEnd=true)
- virtual void **Insert** (const **CUIntArray** &vect, bool bEnd=true)
- virtual void **Insert** (const vector< uint8\_t > &vect, bool bEnd=true)
- virtual void **Insert** (uint8\_t \*vect, size\_t length)
- virtual void **Insert** (const uint8\_t value)
- virtual CUIIntArray::iterator **InsertAt** (CUIntArray::iterator where, const uint8\_t value)
- virtual CUIIntArray::iterator **InsertAt** (int32\_t index, const uint8\_t value)
- virtual bool **Intersect** (const **CUIntArray** &array, **CUIntArray** &intersect) const
- virtual bool **operator!=** (const **CUIntArray** &vect)
- virtual const **CUIntArray** & **operator=** (const **CUIntArray** &vect)
- virtual bool **operator==** (const **CUIntArray** &vect)
- virtual void **RemoveAll** ()
- virtual CUIIntArray::iterator **ReplaceAt** (CUIntArray::iterator where, const uint8\_t value)
- virtual CUIIntArray::iterator **ReplaceAt** (int32\_t index, const uint8\_t value)
- virtual uint8\_t \* **ToArray** ()
- virtual int8\_t \* **ToIntArray** ()
- virtual string **ToString** (const string &delim=";", bool useBracket=true) const
- virtual ~**CUIntArray** ()

*Destructor.*

#### 6.118.1 Detailed Description

An array (vector) of ints management class.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

#### 6.119 brathl::CUIntArray Class Reference

```
#include <List.h>
```



## Public Member Functions

- virtual bool **Complement** (const **CUIntArray** &array, **CUIntArray** &complement) const
- **CUIntArray** ()  
*Empty **CUIntArray** (p. 371) ctor.*
- **CUIntArray** (const **CUIntArray** &vect)
- virtual void **Dump** (ostream &fOut=cerr) const  
*Dump fonction.*
- virtual bool **Erase** (CUIntArray::iterator it)
- uint32\_t **GetProductValues** () const
- virtual void **Insert** (**CUIntArray** \*vect, bool bEnd=true)
- virtual void **Insert** (const **CUIntArray** &vect, bool bEnd=true)
- virtual void **Insert** (const vector< uint32\_t > &vect, bool bEnd=true)
- virtual void **Insert** (uint32\_t \*vect, size\_t length)
- virtual void **Insert** (const uint32\_t value)
- virtual CUIntArray::iterator **InsertAt** (CUIntArray::iterator where, const uint32\_t value)
- virtual CUIntArray::iterator **InsertAt** (int32\_t index, const uint32\_t value)
- virtual bool **Intersect** (const **CUIntArray** &array, **CUIntArray** &intersect) const
- virtual bool **operator!=** (const **CUIntArray** &vect)
- virtual const **CUIntArray** & **operator=** (const **CUIntArray** &vect)
- virtual bool **operator==** (const **CUIntArray** &vect)
- virtual void **RemoveAll** ()
- virtual CUIntArray::iterator **ReplaceAt** (CUIntArray::iterator where, const uint32\_t value)
- virtual CUIntArray::iterator **ReplaceAt** (int32\_t index, const uint32\_t value)
- virtual uint32\_t \* **ToArray** ()
- virtual int32\_t \* **ToIntArray** ()
- virtual size\_t \* **ToSizeTArray** ()
- virtual string **ToString** (const string &delim=",", bool useBracket=true) const
- virtual ~**CUIntArray** ()  
*Destructor.*

## 6.119.1 Detailed Description

An array (vector) of ints management class.

## Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.120 brathl::CUIntMap Class Reference

```
#include <List.h>
```

Inherited by CMapDataMode, CMapProjection, CMapTypeData, CMapTypeDisp, CMapTypeField, CMapTypeFilter, and CMapTypeOp.

### Public Member Functions

- **CUIntMap** ()
  - CUIntMap* (p. 373) *ctor.*
- virtual void **Dump** (ostream &fOut=cerr) const
  - Dump fonction.*
- virtual bool **Erase** (CUIntMap::iterator it)
- virtual bool **Erase** (const string &key)
- virtual uint32\_t **Exists** (const string &key) const
- virtual void **GetKeys** (CStringArray &keys, bool bRemoveAll=true)
- virtual uint32\_t **Insert** (const string &key, uint32\_t value, bool withExcept=true)
- virtual void **Insert** (const **CUIntMap** &m, bool bRemoveAll=true, bool withExcept=true)
- virtual void **Insert** (const CStringArray &keys, uint32\_t initValue, bool bRemoveAll=true, bool withExcept=true)
- virtual void **Insert** (const CStringArray &keys, const **CUIntArray** &values, bool bRemoveAll=true, bool withExcept=true)
- virtual void **Insert** (const CStringArray &keys, bool bRemoveAll=true, bool withExcept=true)
- virtual uint32\_t **operator[]** (const string &key)
- virtual void **RemoveAll** ()
- virtual ~**CUIntMap** ()
  - CUIntMap* (p. 373) *dtor.*

### 6.120.1 Detailed Description

a set of unsigned integer value management classes.

