Q. Write a C program to simulate page replacement algorithms a) FIFO b) LRU c) Optimal

Source Code:

```
#include <stdio.h>
#define NUM FRAMES 3
#define NUM_PAGES 10
void printFrames(int frames[]) {
  for (int i = 0; i < NUM_FRAMES; i++)
    printf("%2d ", frames[i]);
  printf("\n");
int findIndex(int arr[], int n, int element) {
  for (int i = 0; i < n; i++)
    if (arr[i] == element)
      return i:
  return -1;
}
void fifo(int pages[]) {
  int frames[NUM FRAMES] = {o};
  int frameIndex = 0, pageFaults = 0;
  for (int i = 0; i < NUM PAGES; i++) {
    int page = pages[i];
    if (findIndex(frames, NUM FRAMES, page) == -1) {
      frames[frameIndex] = page;
      frameIndex = (frameIndex + 1) % NUM FRAMES;
      pageFaults++;
    printf("Page %2d -> ", page);
    printFrames(frames);
  }
```

```
printf("FIFO Page Faults: %d\n", pageFaults);
}
void lru(int pages[]) {
  int frames[NUM FRAMES] = \{0\};
  int pageFaults = 0;
  for (int i = 0; i < NUM_PAGES; i++) {
    int page = pages[i];
    int index = findIndex(frames, NUM_FRAMES, page);
    if (index == -1) {
      for (int j = 0; j < NUM_FRAMES; j++)
        if (frames[i] == 0 || findIndex(pages, i, frames[i]) == -1) {
           frames[j] = page;
          break;
      pageFaults++;
    printf("Page %2d -> ", page);
    printFrames(frames);
  }
  printf("LRU Page Faults: %d\n", pageFaults);
}
void optimal(int pages[]) {
  int frames[NUM FRAMES] = \{o\};
  int pageFaults = 0;
  for (int i = 0; i < NUM_PAGES; i++) {
    int page = pages[i];
    int index = findIndex(frames, NUM FRAMES, page);
    if (index == -1) {
      int optimalIndex = -1;
      for (int j = 0; j < NUM_FRAMES; j++) {
        int pageIndex = findIndex(pages, NUM_PAGES, frames[j]);
        if (pageIndex == -1) {
           optimalIndex = j;
          break;
```

```
if (optimalIndex == -1 || pageIndex > findIndex(pages,
NUM_PAGES, frames[optimalIndex]))
           optimalIndex = j;
      frames[optimalIndex] = page;
      pageFaults++;
    printf("Page %2d -> ", page);
    printFrames(frames);
  }
  printf("Optimal Page Faults: %d\n", pageFaults);
int main() {
  int pages[NUM_PAGES] = \{2, 3, 2, 1, 5, 2, 4, 5, 3, 2\};
  printf("Page Reference Sequence: ");
  for (int i = 0; i < NUM_PAGES; i++)
    printf("%2d ", pages[i]);
  printf("\n");
  int ch;
  printf("Enter choice (1: FIFO, 2: LRU, 3: Optimal, 4: Exit): ");
  scanf("%d", &ch);
  switch (ch) {
    case 1:
      fifo(pages);
      break;
    case 2:
      lru(pages);
      break;
    case 3:
      optimal(pages);
      break;
    case 4:
      exit(o);
      break;
    default:
```

```
printf("Invalid choice\n");
    break;
}
return 0;
}
```

OUTPUT:

FIFO:

```
Page Reference Sequence:
enter 1 for FIFO
enter 2 for LRU
Enter 3 for OPTIMAL
                 2 0
2 3
2 3
2 3
5 3
2
Page
                            0
Page
 Page
                            0
Page
Page
Page
                           4
Page
 Page
Page
Page 2 -> 3 2 4
FIFO Page Faults: 7
Process returned 0 (0x0)
                                          execution time : 2.953 s
Press any key to continue.
```

LRU:

```
Page Reference Sequence: 2 3 2 1
                                     5 2 4 5
Enter choice (1: FIFO, 2: LRU, 3: Optimal, 4: Exit): 2
Page 2 -> 2 0 0
Page 3 ->
           2
              3
                 0
Page
          2
              3
                 0
Page
           2
              3
                 1
Page
              3
                 1
Page
                 1
Page
     4 ->
                 1
Page
                 1
              3
                 1
Page
Page
                 1
LRU Page Faults: 6
Process returned 0 (0x0)
                          execution time : 10.565 s
Press any key to continue.
```

OPTIMAL:

```
Page Reference Sequence: 2 3 2 1 5 2 4 5 3 2
Enter choice (1: FIFO, 2: LRU, 3: Optimal, 4: Exit): 3
Page 2 -> 2 0 0
Page 3 -> 2 3 0
Page 2 -> 2 3 0
Page 1 -> 2 3 1
Page 5 -> 2 3 5
Page 2 -> 2 3 5
Page 4 -> 2 3 4
Page 5 -> 2 3 5
Page 3 -> 2 3 5
Page 3 -> 2 3 5
Page 3 -> 2 3 5
Page 5 -> 2 3 5
Page 7 -> 2 3 5
Page 8 -> 2 3 5
Page 8 -> 2 3 5
Page 9 ->
```