

Lecture 5: Random Variable, Part III

Yi, Yung (이육)

EE210: Probability and Introductory Random Processes
KAIST EE

MONTH DAY, 2021

- Famous discrete random variables used in the community
 - Bernoulli, Uniform, Binomial, Geometric, Poisson, etc.
- Summarizing a random variable: Expectation and Variance
- Functions of a single random variable, Functions of multiple random variables
- Conditioning for random variables, Independence for random variables
- Continuous random variables
 - Normal, Uniform, Exponential, etc.
- Bayes' rule for random variables
- (Derived) Distribution of $Y = g(X)$ or $Z = g(X, Y)$
- Quantifying the degree of dependence between two rvs.
- Conditional expectation/variance
- (Random) Sum of random variables

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- What are easy or difficult cases?

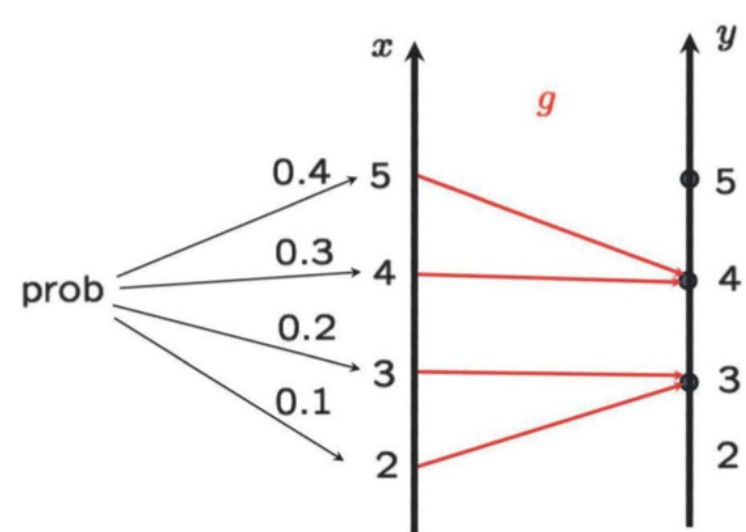
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- Examples: $Y = X$, $Y = X + 1$, $Y = X^2$, etc.
- What are easy or difficult cases?
- Easy cases
 - Discrete
 - Linear: $Y = aX + b$

- Take all values of x such that $g(x) = y$, i.e.,

$$\begin{aligned} p_Y(y) &= \mathbb{P}(g(X) = y) \\ &= \sum_{x:g(x)=y} p_X(x) \end{aligned}$$

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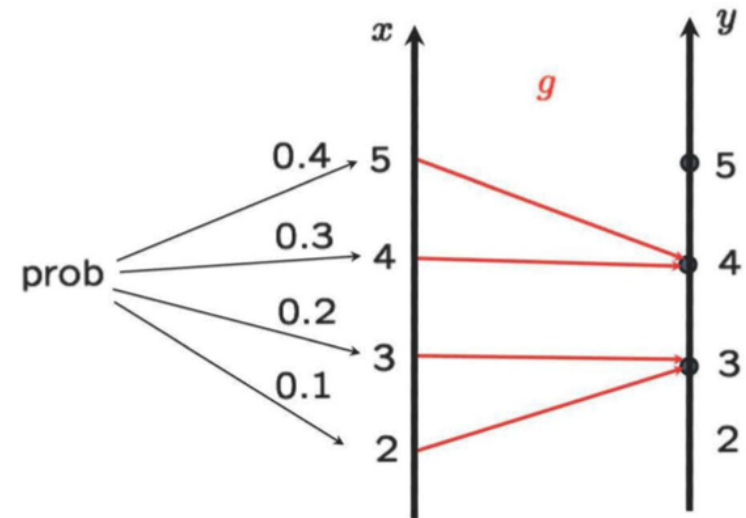
Discrete Case

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$$p_Y(3) = p_X(2) + p_X(3) = 0.1 + 0.2 = 0.3$$

$$p_Y(4) = p_X(4) + p_X(5) = 0.3 + 0.4 = 0.7$$



Linear: $Y = aX + b, a \neq 0$

If $a > 0$,

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$$\text{If } a > 0, \quad F_Y(y) = \mathbb{P}(aX + b \leq y) = \mathbb{P}\left(X \leq \frac{y - b}{a}\right) = F_X\left(\frac{y - b}{a}\right)$$

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Special case. X is normal. Then, Y is also normal, i.e., $Y \sim N(a\mu + b, a^2\sigma^2)$

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Ex2. $X \sim \text{uniform}[0, 2]$. $Y = X^3$.

