

# Unification

## Concepts of Programming Languages Lecture 22

# Outline

- » Finish up our discussion of **Hindley-Milner Light** (HM<sup>-</sup>)
- » Briefly discuss **let-polymorphism**
- » Describe the **unification** algorithm used to determine the "actual" type of our expression, given a collection of constraints

# Recap

# Recall: Parametric Polymorphism

```
let rec rev = function
  | [] -> []
  | x :: xs -> rev xs @ [x]
```

**Parametric polymorphism** allows for functions which are agnostic to the types of its inputs

*For example, we can write a single reverse function and use it in multiple contexts*

# Recall: Quantification

```
let id : 'a . 'a -> 'a = fun x -> x
```

In reality, types variables in OCaml are **quantified**

We read this "**id** has type **t -> t** for any type **t**"

# Recall: Hindley-Milner Light

$$\begin{aligned} e ::= & \lambda x . e \mid e e \\ & \mid \text{let } x = e \text{ in } e \\ & \mid \text{if } e \text{ then } e \text{ else } e \\ & \mid e + e \mid e = e \\ & \mid n \mid x \\ \sigma ::= & \text{int} \mid \text{bool} \mid \alpha \mid \sigma \rightarrow \sigma \\ \tau ::= & \sigma \mid \forall \alpha . \tau \end{aligned}$$

# Recall: Type Schemes

$$\sigma ::= \text{int} \mid \text{bool} \mid \alpha \mid \sigma \rightarrow \sigma$$

$$\tau ::= \sigma \mid \forall \alpha. \tau$$

$\sigma$  represents **monotypes**, types with *no quantification*. A type is **monomorphic** if it is a monotype with no type variables

$\tau$  represents **type schemes**, which are types with some number of quantified type variables

We say a type is **polymorphic** if it is a *closed* type scheme

# Recall: Constraint-Based Inference

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

Our typing rules will need to keep track of a set of **constraints**, which tell us what must hold for  $e$  to be well-typed

The idea: We're formalizing the idea of "collecting together" our constraints, as in our intuitive example



# Recall: What is a constraint?

$$\tau_1 \doteq \tau_2$$

In general, a **type constraint** is a predicate on types. The only kind we will consider:

" $\tau_1$  should be the same as  $\tau_2$ "

Enforcing a constraint like this is called **unifying**  $\tau_1$  and  $\tau_2$

# Recall: HM<sup>-</sup> (Typing)

$$\frac{n \text{ is an integer}}{\Gamma \vdash n : \text{int} \dashv \emptyset} \text{ (int)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \quad \Gamma \vdash e_3 : \tau_3 \dashv \mathcal{C}_3}{\Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : \tau_3 \dashv \tau_1 \doteq \text{bool}, \tau_2 \doteq \tau_3, \mathcal{C}_1, \mathcal{C}_2, \mathcal{C}_3} \text{ (if)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 = e_2 : \text{bool} \dashv \tau_1 \doteq \tau_2, \mathcal{C}_1, \mathcal{C}_2} \text{ (eq)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 + e_2 : \text{int} \dashv \tau_1 \doteq \text{int}, \tau_2 \doteq \text{int}, \mathcal{C}_1, \mathcal{C}_2} \text{ (add)}$$

$$\frac{\alpha \text{ is fresh} \quad \Gamma, x : \alpha \vdash e : \tau \dashv \mathcal{C}}{\Gamma \vdash \lambda x. e : \alpha \rightarrow \tau \dashv \mathcal{C}} \text{ (fun)}$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \quad \alpha \text{ is fresh}}{\Gamma \vdash e_1 e_2 : \alpha \dashv \tau_1 \doteq \tau_2 \rightarrow \alpha, \mathcal{C}_1, \mathcal{C}_2} \text{ (app)}$$

# Recall: HM<sup>-</sup> (Typing Variables)

$$\frac{(x : \forall \alpha_1 . \forall \alpha_2 \dots \forall \alpha_k . \tau) \in \Gamma \quad \beta_1, \dots, \beta_k \text{ are fresh}}{\Gamma \vdash x : [\beta_1 / \alpha_1] \dots [\beta_k / \alpha_k] \tau \dashv \emptyset} \quad (\text{var})$$

