

#### Lecture 8: Random Processes, Part II

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EE210: Probability and Introductory Random Processes KAIST EE

MONTH DAY, 2021

#### Roadmap



- Basics on Random Process
- Bernoulli Process
- Poisson Process
- Use of Bernoulli and Poisson Processes
- Markov Chain
  - Definition, Transition Probability Matrix, State Transition Diagram
  - Classification of States
  - Steady-state Behaviors and Stationary Distribution
  - Transient Behaviors



- Assume discrete times  $n = 1, 2, \dots$ 
  - Random process: A sequence of  $X_1, X_2, X_3, \cdots$



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Bernoulli process



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- Markov chain
- One of the most popular random processes in engineering



- A machine: working or broken down on a given day.
  - $\circ$  If working, break down in the next day w.p. b, and continue working w.p. 1-b.
  - If broken down, it will be repaired and be working in the next day w.p. r, and continue to be broken down w.p. 1-r.



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- $(X_n)_{n=1}^{\infty}$ : A random process satisfying: for any  $n \ge 1$ ,

$$\mathbb{P}(X_{n+1}=1|X_n=1)=1-b, \quad \mathbb{P}(X_{n+1}=2|X_n=1)=b$$

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$$\mathbb{P}(X_{n+1} = 1 | X_n = 2) = r, \quad \mathbb{P}(X_{n+1} = 2 | X_n = 2) = 1 - r$$

• What will happen at (n + 1)-th day depends only on what happens at n-th day?





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Thus, for any  $n \ge 0$ , we introduce a simple notation  $p_{ij}$ 

$$p_{ij} \triangleq \mathbb{P}(X_{n+1} = j | X_n = i)$$





• Transition Probability Matrix. Consider a  $m \times m$  matrix  $P = [p_{ij}]$ , where  $p_{ij} \triangleq \mathbb{P}(X_{n+1} = j | X_n = i)$ 



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- Machine example.

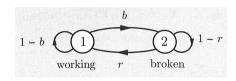
$$p_{11} = \mathbb{P}(X_{n+1} = 1 | X_n = 1) = 1 - b,$$
  
 $p_{21} = \mathbb{P}(X_{n+1} = 1 | X_n = 2) = r,$ 

- Transition probability matrix

$$\left[\begin{array}{ccc} 1-b & b \\ r & 1-r \end{array}\right]$$

$$p_{12} = \mathbb{P}(X_{n+1} = 2 | X_n = 1) = b$$
  
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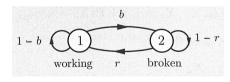
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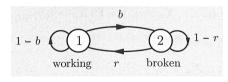
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- Both are the complete description of Markov chain.
- $\sum_{i=1}^{m} p_{ij} = 1$  (for each row *i*, the column sum = 1)



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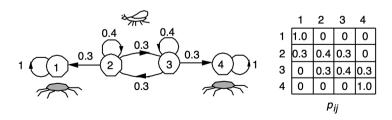
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$$\mathbb{P}(X_0=2,X_1=2,X_2=2,X_3=3,X_4=4) = \mathbb{P}(X_0=2)p_{22}p_{22}p_{23}p_{34} = \mathbb{P}(X_0=2)(0.4)^2(0.3)^2$$

# Probability after *n* Steps



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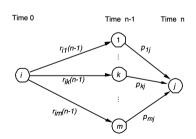
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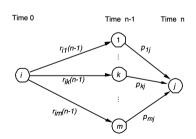
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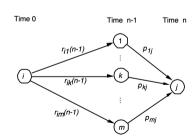
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$$= \sum_{k=1}^{m} r_{ik}(n-1) p_{kj}$$



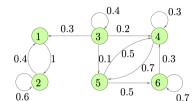
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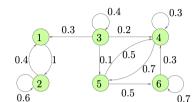


Classes



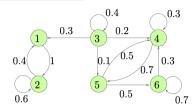


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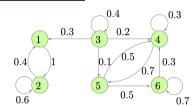


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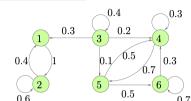


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  - 4, 5, and 6 all reach each other.



