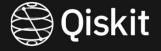
## Supervised Learning & Variational Classification

Joohyun Lee



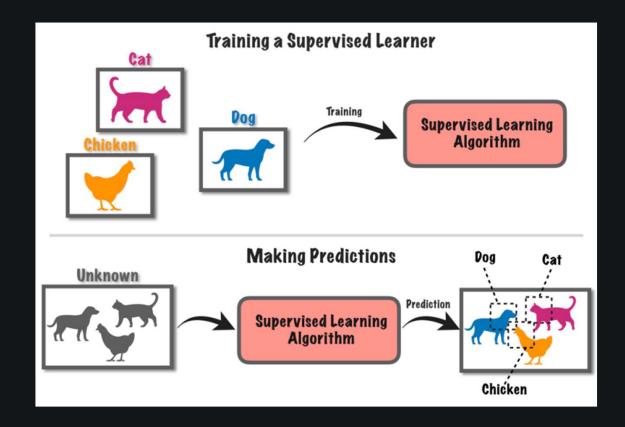


### Supervised Learning

#### What is supervised learning?



- Machine Learning task
- Learns a function that maps and input to an output
- Need input-output pairs
- Need labeled training data for training the function
- Need non-labeled test data for calculating performance

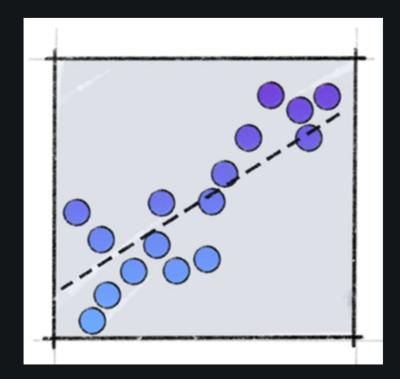


#### Classification and Regression



- Classification: assign data into specific categories
- -> More focus recently in quantum supervised learning!

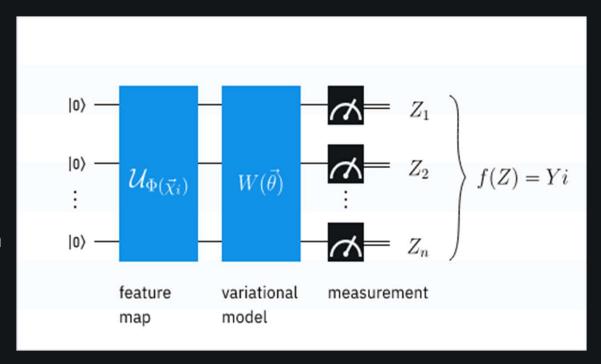
Regression : understand relationship between variables



#### Quantum variational classification



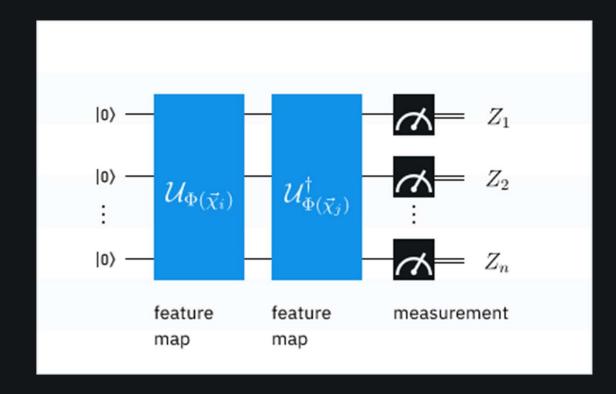
- Encode input data points into quantum states using the quantum feature map
- This feature map is a mapping of input data to the quantum Hilbert space
- Process state with a parameterized quantum circuit W(θ)
- Parameters are estimated by training to match the target states
- More detail later



#### Quantum kernel estimation



- Same with quantum variational classification with feature map
- Inner product of two quantum encoded quantum states define a kernel (Similar to kernel in classical machine learning)
- More detail next week



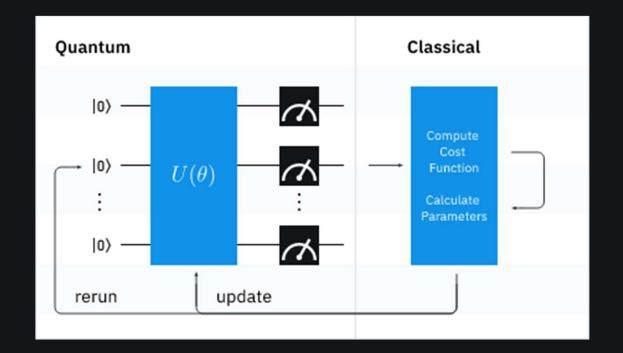


## Variational Classification

#### Variational algorithms



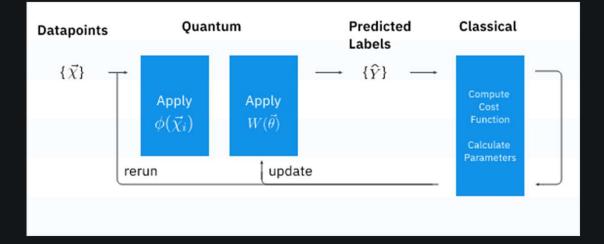
- Introduced in 2014, near-term algorithm (quantum computer + classical computer)
- Using a parameterized quantum circuit U(θ), prepare a state and measure the expectation value (quantum computer)
- Define a cost function  $C(\theta)$
- Calculate cost function and provide updated parameters using optimization algorithm (classical computer)
- Goal : find  $\theta$  for  $U(\theta)$  that minimize  $C(\theta)$



