History of Gephi

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1. The birth of Gephi

The origin of Gephi lays in Web Atlas, a project started in 2006 involving Mathieu Jacomy, who was interested in the exploration of web-based graphs.

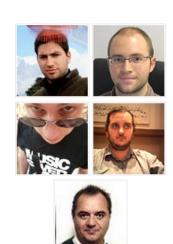
This was about the same time Eytan Adar was developing his GUESS software



Figure 1. Mathieu Jacomy

In 2007/2008, this project morphed into Gephi, developed by a team of students at Université Technologique de Compiègne (UTC).

Mathieu Bastian became the software architect.



The initial Gephi Team

- Mathieu Bastian / www
- Sebastien Heymann / www
- Julian Bilcke / www
- Mathieu Jacomy
- Franck Ghitalla / www

Figure 2. The initial Gephi team

2. The evolution of Gephi

Gephi has evolved in several major milestones:

a. version 0.6 (2009)

• the initial public release. Contains already the filter system.

b. version 0.7 (2010)

- Major overhaul of the graphics interface.
- Started using OpenGL framework for graphics acceleration.
- A system of plugin is created.

c. version 0.8 (2011)

- Introduced dynamic graphs.
- Many plugins were created for Gephi, and the software started becoming much popular.
- Mac computer users had issues installing Gephi on their computers because of a Java compatibility issue.

d. version 0.9 (December 2015):

- A graph engine optimized for memory is introduced: Gephi can handle much larger graphs.
- The codebase for the project is "mavenized", making the code more modular and easier to maintain.
- Compatibility issues with Mac OS are solved.

In 2016, Gephi is translated in French, Spanish, Japanese, Russian, Polish, Brazilian Portuguese,

Eduardo Ramos Ibáñez is the maintainer of the code.

3. A series of metrics on Gephi's popularity over time

- a. Cumulative downloads
- b. General interest for Gephi and related software in the past 5 years

c. Academic citations for Gephi (counting only citations to Bastian et al., 2009)

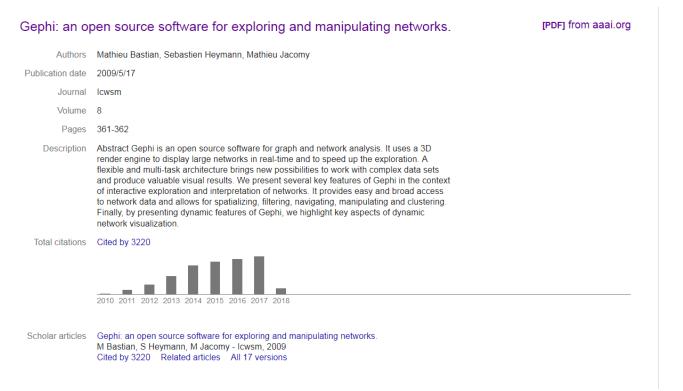


Figure 3.

the end

Visit the Gephi group on Facebook to get help,

or visit the website for more tutorials te for more tutorials] ite for more tutorials] e website for more tutorials]