

加权余量法

- 给定边值问题的场方程（微分或积分方程）及边界条件统一表述为如下的算子方程

$$Lu = g \quad u, g \in V$$

$$u|_{S_1} = u_s(\mathbf{r}_b)$$

$$\frac{\partial u}{\partial n} \bigg|_{S_2} = q_s(\mathbf{r}_b)$$

第八章 矩量法举例

- 离散化为矩阵

$$\int_V W_j L \tilde{u} dV = \int_V W_j g dV$$

左边等于

■ 定义内积表达式

$$\int_V W_j L \left(\sum_{i=1}^n N_i u_i \right) dV = \int_V W_j L(N_i) dV = \langle W_j, L(N_i) \rangle$$

$$\int_V W_j \sum_{i=1}^n L(N_i) u_i dV = \sum_{i=1}^n u_i \int_V W_j L(N_i) dV$$

右边等于 $\int_V W_j g dV = \langle W_j, g \rangle$

- 加权余量式可简写成

$$\sum_{i=1}^n u_i \langle W_j, L(N_i) \rangle = \langle W_j, g \rangle \quad (j=1, 2, \dots, n)$$

- 上式为含n个未知数的n个方程，可以用矩阵的形式来表示 $\{M\} \{u\} = \{g\}$

$$\{M\} = \begin{Bmatrix} \langle W_1, L(N_1) \rangle & \langle W_1, L(N_2) \rangle & \dots & \langle W_1, L(N_n) \rangle \\ \langle W_2, L(N_1) \rangle & \langle W_2, L(N_2) \rangle & \dots & \langle W_2, L(N_n) \rangle \\ \vdots & \vdots & \ddots & \vdots \\ \langle W_n, L(N_1) \rangle & \langle W_n, L(N_2) \rangle & \dots & \langle W_n, L(N_n) \rangle \end{Bmatrix}$$

$$M_{ji} = \langle W_j, L(N_i) \rangle$$

$$\{u\} = \begin{Bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{Bmatrix}, \{g\} = \begin{Bmatrix} \langle W_1, g \rangle \\ \langle W_2, g \rangle \\ \vdots \\ \langle W_n, g \rangle \end{Bmatrix}$$

矩量法编程

$$M_{ji} = \langle W_j, L(N_i) \rangle$$

- 网格剖分

- 基函数选择

- 权函数选择

- 编写基函数选择与方程算子结合的计算

- 编写权函数选择与基函数内积计算函数

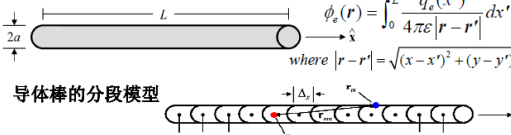
- 矩阵填充计算

- 编写离散网格数据结构
- 编写离散点数据结构
- struct StruPoint {
- double x;
- double y;
- };
- 编写网格数据结构
- struct StruElemental {
- int id;
- double xs, xe, ys, ye;
- StruPoint *pt;
- }

- 编写基函数计算函数块
- 定义基函数类型
- `enum BaseFunType{BASFUN_PULSE, BASFUN_TRI}`
- 编写基函数计算的函数块
- `double CmpBaseFun(BaseFunType type, double x)`
- {
- ...
- }

- 编写矩阵元素计算函数块
- 定义权函数类型
- `enum WeightFunType{WGT_DELTA, WGT_GALERKIN}`
- 矩阵元素计算类型
- `double CmpMatrixElement(double (*L)(double), StruElemental *elemi, StruPoint *ptj, BaseFunType baseType, WeightFunType weightType)`
- {
- double val;
- if (weightType==WGT_DELTA){
- val=L(elemi, ptj, baseType);
- }
- return val;
- }

带电导体棒的电场分布

- 半径为a, 长度为L的细长带电导体棒, 给定电位 V_0 , 求此带电导体棒的电荷分布
- $$\phi_e(r) = \int_0^L \frac{q_e(x')}{4\pi\epsilon |r-r'|} dx'$$
- where $|r-r'| = \sqrt{(x-x')^2 + (y-y')^2}$
- 
- 导体棒的分段模型
 - 由边界条件
- $$\phi_e(r)|_{0 < x < L, y=a} = \phi_0 = V_0$$
- 基函数展开
- $$q_e(x') = \sum_{n=1}^N a_n \Pi_n(x') \quad \Pi_n(x') = \begin{cases} 1 & x \in \Delta_n \\ 0 & x \notin \Delta_n \end{cases}$$

■ 矩阵方程为

$$\begin{bmatrix} z_{11} & z_{12} & \cdots & z_{1N} \\ z_{21} & z_{22} & \cdots & z_{2N} \\ \vdots & \vdots & \ddots & \vdots \\ z_{N1} & z_{N2} & \cdots & z_{NN} \end{bmatrix} \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_N \end{bmatrix} = \begin{bmatrix} 4\pi\epsilon V_0 \\ 4\pi\epsilon V_0 \\ \vdots \\ 4\pi\epsilon V_0 \end{bmatrix}$$

$$z_{mn} = \int_{(n-1)dx}^{ndx} \frac{1}{\sqrt{(x_m - x')^2 + a^2}} dx'$$

$$= \log \left[\frac{(x_b - x_m) + \sqrt{(x_b - x_m)^2 - a^2}}{(x_a - x_m) + \sqrt{(x_a - x_m)^2 - a^2}} \right]$$

where $x_b = ndx, x_a = (n-1)dx$,

带电导体棒的电场分布

- 把基函数代入边界积分方程

$$V_0 = \frac{1}{4\pi\epsilon} \sum_{n=1}^N a_n \int_{(n-1)dx}^{ndx} \frac{1}{|r-r'|} dx' \quad |r-r'| = \sqrt{(x-x')^2 + (y-y')^2} = \sqrt{(x-x')^2 + a^2}$$