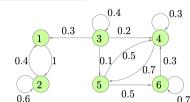


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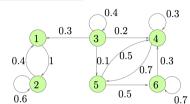


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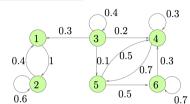


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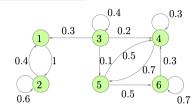


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  - Difference between 1 and 3
    - 1: If I start from 1, visit 1 infinite times.
    - 3: If I start from 3, visit 3 only finite times (move to other classes and don't return).

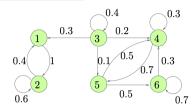




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- 3: If I start from 3, visit 3 only finite times (move to other classes and don't return).
- Insight 2. Some states are visited infinite times, but some states are not.

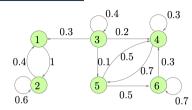




- Classes
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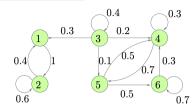




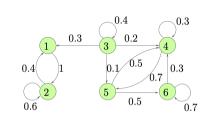
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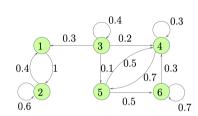






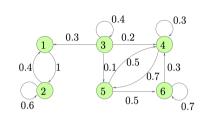


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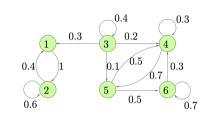


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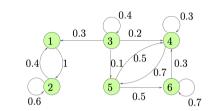


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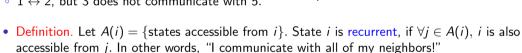


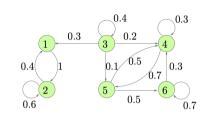
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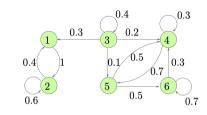
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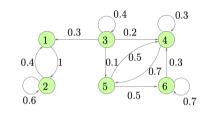
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- Definition. Let  $A(i) = \{$ states accessible from  $i \}$ . State i is recurrent, if  $\forall j \in A(i)$ , i is also accessible from j. In other words, "I communicate with all of my neighbors!"
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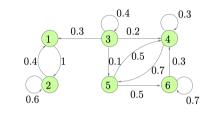
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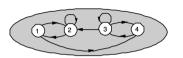
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  - If we start from a recurrent state *i*, then there is always some probability of returning to *i*. It means that, given enough time, it is certain that it returns to *i*.



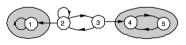
 A set of recurrent states which communicate with each other form a class.



Single class of recurrent states



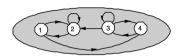
Single class of recurrent states (1 and 2) and one transient state (3)



Two classes of recurrent states (class of state1 and class of states 4 and 5) and two transient states (2 and 3)



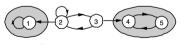
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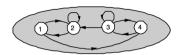
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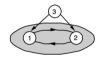
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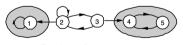
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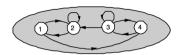
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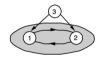
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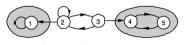
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Single class of recurrent states



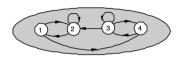
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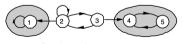
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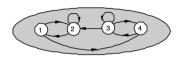
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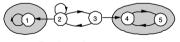
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  - At least one, possibly more, recurrent states are accessible from a given transient state.
- The MC with only a single recurrent class is said to be irreducible (더이상 분해할 수 없는).



Single class of recurrent states



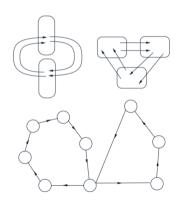
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# Periodicity

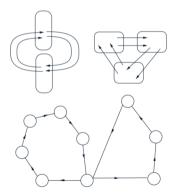




## Periodicity



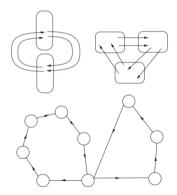
• The states in a recurrent class are periodic if they can be grouped into d>1 groups so that all transitions from one group lead to the next group.



## Periodicity



- The states in a recurrent class are periodic if they can be grouped into d > 1 groups so that all transitions from one group lead to the next group.
- A recurrent class that is not periodic is said to be aperiodic.

