

Closures and Environments

Concepts of Programming Languages
Lecture 17

Outline

Introduce **closures** as a way of implementing lexical scoping in the environment model

Give example **derivations** using closures

Discuss **recursion** and closures

Demo an **implementation** of the lambda calculus + let expressions using closures

Recap

Recall: Lexical Scoping

```
x = 0
def f():
    x = 1
    return x
assert(f() == 1)
assert(x == 0)
```

Python

```
let x = 0
let f () =
    let x = 1 in
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let _ = assert (f () = 1)
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OCaml

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OCaml

Lexical (static) scoping refers to the use of textual delimiters to define the scope of a binding

There are two common ways lexical scope is determined:

- » The binding defines it's own scope (**let-bindings**)
- » A block defines the scope of a variable (**python functions**)

Dynamic Scoping

```
f() { x=23; g; }  
g() { y=$x; }  
f  
echo $y
```

Bash

Dynamic Scoping

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Dynamic scoping refers to when bindings are determined at runtime based on *computational context*

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Bash

Dynamic scoping refers to when bindings are determined at runtime based on *computational context*

This is a *temporal view*, i.e., what a computation done beforehand which affected the value of a variable

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The idea. We will evaluate expressions *relative* to an environment

Recall: Environment Operations

Math

OCaml

\mathcal{E}

env

$\mathcal{E}[x \mapsto v]$

add x v env

$\mathcal{E}(x)$

find_opt x env

$\mathcal{E}(x) = \perp$

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Most important operations on environments are the same that are useful for any dictionary-like data structure

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Shadowing

$\mathcal{E}[x \mapsto v][x \mapsto w] = \mathcal{E}[x \mapsto w]$

Most important operations on environments are the same that are useful for any dictionary-like data structure

Important: Adding mappings shadows existing mappings!

Recall: Why are we doing this?

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let x = v in ...
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Answer. The substitution model is inefficient

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Why do it again?

Answer. The substitution model is inefficient

Each substitution has to "crawl" through the *entire remainder of the program*

Recall: The Environment Model

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And evaluate *relative* to the environment, *lazily* filling in variable values along the way

Now the **configurations** in our semantics have nonempty state

The Environment Model

Lambda Calculus⁺ (Syntax)

$\langle \text{expr} \rangle ::= \lambda \langle \text{var} \rangle . \langle \text{expr} \rangle$
 | $\langle \text{var} \rangle$
 | $\langle \text{expr} \rangle \langle \text{expr} \rangle$
 | **let** $\langle \text{var} \rangle = \langle \text{expr} \rangle$
 | **in** $\langle \text{expr} \rangle$
 | $\langle \text{num} \rangle$

$\langle \text{val} \rangle ::= \lambda \langle \text{var} \rangle . \langle \text{expr} \rangle$
 | $\langle \text{num} \rangle$

let $x = 1$ in
 $\lambda y. x$

This is a grammar for the lambda calculus with
let-expressions and numbers

Lambda Calculus⁺ (Semantics)

Important. These rules are incorrect!

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"values evaluate to values"

$$\frac{}{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow \lambda x. e} \quad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$

$$\langle \{ x \mapsto 2, y \mapsto 3 \}, 4 \rangle \Downarrow 4$$

Lambda Calculus⁺ (Semantics)

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"values evaluate to values"

$$\frac{}{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow \lambda x. e}$$

$$\frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$

"variables evaluate to their values in the environment"

$$\frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

$$\langle \{x \mapsto 3, y \mapsto 4\}, x \rangle \Downarrow 3$$

Lambda Calculus⁺ (Semantics)

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"values evaluate to values"

$$\begin{array}{c}
 \frac{}{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow \lambda x. e} \quad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n} \\
 \hline
 \langle \emptyset, 1 \rangle \Downarrow 1 \quad \langle \{x \mapsto 1\}, x \rangle \Downarrow 1 \\
 \hline
 \langle \emptyset, \text{let } x = 1 \text{ in } x \rangle \Downarrow 1
 \end{array}$$

"variables evaluate to their values in the environment"