#### Version

1.0

The documentation for this class was generated from the following files:

- List.h
- List.cpp

## 6.121 brathl::CUnImplementException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for brathl::CUnImplementException:

Collaboration diagram for brathl::CUnImplementException:

### Public Member Functions

- **CUnImplementException** ()  
*Empty **CUnImplementException** (p. 374) ctor.*
- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*
- virtual ~**CUnImplementException** () throw ()  
*Destructor.*
- **CUnImplementException** (const string &message, int32\_t errcode=BRATHL\_UNIMPLEMENT\_ERROR)

#### 6.121.1 Detailed Description

Unimplement Exception management class.

#### Version

1.0

#### 6.121.2 Constructor & Destructor Documentation

6.121.2.1 brathl::CUnImplementException::CUnImplementException ( const string & message, int32\_t errcode = BRATHL\_UNIMPLEMENT\_ERROR ) [inline]

Creates a new **CUnImplementException** (p. 374) object.

#### Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following file:

- **Exception.h**

## 6.122 CWPlot Class Reference

```
#include <WPlot.h>
```

Inheritance diagram for CWPlot:

Collaboration diagram for CWPlot:

### Public Member Functions

- **CWPlot** (uint32\_t groupNumber=0)
- virtual void **GetInfo** ()
- virtual **CInternalFiles** \* **GetInternalFiles** (CBratObject \*ob, bool with-Except=true)

### Static Public Member Functions

- static **CInternalFilesZFX** \* **GetInternalFilesZFX** (CBratObject \*ob, bool with-Except=true)

### Protected Member Functions

- void **Init** ()

#### 6.122.1 Detailed Description

A **CWPlot** (p. 375) object management class

#### Version

1.0

The documentation for this class was generated from the following files:

- WPlot.h
- WPlot.cpp

## 6.123 brathl::CXMLException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for brathl::CXMLException:

Collaboration diagram for brathl::CXMLException:

## Public Member Functions

- **CXMLException** ()  
*Empty CParameterException (p. 296) ctor.*
- **CXMLException** (const string &message, int32\_t errcode)
- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*
- virtual ~**CXMLException** () throw ()  
*Destructor.*

## 6.123.1 Detailed Description

XML Exception management class.

## Version

1.0

## 6.123.2 Constructor &amp; Destructor Documentation

#### 6.123.2.1 bratl::CXMLException::CXMLException ( const string & message, int32\_t errcode ) [inline]

Creates a new **CParameterException** (p. 296) object.

## Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following file:

- **Exception.h**

## 6.124 bratl::CXMLParseException Class Reference

```
#include <Exception.h>
```

Inheritance diagram for bratl::CXMLParseException:

Collaboration diagram for bratl::CXMLParseException:

## Public Member Functions

- **CXMLParseException** (const string &message, int32\_t errcode)
- virtual const char \* **TypeOf** () const  
*Identification of exception (human readable)*

- virtual `~CXMLParseException ()` throw ()  
*Destructor.*

#### 6.124.1 Detailed Description

XML Parse Exception management class.

#### Version

1.0

#### 6.124.2 Constructor & Destructor Documentation

##### 6.124.2.1 `bratl::CXMLParseException::CXMLParseException ( const string & message, int32_t errcode ) [inline]`

Creates a new **CParameterException** (p. 296) object.

#### Parameters

<i>message</i>	[in] : error message
<i>errcode</i>	[in] : error code

The documentation for this class was generated from the following file:

- **Exception.h**

## 6.125 CZFXYPlot Class Reference

```
#include <ZFXYPLOT.h>
```

Inheritance diagram for CZFXYPlot:

Collaboration diagram for CZFXYPlot:

#### Public Member Functions

- **CZFXYPLOT** (uint32\_t groupNumber=0)
- virtual void **GetInfo** ()
- virtual **CInternalFiles** \* **GetInternalFiles** (CBratObject \*ob, bool with-Except=true)
- void **GetPlotWidthHeight** (**CInternalFiles** \*zfx, const string &fieldName, int32\_t &width, int32\_t &height, **CExpressionValue** &varY, **CExpressionValue** &varX, uint32\_t &dimRangeX, uint32\_t &dimRangeY, string &varXName, string &varYName)

**Static Public Member Functions**

- static **CInternalFilesYFX** \* **GetInternalFilesYFX** (CBratObject \*ob, bool with-Except=true)
- static **CInternalFilesZFX** \* **GetInternalFilesZFX** (CBratObject \*ob, bool with-Except=true)

**Protected Member Functions**

- void **Init** ()

## 6.125.1 Detailed Description

A **CZFXPlot** (p. 377) object management class

**Version**

1.0

The documentation for this class was generated from the following files:

