

#### What is a Computer? (Definition)

A computer is an electronic machine that takes input (data), processes it based on instructions (programs/software), and gives output (information). It also stores data for future use.

A computer follows the **IPO cycle**:

• Input → Process → Output

Example: When you type a document and print it, your keyboard gives input, the CPU processes it, and the printer gives output.

## **⚠** History of Computers – Computer Generations

Computers have evolved through **five major generations**, each marked by significant technological advancements in hardware and software. Let's explore each generation in detail:

## 1st Generation Computers (1940–1956)

Technology Used: Vacuum Tubes

#### **(2)** Key Features:

- Used vacuum tubes to process data.
- Very large in size occupied entire rooms.
- Slow processing speed and high electricity consumption.
- Generated a lot of heat and often malfunctioned.
- Machine language (binary) was used for programming.

#### **Examples:**

- ENIAC (Electronic Numerical Integrator and Computer)
- UNIVAC I (Universal Automatic Computer)
- **3** Used for: Scientific calculations, military applications



- **2nd Generation Computers (1956–1963)**
- 4 Technology Used: Transistors
- **(2)** Key Features:
  - Vacuum tubes replaced by transistors, which were smaller, faster, and more reliable.
  - **Reduced size** and **cost** compared to 1st gen.
  - Less heat generation, but still required cooling.
  - Used assembly language (a step above machine language).
  - Introduced magnetic core memory.
- **Examples:** 
  - IBM 1401
  - CDC 1604
- **49** Used for: Business and scientific applications
- **3rd Generation Computers (1964–1971)**
- **P** Technology Used: Integrated Circuits (ICs)
- **@** Key Features:
  - Integrated Circuits (ICs) combined many transistors into a small chip.
  - Much smaller, faster, and more efficient than earlier generations.
  - Lower power consumption and better reliability.
  - Used high-level programming languages (e.g., FORTRAN, COBOL).
  - Introduced operating systems and multi-programming.
- **Examples:** 
  - IBM 360 series
  - Honeywell 6000
- **②** Used for: Commercial and scientific purposes; made computers more accessible.



- **4th Generation Computers (1971–Present)**
- **■** Technology Used: Microprocessors
- **(2)** Key Features:
  - Used **microprocessors** a single chip containing all functions of the CPU.
  - Marked the beginning of **personal computers (PCs)**.
  - Very small, cheap, and fast.
  - Capable of running graphical user interfaces (GUIs).
  - Mass storage devices like hard disks, USBs, and cloud started emerging.

#### **Examples:**

- Intel 4004, Apple Macintosh, IBM PC
- **3** Used for: Home use, education, business, entertainment
- **5th Generation Computers (Present & Beyond)**
- Technology Used: Artificial Intelligence (AI)
- **(2)** Key Features:
  - Focus on AI, machine learning, natural language processing, and quantum computing.
  - Computers can now **understand voice commands**, make decisions, and **learn from experience**.
  - Use of cloud computing, IoT (Internet of Things), and automation.
  - Devices are ultra-fast, intelligent, and connected globally.

### **Examples:**

- AI tools like ChatGPT, Siri, Alexa
- Self-driving cars, facial recognition systems
- **3** Used for: Robotics, intelligent assistants, automation, data science, and research



# **Ⅲ** Summary Table – Generations of Computers

Generation	Time Period	Technology	Key Features	Examples
1st	1940–1956	Vacuum Tubes	Huge, slow, lots of heat	ENIAC, UNIVAC
2nd	1956–1963	Transistors	Faster, smaller, cheaper	IBM 1401
3rd	1964–1971	ICs	Compact, multi- programming	IBM 360
4th	1971–Now	Microprocessors	Personal computers, GUI	Intel 4004, IBM PC
5th		AI & Quantum Tech	Intelligent, fast, smart	ChatGPT, AI Assistants