$$\frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

"applications and let-expressions store arguments in the environment"

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow \lambda x. e \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

CBV

Why are these rules incorrect?

let $x = 0$ in

let $f = \lambda y . x$ in

let $x = 1$ in

$f\ 0$

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What is the value of this expression in OCaml?

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What is the value of this expression in OCaml?

We'll see next time that *we've actually implemented dynamic scoping*

Example

$$\overline{\langle \mathcal{E}, \lambda x . e \rangle \Downarrow \lambda x . e}$$

$$\overline{\langle \mathcal{E}, n \rangle \Downarrow n}$$

$$\overline{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow \lambda x . e \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

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$$\langle \{x \mapsto 0, f \mapsto \lambda y . x\}, \text{let } x = 1 \text{ in } f \ 0 \rangle \Downarrow 1$$

Let's derive the above judgment in the given system

Example

$$\begin{array}{c} \overline{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow \lambda x. e} \qquad \overline{\langle \mathcal{E}, n \rangle \Downarrow n} \\[1em] \overline{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)} \\[1em] \frac{\langle \mathcal{E}, e_1 \rangle \Downarrow \lambda x. e \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v} \\[1em] \frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2} \end{array}$$

$$\langle \{ x \mapsto 1, f \mapsto \lambda y. x, y \mapsto 0 \}, x \rangle \Downarrow 1$$

$$\langle \{ x \mapsto 0, f \mapsto \lambda. x \}, 1 \rangle \Downarrow 1$$

$$\langle \{ x \mapsto 1, f \mapsto \lambda y. x \}, f \rangle \Downarrow \lambda y. x$$

$$\langle \{ x \mapsto 1, f \mapsto \lambda y. x \}, 0 \rangle \Downarrow 0$$

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$$\langle \{ x \mapsto 0, f \mapsto \lambda y. x \}, \text{let } x = 1 \text{ in } f 0 \rangle \Downarrow 1$$

$$\vdots$$

$$\langle \emptyset, \text{let } x = 0 \text{ in let } f = \lambda y. x \text{ in let } x = 1 \text{ in } f 0 \rangle \Downarrow 1$$

Closures

Definition / Notation

$$(\mathcal{E}, e)$$

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Definition. (*informal*) A **closure** is a function together with an environment

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The environment *captures* bindings which a function needs

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Functions need to *remember* what the environment looks like in order to behavior correctly according to lexical scoping

Lambda Calculus⁺ (Values)

$$\text{Val} = \mathbb{Z} \cup \text{Cls}$$

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A value (a member of the set Val) is a **closure** (a member of the set Cls) or a **number** (a member of the set \mathbb{Z})

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Important. Values no longer correspond with *expressions*. We're using the distinction between values and expressions to create a more efficient (and correct) semantics

Lambda Calculus⁺ (Correct Semantics)

values and variables

$$\frac{}{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow (\mathcal{E}, \lambda x. e)} \qquad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n} \qquad \frac{\mathcal{E}(x) \neq \perp}{\langle \mathcal{E}, x \rangle \Downarrow \mathcal{E}(x)}$$

application

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (\mathcal{E}', \lambda x. e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

let-expressions

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

The Derivation (Again)

$$\frac{}{\langle \mathcal{E}, \lambda x. e \rangle \Downarrow \{\mathcal{E}, \lambda x. e\}} \quad \frac{}{\langle \mathcal{E}, n \rangle \Downarrow n}$$

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$$\langle \overset{\epsilon}{\{x \mapsto 1, f \mapsto (\{x \mapsto 0, \lambda y. x\})\}}, f \rangle \Downarrow (\{x \mapsto 0\}, \lambda y. x)$$

$$\langle \{x \mapsto 0, y \mapsto 0\}, x \rangle \Downarrow 0$$

$$\langle \overset{\epsilon}{\epsilon}, 0 \rangle \Downarrow 0$$

$$\langle \{x \mapsto \emptyset, f \mapsto (\{x \mapsto 0, \lambda y. x\})\}, 1 \rangle \Downarrow 1$$

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Recursion

High-Level

```
let f x =  
  if x = 0  
  then 1  
  else f (x - 1)  
in f 10
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What will happen if we evaluate the above program in our environment model (if we've given semantics to if-expressions, subtraction, etc)?

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So far, we've only considered *non-recursive* functions (recursion is difficult...)

