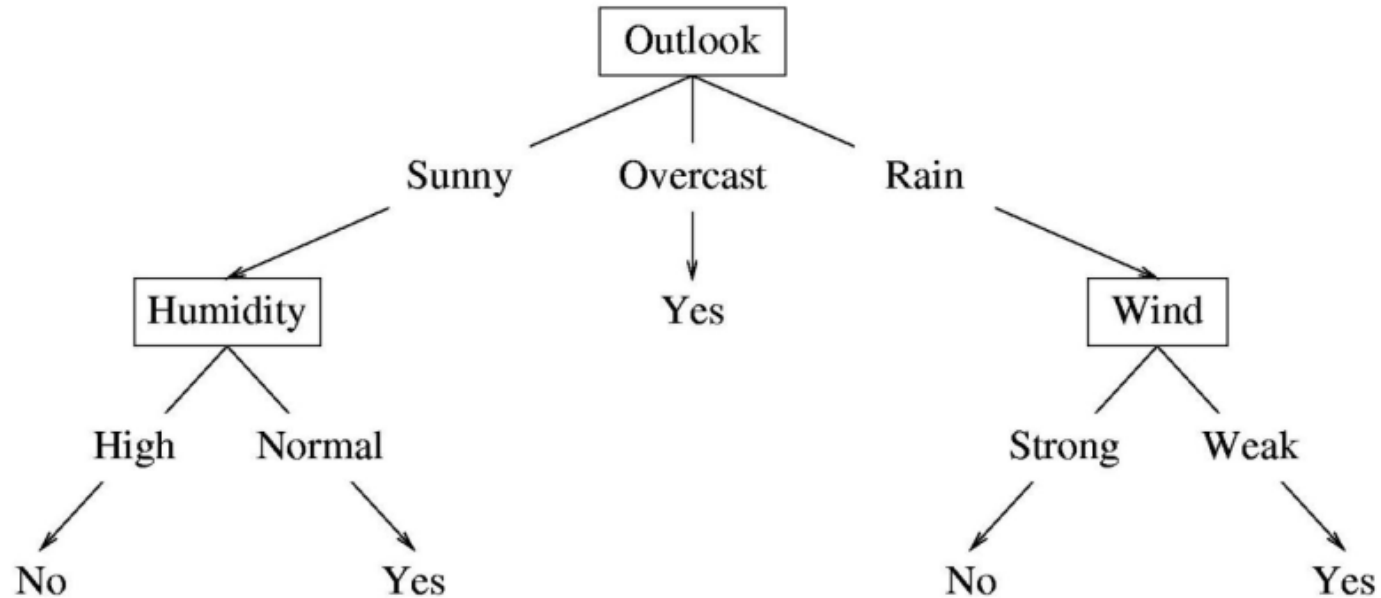
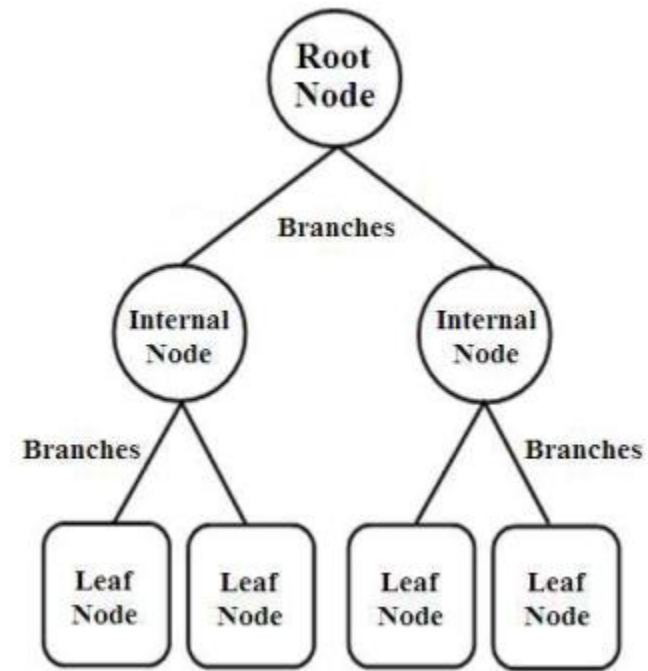
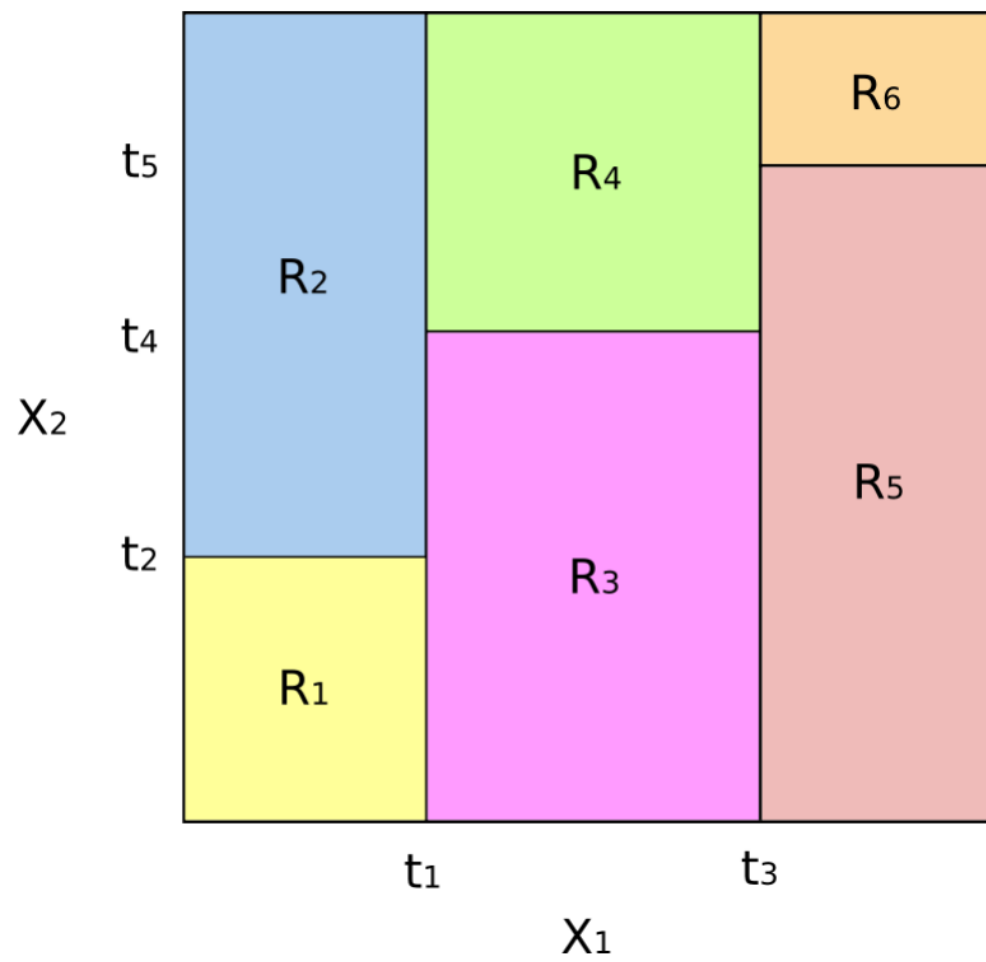
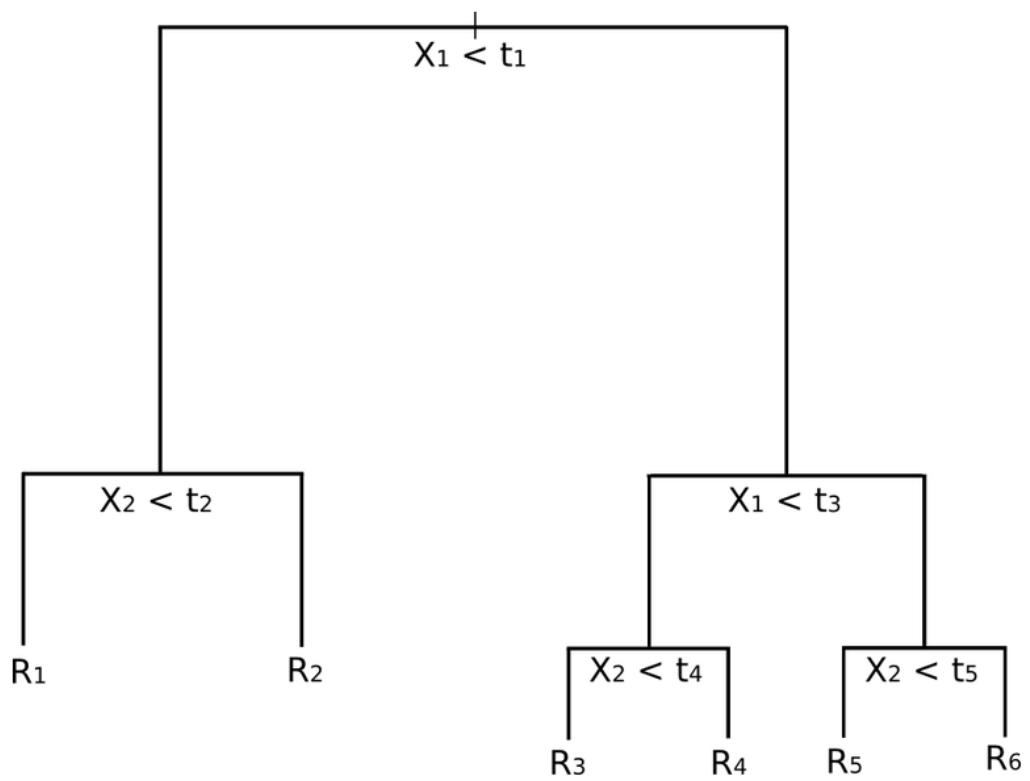