#### The variational quantum classifier



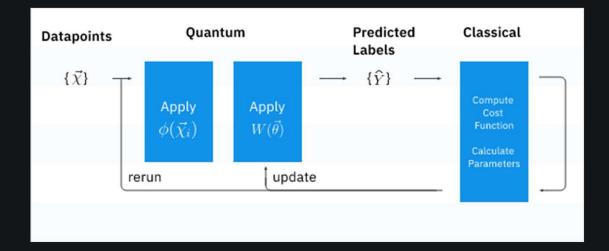
- A variational algorithm where measured expectation value is interpreted as the output of a classifier
- Binary classification problem :
- For each input data vector, build a parameterized quantum circuit that outputs a quantum state :  $|\psi(\vec{x}_i;\vec{\theta}\,)\rangle = U_{W(\vec{\theta})}U_{\phi(\vec{x}_i)}|0\rangle$
- Create & measure the circuit of n qubits
- -> left with n length bitstring -> binary output (classification result)



#### The variational quantum classifier



- Deriving the binary output is done with Boolean  $f:\{0,1\}^n o \{0,1\}$
- Parity function: Returns True if the input bit string has an odd number of 1s, and returns False otherwise
- In the training phase, find values for θ(vector)
  that gives the best prediction
- Classical computer compare predicted labels with real labels, and compute cost function
- Using a classical optimization algorithm, chooses another θ





# Implementation with qiskit

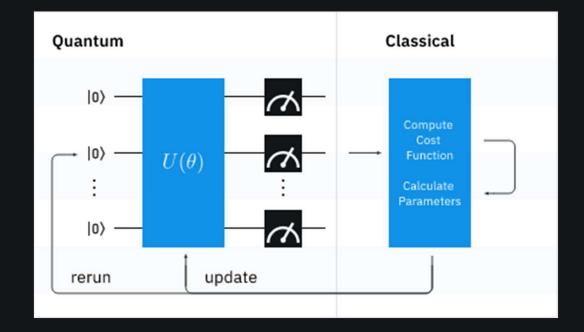
https://colab.research.google.com/drive/1H7EZys4dEqL3JXrZV7\_dJGVzplQsnhS6?hl=ko#scrollTo=yEPlQRnlFp26

https://learn.qiskit.org/course/machine-learning/variational-classification#variational-23-0

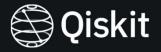
#### Variational training



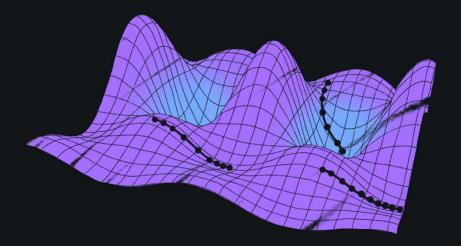
- Finding the optimal parameters of the variational circuit takes most of the processing time, and depends on the optimization method
- Optimal circuit parameters are found if the minimum of the loss function is found
- -> Relationship between the loss function and the circuit parameters isn't simple



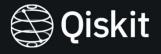
#### Variational training



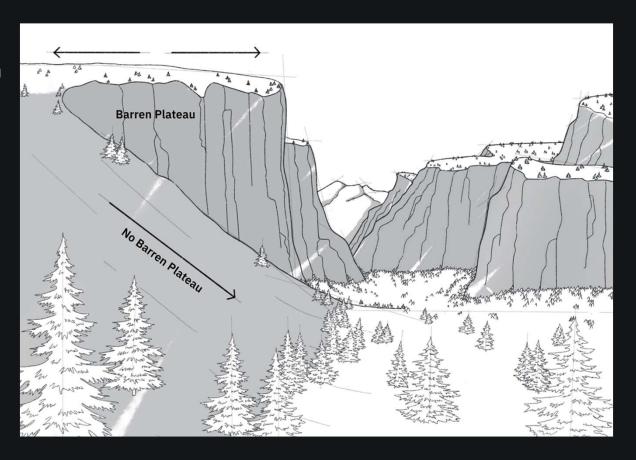
- Loss landscape can be complicated
- When the optimization method search for the minimum, there can be several searched that end up in the local minimum
- -> Hard to find global minimum
- Optimization methods:
- 1. Gradient based
- Slow convergence speed, no guarantee to find optimal solution
- 2. Gradient free
- Robust to find global minima
- In high-dimensional problems, require higher computational capacities



#### Variational training



- If the loss landscape is flat, it can be difficult to determine the direction to search
- ->Barren Plateau
- Some ways to overcome barren plateau
- 1. Structured initial guesses
- 2. Consider full quantum circuit as a sequence of shallow blocks, selecting some parameters randomly and choosing the rest of the parameters such that all shallow blocks implement the identity to restrict the effective depth
- Currently in research!





### Thank You 감사합니다!