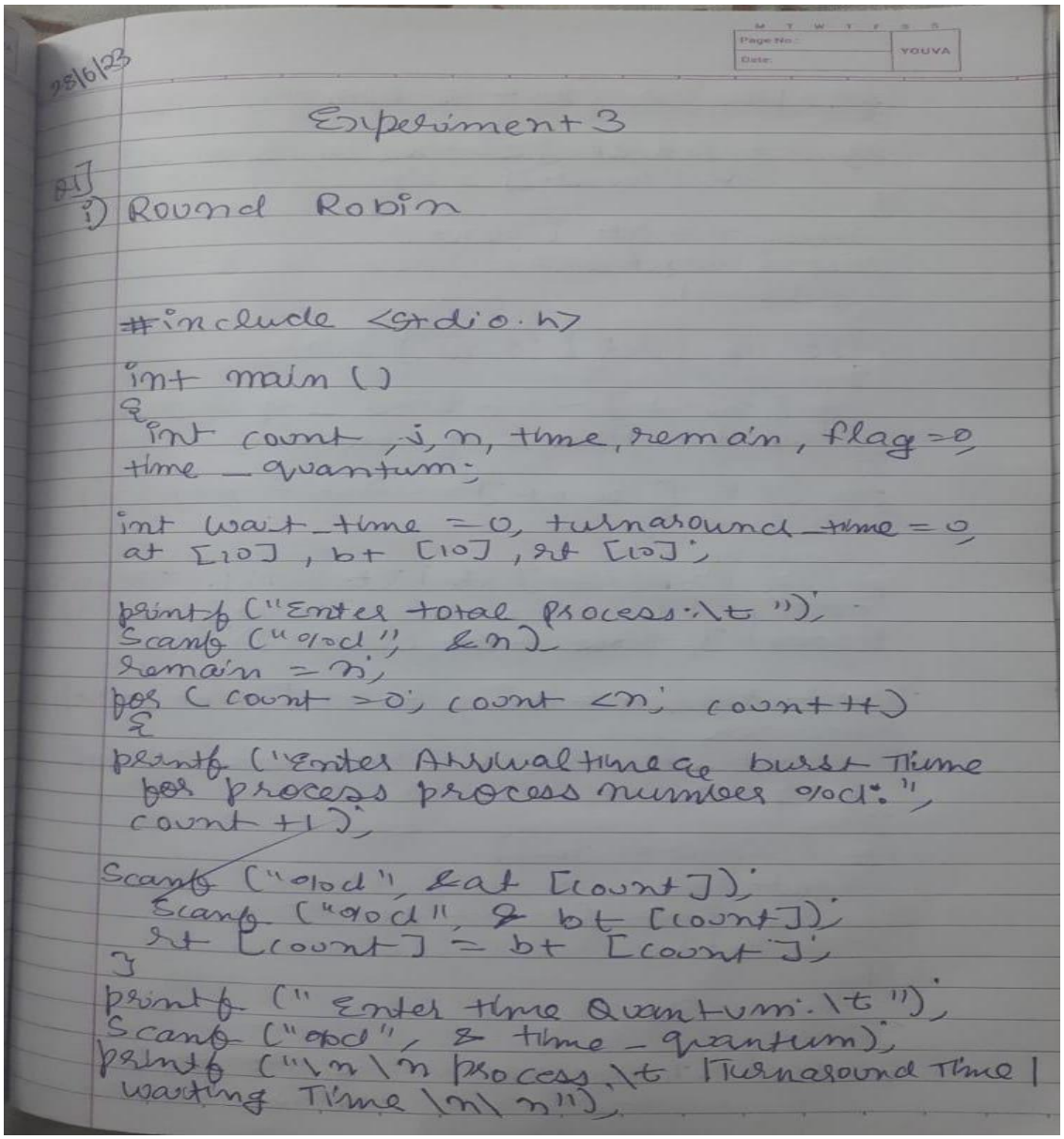
Q. Write a C program to simulate the following CPU scheduling algorithm to find turnaround time and waiting time.