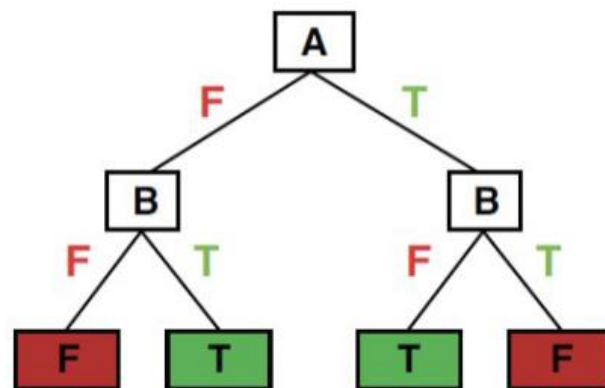
Decision Trees

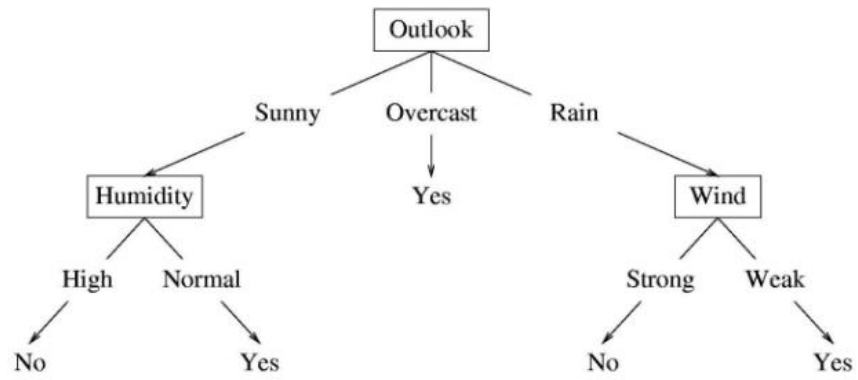
Root/ each internal node: test one attribute
Each branch from a node: selects one value for the attribute
Each leaf node: predict class



