

Q)Write a C program to do the following by passing matrix as parameter:

- 1) Matrix addition and subtraction.
- 2) Matrix multiplication.
- 3) Sum of principle and non principle diagonal of matrix.
- 4) Sum of rows and columns.
- 5) Print the transpose
- 6) Check if a given matrix is symmetric or not.

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Prog 1

Date:

YOUVA

Q Write a C/C++ program to do the following

- i) Pass the matrices as parameters
- ii) Addition / Subtraction
- iii) Multiplication
- iv) Sum of principal / non principal diagonal
- v) Sum of Rows & Columns
- vi) Print the transpose of a given matrix
- vii) Symmetric or not.

```

#include <stdio.h>
void sop(int n, int mat1[n][n])
{
    int sump=0, sumnp=0, i, j, k;
    for (i=0; i<n; i++)
    {
        for (j=0; j<n; j++)
        {
            if (j==i)
            {
                sump += mat1[i][j];
            }
        }
    }
}

```

```

    for (i=0; i<n; i++)
    {
        for (j=0; j<n; j++)
        {
            if (j!=i)
            {
                sumnp += mat1[i][j];
            }
        }
    }
}

```

```

printf("Sum of principal diagonal is %d \n Sum of non principle diagonal is %d \n", sump, sumnp);
}

```

```

void main()
{
    int m, n, choice, i, j;
    printf("Enter the values of n for n x n and matrix \n");
    scanf("%d", &n);
    int mat1[n][n];
    int mat2[n][n];
    printf("Enter the values for matrices \n");
    for (i=0; i<n; i++)
    {
        for (j=0; j<n; j++)
        {
            scanf("%d", &mat1[i][j]);
        }
    }
}

```

```

for(j=0; j<n; j++) {
    scanf("%d", &mat2[i][j]);
}
}

```

```

printf("\nMenu\n1. Add\n2. Sub\n3. Mul\n4. Sum of principal & non principle diagonals\n5. Sum of rows & columns\n6. Transpose matrix\n7. Check if the matrix is symmetric\n8. Exit\n\n");

```

```

while(1) {
    printf("\nEnter your choice\n");
    scanf("%d", &choice);
    switch(choice) {
        case 1: add(n, mat1, mat2);
            break;
        case 2: sub(n, mat1, mat2);
            break;
        case 3: multiply(n, mat1, mat2);
            break;
        case 4: sop(n, mat1);
            break;
        case 5: sumsc(n, mat1, mat2);
            break;
        case 6: transpose(n, mat1);
            break;
        case 7: sym(n, mat1);
            break;
        case 8: exit(0);
        default: printf("Wrong choice\n");
    }
}
}

```

```

void add(int n, int mat1[n][n],
        int mat2[n][n]) {

```

```

int i, j;
int sum[n][n];
for (i=0; i<n; i++) {
    for (j=0; j<n; j++) {
        sum[i][j] = mat1[i][j] + mat2[i][j];
    }
}

```

```

for (i=0; i<n; i++) {
    for (j=0; j<n; j++) {
        printf("add", sum[i][j]);
    }
    printf("\n");
}

```

```

void sub(int n, int mat1[n][n], int
        mat2[n][n])

```

```

{
    int i, j;
    int sum[n][n];
    for (i=0; i<n; i++) {
        for (j=0; j<n; j++) {
            sum[i][j] = mat1[i][j] - mat2[i][j];
        }
    }
}

```

```

for (i=0; i<n; i++) {
    for (j=0; j<n; j++) {
        printf("add", sum[i][j]);
    }
    printf("\n");
}

```

```

void multiply (int n, int mat1[n][n],
               int mat2[n][n]) {

```

```

    int sum = 0;
    int i, j, k;
    int prod[n][n];
    for (int i = 0; i < n; i++) {
        for (int j = 0; j < n; j++) {

```



```

prod[i][j] = 0;
for (int k = 0; k < n; k++) {
    prod[i][j] += mat1[i][k] * mat2[k][j];
}
}
}
for (i = 0; i < n; i++) {
    for (j = 0; j < n; j++) {
        printf("%d", prod[i][j]);
    }
    printf("\n");
}
}

```

```

void sumsc(int n, int mat1[n][n]) {
    int sum, sume, i, j;
    int mat3[n+1][n+1];
    for (i = 0; i < n; i++) {
        sum = 0;
        for (j = 0; j < n; j++) {
            mat3[i][j] = mat1[i][j];
            sum += mat1[i][j];
        }
        mat3[i][n] = sum;
    }
    for (j = 0; j < n; j++) {
        sumc = 0;
        for (i = 0; i < n; i++) {
            sumc += mat1[i][j];
        }
        mat3[n][j] = sumc;
    }
    mat3[n][n] = 0;
    for (int i = 0; i < n+1; i++) {
        for (int j = 0; j < n+1; j++) {
            printf("%d", mat3[i][j]);
        }
    }
}

```

printf("\n");

}

void transpose (int n, int mat1[n][n]) {
int transpose[n][n];

for (int i = 0; i < n; i++) {

for (int j = 0; j < n; j++) {

transpose[j][i] = mat1[i][j];

}

}

for (int i = 0; i < n; i++) {

for (int j = 0; j < n; j++) {

printf("%d", transpose[i][j]);

}

printf("\n");

}

}

void sym (int n, int mat1[n][n]) {

int flag = 1;

for (int i = 0; i < n; i++) {

for (int j = 0; j < n; j++) {

if (mat1[i][j] != mat1[j][i]) {

flag = 0;

}

}

}

if (flag == 0) printf("not symmetric\n");

else printf("symmetric\n");

}

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Output:

```
Enter your choice
1
2 4
5 5
Enter your choice
2
0 0
-1 -3
Enter your choice
3
7 10
5 8
Enter your choice
4
sum of principle diagonal is 2
sum of non principle diagonal is 4
Enter your choice
5
1 2 3
2 1 3
3 3 0
Enter your choice
6
1 2
2 1
Enter your choice
7
Symmetric

Enter the values of n for nxn and matrix
2
Enter the values for matrix 1
1
2
2
1
Enter the values for matrix 2
1
2
3
4

Menu
1.Addition
2.Subtraction
3.Multiplication
4.Sum of principle and non principle diagonals
5.Sum of rows and columns
6.Transpose matrix
7.Check if the matrix is symmetric
8.Exit
```