If  $x$  is declared in  $\Gamma$ , then  $x$  can be given the type  $\tau$  *with all free variables replaced by **fresh variables***

*This is where the polymorphism magic happens*

**Fresh variables can be unified with anything**

# Practice Problem

$$\{f : \alpha \rightarrow \alpha\} \vdash f (f \ 2 = 2) : \tau \dashv \mathcal{C}$$

*Determine the type  $\tau$  and constraints  $\mathcal{C}$  such that the above judgment is derivable*

$$\frac{n \text{ is an integer}}{\Gamma \vdash n : \text{int} \dashv \emptyset} \quad (\text{int})$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash e_1 = e_2 : \text{bool} \dashv \tau_1 \doteq \tau_2, \mathcal{C}_1, \mathcal{C}_2} \quad (\text{eq})$$

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma \vdash e_2 : \tau_2 \dashv \mathcal{C}_2 \quad \alpha \text{ is fresh}}{\Gamma \vdash e_1 e_2 : \alpha \dashv \tau_1 \doteq \tau_2 \rightarrow \alpha, \mathcal{C}_1, \mathcal{C}_2} \quad (\text{app})$$

**Answer**

$$\{f : \alpha \rightarrow \alpha\} \vdash f(f\ 2 = 2) : \tau \dashv \mathcal{C}$$

# Let-Expressions

# HM<sup>-</sup> (Typing Let-Expressions)

$$\frac{\Gamma \vdash e_1 : \tau_1 \dashv \mathcal{C}_1 \quad \Gamma, x : \tau_1 \vdash e_2 : \tau_2 \dashv \mathcal{C}_2}{\Gamma \vdash \text{let } x = e_1 \text{ in } e_2 : \tau_2 \dashv \mathcal{C}_1, \mathcal{C}_2} \quad (\text{let})$$

The type of a let-expression is the same as the type of its body, relative to the constraints of typing the let-binding and the body (wordy...)

# Let-Polymorphism

```
let f = fun x -> x in  
let y = f 2 in  
f true
```



# Let-Polymorphism

```
let f = fun x -> x in  
let y = f 2 in  
f true
```

The "Problem": This rule does not allow let-defined functions to be polymorphic!

# Let-Polymorphism

```
let f = fun x -> x in  
let y = f 2 in  
f true
```

The "Problem": This rule does not allow let-defined functions to be polymorphic!

(This is why we call our system Hindley-Milner *Light*)

# Let-Polymorphism

```
let f = fun x -> x in  
let y = f 2 in  
f true
```

The "Problem": This rule does not allow let-defined functions to be polymorphic!

(This is why we call our system Hindley-Milner *Light*)

There are some interesting debates in the world of PL with regards to let-polymorphism...

# Let-Polymorphism

```
let f = fun x -> x in  
let y = f 2 in  
f true
```

The "Problem": This rule does not allow let-defined functions to be polymorphic!

(This is why we call our system Hindley-Milner *Light*)

There are some interesting debates in the world of PL with regards to let-polymorphism...

The Takeaway: We will have to treat typing of top-level let-expressions as *different* from local let-expressions

# Unification

# High Level

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

# High Level

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

**Unification** is the process of solving a system of equations over *symbolic* expressions

# High Level

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

**Unification** is the process of solving a system of equations over *symbolic* expressions

It's kind of like solving a system of linear equations, but instead of working over real numbers and addition, we work over *uninterpreted* operations



# High Level

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

**Unification** is the process of solving a system of equations over *symbolic* expressions

It's kind of like solving a system of linear equations, but instead of working over real numbers and addition, we work over *uninterpreted* operations

The best way to think of it (in my opinion): unification is solving a system of equations over *variables* and *ADT constructors*

# ADT Unification Problem

# ADT Unification Problem

*(Informal)* Given an ADT, we consider a **term** to be an element of the ADT possibly with variables (we can make this formal using *algebra*)

# ADT Unification Problem

*(Informal)* Given an ADT, we consider a **term** to be an element of the ADT possibly with variables (we can make this formal using *algebra*)

A **unification problem** is a collection of equations of the form

# ADT Unification Problem

*(Informal)* Given an ADT, we consider a **term** to be an element of the ADT possibly with variables (we can make this formal using *algebra*)