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Ex3. X with $f_X(x)$. $Y = X^2$.

$$\begin{aligned} F_Y(y) &= \mathbb{P}(X^2 \leq y) = \mathbb{P}(-\sqrt{y} \leq X \leq \sqrt{y}) \\ &= F_X(\sqrt{y}) - F_X(-\sqrt{y}) \end{aligned}$$

$$\begin{aligned} f_Y(y) &= \frac{1}{2\sqrt{y}} f_X(\sqrt{y}) + \\ &\quad \frac{1}{2\sqrt{y}} f_X(-\sqrt{y}), \quad y \geq 0 \end{aligned}$$

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$$f_Z(z) = \begin{cases} 2z, & \text{if } 0 \leq z \leq 1 \\ 0, & \text{otherwise} \end{cases}$$

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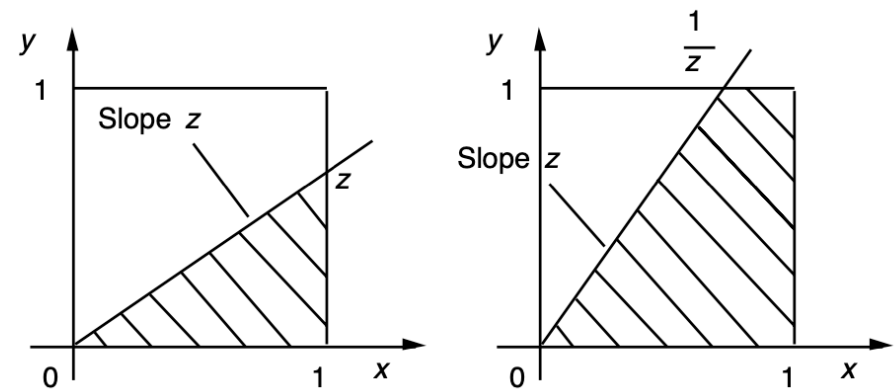
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- Depending on the value of z , two cases need to be considered separately.



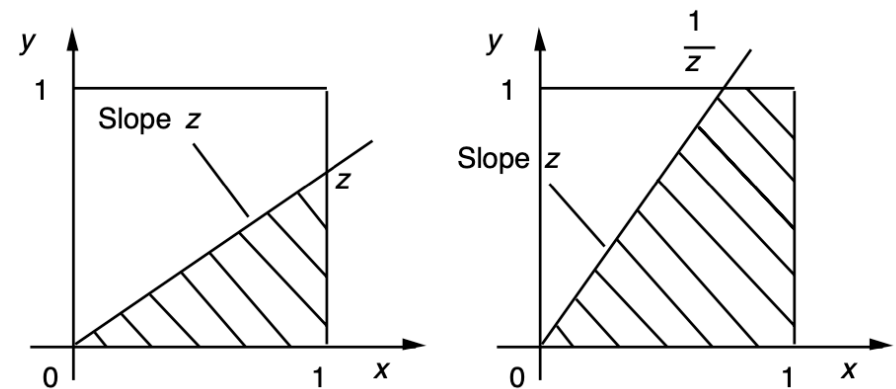
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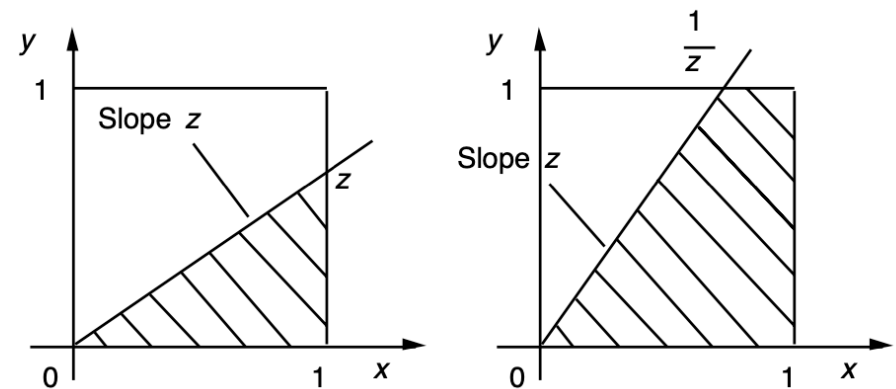
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$$f_Z(z) = \begin{cases} 1/2, & 0 \leq z \leq 1 \\ 1/(2z^2), & z > 1 \\ 0, & \text{otherwise} \end{cases}$$

