

## Big data platform (Spark) performance acceleration

Mentors: Tony Tan, Ning Wu, Yong Wang and **Theo Gkountouvas** 

By:

Grishma Atul Thakkar

Virat Goradia

Nipun Midha

Baoshu Brady Qi

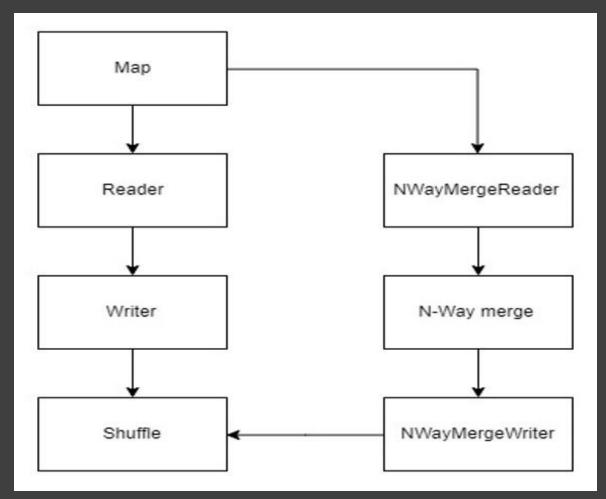
## Recap

#### Created the following:

- NWayMergeReader
- NWayMergeWriter
- NWayMergeShuffleHandle
- isNWayMerge
- shouldNWayMerge
- registerNWayShuffle



## Recap(Continued)







## Sprint Goals

- Design strategies to implement N-Way merge algorithm.
- Implement the N-Way merge algorithm in parallel.

## Approach 2

```
private static final int N = 2;
```

```
/** Array for File segments, to hold all "N" file segments that need to be merged*/
private FileSegment[] mergedFileSegments = new FileSegment[N];
  * Count how many map task outputs have been written
private int output = 0;
  * Pointer to increment the mergedFileSegment array
private int ptr = 0;
```

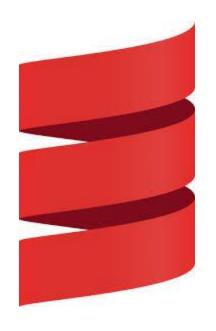
## Old Vs New

```
for (int i = 0; i < numPartitions; i++) {
    try (DiskBlockObjectWriter writer = partitionWriters[i]) {
        partitionWriterSegments[i] = writer.commitAndGet();
    }
}</pre>
```

```
for (int i = 0; i < numPartitions; i++) {
    try (DiskBlockObjectWriter writer = partitionWriters[i]) {
        output++;
        mergedFileSegments[i] = writer.commitAndGet();
        if(output == N) {
            partitionWriterSegments[ptr++] = performNWayMerge();
            output = 0;
            clearMergedFileSegmentsArray();
        }
    }
}</pre>
```

