

MEEN 408: **Introduction to Robotics**

Lab Manual

Table 0.0.1: Revision History

Version	Date	Author	Reviewed	Details
1.0	11/24/2016	AJE	—	Document Creation

Table of Contents

A Note to The Reader	6
1 Lab 1: ROS Installation and C++	7
2 Lab 2: Hello World with ROS	8
3 Lab 3: Topic Example	9
4 Lab 4: Control of Built-In LEDs	10
5 Lab 5: GPIO and using C++	11
6 Lab 6: ADC and C++	13
7 Lab 7: PWM and C++	14
8 Lab 8: Quadrature Encoder	16
8.1 eQEP Setup	16
8.2 eQEP with C++	16
9 Lab 9: Putting it all Together—Making your own C++ Library	17
10 Lab 10: ROS Network Setting	18
11 Lab 11: Servomotor	19
12 Lab 12: DC Motor, BBB, and ROS	20

List of Figures

List of Tables

0.0.1 Revision History	2
0.0.2 Acronyms and Abbreviations	5

Table 0.0.2: Acronyms and Abbreviations

Acronym or Abbreviation	Meaning
ROS	Robot Operating System
SSH	Secure SHell

A Note to The Reader

Digital Document

This document was prepared in L^AT_EX– a dynamic document processor. As such, the document is intended for digital use. Throughout, there are hyperlinks, highlighted in blue, like [this](#).

1 Lab 1: ROS Installation and C++

2 Lab 2: Hello World with ROS

3 Lab 3: Topic Example

4 Lab 4: Control of Built-In LEDS

```
1 #include <stdio.h>
2 #include <unistd.h>
3 #include <iostream>
4 using namespace std;
5
6 int main() {
7     cout << "LED Flash Start" << endl;
8
9     FILE* LEDHandle = NULL;
10    const char* LEDBrightness =
11        "/sys/class/leds/beaglebone:green:usr3/brightness";
12    for (int i = 0; i < 10; i++) {
13        cout << "on " << i << endl;
14        if ((LEDHandle = fopen(LEDBrightness, "r+")) != NULL) {
15            fwrite("1", sizeof(char), 1, LEDHandle);
16            fclose(LEDHandle);
17        }
18        sleep(1);
19        cout << "off " << i << endl;
20        if ((LEDHandle = fopen(LEDBrightness, "r+")) != NULL) {
21            fwrite("0", sizeof(char), 1, LEDHandle);
22            fclose(LEDHandle);
23        }
24        sleep(1);
25    }
26    cout << "LED Flash End" << endl;
27    return 0;
28 }
```

5 Lab 5: GPIO and using C++

```

1  #include <stdio.h>
2  #include <string.h>
3  #include <unistd.h>
4  #include <iostream>
5  #define MAX 64
6  using namespace std;
7
8  int flashGPIOLED(int, int);
9
10 int main() {
11     // readButton(117)
12     flashGPIOLED(60, 5);
13     return 0;
14 }
15
16 int flashGPIOLED(int GPIOPin, int times) {
17     cout << "GPIO LED Flash Pin: " << GPIOPin << " start." << endl;
18
19     // Create Strings that point to the GPIO Pin Value and Direction files
20     FILE* LEDHandle = NULL;
21     char setValue[4];
22     char GPIOString[4];
23     char GPIOValue[MAX];
24     char GPIODirection[MAX];
25     sprintf(GPIOString, "%d", GPIOPin);
26     sprintf(GPIOValue, "/sys/class/gpio/gpio%d/value", GPIOPin);
27     sprintf(GPIODirection, "/sys/class/gpio/gpio%d/direction", GPIOPin);
28
29     // Export the Pin Number (this will make the Pin directory we can then
30     // use)
31     // First we see if it is possible to create the directory. If not, quit.
32     if ((LEDHandle = fopen("/sys/class/gpio/export", "ab")) ==
33         NULL) { // note that this opens the file
34         printf("Cannot export the GPIO Pin");
35         return 1;
36     }
37     // If the above works, export the pin:
38     strcpy(setValue, GPIOString); // copy pin number to
39     setValue // write set Value to
40     fwrite(&setValue, sizeof(char), 2, LEDHandle); // LEDHANDLE
41     fclose(LEDHandle); // and close the file
42
43     // set pin direction
44     if ((LEDHandle = fopen(GPIODirection, "rb+")) == NULL) {
45         printf("Cannot open direction handle. \n");
46         return 1;
47     }
48     strcpy(setValue, "out");
49     fwrite(&setValue, sizeof(char), 3, LEDHandle);
50     fclose(LEDHandle);

```

```
51 // flash the led on the gpio pin
52 for (int i = 0; i < times * 2; i++) {
53     if ((LEDHandle = fopen(GPIOValue, "rb+")) == NULL) {
54         printf("Cannot open value handle. \n");
55         return 1;
56     }
57     cout << &LEDHandle << endl; // this just prints out the file pointer
                                   // not sure why this is here
58                                   // value.
59     if (i % 2 == 1) {
60         strcpy(setValue, "0");
61     } else {
62         strcpy(setValue, "1");
63     }
64     fwrite(&setValue, sizeof(char), 1, LEDHandle);
65     fclose(LEDHandle);
66     sleep(1);
67 }
68
69 if ((LEDHandle = fopen("/sys/class/gpio/unexport", "ab")) == NULL) {
70     printf("Cannot unexport GPIO Pin.\n");
71     return 1;
72 }
73 strcpy(setValue, GPIOString);
74 fwrite(&setValue, sizeof(char), 2, LEDHandle);
75 fclose(LEDHandle);
76
77 cout << "GPIO LED Flash PIN: " << GPIOPin << " end" << endl;
78 return 0;
79 }
```

