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The React Cheatsheet for 2022



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Do you want to get up to speed with React as quickly as possible?

I've put together a super helpful cheatsheet to give you a complete overview of all of the React concepts you need to know in 2022.

Let's get started!

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React Elements

React elements are written just like regular HTML elements. You can write any valid HTML element in React.

```
<h1>My Header</h1>
My paragraph>
<button>My button</button>
```

We write React elements using a feature called JSX.

However, because JSX is really just JavaScript functions (and not HTML), the syntax is a bit different.

Unlike HTML, single-tag elements (like the img element), must be self-closing. They must end in a forward slash τ :

```
<img src="my-image.png" />
<br />
<hr />
```

React Element Attributes

Additionally, JSX requires a different syntax for its attributes.

Since JSX is really JavaScript and JavaScript uses a camelcase naming convention (that is, "camelCase"), attributes are written differently than HTML.

The most common example is the $_{class}$ attribute, which we write as $_{className}$.

```
<div className="container"></div>
```

React Element Styles

To apply inline styles, instead of using double quotes (""), we use two sets of curly

Inline styles are not written as plain strings, but as properties on objects:

```
<h1 style={{ fontSize: 24, margin: '0 auto', textAlign: 'center' }}>My header</h1>
```

React Fragments

React also gives us an element called a fragment.

React requires that all returned elements be returned within a single "parent" component.

For example, we can't return two sibling elements, like an h1 and a paragraph from a component:

If we don't want to wrap our elements in a container element like a div, we can use a fragment:

We can write fragments in a regular or shorthand syntax: <React.Fragment> </React.Fragment> or <></>>.

React Components

We can organized groups of elements into React components.

with a couple of differences.

- Component names must start with a capital letter (that is, MyComponent, instead of myComponent)
- 2. Components, unlike JavaScript functions, must return JSX.

Here is the basic syntax of a React function component:

React Props

React components can accept data passed to them called props.

Props are passed from the parent component to a child component.

Here we are passing a prop name from App to the User component.

```
function App() {
  return <User name="John Doe" />
}

function User(props) {
  return <h1>Hello, {props.name}</h1>; // Hello, John Doe!
}
```

Props is an object, so we can select the name prop within user to get its value.

To embed any dynamic value (that is, a variable or expression) within JSX, you must wrap it in curly braces.

Since we are only using the property on the props object, we can make our code simpler with object destructuring:

```
function App() {
  return <User name="John Doe" />
}

function User({ name }) {
  return <h1>Hello, {name}!</h1>; // Hello, John Doe!
}
```

Any JavaScript value can be passed as a prop, including other elements and components.

React Children Props

Props can also be passed by placing data between the opening and closing tags of a component.

Props that are passed this way are placed on the children property.

React Conditionals

React components and elements can be conditionally displayed.

One approach is to create a separate return with an if-statement.

```
function App() {
      const isAuthUser = useAuth();

if (isAuthUser) {
    // if our user is authenticated, let them use the app
    return <AuthApp />;
}

// if user is not authenticated, show a different screen
  return <UnAuthApp />;
}
```

If you want to write a conditional within a return statement, however, you must use a conditional that resolves to a value.

To use the ternary operator, wrap the entire conditional in curly braces.

```
function App() {
    const isAuthUser = useAuth();
```

```
<h1>My App</h1>
{isAuthUser ? <AuthApp /> : <UnAuthApp />}
</>
)
```

React Lists

Lists of React components can be output using the __map() function.

.map() allows us to loop over arrays of data and output JSX.

Here we are outputting a list of soccer players using the SoccerPlayer component.

Whenever you are looping over an array of data, you must include the *key* prop on the element or component over which you are looping.

Additionally, this key prop must be given a unique value, not just an element index.

In the example above, we are using a value which we know to be unique, which is the $_{\mbox{\tiny playerName}}$.

React Context

React context allows us to pass data to our component tree without using props.

The problem with props is that sometimes we pass them through components that don't need to receive them. This problem is called *props drilling*.

Here is a oversimplified example of passing props through a Body component that doesn't need it:

Before using Context, its best to see if our components can be better organized to avoid passing props through components that don't need it.

To use Context, we use the createContext function from React.

We can call it with an initial value to be put on context.

The created context includes a Provider and a Consumer property, which are each components.

We wrap the Provider around the component tree that we want to pass the given value down. Next, we place the Consumer in the component we want to consume the value.

React Hooks

reusable, stateful logic to keact function components.

Hooks let us use all the features that were previously only available in class components.

Additionally, we can create our own custom hooks that give our app custom functionality.

Many React hooks were added to the core React library as well. We are going to cover the 6 essential hooks you absolutely need to know:

- useState
- useEffect
- useRef
- useContext
- useCallback
- useMemo

React useState Hook

usestate does exactly what it says—it allows us to use stateful values in function components.

useState is used instead of a simple variable because when state is updated, our component re-renders, usually to display that updated value.