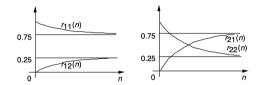


### Roadmap



- Basics on Random Process
- Bernoulli Process
- Poisson Process
- Use of Bernoulli and Poisson Processes
- Markov Chain
  - Definition, Transition Probability Matrix, State Transition Diagram
  - Classification of States
  - Steady-state Behaviors and Stationary Distribution
  - Transient Behaviors

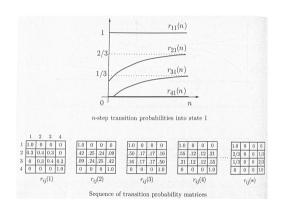




n-step transition probabilities as a function of the number n of transitions

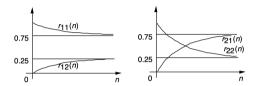


Sequence of *n*-step transition probability matrices





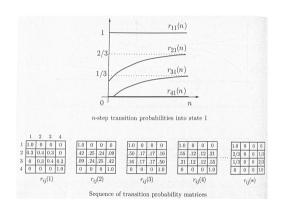
Convergence irrespective of the starting state



*n*-step transition probabilities as a function of the number *n* of transitions

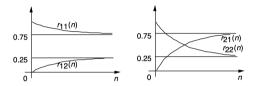


Sequence of *n*-step transition probability matrices





Convergence irrespective of the starting state

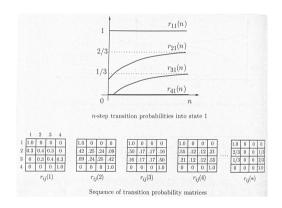


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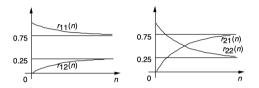
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Convergence depending on the starting state





Convergence irrespective of the starting state

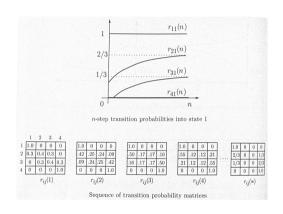


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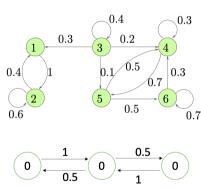
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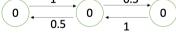


(Q) Under what conditions, convergence occurs? If so, how does it depend on the starting state?



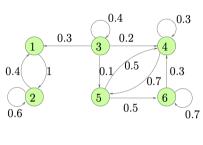
•  $r_{ij}(n) \xrightarrow{n \to \infty} \pi_j$ , for some  $\pi_j \le 1$ ?

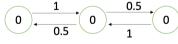






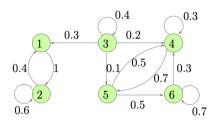
- $r_{ij}(n) \xrightarrow{n \to \infty} \pi_j$ , for some  $\pi_j \le 1$ ?
- Convergence occurs, independent of the starting state, if:

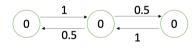






- $r_{ij}(n) \xrightarrow{n \to \infty} \pi_j$ , for some  $\pi_j \le 1$ ?
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  - C1. Only a single recurrent class

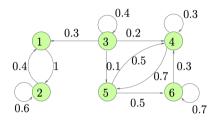


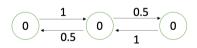




- $r_{ii}(n) \xrightarrow{n \to \infty} \pi_i$ , for some  $\pi_i \le 1$ ?
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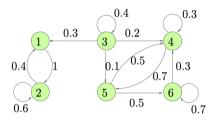
**C1.** For the case of multiple recurrent classes, one stays at the class including the starting state.

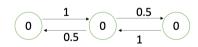






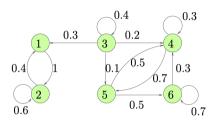
- $r_{ii}(n) \xrightarrow{n \to \infty} \pi_i$ , for some  $\pi_i \le 1$ ?
- Convergence occurs, independent of the starting state, if:
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  - C2. such recurrent class is aperiodic
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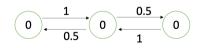






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- **C1.** For the case of multiple recurrent classes, one stays at the class including the starting state.
- **C2.** Divergent behavior for periodic recurrent classes.







