BOCA | Contest - 2a Seletiva (A Junina) - Site

Statistics

Runs by Problem

Problems	Total	Accepted
A	17	1 (6%)
B	46	14 (30%)
C	23	4 (17%)
D	102	23 (23%)
E	4	1 (25%)
F	13	1 (8%)
G	65	3 (5%)
H	20	0 (0%)
I	90	37 (41%)
J	50	40 (80%)
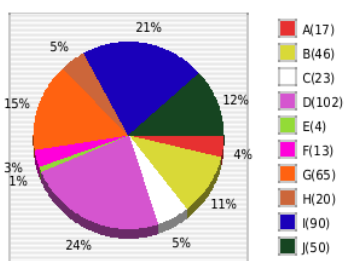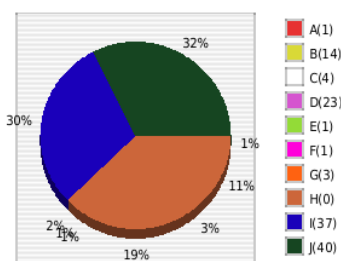
### Runs by Problem and Answer

Problems x Answers	NO - Compilation error	NO - Presentation error	NO - Runtime error	NO - Time limit exceeded	NO - Wrong answer	YES	Total
A	1 (6%)	0	3 (18%)	4 (24%)	8 (47%)	1 (6%)	17
B	1 (2%)	0	3 (7%)	17 (37%)	11 (24%)	14 (30%)	46
C	0	0	3 (13%)	7 (30%)	9 (39%)	4 (17%)	23
D	1 (1%)	1 (1%)	3 (3%)	2 (2%)	72 (71%)	23 (23%)	102
E	0	0	0	0	3 (75%)	1 (25%)	4
F	0	0	0	0	12 (92%)	1 (8%)	13
G	0	0	0	10 (15%)	52 (80%)	3 (5%)	65
H	0	0	3 (15%)	0	17 (85%)	0	20
I	1 (1%)	0	8 (9%)	5 (6%)	39 (43%)	37 (41%)	90
J	0	0	1 (2%)	0	9 (18%)	40 (80%)	50

Runs by Problem and Language

Problems x Languages	C	C++	Java	Total
A	5 (29%)	12 (71%)	0	17
B	19 (41%)	27 (59%)	0	46
C	0	23 (100%)	0	23
D	59 (58%)	43 (42%)	0	102
E	0	4 (100%)	0	4
F	0	13 (100%)	0	13
G	11 (17%)	54 (83%)	0	65
H	11 (55%)	9 (45%)	0	20
I	42 (47%)	43 (48%)	5 (6%)	90
J	30 (60%)	18 (36%)	2 (4%)	50

Runs by Language

Languages	Total	Accepted
C	177	52 (29%)
C++	246	72 (29%)
Java	7	0 (0%)

All Runs by Language

- C(177) 57%
- C++(246) 41%
- Java(7) 2%
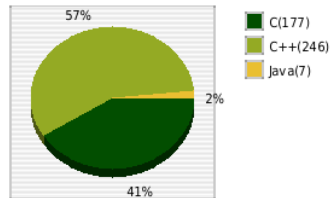
Accepted Runs by Language

- C(52) 58%
- C++(72) 42%
- Java(0)
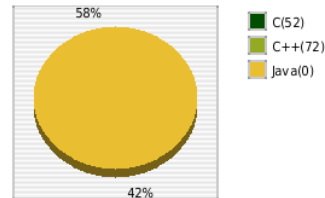
Runs by Language and Answer

Languages x Answers	NO - Compilation error	NO - Presentation error	NO - Runtime error	NO - Time limit exceeded	NO - Wrong answer	YES	Total
C	3 (2%)	1 (1%)	7 (4%)	14 (8%)	100 (56%)	52 (29%)	177
C++	1 (0%)	0	11 (4%)	31 (13%)	131 (53%)	72 (29%)	246
Java	0	0	6 (86%)	0	1 (14%)	0	7

