Instructors: Erik Demaine, Jason Ku, and Justin Solomon

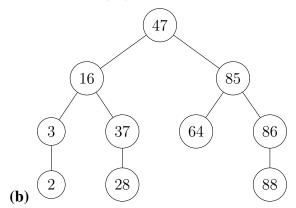
Problem Set 4

Problem Set 4

Name: BUAA-TYZ
Collaborators: None

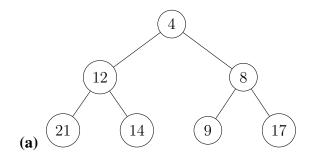
Problem 4-1.

(a) Node(37): Scew = 2 - 0 = 2 Node(16): Scew = 1 - 3 = -2



(c) Just do a rotation.

Problem 4-2.



Minheap

- (b) Maxheap
- (c) Swap (13, 0) and then (2, 0)
- (d) Minheap

Problem 4-3.

- (a) Build a heap according to score: O(|A|)
 - Delete max k times: O(klog|A|)
- (b) Use heap tree properity to search the heap.

Problem 4-4. s_i : address of farm c_i : capacity b_i : name of building d_i : demand of building

- •A hash table to record $(s_i, node)$ pair.
- •For each node, a hash table to record $(b_i, "")$ pair.
- •An max heap to store all node based on c_i .

Build: O(n) Power on: Find a node corrsponding to the condition O(logn), add the name to the hash table of the node. Change the capacity to $c_j - d_j$ Power off: Find the node O(logn), delete it in the hash table: $O(1)_{am}$ Customers: Use hash table to find the node and return the hash table of the node.

Problem Set 4 3

Problem 4-5.

Problem Set 4

Problem 4-6.

- (a)
- **(b)**
- **(c)**
- (d) Submit your implementation to alg.mit.edu.