

Practice Midterm Examination

CAS CS 320: Principles of Programming Languages

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- ▷ You will have approximately 75 minutes to complete this exam. Make sure to read every question, some are easier than others.
- ▷ Do not remove any pages from the exam.
- ▷ Make very clear what your final solution for each problem is (e.g., by surrounding it in a box). We reserve the right to mark off points if we cannot tell what your final solution is.
- ▷ You must show your work on all problems unless otherwise specified. A solution without work will be considered incorrect (and will be investigated for potential academic dishonesty).
- ▷ Unless stated otherwise, you should only need the rules provided **in that problem** for your derivations.
- ▷ We will not look at any work on the pages marked “*This page is intentionally left blank.*” You should use these pages for scratch work.

1 Repeats

Without using any functions from the standard library, implement the function

```
val repeats : ('a * int) list → 'a option list
```

so that `repeats l` is the result of replacing each tuple `(x, n)` with `n` copies of `Some x` in the case that `n` is nonnegative and `-n` copies of `None` otherwise. **Your implementation must be tail recursive.**

```
let rec l =  
  let rec go acc l =  
    match l with  
    | [] → acc  
    | x::xs → go (x::acc) xs  
  in go [] l
```

```
let rec aux a i l =  
  if i < 0  
  then aux a (i+1) (None::l)  
  else if i = 0  
  then l  
  else aux a (i-1) (Some a :: l)
```

```
let repeats l =  
  let rec go acc l =  
    match l with  
    | [] → rev acc  
    | (a,i)::xs → go (aux a i acc) xs
```

```
let _ = assert (repeats [(true, 3)]  
                 = [Some true; Some true; Some true])  
let _ = assert (repeats [(1, 2); (2, 0), (3, -3)]  
                 = [Some 1; Some 1; None; None; None])
```

2 Merge Sort

Consider the following partial implementation of merge sort using a specialized ADT called `merge_list`.

```
let rec append (x : 'a) (l : 'a merge_list) : 'a merge_list = match l with
| Nil -> Single x
| Single y -> Merge {left=Single x;right=Single y}
| Merge {left;right} -> Merge {left=right;right=append x left}

let rec of_list l = match l with
| [] -> Nil
| x :: xs -> append x (of_list xs)

let rec merge l r = assert false

let rec merge_sort (l : 'a list) : 'a list =
  let rec go l = match l with
  | Nil -> []
  | Single x -> [x]
  | Merge ls -> merge (go ls.left) (go ls.right)
  in go (of_list l)
```

A. Based on the above code, give the definition of the `merge_list` type.

B. Implement the function

```
val merge : 'a list -> 'a list -> 'a list
```

so that `merge l r` is the sorted list with the same elements as `l @ r`, **assuming `l` and `r` are already sorted**. You may not use any functions from the standard library except for comparison functions like `(<)`.

A. type 'a merge_list =
| Nil
| Single of 'a
| Merge of { left : 'a merge_list ; right : 'a list }

B. let rec merge l r =
 match l, r with
 | [], r -> r
 | l, [] -> l
 | x::l, y::r ->
 if x < y
 then x::merge l (y::r)
 else y::merge (x::l) r

(Problem Continued)

3 Typing Derivations

A. Write down an expression of type $(\text{'a} * \text{'b}) \rightarrow (\text{'b} * \text{'a})$.

B. Let e denote the expression you wrote down in the previous part. Write a derivation of the judgment

$$\cdot \vdash e : (\tau_1 * \tau_2) \rightarrow (\tau_2 * \tau_1)$$

where your derivation should be written in terms of τ_1 and τ_2 .¹

A. $\text{fun } p \rightarrow \text{match } p \text{ with } x, y \rightarrow (y, x)$

B.

