Parser Generators

Concepts of Programming Languages
Lecture 13

CAS CS 320

Practice Problem

```
<expr> ::= fun <var> -> <expr>
         | <expr> <expr>
         | <var>
<var>  ::= x
```

Demonstrate that the above grammar is ambiguous

Solution

fun x → x x

```
<expr> ::= fun <var> -> <expr>
         | <expr> <expr>
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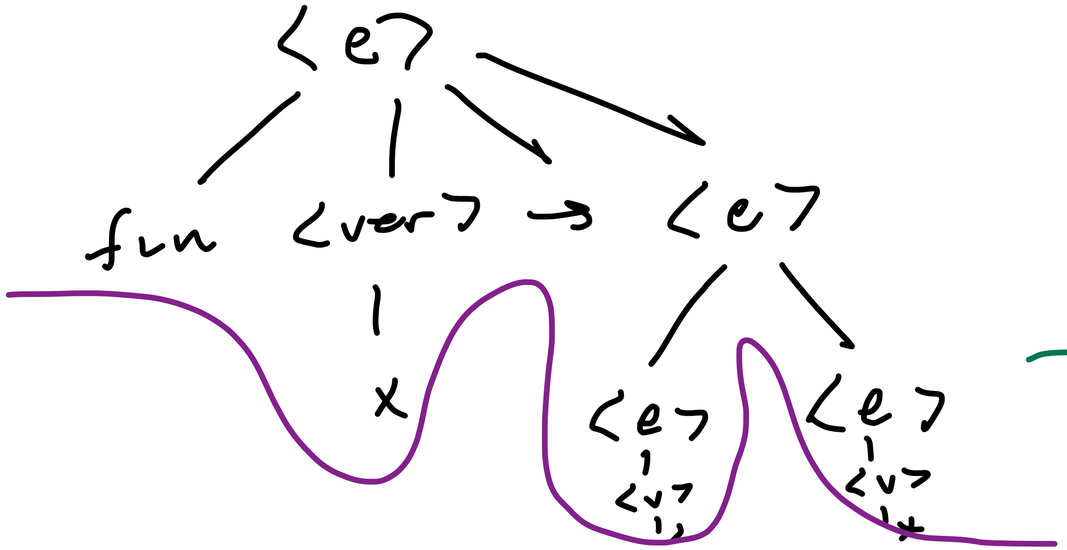
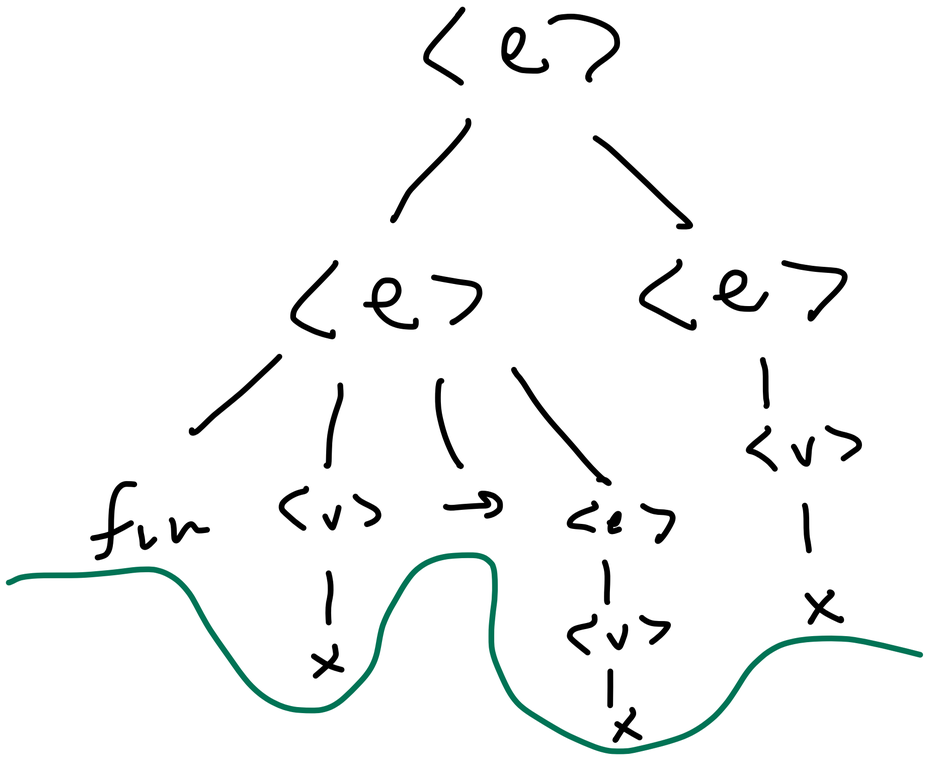
```