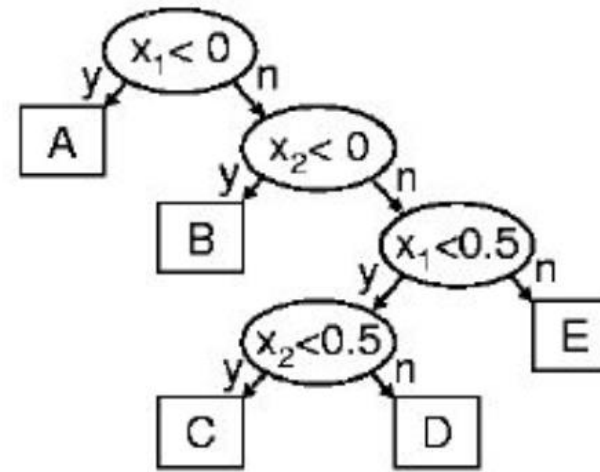


A	B	A xor B
F	F	F
F	T	T
T	F	T
T	T	F



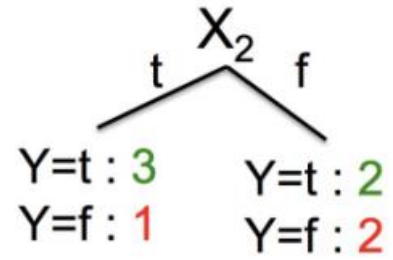
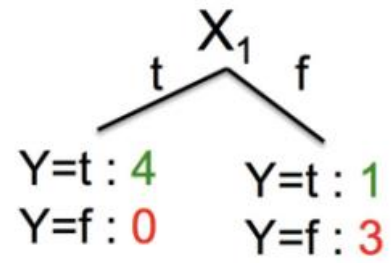


Discrete



Continuous

Which attribute is better to split?



X_1	X_2	Y
T	T	T
T	F	T
T	T	T
T	F	T
F	T	T
F	F	F
F	T	F
F	F	F

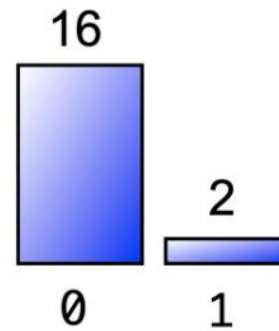
- Consider coin flipping

Sequence 1:

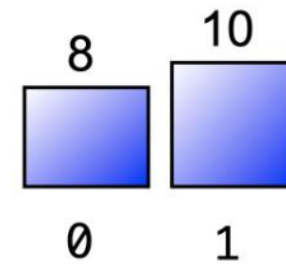
0 0 0 1 0 0 0 0 0 0 0 0 0 0 0 1 0 0 ... ?

Sequence 2:

0 1 0 1 0 1 1 1 0 1 0 0 1 1 0 1 0 1 ... ?

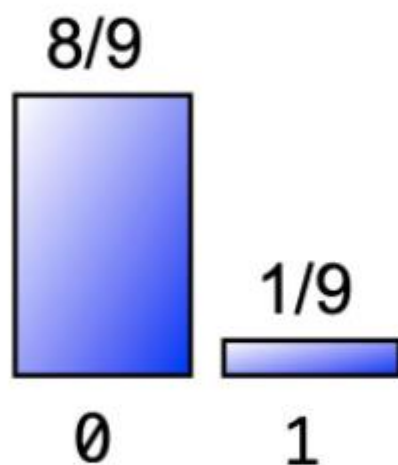


versus

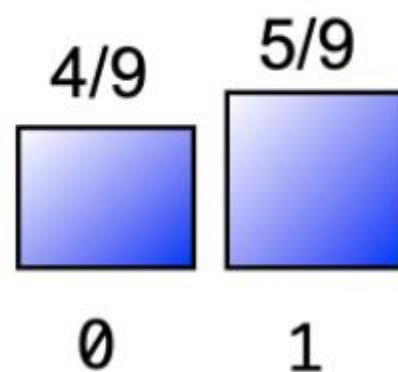


Entropy H :

