

## KEY TERMS

**force** (p. 120)

**inertia** (p. 125)

**net force** (p. 126)

**equilibrium** (p. 129)

**weight** (p. 135)

**normal force** (p. 135)

**static friction** (p. 136)

**kinetic friction** (p. 137)

**coefficient of friction** (p. 138)

## PROBLEM SOLVING

See **Appendix D: Equations** for a summary of the equations introduced in this chapter. If you need more problem-solving practice, see **Appendix I: Additional Problems**.

## KEY IDEAS

### Section 1 Changes in Motion

- Force is a vector quantity that causes acceleration (when unbalanced).
- Force can act either through the physical contact of two objects (contact force) or at a distance (field force).
- A free-body diagram shows only the forces that act on one object. These forces are the only ones that affect the motion of that object.

### Section 2 Newton's First Law

- The tendency of an object not to accelerate is called *inertia*. Mass is the physical quantity used to measure inertia.
- The net force acting on an object is the vector sum of all external forces acting on the object. An object is in a state of equilibrium when the net force acting on the object is zero.

### Section 3 Newton's Second and Third Laws

- The net force acting on an object is equal to the product of the object's mass and the object's acceleration.
- When two bodies exert force on each other, the forces are equal in magnitude and opposite in direction. These forces are called an action-reaction pair. Forces always exist in such pairs.

### Section 4 Everyday Forces

- The weight of an object is the magnitude of the gravitational force on the object and is equal to the object's mass times the acceleration due to gravity.
- A normal force is a force that acts on an object in a direction perpendicular to the surface of contact.
- Friction is a resistive force that acts in a direction opposite to the direction of the relative motion of two contacting surfaces. The force of friction between two surfaces is proportional to the normal force.

## Variable Symbols

Quantities	Units	Conversions
<b>F</b> (vector) force	N newtons	$= \text{kg} \cdot \text{m/s}^2$
<b>F</b> (scalar)		
$\mu$ coefficient of friction	(no units)	