

04: Character Control Demo: Overview (0:20)

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Overview of the CharacterControl demo: 2 custom objects: Soldier and WayPoint MetaScripts. Soldier can know their next waypoint and traverse the waypoint list

In video I launch CharacterControl through PyClient. Now you need to run the CharacterControl project from Visual Studio or XCode

In videos, I use a system tray application to launch maya. We use Cygwin and terminal instead:

To launch pyclient run from Tools folder:

```
****/Tools $ ./pyclient.sh
```

maya:

```
****/Toos $ ./runmaya.sh
```

[Character Control Event Outline Doc](#)

[Video Doc \(You can download the video and watch at faster speeds with VLC player\)](#)



