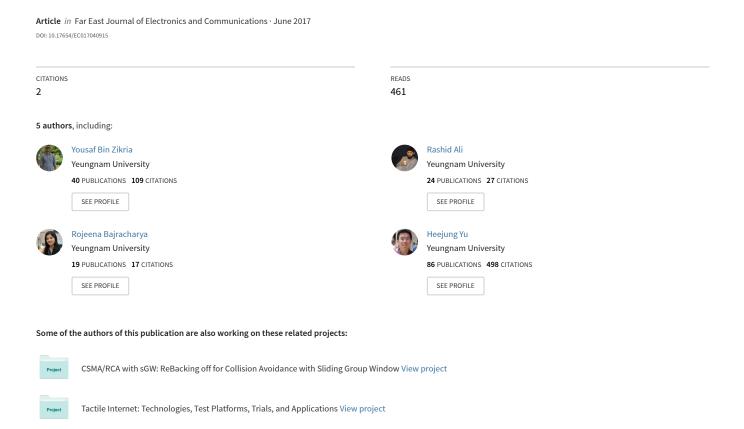
## IoT theoretical to practical: Contiki-OS and zolertia remote





# The Korea Academic Society of Digital Business Administration (KASDBA)

(사)한국디지털경영학회

# ICIDB-2016 Conference Program



International Conference on Information and Communication Technology and Digital Convergence Business (ICIDB-2016)

Chung-Ang University, Seoul, South Korea, Dec 16-17, 2016

#### IoT Theoretical to Practical: Contiki-OS and Zolertia Re-mote

# Yousaf Bin Zikria, Rashid Ali, Rojeena Bajracharya, Heejung Yu\*, Sung Won Kim

Department of Information and Communication Engineering, Yeungnam University, South Korea yousafbinzikria,rashid,rojeena@ynu.ac.kr, heejung,swon@yu.ac.kr

#### **Abstract**

Things constitute of all the networked devices that can communicate with each other. Internet of Things (IoT) is the future. The realism of IoT depends on the standardization, supported operating systems (OS) and devices. Contiki is an open source operating system for the IoTs that follows the internet standards and supports many hardware platforms. The objective of this paper is to build IoT test bed to test IPv6 motes traffic over low power wireless personal area network to the IPV4 server using the MQ Telemetry Transport protocol. IoT realization is done using contiki-OS, zolertia re-mote sensors, virtual Linux machine acting as a border router and it provides NAT64 conversion as well. Further, the remote server is configured as a mosquitto MQTT server with mongodb database.

#### I. Introduction

One of the key challenges of Internet of Things (IoT) lies in light weight constrained environments. IoT term is first used by Kevin Ashton in 1999 [1]. Contiki-OS [2] guarantees a rich enough execution environment to fulfill the requirements of strict constrained devices. Table I lists key features of the Contiki-OS.

In the literature the complete guideline to build the IoT test bed to communicate between IPV6 and IPV4 is not provided. Therefore, this paper focuses on building and testing the network architecture that constitutes of IPv6 over low power wireless personal area networks (6LoWPAN) with Zolertia re-mote sensors [10]. Further, an IPV4 remote mosquitto MQ telemetry transport (MQTT) [11] server with open source mongodb NoSQL database platform is used to store the MQTT messages.

<sup>\*</sup> Corresponding Author
Keywords and phrases: IoT, Contiki, Zolertia Remote, Border Router, NAT64,
MQTT, Mongodb.

Moreover, Linux machine configures as a border router and NAT64 uses 6lbr [12] to act as a bridge between IPv6 traffic and IPv4 server.

TABLE I. Contiki-OS Features [3]

FEATURES	Contiki-OS
Memory Allocation	Few kilobytes
Full IP Networking	UDP [4], TCP [5], HTTP [6], 6lowpan [7], RPL [8], CoAP [9]
Dynamic Module Loading	Loading and Linking at run time
Simulator	Cooja
Hardware Platforms	8051, MSP430, AVR
Coffee Flash File System	Devices with external flash memory chip

This paper is organized as follows. Section II discusses in detail the network architecture, installation, configuration and testing. Finally, Section III concludes the paper.