$$H(X) = - \sum_{x \in X} p(x) \log_2 p(x)$$

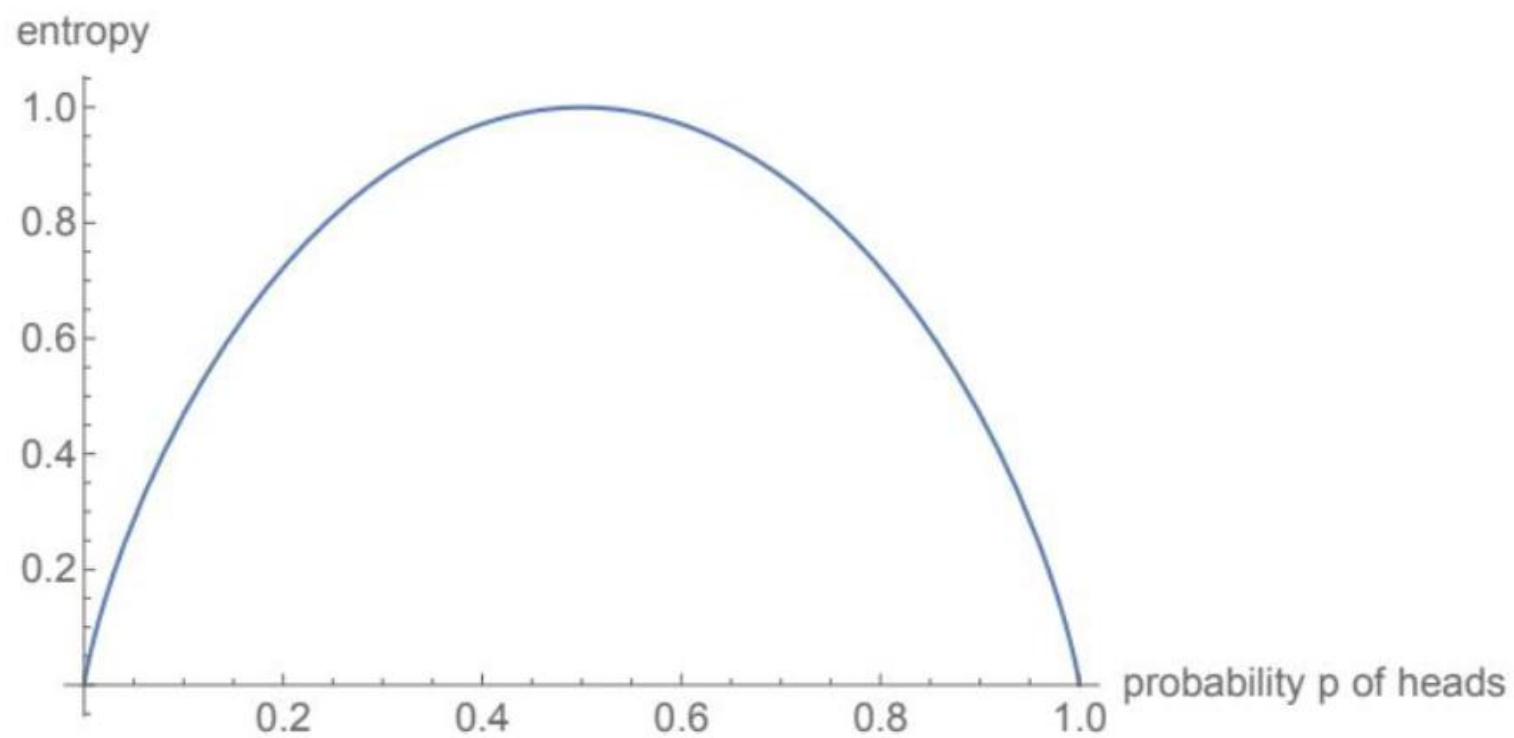


$$-\frac{8}{9} \log_2 \frac{8}{9} - \frac{1}{9} \log_2 \frac{1}{9} \approx \frac{1}{2}$$



$$-\frac{4}{9} \log_2 \frac{4}{9} - \frac{5}{9} \log_2 \frac{5}{9} \approx 0.99$$

$$H(X) = - \sum_{x \in X} p(x) \log_2 p(x)$$



- **High Entropy:**
 - Variable has a uniform like distribution
 - Flat histogram
 - Values sampled from it are less predictable
- **Low Entropy:**
 - Distribution of variable has many peaks and valleys
 - Histogram has many lows and highs
 - Values sampled from it are more predictable

Compare

$$H(X) = - \sum_{x \in X} p(x) \log_2 p(x)$$



Entropy $H(X)$ of a random variable X

$$H(X) = - \sum_{i=1}^n P(X = i) \log_2 P(X = i)$$

Specific conditional entropy $H(X|Y=v)$ of X given $Y=v$:

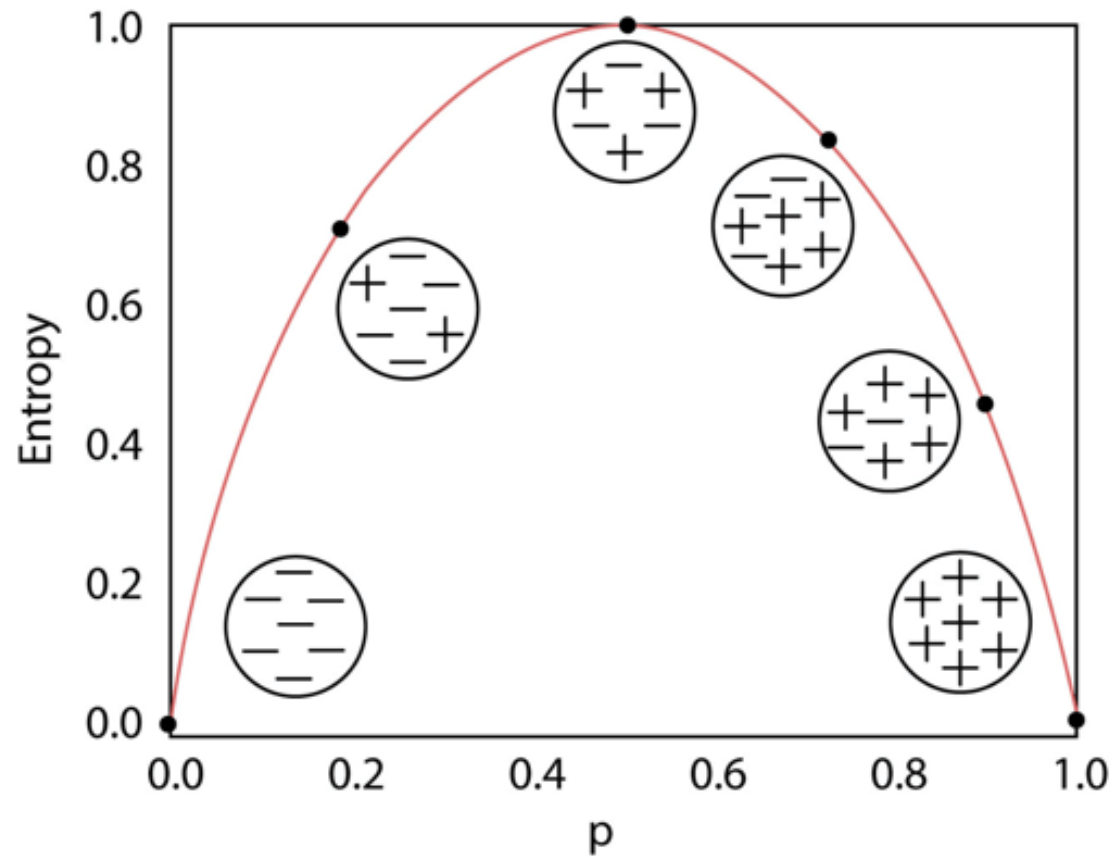
$$H(X|Y = v) = - \sum_{i=1}^n P(X = i|Y = v) \log_2 P(X = i|Y = v)$$