A **unification problem** is a collection of equations of the form

$$\begin{array}{l} s_1 \doteq t_1 \\ s_2 \doteq t_2 \\ \vdots \\ s_k \doteq t_k \end{array}$$

# ADT Unification Problem

*(Informal)* Given an ADT, we consider a **term** to be an element of the ADT possibly with variables (we can make this formal using *algebra*)

A **unification problem** is a collection of equations of the form

$$\begin{array}{c} s_1 \doteq t_1 \\ s_2 \doteq t_2 \\ \vdots \\ s_k \doteq t_k \end{array}$$

where  $s_1, \dots, s_k$  and  $t_1, \dots, t_k$  are terms

# Unifiers

# Unifiers

Given a unification problem  $\mathcal{U}$ , a **solution** or **unifier** is a sequence of substitutions to *some* of the variables appearing in  $\mathcal{U}$ , typically written



# Unifiers

Given a unification problem  $\mathcal{U}$ , a **solution** or **unifier** is a sequence of substitutions to *some* of the variables appearing in  $\mathcal{U}$ , typically written

$$\mathcal{S} = \{x \mapsto t_1, x \mapsto t_2, \dots, x_n \mapsto t_n\}$$

# Unifiers

Given a unification problem  $\mathcal{U}$ , a **solution** or **unifier** is a sequence of substitutions to *some* of the variables appearing in  $\mathcal{U}$ , typically written

$$\mathcal{S} = \{x \mapsto t_1, x \mapsto t_2, \dots, x_n \mapsto t_n\}$$

We write  $\mathcal{S}t$  for  $[t_n/x_n] \dots [t_1/x_1]t$

# Unifiers

Given a unification problem  $\mathcal{U}$ , a **solution** or **unifier** is a sequence of substitutions to *some* of the variables appearing in  $\mathcal{U}$ , typically written

$$\mathcal{S} = \{x \mapsto t_1, x \mapsto t_2, \dots, x_n \mapsto t_n\}$$

We write  $\mathcal{S}t$  for  $[t_n/x_n] \dots [t_1/x_1]t$

A solution must have the property that it **satisfies** every equation

# Unifiers

Given a unification problem  $\mathcal{U}$ , a **solution** or **unifier** is a sequence of substitutions to *some* of the variables appearing in  $\mathcal{U}$ , typically written

$$\mathcal{S} = \{x \mapsto t_1, x \mapsto t_2, \dots, x_n \mapsto t_n\}$$

We write  $\mathcal{S}t$  for  $[t_n/x_n] \dots [t_1/x_1]t$

A solution must have the property that it **satisfies** every equation

$$\begin{aligned}\mathcal{S}t_1 &= \mathcal{S}s_1 \\ \mathcal{S}s_2 &= \mathcal{S}t_2 \\ &\vdots \\ \mathcal{S}s_k &= \mathcal{S}t_k\end{aligned}$$

# The Simple Case: Variables

Given a system of equations over *just* variables, the unification problem is equivalent to the **connected components** problem over undirected graphs

# Type Unification

```
type ty =  
  | TInt  
  | TBool  
  | TFun of ty * ty  
  | TVar of string
```

**Type unification** is the unification problem of an ADT of types (with type variables acting as variables in the unification problem)

# Example

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

# Unification may Fail

Not all unification problems have solutions:



# Most General Unifiers

# Most General Unifiers

The **most general unifier** of a unification problem is a solution  $\mathcal{S}$  such that, for any solution  $\mathcal{S}'$ , there is another solution  $\mathcal{S}''$  such that  $\mathcal{S}' = \mathcal{S}\mathcal{S}''$

# Most General Unifiers

The **most general unifier** of a unification problem is a solution  $\mathcal{S}$  such that, for any solution  $\mathcal{S}'$ , there is another solution  $\mathcal{S}''$  such that  $\mathcal{S}' = \mathcal{S}\mathcal{S}''$

In other words,  $\mathcal{S}'$  is  $\mathcal{S}$  *with more substitutions*

# Most General Unifiers

The **most general unifier** of a unification problem is a solution  $\mathcal{S}$  such that, for any solution  $\mathcal{S}'$ , there is another solution  $\mathcal{S}''$  such that  $\mathcal{S}' = \mathcal{S}\mathcal{S}''$

In other words,  $\mathcal{S}'$  is  $\mathcal{S}$  *with more substitutions*

Ex.