Priority (pre-emptive or Non-pre-emptive) Round Robin (Experiment with different quantum sizes for RR algorithm)

OBSERVATION:

ROUND ROBIN:



25/6/23

Experiment 3

A1]

1) Round Robin

```
#include <stdio.h>
int main()
{
int count, i, n, time, remain, flag=0,
time_quantum;
int wait_time=0, turnaround_time=0,
at[10], bt[10], rt[10];
printf("Enter total process:\t");
Scanf("%d", &n);
remain=n;
for(count=0; count<n; count++)
{
printf("Enter Arrival time and burst Time
for process process number %d:",
count+1);
Scanf("%d", &at[count]);
Scanf("%d", &bt[count]);
rt[count]=bt[count];
}
printf("Enter time Quantum:\t");
Scanf("%d", &time_quantum);
printf("\n\n Process\t Turnaround Time |
Waiting Time\n\n");
```

```
for (time=0, count=0; remain!=0;)
{
if (rt[count]<=time_quantum && rt[count]>0)
{
 time+=rt[count];
 rt[count]=0;
 flag=1;
}
else if (rt[count]>0)
{
 rt[count]-=time_quantum;
 time+=time_quantum;
}
if (rt[count]==0 && flag==1)
{
 remain--;
 printf("P[%d]\t|\t%d\t|\t%d\n",
 count+1, time-at[count], time-at
 [count], time-bt[count]);

wait_time+=time-at[count]-bt[
flag=0;
turnaround_time+=time-at[count];
 flag=0;
}
if (count==n-1)
 count=0;
else if (at[count+1]<=time)
 count++;
else
 count=0;
}
printf("\n Average waiting time = %of\n",
 wait_time*1.0/n);
```

printf ("Avg Turnaround Time = %.A",
turnaround_time * 1.0 /n);
Gantt Chart (process ID, start time, ending, n);
return 0;

}

O/P

Enter AT and BT for process Number 1: 0 5
" " " " " " " 2: 2 3
" " " " " " " 3: 2 1
" " " " " " " 4: 3 2
" " " " " " " 5: 4 3

~~Enter Quantum~~
Enter time Quantum: 2

Process	Turnaround time	waiting time
P[3]	3	2
P[4]	4	2
P[2]	10	7
P[5]	9	6
P[1]	14	9

Avg waiting time = 5.200000
Avg Turnaround time = 8.000000

(Continuation) (GANtt Chart)

```
void printGanttchart(int processID[],
                     int startTime[], int
                     endTime[], int n) {

printf("\n Gantt Chart :\n");
for(int i=0; i<n; i++), {
printf("| P%d ", processID[i]);
}
printf("|\n");
for(int i=0; i<n; i++) {
 printf("%d \n", ~~endTime~~ startTime[~~i~~]);
}
printf("%d\n", endTime[n-1]);
}
```

New O/P

Enter Total process : 5

Enter AT and BT P[1] : 0 5
Enter AT and BT P[2] : 1 3
Enter AT and BT P[3] : 2 1
Enter AT and BT P[4] : 3 2
Enter AT and BT P[5] : 4 3

