Use case Description

Use Case Name : Registration	ID : <u>1</u>	Importance Level : <u>High</u>
Primary Actor : New User	Use case Type : Detail , Essential	

Stakeholders and Interests:

new user: wants to make a registration

Brief Description:

this Use Case show how to sign up in Application

Trigger: User Send His phone number to Server by pressing Submit button

Type: External

Relationships:

Association: New User

Include: Extend:

Generalization:

Normal Flow of Events:

- 1. the user Enter his phone number and submit it
- 2. the phone number will be send to server and check there
- 3. since his a new User so will be asked to enter his information
- 4. the user info will be send for server to be stored

Sub Flows:

- S-1: Check phone number by Server:
 - 1- server will check database for finding a match with sent phone number
 - 2- send "New User" Or "Old User" as response
- S-2: Store User Info:
 - 1- Server will generate a unique token
 - 2- Server will Store user information and his token in Database
 - 3- Server send user's token as response

Alternate/Exceptional Flows:

 $S-1 \rightarrow (1)$: if server found a match, registration page will not be shown and login process will start

Use Case Name : Profile	ID : <u>2</u>	Importance Level : <u>Medium</u>
manager		
Primary Actor : Old User	Use case Type : Detail , Essential	

Old user: wants to edit his/her profile for more information and add profile picture for better appearance

Brief Description:

this Use Case show how user can edit his/her profile

Trigger: the user will click on Profile managing Button and edit desired fields

Type: External

Relationships:

Association: old user

Include: Extend:

Generalization:

Normal Flow of Events:

- 1. the user will click on Profile managing Button
- 2. last saved fields will be shown
- 3. User can edit them and save fields

Sub Flows:

- S-1: Showing last fields by Server:
 - 1- server will check database for finding a match fields for this profile
 - 2- send last fields to user
- S-2: Store User Info:
 - 1- after clicking "save changes" by user
 - 2- Server will Store user information

Alternate/Exceptional Flows:

Use Case Name : Ewallet	ID : <u>3</u>	Importance Level : <u>High</u>
Primary Actor : Old User	Use case Type :	Detail, Essential

Old user: wants to manage Ewallet

Brief Description:

this Use Case show how user can see her/his balance and last transactions and how he can charge his/her account by credit card or scores

Trigger: user click on Ewallet button

Type: External

Relationships:

Association: old user

Include: Extend:

Generalization:

Normal Flow of Events:

- 1. the user will click on Ewallet Button
- 2. List of his/her transactions and balance will be shown
- 3. user can charge his/her account

Sub Flows:

- S-1: Showing last transactions and balance by Server:
 - 1- server will check database for finding a match fields for this profile
 - 2- send last transactions and balance to user
- S-2: Charging:
- 1- user select "charge" button
- 2- user select type and amount of charge
- 3-Depending on the type of charge, the operation is performed
- 4- after successful charging server saves the transaction and changes the balance

Alternate/Exceptional Flows:

 $S-2 \rightarrow (1)$: If the charge was not successful, the server will return the error

Use Case Name : Help Center	ID : <u>4</u>	Importance Level : <u>High</u>
Primary Actor : Old User	Use case Type : Detail , Essential	
Stakeholders and Interests:		
old user: wants to ask a question		
Brief Description:		
this use case shows how to solve user's problem		

Trigger: user click on Help Center Button

Type: External

Relationships:

Association: old user

Include: Extend:

Generalization:

Normal Flow of Events:

- 1. the user will click on Help Center Button
- 2. List of his tickets will be shown
- 3. List of FAQ will be shown

SubFlows:

S-1: Add new Ticket:

- 1- user click on "new ticket"
- 2- user will write his question in text area
- 3- user will click on send button
- 4- question, user's token will be send to server
- 5- show suitable message to user

S-2: Answer to old ticket:

- 1- user open his ticket
- 2- press "Send Answer" button
- 3- user will write his question in text area
- 4- user will click on "send" button
- 5- answer and user's token will be send to server
- 6- show suitable message to user
- 7- if ticket was closed:

status of ticket will be change to "Open"

S-3: Change Status:

- 1- user open his ticket
- 2- press "close ticket" button
- 3- ticket will be closed

Alternate/Exceptional Flows:

S-2 -> : if ticket was closed by Help center, user won't be able to send answer

Use Case Name : Smart Routing	ID : <u>5</u>	Importance Level : <u>High</u>
Primary Actor : Old User	Use case Type : Detail , Essential	

old user: wants to find out best direction to his destination

Brief Description:

this Use Case show how to sign up in Application

Trigger: user click on smart routing button

Type: external

Relationships: non

Association: old user

Include: Extend:

Generalization:

Normal Flow of Events:

- 1. user choose his score and destination on google map
- 2. user will set his filter on search result
- 3. coordinates and filters will be send to server
- 4. server will find out best way based on vehicle and other user's factor
- 5. response of server will be show to user

SubFlows:

- S-1: find source coordinate:
 - 1- find the location of user By GPS
- S-2: pin result:
 - 1-user choose one of server response
 - 2- user can pin the result
 - 3- pinned result will be show in Main page

Alternate/Exceptional Flows: non

 $S-1 \rightarrow (1)$: if server found a match, registration page will not be shown and login process will start

Use Case Name : Traveling	ID : <u>6</u>	Importance Level : Medium
History		
Primary Actor : Old User	Use case Type : Detail , Essential	
Stakeholders and Interests:		
Old user: wants to check and mar	age traveling history	
	,	

Brief Description:

this Use Case show how user can manage traveling history and share it to others

Trigger: user click on traveling history button

Type:

Relationships:

Association: old user

Include: Extend:

Generalization:

Normal Flow of Events:

- 1. the user will click on traveling history Button
- 2. List of his/her traveling history will be shown
- 3. user can delete oe share them

SubFlows:

- S-1: Showing last history by Server:
 - 1- server will check database for finding a match fields for this profile
 - 2- send last transactions and balance to user
- S-2: delete histories:
 - 1- user selected some of the histories and click on "delete" button
 - 2- Server will delete histories
 - 3- Server send "successful" message to user
- S-2: share history:
 - 1- user selected some of the histories and click on "share" button
 - 2- Server will generate a unique shareable link for selected histories and send it to user

Alternate/Exceptional Flows:

Use Case Name : Score Page ID :7 Importance Level : <u>Low</u>

Primary Actor : Old User Use case Type : Detail , Essential

Stakeholders and Interests:

old user: wants to manage his score

Brief Description:

this Use Case lets user to manage his/her score

Trigger: User click on score button

Type: external

Relationships:

Association: old user, profile,E wallet

Include: Extend:

Generalization:

Normal Flow of Events:

- 1. the score of user will be shown as soon as user open score page
- 2. the unique invitation link will be show
- 3. user will redirect to Ewallet page if click on "use score"

Sub Flows:

- S-1: Share invitation link:
 - 1-user click on "invite friends" button
 - 2- sharing page will be drop up
 - 3- user can send his invitation link after choosing way of sharing

S-2: Use score:

- 1- user will click on his score
- 2- user will redirect to E-Wallet page

Alternate/Exceptional Flows: Non

Use Case Name : Routing	ID : <u>8</u>	Importance Level : Medium
Primary Actor : old User	Use case Type :	Detail , Essential

old user: wants to have watch on a vehicle

Brief Description:

this Use Case shows how to have watch on a vehicle and manage time

Trigger: User click on routing button

Type: external

Relationships:

Association: routing ,old user

Include: Extend:

Generalization:

Normal Flow of Events:

- 1. location of user will be calculated by GPS
- 2. user will choose a vehicle and set watch on it
- 3. user pin the vehicle
- 4. details of vehicle will be shown in main page

Sub Flows:

- S-1: pin a vehicle:
 - 1- by pinning a vehicle, details of that will show in Main page
- S-2: estimating time:
 - 1- user set watch on a vehicle
 - 2- information of that vehicle and user location will be send to server
 - 3- server find out location of vehicle
 - 4- server estimate time of arriving that vehicle to user's location
 - 5- result will be show to user

Alternate/Exceptional Flows: non