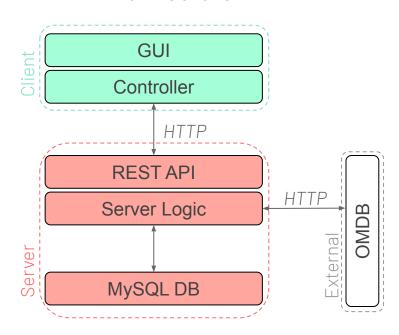


Purpose of the Application and its Architecture

Purpose

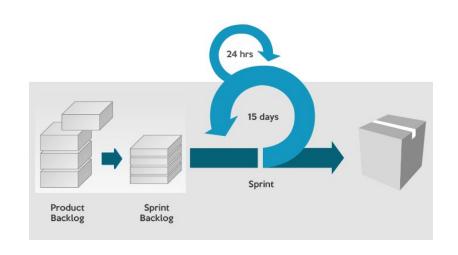
- Management of movies application.
- Leisure purpose → focused on home use.
- Gives easy interactions and info about the movies.
- Organize and rate movies.

Architecture



Process using SCRUM

- Pregame phase: planning
 - Scrum master
 - Project architecture
- Game phase: development
 - Sprint 1
 - Sprint 2
 - Sprint 3
- Postgame phase
 - Testing
 - Documentation



YouTrack for Scrum and integration with GitHub

YouTrack:

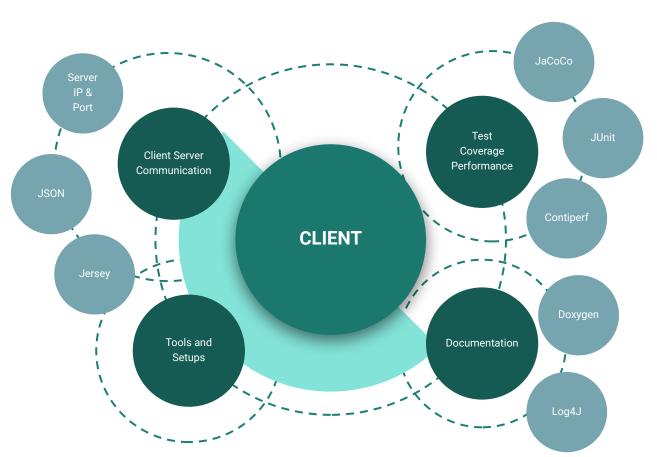
- Dividing tasks.
- Estimation and time spent for each task.
- Status of every task.
- Burndowns for the sprints.

GitHub - Easily register time spent on each task:

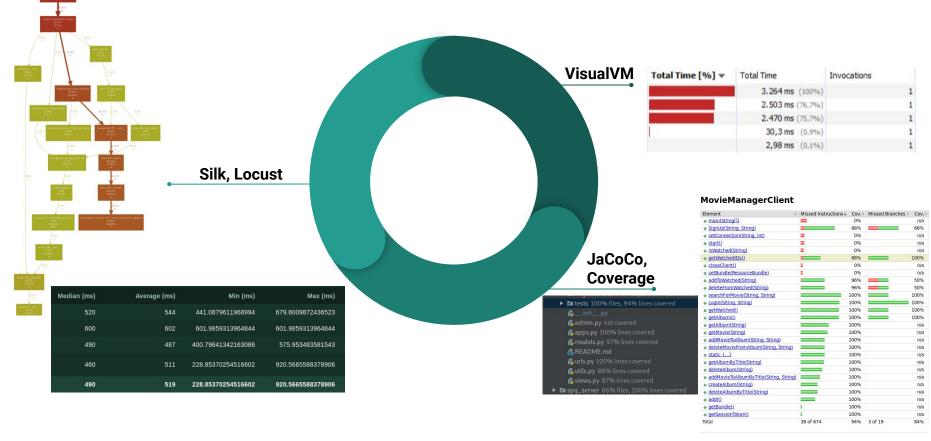
#<Task ID> add work <Spent Time> h
<Task Type>



Use of Maven



Tests, Coverage and Performance Testing



Continuous Integration







Doxygen and LOG4j. GitHub Pages.

Doxygen:

- Client/Server documentation
- HTML automated documentation generate
- GitHub Pages implementation

LOG4j

- LOG4j for loggers
- Console and file output

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Events and Difficulties

- Merge problems.
- Task distribution.
- GUI design.
- Window organization and connections between them.
- Loggers on native instead on log4j.
- Versions.
- Tools for java instead python.