Conditional entropy $H(X|Y)$ of X given Y :

$$H(X|Y) = \sum_{v \in \text{values}(Y)} P(Y = v) H(X|Y = v)$$

Mutual information (aka Information Gain) of X and Y :

$$I(X, Y) = H(X) - H(X|Y) = H(Y) - H(Y|X)$$

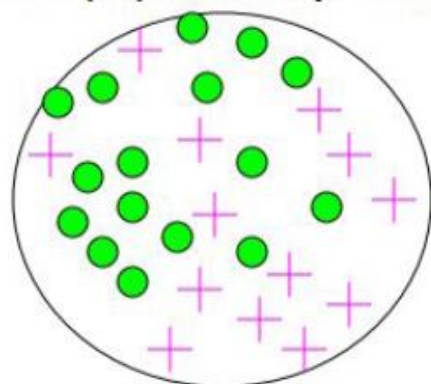


If all the elements belong to a single class, then it can be called pure.

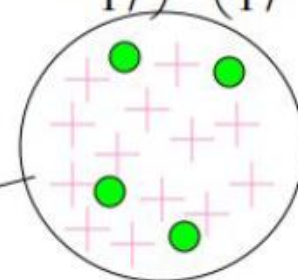
Information Gain = entropy(parent) – [average entropy(children)]

$$\text{child entropy} - \left(\frac{13}{17} \cdot \log_2 \frac{13}{17} \right) - \left(\frac{4}{17} \cdot \log_2 \frac{4}{17} \right) = 0.787$$

Entire population (30 instances)

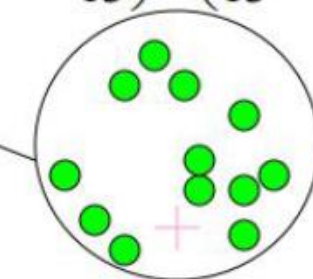


$$\text{parent entropy} - \left(\frac{14}{30} \cdot \log_2 \frac{14}{30} \right) - \left(\frac{16}{30} \cdot \log_2 \frac{16}{30} \right) = 0.996$$



17 instances

$$\text{child entropy} - \left(\frac{1}{13} \cdot \log_2 \frac{1}{13} \right) - \left(\frac{12}{13} \cdot \log_2 \frac{12}{13} \right) = 0.391$$



13 instances

$$\text{(Weighted) Average Entropy of Children} = \left(\frac{17}{30} \cdot 0.787 \right) + \left(\frac{13}{30} \cdot 0.391 \right) = 0.615$$

$$\text{Information Gain} = 0.996 - 0.615 = 0.38$$

Day	Outlook	Temp	Humidity	Wind	PlayTennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

Day	Outlook	Temp	Humidity	Wind	Play Tennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

Attribute: Outlook

Values (Outlook) = Sunny, Overcast, Rain

$$S = [9+, 5-]$$

$$Entropy(S) = -\frac{9}{14} \log_2 \frac{9}{14} - \frac{5}{14} \log_2 \frac{5}{14} = 0.94$$

$$S_{Sunny} \leftarrow [2+, 3-]$$

$$Entropy(S_{Sunny}) = -\frac{2}{5} \log_2 \frac{2}{5} - \frac{3}{5} \log_2 \frac{3}{5} = 0.971$$

$$S_{Overcast} \leftarrow [4+, 0-]$$

$$Entropy(S_{Overcast}) = -\frac{4}{4} \log_2 \frac{4}{4} - \frac{0}{4} \log_2 \frac{0}{4} = 0$$

$$S_{Rain} \leftarrow [3+, 2-]$$

$$Entropy(S_{Rain}) = -\frac{3}{5} \log_2 \frac{3}{5} - \frac{2}{5} \log_2 \frac{2}{5} = 0.971$$

$$Gain(S, Outlook) = Entropy(S) - \sum_{v \in \{Sunny, Overcast, Rain\}} \frac{|S_v|}{|S|} Entropy(S_v)$$

$$Gain(S, Outlook)$$

$$= Entropy(S) - \frac{5}{14} Entropy(S_{Sunny}) - \frac{4}{14} Entropy(S_{Overcast}) - \frac{5}{14} Entropy(S_{Rain})$$

$$Gain(S, Outlook) = 0.94 - \frac{5}{14} 0.971 - \frac{4}{14} 0 - \frac{5}{14} 0.971 = 0.2464$$

Day	Outlook	Temp	Humidity	Wind	Play Tennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

