```
typedef struct ArColour
                                       ArColour
                                                                 ArUT_RGB
    void * value;
ArColour;
                                                               ArSpectrum8
ArColour * colourValue = col_alloc( art_gv );
                                                               ArSpectrum16
void col_d_mul_c(
                        * art_gv,
        const ART_GV
        const double
                          d0,
                        * cr
              ArColour
                                                               ArSpectrum45
    art_gv->arcolour_gv->_acf_d_mul_c(
        art_gv,
        d0,
        cr->value
        );
```