

# 1 Repeats

Without using any functions from the standard library, implement the function

```
val repeats : ('a * int) list → 'a option list
```

so that `repeats l` is the result of replacing each tuple `(x, n)` with `n` copies of `Some x` in the case that `n` is nonnegative and `-n` copies of `None` otherwise. **Your implementation must be tail recursive.**

```
let repeats l =  
  let rec f l acc =  
    match l with  
    | [] → acc  
    | (x,n)::l →  
      if n = 0 then f l acc  
      else if n > 0  
      then f ((x,n-1)::l) (Some x::acc)  
      else f ((x,n+1)::l) (None::acc)  
  in let rec rev l acc =  
    match l with  
    | [] → acc  
    | a::l → rev l (a::acc)  
  in rev (f l []) []
```

## 2 Merge Sort

Consider the following partial implementation of merge sort using a specialized ADT called merge list.

```
let rec append (x : 'a) (l : 'a merge_list) :  
'a merge_list = match l with  
| Nil -> Single x  
| Single y -> Merge {left=Single x;right=Single y}  
| Merge {left;right} ->  
    Merge {left=right;right=append x left}  
let rec of_list l = match l with  
| [] -> Nil  
| x :: xs -> append x (of_list xs)  
  
let rec merge l r = assert false  
  
let rec merge_sort (l : 'a list) : 'a list =  
    let rec go l = match l with  
    | Nil -> []  
    | Single x -> [x]  
    | Merge ls -> merge (go ls.left) (go ls.right)  
    in go (of_list l)
```

A. Based on the above code, give the definition of the merge list type.

B. Implement the function

```
val merge : 'a list -> 'a list -> 'a list
```

so that `merge l r` is the sorted list with the same elements as `l @ r`, **assuming `l` and `r` are already sorted**. You may not use any functions from the standard library except for comparison functions like `(<)`.

```
type 'a merge_list =  
| Nil  
| Single of 'a  
| Merge of  
    { left: 'a merge_list;  
      right: 'a merge_list }
```

```
let rec merge l r =  
    match l,r with  
    | [],r -> r  
    | l,[] -> l  
    | a::l,b::r ->  
        if a < b then a :: merge l (b::r)  
        else b :: merge (a::l) r
```

### 3 Typing Derivations

A. Write down an expression of type  $(\text{'a'} * \text{'b'}) \rightarrow (\text{'b'} * \text{'a'})$ .

B. Let  $e$  denote the expression you wrote down in the previous part. Write a derivation of the judgment

$$\cdot \vdash e : (\tau_1 * \tau_2) \rightarrow (\tau_2 * \tau_1)$$

where your derivation should be written in terms of  $\tau_1$  and  $\tau_2$ .<sup>1</sup>

**fun v → match v with (x,y) → (y,x)**

$$\begin{array}{c}
 \frac{}{v : \tau_1 \times \tau_2 \vdash v : \tau_1 \times \tau_2} \text{ var} \quad \frac{\frac{}{v : \tau_1 \times \tau_2, x : \tau_1, y : \tau_2 \vdash y : \tau_2} \text{ var} \quad \frac{}{v : \tau_1 \times \tau_2, x : \tau_1, y : \tau_2 \vdash x : \tau_1} \text{ var}}{v : \tau_1 \times \tau_2, x : \tau_1, y : \tau_2 \vdash (y, x) : \tau_2 \times \tau_1} \text{ tuple} \\
 \hline
 \frac{}{v : \tau_1 \times \tau_2 \vdash \text{match } v \text{ with } (x, y) \rightarrow (y, x) : \tau_2 \times \tau_1} \text{ tuple-match} \\
 \hline
 \frac{}{\emptyset \vdash \text{fun } v \rightarrow \text{match } v \text{ with } (x, y) \rightarrow (y, x) : \tau_1 \times \tau_2 \rightarrow \tau_2 \times \tau_1} \text{ fun}
 \end{array}$$

