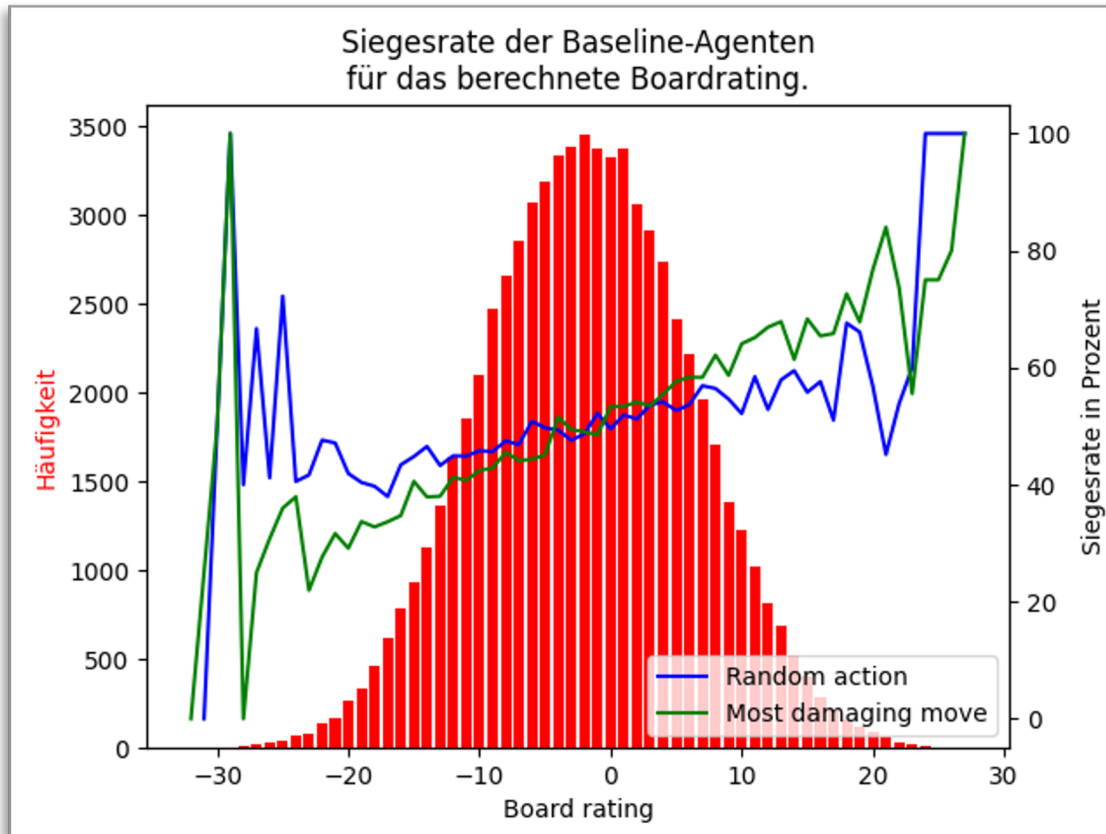


# Design, Implementation and evaluation of different strategies for playing Pokémon battles

## Bewertung eines gamestates



## Evaluation gegen Menschen