#### II. Network Architecture

The network architecture is shown in Fig. 1. It consists of 3 main parts; 6LoWPAN, border router and NAT64, and a MQTT server with the database. IPv6 packets are destined for the IPv4 server. Hence, the network address translation (NAT) is required along with the border router. A 6LoWPAN border router connects the 6LoWPAN devices to the internet. Moreover, it is responsible for handling traffic to and from the IPv6 and 802.15.4 [13] interfaces. NAT64 is an IPv6 transition mechanism to facilitate the communication between IPv6 and IPv4 hosts using NAT. We use the official Contiki-OS virtual machine [14] to kick start our deployment.

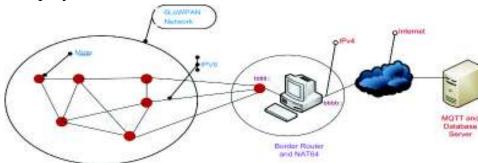


Fig.1. Network architecture

#### a. 6LoWPAN Network

Zolertia re-mote sensors are the state of art IoT devices. Table II lists the features of re-mote. Fig. 2 represents the re-mote sensors. We need at least

two re-mote sensors to establish the 6LoWPAN network. One re-mote sensor is programmed as a slip radio. While the other programs as a MQTT client. The re-mote sensor flashing steps are mentioned in Fig.3. We need to specify the NAT64 address of the MQTT server in the project file of MQTT client for successful connectivity.

TABLE II.	Zolertia	Re-mote	Features	[10]	١

TIBLE II, Lorentia Ite mote I eatares [10]		
Zolertia Re-mote		
CC2538 ARM Cortex-M3		
512 KB		
32 KB		
2.4 Ghz IEEE 802.15.4, CC1200		
868/915 Mhz		
2 times smaller than an Arduino		
Ultra Low-power, 300% less than WiFi		
devices		
Built-in battery charger		
Micro-SD card		
Raspberry Pi, Beagle Bone, Intel		
Edison, Any Arduino sensor and		
actuators		
Contiki, RIOT, OpenWSN		



Fig.2. Zolertia Re-mote

cd home/user/contiki/examples/ipv6/slip-radio/
make TARGET=zoul savetarget
BOARD=remote make slip-radio.upload PORT=/dev/ttyUSB0
BOARD=remote make login PORT=/dev/ttyUSB0
cd /user/contiki/examples/mqtt
BOARD=remote make mqtt-example.upload PORT=/dev/ttyUSB1
BOARD=remote make login PORT=/dev/ttyUSB1

Fig.3. Flashing zolertia Re-mote sensors

#### b. Border Router and NAT64

We use the guest virtual machine with NAT enabled on the internet enabled host machine with the public IPv4 address. 6lbr is a deployment ready 6LoWPAN border router and NAT64 solution based on Contiki-OS.

Fig. 4 illustrates detail installation and configuration steps. Afterwards you will see bridge, ethernet, tap interfaces and 6lbr web interface.

