

Lecture 5: Random Variable, Part III

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EE210: Probability and Introductory Random Processes KAIST EE

MONTH DAY, 2021

Roadmap



- o Famous discrete random variables used in the community
 - Bernoulli, Uniform, Binomial, Geometric, Poisson, etc.
- Summarizing a random variable: Expectation and Variance
- o Functions of a single random variable, Functions of multiple random variables
- o Conditioning for random variables, Independence for random variables
- o Continuous random variables
 - Normal, Uniform, Exponential, etc.
- o Bayes' rule for random variables
- (Derived) Distribution of Y = g(X) or Z = g(X, Y)
- Quantifying the degree of dependence between two rvs.
- Conditional expectation/variance
- (Random) Sum of random variables



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- Easy cases
 - Discrete
 - Linear: Y = aX + b

Discrete Case



• Take all values of x such that g(x) = y, i.e.,

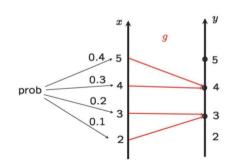
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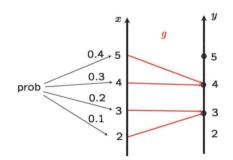


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$$p_Y(3) = p_X(2) + p_X(3) = 0.1 + 0.2 = 0.3$$

 $p_Y(4) = p_X(4) + p_X(5) = 0.3 + 0.4 = 0.7$





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Special case. X is normal. Then, Y is also normal, i.e., $Y \sim N(a\mu + b, a^2\sigma^2)$





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Ex3. X with $f_X(x)$. $Y = X^2$.

$$F_Y(y) = \mathbb{P}(X^2 \le y) = \mathbb{P}(-\sqrt{y} \le X \le \sqrt{y})$$

$$= F_X(\sqrt{y}) - F_X(-\sqrt{y})$$

$$f_Y(y) = \frac{1}{2\sqrt{y}} f_X(\sqrt{y}) + \frac{1}{2\sqrt{y}} f_X(-\sqrt{y}), \quad y \ge 0$$



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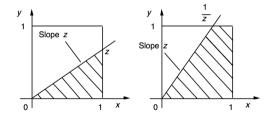


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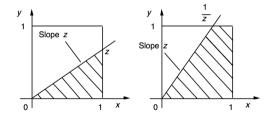


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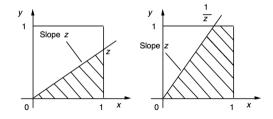
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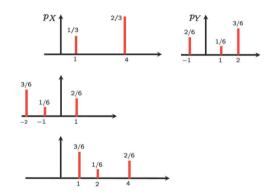
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- (i) Flip (horizontally) $p_Y(y)$ ($p_Y(-x)$)
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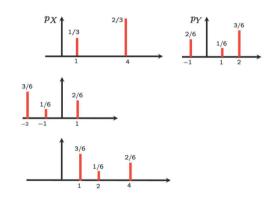
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- $p_Z(z)$ is called of the PMFs of X and Y.

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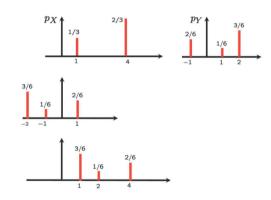
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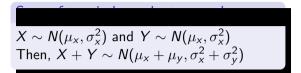
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$$X \sim \mathcal{N}(\mu_{\scriptscriptstyle X}, \sigma_{\scriptscriptstyle X}^2)$$
 and $Y \sim \mathcal{N}(\mu_{\scriptscriptstyle X}, \sigma_{\scriptscriptstyle X}^2)$
Then, $X + Y \sim \mathcal{N}(\mu_{\scriptscriptstyle X} + \mu_{\scriptscriptstyle Y}, \sigma_{\scriptscriptstyle X}^2 + \sigma_{\scriptscriptstyle Y}^2)$

- Why normal rvs are used to model the sum of random noises.
- (Extension) The sum of finitely many independent normals is also normal.