- ZFXPlot.h
- ZFXPlot.cpp

**6.126 vtkObArray Class Reference**

```
#include <vtkList.h>
```

**Public Member Functions**

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual bool **Erase** (vtkObArray::iterator it)
- virtual bool **Erase** (int32\_t index)
- bool **GetDelete** ()
- virtual void **Insert** (vtkObject \*ob)
- virtual vtkObArray::iterator **InsertAt** (vtkObArray::iterator where, vtkObject \*ob)
- virtual bool **PopBack** ()
- virtual void **RemoveAll** ()
- virtual vtkObArray::iterator **ReplaceAt** (vtkObArray::iterator where, vtkObject \*ob)
- void **SetDelete** (bool value)
- **vtkObArray** (bool bDelete=true)  
*Empty vtkObArray (p. 378) ctor.*
- virtual ~**vtkObArray** ()  
*Destructor.*

## Protected Attributes

- bool **m\_bDelete**

## 6.126.1 Detailed Description

An array (vector) of vtkObject management class.

## Version

1.0

## 6.126.2 Constructor &amp; Destructor Documentation

6.126.2.1 **vtkObArray::~vtkObArray** ( ) [virtual]

Destructor.

Creates new **vtkObArray** (p. 378) object from another **vtkObArray** (p. 378)

## Parameters

<i>list</i>	[in] : list to be copied
-------------	--------------------------

References RemoveAll().

## 6.126.3 Member Function Documentation

6.126.3.1 bool **vtkObArray::Erase** ( **vtkObArray::iterator** *it* ) [virtual]

Delete an element referenced by it

## Returns

true if no error, otherwise false

Referenced by Erase().

6.126.3.2 bool **vtkObArray::Erase** ( int32\_t *index* ) [virtual]

Delete an element referenced by it

## Returns

true if no error, otherwise false

References Erase().

6.126.3.3 bool **vtkObArray::GetDelete** ( ) [inline]

Copy a new **vtkObArray** (p. 378) to the object



#### 6.126.3.4 void vtkObArray::RemoveAll ( ) [virtual]

Remove all elements and clear the list

Referenced by ~vtkObArray().

The documentation for this class was generated from the following files:

- vtkList.h
- vtkList.cpp

### 6.127 vtkObList Class Reference

```
#include <vtkList.h>
```

#### Public Member Functions

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual bool **Erase** (vtkObList::iterator it)
- bool **GetDelete** ()
- virtual void **Insert** (vtkObject \*ob, bool bEnd=true)
- virtual bool **PopBack** ()
- virtual void **RemoveAll** ()
- void **SetDelete** (bool value)
- **vtkObList** (bool bDelete=true)  
*Empty **vtkObList** (p. 380) ctor.*
- virtual ~**vtkObList** ()  
*Destructor.*

#### Protected Attributes

- bool **m\_bDelete**

#### 6.127.1 Detailed Description

A list of vtkObject management class.

#### Version

1.0

### 6.127.2 Constructor & Destructor Documentation

#### 6.127.2.1 vtkObList::~~vtkObList ( ) [virtual]

Destructor.

Creates new **vtkObList** (p. 380) object from another CStringList

#### Parameters

<i>list</i>	[in] : list to be copied
-------------	--------------------------

References RemoveAll().

### 6.127.3 Member Function Documentation

#### 6.127.3.1 bool vtkObList::Erase ( vtkObList::iterator it ) [virtual]

Delete an element referenced by iteratorMnemo

#### Returns

true if no error, otherwise false

#### 6.127.3.2 bool vtkObList::GetDelete ( ) [inline]

Copy a new CStringList to the object

#### 6.127.3.3 void vtkObList::RemoveAll ( ) [virtual]

Remove all elements and clear the list

Referenced by ~vtkObList().

The documentation for this class was generated from the following files:

- vtkList.h
- vtkList.cpp

## 6.128 vtkObMap Class Reference

```
#include <vtkList.h>
```

### Public Member Functions

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- bool **Erase** (vtkObMap::iterator it)
- bool **Erase** (const string &key)

- vtkObject \* **Exists** (const string &key)
- bool **GetDelete** ()
- vtkObject \* **Insert** (const string &key, vtkObject \*ob, bool withExcept=true)
- vtkObject \* **operator[]** (const string &key)
- void **RemoveAll** ()
- void **SetDelete** (bool value)
- **vtkObMap** (bool bDelete=true)
  - vtkObMap* (p. 381) ctor
- virtual ~**vtkObMap** ()
  - vtkObMap* (p. 381) dtor

#### Protected Attributes

- bool **m\_bDelete**

#### 6.128.1 Detailed Description

a set of object management classes.

#### Version

1.0

#### 6.128.2 Member Function Documentation

##### 6.128.2.1 bool vtkObMap::Erase ( vtkObMap::iterator it )

Delete an element referenced by it

#### Returns

true if no error, otherwise false

Referenced by Erase().

##### 6.128.2.2 bool vtkObMap::Erase ( const string & key )

Delete an element by its key

#### Returns

true if no error, otherwise false

References Erase().

