MACHINE LEARNING

Loss functions & training

Corso di Laurea Magistrale in Informatica

Università di Roma Tor Vergata

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a.a. 2021-2022



Loss function

- ⊚ In general, the loss function $L: \mathcal{Y} \times \mathcal{Y} \mapsto \mathbb{R}$ measures, for any two values y, t in target space, the cost of referring, for any subsequent action, to t instead of the better value y
- \odot In supervised learning, it provides a measure of the quality of the prediction returned by the prediction function h

$$\mathcal{R}(\mathbf{x}, y) = L(h(\mathbf{x}), y)$$

 \odot It is a fundamental component of the empirical risk, which is just the average value of the loss function applied to all predicted value - target value pairs in the training set $\mathcal T$

$$\overline{\mathcal{R}}_{\mathcal{T}}(h) = \frac{1}{|\mathcal{T}|} \sum_{(x,t) \in \mathcal{T}} L(h(x),t) \qquad \text{ be using come wise, letter of the predictions.}$$

 That is, it provides a measure of the quality of the predictions performed by h, at least with respect to the available data (the training set)

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Loss function & training

- © During the training phase, the empirical risk is minimized wrt the prediction function h applied, and in particular to the set of parameters θ which specifies the parametric function $h = h_{\theta}$
- This corresponds to minimizing the overall loss

$$\mathcal{L}(\boldsymbol{\theta};\mathcal{T}) = \sum_{i=1}^{n} L_{i}(\boldsymbol{\theta})$$

that is the sum of the loss functions $L_i = L(\theta; \mathbf{x}_i, y_i)$

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Loss function minimization

How to deal with loss minimization?

- we would like to compute a global minimum
- methods based on calculus rely on setting all derivatives to 0, that is,

$$\nabla_{\pmb{\theta}} \mathcal{L}(\pmb{\theta}; \mathcal{T}) = \mathbf{0}$$

that is

$$\frac{\partial}{\partial \theta_i} \nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}; \mathcal{T}) = 0 \qquad \forall \boldsymbol{\theta}$$

and solve the corresponding system of equations

Problems

- the system of equations has multiple solutions (local minima/maxima, saddle points)
- they can be hard (or impossible) to compute analytically

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Loss function minimization

- \odot A local minimum of $\overline{\mathscr{R}}_{\mathscr{T}}(\theta)$ can be computed numerically, by means of iterative methods such as gradient descent
- \odot Initial assignment $\boldsymbol{\theta}^{(0)} = (\theta_0^{(0)}, \theta_1^{(0)}, \dots, \theta_d^{(0)})$, with a corresponding error value

$$\overline{\mathscr{R}}_{\mathscr{T}}(\pmb{\theta}^{(0)})$$

- ⊚ Iteratively, the current value $\theta^{(i-1)}$ is modified in the direction of steepest descent of $\overline{\mathscr{R}}_{\mathscr{T}}(\theta)$, that is the one corresponding to the negative of the gradient evaluated at $\theta^{(i-1)}$
- \odot At step i, $\theta_j^{(i-1)}$ is updated as follows:

$$\theta_j^{(i)} := \theta_j^{(i-1)} - \eta \frac{\partial}{\partial \theta_j} \overline{\mathcal{R}}_{\mathcal{F}}(\boldsymbol{\theta}) \bigg|_{\boldsymbol{\theta}^{(i-1)}} = \theta_j^{(i-1)} - \frac{\eta}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} \frac{\partial}{\partial \theta_j} L(h_{\boldsymbol{\theta}}(\mathbf{x}),t) \bigg|_{\boldsymbol{\theta}^{(i-1)}}$$

Applichisms ogni volta un aggiornamento che deiva del punto precedente.

