BTree

-_Root : BTreeNode<T>
-_Degree : int
-zeroKeyUsed : bool

-Split((int, T), BTreeNode<T>) : void
+Insert(int, T) : void
+Delete(int) : void
+Search(int) : T
+Traverse() : string
+GetTreeHeight() : int
+GetMinHeight() : int
-GetMinHeight(BTreeNode<T>, int) : int
+GetMaxHeight() : int
-GetMaxHeight(BTreeNode<T>, int) : int
+IsBalanced() : bool
-CheckNodeBalance(BTreeNode<T>, int, int) : bool