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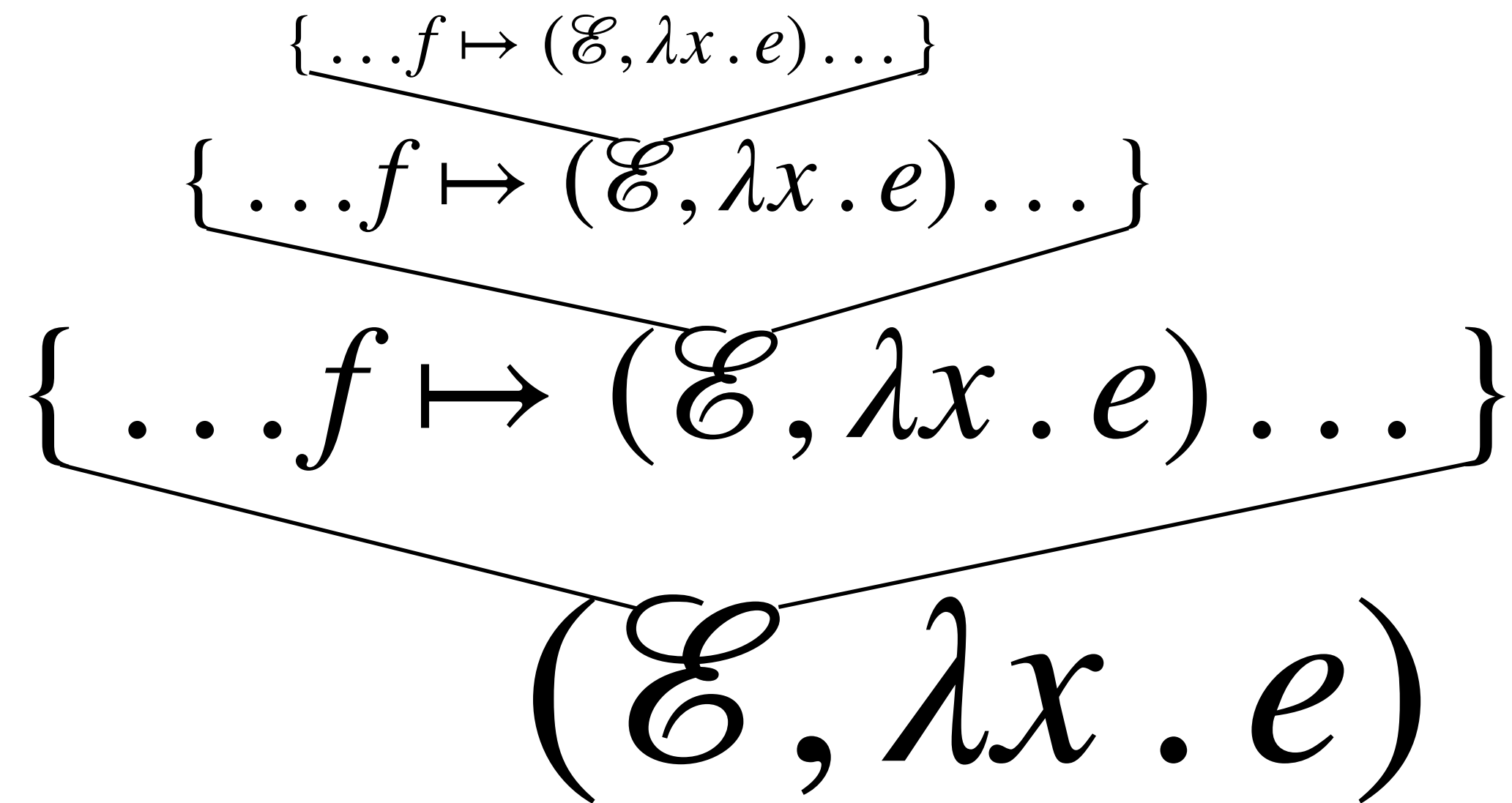
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