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- · Good engineers: Good at making good metrics
 - Metric of how our society is economically polarized
 - A lot of metrics in our professional sports leagues (baseball, basketball, etc)
 - Cybermetrics in MLB (Major League Baseball): http://m.mlb.com/glossary/advanced-stats



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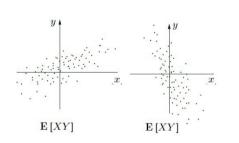
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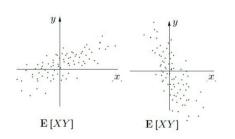


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(Q) What about $\mathbb{E}[X + Y]$?







$$\mathsf{cov}(X,Y) = \mathbb{E}ig[(X - \mathbb{E}[X]) \cdot (Y - \mathbb{E}[Y])ig]$$



• Solution: Centering. $X \to X - \mu_X$ and $Y \to Y - \mu_Y$

$$\operatorname{\mathsf{cov}}(X,Y) = \mathbb{E}ig[(X - \mathbb{E}[X]) \cdot (Y - \mathbb{E}[Y])ig]$$

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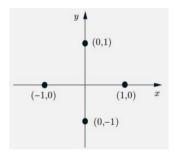
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- After some algebra, $\operatorname{cov}(X,Y) = \mathbb{E}[XY] \mathbb{E}[X]\mathbb{E}[Y]$
- $X \perp \!\!\!\perp Y \Longrightarrow cov(X,Y) = 0$
- $cov(X, Y) = 0 \Longrightarrow X \perp \!\!\!\perp Y$? NO.
- When cov(X, Y) = 0, we say that X and Y are uncorrelated.

Example: cov(X, Y) = 0, but not independent



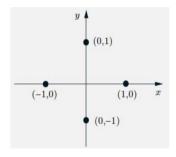
• $p_{X,Y}(1,0) = p_{X,Y}(0,1) = p_{X,Y}(-1,0) = p_{X,Y}(0,-1) = 1/4.$



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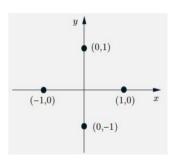
- $p_{X,Y}(1,0) = p_{X,Y}(0,1) = p_{X,Y}(-1,0) = p_{X,Y}(0,-1) = 1/4.$
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- $p_{X,Y}(1,0) = p_{X,Y}(0,1) = p_{X,Y}(-1,0) = p_{X,Y}(0,-1) = 1/4$.
- $\mathbb{E}[X] = \mathbb{E}[Y] = 0$, and $\mathbb{E}[XY] = 0$. So, cov(X, Y) = 0
- Are they independent? No, because if X = 1, then we should have Y = 0.







$$cov(X,X)=0$$



$$cov(X,X)=0$$

$$\mathsf{cov}(\mathit{aX}+\mathit{b},\mathit{Y}) = \mathbb{E}[(\mathit{aX}+\mathit{b})\mathit{Y}] - \mathbb{E}[\mathit{aX}+\mathit{b}]\mathbb{E}[\mathit{Y}] = \mathit{a} \cdot \mathsf{cov}(\mathit{X},\mathit{Y})$$



$$cov(X,X)=0$$

$$cov(aX + b, Y) = \mathbb{E}[(aX + b)Y] - \mathbb{E}[aX + b]\mathbb{E}[Y] = a \cdot cov(X, Y)$$

$$cov(X, Y + Z) = \mathbb{E}[X(Y + Z)] - \mathbb{E}[X]\mathbb{E}[Y + Z] = cov(X, Y) + cov(X, Z)$$

Some Properties



$$cov(X,X)=0$$

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$$cov(X, Y + Z) = \mathbb{E}[X(Y + Z)] - \mathbb{E}[X]\mathbb{E}[Y + Z] = cov(X, Y) + cov(X, Z)$$

$$var[X + Y] = \mathbb{E}[(X + Y)^2] - (\mathbb{E}[X + Y])^2 = var[X] + var[Y] - 2cov(X, Y)$$



- n people throw their hats in a box and then pick one at random
- X: number of people with their own hat
- (Q) var[X]
- Key step 1. Define a rv $X_i = 1$ if i selects own hat and 0 otherwise. Then, $X = \sum_{i=1}^{n} X_i$.
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$$cov(X_{i}, X_{j}) = \mathbb{E}[X_{i}X_{j}] - \mathbb{E}[X_{i}]\mathbb{E}[X_{j}]$$

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$$= \mathbb{P}(X_{i} = 1)\mathbb{P}(X_{j} = 1|X_{i} = 1) - \frac{1}{n^{2}}$$

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• For $i \neq j$,

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$$var[X] = var\left[\sum X_i\right]$$

$$= \sum var[X_i] + \sum_{i \neq j} cov(X_i, X_j)$$

$$= n\frac{1}{n}(1 - \frac{1}{n}) + n(n - 1)\frac{1}{n^2(n - 1)} = 1$$



• Reqs. a), b), and c) satisfied.