Like all hooks, we call usestate at the top of our component and can pass it an initial value to put on its state variable.

We use array destructuring on the value returned from useState to access (1) the stored state and (2) a function to update that state.

```
import { useState } from 'react';
function MyComponent() {
  const [stateValue, setStateValue] = useState(initialValue);
}
```

A basic example of using usestate is to increment a counter.

by passing count + 1 to the setCount function.

```
import { useState } from 'react';

function Counter() {
  const [count, setCount] = useState(0);

  function updateCount() {
    setCount(count + 1);
  }

  return <button onClick={updateCount}>Count is: {count}</button>;
}
```

React useEffect Hook

If we want to interact with the "outside world", such as using an API, we use the useEffect hook.

useEffect is used to perform a side effect, which means to perform an operation that exists outside of our app that doesn't have a predictable result.

The basic syntax of useEffect requires a function as a first argument and an array as the second argument.

```
import { useEffect } from 'react';
function MyComponent() {
   useEffect(() => {
      // perform side effect here
   }, []);
}
```

If we want to fetch data, we would use useEffect, such as in fetching and displaying a list of posts:

```
import { useEffect } from 'react';

function PostList() {
        const [posts, setPosts] = useState([]);

    useEffect(() => {
            fetch('https://jsonplaceholder.typicode.com/posts')
            .then(response => response.json())
            .then(posts => setPosts(posts));
    }, []);

    return posts.map(post => <Post key={post.id} post={post} /> }
```

included in the dependencies array.

If that value changes, the effect function will be re-executed.

For example, here is a bit of code that adds or removes the class "overflow-hidden" to the body element whenever the mobile menu is opened or closed.

```
function Mobile({ open }) {
  useEffect(() => {
    const body = document.querySelector("#__next");
  if (open) {
    body.classList.add("overflow-hidden");
  } else {
    body.classList.remove("overflow-hidden");
  }
}, [open]);
// ...
}
```

React useRef

useRef allows us to get direct access to a JSX element.

To use useRef, call it, get the returned value, and put it on the ref prop for a given React element.

Refs do not have a built-in prop on components, only React elements.

Here is the basic syntax for useRef:

```
import { useRef } from 'react';
function MyComponent() {
  const ref = useRef();
  return <div ref={ref} />
```

Once a ref is attached to a given element, we can use the value stored on ref.current to access the element itself.

For example, if we wanted to write some code that focuses a search input when the users use the key combination Control + K.

```
function Header() {
    const inputRef = useRef();

useWindowEvent("keydown", (event) => {
    if (event.code === "KeyK" && event.ctrlKey) {
        event.preventDefault();
        inputRef.current.focus();
    }
});

return <input ref={inputRef} />
}
```

React useContext

useContext provides an easier way of consuming context than using the standard Context.Consumer component.

The syntax involves passing the entire Context object that we want to consume into usecontext. The returned value is the value passed down to Context.

```
import { useContext } from 'react';
function MyComponent() {
  const value = useContext(Context);
  // ...
}
```

To rewrite our example from earlier, using the useContext hook:

React useCallback

Specifically, it prevents functions from being recreated every time our component re-renders, which can hurt the performance of our app.

If we go back to our PlayerList example from earlier and add the ability to add players to our array, when we pass down a function to remove them (handleRemovePlayer) via props, the function will be recreated every time.

The way to fix this is to wrap our callback function in usecallback and to include its one argument player in the dependencies array:

```
function App() {
 const [player, setPlayer] = React.useState("");
 const [players, setPlayers] = React.useState(["Messi", "Ronaldo", "Laspada"]);
 function handleChangeInput(event) {
   setPlayer(event.target.value);
 function handleAddPlayer() {
   setPlayers(players.concat(player));
 const handleRemovePlayer = useCallback(player => {
   setPlayers(players.filter((p) => p !== player));
 }, [players])
 return (
     <input onChange={handleChangeInput} />
     <button onClick={handleAddPlayer}>Add Player
     <PlayerList players={players} handleRemovePlayer={handleRemovePlayer} />
 );
function PlayerList({ players, handleRemovePlayer }) {
 return (
     {players.map((player) => (
        handleRemovePlayer(player)}>
         {player}
       ))}
```

React useMemo

useMemo is another performance hook that allows us to 'memoize' a given operation.

Memoization makes it possible to remember the result of expensive calculations when they have already been made so we don't have to make them again.

Like useEffect and useCallback, useMemo accepts a callback function and a dependencies array.

You must return the value either explicitly with the return keyword or implicitly but using the arrow function shorthand (seen below).

A real-world example of useMemo comes from the mdx-bundler documentation. mdx-bundler is a library for converting .mdx files into React components.

Here it uses use to convert a raw string of code into a React component.

The reason for doing so is to prevent the component value from being recreated unnecessarily when the component re-renders.

useMemo therefore will only execute its callback function if the ode dependency changes.