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Gradient descent

In matrix notation:

$$\boldsymbol{\theta}^{(i)} := \boldsymbol{\theta}^{(i-1)} - \eta \nabla_{\boldsymbol{\theta}} \overline{\mathcal{R}}_{\mathcal{T}}(\boldsymbol{\theta}) \Big|_{\boldsymbol{\theta}^{(i-1)}} = \theta_j^{(i-1)} - \frac{\eta}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} \nabla_{\boldsymbol{\theta}} \overline{\mathcal{R}}_{\mathcal{T}}(\boldsymbol{\theta}) \Big|_{\boldsymbol{\theta}^{(i-1)}}$$

- clearly this approach makes it possible to find (approximate) a local minimum, depending from the initial values; some problems
 - we are looking for a global (not simply a local) minimum
 how to deal with saddle points?
 how fast does the method converge?
- More on this later

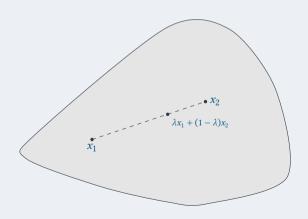
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Convexity

A set of points $S \subset \mathbb{R}^d$ is convex iff for any $\mathbf{x}_1, \mathbf{x}_2 \in S$ and $\lambda \in (0, 1)$

$$\lambda \mathbf{x}_1 + (1 - \lambda)\mathbf{x}_2 \in S$$



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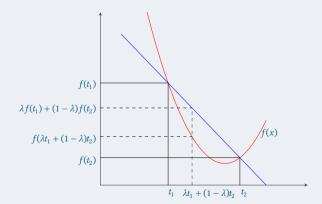
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Convexity

A function $f(\mathbf{x})$ is convex iff the set of points lying above the function is convex, that is, for all $\mathbf{x}_1, \mathbf{x}_2$ and $\lambda \in (0, 1)$,

$$f(\lambda \mathbf{x}_1 + (1 - \lambda)\mathbf{x}_2) \le \lambda f(\mathbf{x}_1) + (1 - \lambda)f(\mathbf{x}_2)$$



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Convexity

-> puntisapra la funtione (S)

- \odot Assuming $\mathscr{L}(\theta;\mathscr{T})$ is convex is a relevant simplification: if $f(\mathbf{x})$ is a convex function, then any local minimum of f is also a global minimum (es: l_{ij} parabola).
- Moreover, if f is a strictly convex function, there exists only one local minimum for f (and it is global), that is, solving

$$\nabla_{\boldsymbol{\theta}} \mathcal{L}(\boldsymbol{\theta}; \mathcal{T}) = \mathbf{0}$$

provides the global minimum

Definition: $f(\mathbf{x})$ is strictly convex iff for all $\mathbf{x}_1, \mathbf{x}_2$ and $\lambda \in (0, 1)$.

$$f(\lambda \mathbf{x}_1 + (1 - \lambda)\mathbf{x}_2) < \lambda f(\mathbf{x}_1) + (1 - \lambda)f(\mathbf{x}_2)$$

- \odot A simple but relevant case: $f(\mathbf{x})$ is quadratic. This is the case for a number of simpler ML models. Unfortunately this is not true for more complex models such as neural networks
- -> ma allon unche il visches empires e' qualities ed hu un solo minimo.

Convexity and empirical risk

- o convex functions properties:
 - the sum of (strictly) convex functions is (strictly) convex
 - the product of a (strictly) convex function and a constant is (strictly) convex
- since

$$\overline{\mathcal{R}}_{\mathcal{T}}(h) = \frac{1}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} L(h(\mathbf{x}),t) \propto \sum_{(\mathbf{x},t) \in \mathcal{T}} L(\boldsymbol{\theta};\mathbf{x},t)$$

- \odot if $L(\theta; \mathbf{x}, t)$ is (strictly) convex then the overall cost is also (strictly) convex
- \odot if $L(\theta; \mathbf{x}, t)$ is convex then any local minimum of the empirical risk is also a global one
- \odot if $L(\theta; \mathbf{x}, t)$ is strictly convex then there exists only one minimum of the empirical risk

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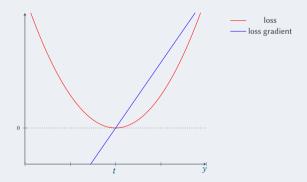
Some common loss functions

Let us first consider the case of regression.

- \odot both y and $h(\mathbf{x})$ are real values
- loss is related to some type of point distance measure
- most common loss function for regression: quadratic loss

$$L(y,t) = (y-t)^{2}$$

. Il quadrato permette d non tenne conto del segno.