• If  $r_{ij}(n) \xrightarrow{n \to \infty} \pi_j$ , for some  $\pi_j \le 1$ ,

$$r_{ij}(n) = \sum_{k=1}^{m} r_{ik}(n-1)p_{kj} \Longrightarrow$$



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• Normalization equation

$$\sum_{i=1}^m \pi_i = 1$$

• Balance equation + Normalization equation  $\Longrightarrow$  Finding the steady-state probabilities  $\{\pi_i\}$ .

# Example



A two-state MC with:

$$p_{11} = 0.8, \quad p_{12} = 0.2,$$
  
 $p_{21} = 0.6, \quad p_{22} = 0.4.$ 

• Balance equation:

$$\pi_1 = \pi_1 p_{11} + \pi_2 p_{21}$$
$$\pi_2 = \pi_2 p_{22} + \pi_1 p_{12}$$

- Normalization equation:  $\pi_1 + \pi_2 = 1$
- The stationary distribution is:  $\pi_1 = 0.25$ ,  $\pi_2 = 0.75$ .





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- Then,  $\mathbb{P}(X_n = j) = \pi_j$ , for all n and j.
- If the initial state is chosen according to  $\{\pi_j\}$ , the state at any future time will have the same distribution (i.e., the distribution does not change over time).



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- Distribution, because  $\sum_{j=1}^{m} \pi_j = 1$ .
- Stationary, because, if you choose the starting state according to  $\{\pi_j\}$ , then

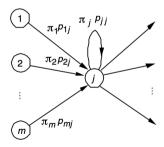
$$\mathbb{P}(X_0=j)=\pi_j, \quad j=1,\ldots,m \Longrightarrow \mathbb{P}(X_1=j)=\sum_{k=1}^m \mathbb{P}(X_0=k)p_{kj}=\sum_{k=1}^m \pi_k p_{kj}=\pi_j$$

- Then,  $\mathbb{P}(X_n = j) = \pi_j$ , for all n and j.
- If the initial state is chosen according to  $\{\pi_j\}$ , the state at any future time will have the same distribution (i.e., the distribution does not change over time).
- We say that "the limiting distribution is equal to to the stationary distribution"

### Long-term Frequency Interpretation



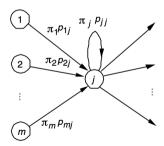
•  $\pi_i$ : the long-term expected fraction of time that the state is equal to j.



# Long-term Frequency Interpretation



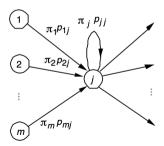
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# Long-term Frequency Interpretation



- $\pi_i$ : the long-term expected fraction of time that the state is equal to j.
- Balance equation:  $\sum_{k=1}^{m} \pi_k p_{kj} = \pi_j$  means:
  - The expected frequency  $\pi_j$  of visits to j is equal to the sum of the expected frequencies  $\pi_k p_{kj}$  of transitions that lead to j.



#### Roadmap



- Basics on Random Process
- Bernoulli Process
- Poisson Process
- Use of Bernoulli and Poisson Processes
- Markov Chain
  - Definition, Transition Probability Matrix, State Transition Diagram
  - Classification of States
  - Steady-state Behaviors and Stationary Distribution
  - Transient Behaviors



 $p_{kk} = 1$ , and  $p_{ki} = 0$  for all  $j \neq k$ .

 $<sup>^{0}</sup>$ The notation  $a_{i}$  should have dependence on s, but we omit it for simplicity.



 $p_{kk} = 1$ , and  $p_{ki} = 0$  for all  $j \neq k$ .

- states 1 and 6 are absorbing

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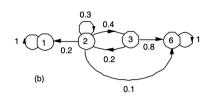
- Definition. A state k is absorbing, if
- $p_{kk} = 1$ , and  $p_{kj} = 0$  for all  $j \neq k$ . - states 1 and 6 are absorbing
- (Q) For a fixed absorbing state s, the probability a<sub>i</sub> of reaching s, starting from a transient state *i*?