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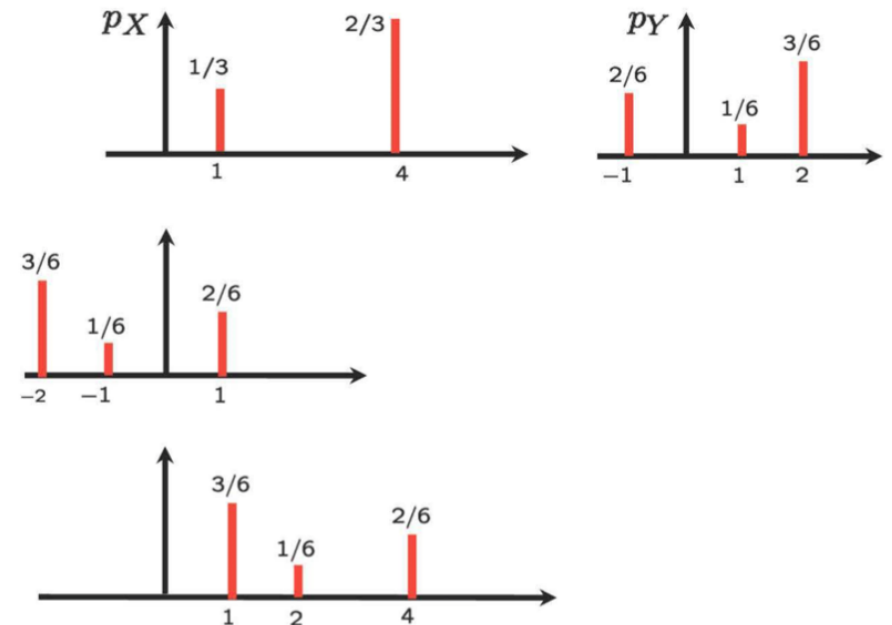
$$\begin{aligned} p_Z(z) &= \mathbb{P}(X + Y = z) \\ &= \sum_{\{(x,y): x+y=z\}} \mathbb{P}(X = x, Y = y) \\ &= \sum_x \mathbb{P}(X = x, Y = z - x) \\ &= \sum_x \mathbb{P}(X = x) \mathbb{P}(Y = z - x) \\ &= \sum_x p_X(x) p_Y(z - x) \end{aligned}$$

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- Interpretation (for a given z)
 - (i) Flip (horizontally) $p_Y(y)$ ($p_Y(-x)$)
 - (ii) Put it underneath $p_X(x)$ ($p_Y(-x + z)$)



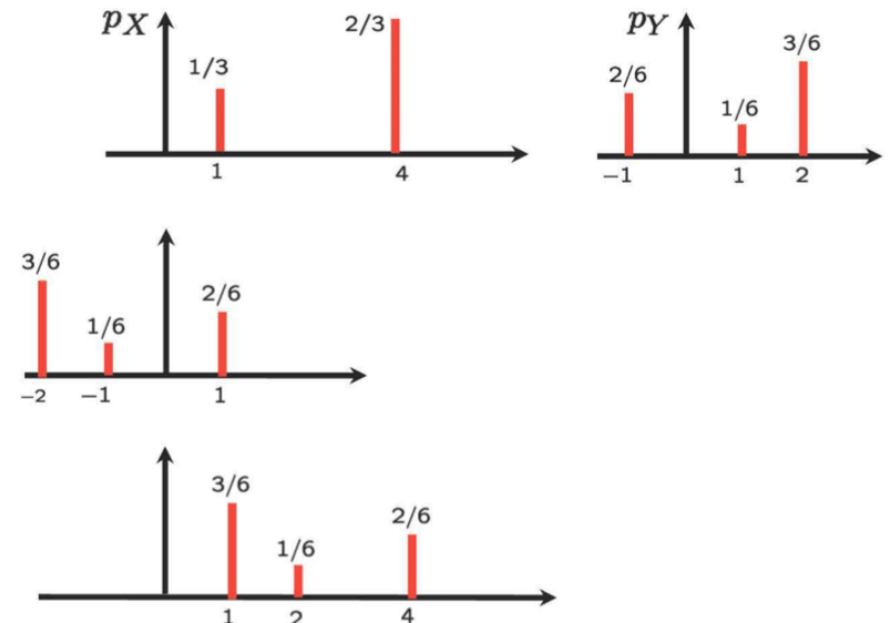
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- $p_Z(z)$ is called of the PMFs of X and Y .