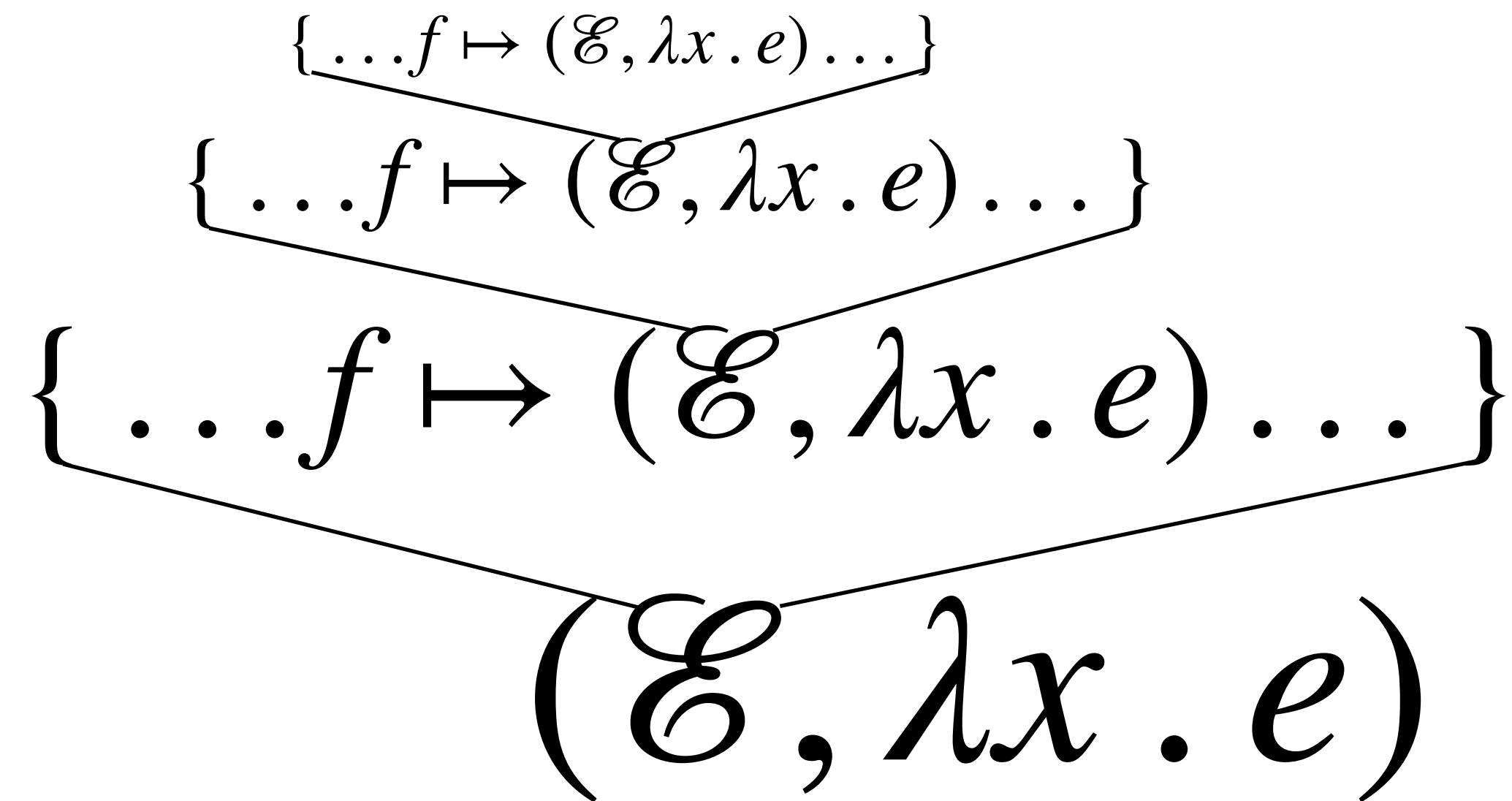
So far, we've only considered *non-recursive* functions (recursion is difficult...)