Runs by Answer

Answers	Answers
NO - Compilation error	4
NO - Presentation error	1
NO - Runtime error	24
NO - Time limit exceeded	45
NO - Wrong answer	232
YES	124

All Runs by Answer

- NO - Wrong answer(232) 54%
- YES(124) 29%
- NO - Time limit exceeded(45) 10%
- NO - Runtime error(24) 6%
- NO - Compilation error(4) 1%
- NO - Presentation error(1) 0%
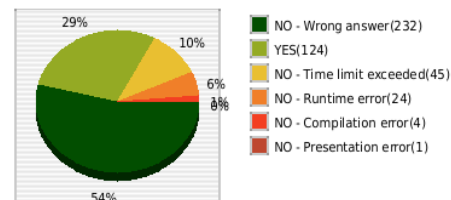
Runs by User and Problem

Users x Problems	A	B	C	D	E	F	G	H	I	J	Total	Accepted
[UDESC] Wisag	0	5 (36%)	0	3 (21%)	0	0	3 (21%)	0	2 (14%)	1 (7%)	14	2 (14%)
[UDESC]Balde Samurai Bangueado	0	3 (43%)	0	2 (29%)	0	0	0	0	1 (14%)	1 (14%)	7	4 (57%)
[UDESC]Noolab	0	0	0	1 (11%)	0	0	2 (22%)	1 (11%)	4 (44%)	1 (11%)	9	3 (33%)
[UDESC]TRINOMIO	0	0	0	2 (20%)	0	0	0	0	7 (70%)	1 (10%)	10	1 (10%)
[UDESC]Overclock	0	0	0	9 (75%)	0	0	0	0	2 (17%)	1 (8%)	12	2 (17%)
[UDESC]Potato	0	0	0	4 (57%)	0	0	0	0	2 (29%)	1 (14%)	7	2 (29%)
[UDESC]Blitzkode	0	2 (33%)	0	2 (33%)	0	0	0	0	1 (17%)	1 (17%)	6	2 (33%)
[DCC -- UDESC]Se Sobrar Vaga II	0	0	0	0	0	0	0	0	5 (71%)	2 (29%)	7	0
[UDESC / UNIVILLE]Give me a Balloon!!	0	2 (9%)	0	2 (9%)	0	0	11 (48%)	0	7 (30%)	1 (4%)	23	4 (17%)
[Udesc]Noobinator	2 (15%)	0	0	6 (46%)	0	0	3 (23%)	0	1 (8%)	1 (8%)	13	2 (15%)
[UDESC/UNICAMP]Marlon	0	1 (5%)	3 (16%)	3 (16%)	0	5 (26%)	5 (26%)	0	1 (5%)	1 (5%)	19	5 (26%)
[UDESC]Hipopotamo	0	4 (29%)	0	3 (21%)	0	0	4 (29%)	0	2 (14%)	1 (7%)	14	3 (21%)
[CCT-UDESC]Superclass	2 (13%)	1 (6%)	0	2 (13%)	0	0	3 (19%)	6 (38%)	1 (6%)	1 (6%)	16	4 (25%)
[UDESC - Joinville]codecrew	0	0	0	0	0	0	0	0	1 (13%)	7 (88%)	8	2 (25%)
[UDESC]Corrupt File	1 (17%)	0	0	0	0	0	0	0	3 (50%)	2 (33%)	6	1 (17%)
[UDESC - CCT]Fiorese	0	0	0	3 (25%)	0	0	0	5 (42%)	3 (25%)	1 (8%)	12	3 (25%)
[Udesc]Teste	0	0	0	1 (25%)	0	0	0	0	2 (50%)	1 (25%)	4	3 (75%)
[UDESC - CCT]Backtrack	0	3 (38%)	0	3 (38%)	0	0	0	0	1 (13%)	1 (13%)	8	2 (25%)
[UDESC]Upgrade	0	0	0	2 (50%)	0	0	0	0	1 (25%)	1 (25%)	4	2 (50%)
[UFOP]Sobrinhos	5 (31%)	1 (6%)	0	5 (31%)	0	0	0	2 (13%)	2 (13%)	1 (6%)	16	4 (25%)