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

# **An Algorithm (High Level)**

# An Algorithm (High Level)

We process equations one at a time, updating *the collection of equations*. We **FAIL** if we reach an unsatisfiable equations

# An Algorithm (High Level)

We process equations one at a time, updating *the collection of equations*. We **FAIL** if we reach an unsatisfiable equations

There are three kinds of *satisfiable* equations:

# An Algorithm (High Level)

We process equations one at a time, updating *the collection of equations*. We **FAIL** if we reach an unsatisfiable equations

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g.,  $\text{int} \doteq \text{int}$ )



# An Algorithm (High Level)

We process equations one at a time, updating *the collection of equations*. We **FAIL** if we reach an unsatisfiable equations

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g.,  $\text{int} \doteq \text{int}$ )

- » function type equality (e.g.,  $\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$ )

# An Algorithm (High Level)

We process equations one at a time, updating *the collection of equations*. We **FAIL** if we reach an unsatisfiable equations

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g.,  $\text{int} \doteq \text{int}$ )
- » function type equality (e.g.,  $\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$ )
- » assignment (e.g.,  $\alpha \doteq \text{int} \rightarrow \beta$ )

# An Algorithm (High Level)

We process equations one at a time, updating *the collection of equations*. We **FAIL** if we reach an unsatisfiable equations

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g.,  $\text{int} \doteq \text{int}$ )
- » function type equality (e.g.,  $\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$ )
- » assignment (e.g.,  $\alpha \doteq \text{int} \rightarrow \beta$ )

When we see an assignment, it *becomes part of our solution*

# An Algorithm (High Level)

We process equations one at a time, updating *the collection of equations*. We **FAIL** if we reach an unsatisfiable equations

There are three kinds of *satisfiable* equations:

- » syntactical equality (e.g.,  $\text{int} \doteq \text{int}$ )
- » function type equality (e.g.,  $\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$ )
- » assignment (e.g.,  $\alpha \doteq \text{int} \rightarrow \beta$ )

When we see an assignment, it *becomes part of our solution*

*And we're guaranteed to get the a most general unifier*

# **An Algorithm (Pseudocode)**

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*



# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*

**MATCH**  $eq$ :

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*

**MATCH**  $eq$ :

$t_1 \doteq t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$     *// if  $t_1$  and  $t_2$  are syntactically equal then remove  $eq$  from  $\mathcal{U}$ )*

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*

**MATCH**  $eq$ :

$t_1 \doteq t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$     *// if  $t_1$  and  $t_2$  are syntactically equal then remove  $eq$  from  $\mathcal{U}$ )*

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$     *// remove  $eq$  and add  $s_1 \doteq s_2$  and  $t_1 \doteq t_2$*

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*

**MATCH**  $eq$ :

$t_1 \doteq t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$     *// if  $t_1$  and  $t_2$  are syntactically equal then remove  $eq$  from  $\mathcal{U}$ )*

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$     *// remove  $eq$  and add  $s_1 \doteq s_2$  and  $t_1 \doteq t_2$*

$\alpha \doteq t$  or  $t \doteq \alpha$  where  $\alpha \notin \text{FV}(t) \implies$     *// type variable  $\alpha$  does not appear free in  $t$*

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*

**MATCH**  $eq$ :

$t_1 \doteq t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$     *// if  $t_1$  and  $t_2$  are syntactically equal then remove  $eq$  from  $\mathcal{U}$ )*

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$     *// remove  $eq$  and add  $s_1 \doteq s_2$  and  $t_1 \doteq t_2$*

$\alpha \doteq t$  or  $t \doteq \alpha$  where  $\alpha \notin \text{FV}(t) \implies$     *// type variable  $\alpha$  does not appear free in  $t$*

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$     *// add  $\alpha \mapsto t$  to  $\mathcal{S}$*

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*

**MATCH**  $eq$ :

$t_1 \doteq t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$     *// if  $t_1$  and  $t_2$  are syntactically equal then remove  $eq$  from  $\mathcal{U}$ )*

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$     *// remove  $eq$  and add  $s_1 \doteq s_2$  and  $t_1 \doteq t_2$*

$\alpha \doteq t$  or  $t \doteq \alpha$  where  $\alpha \notin \text{FV}(t) \implies$     *// type variable  $\alpha$  does not appear free in  $t$*

