

```
typedef struct ArSpectrum
{
    void * value;
}
ArSpectrum;
```

```
void spc_d_mul_s(
    const ART_GV      * art_gv,
    const double      d0,
    ArSpectrum * cr
)
{
    art_gv->arspectrum_gv->_acf_d_mul_s(
        art_gv,
        d0,
        cr->value
    );
}
```