Enter Time Quantum : 2

Process	TAT	WT
1	2	-3
2	3	0
3	3	2
4	4	2
5	5	2

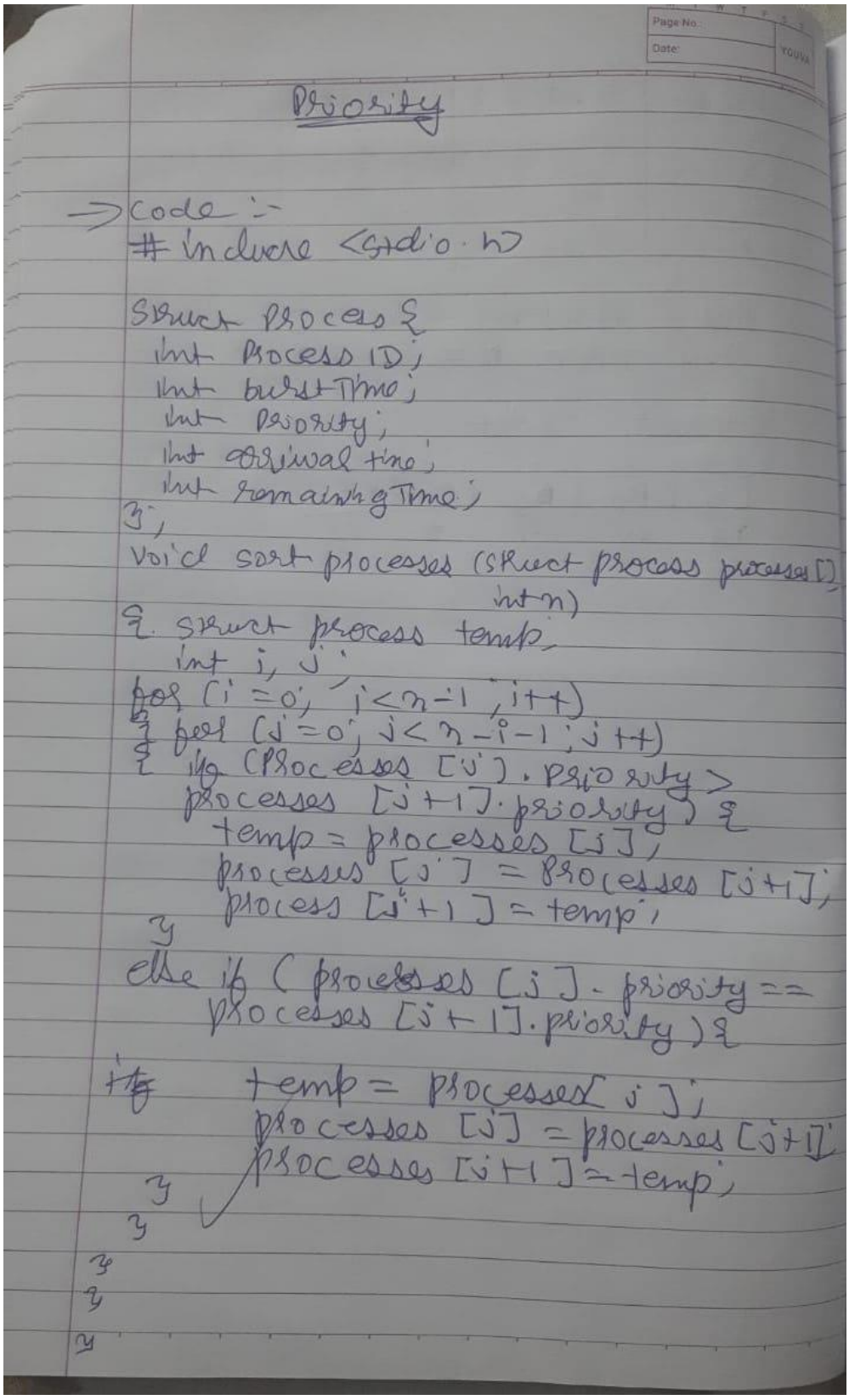
Process	TAT	WT
1	11	6
2	11	8
5	9	6
1	14	9

Avg waiting time = 5.40
Avg TAT = 8.20

Ghant chart:

P_1	P_2	P_3	P_4	P_5
13	11	4	5	12

PRIORITY:



Priority

=> code :-

```
#include <stdio.h>

struct Process {
    int ProcessID;
    int burstTime;
    int priority;
    int arrivaltime;
    int remainingTime;
};
void sortprocesses (struct process processes[],
                    int n)
{ struct process temp;
    int i, j;
for (i = 0; i < n-1 ; i++)
{ for (j = 0; j < n-i-1 ; j++)
{ if (Processes [j].priority >
    processes [j+1].priority) {
        temp = processes [j];
        processes [j] = Processes [j+1];
        process [j+1] = temp;
    }
else if ( processes [j].priority ==
    processes [j+1].priority ) {
        temp = processes [j];
        processes [j] = processes [j+1];
        processes [j+1] = temp;
    }
}
}
```

```
void scheduleProcessesNonpreemptive(
struct process processes[], int n) {

int waitingTime = 0, turnaroundTime = 0,
int i;

printf("\n process \t Burst
Time \t priority \t ArrivalTime \t waiting
Time \t TurnaroundTime");

for (i = 0; i < n; i++) {
waitingTime += turnaroundTime -
process[i].arrivalTime;
    turnaroundTime += process[i].
burstTime, processes
printf("\n %0d \t %0d \t \t %0d \t \t
    %0d \t \t %0d \t \t %0d",
processes[i].processID, process[i].
burstTime,
process[i].priority, process[i].arrivalTime,
waiting Time, turnaroundtime),
}
printf("\n AWT: %0.2f", (float) waiting
    time/n),
printf("\n ATAT: %0.2f", (float)
    turnaroundtime/n),
}

void preemptive(STRUCT process proc[],
                int n) {
int waitingTime = 0, turnaroundTime = 0;
int completedprocesses = 0,
int currentTime = 0;
int
printf("\n Gantt chart: \n");
```

```
while (completed processes (n)) {
int highest priority = -1;
int selected process = -1;
for (i=0; i<n; i++) {
if (processes [i].arrivalTime <=
current Time && processes [i]
remaining Time = 0) {
if (highest priority == -1 || process[i].
priority < highest priority) {
highest priority = processes [i].priority;
selected process = i;
}
}
}
if (selected process == -1) {
    current Time ++;
    continue;
}
processes [selected process].remaining
time --;
current Time ++;
if (processes [selected process].remaining
time == 0)
{
waiting Time t = current Time - processes
[selected Process].arrivaltime - process
[selected process].burst Time;

turnaround time t = current Time -
processes [selected process].arrival time
completed processes ++;
printf ("%d %d", processes [selected
process].processID);
}
}
```

```
printf("\n\n Process\t BT \t priority \t
  AT \t WT \t TAT");
for (i=0; i<n; i++) {
printf("\n %d \t %d \t %d \t
  %d \t %d \t %d",
  process[i].processID, process[i].
  burstTime, processes[i].priority,
  process[i].arrivalTime, waitingTime,
  turnaroundTime);
}
printf("\n AWT : %.2f", (float)
  waitingTime/n);
printf("\n ATAT : %.2f", (float)
  turnaroundTime/n);
}
int main() {
  int n, i, option;
  printf("Enter the number of processes:");
  scanf("%d", &n);

  struct process processes[n];
  for (i=0; i<n; i++) {
  printf("\n Enter details for process %d",
    i+1);
  processes[i].process ID = i+1;
  printf("\n Enter burst Time :");
  scanf("%d", & process[i].burstTime);
  printf("\n Enter priority :");
  scanf("%d.d, & process[i].priority);
  printf("Enter arrival time :");
  scanf("%d", & processes[i].
    arrivalTime)
  process[i].remaining Time = Process[i].
    burst time;
}
```

```
printf("select the scheduling algorithm");
printf("\n1. Non preemptive \n2 Preemptive");
printf("enter your choice :");
scanf("%d", &option);
switch(option){
case 1: Short processes(Processes, n);
Non preemptive(processes, n);
break;
case 2:
    preemptive(processes, n);
    break;
default: printf("\n Invalid choice");
    break
}
return 0;
}
```

O/P

```
Enter the number of processes: 4
Enter details of process 1:
BT: 4
Pri: 3
AT: 0
Enter details of process 2:
BT: 3
Pri: 4
AT: 1
```

Enter details of process 3.

BT : 3
Prt : 6
AT : 2

Enter details of process 4.

BT : 5
Prt : 5
AT : 3

Select scheduling algorithm:

1. Non preemptive
2. preemptive.

Enter your choice : 2

Gantt chart:

| P1 | P2 | P4 | P3 |

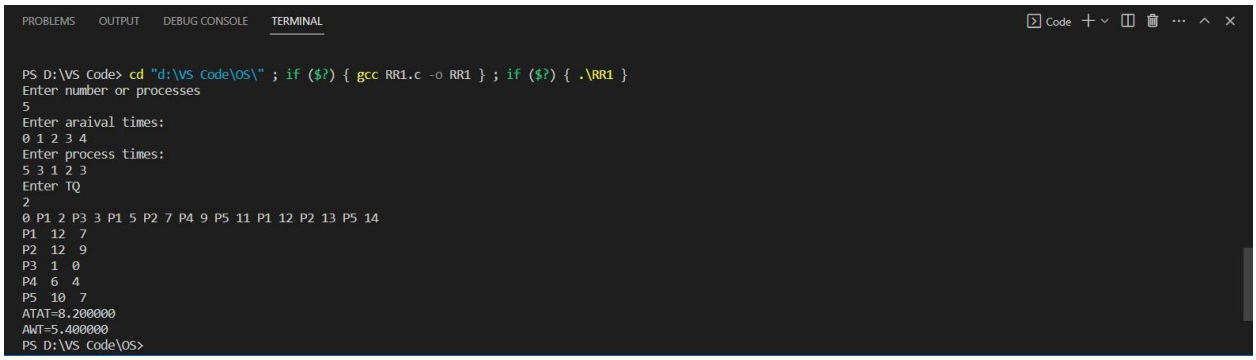
Process	BT	Prt	AT	WT	TAT
1	4	3	0	17	32
2	3	4	1	17	32
3	3	6	2	17	32
4	5	5	3	17	32

Avg WT : 4.25
ATAT : 8.00

2/11/23

OUTPUT:

ROUND ROBIN OUTPUT:



PRIORITY OUTPUT: