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Introduction to JavaScript: JavaScript Tips

More things to watch out for

That might catch out new JavaScript Programmers

Null

- Usually happens when trying to select elements that don't exist
- Can be mitigated using if check or try-catch block

HTML Result  [Edit in JSFiddle](#)

```
<!DOCTYPE html>
<html>
  <head>
    <title>Null</title>
  </head>
  <body>

    <h2>null test</h2>
    <p id="nodemo"></p>

    <script>
      try {
        document.getElementById("demo").innerText = "Hello World!";
        alert("It worked!");
      } catch (e) {
        alert("It broke!");
      }
    </script>

  </body>
</html>
```

Automatic type conversions

== VS ==

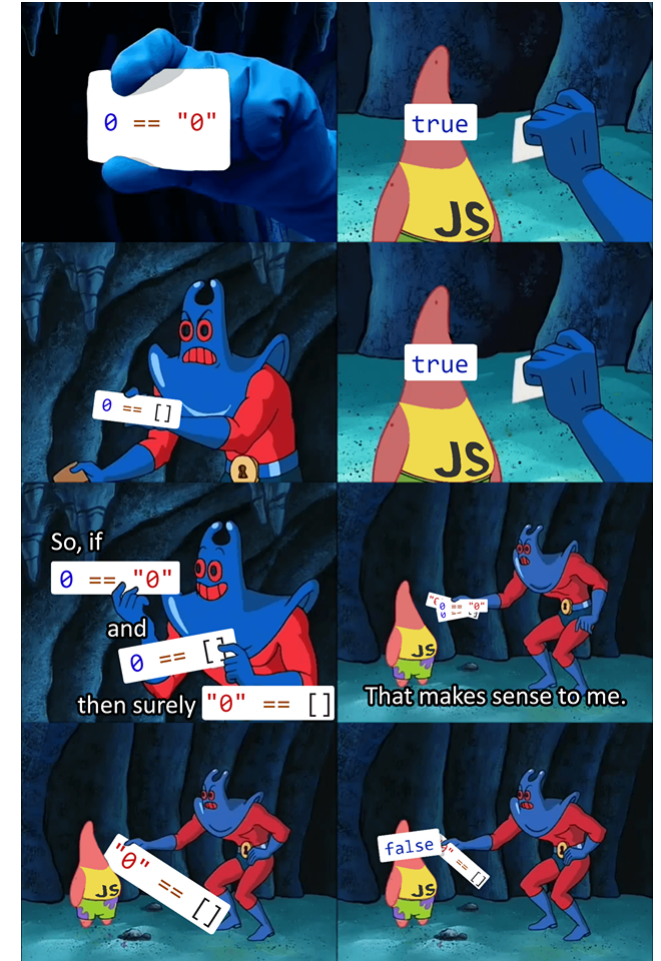
- JavaScript does automatic type conversions.
- Comparing two equivalent values will yield a **true** result
- Can result in unexpected behaviour
 - A common example is checking if something is **0**

```
if (x == 0) { ... }
```

- If a **null** value is passed instead, it will still evaluate true
- Mitigate using **===** instead of **==**
 - This will compare value **and** type

```
if (x == 0) { ... }
```

- If in doubt, use `===`
- TypeScript is a superset of the JavaScript language that includes types



Credit: William Herrera


Variable scope & closures

What's happening?

- The onclick function is evaluated when the click occurs
- The last value of **i** is **5**

Remember variable scope is explicitly declared!

- If in doubt, use **let**.
- Can also mitigate using closures
 - See

JavaScript	Result
 Edit in JSFiddle	
<pre>function addLinks () { for (var i=0, link; i<5; i++) { link = document.createElement("a"); link.innerHTML = "Link " + i; link.onclick = function () { alert(i); }; document.body.appendChild(link); } } addLinks();</pre>	

<https://robertnyman.com/2008/10/09/explaining-javascript-scope-and-closures/>



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