Cross Reference for Project 2

You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #"s	Pts	Notes
13		Classes			
	1 to 3	Instance of a Class		4	
	4	Private Data Members		4	Never Public
	5	Specification vs. Implementation		4	.h vs. .cpp files Always split
	6	Inline		4	
	7, 8, 10	Constructors		4	Overloading
	9	Destructors		4	
	12	Arrays of Objects		4	
	16	UML		4	
14		More about Classes			
	1	Static		5	
	2	Friends		2	
	4	Copy Constructors		5	
	5	Operator Overloading		8	Overload 3 operators
	7	Aggregation		6	
15		Inheritance			
	1	Protected members		6	
	2 to 5	Base Class to Derived		6	
	6	Polymorphic associations		6	
	7	Abstract Classes		6	
16		Advanced Classes			
	1	Exceptions		6	
	2 to 4	Templates		6	
	5	STL		6	
		Sum		100	