## 4 Alternating Paths

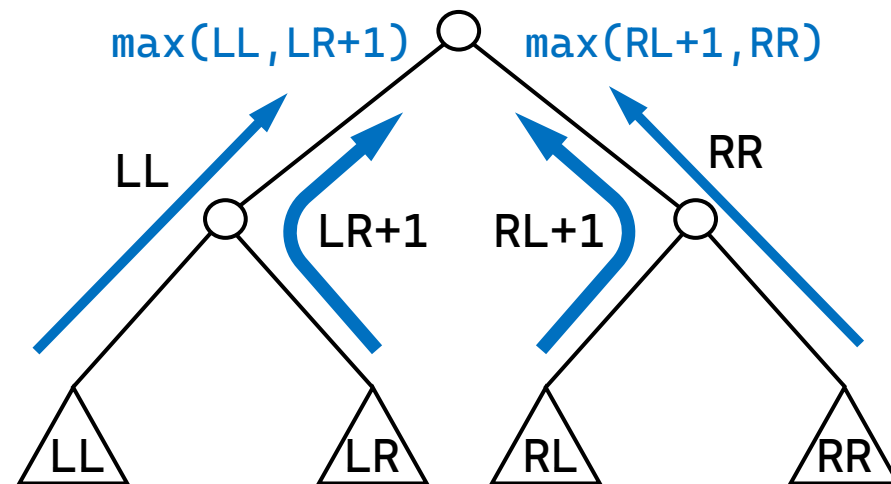
Consider the following ADT for a binary tree.

```
type 'a tree =  
  | Leaf  
  | Node of 'a * 'a tree * 'a tree
```

We can think of a path in a binary tree from the root of the tree to a leaf as a sequence of “lefts” and “rights”, i.e., whether the path goes down a left subtree or a right subtree. The *alternation number* of a path is the number of times the path went “left” after going “right” or vice versa. The alternation number of a tree is the maximum alternation number over all paths from the root to a leaf in the tree. Implement the function

```
val alt num : 'a tree -> int
```

so that `alt num t` is the alternation number of the tree `t`. You may not use any function in the standard library except `max`. *Hint*: Write a helper function that returns *two* values instead of one.



```
let rec alt_num_aux (t:'a tree) : int * int =  
  match t with  
  | Leaf -> (-1,-1)  
  | Node (_,tl,tr) ->  
    let ll,lr = alt_num_aux tl in  
    let rl,rr = alt_num_aux tr in  
    max ll (lr+1), max (rl+1) rr
```

```
let alt_num t =  
  match t with  
  | Leaf -> 0  
  | _ ->  
    let l,r = alt_num_aux t  
    in max l r
```

## 5 Options, Formally

We've seen option types in OCaml, but we did not include the typing rules in our 320Cam1 specification.

- A. In analogy with lists, provide the typing rules for option types. Recall that options are defined by the following ADT

```
type 'a option =  
  | None  
  | Some of 'a
```

- B. Give the typing rule for shallow pattern matching on options. That is, write down the rules for determining how to type an evaluate an expression of the following form:

```
match o with | None -> none_case | Some n -> some_case
```

$$\begin{array}{c} \frac{}{\Gamma \vdash \text{None} : \tau \text{ option}} \text{ option-none} \qquad \frac{\Gamma \vdash e : \tau}{\Gamma \vdash \text{Some } e : \tau \text{ option}} \text{ option-some} \\[2ex] \frac{\Gamma \vdash o : \tau \text{ option} \quad \Gamma \vdash e1 : \tau' \quad \Gamma, v : \tau \vdash e2 : \tau'}{\Gamma \vdash \text{match } o \text{ with } | \text{None} \rightarrow e1 \mid \text{Some } v \rightarrow e2 : \tau'} \text{ option-match} \end{array}$$

## 6 Semantic Derivation

Give a derivation of the following semantic judgment.

$$\text{let } x = 2 \text{ in let } z = x + x \text{ in } (x * z, z) \Downarrow (8, 4)$$

$$\begin{array}{c}
\frac{\frac{\frac{\frac{\frac{}{2 \Downarrow 2} \text{int-lit}}{2 \Downarrow 2} \text{int-lit}}{2 \Downarrow 2} \text{int-lit}}{2 \Downarrow 2} \text{int-lit}}{2+2 \Downarrow 4} \text{add-int} \quad \frac{\frac{\frac{\frac{\frac{}{2 \Downarrow 2} \text{int-lit}}{2 \Downarrow 2} \text{int-lit}}{2 \Downarrow 2} \text{int-lit}}{2 \Downarrow 2} \text{int-lit}}{2*4 \Downarrow 8} \text{mul-int} \quad \frac{\frac{\frac{}{4 \Downarrow 4} \text{int-lit}}{4 \Downarrow 4} \text{int-lit}}{4 \Downarrow 4} \text{int-lit}}{(2*4, 4) \Downarrow (8, 4)} \text{tuple}}{\frac{\frac{}{2 \Downarrow 2} \text{int-lit}}{2 \Downarrow 2} \text{int-lit} \quad \text{let } z = 2 + 2 \text{ in } (2*z, z) \Downarrow (8, 4)}{\text{let}} \text{let } x = 2 \text{ in let } z = x + x \text{ in } (x*z, z) \Downarrow (8, 4) \text{ let}
\end{array}$$