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Quadratic loss

Applying quadratic loss results in the empirical risk

$$\overline{\mathcal{R}}_{\mathcal{T}}(h) = \frac{1}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} (h(\mathbf{x}) - t)^2$$

⊚ in the common case of linear regression, the prediction is performed by means of a linear function $h(\mathbf{x}) = (\mathbf{w}^T \mathbf{x} + b)$: this results into an overall loss to be minimized

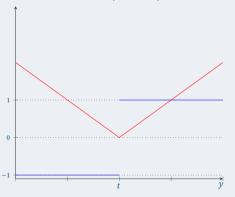
with the direction of the coefficients.
$$\mathcal{L}(\mathbf{w},b;\mathcal{T}) = \sum_{(\mathbf{x},t)\in\mathcal{T}} (\mathbf{w}^T\mathbf{x} + b - t)^2$$

- since the quadratic function is strictly convex, the overall loss has only one local minimum (which is global)

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Additional loss functions for regression: absolute loss

- Quadratic loss is easy to deal with mathematically, but not robust to outliers, i.e. pays too much attention to outliers.
- \odot A different loss function: absolute loss L(t, y) = |t y|



loss loss

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The gradient is piecewise constant

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Additional loss functions for regression: Huber loss

Another different loss function: Huber loss

Huber loss
$$L(t,y) = \begin{cases} \frac{1}{2}(t-y)^2 & |t-y| \leq \delta \\ \delta(|t-y|) - \frac{\delta}{2} & |t-y| > \delta \end{cases}$$



loss —— loss gradient

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Loss functions for classification

- Sessentially, two approaches, depending on what we expect the prediction return:
 - prediction returns a specific class (prediction function)
 - prediction returns a probability distribution on the set of classes (prediction distribution)
- Different definition of error
 - · first case: coincidence of predicted and real classes
 - second case: cumulative difference between predicted probability and 0/1 for all classes
- \odot We consider the binary case, with two classes identified by target values -1 and 1
- Assume a real value is returned as a prediction

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0/1 loss

The most "natural" loss function in classification

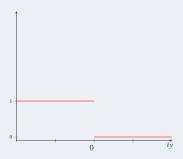
t: valore predets
y: valore corretto

$$L(t,y) = \begin{cases} 1 & \operatorname{sgn}(t) \neq y \\ 0 & \operatorname{sgn}(t) = y \end{cases}$$
wise.

where sgn(x) is 1 if x > 0 and -1 otherwise.

This can be written as:

1[
$$ty > 0$$
]



Problem:

- o not convex
- not smooth (first derivative undefined in some points or not continue)
- o gradient is 0 almost everywhere (undefined at 0): gradient descent cannot be applied
- o if we assume a linear prediction function

$$\overline{\mathcal{R}}_{\mathcal{T}}(h) = \frac{1}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} \mathbf{1}[(\mathbf{w}^T \mathbf{x} + b)y > 0]$$

 \odot the problem is finding the values \mathbf{w}, b which minimize the overall number of errors: this is an NP-hard, hence a computationally intractable problem.

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Convex surrogate loss functions

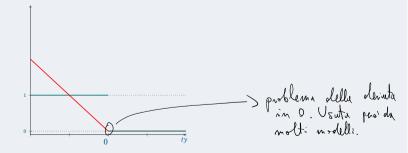
- Approximate from above 0/1 loss: real 0/1 error always less than function loss
- Convex: unique local minimum = global minimum
- Smooth: may use derivatives to find minimum
- Main difference: relevance given to erroneous predictions

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Perceptron loss

- ⊚ 0/1 loss assigns the same cost 1 to each error
- \odot assume a prediction t is a real value: then, in the case of a misclassified element, the error can be measured as -ty > 0. That is, $L(t, y) = \max(0, -yt)$
- \odot in the case of correctly classified element, the error is 0, while in the case of a wrong prediction, the error is equal to |t|
- ⊚ Main difference: relevance given to erroneous predictions. The perceptron loss penalizes prediction which are largely wrong (for example a negative value ≈ -1 while correct class is 1)
- not strictly convex), not surrogate

-> In questo cuso:
-se il subre corretto e'-1
e viene paedetto -5 il costo
sumi più alto.
- un com più velto se si
pre tree -16 etc...