## Challenges

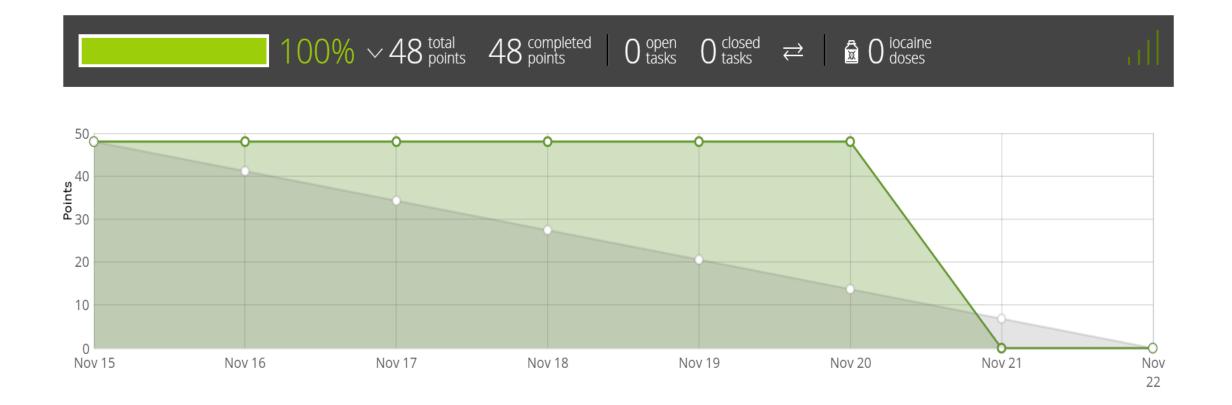








## Burndown Chart



### DEMO

Schedule Merge Task

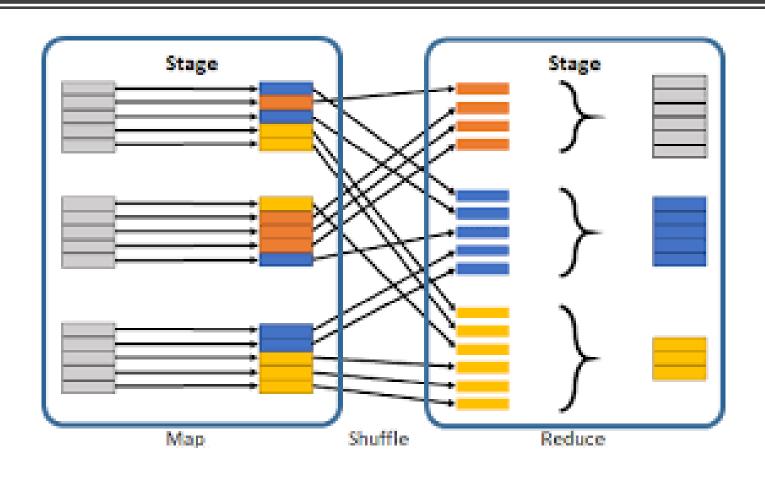
MergeTask

MergeReader

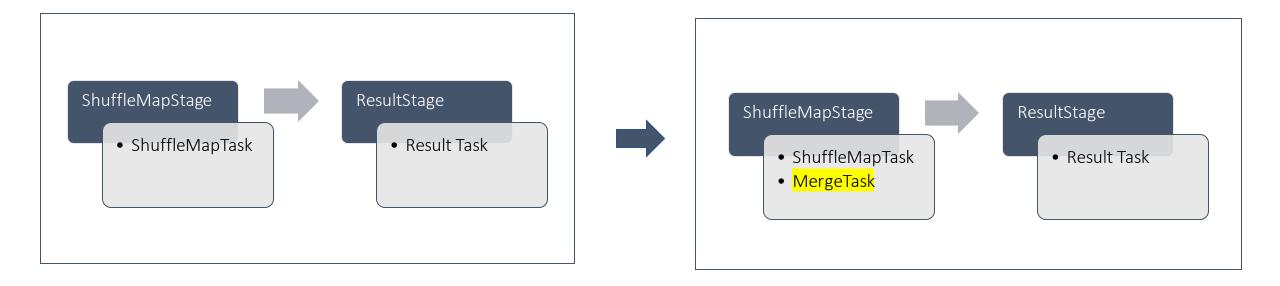
MergeWriter

Refactored ShuffleReader

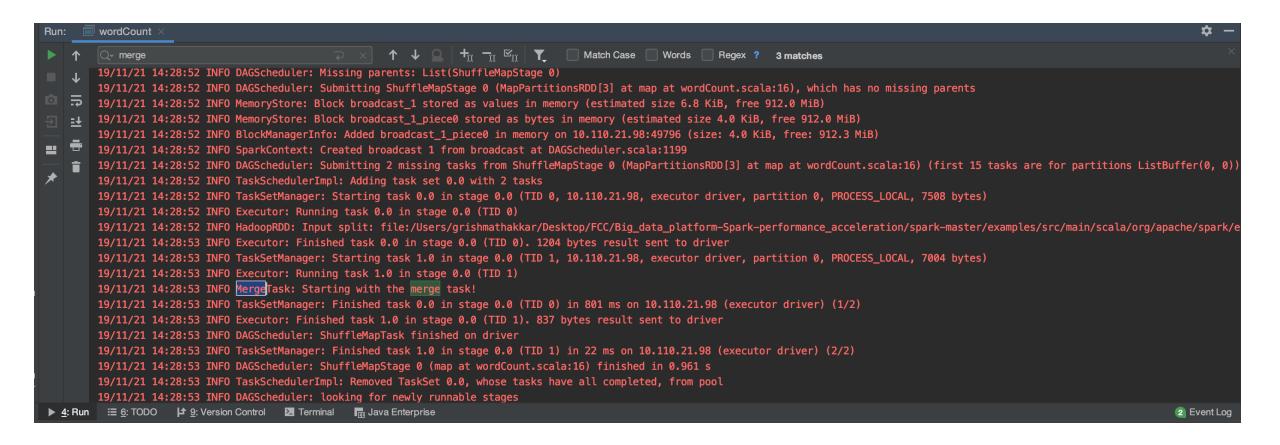
## What is a ShuffleMapStage and ResultStage?



