## Java Assignment 3e - Loops within loops

Create a new Java project with a class called **BlockMaker** 

Object:

Have the user enter a number and have the computer output a block of Xs that measure by that number in width and height.

\*Hint: you will need to use a loop inside of a loop to get this to work

Upload the completed java code to Edmodo when done (in either .txt or .docx format)

Example 1:

Enter a number > 4

XXXX

XXXX

XXXX

XXXX

## Example 2:

Enter a number > 10

XXXXXXXXX

XXXXXXXX

XXXXXXXXX

XXXXXXXX

XXXXXXXXX

XXXXXXXX

XXXXXXXXX

XXXXXXXX

XXXXXXXXX

XXXXXXXX