## 6.128.2.3 vtkObject \* vtkObMap::Exists ( const string &amp; key )

Inserts a **vtkObMap** (p. 381)

## Parameters

<i>obMap</i>	: <b>vtkObMap</b> (p. 381) to insert
<i>withExcept</i>	: true for exception handling, flse otherwise Tests if an element identify by 'key' already exists

## Returns

a vtkObject pointer if exists, otherwise NULL

## 6.128.2.4 vtkObject \* vtkObMap::Insert ( const string &amp; key, vtkObject \* ob, bool withExcept = true )

Inserts a vtkObject object

## Parameters

<i>key</i>	: vtkObject name (map key)
<i>ob</i>	: vtkObject value
<i>withExcept</i>	: true for exception handling, flse otherwise

## Returns

vtkObject object or NULL if error

References BRATHL\_LOGIC\_ERROR.

## 6.128.2.5 vtkObject \* vtkObMap::operator[] ( const string &amp; key )

operator[] redefinition. Searches a vtkObject object identify by 'key'.

## Parameters

<i>key</i>	: vtkObject keyword
------------	---------------------

## Returns

a pointer to the vtkObject object if found, NULL if not found

## 6.128.2.6 void vtkObMap::RemoveAll ( )

Remove all elements and clear the map

Referenced by ~vtkObMap().

The documentation for this class was generated from the following files:

- vtkList.h
- vtkList.cpp

## 6.129 wxObArray Class Reference

```
#include <wxList.h>
```

### Public Member Functions

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- virtual bool **Erase** (wxObArray::iterator it)
- virtual bool **Erase** (int32\_t index)
- bool **GetDelete** ()
- virtual void **Insert** (wxObject \*ob)
- virtual wxObArray::iterator **InsertAt** (wxObArray::iterator where, wxObject \*ob)
- virtual bool **PopBack** ()
- virtual void **RemoveAll** ()
- virtual wxObArray::iterator **ReplaceAt** (wxObArray::iterator where, wxObject \*ob)
- void **SetDelete** (bool value)
- **wxObArray** (bool bDelete=true)  
*Empty wxObArray (p. 384) ctor.*
- virtual **~wxObArray** ()  
*Destructor.*

### Protected Attributes

- bool **m\_bDelete**

#### 6.129.1 Detailed Description

An array (vector) of wxObject management class.

#### Version

1.0

#### 6.129.2 Constructor & Destructor Documentation

##### 6.129.2.1 wxObArray::wxObArray ( ) [virtual]

Destructor.

Creates new **wxObArray** (p. 384) object from another **wxObArray** (p. 384)

## Parameters

<i>list</i>	[in] : list to be copied
-------------	--------------------------

References RemoveAll().

## 6.129.3 Member Function Documentation

6.129.3.1 `bool wxObArray::Erase ( wxObArray::iterator it )` [virtual]

Delete an element referenced by it

## Returns

true if no error, otherwise false

Referenced by Erase().

6.129.3.2 `bool wxObArray::Erase ( int32_t index )` [virtual]

Delete an element referenced by it

## Returns

true if no error, otherwise false

References Erase().

6.129.3.3 `bool wxObArray::GetDelete ( )` [inline]

Copy a new **wxObArray** (p. 384) to the object

6.129.3.4 `void wxObArray::RemoveAll ( )` [virtual]

Remove all elements and clear the list

Referenced by ~wxObArray().

The documentation for this class was generated from the following files:

- wxList.h
- wxList.cpp

## 6.130 wxObList Class Reference

```
#include <wxList.h>
```

## Public Member Functions

- virtual void **Dump** (ostream &fOut=cerr)

*Dump function.*

- virtual bool **Erase** (wxObList::iterator it)
- bool **GetDelete** ()
- virtual void **Insert** (wxObject \*ob, bool bEnd=true)
- virtual bool **PopBack** ()
- virtual void **RemoveAll** ()
- void **SetDelete** (bool value)
- **wxObList** (bool bDelete=true)

*Empty wxObList (p. 385) ctor.*

- virtual ~**wxObList** ()

*Destructor.*

#### Protected Attributes

- bool **m\_bDelete**

#### 6.130.1 Detailed Description

A list of wxObject management class.

#### Version

1.0

#### 6.130.2 Constructor & Destructor Documentation

##### 6.130.2.1 wxObList::~wxObList ( ) [virtual]

Destructor.

Creates new **wxObList** (p. 385) object from another CStringList

#### Parameters

<i>list</i>	[in] : list to be copied
-------------	--------------------------

References RemoveAll().

#### 6.130.3 Member Function Documentation

##### 6.130.3.1 bool wxObList::Erase ( wxObList::iterator it ) [virtual]

Delete an element referenced by iteratorMnemo

#### Returns

true if no error, otherwise false

## 6.130.3.2 bool wxObList::GetDelete ( ) [inline]

Copy a new CStringList to the object

## 6.130.3.3 void wxObList::RemoveAll ( ) [virtual]

Remove all elements and clear the list

Referenced by ~wxObList().