In the substitution model, there's no natural way to do it (though we can use fix-point combinators...)

The Problem

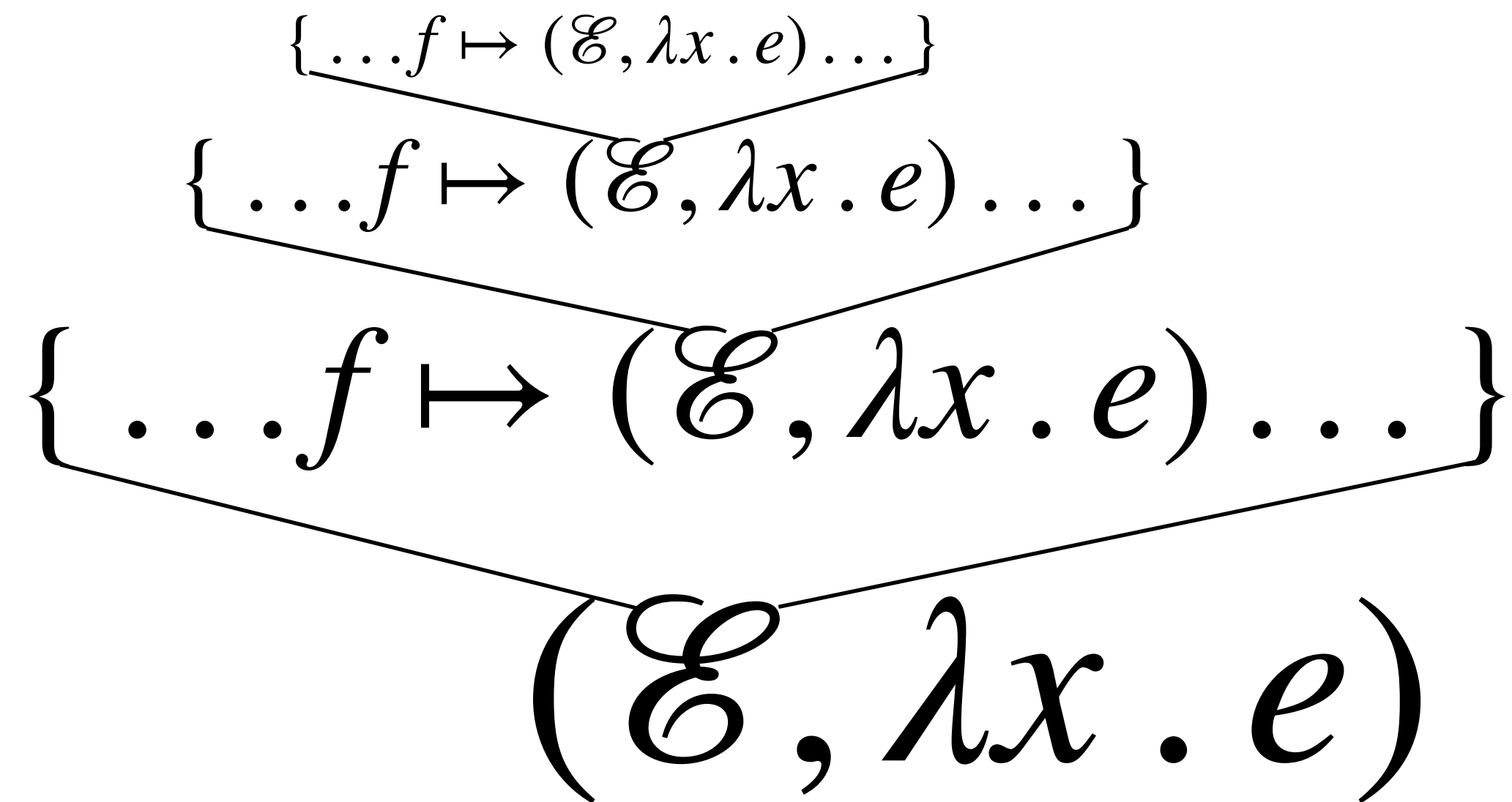


The Problem



In order to implement recursion, a closure has to "*know thyself*"