- 点匹配法计算 (权函数作用)

$$\langle \delta_m, V_0 \rangle = \frac{1}{4\pi\epsilon} \sum_{n=1}^N a_n \int_0^L \delta(r-r_m) \int_{(n-1)dx}^{ndx} \frac{1}{|r-r'|} dx' dr$$

$$4\pi\epsilon V_0 = \sum_{n=1}^N a_n \int_{(n-1)dx}^{ndx} \frac{1}{|r_m - r'|} dx', m=1, 2, \dots, N$$

- 计算电位系数 (MOM矩阵元素)

$$z_{mn} = \int_{(n-1)dx}^{ndx} \frac{1}{|r_m - r'|} dx' = \int_{(n-1)dx}^{ndx} \frac{1}{\sqrt{(x_m - x')^2 + a^2}} dx'$$

- 带电导体棒编程
- 定义导体棒的数据结构
- `typedef struct StruWire{`
- `double lenx;`
- `double a;`
- `int nx;`
- `StruElemental *pElement;`
- `double (*L)(StruElemental *, StruPoint *);`
- `}StruMoM, *pStruMoM;`

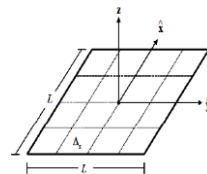
```

• 导体棒的算子函数
• double CmpWireAlgo(StruElemental
  *elemi,StruPoint *ptj)
• {
•   double val,vb2,va2,xa,xb,a2,xm;
•   xm=ptj->x;
•   xa=elemi->xs;
•   xb=elemi->xe;
•   a2=ptj->y-elemi->pt->y;
•   a2*=a2;
•   vb2=(xb-xm)*(xb-xm);
•   va2=(xa-xm)*(xa-xm);
•   val=log((vb2+sqrt(vb2-a2))/(va2+sqrt(va2-a2)));
•   return val;
• }

```

导电平板的静电场

- 设正方形导电板，边长为L，位于 $z=0$ 平面上，中心点如图所示，若导电平板电位 V_0 ，试求导电板上的电荷分布及电容



$$4\pi\epsilon_0\phi(r) = \int_{-L/2}^{L/2} \int_{-L/2}^{L/2} \frac{q_e(x', y')}{\sqrt{(x-x')^2 + (y-y')^2}} dx' dy'$$

- 1、首先分板为N个均匀小块 ΔS ，并选基函数为分域脉冲函数。

$$q_e(r') = \sum_{n=1}^N a_n \Pi_n(r'), \Pi_n(r') = \begin{cases} 1 & r \in \Delta S_n \\ 0 & r \notin \Delta S_n \end{cases}$$

- 代入边界的积分方程 $4\pi\epsilon_0\phi(r)|_S = 4\pi\epsilon_0 V_0$

$$4\pi\epsilon_0 V_0 = \sum_{n=1}^N a_n \iint_{\Delta S_n} \frac{1}{\sqrt{(x-x')^2 + (y-y')^2}} dx' dy'$$

- 2、选权函数

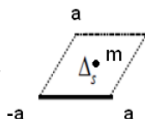
$$w_m = \delta(x-x_m)(y-y_m)$$

- 3、求内积

$$\begin{aligned} z_{mn} &= \langle w_m, L(q_{en}) \rangle = \iint_S \delta(x-x_m)(y-y_m) L(q_{en}) dx dy \\ &= \iint_S \delta(x-x_m)(y-y_m) \left[\iint_{\Delta S_n} \frac{1}{\sqrt{(x-x')^2 + (y-y')^2}} dx' dy' \right] dx dy \\ &= \iint_{\Delta S_n} \frac{1}{\sqrt{(x_m-x')^2 + (y_m-y')^2}} dx' dy' \end{aligned}$$

- 4、矩阵主角元素计算

- 当 $m=n$ 时 Integrant is a Singularity



$$z_{mm} = \iint_{\Delta S_n} \frac{1}{\sqrt{(x_m-x')^2 + (y_m-y')^2}} dx' dy'$$

$$= \frac{2a}{\pi\epsilon} \log(1 + \sqrt{2})$$

$$\begin{aligned} m \neq n, z_{mn} &= \iint_{\Delta S_n} \frac{1}{\sqrt{(x_m-x')^2 + (y_m-y')^2}} dx' dy' \\ &\approx \frac{\Delta S_n}{\sqrt{(x_m-x_n)^2 + (y_m-y_n)^2}} \end{aligned}$$

- 5、矩阵方程

$$\begin{aligned} [a_n] &= [z_{mm}]^{-1} [g_n] \\ [z_{mm}][a_n] &= [g_n] \\ q_e &= \sum_{n=1}^N a_n \Pi_n \end{aligned}$$

- 导电平板编程

- 定义导体平板的数据结构

```

• struct StructPlane: {
•     double lenx,leny;
•     int nx,ny;
•     StruElemental *pElement;
•     double (*L)(StruPoint *);
• };

```

- 导体板的算子函数

```

• double CmpPlaneAlgo(StruElemental *elemi,StruPoint
  *ptj)
• { double ds,xn,yn,xm,ym,val,a;
•     if (ptj==elemi->pt) {
•         a=elemi->xe-elemi->xs;
•         val=2*a*log(1.+sqrt(2.))/(PI*EPS0);
•     }else{
•         ds=(elemi->xe-elemi->xs)*(elemi->ye-elemi->ys);
•         xn=ptj->x; yn=ptj->y;
•         xm=elemi->pt->x; ym=elemi->pt->y;
•         val=ds/sqrt((xn-xm)*(xn-xm)+(yn-ym)*(yn-ym));
•     }
•     return val;}

```