The documentation for this class was generated from the following files:

- wxList.h
- wxList.cpp

## 6.131 wxObMap Class Reference

```
#include <wxList.h>
```

Inherited by CMapProcess.

## Public Member Functions

- virtual void **Dump** (ostream &fOut=cerr)  
*Dump fonction.*
- bool **Erase** (wxObMap::iterator it)
- bool **Erase** (const string &key)
- wxObject \* **Exists** (const string &key)
- bool **GetDelete** ()
- wxObject \* **Insert** (const string &key, wxObject \*ob, bool withExcept=true)
- wxObject \* **operator[]** (const string &key)
- void **RemoveAll** ()
- void **SetDelete** (bool value)
- **wxObMap** (bool bDelete=true)  
*wxObMap* (p. 387) ctor
- virtual ~**wxObMap** ()  
*wxObMap* (p. 387) dtor

## Protected Attributes

- bool **m\_bDelete**

## 6.131.1 Detailed Description

a set of object management classes.



## Version

1.0

## 6.131.2 Member Function Documentation

6.131.2.1 bool wxObMap::Erase ( wxObMap::iterator *it* )

Delete an element referenced by it

## Returns

true if no error, otherwise false

Referenced by Erase().

6.131.2.2 bool wxObMap::Erase ( const string & *key* )

Delete an element by its key

## Returns

true if no error, otherwise false

References Erase().

6.131.2.3 wxObject \* wxObMap::Exists ( const string & *key* )Inserts a **wxObMap** (p. 387)

## Parameters

<i>obMap</i>	: <b>wxObMap</b> (p. 387) to insert
<i>withExcept</i>	: true for exception handling, flse otherwise Tests if an element identify by 'key' already exists

## Returns

a wxObject pointer if exists, otherwise NULL

6.131.2.4 wxObject \* wxObMap::Insert ( const string & *key*, wxObject \* *ob*, bool *withExcept* = true )

Inserts a wxObject object

## Parameters

<i>key</i>	: wxObject name (map key)
<i>value</i>	: wxObject value
<i>withExcept</i>	: true for exception handling, flse otherwise

**Returns**

wxObject object or NULL if error

References BRATHL\_LOGIC\_ERROR.

**6.131.2.5 wxObject \* wxObMap::operator[] ( const string & key )**

operator[] redefinition. Searches a wxObject object identify by 'key'.

**Parameters**

<i>key</i>	: wxObject keyword
------------	--------------------

**Returns**

a pointer to the wxObject object if found, NULL if not found

**6.131.2.6 void wxObMap::RemoveAll ( )**

Remove all elements and clear the map

Referenced by ~wxObMap().

The documentation for this class was generated from the following files:

- wxList.h
- wxList.cpp

## 7 File Documentation

### 7.1 brathl.h File Reference

#include <stdio.h> #include "brathl\_config.h" Include dependency graph for brathl.h:

**Classes**

- struct **\_structDateDSM**
- struct **\_structDateJulian**
- struct **\_structDateSecond**
- struct **\_structDateYMDHMSM**

**Defines**

- #define **\_\_attribute\_\_**(x)
- #define **BRATHL\_CYCLE\_LEN** 60

- #define **BRATHL\_MAX\_ERRMSG\_LEN** 255
- #define **BRATHL\_PATH\_MAX** PATH\_MAX
- #define **BRATHL\_REF\_DATE\_USER\_LEN** 28
- #define **LIBRATHL\_API**
- #define **M\_PI** 3.14159265358979323846
- #define **M\_PI\_2** 1.57079632679489661923
- #define **M\_PI\_4** 0.78539816339744830962

#### Typedefs

- typedef struct **\_structDateDSM** brathl\_DateDSM
- typedef struct **\_structDateJulian** brathl\_DateJulian
- typedef struct **\_structDateSecond** brathl\_DateSecond
- typedef struct **\_structDateYMDHMSM** brathl\_DateYMDHMSM

#### Enumerations

- enum **brathl\_FileMode** { **ReadOnly**, **Write**, **Replace**, **New** }
- enum **brathl\_global\_constants** { **EARTH\_ROTATION** = 0, **LIGHT\_SPEED**, **EARTH\_GRAVITY**, **EARTH\_RADIUS**, **ELLIPSOID\_PARAM** }
- enum **brathl\_mission** { **TOPEX**, **JASON2**, **JASON1**, **ERS2**, **ENVISAT**, **ERS1\_A**, **ERS1\_B**, **GFO** }
- enum **brathl\_refDate** { **REF19500101**, **REF19580101**, **REF19850101**, **REF19900101**, **REF20000101**, **REFUSER1**, **REFUSER2** }

#### Variables

- LIBRATHL\_API char **brathl\_refDateUser1** [BRATHL\_REF\_DATE\_USER\_LEN]
- LIBRATHL\_API char **brathl\_refDateUser2** [BRATHL\_REF\_DATE\_USER\_LEN]