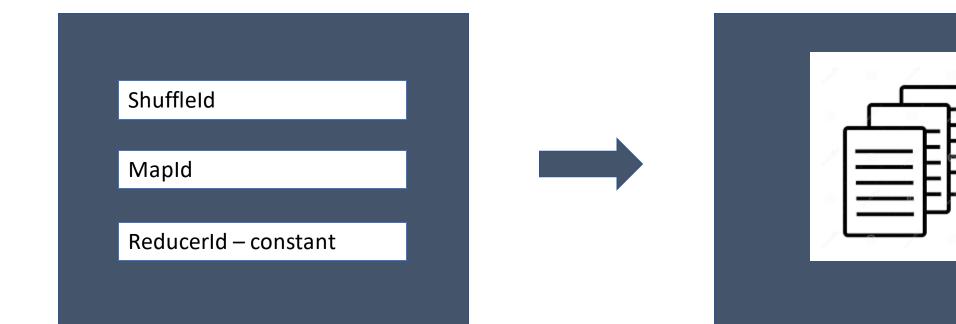
## What did we do?



## Schedule Merge Task



## How do we get a Data/Index file?



## How do we get a Data/Index file?

IndexShuffleBlockResolver

```
def getDataFile(shuffleId: Int, mapId: Long): File = {
    blockManager.diskBlockManager.getFile(ShuffleDataBlockId(shuffleId, mapId, NOOP_REDUCE_ID))
}

def getIndexFile(shuffleId: Int, mapId: Long): File = {
    blockManager.diskBlockManager.getFile(ShuffleIndexBlockId(shuffleId, mapId, NOOP_REDUCE_ID))
}
```

## How do we get a Data/Index file?

#### DiskBlockManager

```
def getFile(filename: String): File = {
 // Figure out which local directory it hashes to, and which subdirectory in that
 val hash = Utils.nonNegativeHash(filename)
 val dirId = hash % localDirs.length
 val subDirId = (hash / localDirs.length) % subDirsPerLocalDir
 // Create the subdirectory if it doesn't already exist
 val subDir = subDirs(dirId).synchronized {
   val old = subDirs(dirId)(subDirId)
   if (old != null) {
     old
   } else {
    val newDir = new File(localDirs(dirId), "%02x".format(subDirId))
    if (!newDir.exists() && !newDir.mkdir()) {
       throw new IOException(s"Failed to create local dir in $newDir.")
     subDirs(dirId)(subDirId) = newDir
     newDir
 new File(subDir, filename)
```

ShuffleId

MapId

Capacity



- 1. Creates a BlockManager
- 2. Creates a IndexShuffleBlockResolver
- 3. Open FileInputStreams and Channels for Data and index files
- 4. Based on Shuffleld, MapId fetch the index and data file name
- 5. Read Data Files
- 6. Read Index Files
- 7. Close all Input channels and streams

## MergeWriter

ShuffleId

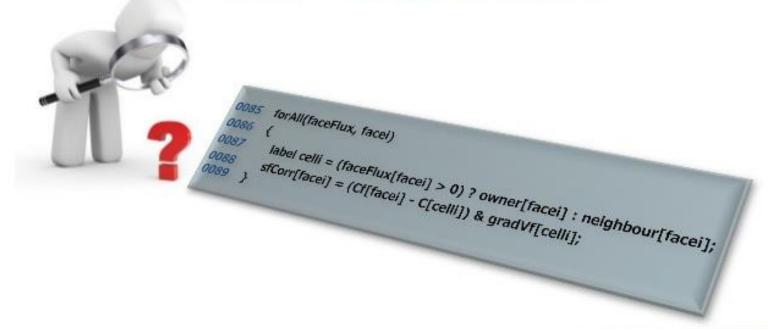
MapId



#### MergeWriter

- 1. Creates a BlockManager
- 2. Creates a IndexShuffleBlockResolver
- 3. Open FileOutputStreams and Channels for Data and index files
- 4. Based on the shuflleld and mapId create new data and index files
- 6. Close all Output channels and streams