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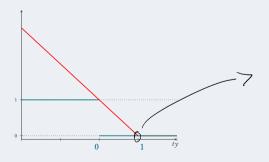
Hinge loss

- used in support vector machine training
- related to perceptron loss, but surrogate
- assume a prediction

$$L(t, y) = \max(0, 1 - yt)$$

 $L(t, y) = \max(0, 1 - yt)$

- o correct predictions can be penalized if "weak" (small value of t)
- continuous, gradient continuous almost everywhere, convex (but not strictly convex), surrogate



Nuovamente, problema

la perception "spostuta" d. 1.

Hinge loss

Hinge loss $L_H(y,t) = \max(0,1-yt)$ is not differentiable wrt to y at ty = 1. The same holds for perceptron loss at tv = 0.

For example,

$$\frac{\partial}{\partial y}L_H = \begin{cases} -t & ty < 1\\ 0 & ty > 1\\ \text{undefined} & ty = 1 \end{cases}$$

This is a problem if gradient descent should be applied. In this case a subgradient can be used.

Subgradient

NO

Given a convex function (such as hinge loss) f at each differentiable point, the corresponding gradient $\nabla(x)$ provides a function which lower bounds *f*

$$f(x') \ge f(x) + \nabla(x)(x - x')$$

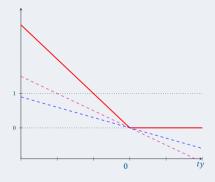
If x is a singular point, where f is not differentiable and $\nabla(x)$ does not exist, a subgradient $\overline{\nabla}(x)$ is any function which lower bounds f

$$f(x') \ge f(x) + \overline{\forall}(x)(x - x')$$

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Subgradient and hinge loss

In the case of hinge loss, we may observe that any line whose slope in [-t, 0] (if t = 1, in [0, -t] if t = -1) is a subgradient



We may then choose the horizontal axis as the subgradient to use,

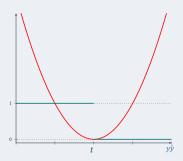
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Square loss

adapted to the classification case

$$L(t,y) = (1-yt)^2$$

- o continuous, gradient continuous, convex, not surrogate
- largely wrong predictions can be too penalized
- symmetric around 0: even largely wight predictions are penalized



- · quanto più te'nepativo, tanto più l'enne e' gunde.
 - om se unche il more i medetto dal luto giusto, l'enve unmenta al crescue dit.

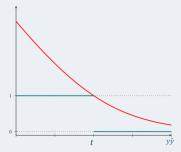
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Log loss (cross entropy)

used in logistic regression

$$L(t, y) = \frac{1}{\log 2} \log(1 + e^{-yt})$$

- a smoothed version of hinge loss
- o continuous, gradient continuous, convex, surrogate
- o largely wrong predictions can be too penalized
- ⊚ symmetric around 0: even largely wrong predictions are penalized



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 \odot given distributions p, q the cross entropy of q wrt p is defined as

$$-E_p[\log q(x)] = -\int p(x)\log q(x)dx$$

- \odot the cross entropy is a measure of how much p and q are different
- o it is related to the Kullback-Leibler divergence

$$KL(p||q) = -\int p(x) \log \frac{q(x)}{p(x)} dx = -\int p(x) \log q(x) dx + \int p(x) \log p(x) dx = -E_p[\log q(x)] - H(p)$$

where $H(p) = -E_p[\log p(x)]$ is the entropy of p

No

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- \odot the entropy $H(p) = -E_p[\log p]$ denotes the expected number of bits per symbol x in a transmission channel where the distribution of symbols p(x) is known
- ⊚ the cross entropy $-E_p[\log q]$ denotes the additional (with respect to the minimum) expected number of bits per symbol x in a transmission channel where the distribution of symbols q(x) is used, instead of p(x)
- \odot the KL divergence KL(p||q) denotes the total expected number of bits per symbol x in a transmission channel where the distribution of symbols q(x) is used, instead of p(x)

