Computer Key-In

The BASIC computer program below will calculate the lengths of sides and diagonals of a quadrilateral. (Line 200 uses the distance formula, which you will study in Chapter 13.) Do the exercises to see what you can discover before studying special quadrilaterals in the next two sections.

```
10 DIM X(4), Y(4), A$(4)
15 A$(1) = "A":A$(2) = "B":A$(3) = "C":A$(4) = "D"
20 FOR I = 1 TO 4
30 PRINT "VERTEX "; A$(I); " ";
   INPUT X(I), Y(I)
40
50 NEXT I
   PRINT "SIDES"
60
70 FOR I = 1 TO 4
80 LET J = I + 1 - 4 * INT(I/4)
90 GOSUB 200
95 NEXT I
100 PRINT "DIAGONALS"
110 LET I = 1:LET J = 3
120 GOSUB 200
130 LET I = 2:LET J = 4
140 GOSUB 200
150 END
200 LET D = SQR((X(I)-X(J)) \uparrow 2 + (Y(I)-Y(J)) \uparrow 2)
210 LET D = INT(100 * D + .5)/100
220 PRINT A$(I); A$(J); " = "; D
230 RETURN
```

Exercises

Plot the given points and draw quad. ABCD and its diagonals. Also RUN the program above, inputting the given coordinates for the vertices. Then tell which of the following statements are true for quad. ABCD.

- I. Quad. ABCD is a parallelogram.
- II. Both pairs of opposite sides are congruent.
- III. All sides are congruent.

- IV. The diagonals are congruent.
- V. The diagonals are perpendicular.
- VI. The sides form four right angles.
- **1. a.** A(1, 1), B(3, 4), C(10, 4), D(8, 1)**b.** A(0, -3), B(-4, -1), C(-2, 1), D(2, -1)
- **2. a.** A(1, 2), B(-3, -1), C(-7, 2), D(-3, 5)
 - **b.** A(1, 1), B(3, -3), C(-1, -1), D(-3, 3)
- 3. a. A(4, -1), B(-2, -1), C(-2, 2), D(4, 2)
 - **b.** A(-5, 0), B(-3, 4), C(5, 0), D(3, -4)
- **4. a.** A(2, 2), B(2, -2), C(-2, -2), D(-2, 2)**b.** A(0, 3), B(3, 0), C(0, -3), D(-3, 0)
- **5. a.** A(-7, 0), B(-4, 4), C(-1, 4), D(-1, 0)
 - **b.** A(4, 6), B(10, 3), C(4, -3), D(1, 3)
- **6. a.** A(0, 0), B(2, 4), C(4, 0), D(2, -2)
 - **b.** A(6, 0), B(3, -5), C(-4, 0), D(3, 5)