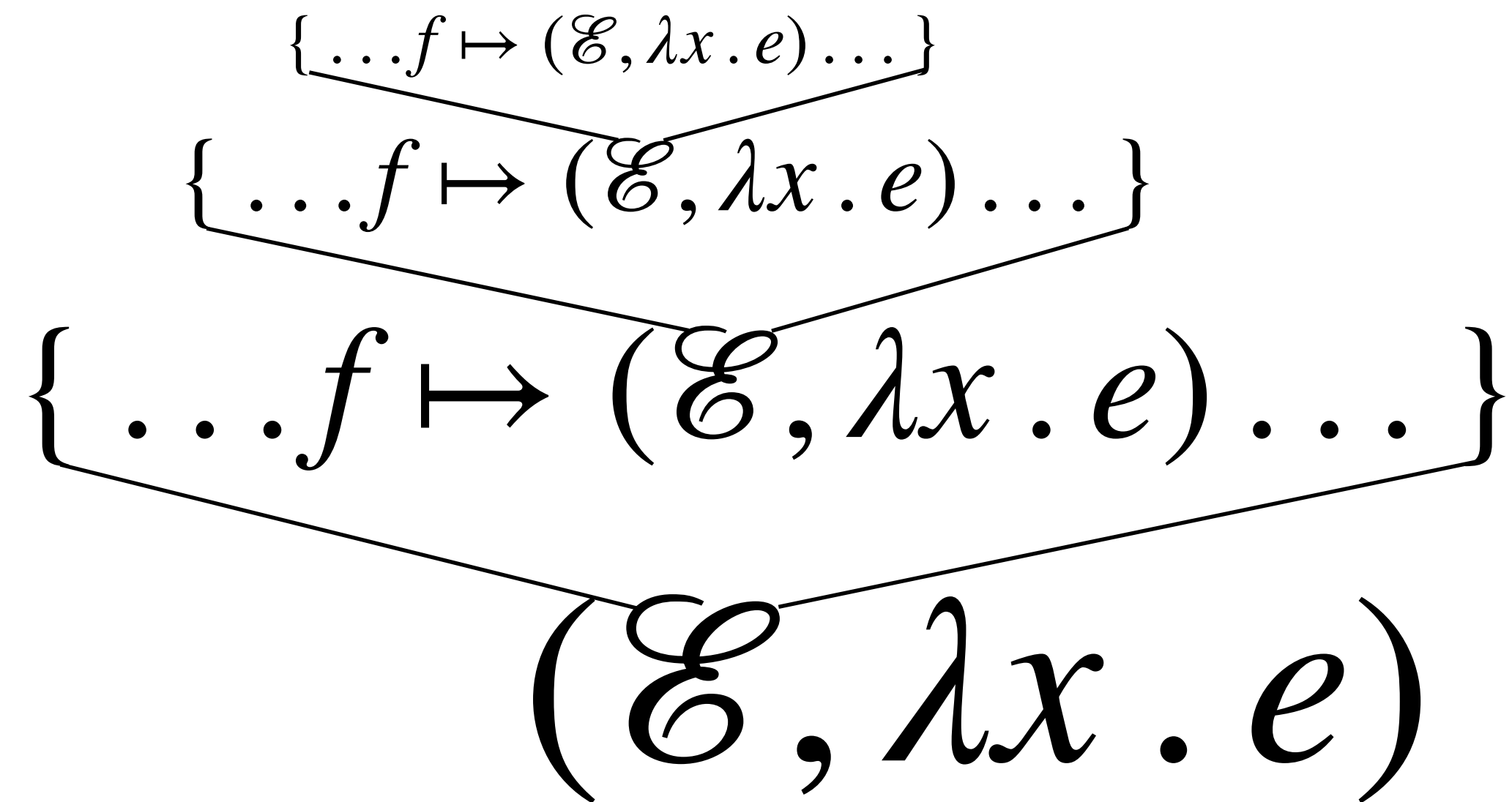
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We need a way essentially to "simulate" pointers

Solution: Named Closures

$(\text{name}, \mathcal{E}, \lambda x. e)$

We need to be able to *name* closures

The idea. Named closures will put themselves into their environment *when they're called*

Lambda Calculus⁺⁺ (Syntax, Again)

```
<expr> ::=  $\lambda$ <var>.<expr>
          | <var>
          | <expr><expr>
          | let <var> = <expr>
            in <expr>
          | let rec <var> <var> = <expr>
            in <expr>
          | <num>
```

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The same grammar as before, but with recursive let-statements

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The same grammar as before, but with recursive let-statements

Important. A recursive let **must** take an argument

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values and variables

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application (unnamed closure)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (\mathcal{E}', \lambda x. e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

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application (named closure)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (f, \mathcal{E}', \lambda x. e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[f \mapsto (f, \mathcal{E}', \lambda x. e)][x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

Lambda Calculus⁺⁺ (Semantics)

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let expressions

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow v_1 \quad \langle \mathcal{E}[x \mapsto v_1], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let } x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

$$\frac{\langle \mathcal{E}[f \mapsto (f, \mathcal{E}, \lambda x. e_1)], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let rec } f x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

Closer Look (Application)

$$\frac{\langle \mathcal{E}, e_1 \rangle \Downarrow (f, \mathcal{E}', \lambda x. e) \quad \langle \mathcal{E}, e_2 \rangle \Downarrow v_2 \quad \langle \mathcal{E}'[f \mapsto (f, \mathcal{E}', \lambda x. e)][x \mapsto v_2], e \rangle \Downarrow v}{\langle \mathcal{E}, e_1 e_2 \rangle \Downarrow v}$$

The only change here is that f is put into environment when f is called

This happens *every time* f is called (even within the body of f)

Closer Look (Recursive Definitions)

$$\frac{\langle \mathcal{E}[f \mapsto (f, \mathcal{E}, \lambda x. e_1)], e_2 \rangle \Downarrow v_2}{\langle \mathcal{E}, \text{let rec } f \ x = e_1 \text{ in } e_2 \rangle \Downarrow v_2}$$

When a recursive function is declared it's given a *named* closure

Remember that we **must** take an argument in the case of a recursive closure

demo

Summary

Functions evaluate to **closures** so that they remember the environment in which they are defined

Recursive function evaluate to **named** closures so that they know how to evaluate themselves(!)