(fun x → x) x

fun x → (x x)



Exercise: Draw other tree



Outline

- Extend our BNF syntax to be a bit more convenient
- Introduce **parser generators**
- Discuss **lexical analysis**
- Demo **Menhir,** the parser generator for this course

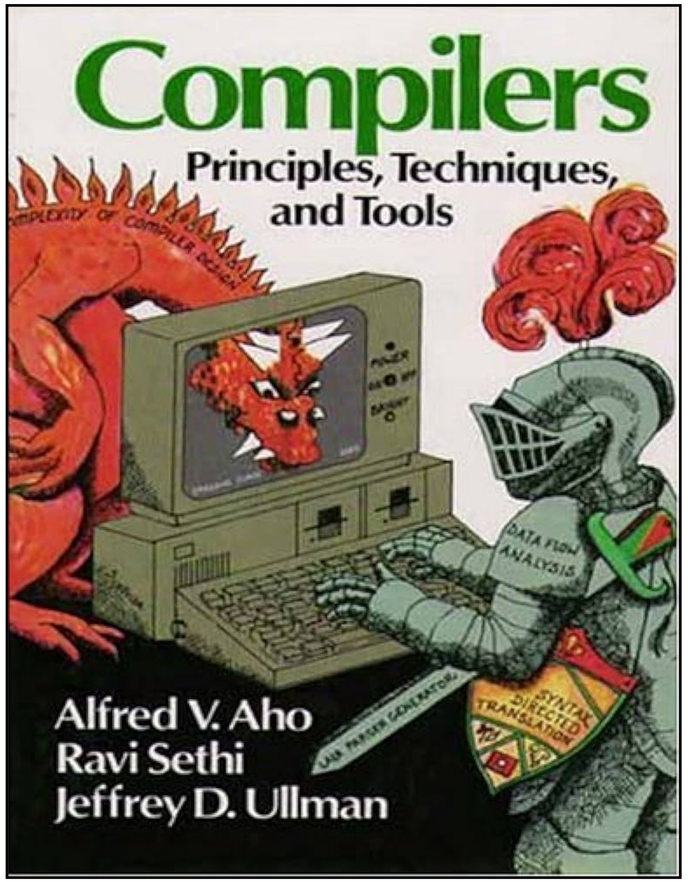
Motivation

A Note on "History"

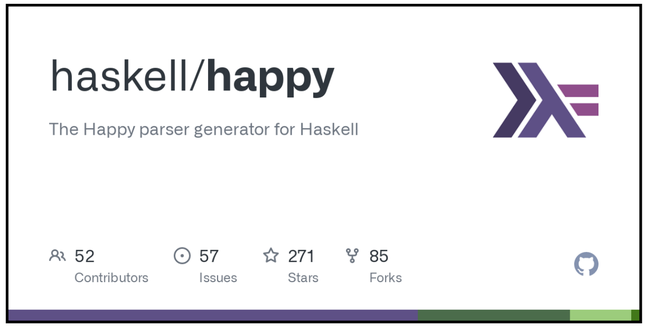
Lexical analysis and parsing are typically associated with ***compiler design***

Compiler design was once a fundamental requirement in CS programs. *This is not really the case anymore*

Also, we have ***parser generators***



Parser Generators



(Beaver)

Parser generators are programs which, given a representation of a language (e.g., as an ***EBNF grammar***), build a parser for you

(So there was a point to learning (E)BNF for the "real-world")

Extended BNF

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```
<expr>           ::= <only-mul-div> { (+ | -) <only-mul-div> }
<only-mul-div>   ::= <var-or-parens> { (* | /) <var-or-parens> }
<var-or-parens>  ::= x | ( <expr> )
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- Optional parts of production rule
- Repeated parts of a production rule

Note: EBNF means different things to different people

Optional Syntax

BNF:

```
<expr> ::= if <expr> then <expr>
         | if <expr> then <expr> <else>
<else> ::= else <expr>
```

EBNF:

```
<expr> ::= if <expr> then <expr> [ else <expr> ]
```

Menhir:

```
expr =
  | IF; e1 = expr; THEN; e2 = expr; e3_opt = else?
    { match e3_opt with
      | None -> It (e1, e2)
      | Some e3 -> Ite (e1, e2, e3)
    }
else =
  | ELSE; e = expr { e }
```

Repetition Syntax

BNF:

```
<word> ::= <letter> | <letter> <word>
```

EBNF:

```
<word> ::= <letter> { <letter> }
```

Menhir:

```
word =
  | l = letter; ls = letter*
    { String.of_list (l :: ls) }
```

Interlude: Regular Expressions

Regular Grammars

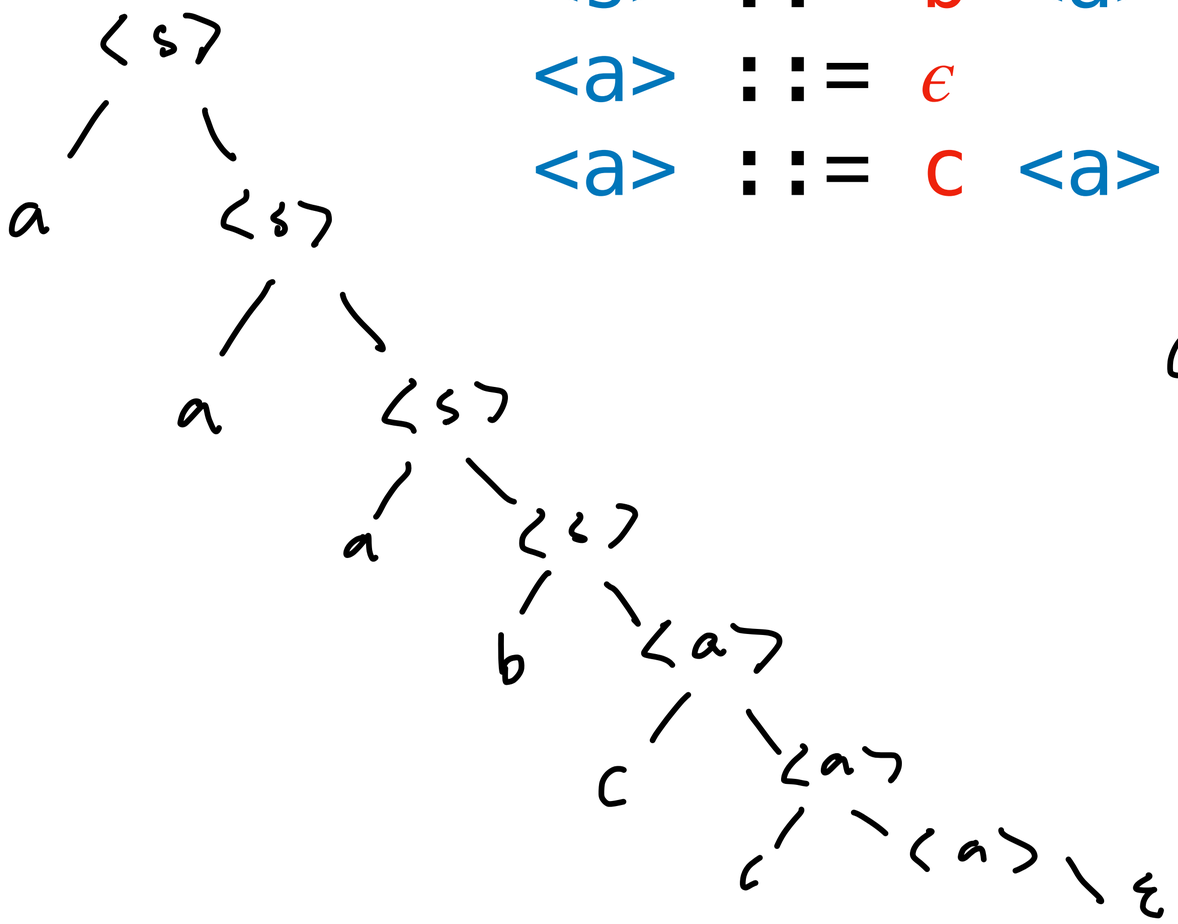
```
<nonterminal> ::= terminal
<nonterminal> ::= terminal <nonterminal>
<nonterminal> ::= ϵ (the empty string)
```

A **regular grammar** is a BNF grammar with the above kinds of rules

Regular grammars are easier to parse

Example

<s> ::= a <s>
<s> ::= b <a>
<a> ::= ϵ
<a> ::= c <a>



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Example

```
<s> ::= a <s>
<s> ::= b <a>
<a> ::= ϵ
<a> ::= c <a>
```

is equivalent to

```
a*bc*
```

or

```
'a'* 'b' 'c'*
```

in ocamllex syntax

Example: Numbers and Variables

```
-?[0-9]+
```

numbers

ex. 1 072

13

-13

-000

```
[a-z][a-z0-9A-Z_']*
```

variables

ex. x

foo

foo10

a___'''--

We'll leave it there, take CS332 if you want more, or read the Wikipedia page...

Lexical Analysis

The "Lexing" Problem

$$\texttt{"let"} \approx \texttt{['l', 'e', 't']} \mapsto \textit{LET}$$

$$\texttt{"fun"} \approx \texttt{['f', 'u', 'n']} \mapsto \textit{FUN}$$

let sublet = 0

The "Lexing" Problem

"let" ≈ ['l', 'e', 't'] ↦ ***LET***

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The Goal. *Convert a stream of characters into a stream of tokens*

- Characters are grouped so together so they correspond to the *smallest units* at the level of the language
- Whitespace and comments are *ignored*
- Syntax errors are caught, when possible

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Syntactic Analysis (Parsing) is about *large-scale* language constructs

» expressions, statements, modules

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<u>But there are benefits for larger projects:</u>

» **Simplicity.** It's *easier to think about* parsing if we don't need to worry about whitespace, characters, etc.

» **Portability.** Files are finicky things, handled differently across different operating systems. *Abstracting this away* for parsing is just good software engineering

Lexemes and Tokens

input program:	fun		l	->		l		++	[		100	]
lexemes:	"fun"		"l"	"->"		"l"		"++"	"["		"100"	"]"
tokens:	FUN	(ID "l")		ARR	(ID "l")		(OP "++")		LBRAK	(INT 100)		RBRAK

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» "12" and "234" are both INT_LITS, whereas "let" is a KEYWORD.

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We typically represent tokens as an ADT

Parsing with Menhir

General Parsing

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In Theory. *Determine if a given sentence is recognized by a given grammar*

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In Theory. *Determine if a given sentence is recognized by a given grammar*

In Practice. *Given a grammar, write a program which converts a string recognized by that grammar into an ADT*

Today

```
<prog>  ::= <expr>

<expr>  ::= let <var> = <expr> in <expr>
          | <expr1>

<bop>   ::= + | - | * | /

<expr1> ::= <expr1> <bop> <expr1>
          | <num>
          | <var>
          | ( <expr> )

<num>   ::= 0 ; DUMMY VALUE
<var>   ::= x ; DUMMY VALUE

; In lex.mll:
;
; let num = '-'? ['0'-'9']+
; let var = ['a'-'z' '_'] ['a'-'z' 'A'-'Z' '0'-'9' '_' '\'']*
```

Operators in order of increasing precedence:

Operator	Associativity
+, -	left
*, /	left

We'll be building a parser for the this grammar

A Rough Sketch

1. Specify the tokens (i.e., terminal symbols) of the grammar

2. Specify the rules of the grammar (using a BNF-like syntax)

3. Specify the rules of the lexer (i.e., which strings go to which tokens)