Attribute: Temp

Values (Temp) = Hot, Mild, Cool

$$S = [9+, 5-]$$

$$Entropy(S) = -\frac{9}{14} \log_2 \frac{9}{14} - \frac{5}{14} \log_2 \frac{5}{14} = 0.94$$

$$S_{Hot} \leftarrow [2+, 2-]$$

$$Entropy(S_{Hot}) = -\frac{2}{4} \log_2 \frac{2}{4} - \frac{2}{4} \log_2 \frac{2}{4} = 1.0$$

$$S_{Mild} \leftarrow [4+, 2-]$$

$$Entropy(S_{Mild}) = -\frac{4}{6} \log_2 \frac{4}{6} - \frac{2}{6} \log_2 \frac{2}{6} = 0.9183$$

$$S_{Cool} \leftarrow [3+, 1-]$$

$$Entropy(S_{Cool}) = -\frac{3}{4} \log_2 \frac{3}{4} - \frac{1}{4} \log_2 \frac{1}{4} = 0.8113$$

$$Gain(S, Temp) = Entropy(S) - \sum_{v \in \{Hot, Mild, Cool\}} \frac{|S_v|}{|S|} Entropy(S_v)$$

$$Gain(S, Temp)$$

$$= Entropy(S) - \frac{4}{14} Entropy(S_{Hot}) - \frac{6}{14} Entropy(S_{Mild})$$

$$- \frac{4}{14} Entropy(S_{Cool})$$

$$Gain(S, Temp) = 0.94 - \frac{4}{14} 1.0 - \frac{6}{14} 0.9183 - \frac{4}{14} 0.8113 = 0.0289$$

Day	Outlook	Temp	Humidity	Wind	Play Tennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

Attribute: Humidity

Values (Humidity) = High, Normal

$$S = [9+, 5-]$$

$$Entropy(S) = -\frac{9}{14} \log_2 \frac{9}{14} - \frac{5}{14} \log_2 \frac{5}{14} = 0.94$$

$$S_{High} \leftarrow [3+, 4-]$$

$$Entropy(S_{High}) = -\frac{3}{7} \log_2 \frac{3}{7} - \frac{4}{7} \log_2 \frac{4}{7} = 0.9852$$

$$S_{Normal} \leftarrow [6+, 1-]$$

$$Entropy(S_{Normal}) = -\frac{6}{7} \log_2 \frac{6}{7} - \frac{1}{7} \log_2 \frac{1}{7} = 0.5916$$

$$Gain(S, Humidity) = Entropy(S) - \sum_{v \in \{High, Normal\}} \frac{|S_v|}{|S|} Entropy(S_v)$$

$$Gain(S, Humidity)$$

$$= Entropy(S) - \frac{7}{14} Entropy(S_{High}) - \frac{7}{14} Entropy(S_{Normal})$$

$$Gain(S, Humidity) = 0.94 - \frac{7}{14} 0.9852 - \frac{7}{14} 0.5916 = 0.1516$$

Day	Outlook	Temp	Humidity	Wind	Play Tennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

Attribute: Wind

Values (Wind) = Strong, Weak

$$S = [9+, 5-]$$

$$Entropy(S) = -\frac{9}{14} \log_2 \frac{9}{14} - \frac{5}{14} \log_2 \frac{5}{14} = 0.94$$

$$S_{Strong} \leftarrow [3+, 3-]$$

$$Entropy(S_{Strong}) = 1.0$$

$$S_{Weak} \leftarrow [6+, 2-]$$

$$Entropy(S_{Weak}) = -\frac{6}{8} \log_2 \frac{6}{8} - \frac{2}{8} \log_2 \frac{2}{8} = 0.8113$$

$$Gain(S, Wind) = Entropy(S) - \sum_{v \in \{Strong, Weak\}} \frac{|S_v|}{|S|} Entropy(S_v)$$

$$Gain(S, Wind) = Entropy(S) - \frac{6}{14} Entropy(S_{Strong}) - \frac{8}{14} Entropy(S_{Weak})$$

$$Gain(S, Wind) = 0.94 - \frac{6}{14} 1.0 - \frac{8}{14} 0.8113 = 0.0478$$

Day	Outlook	Temp	Humidity	Wind	Play Tennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