##### 7.1.1 Detailed Description

C/C++ general interface of BRATHL

##### 7.1.2 Define Documentation

###### 7.1.2.1 #define BRATHL\_CYCLE\_LEN 60

Maximum length of date reference string

###### 7.1.2.2 #define BRATHL\_MAX\_ERRMSG\_LEN 255

Maximum length of error message string

### 7.1.2.3 #define BRATHL\_REF\_DATE\_USER\_LEN 28

Maximum length of date reference string

### 7.1.3 Typedef Documentation

#### 7.1.3.1 typedef struct \_structDateDSM brathl\_DateDSM

Day/seconds/microseconds date structure Creates a type name for **\_structDateDSM** (p. 119)

#### 7.1.3.2 typedef struct \_structDateJulian brathl\_DateJulian

Decimal julian date structure Creates a type name for **\_structDateJulian** (p. 120)

#### 7.1.3.3 typedef struct \_structDateSecond brathl\_DateSecond

Decimal seconds date structure Creates a type name for **\_structDateSecond** (p. 120)

#### 7.1.3.4 typedef struct \_structDateYMDHMSM brathl\_DateYMDHMSM

YYYY-MM-DD HH:MN:SS:MS date structure Creates a type name for **\_structDateYMDHMSM** (p. 121)

### 7.1.4 Enumeration Type Documentation

#### 7.1.4.1 enum brathl\_FileMode

Enumerator:

**Write** file exists, open read-only

**Replace** file exists, open for writing

**New** create new file, even if it already exists create new file, fail if it already exists

#### 7.1.4.2 enum brathl\_mission

Satellite (mission) enumeration

Enumerator:

**TOPEX** Topex/Poseidon

**JASON2** Jason-2

**JASON1** Jason-1

**ERS2** ERS2

**ENVISAT** Envisat

**ERS1\_A** ERS1-A

**ERS1\_B** ERS1-B

**GFO** GFO

## 7.1.4.3 enum brathl\_refDate

date reference enumeration Used to give a date a a start reference User can defined its own reference by using REFUSER1 and/or REFUSER2

Enumerator:

- REF19500101** reference to the 1950-01-01 00:00:00:00
- REF19580101** reference to the 1958-01-01 00:00:00:00
- REF19850101** reference to the 1985-01-01 00:00:00:00
- REF19900101** reference to the 1990-01-01 00:00:00:00
- REF20000101** reference to the 2000-01-01 00:00:00:00
- REFUSER1** reference to a user-defined date **brathl\_refDateUser1** (p. 392)
- REFUSER2** reference to a second user-defined date **brathl\_refDateUser2** (p. 392)

## 7.1.5 Variable Documentation

## 7.1.5.1 LIBRATHL\_API char brathl\_refDateUser1[BRATHL\_REF\_DATE\_USER\_LEN]

Global variable to define REFUSER1 date (see **brathl\_refDate** (p. 392))

Referenced by brathl::CDate::ConstructDate().

## 7.1.5.2 LIBRATHL\_API char brathl\_refDateUser2[BRATHL\_REF\_DATE\_USER\_LEN]

Global varaible to define REFUSER2 date (see **brathl\_refDate** (p. 392))

Referenced by brathl::CDate::ConstructDate().

## 7.2 brathl\_error.h File Reference

This graph shows which files directly or indirectly include this file:

## Defines

- #define **BRATHL\_COUNT\_ERROR** -4  
*Count error.*
- #define **BRATHL\_ERROR** -1  
*General error.*
- #define **BRATHL\_ERROR\_INVALID\_DATE** -101  
*Invalid date.*
- #define **BRATHL\_ERROR\_INVALID\_DATE\_NEGATIVE** -112  
*Invalid date (date must be > 0)*
- #define **BRATHL\_ERROR\_INVALID\_DATE\_REF** -102  
*Invalid reference date.*