[UFPR]RoGryza	0	0	0	0	0	0	0	0	2 (67%)	1 (33%)	3	2 (67%)
[UFPI]Oia a bomba	0	0	0	1 (11%)	0	0	5 (56%)	0	2 (22%)	1 (11%)	9	4 (44%)
[UFPR]Team Rocket	0	1 (5%)	9 (41%)	1 (5%)	0	0	8 (36%)	0	2 (9%)	1 (5%)	22	5 (23%)
[UFU]Chinelada na Orelha	0	2 (14%)	2 (14%)	1 (7%)	2 (14%)	4 (29%)	0	0	2 (14%)	1 (7%)	14	5 (36%)
[IFPE]Os Vingadores!	1 (14%)	0	0	4 (57%)	0	0	0	0	1 (14%)	1 (14%)	7	3 (43%)
[UFG]Null	0	2 (40%)	0	1 (20%)	0	0	0	0	1 (20%)	1 (20%)	5	4 (80%)
[UFG]42	0	0	0	3 (50%)	0	0	0	0	2 (33%)	1 (17%)	6	2 (33%)
[UFG]Monkeys	3 (19%)	1 (6%)	1 (6%)	1 (6%)	2 (13%)	3 (19%)	1 (6%)	0	3 (19%)	1 (6%)	16	9 (56%)
[UTFPR]POG	0	0	5 (31%)	2 (13%)	0	0	6 (38%)	1 (6%)	1 (6%)	1 (6%)	16	3 (19%)
[UFSC]Gargamels Team	0	2 (22%)	0	1 (11%)	0	0	2 (22%)	2 (22%)	1 (11%)	1 (11%)	9	4 (44%)
[UFOP]Stooges	0	2 (13%)	0	6 (38%)	0	0	1 (6%)	1 (6%)	5 (31%)	1 (6%)	16	4 (25%)
[UFG/Unicamp]nlogn	1 (11%)	2 (22%)	1 (11%)	1 (11%)	0	0	1 (11%)	0	2 (22%)	1 (11%)	9	6 (67%)
[UFT - Palmas]chuck.roundHouseKick()	0	0	0	0	0	0	0	0	3 (75%)	1 (25%)	4	1 (25%)
[Asgard University]Avengers	0	3 (50%)	0	1 (17%)	0	0	0	0	1 (17%)	1 (17%)	6	3 (50%)
[UFPR]Ponnyerna	0	1 (6%)	2 (12%)	1 (6%)	0	0	10 (59%)	0	2 (12%)	1 (6%)	17	3 (18%)
[ufsc]nem se nao tiver zebra	1 (13%)	2 (25%)	0	2 (25%)	0	1 (13%)	0	0	1 (13%)	1 (13%)	8	4 (50%)
[UTFPR]Comput Acao	0	1 (10%)	0	6 (60%)	0	0	0	0	2 (20%)	1 (10%)	10	3 (30%)
[UFPR]Aleluia Irmao	0	1 (17%)	0	0	0	0	0	0	3 (50%)	2 (33%)	6	1 (17%)
[UTFPR - Pato Branco]Problema X Solucao	0	2 (20%)	0	6 (60%)	0	0	0	0	1 (10%)	1 (10%)	10	3 (30%)
[UTFPR]Debug Is On The Table	1 (8%)	2 (15%)	0	6 (46%)	0	0	0	0	3 (23%)	1 (8%)	13	2 (15%)
[UFU]Here for Beer	0	0	0	5 (56%)	0	0	0	2 (22%)	1 (11%)	1 (11%)	9	2 (22%)

Runs by Time Period