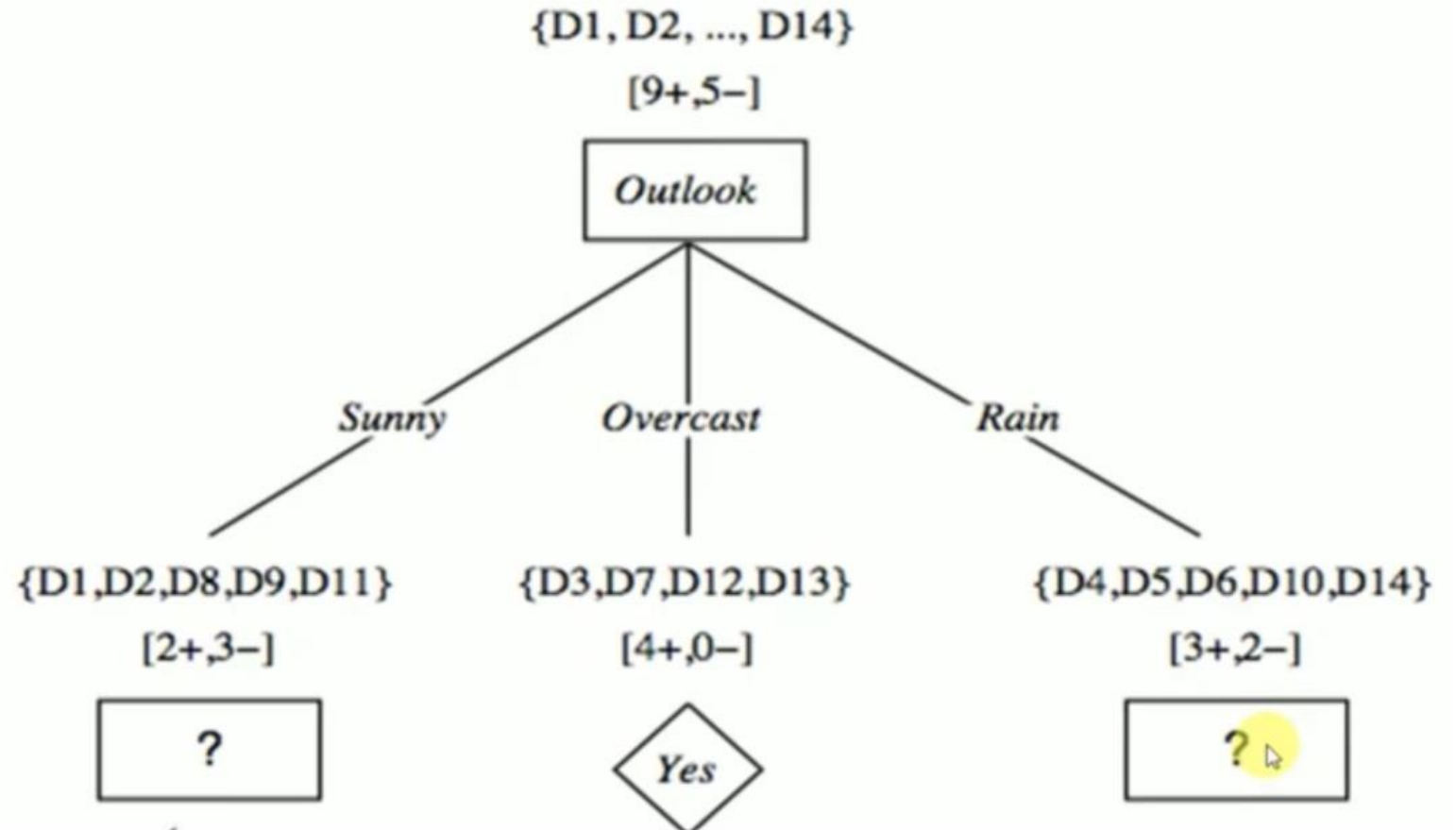
$$Gain(S, Outlook) = 0.2464$$

$$Gain(S, Temp) = 0.0289$$

$$Gain(S, Humidity) = 0.1516$$

$$Gain(S, Wind) = 0.0478$$

Day	Outlook	Temp	Humidity	Wind	PlayTennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No



Day	Temp	Humidity	Wind	Play Tennis
D1	Hot	High	Weak	No
D2	Hot	High	Strong	No
D8	Mild	High	Weak	No
D9	Cool	Normal	Weak	Yes
D11	Mild	Normal	Strong	Yes

Attribute: Temp

Values (Temp) = Hot, Mild, Cool

$$S_{Sunny} = [2+, 3-]$$

$$Entropy(S_{Sunny}) = -\frac{2}{5}\log_2\frac{2}{5} - \frac{3}{5}\log_2\frac{3}{5} = 0.97$$

$$S_{Hot} \leftarrow [0+, 2-]$$

$$Entropy(S_{Hot}) = 0.0$$

$$S_{Mild} \leftarrow [1+, 1-]$$

$$Entropy(S_{Mild}) = 1.0$$

$$S_{Cool} \leftarrow [1+, 0-]$$

$$Entropy(S_{Cool}) = 0.0$$

$$Gain(S_{Sunny}, Temp) = Entropy(S) - \sum_{v \in \{Hot, Mild, Cool\}} \frac{|S_v|}{|S|} Entropy(S_v)$$

$$Gain(S_{Sunny}, Temp)$$

$$= Entropy(S) - \frac{2}{5} Entropy(S_{Hot}) - \frac{2}{5} Entropy(S_{Mild}) - \frac{1}{5} Entropy(S_{Cool})$$

$$Gain(S_{sunny}, Temp) = 0.97 - \frac{2}{5} 0.0 - \frac{2}{5} 1 - \frac{1}{5} 0.0 = 0.570$$

Day	Outlook	Temp	Humidity	Wind	PlayTennis
D1	Sunny	Hot	High	Weak	No
D2	Sunny	Hot	High	Strong	No
D3	Overcast	Hot	High	Weak	Yes
D4	Rain	Mild	High	Weak	Yes
D5	Rain	Cool	Normal	Weak	Yes
D6	Rain	Cool	Normal	Strong	No
D7	Overcast	Cool	Normal	Strong	Yes
D8	Sunny	Mild	High	Weak	No
D9	Sunny	Cool	Normal	Weak	Yes
D10	Rain	Mild	Normal	Weak	Yes
D11	Sunny	Mild	Normal	Strong	Yes
D12	Overcast	Mild	High	Strong	Yes
D13	Overcast	Hot	Normal	Weak	Yes
D14	Rain	Mild	High	Strong	No

Day	Temp	Humidity	Wind	Play Tennis
D1	Hot	High	Weak	No
D2	Hot	High	Strong	No
D8	Mild	High	Weak	No
D9	Cool	Normal	Weak	Yes
D11	Mild	Normal	Strong	Yes

Attribute: Humidity

Values (Humidity) = High, Normal

$$S_{Sunny} = [2+, 3-]$$

$$Entropy(S) = -\frac{2}{5} \log_2 \frac{2}{5} - \frac{3}{5} \log_2 \frac{3}{5} = 0.97$$

$$S_{High} \leftarrow [0+, 3-]$$

$$Entropy(S_{High}) = 0.0$$

$$S_{Normal} \leftarrow [2+, 0-]$$

$$Entropy(S_{Normal}) = 0.0$$

$$Gain(S_{Sunny}, Humidity) = Entropy(S) - \sum_{v \in \{High, Normal\}} \frac{|S_v|}{|S|} Entropy(S_v)$$

$$Gain(S_{Sunny}, Humidity) = Entropy(S) - \frac{3}{5} Entropy(S_{High}) - \frac{2}{5} Entropy(S_{Normal})$$

$$Gain(S_{Sunny}, Humidity) = 0.97 - \frac{3}{5} 0.0 - \frac{2}{5} 0.0 = 0.97$$

Day	Temp	Humidity	Wind	Play Tennis
D1	Hot	High	Weak	No
D2	Hot	High	Strong	No
D8	Mild	High	Weak	No
D9	Cool	Normal	Weak	Yes
D11	Mild	Normal	Strong	Yes

