

## Java Assignment 1b – Variables B

Create a new Java project with a class called PostManPat.

*Object:*

Create an appropriate variable called *postcode* that could store your own postcode.

Put your own postcode into that variable.

Create an appropriate variable called *towncode* that could store either a G (for Gravesham), a M (for Medway) or a D (for Dartford) – it should be as small as possible.

Put your area's letter in that variable

Print the variables on the screen as per the example below.

Upload the completed java code to Edmodo when done (in either .txt or .docx format)

*Example output:*

**My postcode is DA122SB and my towncode is D**