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- \odot consider now a classifier which predicts the probability that an element is in class C_1 and let
 - *p* be the probability that the element is in class C_1 : in the training set this is either 0 or 1, that is equal to the target value t
 - $y(\mathbf{x})$ be the predicted probability of the element being in class C_1
- \odot the cross entropy CE(\mathcal{T}) between real and predicted probability distribution over the set of elements can be estimated as the average

$$CE(\mathcal{T}) = -\frac{1}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} \left(t \log y(\mathbf{x}) + (1-t) \log(1-y(\mathbf{x})) \right) = -\frac{1}{|\mathcal{T}|} \left(\sum_{(\mathbf{x},t) \in C_1} \log y(\mathbf{x}) + \sum_{(\mathbf{x},t) \in C_0} \log(1-y(\mathbf{x})) \right)$$

20

o assume now the classifier is a logistic regression, that is

$$y(\mathbf{x}) = \sigma(\mathbf{w}^T \mathbf{x} + b) = \frac{1}{1 + e^{-(\mathbf{w}^T \mathbf{x} + b)}}$$

then,

$$CE(\mathcal{T}) = \frac{1}{|\mathcal{T}|} \left(\sum_{(\mathbf{x},t) \in C_1} \log(1 + e^{-(\mathbf{w}^T \mathbf{x} + b)}) + \sum_{(\mathbf{x},t) \in C_0} \log(1 + e^{\mathbf{w}^T \mathbf{x} + b}) \right)$$

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NI

 \odot assuming now that the target encodes classes as $\bar{t} \in \{-1, 1\}$ (that is class C_0 is denoted by $\bar{t} = -1$ and) we have

$$CE(\mathcal{T}) = \frac{1}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} \log(1 + e^{-t(\mathbf{w}^T \mathbf{x} + b)})$$

that, apart from the constant $\log 2$ corresponds to the empirical risk if $\log \log s$ is applied

$$\overline{\mathcal{R}}_{\mathcal{T}}(h) = \frac{1}{|\mathcal{T}| \log 2} \sum_{(\mathbf{x}, t) \in \mathcal{T}} \log(1 + e^{-t(\mathbf{w}^T \mathbf{x} + b)})$$

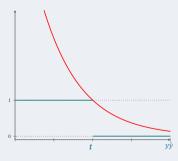
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Exponential loss

used in boosting (Adaboost)

$$L(t, y) = e^{-yt}$$

- penalizes wrong predictions more than log loss: penalty grows more quickly as errors become larger
- o continuous, gradient continuous, convex, surrogate



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Convex surrogate loss functions

Let
$$y = \mathbf{w}^T \mathbf{x} + b$$
: some common loss functions

$$0/1 \ L(t,y) = \mathbf{1}[yt \le 0]$$
 Squared $L(t,y) = (t-y)^2$ Logistic $L(t,y) = \frac{1}{\log 2} \log(1 + e^{-yt})$ Exponential $L(t,y) = e^{-yt}$ Hinge $L(t,y) = \max(0,1-yt)$

Convex surrogate loss functions

Plot of the defined loss functions: $y = \mathbf{w}^T \mathbf{x} + b$ on the horizontal axis, assuming t = 1



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Computing h^*

⊚ In most cases, $\Theta = \mathbb{R}^d$ for some d > 0: in this case, the minimization of $\overline{\mathscr{R}}_{\mathscr{T}}(h_\theta)$ is unconstrained and a (at least local) minimum could be computed setting all partial derivatives to 0

$$\frac{\partial}{\partial \theta_i} \overline{\mathcal{R}}_{\mathcal{T}}(h_{\theta}) = 0$$

that is, setting to zero the gradient of the empirical risk with respect to the vector of parameters θ

$$\nabla_{\theta} \overline{\mathcal{R}}_{\mathcal{T}}(h_{\theta}) = \mathbf{0}$$

- The analytical solution of this set of equations is usually quite hard
- Numerical methods can be applied

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Gradient descent

⊚ Gradient descent performs minimization of a function $J(\theta)$ through iterative updates of the current value of θ (starting from an initial value $\theta^{(0)}$) in the opposite direction to the one specified by the current value of the gradient $J'(\theta) = \nabla_{\theta}J(\theta)$

$$\theta^{(k+1)} = \theta^{(k)} - \eta J'(\theta) \mid_{\theta = \theta^{(k)}}$$

that is, for each parameter θ_i

$$\theta_i^{(k+1)} = \theta_i^{(k)} - \eta \frac{\partial J(\theta)}{\partial \theta_i} \big|_{\theta = \theta^{(k)}}$$