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$$\rho(X,Y) = \mathbb{E}\left[\frac{(X-\mu_X)}{\sigma_X} \cdot \frac{Y-\mu_Y}{\sigma_Y}\right] = \frac{\text{cov}(X,Y)}{\sqrt{\text{var}[X]\text{var}[Y]}}$$



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- $-1 \le \rho \le 1$
- $|\rho| = 1 \Longrightarrow X \mu_X = c(Y \mu_Y)$ (linear relation, VERY related)

Roadmap



- o Famous discrete random variables used in the community
 - Bernoulli, Uniform, Binomial, Geometric, Poisson, etc.
- Summarizing a random variable: Expectation and Variance
- o Functions of a single random variable, Functions of multiple random variables
- o Conditioning for random variables, Independence for random variables
- o Continuous random variables
 - Normal, Uniform, Exponential, etc.
- o Bayes' rule for random variables
- o (Derived) Distribution of Y = g(X) or Z = g(X, Y)
- Quantifying the degree of dependence between two rvs.
- Conditional expectation/variance
- (Random) Sum of random variables



• Consider a rv Y, such that

$$Y = \begin{cases} 0, & \text{w.p. } 1/4 \\ 1, & \text{w.p. } 1/4 \\ 2, & \text{w.p. } 1/2 \end{cases}$$



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$$\mathbb{E}[X|Y = y] = \begin{cases} 3, & \text{if } y = 0 \\ 8, & \text{if } y = 1 \\ 9, & \text{if } y = 2 \end{cases}$$



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- What about? $X_{exp}(Y)$, $\mathbb{E}[X_Y]$, $\mathbb{E}_X[Y]$?



C III I E		
A random variable $g(Y) = 1$, called	
- 、 /		
takes the value $g(y) = \mathbb{E}[X]$	$\overline{Y = y}$, if Y happens to take the value y.	



A random variable $g(Y) = \mathbb{E}[X|Y]$, called conditional expectation of X given Y, takes the value $g(y) = \mathbb{E}[X|Y = y]$, if Y happens to take the value y.

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- Often confusing because of the notation

Expectation of $\mathbb{E}[X|Y]$



$$\mathbb{E}\left|\mathbb{E}[X|Y]\right|=\mathbb{E}[X],$$
 Law of iterated expectations

Proof.

$$\mathbb{E}\left[\mathbb{E}[X|Y]\right] = \sum_{y} \mathbb{E}[X|Y = y] \rho_{Y}(y)$$
$$= \mathbb{E}[X]$$





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- Uniformly break at point Y, and break what is left uniformly at point X.



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- $\mathbb{E}[X|Y=y]=y/2$
- $\mathbb{E}[X|Y] = Y/2$



- Stick of length 1
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- $\mathbb{E}[X|Y] = Y/2$
- $\mathbb{E}[X] = \mathbb{E}[\mathbb{E}[X|Y]] = \mathbb{E}[Y/2] = \frac{1}{2}\frac{I}{2} = I/4$



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 Forecasts on sales: calculating expected value, given any available information



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- X : February sales
- Forecast in the beg. of the year: $\mathbb{E}[X]$



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Revised forecast: $\mathbb{E}[X|Y=y]$ Revised forecast $\neq \mathbb{E}[X]$



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- End of Jan. new information Y = y (Jan. sales) Revised forecast: $\mathbb{E}[X|Y = y]$ Revised forecast $\neq \mathbb{E}[X]$
- Law of iterated expectations $\mathbb{E}[\text{revised forecast}] = \text{original one}$



 $\mathsf{var}[X] = \mathbb{E}[(X - \mathbb{E}[X])^2]$



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$$var[X|Y = y] = \mathbb{E}[(X - \mathbb{E}[X|Y = y])^2|Y = y]$$



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A random variable g(Y) = and called takes the value g(y) = var[X|Y = y], if Y happens to take the value y.



$$var[X] = \mathbb{E}[(X - \mathbb{E}[X])^2]$$

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A random variable g(Y) = var[X|Y] and called conditional variance of X given Y, takes the value g(y) = var[X|Y = y], if Y happens to take the value y.



$$var[X] = \mathbb{E}[(X - \mathbb{E}[X])^2]$$

$$var[X|Y = v] = \mathbb{E}[(X - \mathbb{E}[X|Y = v])^2|Y = v]$$

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- Thus, having a distribution, expectation, variance, all the things that a random variable has