# Let's look into the code!



## Scheduling - DAG Scheduler

```
val tasks: Seq[Task[_]] = try {
  val serializedTaskMetrics = closureSerializer.serialize(stage.latestInfo.taskMetrics).array()
  stage match {
    case stage: ShuffleMapStage =>
     var seg = new ListBuffer[Task[_]]()
      stage.pendingPartitions.clear()
      for(id <- partitionsToCompute){</pre>
        val locs = taskIdToLocations(id)
        val part = partitions(id)
        stage.pendingPartitions += id
        seq += new ShuffleMapTask(stage.id, stage.latestInfo.attemptNumber,
          taskBinary, part, locs, properties, serializedTaskMetrics, Option(jobId),
          Option(sc.applicationId), sc.applicationAttemptId, stage.rdd.isBarrier());
        seq += new MergeTask(stage.id, id, stage.latestInfo.attemptNumber,
          taskBinary, part, locs, properties, serializedTaskMetrics, Option(jobId),
          Option(sc.applicationId), sc.applicationAttemptId, stage.rdd.isBarrier());
      seq;
```

## Parallel Tasks Scheduling

```
if (tasks.nonEmpty) {
   logInfo( msg = s"Submitting ${tasks.size} missing tasks from $stage (${stage.rdd}) (first 15 " +
    s"tasks are for partitions ${tasks.take(15).map(_.partitionId)})")
   taskScheduler.submitTasks(new TaskSet(
    tasks.toArray, stage.id, stage.latestInfo.attemptNumber, jobId, properties))
```

## MergeTask

```
override def runTask(context: TaskContext): Unit ={
 logInfo( msg = "Starting with the merge task!")
 val threadMXBean = ManagementFactory.getThreadMXBean
 val deserializeStartTimeNs = System.nanoTime()
 val deserializeStartCpuTime = if (threadMXBean.isCurrentThreadCpuTimeSupported) {
   threadMXBean.getCurrentThreadCpuTime
 } else 0L
  val ser = SparkEnv.get.closureSerializer.newInstance()
 val rddAndDep = ser.deserialize[(RDD[_], ShuffleDependency[_, _, _])](
   ByteBuffer.wrap(taskBinary.value), Thread.currentThread.getContextClassLoader)
  _executorDeserializeTimeNs = System.nanoTime() - deserializeStartTimeNs
  _executorDeserializeCpuTime = if (threadMXBean.isCurrentThreadCpuTimeSupported) {
   threadMXBean.getCurrentThreadCpuTime - deserializeStartCpuTime
 } else 0L
 val dep = rddAndDep._2;
 val mergeReader: MergeReader = new MergeReader(dep.shuffleId, context.taskAttemptId()-1, |capacity = 1024*1000);
 val mergeWriter: MergeWriter = new MergeWriter(dep.shuffleId, context.taskAttemptId());
 val indexByteBuffer = mergeReader.getIndexFile();
 mergeWriter.writeIndexFile(indexByteBuffer);
  while(!mergeReader.isReadComplete)
  mergeWriter.writeDataFile(mergeReader.readDatafile());
  mergeReader.closeChannel();
  mergeReader.closeFileInputStream();
 mergeWriter.closeChannel();
 mergeWriter.closeFileOutputStream()
```

```
* Instantiates a new Merge reader.
* @param shuffleId the shuffle id
* @param mapId
                    the map id
* <a href="mailto:operativ">operativ</a> the capacity
* @throws FileNotFoundException the file not found exception
public MergeReader(int shuffleId, long mapId, int capacity) throws FileNotFoundException {
    this.shuffleId= shuffleId:
    this.mapId = mapId;
    BlockManager blockManager = SparkEnv.get().blockManager();
    IndexShuffleBlockResolver blockResolver = new IndexShuffleBlockResolver(SparkEnv.get().conf(), blockManager);
    dataFile = blockResolver.getDataFile(shuffleId, mapId);
    indexFile = blockResolver.getIndexFile(shuffleId, mapId);
   allocateBuffer(capacity);
   dataFileInputStream = openStream(dataFile);
   dataFileChannel = openChannel(dataFileInputStream);
    indexFileInputStream = openStream(indexFile);
    indexFileChannel = openChannel(indexFileInputStream);
```

```
private FileInputStream openStream(File file) throws FileNotFoundException {
    return new FileInputStream(file);
}

private FileChannel openChannel(FileInputStream fileInputStream) {
    return fileInputStream.getChannel();
}
```

```
public void closeChannel() throws IOException {
    dataFileInputStream.close();
    indexFileInputStream.close();
}
```

```
public void closeFileInputStream() throws IOException {
    dataFileInputStream.close();
    indexFileChannel.close();
}
```

```
public ByteBuffer getIndexFile() throws IOException {
    ByteBuffer indexByteBuffer = ByteBuffer.allocate(1024*2000);
    indexFileChannel.read(indexByteBuffer);
    return indexByteBuffer;
}
```

```
public void allocateBuffer(int capacity){
   byteBuffer = ByteBuffer.allocate(capacity);
}
```

```
public ByteBuffer readDatafile() throws IOException {
    byteBuffer.clear();
    int count = dataFileChannel.read(byteBuffer);
    if((count <= 0)){
        isReadComplete = true;
    }
    return byteBuffer;
}</pre>
```