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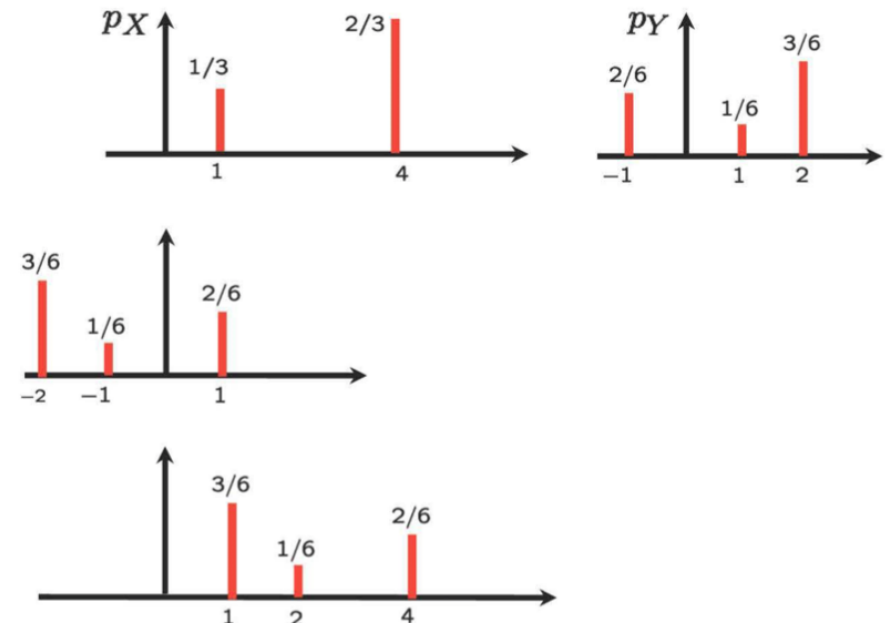
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- $p_Z(z)$ is called **convolution** of the PMFs of X and Y .

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$Y = X + Y, X \perp\!\!\!\perp Y$: Continuous

- Same logic as the discrete case

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 - X and Y are **normal**.

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Sum of two independent normal rvs

$X \sim N(\mu_x, \sigma_x^2)$ and $Y \sim N(\mu_y, \sigma_y^2)$

Then, $X + Y \sim N(\mu_x + \mu_y, \sigma_x^2 + \sigma_y^2)$

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- Why normal rvs are used to model the sum of random noises.
- (Extension) The sum of **finitely many** independent normals is also normal.

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- Good engineers: Good at making good metrics
 - Metric of how our society is economically polarized
 - A lot of metrics in our professional sports leagues (baseball, basketball, etc)
 - Cybermetrics in MLB (Major League Baseball):
<http://m.mlb.com/glossary/advanced-stats>

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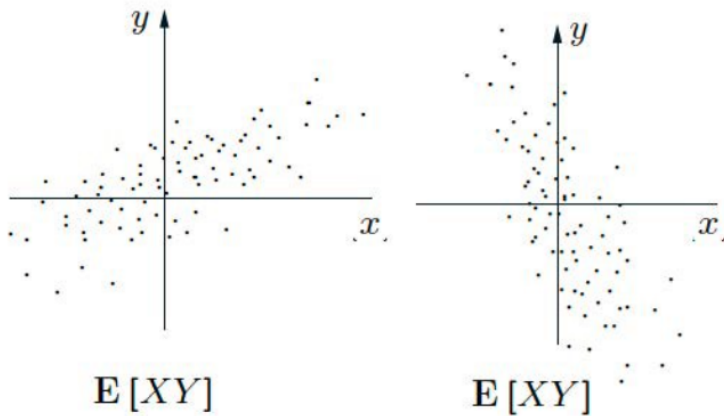
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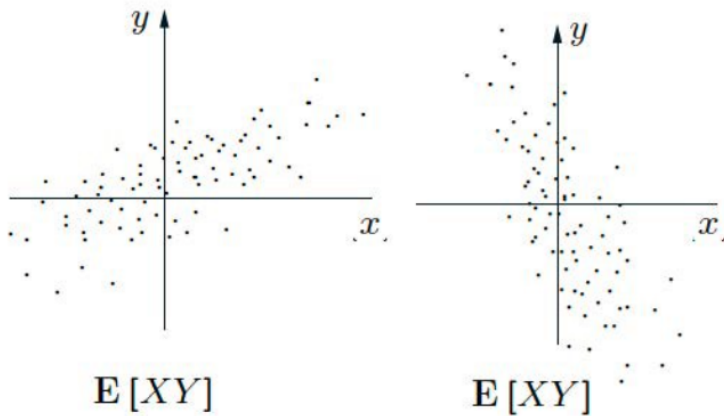
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 - $\mathbb{E}[XY] = \mathbb{E}[X]\mathbb{E}[Y] = 0$ when $X \perp\!\!\!\perp Y$
 - More data points (thus increases) when $xy > 0$ (both positive or negative)