$$\begin{array}{c}
 \frac{}{\{p : \tau_1 * \tau_2, x : \tau_1, y : \tau_2\} \vdash x : \tau_1} \text{(var)} \\
 \frac{}{\{p : \tau_1 * \tau_2\} \vdash p : \tau_1 * \tau_2} \text{(var)} \quad \frac{\frac{}{\{p : \tau_1 * \tau_2, x : \tau_1, y : \tau_2\} \vdash y : \tau_2} \text{(var)}}{\{p : \tau_1 * \tau_2, x : \tau_1, y : \tau_2\} \vdash (y, x) : \tau_2 * \tau_1} \text{(tuple)} \\
 \frac{\{p : \tau_1 * \tau_2\} \vdash p : \tau_1 * \tau_2 \quad \{p : \tau_1 * \tau_2, x : \tau_1, y : \tau_2\} \vdash (y, x) : \tau_2 * \tau_1}{\{p : \tau_1 * \tau_2\} \vdash \text{match } p \text{ with } x, y \rightarrow (y, x) : \tau_2 * \tau_1} \text{(matchType)} \\
 \frac{\{p : \tau_1 * \tau_2\} \vdash \text{match } p \text{ with } x, y \rightarrow (y, x) : \tau_2 * \tau_1}{\emptyset \vdash \text{fun } p \rightarrow \text{match } p \text{ with } x, y \rightarrow (y, x) : \tau_1 * \tau_2 \rightarrow \tau_2 * \tau_1} \text{(fun)}
 \end{array}$$

¹On the actual exam we will make the rules available.

4 Alternating Paths

Consider the following ADT for a binary tree.

```
type 'a tree =  
  | Leaf  
  | Node of 'a * 'a tree * 'a tree
```

We can think of a path in a binary tree from the root of the tree to a leaf as a sequence of “lefts” and “rights”, i.e., whether the path goes down a left subtree or a right subtree. The *alternation number* of a path is the number of times the path went “left” after going “right” or vice versa. The alternation number of a tree is the maximum alternation number over all paths from the root to a leaf in the tree. Implement the function

```
val alt_num : 'a tree -> int
```

so that `alt_num t` is the alternation number of the tree `t`. You may not use any function in the standard library except `max`. *Hint*: Write a helper function that returns *two* values instead of one.

```
let alt_num t =  
  let rec go t =  
    match t with  
    | Leaf -> (-1, -1)  
    | Node (a, l, r) ->  
      let (ll, lr) = go l in  
      let (rl, rr) = go r in  
      ( max ll (1 + lr)  
        , max (r l + 1) r r  
      )  
  in  
  match t with  
  | Leaf -> 0  
  | _ ->  
    let (al, ar) = go t in  
    max al ar
```

(Problem Continued)

5 Options, Formally

We've seen option types in OCaml, but we did not include the typing rules in our 320Cam1 specification.

- A. In analogy with lists, provide the typing rules for option types. Recall that options are defined by the following ADT

```
type 'a option =  
  | None  
  | Some of 'a
```

- B. Give the typing rule for shallow pattern matching on options. That is, write down the rules for determining how to type an evaluate an expression of the following form:

```
match o with | None -> none_case | Some n -> some_case
```

$$\text{A. } \frac{}{\Gamma \vdash \text{None} : \tau \text{ option}} \text{ (none)}$$

$$\frac{\Gamma \vdash e : \tau}{\Gamma \vdash \text{Some } e : \tau \text{ option}} \text{ (some)}$$

$$\text{B. } \frac{\Gamma \vdash o : \tau' \text{ option} \quad \Gamma \vdash e_1 : \tau \quad \Gamma, x : \tau' \vdash e_2 : \tau}{\Gamma \vdash \text{match } o \text{ with } | \text{None} \rightarrow e_1 \mid \text{Some } x \rightarrow e_2 : \tau} \text{ (matchopt)}$$

6 Semantic Derivation

Give a derivation of the following semantic judgment.

$$\text{let } x = 2 \text{ in let } z = x + x \text{ in } (x * z, z) \Downarrow (8, 4)$$

$$\begin{array}{c}
 \frac{}{2 \Downarrow 2} \text{ (iLE)} \qquad \frac{\frac{}{2 \Downarrow 2} \text{ (iLE)} \quad \frac{}{2 \Downarrow 2} \text{ (iLE)}}{2+2 \Downarrow 4} \text{ (iAE)} \qquad \frac{\frac{\frac{}{2 \Downarrow 2} \text{ (iLE)} \quad \frac{}{4 \Downarrow 4} \text{ (iLE)}}{2 * 4 \Downarrow 8} \text{ (iME)} \quad \frac{}{4 \Downarrow 4} \text{ (iLE)}}{(2 * 4, 4) \Downarrow (8, 4)} \text{ (tuple E)} \\
 \hline
 \frac{\frac{}{2 \Downarrow 2} \text{ (iLE)} \quad \text{let } z = 2+2 \text{ in } (2 * z, z) \Downarrow (8, 4)}{\text{let } x = 2 \text{ in let } z = x + x \text{ in } (x * z, z) \Downarrow (8, 4)} \text{ (let E)}
 \end{array}$$