 \odot η is a tunable parameter, which controls the amount of update performed at each step

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Gradient descent and ERM

In Machine learning, minimization of the Empirical Risk is performed, hence gradient descent takes the form, at the k-step, of a gradient evaluation

$$\begin{split} J'(\theta) \mid_{\theta=\theta^{(k)}} &= \frac{\partial}{\partial \theta_i} \frac{1}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} L(h_{\theta}(\mathbf{x}),t) |_{\theta=\theta^{(k)}} \\ &= \frac{1}{|\mathcal{T}|} \sum_{(\mathbf{x},t) \in \mathcal{T}} \frac{\partial}{\partial \theta_i} L(h_{\theta}(\mathbf{x}),t) |_{\theta=\theta^{(k)}} \end{split}$$

followed by the update

$$\theta_i^{(k+1)} = \theta_i^{(k)} - \eta J'(\theta) \mid_{\theta = \theta^{(k)}}$$

This is called batch gradient descent: observe that, at each step, all items in the training set must be considered

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Stochastic gradient descent

Batch gradient descent can be modified by performing the update, at each step, on the basis of the evaluation at a single item \mathbf{x}_i , t_i of the training set.

For single parameters,

$$J'(\theta)|_{\theta=\theta^{(k)}} = \frac{\partial}{\partial \theta_i} L(h_{\theta}(\mathbf{x}_j), t_j)|_{\theta=\theta^{(k)}}$$

followed again by the update

$$\theta_i^{(k+1)} = \theta_i^{(k)} - \eta J'(\theta) \mid_{\theta = \theta^{(k)}}$$

Mini-batch gradient descent

An intermediate case is the one when a subset B_r of the items in the training is considered at each step for gradient evaluation

$$J'(\theta) \mid_{\theta = \theta^{(k)}} = \frac{1}{|B_r|} \sum_{(\mathbf{x}, t) \in B_r} \frac{\partial}{\partial \theta_i} L(h_{\theta}(\mathbf{x}), t) \mid_{\theta = \theta^{(k)}}$$

This is called mini-batch gradient descent.

Observe that the size $|B_r|$ of mini-batches is itself a tunable parameter

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Momentum gradient descent

- ⊚ Based on a physical interpretation of the optimization process: a body of mass m = 1 is moving on the surface of a cost function $J(\theta)$, with potential energy $U(\theta) = \eta J(\theta)$ and weight force (or acceleration, since m = 1) $F(\theta) = -\nabla U(\theta) = -\eta J'(\theta)$, at any point θ
- \odot In gradient descent, the movement of the body is determined by the acceleration at that point, that is by the gradient $J'(\theta)$
- 0 In momentum gradient descent, the velocity ν(θ)0 of the body is considered: the movement of the body is determined by the velocity, that is,

$$\theta^{(k+1)} = \theta^{(k)} + v^{(k+1)}$$

 $v^{(k+1)} = v^{(k)} - \eta J'(\theta) \mid_{\theta = \theta^{(k)}}$

with the velocity changing as determined by the acceleration

$$\theta^{(k+1)}$$

$$v^{(k+1)}$$

$$-\eta J'(\theta^{(k)})$$

Qui il qui et e determina il cumb amato della velocità.

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Momentum gradient descent

This results into

$$\begin{split} v^{(k+1)} &= -\eta J'(\theta) \mid_{\theta = \theta^{(k)}} + v^{(k)} = -\eta J'(\theta) \mid_{\theta = \theta^{(k)}} -\eta J'(\theta) \mid_{\theta = \theta^{(k-1)}} + v^{(k-1)} = \cdots \\ &= -\eta \sum_{i=0}^{k} J'(\theta) \mid_{\theta = \theta^{(i)}} + v^{(0)} \\ \theta^{(k+1)} &= \theta^{(k)} + v^{(k+1)} = \theta^{(k)} - \eta \sum_{i=0}^{k} J'(\theta) \mid_{\theta = \theta^{(i)}} + v^{(0)} \end{split}$$