## MergeWriter

```
public MergeWriter(int shuffleId, long mapId) throws FileNotFoundException {
    this.shuffleId = shuffleId;
    this.mapId = mapId;
    BlockManager blockManager = SparkEnv.get().blockManager();
    IndexShuffleBlockResolver blockResolver = new IndexShuffleBlockResolver(SparkEnv.get().conf(), blockManager);
    dataFile = blockResolver.getDataFile(shuffleId, mapId);
    indexFile = blockResolver.getIndexFile(shuffleId, mapId);
    dataFileOutputStream = openStream(dataFile);
    dataFileChannel = openChannel(dataFileOutputStream);
    indexFileOutputStream = openStream(indexFile);
    indexFileChannel = openChannel(indexFileOutputStream);
}
```

## MergeWriter

```
private FileOutputStream openStream(File file) throws FileNotFoundException
    return new FileOutputStream(file, append: true);
}

private FileChannel openChannel(FileOutputStream fileInputStream) {
    return fileInputStream.getChannel();
}
```

```
public void closeFileOutputStream() throws IOException {
    dataFileOutputStream.close();
    indexFileOutputStream.close();
}

public void closeChannel() throws IOException {
    dataFileChannel.close();
    indexFileChannel.close();
}
```

```
public void writeDataFile(ByteBuffer dataFileBuffer) throws IOException {
    dataFileBuffer.flip();
    dataFileChannel.write(dataFileBuffer);
}
```

```
public void writeIndexFile(ByteBuffer indexFileBuffer) throws IOException {
   indexFileBuffer.flip();
   indexFileChannel.write(indexFileBuffer);
}
```

## Result

Name	Date Modified	∨ Size	Kind
▼	Today at 6:20 PM		Folder
▼ ■ Of	Today at 6:20 PM		Folder
shuffle_0_1_0.index	Today at 6:20 PM	16 bytes	Document
▼ 🛅 15	Today at 6:20 PM		Folder
shuffle_0_1_0.data	Today at 6:20 PM	97 bytes	Document
▼ <b>□</b> 0c	Today at 6:19 PM		Folder
shuffle_0_0.data	Today at 6:19 PM	97 bytes	Document
▼ 🛅 30	Today at 6:19 PM		Folder
shuffle_0_0.index	Today at 6:19 PM	16 bytes	Document

## Refactored ShuffleReader

```
def convertMergedMapStatuses(
    shuffleId: Int,
    startPartition: Int,
    endPartition: Int,
    endPartition: Int,
    statuses: Array[MapStatus],
    mapIndex: Option[Int] = None): Iterator[(BlockManagerId, (Seq[((BlockId, Long, Int), Seq[(BlockId, Long, Int)])], Seq[(BlockId, Long, Int)])]    assert (statuses != null)
    val splitsByAddress = new HashMap[BlockManagerId, ListBuffer[(BlockId, Long, Int)]]
    val mergedByAddress = new HashMap[BlockManagerId, ListBuffer[((BlockId, Long, Int), Seq[(BlockId, Long, Int)])]]
    var mergedBlocksByAddress = new HashMap[BlockManagerId, (Seq[((BlockId, Long, Int), Seq[(BlockId, Long, Int)])]]
```

```
mergedBlocksByAddress = splitsByAddress.flatMap{
    case (k, x) => mergedByAddress.get(k).map(k -> ( _, x))
}
mergedBlocksByAddress.iterator
```