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$     *// add  $\alpha \mapsto t$  to  $\mathcal{S}$*

$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*

**MATCH**  $eq$ :

$t_1 \doteq t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$     *// if  $t_1$  and  $t_2$  are syntactically equal then remove  $eq$  from  $\mathcal{U}$ )*

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$     *// remove  $eq$  and add  $s_1 \doteq s_2$  and  $t_1 \doteq t_2$*

$\alpha \doteq t$  or  $t \doteq \alpha$  where  $\alpha \notin \text{FV}(t) \implies$     *// type variable  $\alpha$  does not appear free in  $t$*

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$     *// add  $\alpha \mapsto t$  to  $\mathcal{S}$*

$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

        perform the substitution  $\alpha \mapsto t$  to every equation in  $\mathcal{U}$

# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ : //  $\mathcal{U}$  is not empty

**MATCH**  $eq$ :

$t_1 \doteq t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$  // if  $t_1$  and  $t_2$  are *syntactically* equal then remove  $eq$  from  $\mathcal{U}$ )

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$  // remove  $eq$  and add  $s_1 \doteq s_2$  and  $t_1 \doteq t_2$

$\alpha \doteq t$  or  $t \doteq \alpha$  where  $\alpha \notin \text{FV}(t) \implies$  // type variable  $\alpha$  does not appear free in  $t$

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$  // add  $\alpha \mapsto t$  to  $\mathcal{S}$

$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

perform the substitution  $\alpha \mapsto t$  to every equation in  $\mathcal{U}$

**OTHERWISE**  $\implies$  **FAIL**



# An Algorithm (Pseudocode)

input: type unification problem  $\mathcal{U}$

output: most general unifier to  $\mathcal{U}$

$\mathcal{S} \leftarrow$  empty solution

**WHILE**  $eq \in \mathcal{U}$ :    *//  $\mathcal{U}$  is not empty*

**MATCH**  $eq$ :

$t_1 \doteq t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$     *// if  $t_1$  and  $t_2$  are syntactically equal then remove  $eq$  from  $\mathcal{U}$ )*

$s_1 \rightarrow t_1 \doteq s_2 \rightarrow t_2 \implies \mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\} \cup \{s_1 \doteq s_2, t_1 \doteq t_2\}$     *// remove  $eq$  and add  $s_1 \doteq s_2$  and  $t_1 \doteq t_2$*

$\alpha \doteq t$  or  $t \doteq \alpha$  where  $\alpha \notin \text{FV}(t) \implies$     *// type variable  $\alpha$  does not appear free in  $t$*

$\mathcal{S} \leftarrow \mathcal{S} \cup \{\alpha \mapsto t\}$     *// add  $\alpha \mapsto t$  to  $\mathcal{S}$*

$\mathcal{U} \leftarrow \mathcal{U} \setminus \{eq\}$

        perform the substitution  $\alpha \mapsto t$  to every equation in  $\mathcal{U}$

**OTHERWISE**  $\implies$  **FAIL**

**RETURN**  $\mathcal{S}$

# Example

$$a \doteq d \rightarrow e$$

$$c \doteq \text{int} \rightarrow d$$

$$\text{int} \rightarrow \text{int} \rightarrow \text{int} \doteq b \rightarrow c$$

# Another Example

$$\beta \doteq \eta$$

$$\alpha \rightarrow \beta \doteq \alpha \rightarrow \gamma$$

$$\alpha \rightarrow \beta \doteq \gamma \rightarrow \eta$$

$$\alpha \rightarrow \beta \doteq \text{int} \rightarrow \eta$$

# Principle Type

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

# Principle Type

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

The constraints  $\mathcal{C}$  defined a *unification problem*

# Principle Type

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

The constraints  $\mathcal{C}$  defined a *unification problem*

Given a unifier  $\mathcal{S}$  for  $\mathcal{C}$  we can get the "actual" type of  $e$ :

# Principle Type

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

The constraints  $\mathcal{C}$  defined a *unification problem*

Given a unifier  $\mathcal{S}$  for  $\mathcal{C}$  we can get the "actual" type of  $e$ :

$$\forall \alpha_1, \dots, \alpha_k. \mathcal{S}\tau \text{ where } \text{FV}(\mathcal{S}\tau) = \{\alpha_1, \dots, \alpha_k\}$$