OK. Let's Design!

- Simple case: $\mathbb{E}[X] = \mu_X = 0$ and $\mathbb{E}[Y] = \mu_Y = 0$
- Dependent: Positive (If $X \uparrow$, $Y \uparrow$) or Negative (If $X \uparrow$, $Y \downarrow$)
- What about $\mathbb{E}[XY]$? Seems good.
 - $\mathbb{E}[XY] = \mathbb{E}[X]\mathbb{E}[Y] = 0$ when $X \perp\!\!\!\perp Y$
 - More data points (thus increases) when $xy > 0$ (both positive or negative)



(Q) What about $\mathbb{E}[X + Y]$?

What If $\mu_X \neq 0, \mu_Y \neq 0$?

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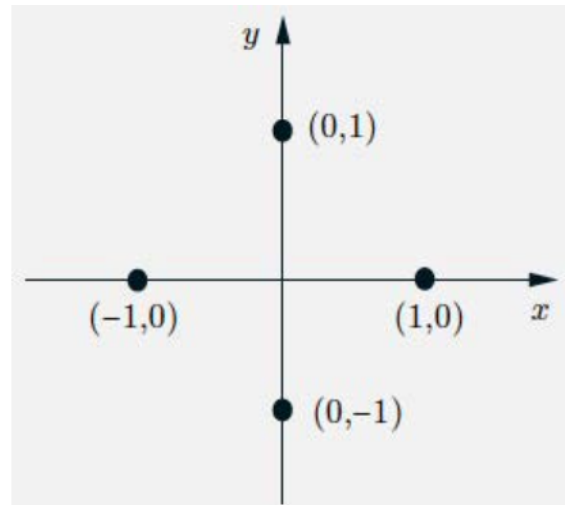
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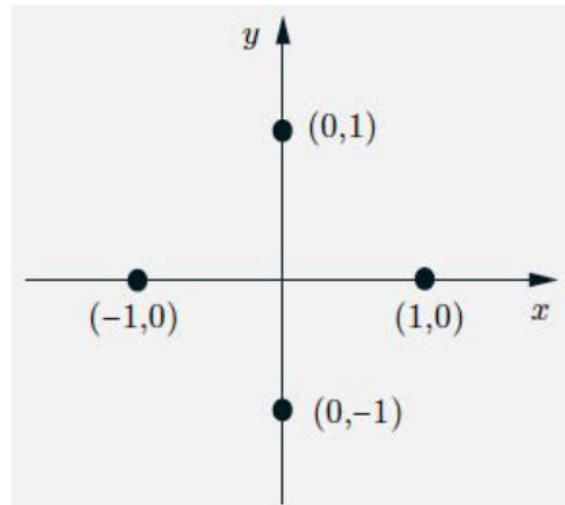
Example: $\text{cov}(X, Y) = 0$, but not independent

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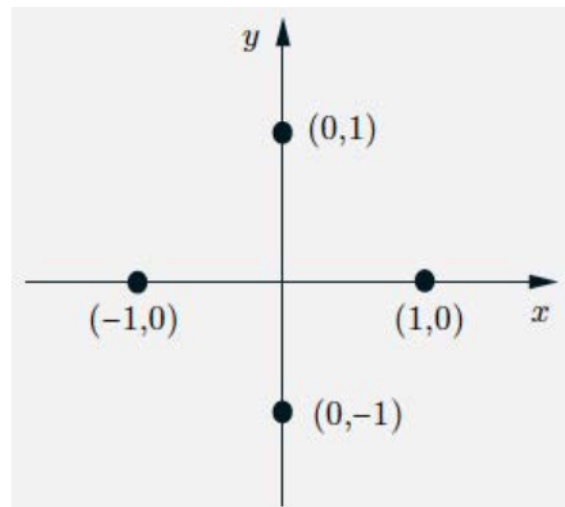
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- $\mathbb{E}[X] = \mathbb{E}[Y] = 0$, and $\mathbb{E}[XY] = 0$. So, $\text{cov}(X, Y) = 0$
- Are they independent? No, because if $X = 1$, then we should have $Y = 0$.



