```
1 #include <cstdio>
 2 #include <cstring>
   #include <cstdlib>
   #include <cmath>
 5 #include <ctime>
   #include <cassert>
   const int MAXN = 510;
8
9
   int N,M;
10 int adj[MAXN][MAXN];
11
12 bool visit[MAXN];
13
   int dist[MAXN];
14
   int vec[MAXN];
15
   int work() {
16
        if (N == 2) return adj[vec[0]][vec[1]];
17
        memset(visit,0,sizeof(visit));
18
        visit[vec[0]] = true; int cnt = 1;
19
        for (int i = 0; i < N; i++) {
20
            dist[vec[i]] = adj[vec[0]][vec[i]];
21
        }
22
        int p1 = 0; int p2 = 0;
23
        for (int nn = N - 1; nn ; nn --) {
24
            int pos = vec[0];
25
            for (int i = 0; i < N; i++) {
26
                if (visit[vec[i]]) continue;
27
                if (dist[vec[i]] > dist[pos]) pos = vec[i];
28
29
            p2 = p1; p1 = pos;
30
            visit[pos] = true; cnt ++;
31
            for (int i = 0; i < N; i++) {
32
                if (visit[vec[i]]) continue;
33
                dist[vec[i]] += adj[pos][vec[i]];
34
            }
35
36
        if (cnt < N) return 0;
37
        int ans = dist[p1];
38
        for (int i = 0; i < N; i++) {
39
            if (adj[vec[i]][p1] && vec[i] != p2) {
40
                adj[vec[i]][p2] += adj[vec[i]][p1];
41
                adj[p2][vec[i]] += adj[p1][vec[i]];
42
            }
43
44
        for (int i = 0; i < N; i++) {
45
            if (vec[i] == p1) {
46
                vec[i] = vec[--N];
47
                break;
48
            }
49
50
        int tmp = work();
51
        return tmp > ans ? ans : tmp;
52 }
```