- #define **BRATHL\_ERROR\_INVALID\_DATE\_REF\_CONV** -103  
*Invalid reference date conversion.*
- #define **BRATHL\_ERROR\_INVALID\_DAY** -107  
*Invalid day value.*
- #define **BRATHL\_ERROR\_INVALID\_DSM** -104  
*Invalid days or seconds or museonds values (must be > 0)*
- #define **BRATHL\_ERROR\_INVALID\_HOUR** -108  
*Invalid hour value (must be >= 0 and <= 23)*
- #define **BRATHL\_ERROR\_INVALID\_MINUTE** -109  
*Invalid minute value (must be >= 0 and <= 59)*
- #define **BRATHL\_ERROR\_INVALID\_MISSION** -203  
*Unknown mission value.*
- #define **BRATHL\_ERROR\_INVALID\_MONTH** -106  
*Invalid month value (must be >= 1 and <= 12)*
- #define **BRATHL\_ERROR\_INVALID\_MUSECOND** -111  
*Invalid musecond value (must be >= 0 and <= 999999)*
- #define **BRATHL\_ERROR\_INVALID\_NB\_PASS** -201  
*Invalid nb pass (must be > 0)*
- #define **BRATHL\_ERROR\_INVALID\_REPETITION** -202  
*Invalid repetition (must be > 0)*
- #define **BRATHL\_ERROR\_INVALID\_SECOND** -110  
*Invalid second value (must be >= 0 and <= 59)*
- #define **BRATHL\_ERROR\_INVALID\_YEAR** -105  
*Invalid year value (must be >= 1950)*
- #define **BRATHL\_INCONSISTENCY\_ERROR** -11  
*Inconsistency error.*
- #define **BRATHL\_IO\_ERROR** -7  
*I/O error.*
- #define **BRATHL\_LIMIT\_ERROR** -6  
*Limit error.*
- #define **BRATHL\_LOGIC\_ERROR** -10  
*Logic error (program error)*
- #define **BRATHL\_MEMORY\_ERROR** -8  
*Memory error.*
- #define **BRATHL\_RANGE\_ERROR** -5  
*Range error.*
- #define **BRATHL\_SUCCESS** 0
- #define **BRATHL\_SYNTAX\_ERROR** -2  
*Syntax error.*
- #define **BRATHL\_SYSTEM\_ERROR** -9  
*System error.*
- #define **BRATHL\_UNIMPLEMENT\_ERROR** -12  
*error for non non implement code*

- #define **BRATHL\_UNIT\_ERROR** -3  
*Unit error.*
- #define **BRATHL\_WARNING** 2  
*warning*
- #define **BRATHL\_WARNING\_INVALID\_REF\_FILE\_FIELD** -205  
*WARNING - Invalid reference mission file format.*
- #define **BRATHL\_WARNING\_INVALID\_REF\_FILE\_FIELDDATE** -206  
*WARNING - Invalid reference mission date.*
- #define **BRATHL\_WARNING\_OPEN\_FILE\_ALIAS\_MISSION** -207  
*WARNING - Unable to open alias mission file.*
- #define **BRATHL\_WARNING\_OPEN\_FILE\_REF\_FILE** -204  
*WARNING - Unable to open reference mission file.*
- #define **LIBRATHL\_API**

### 7.2.1 Detailed Description

BRATHL error codes

## 7.3 brathlc.h File Reference

#include "brathl.h" #include "brathl\_error.h" Include dependency graph for brathlc.h: This graph shows which files directly or indirectly include this file:

### Functions

- LIBRATHL\_API int32\_t **brathl\_Cycle2YMDHMSM** (**brathl\_mission** mission, uint32\_t cycle, uint32\_t pass, **brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API int32\_t **brathl\_DayOfYear** (**brathl\_DateYMDHMSM** \*dateYMDHMSM, uint32\_t \*dayOfYear)
- LIBRATHL\_API int32\_t **brathl\_DiffDSM** (**brathl\_DateDSM** \*dateDSM1, **brathl\_DateDSM** \*dateDSM2, double \*diff)
- LIBRATHL\_API int32\_t **brathl\_DiffJulian** (**brathl\_DateJulian** \*dateJulian1, **brathl\_DateJulian** \*dateJulian2, double \*diff)
- LIBRATHL\_API int32\_t **brathl\_DiffYMDHMSM** (**brathl\_DateYMDHMSM** \*dateYMDHMSM1, **brathl\_DateYMDHMSM** \*dateYMDHMSM2, double \*diff)
- LIBRATHL\_API int32\_t **brathl\_DSM2Julian** (**brathl\_DateDSM** \*dateDSM, **brathl\_refDate** refDate, **brathl\_DateJulian** \*dateJulian)
- LIBRATHL\_API int32\_t **brathl\_DSM2Seconds** (**brathl\_DateDSM** \*dateDSM, **brathl\_refDate** refDate, **brathl\_DateSecond** \*dateSeconds)
- LIBRATHL\_API int32\_t **brathl\_DSM2YMDHMSM** (**brathl\_DateDSM** \*dateDSM, **brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API const char \* **brathl\_Errno2String** (const int32\_t err)
- LIBRATHL\_API int32\_t **brathl\_Julian2DSM** (**brathl\_DateJulian** \*dateJulian, **brathl\_refDate** refDate, **brathl\_DateDSM** \*dateDSM)