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Example: The hat problem in Lecture 3. Remember?

- n people throw their hats in a box and then pick one at random
- X : number of people with their own hat
- (Q) $\text{var}[X]$
- Key step 1. Define a rv $X_i = 1$ if i selects own hat and 0 otherwise. Then,
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$$\rho(X, Y) = \mathbb{E} \left[\frac{(X - \mu_X)}{\sigma_X} \cdot \frac{Y - \mu_Y}{\sigma_Y} \right] = \frac{\text{cov}(X, Y)}{\sqrt{\text{var}[X]\text{var}[Y]}}$$

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- $-1 \leq \rho \leq 1$
- $|\rho| = 1 \implies X - \mu_X = c(Y - \mu_Y)$ (linear relation, VERY related)

- Famous discrete random variables used in the community
 - Bernoulli, Uniform, Binomial, Geometric, Poisson, etc.
- Summarizing a random variable: Expectation and Variance
- Functions of a single random variable, Functions of multiple random variables
- Conditioning for random variables, Independence for random variables
- Continuous random variables
 - Normal, Uniform, Exponential, etc.
- Bayes' rule for random variables

- (Derived) Distribution of $Y = g(X)$ or $Z = g(X, Y)$
- Quantifying the degree of dependence between two rvs.
- Conditional expectation/variance
- (Random) Sum of random variables

A Special Random Variable

- Consider a rv Y , such that

$$Y = \begin{cases} 0, & \text{w.p. } 1/4 \\ 1, & \text{w.p. } 1/4 \\ 2, & \text{w.p. } 1/2 \end{cases}$$

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- What about? $X_{\text{exp}}(Y)$, $\mathbb{E}[X_Y]$, $\mathbb{E}_X[Y]$?

Conditional Expectation

A random variable $g(Y) =$, called ,
takes the value $g(y) = \mathbb{E}[X|Y = y]$, if Y happens to take the value y .

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A random variable $g(Y) = \mathbb{E}[X|Y]$, called **conditional expectation of X given Y** , takes the value $g(y) = \mathbb{E}[X|Y = y]$, if Y happens to take the value y .

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- Thus, having a distribution, expectation, variance, all the things that a random variable has
- Often confusing because of the notation

Expectation of Conditional Expectation

$$\mathbb{E}[\mathbb{E}[X|Y]] = \mathbb{E}[X], \quad \text{Law of iterated expectations}$$

Proof.

$$\begin{aligned} \mathbb{E}[\mathbb{E}[X|Y]] &= \sum_y \mathbb{E}[X|Y=y]p_Y(y) \\ &= \mathbb{E}[X] \end{aligned}$$

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Revised forecast $\neq \mathbb{E}[X]$
 - Law of iterated expectations
 $\mathbb{E}[\text{revised forecast}] = \text{original one}$

Conditional Variance $\text{var}[X|Y]$

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A random variable $g(Y) = \boxed{\text{var}[X|Y = y]}$ and called $\boxed{\text{conditional variance}}$, takes the value $g(y) = \text{var}[X|Y = y]$, if Y happens to take the value y .

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- A function of Y
- A random variable
- Thus, having a distribution, expectation, variance, all the things that a random variable has

	$\mathbb{E}[X Y]$	$\text{var}[X Y]$
Expectation	$\mathbb{E}[\mathbb{E}(X Y)]$	$\mathbb{E}[\text{var}(X Y)]$
Variance	$\text{var}[\mathbb{E}(X Y)]$	$\text{var}[\text{var}(X Y)]$

Law of total variance

$$\text{var}[X] =$$

Proof.

(1)

(2)

Law of total variance

$$\text{var}[X] = \mathbb{E}[\text{var}(X|Y)] + \text{var}[\mathbb{E}(X|Y)]$$

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Questions?

- 1) What are the key steps to get the derived distributions of $Y = g(X)$ or $Z = g(X, Y)$?
- 2) How can we compute the distribution of $Z + X + Y$ when X and Y are independent?
- 3) What are covariance and correlation coefficient? Why do we need them?
- 4) Please explain the concepts of conditional expectation and conditional variance.