cd /home/user/Downloads apt-get install libncurses5-dev bridge-utils git clone https://github.com/cetic/6lbr cd 6lbr git submodule updateinitrecursive cd examples/6lbr make all #all_native for version < 1.4 make plugins make tools sudo make install sudo make plugins-install sudo update-rc.d 6lbr defaults cd /etc/6lbr/ sudo gedit 6lbr.conf MODE=ROUTER RAW_ETH=0 BRIDGE=1	sudo service 6lbr status sudo gedit /etc/network/interfaces auto lo iface lo inet loopback auto br0 iface br0 inet dhcp bridge_ports ens33 sudo /etc/init.d/networking restart ifconfig http://[bbbb::100] Edit Configuration Global Settings Channel: 26 IP Configuration Prefix: fd00:: IP Configuration Address autoconfiguration: on Eth Network Address autoconfiguration: off
•	2000 515
1	
=	
. •	
make tools	ifconfig
sudo make install	http://[bbbb::100]
	Edit Configuration Global Settings
sudo update-rc.d 6lbr defaults	Channel: 26
cd /etc/6lbr/	IP Configuration Prefix: fd00::
sudo gedit 6lbr.conf	
MODE=ROUTER	
RAW_ETH=0	Eth Network prefix: bbbb::
BRIDGE=1	±
DEV_BRIDGE=br0	IP64 IP64: on
DEV_TAP=tap0	IP64 DHCP: on
DEV_ETH=ens33	RA Daemon RA Daemon: active
RAW_ETH_FCS=0	Click Submit and it will reboot the 6lbr daemon
DEV_RADIO=/dev/ttyUSB0	ping google.com, open http://[bbbb::100]
BAUDRATE=115200	Connect slip Mote to Linux host
LOG_LEVEL=3	Turn on Mqtt Client mote
sudo service 6lbr restart	Click Sensor Tab to see the IPv6 Motes

Fig.4. Border router and NAT64 configuration

### c. MQTT Server and MongoDB

We use the mosquitto MQTT server and MongoDB [15]. The unabridged installation and configuration steps are shown in Fig.5.

wget	protocol mqtt
http://mosquitto.org/files/source/mosquitto-	listener 9001
1.4.2.tar.gz	protocol websockets
cd mosquitto-1.4.2/	sudo apt-key advkeyserver
sudo gedit config.mk	hkp://keyserver.ubuntu.com:80recv
WITH_WEBSOCKETS:=yes	EA312927
make	echo "deb
make install	http://repo.mongodb.org/apt/ubuntu
sudo make install	"\$(lsb_release -sc)"/mongodb-org/3.2
sudo cp mosquitto.conf/etc/mosquitto/	multiverse"   sudo tee
sudo gedit /etc/mosquitto/mosquitto.conf	/etc/apt/sources.list.d/mongodb-org-3.2.list
port 1883	sudo apt-get update
	sudo apt-get install -y mongodb-org

Fig.5. MQTT and MongoDB configuration

#### d. Testing

Connect the slip radio mote to the border router. Turn on the re-mote MQTT client. Reset the MQTT client mote and it connects with the Remote MQTT server through border router and the NAT64 Linux machine. Hereafter, it publishes the sensor data to the MQTT server. Fig.6 depicts a successful connection and publishing data to MQTT server.

```
File Edit View Search Terminal Help

I/O clock: 168080800 Hz
Reset cause: External reset
Rime configured with address 80:12:40:00:06:0d:b3:8d

Net: sicslowpan
MAC: CSMA
RDC: nullrdc
MQTT Demo Process
Subscription topic zolertia/cmd/leds
Init
Registered. Connect attempt 1
Connecting (1)
PAPP - Application has a MQTT connection
APP - Subscribing to zolertia/cmd/leds
APP - Application is subscribed to topic successfully
Publishing
APP - Publish to zolertia/evt/stars: "d":["myName":"Zolertia RE-Mote platform
,"Seq no":1,"Uptime (sec)":72,"Def Route":"feB0::212:4b80:66d:616b","Core Temp"
"36.984","ADC1":"2332","ADC3":"296"}}
```

Fig.6. Publishing on MQTT server

#### **III. Conclusion**

IoT real time deployment is a challenging task. The literature lacks the practical IoT deployment scenario for research and experimentation. Therefore, this paper provides detail network architecture to deploy the IoT scenario. Moreover, we listed in detail all the network components, installation and configuration steps.

### Acknowledgment

This research was supported by the MSIP (Ministry of Science, ICT and Future Planning, Korea, under the ITRC(Information Technology Research Center) support program (IITP-2016-R2718-16-0035) supervised by the IITP (National IT Industry Promotion Agency).

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