- LIBRATHL\_API int32\_t **brathl\_Julian2Seconds** (**brathl\_DateJulian** \*date-Julian, **brathl\_refDate** refDate, **brathl\_DateSecond** \*dateSeconds)
- LIBRATHL\_API int32\_t **brathl\_Julian2YMDHMSM** (**brathl\_DateJulian** \*date-Julian, **brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API void **brathl\_LoadAliasesDictionary** ()
- LIBRATHL\_API int32\_t **brathl\_NowYMDHMSM** (**brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API int32\_t **brathl\_ReadData** (int32\_t nbFiles, char \*\*fileNames, const char \*recordName, const char \*selection, int32\_t nbData, char \*\*data-Expressions, char \*\*units, double \*\*results, int32\_t sizes[], int32\_t \*actualSize, int ignoreOutOfRange, int statistics, double defaultValue)
- LIBRATHL\_API void **brathl\_RegisterAlgorithms** ()
- LIBRATHL\_API int32\_t **brathl\_Seconds2DSM** (**brathl\_DateSecond** \*date-Seconds, **brathl\_refDate** refDate, **brathl\_DateDSM** \*dateDSM)
- LIBRATHL\_API int32\_t **brathl\_Seconds2Julian** (**brathl\_DateSecond** \*date-Seconds, **brathl\_refDate** refDate, **brathl\_DateJulian** \*dateJulian)
- LIBRATHL\_API int32\_t **brathl\_Seconds2YMDHMSM** (**brathl\_DateSecond** \*dateSeconds, **brathl\_DateYMDHMSM** \*dateYMDHMSM)
- LIBRATHL\_API int32\_t **brathl\_YMDHMSM2Cycle** (**brathl\_mission** mission, **brathl\_DateYMDHMSM** \*dateYMDHMSM, uint32\_t \*cycle, uint32\_t \*pass)
- LIBRATHL\_API int32\_t **brathl\_YMDHMSM2DSM** (**brathl\_DateYMDHMSM** \*dateYMDHMSM, **brathl\_refDate** refDate, **brathl\_DateDSM** \*dateDSM)
- LIBRATHL\_API int32\_t **brathl\_YMDHMSM2Julian** (**brathl\_DateYMDHMSM** \*dateYMDHMSM, **brathl\_refDate** refDate, **brathl\_DateJulian** \*dateJulian)
- LIBRATHL\_API int32\_t **brathl\_YMDHMSM2Seconds** (**brathl\_DateYMDHMSM** \*dateYMDHMSM, **brathl\_refDate** refDate, **brathl\_DateSecond** \*dateSeconds)

#### Variables

- LIBRATHL\_API int **brathl\_errno**

#### 7.3.1 Detailed Description

C general interface of BRATHL

#### 7.3.2 Function Documentation

##### 7.3.2.1 LIBRATHL\_API const char\* brathl\_Errno2String ( const int32\_t err )

Retrieve a string with the error description

With a few exceptions almost all BRATHL functions return an integer that indicate whether the function was able to perform its operations successfully. The return value will be 0 on success and < 0 otherwise. The result is also save in the global variable **brathl\_errno** (p. 396) In case you get a negative value.



## Parameters

<code>in</code>	<code>err</code>	: error code
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## Returns

string error description

References BRATHL\_ERROR\_INVALID\_DATE, BRATHL\_ERROR\_INVALID\_DATE\_NEGATIVE, BRATHL\_ERROR\_INVALID\_DATE\_REF, BRATHL\_ERROR\_INVALID\_DATE\_REF\_CONV, BRATHL\_ERROR\_INVALID\_DAY, BRATHL\_ERROR\_INVALID\_DSM, BRATHL\_ERROR\_INVALID\_HOUR, BRATHL\_ERROR\_INVALID\_MINUTE, BRATHL\_ERROR\_INVALID\_MISSION, BRATHL\_ERROR\_INVALID\_MONTH, BRATHL\_ERROR\_INVALID\_MUSECOND, BRATHL\_ERROR\_INVALID\_NB\_PASS, BRATHL\_ERROR\_INVALID\_REPETITION, BRATHL\_ERROR\_INVALID\_SECOND, BRATHL\_ERROR\_INVALID\_YEAR, BRATHL\_SUCCESS, BRATHL\_WARNING\_INVALID\_REF\_FILE\_FIELD, BRATHL\_WARNING\_INVALID\_REF\_FILE\_FIELDDATE, and BRATHL\_WARNING\_OPEN\_FILE\_REF\_FILE.

## 7.3.3 Variable Documentation

## 7.3.3.1 LIBRATHL\_API int brathl\_errno

Global variable to save error code

## 7.4 Exception.h File Reference

`#include "brathl_error.h" #include "brathl.h" #include "Stl.h"` Include dependency graph for Exception.h: This graph shows which files directly or indirectly include this file:

## Classes

- class **brathl::CAlgorithmException**
- class **brathl::CException**
- class **brathl::CExpressionException**
- class **brathl::CFileException**
- class **brathl::CLoadAliasesException**
- class **brathl::CMemoryException**
- class **brathl::CParameterException**
- class **brathl::CProductException**
- class **brathl::CUnImplementException**
- class **brathl::CXMLException**
- class **brathl::CXMLParseException**

## 7.4.1 Detailed Description

This file contains the various exception classes of brathl

## 7.5 MapParameter.h File Reference

`#include "Std.h" #include "Parameter.h"` Include dependency graph for MapParameter.h: This graph shows which files directly or indirectly include this file:

### Classes

- class **brathl::CMapParameter**

### Typedefs

- typedef map< string, **CParameter** \* > **brathl::map\_parameter**

#### 7.5.1 Detailed Description

Class definition file