Attribute: Wind

Values (Wind) = Strong, Weak

$$S_{Sunny} = [2+, 3-]$$

$$Entropy(S) = -\frac{2}{5} \log_2 \frac{2}{5} - \frac{3}{5} \log_2 \frac{3}{5} = 0.97$$

$$S_{Strong} \leftarrow [1+, 1-]$$

$$Entropy(S_{Strong}) = 1.0$$

$$S_{Weak} \leftarrow [1+, 2-]$$

$$Entropy(S_{Weak}) = -\frac{1}{3} \log_2 \frac{1}{3} - \frac{2}{3} \log_2 \frac{2}{3} = 0.9183$$

$$Gain(S_{Sunny}, Wind) = Entropy(S) - \sum_{v \in \{Strong, Weak\}} \frac{|S_v|}{|S|} Entropy(S_v)$$

$$Gain(S_{Sunny}, Wind) = Entropy(S) - \frac{2}{5} Entropy(S_{Strong}) - \frac{3}{5} Entropy(S_{Weak})$$

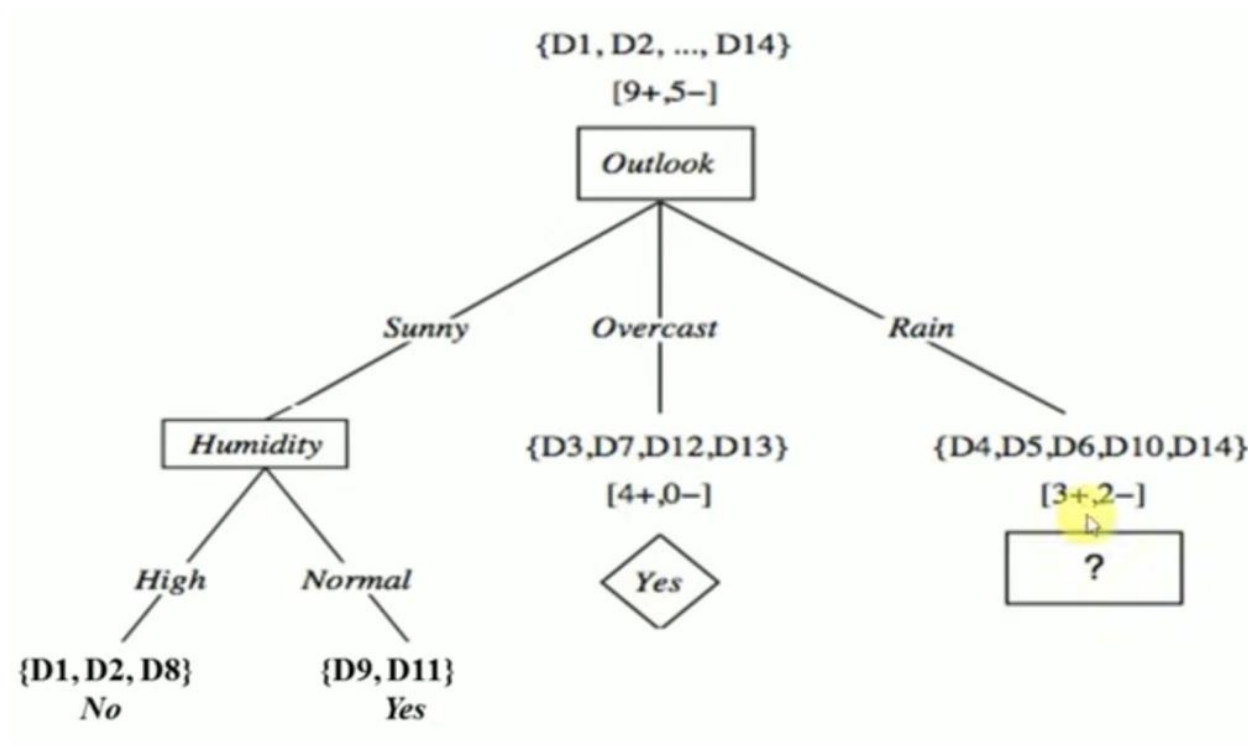
$$Gain(S_{Sunny}, Wind) = 0.97 - \frac{2}{5} 1.0 - \frac{3}{5} 0.918 = 0.0192$$

Day	Temp	Humidity	Wind	Play Tennis
D1	Hot	High	Weak	No
D2	Hot	High	Strong	No
D8	Mild	High	Weak	No
D9	Cool	Normal	Weak	Yes
D11	Mild	Normal	Strong	Yes

$$Gain(S_{sunny}, Temp) = 0.570$$

$$Gain(S_{sunny}, Humidity) = 0.97$$

$$Gain(S_{sunny}, Wind) = 0.0192$$



Gini Index

The Gini Index or Gini Impurity is calculated by subtracting the sum of the squared probabilities of each class from one

If all the elements belong to a single class, then it can be called pure.

'0' denotes that all elements belong to a certain class or there exists only one class (pure)

'1' denotes that the elements are randomly distributed across various classes (impure).

$$Gini = 1 - \sum_{i=1}^C p_i^2$$

The degree of Gini Index varies between 0 and 1,

While building the decision tree, we would prefer to choose the attribute/feature with the least Gini Index as the root node.

The Gini Impurity of a pure node is zero