# Principle Type

$$\Gamma \vdash e : \tau \dashv \mathcal{C}$$

The constraints  $\mathcal{C}$  defined a *unification problem*

Given a unifier  $\mathcal{S}$  for  $\mathcal{C}$  we can get the "actual" type of  $e$ :

$$\forall \alpha_1, \dots, \alpha_k. \mathcal{S}\tau \text{ where } \text{FV}(\mathcal{S}\tau) = \{\alpha_1, \dots, \alpha_k\}$$

This is called the **principle type** of  $e$ . Every type we *could* give  $e$  is a *specialization*  $\forall \alpha_1, \dots, \alpha_k. \mathcal{S}\tau$



# Example

Determine the principle type of *fun f -> fun x -> f (x + 1)*

# Example

*Show that  $f(f\ 2 = 2)$  has no principle type in the context  $\{f: \alpha \rightarrow \alpha\}$*

# Putting everything together

# Putting everything together

input: program  $P$  (sequence of top-level let-expressions)

# Putting everything together

input: program  $P$  (sequence of top-level let-expressions)

$\Gamma \leftarrow \emptyset$

# Putting everything together

input: program  $P$  (sequence of top-level let-expressions)

$\Gamma \leftarrow \emptyset$

**FOR EACH** top-level let-expression  $\text{let } x = e \text{ in } P$ :

# Putting everything together

input: program  $P$  (sequence of top-level let-expressions)

$\Gamma \leftarrow \emptyset$

**FOR EACH** top-level let-expression  $\text{let } x = e \text{ in } P$ :

1. *Constraint-based inference*: Determine  $\tau$  and  $\mathcal{C}$  such that  $\Gamma \vdash e : \tau \dashv \mathcal{C}$  is derivable

# Putting everything together

input: program  $P$  (sequence of top-level let-expressions)

$\Gamma \leftarrow \emptyset$

**FOR EACH** top-level let-expression  $\text{let } x = e \text{ in } P$ :

1. *Constraint-based inference*: Determine  $\tau$  and  $\mathcal{C}$  such that  $\Gamma \vdash e : \tau \dashv \mathcal{C}$  is derivable
2. *Unification*: Solve  $\mathcal{C}$  to get a unifier  $\mathcal{S}$  (throw a **TYPE ERROR** if this fails)



# Putting everything together

input: program  $P$  (sequence of top-level let-expressions)

$\Gamma \leftarrow \emptyset$

**FOR EACH** top-level let-expression  $\text{let } x = e \text{ in } P$ :

1. *Constraint-based inference*: Determine  $\tau$  and  $\mathcal{C}$  such that  $\Gamma \vdash e : \tau \dashv \mathcal{C}$  is derivable
2. *Unification*: Solve  $\mathcal{C}$  to get a unifier  $\mathcal{S}$  (throw a **TYPE ERROR** if this fails)
3. *Generalization*: Quantify over the free variables in  $\mathcal{S}\tau$  to get the principle type  $\forall \alpha_1 \dots \forall \alpha_k. \mathcal{S}\tau$  of  $e$

# Putting everything together

input: program  $P$  (sequence of top-level let-expressions)

$\Gamma \leftarrow \emptyset$

**FOR EACH** top-level let-expression  $\text{let } x = e \text{ in } P$ :

1. *Constraint-based inference*: Determine  $\tau$  and  $\mathcal{C}$  such that  $\Gamma \vdash e : \tau \dashv \mathcal{C}$  is derivable
2. *Unification*: Solve  $\mathcal{C}$  to get a unifier  $\mathcal{S}$  (throw a **TYPE ERROR** if this fails)
3. *Generalization*: Quantify over the free variables in  $\mathcal{S}\tau$  to get the principle type  $\forall \alpha_1 \dots \forall \alpha_k. \mathcal{S}\tau$  of  $e$
4. Add  $(x : \forall \alpha_1 \dots \forall \alpha_k. \mathcal{S}\tau)$  to  $\Gamma$

# Summary

**Unification** is used to solve a collection of constraints generated by constraint-based inference

Not all unification problems have solutions. In the type unification problem, this indicates a type error

The **principle type** of an expression is the most general type we could give to an expression in our system