Note: an additional tuning parameter $\lambda \in [0, 1]$ can be introduced by applying the velocity update

$$v^{(k+1)} = \lambda v^{(k)} - \eta J'(\theta) \mid_{\theta = \theta^{(k)}}$$

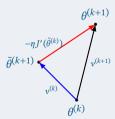
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Nesterov gradient descent

- The same approach of momentum gradient descent is applied, with the gradient estimation performed not at the current point $\theta^{(k)}$, but approximately at the next point $\theta^{(k+1)}$
- © The approximation derives by considering $\tilde{\theta}^{(k)} = \theta^{(k)} + vv^{(k)}$ instead of $\theta^{(k+1)}$
- The updates of v and θ are considered in advance with respect to momentum GD

$$\begin{split} \tilde{\theta}^{(k)} &= \theta^{(k)} + \gamma v^{(k)} \\ v^{(k+1)} &= \gamma v^{(k)} - \eta J'(\tilde{\theta}^{(k)}) \\ \theta^{(k+1)} &= \theta^{(k)} + v^{(k+1)} \end{split}$$





Dynamically updating the learning rate

Learning rate is a crucial parameter for SGD

- Too large: overshoots local minimum, loss increases
- Too small: makes very slow progress, can get stuck
- Good learning rate: makes steady progress toward local minimum

In practice: gradually decrease of the learning rate

- \odot Step decay: periodically (every few epochs) decay η by a factor 2
- \odot Exponential decay: $\eta^{(k)} = \eta^{(0)} e^{-\alpha k}$
- \odot 1/t decay: $\eta^{(k)} = \frac{\eta^{(0)}}{1 + \alpha k}$

Extension: update η by monitoring the learning process

L'idea e' quella di acconsine la lughetta del passo no man mano che ci si avvicina al minimo.

Adagrad

- \odot In Adagrad, different learning rates are applied to the different parameters θ_i : larger gradients in the preceding steps results into smaller rates
- \odot in particular, the learning rate of θ_i at step k is defined as

$$\eta_j^{(k)} = \frac{\eta}{\sqrt{G_{j,k} + \varepsilon}}$$

più si scenle in modo rapido e pù i possi sono conti e vice vezsa.

where η is a constant, $G_{j,k} = \sum_{i=0}^k g_{j,i}^2$ is the sum of the squared past gradients $g_{j,i} = \frac{\partial J(\theta,X)}{\partial \theta_j}\Big|_{\theta=\theta^{(i)}}$ and ε is a small *smoothing* constant, to deal with possible null denominators

 \odot The update of θ_j at step k+1 is then

$$\theta_j^{(k+1)} = \theta_j^{(k)} - \frac{\eta}{\sqrt{G_{j,k} + \varepsilon}} g_{j,k}$$

qui à gradicuti pussali sons usuti por modificane M

 Learning rates decrease at each step, with the ones associated to parameters which had large gradients in the past decreasing more: that is, parameters which tended to large variation at each step are more "pushed" towards a stable value

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Adadelta



- In Adadelta, past gradients are considered with a decreasing relevance of long past ones:
- \odot A (decay) is applied my means of a coefficient 0 < y < 1

$$G_{j,k} = \gamma G_{j,k-1} + (1 - \gamma)g_{j,k}^2$$

Other adaptive methods have been introduced:

- RMSprop
- Adam

Second order methods

- Maxima (or minima) of $J(\theta)$ can be found by searching points where the gradient (all partial derivatives) zero
- \odot Any iterative method to compute zeros of a function (such as Newton-Raphson) can then be applied on the gradient $J'(\theta)$
- ⊚ Such methods rely on the gradient of the function considered, hence, the gradient of $J''(\theta) = \nabla J'(\theta)$ (that is, the Hessian) must be computed

$$J_{ij}^{"}(\theta) = H_{ij}(J(\theta)) = \frac{\partial^2 J(\theta)}{\partial \theta_i \partial \theta_j}$$

At each step, the following iteration is applied (in case Newton-Raphson method is used)

$$\theta^{(k+1)} = \theta^{(k)} - (J''(\theta)^{-1}J'(\theta))|_{\theta_{(k)}}$$

Cerchians i punti in cui la funcione e' poi a s, ma applicato alla deriuta prima => occorrela deriuta seconde.

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