## Refactored ShuffleReader

```
val remoteRequests = new ArrayBuffer[FetchRequest]
var localBlockBytes = 0L
var remoteBlockBytes = 0L

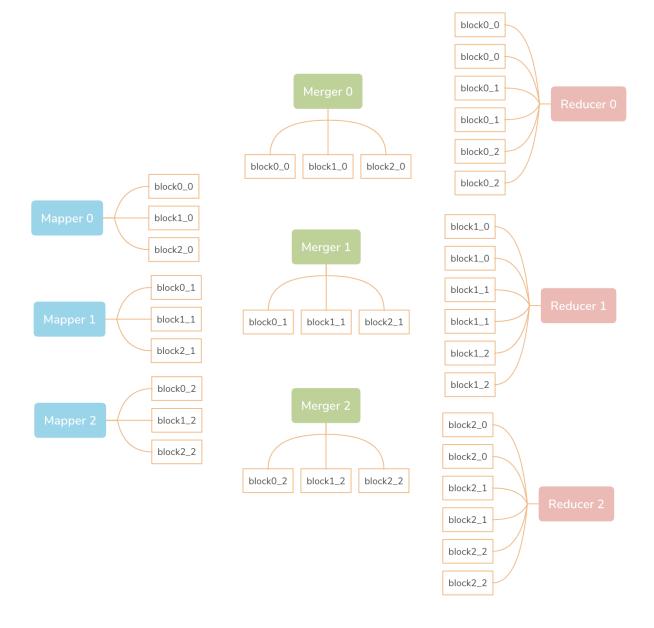
/** == Self define starts == */
for ((address, (customedMrgedBlockInfos, blockInfos)) <- mergedBlockByAddress) {
   if (address.executorId == blockManager.blockManagerId.executorId) {</pre>
```

```
val mergedBlockIterator = customedMrgedBlockInfos.iterator
val iterator = blockInfos.iterator
var curRequestSize = 0L
var curBlocks = new ArrayBuffer[FetchBlockInfo]
while (mergedBlockIterator.hasNext) {
  val ((blockId, size, mapIndex), _) = mergedBlockIterator.next()
  remoteBlockBytes += size
```

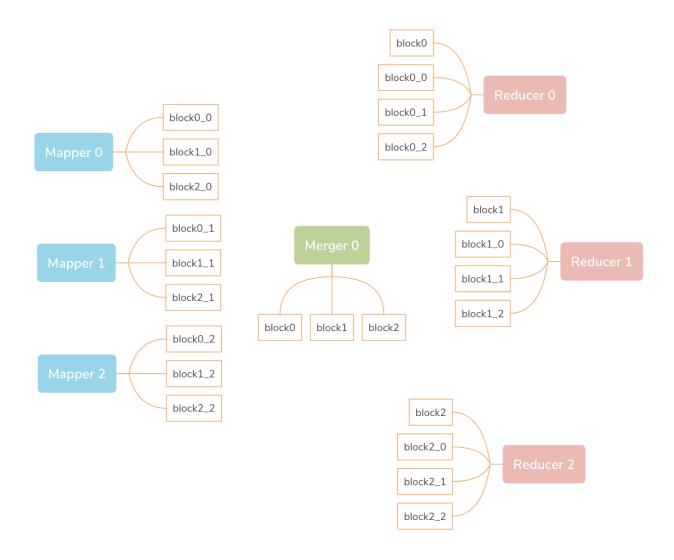
```
val mergedBlockInfos = mergeContinuousShuffleBlockIdsIfNeeded(
    blockInfos.map(info => FetchBlockInfo(info._1, info._2, info._3)).to[ArrayBuffer])
localBlocks ++= mergedBlockInfos.map(info => (info.blockId, info.mapIndex))
localBlockBytes += mergedBlockInfos.map(_.size).sum
```

```
val mergedBlocks = mergeContinuousShuffleBlockIdsIfNeeded(curBlocks)
remoteBlocks ++= mergedBlocks.map(_.blockId)
remoteRequests += new FetchRequest(address, mergedBlocks)
```

## Summary



## Improvement





## Next Sprint Goals

- Incorporate Merge Algorithm in exsisting flow
- Change mapping form 1:1 to N:1



Any Questions?

## Thank You!