6 Lab 6: ADC and C++

```
1 #include <stdio.h>
2 #include <unistd.h>
3 #include <iostream>
4 #include <sstream>
5 #include <string>
6 using namespace std;
7
8 int main() {
9     cout << "ADC Start" << endl;
10    FILE* ADCHandler = NULL;
11    const char* ADCVoltage = "/sys/bus/iio/devices/iio:device0/
12        in_voltage5_raw";
13    char ADCVoltageRead[5] = {0};
14    int Voltage;
15
16    while (1) {
17        if ((ADCHandler = fopen(ADCVoltage, "r")) != NULL) {
18            fread(ADCVoltageRead, sizeof(char), sizeof(ADCVoltageRead) - 1,
19                ADCHandler);
20            fclose(ADCHandler);
21            stringstream ss(ADCVoltageRead);
22            ss >> Voltage;
23            cout << Voltage << endl;
24            usleep(50000);
25        }
26    }
27    cout << "ADC End" << endl;
28    return 0;
29 }
```

7 Lab 7: PWM and C++

```

1  #include <stdio.h>
2  #include <unistd.h>
3  #include <iostream>
4  using namespace std;
5
6  #define PERIOD 1000000
7
8  int main() {
9      cout << "PWM Start" << endl;
10
11     FILE* PWMHandle = NULL;
12     const char* PWMPeriod = "/sys/class/pwm/pwmchip0/pwm0/period";
13     const char* PWMDutyCycle = "/sys/class/pwm/pwmchip0/pwm0/duty_cycle";
14     const char* PWMEnable = "/sys/class/pwm/pwmchip0/pwm0/enable";
15     char setValue[10];
16
17     // Set PWM period, duty cycle, and enabled status
18     if ((PWMHandle = fopen(PWMPeriod, "r+")) != NULL) {
19         fwrite("1000000", sizeof(char), 7, PWMHandle);
20         fclose(PWMHandle);
21     }
22     if ((PWMHandle = fopen(PWMDutyCycle, "r+")) != NULL) {
23         fwrite("0", sizeof(char), 1, PWMHandle);
24         fclose(PWMHandle);
25         // cout << "DutyCycle " << sizeof(PERIOD/2)/sizeof(char) << endl;
26     }
27     if ((PWMHandle = fopen(PWMEnable, "r+")) != NULL) {
28         fwrite("1", sizeof(char), 1, PWMHandle);
29         fclose(PWMHandle);
30     }
31
32     // increase the duty cycle from 0% to 100% in 10 seconds smoothly
33     double timeToFullLight = 10; //seconds
34     int numberOfIncrements = 1000;
35     for (int i = 0; i < numberOfIncrements; i++) {
36         cout << "count " << i << endl;
37         sprintf(setValue, "%d", int(PERIOD * i / numberOfIncrements));
38         if ((PWMHandle = fopen(PWMDutyCycle, "r+")) != NULL) {
39             fwrite(setValue, sizeof(char), sizeof(setValue), PWMHandle);
40             fclose(PWMHandle);
41         }
42         usleep(int(timeToFullLight/numberOfIncrements*1000000));
43     }
44
45     // reset duty cycle to 0 and disable
46     if ((PWMHandle = fopen(PWMDutyCycle, "r+")) != NULL) {
47         fwrite("0", sizeof(char), 1, PWMHandle);
48         fclose(PWMHandle);
49         // cout << "DutyCycle " << sizeof(PERIOD/2)/sizeof(char) << endl;
50     }
51     if ((PWMHandle = fopen(PWMEnable, "r+")) != NULL) {
52         fwrite("0", sizeof(char), 1, PWMHandle);

```

```
53     fclose(PWMHandle);  
54 }  
55  
56 cout << "PWM End" << endl;  
57 return 0;  
58 }
```

8 Lab 8: Quadrature Encoder

8.1 eQEP Setup

8.2 eQEP with C++

```
1  #include <stdio.h>
2  #include <unistd.h>
3  #include <iostream>
4  #include <sstream>
5  #include <string>
6  using namespace std;
7
8  int main() {
9      cout << "QuadratureEncoder Start" << endl;
10     FILE* QuadHandler = NULL;
11     const char* QuadPositionFile = "/sys/devices/platform/ocp/48304000.
        epwmss/48304180.eqep/position";
12     char QuadPositionRead[5] = {0};
13     int QuadPosition;
14
15     while (1) {
16         if ((QuadHandler = fopen(QuadPositionFile, "r")) != NULL) {
17             fread(QuadPositionRead, sizeof(char), sizeof(QuadPositionRead - 1),
18                 QuadHandler);
19             fclose(QuadHandler);
20             stringstream ss(QuadPositionRead);
21             ss >> QuadPosition;
22             cout << "Angle: " << QuadPosition << endl;
23             usleep(50000);
24         }
25     }
26     cout << "QuadratureEncoder End" << endl;
27     return 0;
28 }
```


9 Lab 9: Putting it all Together—Making your own C++ Library

10 Lab 10: ROS Network Setting

11 Lab 11: Servomotor

12 Lab 12: DC Motor, BBB, and ROS