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$$p_{kk} = 1$$
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- states 1 and 6 are absorbing
- (Q) For a fixed absorbing state s, the probability a<sub>i</sub> of reaching s, starting from a transient state *i*?
- Fix s = 6.  $a_1 = 0$ ,  $a_6 = 1$   $a_2 = 0.2a_1 + 0.3a_2 + 0.4a_3 + 0.1a_6$  $a_3 = 0.2a_2 + 0.8a_6$



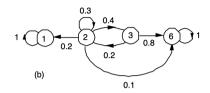
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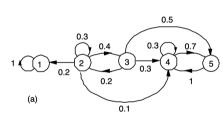


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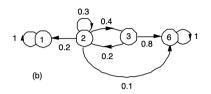


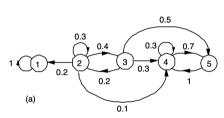
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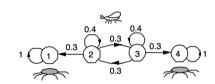


- (Q) What if there are some non-absorbing recurrent state?
- Convert it into the one only with absorbing recurrent states (from (a) to (b)).
  - <sup>0</sup>The notation  $a_i$  should have dependence on s, but we omit it for simplicity.

# Expected Time to Any Absorbing State



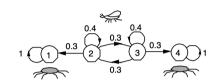
(Q) Starting from a transient state i, expected number of transitions  $\mu_i$  until absorption to any absorbing state?



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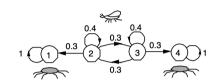
• Spider-fly example

$$\begin{array}{l} \mu_1 = \mu_4 = 0 \quad \text{(for recurrent states)} \\ \mu_2 = \frac{1}{1} + 0.4 \mu_2 + 0.3 \mu_3, \quad \mu_3 = \frac{1}{1} + 0.3 \mu_2 + 0.4 \mu_3 \quad \text{(for transient states)} \end{array}$$

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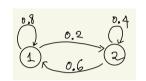
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 (for transient states)

• For generalized description, please see the textbook (pp. 367).



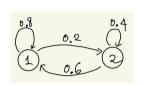
- Assume a single recurrent class



 $<sup>{}^{0}</sup>$ The notation  $t_{i}$  should have the dependence on s, but we omit it for simplicity.



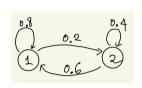
- Assume a single recurrent class
- (Q) First passage time. Starting from a i, expected number of transitions  $t_i$  to reach s for the first time?



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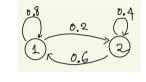
Mean first passage time from 2 to 1

$$t_1 = 0$$
  
 $t_2 = 1 + p_{21}t_1 + p_{22}t_2 = 1 + 0.4t_2 \Longrightarrow t_2 = 5/3$ 

 $<sup>{}^{0}\</sup>mathsf{The}$  notation  $t_{i}$  should have the dependence on s, but we omit it for simplicity.



- Assume a single recurrent class
- (Q) First passage time. Starting from a i, expected number of transitions  $t_i$  to reach s for the first time?
- (Q) First recurrence time. Starting from a s, expected number of transitions  $t_s^*$  to reach s for the first time?



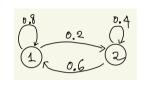
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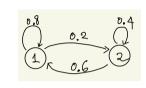
Mean first recurrence time from 1 to 1

$$t_1^{\star} = 1 + p_{11}t_1 + p_{12}t_2 = 1 + 0 + 0.2\frac{5}{3} = \frac{4}{3}$$

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- Assume a single recurrent class
- (Q) First passage time. Starting from a i, expected number of transitions  $t_i$  to reach s for the first time?
- (Q) First recurrence time. Starting from a s, expected number of transitions  $t_s^*$  to reach s for the first time?



Mean first passage time from 2 to 1

$$t_1 = 0$$
  
 $t_2 = 1 + p_{21}t_1 + p_{22}t_2 = 1 + 0.4t_2 \Longrightarrow t_2 = 5/3$ 

Mean first recurrence time from 1 to 1

$$t_1^* = 1 + p_{11}t_1 + p_{12}t_2 = 1 + 0 + 0.2\frac{5}{3} = \frac{4}{3}$$

For generalized description, please see the textbook (pp. 368)

 $<sup>^{0}</sup>$ The notation  $t_{i}$  should have the dependence on s, but we omit it for simplicity.



Questions?

#### **Review Questions**



- 1) Why do you think Markov chain (MC) is important?
- 2) What is the Markov property and its meaning? What's the key difference of MC from Bernoulli processes?
- 3) What are the limiting distribution and the stationary distribution of MCs?
- 4) How are you going to compute the stationary distribution, if you are given a transition probability matrix?
- 5) What are recurrent and transient states in MC?